

Python Event Class | set() Method with Example



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Python Event.set() Method: Here, we are going to learn about the **set() method of Event Class in Python** with its definition, syntax, and examples.

Submitted by [Hritika Rajput](#), on May 22, 2020

Python Event.set() Method

set() is an inbuilt method of the *Event* class of the *threading* module in Python.

When the **set()** method is called, the internal flag of that event class object is set to true. As the **set()** method gets called for an object, all the threads waiting for that event object get awakened.

Module:

```
from threading import Event
```

Syntax:

```
set()
```

Parameter(s):

- None

Return value:

The return type of this method is `<class 'NoneType'>`. The method does not return anything. It sets the internal flag of an event object to true.

Example 1:[Copy](#)

```
# Python program to explain the
# use of set() method in Event() class
import threading
import time

def helper_function(event_obj, timeout,i):
    # Thread has started, but it will wait 10 seconds
    # for the event
    print("Thread started, for the event to set")

    flag = event_obj.wait(timeout)
    if flag:
        print("Event was set to true() earlier, moving ahead with the thread")
    else:
        print("Time out occurred, event internal flag still false. Executing thread without wait")
        print("Value to be printed=", i)

if __name__ == '__main__':
    # Initialising an event object
    event_obj = threading.Event()

    # starting the thread who will wait for the event
    thread1 = threading.Thread(target=helper_function, args=(event_obj,10,27))
    thread1.start()
    # sleeping the current thread for 5 seconds
    time.sleep(5)

    # generating the event
    event_obj.set()
    print("Event is set to true. Now threads can be released.")
    print()
```

Output:

```
Thread started, for the event to set
Event is set to true. Now threads can be released.
Event was set to true() earlier, moving ahead with the thread
```

Example 2:

Copy

```
# Python program to explain the
# use of set() method in Event() class
import threading
import time

def helper_function(event_obj, timeout,i):
    # Thread has started, but it will wait 3 seconds
    # for the event
    print("Thread started, for the event to set")

    flag = event_obj.wait(timeout)
    if flag:
        print("Event was set to true() earlier, moving ahead with the thread")
    else:
        print("Time out occurred, event internal flag still false. Executing thread without wait")
        print("Value to be printed=", i)

if __name__ == '__main__':
    # Initialising an event object
    event_obj = threading.Event()

    # starting the thread who will wait for the event
    thread1 = threading.Thread(target=helper_function, args=(event_obj,3,27))
    thread1.start()
    # sleeping the current thread for 5 seconds
    time.sleep(5)

    # generating the event
    event_obj.set()
    print("Event is set to true. Now threads can be released.")
    print()
```

Output:

```
Thread started, for the event to set
Time out occurred, event internal flag still false. Executing thread without waiting for ev
Value to be printed= 27
Event is set to true. Now threads can be released.
```

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