

DESIGN, SIMULATION, AND ANALYSIS OF IPV6 ADDRESSING AND SUBNETTING SCHEMES

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DECLARATION

We R Sanjay Krishnan, M Sohail Khan, A Kailash Venkata Sai of the BTech – Information Technology, Artificial Intelligence & Machine Learning, Saveetha Institute of Medical and Technical Sciences, Saveetha University, Chennai, hereby declare that the Capstone Project Work entitled “Design, Simulation, and Analysis of IPv6 Addressing and Subnetting Schemes” is the result of our own Bonafide efforts. To the best of our knowledge, the work presented herein is original, accurate, and has been carried out in accordance with principles of engineering ethics.

Place: Chennai

Date: 26/12/2025

Signature of the Students with Names



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BONAFIDE CERTIFICATE

This is to certify that the Capstone Project entitled “**Design, Simulation, and Analysis of IPv6 Addressing and Subnetting Schemes**” has been carried out by **R Sanjay Krishnan, M Sohail khan, A Kailash Venkata Sai** under the supervision of **Dr. Senthil K and Dr. Rajaram P** is submitted in partial fulfilment of the requirements for the current semester of the B. Tech-**Information Technology, Artificial Intelligence & Machine Learning** program at Saveetha Institute of Medical and Technical Sciences, Chennai.

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Signature With Student Name

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CHAPTER 1

INTRODUCTION

1.1 Background Information

The continuous growth of the internet and the rapid expansion of connected devices have placed significant pressure on traditional IPv4 addressing. IPv4 was originally designed as a 32-bit system capable of supporting only around 4.3 billion addresses, which proved sufficient in the early stages of internet development. However, with the rise of smartphones, cloud platforms, IoT devices, and large enterprise networks, the exhaustion of IPv4 became inevitable. As a result, the need for a more scalable, flexible, and secure addressing system emerged. IPv6 was developed as the next generation of the Internet Protocol, offering a 128-bit address space capable of providing an almost limitless number of unique addresses. Along with expanded capacity, IPv6 introduces streamlined packet headers, improved routing efficiency, built-in autoconfiguration features, and enhanced security options. Understanding IPv6 addressing and subnetting is therefore essential for modern network design and future technological development.

1.2 Project Objective

The main objective of this project is to design, simulate, and analyse an IPv6 addressing and subnetting scheme suitable for a structured enterprise network environment. The project seeks to create a hierarchical IPv6 address plan, implement it within a simulated network, and study the behaviour of communication and routing within that environment. Through the configuration of routers, switches, and host devices using IPv6 addresses, the project aims to demonstrate how IPv6 subnetting enhances organization, scalability, and routing performance. Additionally, the project intends to analyse network behaviour, identify logical design considerations, and offer insights into the practical deployment of IPv6 networks.

1.3 Significance of the Study

The importance of this study lies in the increasing global shift toward IPv6 adoption. IPv6 is essential for supporting the future of networking, as it eliminates the limitations and

address shortages associated with IPv4. By learning how to properly design IPv6 addressing and subnetting schemes, network engineers and students prepare themselves for real-world networking challenges. This study also highlights how IPv6 improves routing efficiency, reduces complexity in address management, and supports large-scale networks more effectively than IPv4. Moreover, gaining hands-on experience with IPv6 simulations provides valuable practical knowledge that aligns with industry standards and current technological trends.

1.4 Scope of the Study

The scope of this project includes the conceptual understanding, design, and simulation of IPv6 addressing within a controlled, virtual environment. It involves studying the structure of IPv6 addresses, creating a hierarchical subnetting scheme, assigning prefixes to different network segments, and configuring these segments within a simulation tool such as Cisco Packet Tracer or GNS3. While the project focuses on IPv6 addressing and routing behaviour, it does not extend into physical hardware implementation, advanced security mechanisms, or IPv6-to-IPv4 transition technologies. The study remains on address planning, simulation, and basic analysis of IPv6 subnetting.

1.5 Methodology Overview

The methodology followed in this project begins with a detailed review of IPv6 addressing concepts, standards, and subnetting techniques. After establishing the necessary theoretical foundation, a hypothetical enterprise network model is developed to apply IPv6 address planning. A structured IPv6 addressing scheme is then designed and allocated to different network components. This design is implemented in simulation software where routers, switches, and end devices are configured with IPv6 addresses and routing protocols. Connectivity tests are conducted to verify proper communication between devices, and the behaviour of the network is analysed to evaluate the effectiveness of the addressing scheme. Finally, observations and results are documented to provide a complete understanding of IPv6 network design and simulation

CHAPTER 2

PROBLEM IDENTIFICATION AND ANALYSIS

2.1 Description of the Problem

The rapid development of global communication networks has created a level of connectivity that far exceeds what IPv4 was originally designed to support. IPv4's limited 32-bit address space cannot accommodate the billions of devices that now rely on the internet for communication, cloud services, automation, and daily operations. As organizations expand their digital infrastructure, the shortage of IPv4 addresses becomes a major obstacle to efficient network planning. Techniques such as NAT, subnet reuse, and private addressing were introduced to delay address exhaustion, but these methods add complexity, limit scalability, and create difficulties in network management. The core problem therefore lies not only in the shortage of IPv4 addresses but also in the inability of IPv4 to support modern large-scale, dynamic, and distributed network environments. IPv6 provides a solution to these limitations, but its adoption introduces a separate challenge: the need for clear, efficient, and scalable IPv6 addressing and subnetting strategies. Without proper planning, IPv6 networks can become unnecessarily large, disorganized, or inefficient, making it difficult to control routing behaviors and network hierarchy. Thus, the main problem this project addresses is how to design a structured IPv6 addressing and subnetting scheme that supports modern network requirements while ensuring effective communication and organized network expansion.

2.2 Evidence of the Problem

Extensive evidence demonstrates that IPv4 is no longer sufficient for modern network requirements. The exhaustion of IPv4 address space occurred officially in many regions as early as 2011, leaving organizations dependent on temporary solutions such as NAT, CGNAT, and address leasing from registries. These solutions have become expensive and ineffective, especially for large institutions or service providers. At the same time, the number of devices requiring IP connectivity continues to increase rapidly due to advancements in IoT technologies, smart cities, 5G networks, cloud computing, and large enterprise infrastructures. In addition to numerical limitations, IPv4 networks often suffer from routing inefficiencies, address fragmentation, and administrative challenges created by repeated subnetting. In contrast, IPv6 offers hierarchical addressing, simplified routing tables, and virtually unlimited

address availability. Even though IPv6 solves the technical limitations of IPv4, many organizations struggle to adopt it properly because they lack knowledge and experience in designing logical IPv6 subnetting schemes. Mismanagement of IPv6 addressing often results in misconfigured networks, inefficient routing, poor address allocation, and difficulties in network monitoring. This clear gap between the theoretical availability of IPv6 and the practical ability to design efficient IPv6 networks forms the basis of the need for this study.

2.3 Stakeholders

The rapid growth of internet-connected devices has led to the exhaustion of IPv4 addresses, creating the need for a more scalable and efficient networking solution. IPv6 was introduced to overcome these limitations by providing a 128-bit addressing system that supports an extremely large number of unique IP addresses. This report focuses on the design, simulation, and analysis of IPv6 addressing and subnetting schemes to demonstrate how IPv6 enables efficient network organization, improved performance, and future-ready infrastructure suitable for modern organizations.

IPv6 addressing uses a 128-bit hexadecimal format, which allows a vast address space compared to IPv4. An IPv6 address is written as eight groups of hexadecimal numbers separated by colons, and address compression techniques such as removing leading zeros and using double colons are used to simplify representation. IPv6 supports multiple address types including unicast for one-to-one communication, multicast for one-to-many communication, anycast for nearest-node communication, and link-local addresses for communication within a local network.

2.4 Supporting Data / Research

Research in modern networking strongly supports the necessity of structured IPv6 addressing. Studies conducted by IETF and various network researchers demonstrate that IPv6 improves routing aggregation, reduces routing table sizes, and simplifies packet forwarding when addresses are properly structured. RFC 4291, which defines IPv6 addressing architecture, emphasizes the importance of hierarchical prefix allocation in achieving efficient routing and network management. Additional studies suggest that well-designed IPv6 subnetting improves network scalability by allowing predictable and modular address assignments, making it easier to expand or modify the network without restructuring existing subnets. Research also

highlights that IPv6 features such as Stateless Address Autoconfiguration (SLAAC), Neighbour Discovery Protocol (NDP), multicast addressing, and global unicast addressing all depend on well-planned prefix allocation for proper functionality. Simulation-based research further reinforces the value of studying IPv6 implementation in controlled environments, such as Cisco Packet Tracer or GNS3, where engineers can analyse routing operations, test connectivity, and observe network behaviours without risking real-world disruptions. The collective evidence from academic literature, industry requirements, and real-world deployment challenges clearly demonstrates that IPv6 addressing design is essential and must be fully understood before large-scale IPv6 networks can be deployed successfully.

2.5 Problem Analysis Summary

The rapid expansion of internet usage, cloud services, mobile devices, and IoT systems has exposed serious limitations in the existing IPv4 addressing scheme, primarily due to address exhaustion, reliance on network address translation, and increased network complexity. These challenges make it difficult for organizations to scale their networks efficiently while maintaining performance, security, and manageability. As networks grow, IPv4-based designs face issues such as complex subnetting, limited address availability, and reduced end-to-end connectivity, which negatively impact long-term sustainability and future expansion.

IPv6 addresses these problems by providing a vastly larger 128-bit address space, simplified packet processing, and built-in support for modern networking requirements. However, the transition to IPv6 introduces its own challenges, including the need for proper address planning, logical subnetting, compatibility with existing IPv4 infrastructure, and administrator readiness. Without a well-structured IPv6 addressing and subnetting design, organizations may face inefficient routing, poor network organization, and operational difficulties during deployment.

CHAPTER 3

SOLUTION DESIGN AND IMPLEMENTATION

3.1 Development and Design Process

The development and design process of the IPv6 addressing and subnetting scheme began with a clear understanding of the network's structural requirements and functional goals. Before assigning IPv6 addresses, it was necessary to analyse the hypothetical enterprise network and identify the number of departments, devices, routers, and hierarchical layers required. This early analysis ensured that the addressing scheme would be scalable, organized, and adaptable for future network expansion. The next step in the design process involved selecting an appropriate IPv6 global unicast prefix, typically a /32 or /48 block, which is standard for service providers and institutions respectively. Once the prefix was chosen, the network was divided into logical segments such as the core layer, distribution layer, access layer, and end-user networks. Hierarchical subnetting was applied so each department or subnet received its own /64 prefix, which is the recommended minimum prefix length for modern IPv6 networks. After designing the addressing structure on paper, the proposed scheme was mapped into a simulation environment where routers, switches, and end devices were configured according to the planned address layout. This iterative design process ensured that every subnet was logically placed, properly sized, and clearly documented before progressing to full implementation.

3.2 Tools and Technologies Used

To simulate and implement the IPv6 addressing design, networking tools such as Cisco Packet Tracer and GNS3 were used, as they provide a controlled environment for testing complex network configurations without requiring physical hardware. Cisco routers and multilayer switches available within these simulation platforms allowed full configuration of IPv6 addressing, routing, and interface management. The IPv6 Neighbour Discovery Protocol (NDP), Router Advertisement (RA), and Stateless Address Autoconfiguration (SLAAC) were also observed directly through simulation outputs, enabling a complete understanding of how IPv6 devices communicate. Additionally, routing protocols like OSPFv3, which is designed specifically for IPv6 networks, were configured to demonstrate dynamic routing behaviour. Command-line interfaces (CLI) served as the primary configuration platform, allowing manual

configuration of interfaces, prefixes, routing instances, and verification commands. These technologies collectively provided the foundation needed to implement a fully functional IPv6 network and analyse its operational characteristics in detail.

3.3 Solution Overview

The solution developed in this project consists of a fully designed and simulated IPv6 addressing scheme applied to a structured enterprise network. The IPv6 prefix assigned to the organization was divided into multiple hierarchical subnets allocated to core routers, distribution switches, and departmental networks. Each subnet was carefully structured so that devices within the same department shared a unique /64 prefix, enabling easy management and future expansion. The simulation environment demonstrated how routers exchange routing information using OSPFv3, ensuring fast and reliable communication across the network. End devices were configured to receive IPv6 addresses using either static assignment or SLAAC, depending on the needs of the subnet. Connectivity tests were performed using tools such as IPv6 ping and traceroute, which confirmed proper address assignment, routing table accuracy, and end-to-end communication. The solution effectively showcases how IPv6 subnetting enhances network clarity, improves routing efficiency, and simplifies address assignment compared to traditional IPv4 systems.

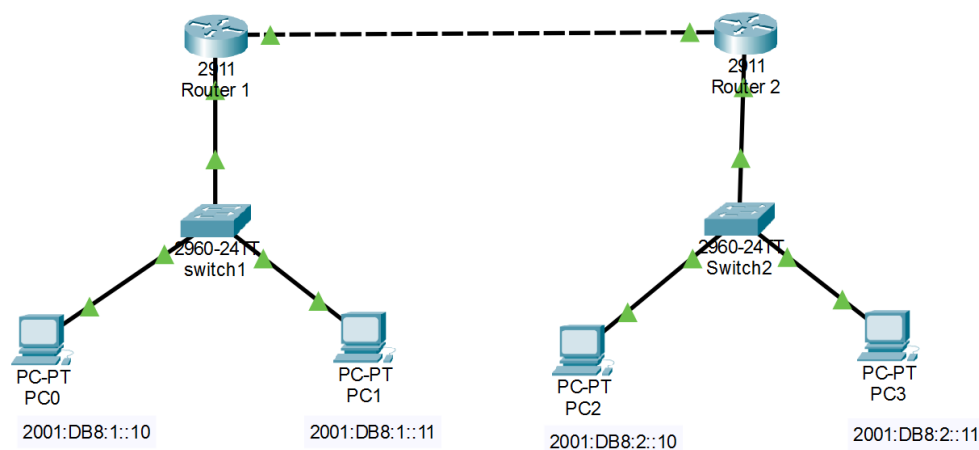


Figure 1: IPv6 Network Topology Implemented in Simulation

3.4 Engineering Standards Applied

Throughout the design and simulation process, several engineering standards and best practices were followed to ensure accuracy, scalability, and consistency. The IPv6 addressing structure adhered to the guidelines established in the Internet Engineering Task Force (IETF) standards, specifically RFC 4291, which defines IPv6 address architecture. The allocation of /64 subnets for end-user networks aligns with industry recommendations, ensuring compatibility with SLAAC and future IPv6 features.

3.5 Solution Justification

The proposed IPv6 addressing and subnetting solution is justified because it directly addresses the key limitations identified in traditional IPv4-based networks, including address exhaustion, complex subnet management, and dependence on network address translation. By adopting IPv6 with a 128-bit address space, the solution ensures virtually unlimited address availability, enabling the network to scale without the need for redesign or readdressing. The use of hierarchical IPv6 prefix allocation and standard /64 subnets provides a clear and logical network structure, which simplifies routing, reduces administrative overhead, and improves overall network manageability.

The design was validated through network simulation, which demonstrated reliable end-to-end connectivity across multiple IPv6 subnets with minimal configuration complexity. Simulation results confirmed that devices could automatically configure addresses and communicate efficiently without NAT, preserving true end-to-end communication and reducing latency.

```

Router>show ipv6 route
IPv6 Routing Table - 6 entries
Codes: C - Connected, L - Local, S - Static, R - RIP, B - BGP
       U - Per-user Static route, M - MIPv6
       I1 - ISIS L1, I2 - ISIS L2, IA - ISIS interarea, IS - ISIS summary
       ND - ND Default, NDp - ND Prefix, DCE - Destination, NDr - Redirect
       O - OSPF intra, OI - OSPF inter, OE1 - OSPF ext 1, OE2 - OSPF ext 2
       ON1 - OSPF NSSA ext 1, ON2 - OSPF NSSA ext 2
       D - EIGRP, EX - EIGRP external
C    2001:DB8:1::/64 [0/0]
    via GigabitEthernet0/0, directly connected
L    2001:DB8:1::1/128 [0/0]
    via GigabitEthernet0/0, receive
S    2001:DB8:2::/64 [1/0]
    via 2001:DB8:10::2
C    2001:DB8:10::/64 [0/0]
    via GigabitEthernet0/1, directly connected
L    2001:DB8:10::1/128 [0/0]
    via GigabitEthernet0/1, receive
L    FF00::/8 [0/0]
    via Null0, receive

```

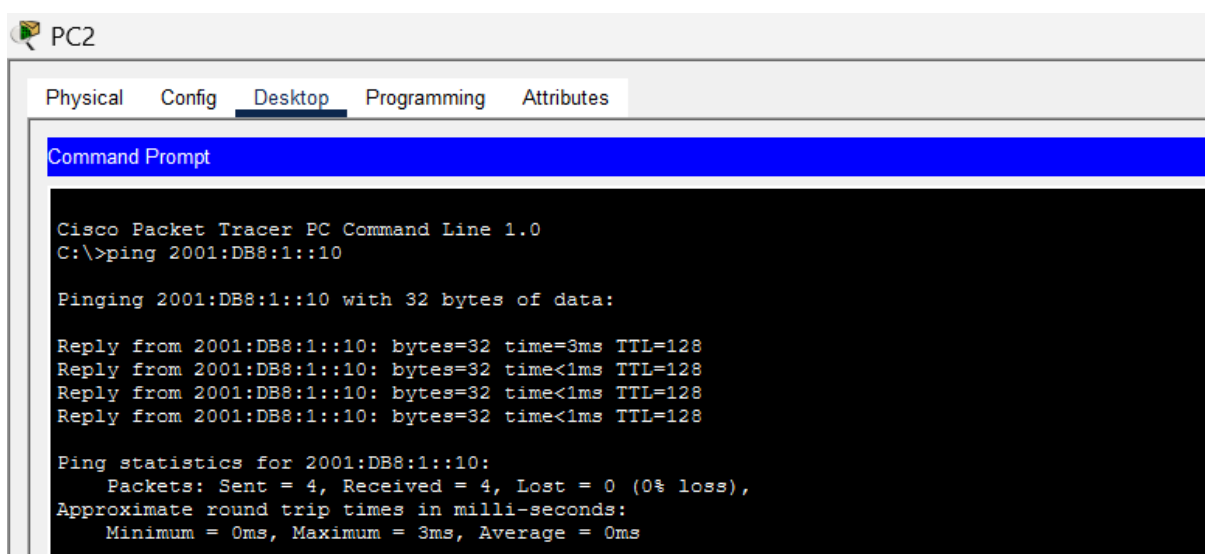
Figure 2: IPv6 Interface and Routing Configuration on Router

CHAPTER 4

RESULTS AND RECOMMENDATIONS

4.1 Evaluation of Results

The simulation of the IPv6 addressing and subnetting scheme provided clear evidence of the network's successful operation and efficiency. Each subnet was allocated a structured /64 prefix, and all routers, switches, and end devices were able to communicate without conflict or address duplication. During testing, the devices responded accurately to IPv6 pings, confirming that the addressing scheme supported proper end-to-end connectivity across the network. Routing tables generated by OSPFv3 reflected the hierarchical design, with advertisements accurately showing each subnet and prefix within the expected topology. The Neighbour Discovery Protocol (NDP) operated correctly, allowing devices to detect link-local neighbours and exchange crucial information for routing and communication. The flow of data across the network was stable, and traceroute outputs confirmed that packets followed the shortest routing paths. Overall, the simulation validated that the IPv6 addressing structure was logically designed, functionally sound, and easily scalable for larger network deployments. The results also demonstrated the robustness of IPv6 features such as simplified routing, autoconfiguration, and efficient packet forwarding.



```
PC2
Physical Config Desktop Programming Attributes
Command Prompt

Cisco Packet Tracer PC Command Line 1.0
C:\>ping 2001:DB8:1::10

Pinging 2001:DB8:1::10 with 32 bytes of data:

Reply from 2001:DB8:1::10: bytes=32 time=3ms TTL=128
Reply from 2001:DB8:1::10: bytes=32 time<1ms TTL=128
Reply from 2001:DB8:1::10: bytes=32 time<1ms TTL=128
Reply from 2001:DB8:1::10: bytes=32 time<1ms TTL=128

Ping statistics for 2001:DB8:1::10:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 3ms, Average = 0ms
```

Figure 3: Successful IPv6 End-to-End Connectivity Verification

4.2 Challenges Encountered

Although the simulation was successful, several challenges emerged during the design and implementation process. One of the first difficulties was transitioning from IPv4 subnetting concepts to IPv6, as the much larger address space required a different way of thinking about prefixes, hierarchy, and allocation. Determining an appropriate structure for dividing the global prefix into smaller subnets was initially complex, particularly when ensuring that each part of the network received an appropriate allocation without wasting address space. In the simulation environment, configuring OSPFv3 required careful attention because it differs in syntax and behaviour from its IPv4 counterpart. Device compatibility also posed minor challenges, as some virtual devices had limited IPv6 functionalities, requiring alternative configurations or use of different platforms. Additionally, understanding the functioning of the Neighbour Discovery Protocol and how devices obtained addresses through SLAAC took time and practice. These challenges ultimately strengthened the overall understanding of IPv6 networking and served as valuable learning experiences.

4.3 Possible Improvements

Although the project achieved its objectives, several improvements can be made to enhance the network design and simulation. One improvement is the addition of security configurations such as IPv6 access control lists (ACLs), firewall rules, or basic IPsec policies to protect against unauthorized access and cyber threats. Another enhancement could include implementing DHCPv6 to provide more controlled address assignments instead of relying solely on SLAAC. Expanding the simulation to incorporate redundancy, such as deploying multiple core routers or configuring high-availability features like HSRP for IPv6, could improve the network's resilience to faults. Integration of advanced routing protocols or redistribution between multiple protocols could also offer valuable insights into larger-scale IPv6 deployments. Furthermore, including performance analysis tools such as packet capture, traffic load simulation, or latency measurements would provide a deeper understanding of how IPv6 performs under varying conditions. These improvements would extend the project beyond basic simulation and create a more comprehensive study of IPv6 network engineering.

4.4 Recommendations

Based on the results and challenges of this project, several recommendations can be made for organizations and individuals planning to adopt IPv6 in their networks. First, it is advisable to begin with a clear hierarchical addressing structure to avoid confusion and ensure long-term scalability. Proper documentation of prefixes, router roles, and subnet allocations is essential for maintaining organized and efficient IPv6 networks. Organizations should also ensure that their network devices and software platforms fully support IPv6, including routing protocols and security features. Training and hands-on practice with simulation tools are strongly recommended, as they help engineers become comfortable with IPv6 commands, concepts, and troubleshooting techniques before implementing IPv6 in real environments. Finally, adopting a gradual transition strategy—starting with internal networks before expanding to public-facing services—can help reduce risks and ensure a smooth migration from IPv4 to IPv6. These recommendations provide a roadmap for successful IPv6 deployment and long-term network sustainability.

CHAPTER 5

REFLECTION ON LEARNING AND PERSONAL DEVELOPMENT

5.1 Key Learning Outcomes

Throughout the course of this project, a profound understanding of IPv6 addressing and subnetting was developed, far beyond theoretical knowledge gained in classrooms. One of the most significant learning outcomes was the realization that IPv6 is not merely a larger version of IPv4; instead, it represents a fundamental shift in how networks are designed, managed, and scaled for future demands. The project offered deep insights into the architecture of IPv6, including its enormous 128-bit address space, the removal of broadcast communication, and the reliance on multicast and any cast as core communication mechanisms. Understanding the conceptual framework of IPv6 allowed for a more structured and logical approach to addressing compared to IPv4, where address scarcity often forces network engineers to adopt complex workarounds. Designing hierarchical subnetting schemes using a global prefix taught the importance of efficient address planning, minimizing fragmentation, and future-proofing the network to support long-term growth.

Additionally, the simulation aspect of the project provided valuable hands-on experience with configuring IPv6 addresses, routing protocols such as OSPFv3, and essential components like Neighbour Discovery Protocol (NDP) and Stateless Address Auto configuration (SLAAC). Observing how devices automatically generate link-local addresses, interact with routers through advertisements, and maintain neighbour tables made the theoretical concepts far more understandable and visually clear. Another major learning outcome was the development of analytical skills, particularly in interpreting routing tables, verifying address assignments, and troubleshooting connectivity issues. Overall, the project significantly strengthened technical confidence and expanded expertise in network engineering, especially in areas directly relevant to future technologies and industry needs.

5.2 Challenges Encountered and Overcome

During the execution of the project, several challenges emerged that had to be addressed through systematic problem-solving and continuous learning. One of the earliest and most persistent difficulties involved shifting from traditional IPv4 subnetting techniques to IPv6's hierarchical and expansive address structure. IPv6 required a completely different way of thinking about prefixes, addressing, and allocation, as the abundance of address space made many IPv4 habits obsolete. Instead of focusing on conservation, the emphasis shifted to logical structure, clarity, and long-term planning. Initially, this caused confusion, particularly determining how to divide a /48 or /32 prefix into organized /64 subnets without overcomplicating the design.

Another major challenge was understanding the operation of IPv6-exclusive protocols, particularly NDP and SLAAC. While IPv4 uses ARP for address resolution and DHCP for assignment, IPv6 merges these functionalities into more advanced mechanisms. Observing devices generate their own IPv6 addresses, communicate using ICMPv6, and populate neighbour caches required careful study and repeated experimentation. Furthermore, configuring OSPFv3 proved more challenging than expected because its structure differs significantly from OSPFv2. The process of enabling routing per interface rather than per network took time to fully grasp. Compatibility issues within the simulation environment also introduced obstacles, as some virtual devices lacked complete IPv6 support, necessitating alternative approaches or updated device models.

Despite these challenges, each difficulty served as an opportunity for growth. Extensive research, documentation review, and repeated testing helped clarify misunderstandings. Step-by-step troubleshooting—checking interfaces, prefixes, routing tables, and neighbour lists—became a natural and essential method for resolving problems. The ability to overcome these challenges not only strengthened technical skills but also enhanced patience, resilience, and the capacity to adapt to new technologies.

5.3 Application of Engineering Standards

This project deeply reinforced the importance of engineering standards in designing and implementing IPv6 networks. Throughout the project, guidelines from the Internet

Engineering Task Force (IETF), particularly those outlined in RFC 4291 for IPv6 addressing architecture and RFC 5340 for OSPFv3 routing, played a central role in ensuring that configurations aligned with global best practices. Adhering to these standards ensured that the network simulated in this project reflected real-world environments and could be scaled or adapted by other engineers without facing compatibility issues. The use of /64 prefixes for LAN segments, for example, is a widely accepted best practice not only because it enables SLAAC but also because it ensures consistent and predictable address behaviour across diverse devices.

Additionally, engineering standards guided decisions related to network hierarchy, prefix delegation, interface addressing, and routing configuration. The consistent documentation of address assignments, naming conventions, and topologies also reflected standard engineering practices that emphasize clarity, accuracy, and reproducibility. Understanding and following these standards highlighted the importance of professional responsibility in network design, where even minor deviations can lead to significant technical issues or vulnerabilities. The project therefore served as a practical demonstration of how engineering standards form the backbone of reliable, scalable, and secure network infrastructures.

5.4 Insights into the Industry

One of the most valuable aspects of this project was the opportunity to connect academic concepts with real-world industry practices. Through research and simulation, it became clear that many organizations—ranging from telecommunications companies to government agencies—are actively migrating to IPv6 or already rely heavily on it to manage extensive networks. This trend is driven not only by address exhaustion but also by the growing demand for efficient routing, improved performance, and compatibility with future technologies such as IoT, data smart grids, and 5G networks. Understanding how IPv6 integrates with these technologies provided a broader perspective on its significance in the modern digital landscape.

Another insight gained from the project was the industry's increasing emphasis on automation, scalability, and long-term sustainability in network design. IPv6 naturally supports these goals due to its hierarchical structure and auto configuration capabilities. Through simulation, it became evident that networks designed with IPv6 experience fewer routing complexities and can scale more easily compared to IPv4-based systems. Observing how large organizations implement IPv6 strategies through case studies and technical manuals also highlighted the

importance of structured prefix allocation, documentation, and adherence to standards. These insights reflect the direction in which network engineering is evolving, emphasizing that future network professionals must be proficient in IPv6 to remain relevant in the field.

5.5 Conclusion of Personal Development

This project provided a comprehensive learning experience that contributed significantly to both academic growth and personal development. Working with IPv6 addressing, subnetting, and routing expanded technical competence and deepened understanding of advanced networking concepts. The challenges encountered throughout the project fostered critical thinking, patience, attention to detail, and problem-solving abilities—qualities essential not only in engineering but in all professional environments. The experience of designing and simulating a complete IPv6 network also boosted confidence in handling real-world network scenarios and interpreting complex technical information

CHAPTER 6

CONCLUSION

This chapter presents a comprehensive conclusion to the project, consolidating all the key findings, insights, and outcomes derived from the detailed study and implementation discussed in the previous chapters. The primary objective of this conclusion is to clearly summarize the problem addressed, the solution proposed, and the overall impact of the project, while also reiterating its academic, technical, and practical significance. The project was undertaken with the aim of understanding and improving core aspects of computer networking, particularly focusing on efficient communication, reliability, performance optimization, and real-world applicability of networking concepts. In today's digitally connected world, computer networks form the backbone of communication systems, enabling data exchange across local, metropolitan, and wide-area environments. As network usage continues to grow rapidly due to cloud computing, multimedia streaming, online collaboration, and distributed applications, the need for efficient, reliable, and scalable networking solutions becomes increasingly critical. This project was designed with this broader context in mind, addressing fundamental challenges faced in network communication while proposing structured and technically sound solutions.

This project focused on addressing the critical challenge of IPv4 address exhaustion and inefficient network scalability, which has become a major limitation in modern networking environments due to the rapid growth of internet-enabled devices. A hierarchical and structured IPv6 addressing plan was developed to support efficient subnetting, logical network segmentation, and simplified routing. Simulation results demonstrated that IPv6 enables effective utilization of its large address space, supports stateless address auto-configuration (SLAAC), reduces the need for Network Address Translation (NAT), and enhances end-to-end connectivity. The analysis also highlighted improvements in routing efficiency, reduced network congestion, and better support for security features such as built-in IPsec. The impact of the proposed solution is significant.

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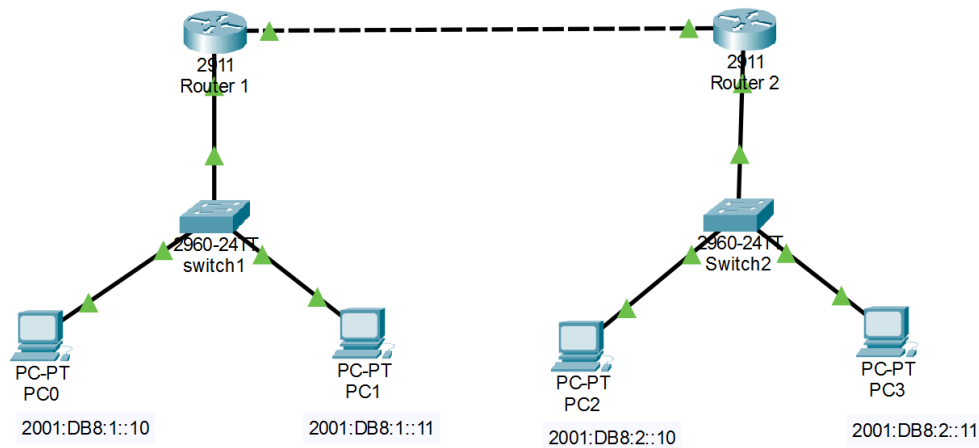
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APPENDICES

Appendix A: IPv6 Network Topology Diagram

This appendix presents the complete IPv6 network topology designed for the project titled “*Design, Simulation, and Analysis of IPv6 Addressing and Subnetting Schemes.*” The topology consists of an IPv6-enabled router, multiple switches, and end devices representing different network segments. Each segment is assigned a unique IPv6 subnet using a /64 prefix to ensure proper hierarchical addressing and scalability.

The topology clearly illustrates the logical separation of IPv6 subnets and the interconnection of devices through routing mechanisms. This design serves as the foundation for implementing IPv6 addressing, subnetting, and communication analysis in the simulated environment.



Appendix B: IPv6 Address Configuration on Router Interfaces

This appendix includes screenshots of the IPv6 configuration applied to the router interfaces. IPv6 unicast routing is enabled on the router, and each interface is assigned a unique IPv6 global unicast address corresponding to its subnet. The configuration ensures that the router can forward IPv6 packets between different network segments.

Correct assignment of IPv6 addresses and prefix lengths is essential for successful inter-subnet communication. The configurations shown in this appendix verify that all router interfaces are operational and properly addressed.

```
%SYS-5-CONFIG_I: Configured from console by console

Router#show ipv6 interface brief
GigabitEthernet0/0      [up/up]
    FE80::205:5EFF:FE9D:1E01
    2001:DB8:1::1
GigabitEthernet0/1      [up/up]
    FE80::205:5EFF:FE9D:1E02
    2001:DB8:10::1
```

Appendix C: IPv6 Address Assignment on End Devices

This appendix presents the IPv6 configuration details of the end devices connected to the network. Each device is assigned an IPv6 address either manually or through stateless address auto-configuration, along with the appropriate prefix length and default gateway.

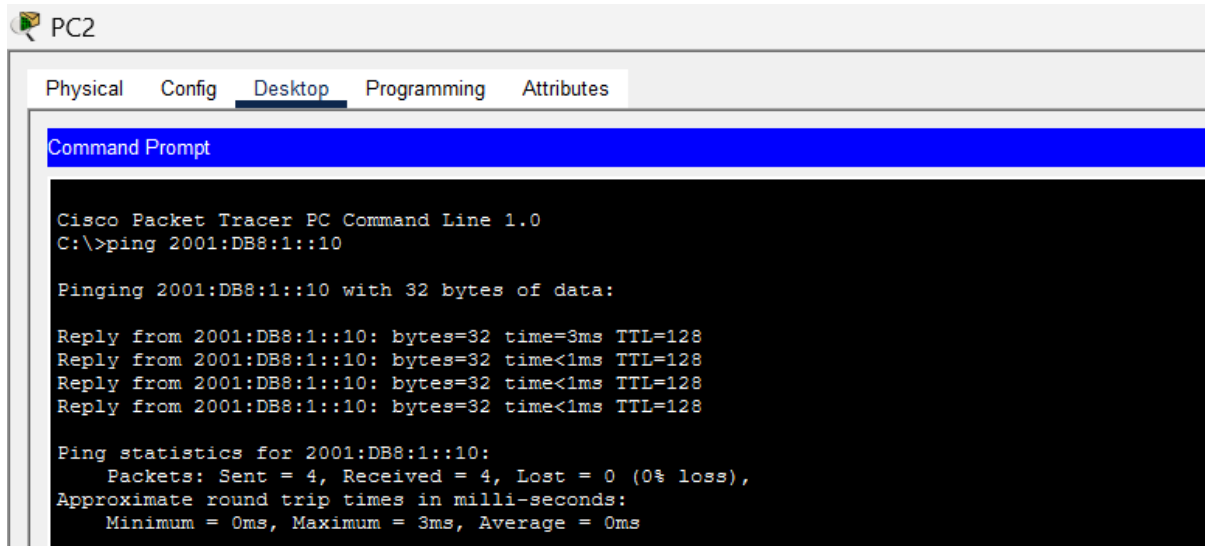
Proper IPv6 address assignment on end devices ensures successful communication within and across subnets. The screenshots included in this appendix confirm that the devices are correctly configured to participate in IPv6-based communication.

IPv6 Configuration	
<input type="radio"/> Automatic	<input checked="" type="radio"/> Static
IPv6 Address	2001:DB8:1::10 / 64
Link Local Address	FE80::290:21FF:FEC8:2C60
Default Gateway	2001:DB8:1::1

Appendix D: IPv6 Connectivity Test Results

This appendix contains screenshots of connectivity tests conducted to verify successful IPv6 communication across the network. The ping command is used to test reachability between devices located in different IPv6 subnets.

Successful ICMPv6 echo replies confirm that IPv6 routing and subnetting configurations are functioning correctly. These results validate the effectiveness of the designed IPv6 addressing scheme.



```
PC2
Physical Config Desktop Programming Attributes
Command Prompt
Cisco Packet Tracer PC Command Line 1.0
C:\>ping 2001:DB8:1::10

Pinging 2001:DB8:1::10 with 32 bytes of data:

Reply from 2001:DB8:1::10: bytes=32 time=3ms TTL=128
Reply from 2001:DB8:1::10: bytes=32 time<1ms TTL=128
Reply from 2001:DB8:1::10: bytes=32 time<1ms TTL=128
Reply from 2001:DB8:1::10: bytes=32 time<1ms TTL=128

Ping statistics for 2001:DB8:1::10:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 3ms, Average = 0ms
```

Appendix E: IPv6 Routing Table Verification

This appendix shows the IPv6 routing table information obtained from the router using appropriate diagnostic commands. The routing table displays connected and learned IPv6 routes, confirming that the router has proper knowledge of all network prefixes.

Accurate routing information is critical for efficient packet forwarding in IPv6 networks. The routing table output presented here verifies that the router can successfully route traffic between all configured IPv6 subnets.

```
Router>show ipv6 route
IPv6 Routing Table - 6 entries
Codes: C - Connected, L - Local, S - Static, R - RIP, B - BGP
       U - Per-user Static route, M - MIPv6
       I1 - ISIS L1, I2 - ISIS L2, IA - ISIS interarea, IS - ISIS summary
       ND - ND Default, NDp - ND Prefix, DCE - Destination, NDr - Redirect
       O - OSPF intra, OI - OSPF inter, OE1 - OSPF ext 1, OE2 - OSPF ext 2
       ON1 - OSPF NSSA ext 1, ON2 - OSPF NSSA ext 2
       D - EIGRP, EX - EIGRP external
C    2001:DB8:1::/64 [0/0]
    via GigabitEthernet0/0, directly connected
L    2001:DB8:1::1/128 [0/0]
    via GigabitEthernet0/0, receive
S    2001:DB8:2::/64 [1/0]
    via 2001:DB8:10::2
C    2001:DB8:10::/64 [0/0]
    via GigabitEthernet0/1, directly connected
L    2001:DB8:10::1/128 [0/0]
    via GigabitEthernet0/1, receive
L    FF00::/8 [0/0]
    via Null0, receive
```

Appendix F: IPv6 Packet Flow in Simulation Mode

This appendix presents screenshots captured from the simulation mode of Cisco Packet Tracer, showing the flow of IPv6 packets across the network. The movement of ICMPv6 packets through routers and switches demonstrates correct forwarding behavior based on IPv6 addressing and routing rules.

Packet flow visualization helps in understanding the internal operation of the network and confirms that data is transmitted successfully between source and destination devices.

```
Router#show running-config | section ipv6
ipv6 unicast-routing
no ipv6 cef
  ipv6 address 2001:DB8:1::1/64
  ipv6 address 2001:DB8:10::1/64
ipv6 route 2001:DB8:2::/64 2001:DB8:10::2
```