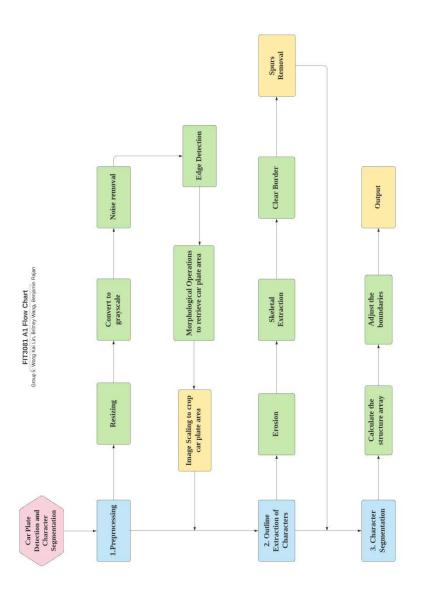
#### a. Introduction

This report details the steps taken to extract and segment car plate characters from an input image of a vehicle using MATLAB codes and image processing algorithms.

### b. Overall Methodology

Flow chart:

https://lucid.app/lucidchart/invitations/accept/inv\_a705cb1b-b144-4a18-90f5-9e6847a104c7? viewport loc=-275%2C-136%2C2205%2C1008%2C0 0



The project of detecting, extracting and segmentation of car plate characters from an image involves 3 main steps, which are: preprocessing, outline extraction, and lastly, character segmentation.

skeleton. Border removal is also applied to remove the edges shown of the car plate. Lastly, plate. Then, outline extraction of the car plate characters is the second step which includes Firstly, preprocessing covers the steps of detecting the car number plate from the image, and then scaling (cropping) the image to only the targeted area, which is the car number extracting the skeleton of each character and removing some spurs from the extracted

of the structure array using regionprops function and adjusting the boundaries of characters character segmentation is done to separate each character. This includes getting the value in the image.

### c. Algorithm Description

#### Preprocessing:

that, the smoothen image is binarized (imbinarize) for future cropping. For front view, side and cropped plate. The general workflow of the preprocessing is similar. The image is read grayscale (rgb2gray) and noise removal (medfilt2 or imdilate) is performed. After plate, the image is first resized (imresize) to 480x640. Firstly, the image is converted to The sample images used can be categorized into 4 types: front view, rear view, side view view and cropped plate, median filtering (medfilt2) was used to filter out the noise and (imread) from the file and saved as a reference variable, we save it as I. For a cropped smoothen the image. For rear view, dilation (imdilate) is performed on the grayscale image to remove unwanted noise.

(edge(I, `prewitt')) for front view, Sobel (edge(I, `sobel')) for rear and side view, and canny (edge(I, `canny')) for cropped plate. Different appropriate threshold After that, edge detection (edge) is performed. We use Prewitt's edge detection method values are applied for different algorithms. The reason we use different edge detection methods is due to the nature of the picture. For detect unwanted edges, thus a suitable threshold is needed. Canny is suitable for cropped because sobel due to its nature where edge detection will lose linear gaps. Prewitt is used canny's algorithm, we can detect edges with minimal loss but this also means that we will plate because there are less objects in the image, as compared to an image of a car with multiple objects in the image. We use sobel edge detection for the rear and side view for front view because it can detect edges whilst efficiently identifying noise in the background.

SE, we use (HoriSE = ones(1,6)). This is also done to thicken the edges. After that, we We then perform vertical dilation (imdilate) and horizontal dilation (imdilate) to retrieve structuring elements (SE), for vertical SE we use (VertSE = ones (6, 1)), for horizontal the lost linear gaps due to edge detection. Vertical and horizontal dilation each use different fill (imfill) in the gaps of the edges and clear the border (imclearborder) to remove any unnecessary edges and connections.

For the front view scenario, edges have to be detected twice. Once is for detecting the estimated plate region, and the second time is to detect the actual plate region.

vehicle plate. For rear view detection, an extra step is required where we erode (imerode) detection so we will have to perform erosion (imerode) twice to retrieve the area of the the image twice to perform thinning. This allows the original image to look more natural. For the cropped plate scenario, it required an extra step. Since we used canny edge

(imcrop) the binary image based on the boundary that we have retrieved. Finally, we have Now that we have a nice edge detection highlighting the area of the number plate, we will extract the region (regionprops) that the number plate is detected. Then, we crop successfully identified and cropped the region of the number plates.

#### **Outline Extraction:**

The purpose of outline extraction is to reduce the bolded characters of a car plate into a operation is not used for the category: Rear view and front view images as some of the sample images in these categories have small plate characters that would be removed characters. Erosion also helps to remove some noise by shrinking and removing small single line of pixels. To achieve this, image erosion (imerode) is first used to thin the specks of pixels which are not the main characters of the car plate. However, erosion during erosion.

repeated until each character outline is reduced to one pixel thick lines. For different images, Then, skeletonization ( bwmorph (, 'skel', N) ) is performed on the eroded image in order while making sure the characters can still be read clearly. Hence, different configurations of different repetitions of skeletonization is required to extract the skeletons of the characters, to extract the skeleton, also known as the medial axis of each character. This process is repetitions  $({\tt N})$  are tried on each sample image until optimum results are obtained.

on the skeletonized characters image in order to remove unwanted edge points produced by spurs are removed to increase the readability of the characters. The optimum repetitions for After that, spurs removal ( bwmorph (, 'spur', N) ), also known as pruning, is performed small irregularities in the boundary of the car plate characters in the original image. These the pruning process also differs with different images. Hence, different configurations of repetitions (N) are tried on each sample image to ensure spurs are removed without overdoing until the point where characters can't be identified.

 $\ensuremath{\mathbb{8}}\xspace$  ) is performed to remove the edges of the car performed on the sample images that have clear distinction between characters and plate plate that is seen to ease the segmentation process. However, this operation is only Lastly, clear border (inclearborder (,

Front view: no erosion, skeletonization, remove spurs with 1 repetition Rear view: no erosion, skeletonization, remove spurs with 1 repetition The generalized configurations according to the 4 categories:

Plate only: erosion, skeletonization, remove spurs with 5 repetitions, clear border Side view: erosion, skeletonization, remove spurs with 5 repetitions

### Character Segmentation:

Given the spurred images output from the outline extraction, they are being used to segment regionprops (s1) is usually returning the centroids in a structure array. But in this case, it is returning a value in the structure array based on the extracted outline of the image which  ${\tt stats(index).Area} > 20$  checks the area of the value we retrieved using regionprops function of which it will restrict the boundaries we are looking for. This is why every number plate has a different value because all number plates are different depending on how the will be a condition for the for-loop. The if-statement in the algorithm where the condition, the characters from the image using regionprops function. The purpose of regionprops, outline of extraction was worked on. Then, there is the BoundingBox,

reference for object detection. In this case, the object would be the white pixels on the image objects. Then, to retrieve the sub image that contains a range of x and y values from start to stats(index).BoundingBox(3)\*stats(index).BoundingBox(4) < 10000 which are also the characters. The value in the BoundingBox refers to the array of the function which serves the purpose of an imaginary rectangle that serves as a point of end. By doing so, the output of the algorithm would be the number plate's characters separated into individual letters.

#### d. Results

removal operation, clear border or not) are used to display all results below instead of using Note. Optimal configurations (for part 2: erosion or not, number of repetitions of spurs the general configurations according to the 4 categories.

# Front View Image of Vehicle (Plate 1, 2, 3, 4)

#### Plate 1:

# Task 01 - Preprocessing: Detecting & Extracting car number plate area





# Task 02 - Outline Extraction of plate characters

Configurations applied:

Erosion, Skeletonization, Spur removal with 1 repetition, Clear border









\*results are zoomed in (in MATLAB figure) to show that the character lines are actually continuous and there's no breaks (as seen when image results is zoomed out)

### Task 03 - Character Segmentation



Plate 2:

Task 01 - Preprocessing: Detecting & Extracting car number plate area





Perform second preprocessing to obtain the desired cropped plate region





Task 02 - Outline Extraction of plate characters

Configurations applied:

Erosion, Skeletonization, Spur removal with 10 repetitions





Task 03 - Character Segmentation















Plate 3:

# Task 01 - Preprocessing: Detecting & Extracting car number plate area





# Task 02 - Outline Extraction of plate characters

Configurations applied:

Erosion, Skeletonization, Spur removal with 20 repetitions



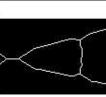


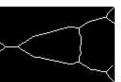


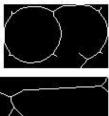
\*results are zoomed in (in MATLAB figure) to show that the character lines are actually continuous and there's no breaks (as seen when image results is zoomed out)

Task 03 - Character Segmentation









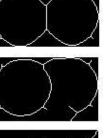




Plate 4:

# Task 01 - Preprocessing: Detecting & Extracting car number plate area





Task 02 - Outline Extraction of plate characters

Configurations applied:

Skeletonization, Spur removal with 1 repetition





Task 03 - Character Segmentation















## Rear View Images of Vehicle (Plate 5, 6)

Plate 5:

Task 01 - Preprocessing: Detecting & Extracting car number plate area





Task 02 - Outline Extraction of plate characters

Configurations applied:

Skeletonization, Spur removal with 1 repetition

Skeletal Extraction of plate characters Plate characters after removing Spurs

Task 03 - Character Segmentation









#### Plate 6

Task 01 - Preprocessing: Detecting & Extracting car number plate area



### Plate Detection

# Task 02 - Outline Extraction of plate characters

Configurations applied:

Skeletonization, Spur removal with 1 repetition

Skeletal Extraction of plate characters Plate characters after removing Spurs

RR 88

RR 88

### Task 03 - Character Segmentation









## Side View Images of Vehicle (Plate 7)

#### Plate 7:

Task 01 - Preprocessing: Detecting & Extracting car number plate area



# Task 02 - Outline Extraction of plate characters

Configurations applied:

Erosion, Skeletonization, Spur removal with 5 repetitions





Skeletal Extraction of plate characters Plate characters after removing Spurs

Task 03 - Character Segmentation

















## Images of Vehicle Plates only (Plate 8, 9)

Plate 8:

Task 01 - Preprocessing: Detecting & Extracting car number plate area





Task 02 - Outline Extraction of plate characters

Configurations applied:

Erosion, Skeletonization, Spur removal with 5 repetitions, Clear border









Task 03 - Character Segmentation















Plate 9:

Task 01 - Preprocessing: Detecting & Extracting car number plate area

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Task 02 - Outline Extraction of plate characters

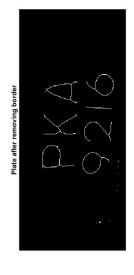
Configurations applied:

Erosion, Skeletonization, Spur removal with 5 repetitions, Clear border









Task 03 - Character Segmentation













### e. Discussion/ critical evaluation on the outcomes and any observations

It is difficult to use one single algorithm that could effectively perform car plate detection, outline extraction of characters and character segmentation on every input image

the plates are captured). Due to this, we need different algorithms to process different types Hence, number plates are categorised differently according to the nature of the image (how of plates. In our case, we realised that the plates can be categorised into 4 different types: Front view, rear view, side view and plate only.

algorithms were used, including prewitt, sobel and canny. The edge detection is different due to the nature of the image, some images have more noise which includes the car outline or even environmental objects. Suitable edge detection algorithms were implemented to During the preprocessing of the different types of car plates, different edge detection accommodate each category.

methods to obtain the desired cropped number plate region. The other plates may not work A critical evaluation of the preprocessing of images is that some car plates require multiple morphological operations. This is a loose bound to generalise the preprocessing methods processing to obtain the perfect cropped car plate region. For example, in the front view scenario, plate 2 is processed twice using different edge detection and preprocessing as efficiently and can be improved by applying different kinds of edge detection and that should be done on these images.

sizes and have different degrees in terms of boldness. Image erosion is applied as a method to remove small pixels of noise. However, this would potentially remove car plate characters skeletonization to remove messy edge points. However, the number of repetitions depends skeletonization and spurs removal. This is because each number characters have different As for outline extraction, different images required different configurations of algorithms in which are smaller in size as well. Spurs removal is also preferred after performing terms of whether or not erosion is required, and also the number of repetitions for on how bolded the characters are.

With this in mind, we tried to apply the optimal configurations for all sample images, but also generalizing to just 4 different configurations according to the 4 categories in order to minimize the number of codes.

Listed below are the optimal configurations for each sample image:\*

Plate 1 (remove spurs with 10 reps, clear border)

Plate 2 (without erosion, remove spurs with 1 rep)

Plate 3 (remove spurs with 20 reps)

Plate 4 (without erosion, remove spurs with 1 rep)

Plate 5 (without erosion, remove spurs with 1 rep)