EDUCATION

May 2026

B.S. Computer Science and Mathematics | GPA: 4.0 | Scholar (full scholarship, top 1%) | Honors (top 10%)

Relevant Coursework: Computer Organization, Data Structures, Algorithms & Analysis, Programming Fundamentals

Experience

- Full Stack Software Engineering Intern

May 2024 – Aug. 2024

Completed a summer internship at an AI teaching platform, helping drive MAU up 100x and revenue up 1000x

- Developed 20+ responsive user interface components for an AI grading feature with TypeScript and React
- Scaled AWS backend to handle 100,000+ users answering 3M+ questions with AI, driving \$40k+ in ARR
- ullet Implemented fine-tuning pipelines for **LLMs** to improve grading accuracy across various educational standards

- Research Assistant (AI/ML)

Nov. 2024 – Present

Collaborating with cardiologists to develop transformer architectures to analyze ECGs and detect cardiac anomalies

• Leveraging transformer architectures (powers ChatGPT) with Python/TensorFlow in a high-performance Linux environment to detect cardiac anomalies from ECGs 11% more accurately than the state of the art

- Software Engineer, Open Source

Dec. 2023 – Present

Contributing to Mozilla's bugbug project, a bug classification system that uses ML to triage 10k+ Firefox bugs/month

- Implemented critical fixes in Python to type-checking issues, merging 2000+ significant lines of code
- Collaborating with core maintainers through GitHub issues and code reviews to improve tool reliability

School of Medicine - Research Assistant (AI/ML)

Sep. 2022 – Feb. 2023

Researched how federated (distributed) machine learning enhances patient privacy in healthcare data analysis

- Demonstrated using Pandas/Python/TensorFlow that federated modeling maintains 95%+ accuracy while eliminating the need for cross-institutional data sharing, empowering researchers to train much more robust models
- Won Best Poster at the ISS Symposium at East Carolina University, where I presented to other researchers

PROJECTS

Nolyn | AWS/cloud, React, full-stack, C/C++, RTOS, embedded development/debugging May 2023 - Present

- Founded a startup to build stop-arm cameras for school buses (automated systems that capture license plates of vehicles illegally passing stopped buses) at 100x lower cost than competitors (\$30 vs up to \$3,000 each)
- Built microcontoller firmware with C/RTOS with GPIO peripherals for real-time image capture and analysis
- Engineered full-stack cloud application with AWS (DynamoDB, S3, MQTT) and ReactJS admin portal
- Deployed on 2000+ buses, won Congressional App Challenge, and received a \$1000 Amazon grant

Blackbeard | OpenCV, PyTorch, CUDA, robotics, embedded development, computer vision Aug. 2022 - Present

- Trained object detection neural network with OpenCV/PyTorch for self-driving in robotics competition
- The model guided navigation with 95% accurate real-time detection of game elements for autonomous pathing
- Implemented MQTT communication protocol in C++ to connect the CUDA-enabled coprocessor and robot controller for reliable low-latency data transfer, boosting autonomous PID navigation performance by 4x

720 | Python, Numpy, Pandas, Machine Learning, Game Theory

Feb. 2025

- Designed and built an autonomous pokerbot with **Python** that placed 1st/112 in the Pokerbots competition
- Applied counterfactual regret minimization (CFR) algorithms to develop optimal betting strategies
- Engineered a real-time decision engine capable of modeling and adapting to opponents' play patterns
- Leveraged multi-threading to parallelize opponent modeling and strategy computation processes

TECHNICAL SKILLS

Languages: Python, Java, JavaScript, TypeScript, C/C++, SQL, Rust, Golang, HTML/CSS
Frameworks: React, PyTorch, TensorFlow, Pandas, Svelte, Angular, Flask, TailwindCSS, FastAPI
Developer Tools: Git, Docker, CI/CD, AWS, Linux, Kubernetes, CUDA, NVIDIA Jetson, Figma
Domain Knowledge: Machine Learning, AI, LLMs, Computer Vision, IoT, Embedded Systems, RESTful APIs