A Shallow Learning Hadronic Energy Estimator

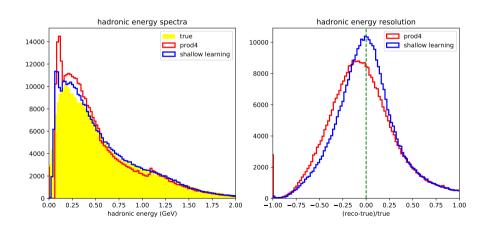
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April 1, 2018

Some Teaser





Motivation



- NOvA has put a lot of effort into PID (classification) with the state-of-the-art machine learning techniques, but not as much in energy reconstruction (regression).
 - Except CVN regression (UCI)
- Why one more attempt at energy reconstruction besides the current prong-based one (Erica, Michael) and CVN regression?
 - It is a natural generalization to the current official spline fit.
 - In the sense that it also uses event-level variables to fit a regression function.
 - It has welcoming mathematical properties and beautiful underlying theory.
 - The nice mathematical properties are reflected in the results.
 - Better tools! There are many CVN final state particle scores available at the moment.

Shallow Learning



- As opposed to deep learning. Some authors use this term in literature.
 - I personally like it due to my initials...
- Below is why this class of methods is called shallow learning in contrast to deep learning:

deep architecture	CNN	\longrightarrow	many hidden layers	\longrightarrow	classification regression
shallow architecture	support vector machine kernel ridge regression	\longrightarrow	one hidden layer (feature map)	\longrightarrow	classification regression

- A cohort of kernel methods belongs to shallow architecture, among which the support vector machine was so popular that it almost killed neural network in the early 2000s before CNN took the crown.
- I will quickly go through the ideas behind kernel methods to justify the use of them for an energy estimator.

Ridge Regression



Given N training samples (\mathbf{x}_i, y_i) , where $\mathbf{x}_i \in \mathbb{R}^{\ell}$ are regressors and $y_i \in \mathbb{R}$ are targets, we want to find a linear function $f_{\mathbf{w}}(\mathbf{x}) = \mathbf{w}^T \mathbf{x}$ that minimizes the squared error loss function with L_2 regularization,

$$L(\mathbf{w}) = \underbrace{\sum_{i=1}^{N} (y_i - \mathbf{w}^T \mathbf{x}_i)^2}_{\text{squared error}} + \underbrace{\alpha \|\mathbf{w}\|^2}_{\text{Tikhonov regularization}}$$
(1)

, where α is a hyperparameter¹ that controls the degree of overfitting.

,

¹A hyperparameter is a parameter whose value is set before the learning process begins.

Regression Function and Dual Form



Solution to 1 is

$$\mathbf{w} = (\mathbf{X}^T \mathbf{X} + \alpha \mathbf{I})^{-1} \mathbf{X}^T \mathbf{y}$$
 (2)

, where X is the so called *design matrix*,

$$\mathbf{X} = \begin{pmatrix} \mathbf{x}_1^T \\ \vdots \\ \mathbf{x}_N^T \end{pmatrix} \tag{3}$$

w can be rewritten as

$$\mathbf{w} = \mathbf{X}^T (\mathbf{X} \mathbf{X}^T + \alpha \mathbf{I})^{-1} \mathbf{y} \tag{4}$$

With this *dual form*, given a test sample \mathbf{x}_t , the predicted value is

$$\hat{y}_t = \sum_{i=1}^N a_i \mathbf{x}_i^T \mathbf{x}_t \tag{5}$$

Here, $\mathbf{a} = (\mathbf{X}\mathbf{X}^T + \alpha \mathbf{I})^{-1}\mathbf{y}$, and $\mathbf{X}\mathbf{X}^T$ is a Gram matrix with elements $[\mathbf{X}\mathbf{X}^T]_{ij} = \mathbf{x}_i^T\mathbf{x}_j$.

Nonlinear Regression with Feature Map



A second order polynomial can be written as

$$f_{\mathbf{w}}(x) = w_0 + w_1 x + w_2 x^2 = \mathbf{w}^T \phi(x)$$
 (6)

With the *feature map* $\phi : \mathbb{R} \to \mathbb{R}^3$, $\phi(x) = (1, x, x^2)^T$, nonlinear regression in the *input space* \mathbb{R} is equivalent to linear regression in the *feature space* \mathbb{R}^3 .

Formula obtained with the linear case apply here, as long as ${\bf x}$ is replaced by $\phi({\bf x})$.

Kernel Trick



- Note that in the solution formula 5, every occurrence of a regressor x is accompanied by another regressor x' in the form of an inner product of the two.
- In the nonlinear case, it's $\phi(\mathbf{x})^T \phi(\mathbf{x}')$.
- If we can find a kernel function $k: \mathbb{R}^{\ell} \times \mathbb{R}^{\ell} \to \mathbb{R}$ such that $k(\mathbf{x}, \mathbf{x}') = \phi(\mathbf{x})^T \phi(\mathbf{x}')$, $\forall \mathbf{x}, \mathbf{x}' \in \mathbb{R}^{\ell}$, then we can obtain the solution without actually performing the feature map, which is computationally heavy and sometimes even impossible (ex. infinite-dimensional feature space).
- Note that given a kernel the feature map and feature space are not unique.

The RBF (Gaussian) Kernel



One of the most commonly used kernels is the radial basis function (RBF), or Gaussian kernel:

$$k(\mathbf{x}, \mathbf{x}') = e^{-\gamma \|\mathbf{x} - \mathbf{x}'\|^2} \tag{7}$$

For $\ell = 1$, a heuristic feature map of the RBF kernel is

$$\phi(x) = \underbrace{e^{-\gamma x^2}}_{\text{local}} \underbrace{\left(1, \sqrt{\frac{2\gamma}{1!}} x, \sqrt{\frac{(2\gamma)^2}{2!}} x^2, \dots\right)^T}_{\text{polynomial of all orders}}$$
(8)

, where we can see that the feature map of the RBF kernel is like local fit to polynomials of all orders.

- The RBF kernel works so well in many cases that it is usually one of the default kernels to try out.
 - I will use this kernel throughout the study.
- $\bullet\,$ The hyperparameter γ controls how far the effect of a training sample can reach.

Representer Theorem and Kernel Ridge Regression



The solution function in the nonlinear problem to minimize a class of loss functions, including the squared loss with L_2 penalty, is

$$f(\mathbf{x}) = \sum_{i=1}^{N} a_i k(\mathbf{x}_i, \mathbf{x})$$
 (9)

- , where $\mathbf{a} = (\mathbf{K} + \alpha \mathbf{I})^{-1} \mathbf{y}$ and $K_{ij} = k(\mathbf{x}_i, \mathbf{x}_j)$.
 - Clearly a generalization to eq. 5.
 - Ridge regression with kernel trick is the kernel ridge regression (KRR), one of the few machine learning algorithms with a closed form solution.
 - I have tried support vector regression (SVR) as well. Since KRR works better, I will only show results from KRR.

Features of Kernel Methods



- Unlike the binned spline fit, this is an unbinned algorithm.
- Positive definite kernels² make the loss function convex. Therefore, a global minimum is guaranteed.
 - · Very different from neural networks.
- Functions drawn from the RBF kernel are very smooth.
 - No more kinks in the regression curve/surface/hypersurface.
- Including more variables is a no-brainer.
 - How to engineer a regression surface embedded in 3D after all? More dimension?
 - Opens up "feature engineering".

²Most commonly used kernels belong to this class, including RBF, but not sigmoid.