A Shallow Learning Hadronic Energy Estimator

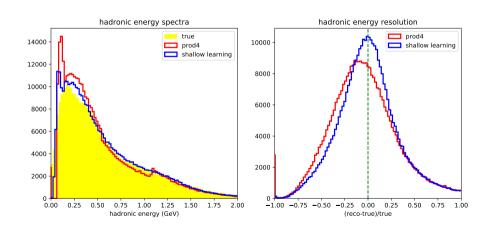
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March 31, 2018

Some Teaser





Motivation



- NOvA has put a lot of effort into PID (classification) with the state-of-the-art machine learning techniques, but not as much in energy reconstruction (regression).
 - Except CVN regression (UCI)
- Why one more attempt at energy reconstruction besides the current prong-based one (Erica, Michael) and CVN regression?
 - It is a natural generalization to the current official spline fit.
 - In the sense that it also uses event-level variables to fit a regression function.
 - It has welcoming mathematical properties and beautiful underlying theory.
 - The nice mathematical properties are reflected in the results.
 - Better tools! There are many CVN final state particle scores available at the moment.

Shallow Learning



- As opposed to deep learning. Some authors use this term in literature.
 - · I personally like it due to my initials...
- Below is why this class of methods is called shallow learning in contrast to deep learning:

deep architecture	CNN	\longrightarrow	many hidden layers	\longrightarrow	classification regression
shallow architecture	support vector machine kernel ridge regression	\longrightarrow	one hidden layer (feature map)	\longrightarrow	classification regression

- A cohort of *kernel methods* belongs to shallow architecture, among which the support vector machine was so popular that it almost killed neural network in the early 2000 before CNN took the crown.
- I will quickly go through the ideas behind kernel methods to justify the use of them for an energy estimator.

Ridge Regression



Given N training samples (\mathbf{x}_i, y_i) , where $\mathbf{x}_i \in \mathbb{R}^{\ell}$ are regressors and $y_i \in \mathbb{R}$ are targets, we want to find a linear function $f_{\mathbf{w}}(\mathbf{x}) = \mathbf{w}^T \mathbf{x}$ that minimizes the squared error loss function with L_2 regularization,

$$L(\mathbf{w}) = \underbrace{\sum_{i=1}^{N} (y_i - \mathbf{w}^T \mathbf{x}_i)^2}_{\text{squared error}} + \underbrace{\alpha \|\mathbf{w}\|^2}_{\text{Tikhonov regularization}}$$
(1)

, where α is a hyperparameter¹ that controls the degree of overfitting.

¹A hyperparameter is a parameter whose value is set before the learning process begins.

Regression Function and Dual Form



Solution to 1 is

$$\mathbf{w} = (\mathbf{X}^T \mathbf{X} + \alpha \mathbf{I})^{-1} \mathbf{X}^T \mathbf{y}$$
 (2)

, where X is the so called *design matrix*,

$$\mathbf{X} = \begin{pmatrix} \mathbf{x}_1^T \\ \vdots \\ \mathbf{x}_N^T \end{pmatrix} \tag{3}$$

w can be rewritten as

$$\mathbf{w} = \mathbf{X}^T (\mathbf{X} \mathbf{X}^T + \alpha \mathbf{I})^{-1} \mathbf{y} \tag{4}$$

With this *dual form*, given a test sample x_t , the predicted value is

$$\hat{y}_t = \sum_{i=1}^N a_i \mathbf{x}_i^T \mathbf{x}_t \tag{5}$$

Here, $\mathbf{a} = (\mathbf{X}\mathbf{X}^T + \alpha\mathbf{I})^{-1}\mathbf{y}$, and $\mathbf{X}\mathbf{X}^T$ is a Gram matrix with elements $[\mathbf{X}\mathbf{X}^T]_{ij} = \mathbf{x}_i^T\mathbf{x}_j$.

Nonlinear Regression with Feature Map



A second order polynomial can be written as

$$f_{\mathbf{w}}(x) = w_0 + w_1 x + w_2 x^2 = \mathbf{w}^T \phi(x)$$
 (6)

With the feature map $\phi : \mathbb{R} \to \mathbb{R}^3$, $\phi(x) = (1, x, x^2)^T$, nonlinear regression in the input space \mathbb{R} is equivalent to linear regression in the feature space \mathbb{R}^3 .

Formula obtained with the linear case apply here, as long as ${\bf x}$ is replaced by $\phi({\bf x})$.

Kernel Trick



- Note that in the solution formula 6, every occurrence of a regressor x is accompanied by another regressor x' in the form of an inner product of the two.
- In the nonlinear case, it's $\phi^T(\mathbf{x})\phi(\mathbf{x}')$.
- If we can find a kernel function $k: \mathbb{R}^\ell \times \mathbb{R}^\ell \to \mathbb{R}$ such that $k(\mathbf{x}, \mathbf{x}') = \phi^T(\mathbf{x})\phi(\mathbf{x}')$, $\forall \mathbf{x}, \mathbf{x}' \in \mathbb{R}^\ell$, then we can obtain the solution without actually performing the feature map, which is computationally heavy and sometimes even impossible (ex. infinite dimensional feature space).
- Note that given a kernel the feature map and feature space are not unique.

The RBF (Gaussian) Kernel



One of the most commonly used kernels is the radial basis function (RBF), or Gaussian kernel:

$$k(\mathbf{x}, \mathbf{x}') = e^{-\gamma \|\mathbf{x} - \mathbf{x}'\|^2} \tag{7}$$

For $\ell = 1$, a heuristic feature map of the RBF kernel is

$$\phi(x) = \underbrace{e^{-\gamma x^2}}_{\text{local}} \underbrace{\left(1, \sqrt{\frac{2\gamma}{1!}} x, \sqrt{\frac{(2\gamma)^2}{2!}} x^2, \dots\right)^T}_{\text{polynomial of all orders}} \tag{8}$$

, where we can see that the feature map of the RBF kernel is like local fit to polynomials of all orders.

- · The RBF kernel works so well in many cases that it is usually one of the default kernels to try out.
 - I will use this kernel throughout the study.
- The hyperparameter γ controls how far the effect of a training sample can reach.