

1. Write a program to print the address of a variable using pointer.

IPO

Code:

```
#include <stdio.h>
```

```
int main()
{
    int num = 42;
    int *ptr = &num;
    printf("Value of num: %d\n", num);
    printf("Address of num: %p\n", (void*)ptr);
    return 0;
}
```

2. Write a program to access array elements using pointers.

IPO:

Code:

```
#include <stdio.h>
```

```
int main()
{
    int arr[] = {10, 20, 30, 40, 50};
    int *ptr = arr;

    printf("Array elements:\n");
    for (int i = 0; i < 5; i++)
    {
        printf("%d ", *(ptr + i));
    }
    printf("\n");
    return 0;
}
```

3. Write a program to swap two numbers using pointers.

IPO

Code:

```
#include <stdio.h>
```

```
void swap(int *a, int *b)
```

```
{
    int temp = *a;
```

```

    *a = *b;
    *b = temp;
}

int main()
{
    int x = 5, y = 10;
    printf("Before swap: x = %d, y = %d\n", x, y);
    swap(&x, &y);
    printf("After swap: x = %d, y = %d\n", x, y);
    return 0;
}

```

4. Write a program to add two numbers using pointers.

IPO:

Code:

```

#include <stdio.h>
int main()
{
    int a = 7, b = 3, sum;
    int *p1 = &a, *p2 = &b;
    sum = *p1 + *p2;
    printf("Sum: %d\n", sum);
    return 0;
}

```

5. Write a program to find the length of a string using pointers.

IPO:

Code:

```

#include <stdio.h>
int main()
{
    char str[] = "Hello";
    char *ptr = str;
    int length = 0;

    while (*ptr != '\0') {
        length++;
        ptr++;
    }

    printf("Length of string: %d\n", length);
    return 0;
}

```

6. Write a program to reverse a string using pointers.

IPO:

Code:

```
#include <stdio.h>
int main()
{
    char str[] = "Pointer";
    char *start = str;
    char *end = str;
    while (*end != '\0')
    {
        end++;
    }
    end--;
    char temp;
    while (start < end)
    {
        temp = *start;
        *start = *end;
        *end = temp;

        start++;
        end--;
    }

    printf("Reversed string: %s\n", str);
    return 0;
}
```

7. Write a program to count vowels using pointer.

IPO:

Code:

```
#include <stdio.h>
```

```
int isVowel(char ch)
{
    if (ch == 'a' || ch == 'A' ||
        ch == 'e' || ch == 'E' ||
        ch == 'i' || ch == 'I' ||
        ch == 'o' || ch == 'O' ||
        ch == 'u' || ch == 'U') {
        return 1;
    }
}
```

```

    return 0;
}

int main()
{
    char str[] = "Programming in C";
    char *ptr = str;
    int count = 0;

    while (*ptr != '\0')
    {
        if (isVowel(*ptr))
        {
            count++;
        }
        ptr++;
    }

    printf("Number of vowels: %d\n", count);
    return 0;
}

```

8. Write a program to demonstrate pointer to pointer.

IPO:

Code:

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
    int num = 50;
```

```
    int *ptr = &num;
```

```
    int **pptr = &ptr;
```

```
    printf("Value of num: %d\n", num);
```

```
    printf("Value via ptr: %d\n", *ptr);
```

```
    printf("Value via pptr: %d\n", **pptr);
```

```
    return 0;
```

```
}
```

9. Write a program to allocate memory using `malloc()` and free it.

IPO:

Code:

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
int main()
{
    int *arr;
    int n = 5;

    arr = (int *)malloc(n * sizeof(int));
    if (arr == NULL)
    {
        printf("Memory allocation failed\n");
        return 1;
    }

    for (int i = 0; i < n; i++)
    {
        arr[i] = i + 1;
    }

    printf("Array elements: ");
    for (int i = 0; i < n; i++)
    {
        printf("%d ", arr[i]);
    }
    printf("\n");

    free(arr);
    return 0;
}
```

10. Write a program to sort an array using pointer notation.

IPO:

Code:

```
#include <stdio.h>
```

```
void sort(int *arr, int n)
{
    for (int i = 0; i < n - 1; i++)
    {
        for (int j = i + 1; j < n; j++)
```

```
    {
        if (*(arr + j) < *(arr + i))
        {
            int temp = *(arr + i);
            *(arr + i) = *(arr + j);
            *(arr + j) = temp;
        }
    }
}
```

```
int main()
{
    int arr[] = {5, 2, 9, 1, 3};
    int n = 5;
    sort(arr, n);
    printf("Sorted array: ");
    for (int i = 0; i < n; i++)
    {
        printf("%d ", *(arr + i));
    }
    printf("\n");
    return 0;
}
```