```
1 #define UNICODE
 2 #include<windows.h>
 3 #includecess.h>
 4 #include"AutomationServerWithRegFile.h"
 5 // global function declarations
 6 LRESULT CALLBACK WndProc(HWND, UINT, WPARAM, LPARAM);
 7 // global variable declarations
 8 ISum *pISum=NULL;
9 // WinMain
10 int WINAPI WinMain(HINSTANCE hInstance, HINSTANCE hPrevInstance,
11
                       LPSTR lpCmdLine, int nCmdShow)
12 {
        // variable declarations
13
14
       WNDCLASSEX wndclass;
       HWND hwnd;
15
16
        MSG msg:
17
       TCHAR AppName[]=TEXT("ComClient");
       HRESULT hr;
18
19
        // code
20
        // COM Initialization
21
        hr=CoInitialize(NULL);
22
        if(FAILED(hr))
23
24
           MessageBox(NULL,TEXT("COM Library Can Not Be Initialized.\nProgram Will →
              Now Exit."), TEXT("Program Error"), MB OK);
25
            exit(0);
26
        }
27
        // WNDCLASSEX initialization
28
        wndclass.cbSize=sizeof(wndclass);
29
        wndclass.style=CS HREDRAW CS VREDRAW;
30
        wndclass.cbClsExtra=0;
31
        wndclass.cbWndExtra=0;
32
        wndclass.lpfnWndProc=WndProc;
33
        wndclass.hIcon=LoadIcon(NULL,IDI APPLICATION);
34
        wndclass.hCursor=LoadCursor(NULL,IDC_ARROW);
        wndclass.hbrBackground=(HBRUSH)GetStockObject(WHITE_BRUSH);
35
36
        wndclass.hInstance=hInstance;
37
        wndclass.lpszClassName=AppName;
38
        wndclass.lpszMenuName=NULL;
39
        wndclass.hIconSm=LoadIcon(NULL,IDI APPLICATION);
40
        // register window class
41
        RegisterClassEx(&wndclass);
42
        // create window
43
        hwnd=CreateWindow(AppName,
44
                          TEXT("Client Of COM Dll Server"),
45
                          WS OVERLAPPEDWINDOW,
46
                          CW USEDEFAULT,
47
                          CW_USEDEFAULT,
48
                          CW USEDEFAULT.
19
                          CW USEDEFAULT,
                          NULL,
50
                          NULL,
51
```

```
52
                           hInstance,
53
                           NULL);
54
         ShowWindow(hwnd, nCmdShow);
55
         UpdateWindow(hwnd);
 56
         // message loop
 57
         while(GetMessage(&msg,NULL,0,0))
 58
         {
59
             TranslateMessage(&msg);
 60
             DispatchMessage(&msg);
 61
         }
62
         // COM Un-initialization
 63
         CoUninitialize();
 64
         return((int)msg.wParam);
 65 }
66 // Window Procedure
67 LRESULT CALLBACK WndProc(HWND hwnd, UINT iMsg, WPARAM wParam, LPARAM 1Param)
68 {
69
         // function declarations
70
         void SafeInterfaceRelease(void);
71
         // variable declarations
72
         HRESULT hr;
73
         int iNum1, iNum2;
74
         // code
75
         switch(iMsg)
76
         {
77
         case WM CREATE:
 78
             hr=CoCreateInstance(CLSID SumAutomation, NULL, CLSCTX LOCAL SERVER,
79
                                  IID ISum,(void **)&pISum);
 80
             if(FAILED(hr))
81
82
                 MessageBox(hwnd, TEXT("ISum Interface Can Not Be Obtained"), TEXT
                   ("Error"), MB OK MB TOPMOST);
83
                 DestroyWindow(hwnd);
84
             }
85
             // initialize arguments hardcoded
 86
             iNum1=155;
87
             iNum2=145;
 88
             // call SumOfTwoIntegers() of ISum to get the sum
             pISum->SumOfTwoIntegers(iNum1,iNum2);
89
90
             pISum->Release();
91
             pISum=NULL;// make relesed interface NULL
92
             // exit the application
93
             DestroyWindow(hwnd);
94
             break;
95
         case WM DESTROY:
96
             SafeInterfaceRelease();
97
             PostQuitMessage(0);
98
             break;
99
100
         return(DefWindowProc(hwnd,iMsg,wParam,lParam));
101 }
102 void SafeInterfaceRelease(void)
```

```
\dots s {\sf FactoryAutomationClient\ClassFactoryAutomationClient.cpp}
```

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