# KAI'LANI WOODARD

woodardk@allegheny.edu (724) 882-2326 https://www.linkedin.com/in/kailani-woodard/ https://github.com/kailaniwoodard

#### **EDUCATION**

#### ALLEGHENY COLLEGE

# BS OF COMPUTER SCIENCE & BA OF ARTS, SCIENCE AND INNOVATION

August 2019 - Present | Meadville, PA

Cumulative GPA: 3.5

Selected Coursework: Computational Expression (Java), Data Abstraction (Java), Discrete Structures (Python), Programming Languages, Software Engineering, Data Analytics, Cryptocurrency Engineering, Computer Security, Computer Organization (C, ASM, Logism), Algorithm Analysis (Python)

#### **EXPERIENCE**

# **ALLEGHENY COLLEGE COMPUTER SCIENCE DEPT.** | TECHNICAL LEADER

September 2020 - Present | Meadville, PA

- Working with students in the Computer Science department to help them gain a better understanding
  of material being taught in their classes or computer science concepts in general.
- Regularly attend their practical and laboratory sessions and individually attend to them through weekly
  office hours.

# **ALLEGHENY COLLEGE ART DEPT.** | AUGMENTED REALITY COORDINATOR

June 2021 - December 2021 | Meadville, PA

- Worked on the Suburbs of Accra: Digital Neocolonialism research effort to create augmented reality exhibits for electronic waste dumps in Accra, Ghana.
- Created augmented reality models using Unity in efforts to prepare for future exhibitions of the project.

# **GATORGRADER | SOFTWARE ENGINEER**

September 2020 - January 2021 | Meadville, PA

 Worked on the automated testing tool, GatorGrader, that helps assist Allegheny College students to check their progress when completing practical and laboratory assignments.

#### **PROJECTS**

#### CAUGHT LACKING: INVESTIGATING THE MALE GAZE THROUGH EYE-TRACKING USING DLIB

Fall 2022 - Spring 2023 | Senior Thesis

- Developing an eye-recognition model to track and recognize patterns of fixation in art observation and viewing.
- Researching the ethicality of eye-tracking models in training and usage.
- Creating artwork to be shown in an installation with viewers' gaze paths and patterns of fixation to be displayed as well.
- Analyzing results of the work as a whole after installation opening.

# SUBURBS OF ACCRA: DIGITAL NEOCOLONIALISM

Summer 2021 | Artistic exploration into electronic waste dumps in Accra, Ghana

 Created augmented reality artifacts to be displayed as installations to call attention to electronic waste dumps in Africa.

# **GATORMINER**

Spring 2021 | A visualized text mining and analysis tool in Python for departmental usage

• Served as Scrum Lead for respective team towards development of the tool.

#### **SKILLS**

Coding: Java, Python, C/C++, HTML, CSS, jS (React), ASM, R

Adobe Suite: Illustrator, Indesign, Lightroom, Photoshop, After Effects, Premiere Pro