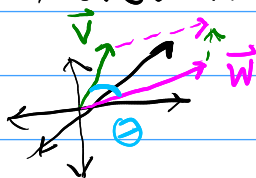


Math 215 Exam 1 Review

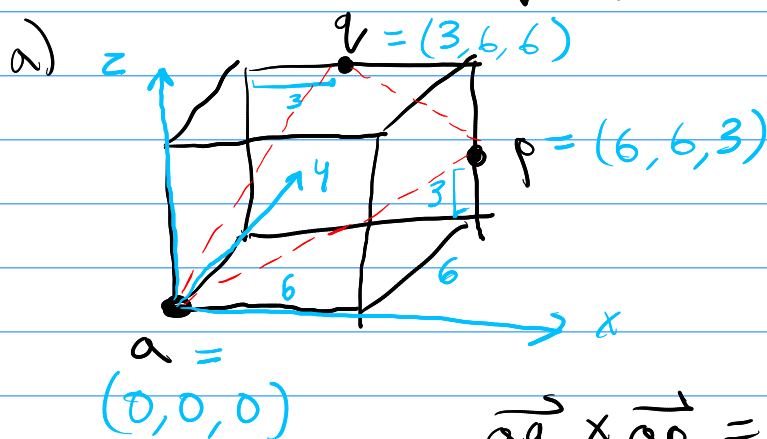
Fall 2019 Exam 1 :

1. Relevant formulas :



Area of parallelogram
spanned by \vec{v} and \vec{w}
 $= \|\vec{v} \times \vec{w}\|$

$$\vec{v} \cdot \vec{w} = \|\vec{v}\| \|\vec{w}\| \cos \theta$$



$$\vec{aq} = \langle 3, 6, 6 \rangle$$
$$\vec{ap} = \langle 6, 6, 3 \rangle$$

$$\vec{aq} \times \vec{ap} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 3 & 6 & 6 \\ 6 & 6 & 3 \end{vmatrix}$$

$$= -18\hat{i} + 27\hat{j} - 18\hat{k}$$

$$\|\vec{aq} \times \vec{ap}\|^2 = 18^2 + 27^2 + 18^2$$

$$= 9^2(4 + 9 + 4) = 9^2 \cdot 17$$

$$\|\vec{aq} \times \vec{ap}\| = 9\sqrt{17}$$

$$\text{Area of triangle} = \frac{1}{2} (\text{area of parallelogram})$$
$$= 9\sqrt{17}/2$$

b)

$$\|\vec{aq}\| = \|\vec{ap}\| = \sqrt{6^2 + 6^2 + 3^2} = 3\sqrt{4 + 4 + 1} = 9$$

$$\vec{aq} \cdot \vec{ap} = 3 \cdot 6 + 6 \cdot 6 + 3 \cdot 6 = 72$$

$$\cos \theta = 72 / 9 \cdot 9 = 8/9$$

2.

a) Is the statement true for any choice of \vec{u}, \vec{v} ?

Try $\vec{u} = \langle 1, 0 \rangle$, $\vec{v} = \langle 0, 1 \rangle$

$$\|\vec{u}\| = \|\vec{v}\| = 1, \quad \|\vec{u} + \vec{v}\| = \sqrt{2}$$

$\sqrt{2} \neq 1+1$ so this is a counterexample.
[FALSE]

b) Recall $\vec{u} \times \vec{v} = -\vec{v} \times \vec{u}$.

For any vector \vec{x} , \vec{x} and $-\vec{x}$ have the same norm.

[TRUE]

c) $\vec{q}(t) = (x(t), y(t), z(t))$

$$\frac{d}{dt} \|\vec{q}(t)\| = \frac{d}{dt} \sqrt{x^2 + y^2 + z^2}$$

$$= \frac{1}{2\|\vec{q}\|} \cdot (2x\dot{x} + 2y\dot{y} + 2z\dot{z})$$

$$= \frac{\vec{q} \cdot \vec{q}'}{\|\vec{q}\|} = \frac{\|\vec{q}\| \|\vec{q}'\| \cos \theta}{\|\vec{q}\|}$$

$$= \|\vec{q}'\| \cos \theta \quad (\theta = \text{angle between } \vec{q} \text{ and } \vec{q}')$$

This only equals $\|\vec{q}'\|$ if $\cos \theta = 1$

$\Leftrightarrow \vec{q}$ and \vec{q}' are parallel.

[FALSE]

d) Different parametrizations = different journeys along same curve.

Tangent vector = velocity \Rightarrow You can go fast or slow! [FALSE]

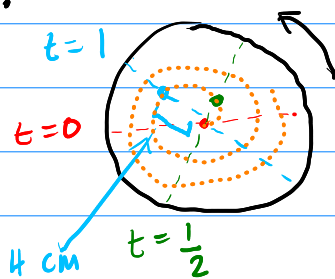
e) Key part of wording: \vec{u} and \vec{v} can be any unit vectors.

So if we choose $\vec{u} = \langle 1, 0 \rangle$ $\vec{v} = \langle -1, 0 \rangle$
 then the curve $\vec{r}(t) = \cos(t) \vec{u} + \sin(t) \vec{v}$
 always stays on x-axis \Rightarrow not a circle!



[FALSE]

3.



a) Ladybug reaches edge
 of disk when it has
 traveled 50 cm in its
 own frame of reference.

$$\text{Speed} = 4 \text{ cm/s} \Rightarrow 50/4 = 12.5 \text{ s}$$

b) Relevant formula:

Arclength of parametric curve $\gamma(t)$
 from $t=a$ to $t=b$ is

$$\int_a^b \|\gamma'(t)\| dt$$

$$\ell'(t) = \langle 4\cos(\omega t) - 4\omega t \sin(\omega t), \\ 4\sin(\omega t) + 4\omega t \cos(\omega t) \rangle$$

$$\begin{cases} c = \cos(\omega t) \\ s = \sin(\omega t) \end{cases} \quad (c^2 + s^2 = 1)$$

$$\begin{aligned} \|\ell'(t)\|^2 &= (4c - 4\omega t s)^2 + (4s + 4\omega t c)^2 \\ &= 16c^2 - 32\omega t cs + 16\omega^2 t^2 s^2 \\ &\quad + 16s^2 + 32\omega t cs + 16\omega^2 t^2 c^2 \\ &= \frac{16c^2 + 16s^2}{16} + 16\omega^2 t^2 \end{aligned}$$

Thus in the first 6 secs, bug travels

$$\int_0^6 \sqrt{16 + 16\omega^2 t^2} dt = 4 \int_0^6 \sqrt{1 + \omega^2 t^2} dt \quad \text{cm.}$$

d) Let $r(T)$ be position of ladybug T secs after losing footing.

We know:

$$r(0) = l(6) = \langle 24, 0, 0 \rangle$$

$$\dot{r}(0) = l'(6) = \langle 4, 24\omega, 0 \rangle$$

$$\ddot{r}(T) = \langle 0, 0, T/10 \rangle$$

Integrate once:

$$\dot{r}(T) = \langle C_1, C_2, \frac{T^2}{20} + C_3 \rangle$$

$$\dot{r}(0) = \langle C_1, C_2, C_3 \rangle$$

$$\Rightarrow C_1 = 4, \quad C_2 = 24\omega, \quad C_3 = 0$$

Integrate again:

$$\dot{r}(t) = \langle 4, 24\omega, T^2/20 \rangle$$

$$r(t) = \langle 4t + D_1, 24\omega T + D_2, \frac{T^3}{60} + D_3 \rangle$$

$$r(0) = \langle D_1, D_2, D_3 \rangle$$

$$\Rightarrow D_1 = 24, \quad D_2 = 0, \quad D_3 = 0$$

$$r(T) = \langle 4T + 24, 24\omega T, \frac{T^3}{60} \rangle$$

4. Start w the easiest:

$(x^2 + y^2)^{1/2} = \|\langle x, y \rangle\|$ is radially symmetric
 \rightarrow level curves are circles \rightarrow (v)

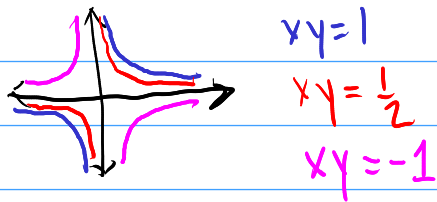
$$\sin(x+y) = A \Rightarrow x+y = \arcsin(A) + 2\pi k$$

$$\text{OR } = \pi - \arcsin(A) + 2\pi k$$

Each level curve is a family of slope -1 lines \rightarrow (iv)

$$\sin(xy) = A \Rightarrow xy = \arcsin(A) + 2\pi k$$

$$\text{OR } \pi - \arcsin(A) + 2\pi k$$



Each level curve is
a family of hyperbolas
→ (ix)

$$\sin(x) \sin(y) = A$$

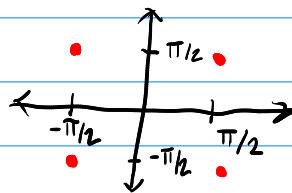
$$\text{For } A=1 \Rightarrow \sin(x) = \sin(y) = 1 \quad (\text{since } \sin x \leq 1)$$

$$\text{OR } \sin(x) = \sin(y) = -1$$

$$\Rightarrow x = \frac{\pi}{2} + 2\pi k, \quad y = \frac{\pi}{2} + 2\pi k$$

$$\text{OR } x = \frac{3\pi}{2} + 2\pi k, \quad y = \frac{3\pi}{2} + 2\pi k$$

So the level curve is just a bunch of points:



Since $\sin(x) \sin(y) \leq 1$, these points are "peaks"
of the function → only picture matching
this structure is (viii)

$\sin(x) + \sin(y)$ again has peak at $(\frac{\pi}{2}, \frac{\pi}{2})$
and valley at $(-\frac{\pi}{2}, -\frac{\pi}{2})$ but
no extrema at $(-\frac{\pi}{2}, \frac{\pi}{2})$ or
 $(\frac{\pi}{2}, -\frac{\pi}{2}) \rightarrow$ (vii)

$$\cos(x)/(x^2+y^2+1) = A \Rightarrow x^2+y^2+1 - \frac{\cos(x)}{A} = 0$$

$$\text{If } x \approx 0, \quad \cos(x) \approx 1 - \frac{x^2}{2}$$

$$x^2+y^2+1 - \frac{1}{A} + \frac{x^2}{2A} = 0 \Rightarrow x^2\left(1 + \frac{1}{2A}\right) + y^2 = \frac{1}{A} - 1$$

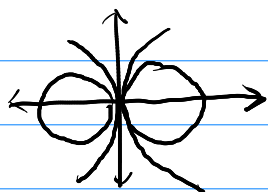
For x, y small, the level curves are approximately ellipses stretched in y -direction \rightarrow (i)

$$\sin(x)/(x^2 + y^2 + 1) = A \rightarrow x^2 + y^2 + 1 = \frac{\sin(x)}{A}$$

If $x \approx 0$, $\sin(x) \approx x$

$$x^2 - \frac{x}{A} + y^2 + 1 = 0$$

$$\left(x - \frac{1}{2A}\right)^2 + y^2 = \frac{1}{4A^2} - 1 \quad \leftarrow \text{circle w/ center at } \left(\frac{1}{2A}, 0\right) \text{ and radius } \approx \left|\frac{1}{2A}\right|$$



Approx. level curves all pass through origin \rightarrow (vi)

$$(1-x^2)(1-y^2) = A \rightarrow \text{if } (x, y) \text{ on level curve, so are } \begin{matrix} (-x, y) \\ (-x, -y) \\ (x, -y) \end{matrix}$$

Only remaining picture with this symmetry \rightarrow (iii)

$e^x \cos(y) \rightarrow$ (ii) by elimination

5.

a) Relevant formula: if (a, b, c) is on the graph $z = f(x, y, z)$, the tangent plane at (a, b, c) has formula

$$f_x(a, b)(x-a) + f_y(a, b)(y-b) - (z-c) = 0$$

$$g_x(x, y) = -e^{y-x}$$

$$g_x(3, 3) = -1$$

$$g_y(x, y) = e^{y-x}$$

$$g_y(3, 3) = 1$$

Tangent plane is

$$-(x-3) + (y-3) - (z-1) = 0$$

$$\Rightarrow x - y + z = 1$$

b) Relevant formula:

Linearization of $f(x, y)$ at (a, b) is the linear part of Taylor series:

$$f(x, y) = f(a, b) + \nabla f_{(a, b)} \cdot (x-a, y-b) + \text{higher order terms}$$

$$L_f(x, y) = f(a, b) + \nabla f_{(a, b)} \cdot (x-a, y-b) = f(a, b) + f_x(a, b)(x-a) + f_y(a, b)(y-b)$$

$$L_g = 1 - (x-3) + (y-3) = -x + y + 1$$

(note: this is what you get if you solve for z in eq'n of tangent plane)

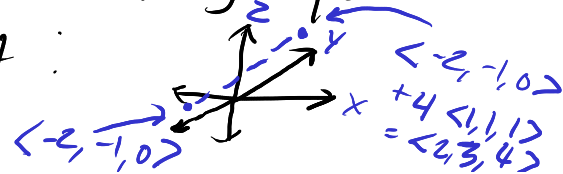
$$c) g(2.9, 3.1) \approx L_g(2.9, 3.1) = -2.9 + 3.1 + 1 = 1.2$$

7.

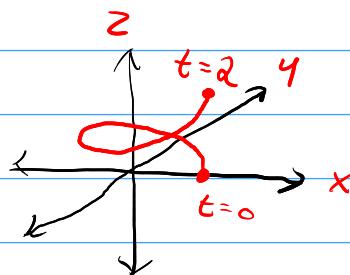
$$a) r_1(t) = \langle t^2 - 2, t^2 - 1, t^2 \rangle = t^2 \langle 1, 1, 1 \rangle + \langle -2, -1, 0 \rangle$$

Start at $\langle -2, -1, 0 \rangle$ and go straight in direction $\langle 1, 1, 1 \rangle$ (w/ increasing speed)

C_1 is a line segment:



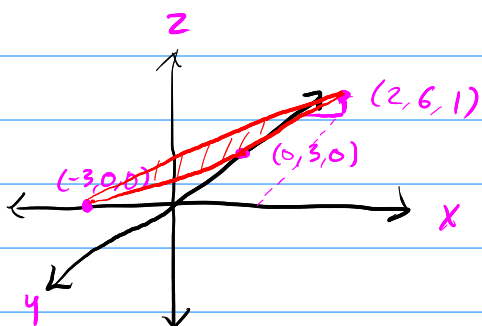
$r_2(t) = \langle \cos(\pi t), \sin(\pi t), t \rangle$
 Projection onto x - y plane is circle.
 As t ranges 0 to 2, z -coord increases.
 C_2 is a helix



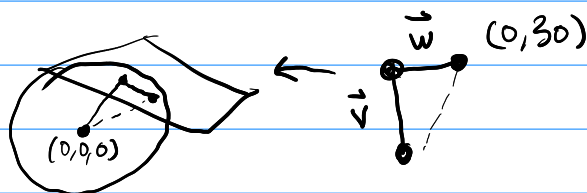
b) The curves intersect if there are times s_1, s_2 such that $r_1(s_1) = r_2(s_2)$. Try $s = s_1 = s_2$
 $\Rightarrow \langle s^2 - 2, s^2 - 1, s^2 \rangle = \langle \cos(\pi s), \sin(\pi s), s \rangle$
 Equating z -coords: if such an s exists then $s^2 = s \Rightarrow s = 0, 1$
 $r_1(0) = \langle -2, -1, 0 \rangle \neq \langle 1, 0, 0 \rangle = r_2(0)$
 but $r_1(1) = \langle -1, 0, 1 \rangle = \langle -1, 0, 1 \rangle = r_2(1)$
 So the curves do intersect at time $s = 1$.

c) Since we found $s_1 = s_2 = 1$ above, the particles in fact collide at time 1.

8.



Let \vec{v} be the point on the plane at which the sphere is tangent.



$$\begin{aligned}
 \vec{v} + \vec{w} &= (0, 3, 0) \\
 \vec{w} &= (0, 3, 0) - \vec{v}
 \end{aligned}$$

But \vec{v} and \vec{w} are perpendicular, so
 $\vec{v} \cdot ((0, 3, 0) - \vec{v}) = 0$

Similarly, $\vec{v} \cdot ((-3, 0, 0) - \vec{v}) = 0$
 $\vec{v} \cdot ((2, 6, 1) - \vec{v}) = 0$

Let $\vec{v} = (a, b, c)$ and $\|\vec{v}\| = r$.

Then the eqns give:

$$3b - r^2 = 0$$

$$b = r^2/3$$

$$-3a - r^2 = 0$$

$$a = -r^2/3$$

$$2a + 6b + c - r^2 = 0$$

$$c = r^2 + \frac{2r^2}{3} - \frac{6r^2}{3} = -r^2/3$$

$$\vec{v} = \langle a, b, c \rangle = r^2 \langle -1/3, 1/3, -1/3 \rangle$$

But $r = \|\vec{v}\| = r^2 \sqrt{\frac{1}{9} + \frac{1}{9} + \frac{1}{9}} = r^2/\sqrt{3}$
 $\Rightarrow r = \sqrt{3}$

Thus the eq'n of the sphere is
 $x^2 + y^2 + z^2 = r^2 = 3$.