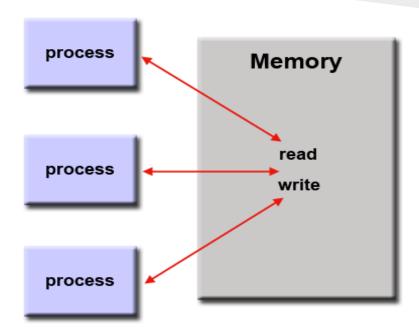
# Parallel Programming Models CS 540- High Performance Computing

*Spring 2017* 

- Shared Memory (without threads)
- Threads
- Distributed Memory / Message Passing
- Data Parallel
- Hybrid
- Single Program Multiple Data (SPMD)
- Multiple Program Multiple Data (MPMD)
- Parallel programming models are an abstraction layer above hardware and memory architectures.

#### **Shared Memory (without threads)**

- processes/tasks share a common address space, which they read and write to asynchronously.
- We have mechanisms such as locks / semaphores, which are used to control access to the shared memory,
- prevent race conditions and deadlocks.
- On shared memory machines, native operating systems provide support for shared memory programming.



#### **Threads Model**

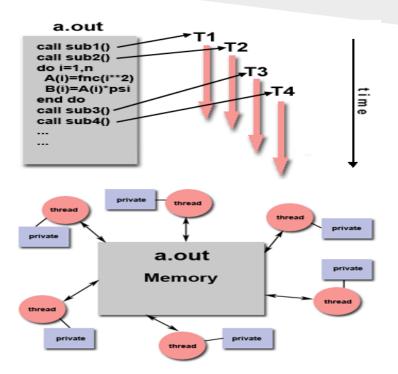
- is a type of shared memory programming.
- In the threads model of parallel programming, a single process (heavy weight) can have multiple threads (light weight)
- POSIX Threads
- OpenMP

#### **POSIX Threads**

- Specified by the IEEE POSIX 1003.1c standard (1995). C Language only.
- Part of Unix/Linux operating systems
- Library based
- Commonly referred to as Pthreads.
- Very explicit parallelism; requires significant programmer attention to detail.

#### **OpenMP**

- Industry standard, jointly defined and endorsed by a group of major computer hardware and software vendors.
- Compiler directive based
- Portable / multi-platform, including Unix and Windows platforms
- Available in C/C++ and Fortran implementations
- Can be very easy and simple to use provides for "incremental parallelism". Can begin with serial code.



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### References

- 1. Blaise Barney, Lawrence Livermore National Laboratory, https://computing.llnl.gov/tutorials/parallel\_comp/#Overview
- 2. https://en.wikipedia.org/wiki/Flynn's\_taxonomy
- 3. <a href="https://www.citutor.org/index.php">https://www.citutor.org/index.php</a>, Parallel Computing Explained