

System Configuration:

1. Login to change some system settings
2. Then on the terminal run `cat sys_tuning.sh`
3. `./sys_tuning.sh` on the terminal (this step is deal with system frequency and deal with process time outs)
4. Exit from the root

Stage 1: Instrumentation and build

Start the execution of the tool , path is `cd workspace/yfuzz/testcases/openssl_solution`

1. Go to the openssl folder:

`cd workspace/yfuzz/testcases/openssl_solution`

2. `Uncomment` injected forking points in `openssl.c` source file
3. Use `./build` to compile the protocol

Stage 2: Configuration and Fuzzing

To configure, we have to use `cd ../../` to go back to yfuzz folder.

1. Go to yFuzz folder: `cd workspace/yfuzz`
2. Modify the `config.h` file (`vim config.h`)
3. Compile using make (`directory: workspace/yfuzz$ make`)
4. Do `./runssl.bash _solution` to execute the tool

Stage 3: Exercise

Goal: Add a second forking point in the yFuzz tool and repeat stage 1 and stage 2

`cd workspace/yfuzz/testcases/openssl_solution`

In this stage,

- The audience will be given a hint – second forking point should be added after server writes packet 2 and right after the consistency check
`cd workspace/yfuzz/testcases/openssl_solution`
 1. In `openssl.c` source file, add the forking point right after server sends packet 2, and after the consistency check i.e,
`if(TPstate==pstate)`
 2. Use `./build` to compile the protocol
- After adding the second forking point, the next step is to configure the parameters in the `config.h` header file and run the yFuzz.
- Go to yFuzz folder: `cd ../../`
- Modify the `config.h` file (`vim config.h`)
- Compile using make (`directory: workspace/yfuzz$ make`)
- Do `./runssl.bash _solution` to execute the tool

Forking point format:

```
#ifdef __AFL_HAVE_MANUAL_CONTROL
    __AFL_INIT();
#endif
```

Parameters in config.h file:

- `#define PROCEED_COE 2` //set the probability of moving forward the fuzzing state (1-10)
- `#define MIN_CYCLE_TO_PROCEED 0` // will finish one cycle before proceed; set minimum cycles to complete before changing states (≥ 0)
- `#define MAX_CYCLE_TO_REGRESS 1` // will finish one cycle then regress; sets the maximum cycles a fuzzing state can have (≥ 0)
- `#define Q_MAX_PATHS 100` // sets the max number of test cases a fuzzing state can have (≥ 0 , e.g. 200)

Commands we used:

1. `ls` – to list the files and folders in the directory
2. `cd` – to change the directory
3. `vim` – to edit the file
4. `esc` and `:wq` – exit and save the file
5. `make` – compile the program

Note:

- `Build` compiles all source files in the project.
 - `Make` compiles those that have changed since the last `make` or `build`.
6. `./<file_name>` - to execute the program
 7. `cd ../` - goes the previous directory