

Kaira Villanueva

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SKILLS

Design

Figma
Sketch
Miro
Adobe Creative Suite
Blender
Salesforce

Research

Mixpanel
Dovetail
Tableau
Hotjar
UserTesting
Heap
Pendo

Development

HTML / CSS / SCSS
JavaScript / React / Angular
Python
Unity / C#
Unreal Engine
iOS / Objective-C

User Experience

Design sessions
Site mapping
User interviews
Storyboarding
Wireframing
Rapid prototyping
Journey maps

EDUCATION

University of Pennsylvania

*Executive Program for Social
Innovation Design 2023*

Columbia University

*B.A. Human Rights
Specialization in
Computer Science
Class of 2021*

Pursuit

*iOS Mobile Design and
Development Fellowship
Class of 2016*

EXPERIENCE

10/2023 - Present

UX Designer, Verizon Connect

- Designed internal tools for managing 401k plans and investments
- Designed client-facing experiences such as onboarding and login
- Conducted user interviews to design an investment management tool
- Contributed to designing reusable components and maintaining libraries

12/2021 - 03/2023

UX Designer, Vestwell

- Collaborate with other designers to create a design system across all products
- Design user experience for internal tooling products
- Prototype and test designs to improve and iteration on existing design
- Created tutorial videos for onboarding new participants to the platform

01/2020 - 01/2021

UX Designer, Columbia University: Computational Lab

- Conducted user interviews and analyzed results using thematic analysis
- Conducted competitor analysis with other products that utilize user localization
- Designed the user experience and interface based on the collected data
- Worked on improving mobile risk communication services for NOAA (National Oceanic and Atmospheric Administration)

08/2019 - 11/2020

UX Designer, Kinetic

03/2019 - 08/2019

UX Designer Intern, Kinetic

- Led the initial experience and interface redesign for an internal web application
- Conducted user interviews to check for insights helpful for iteration
- Implemented Mixpanel to collect and assess user data from web application
- Assisted with designing weekly reports and graphics for client-facing emails

03/2018 - 11/2018

UX Engineer, ClassLink

- Assisted with building a system design framework to speed up web development
- Designed graphic badges as assets for a badge generator web application
- Designed graphic logos and icons for an onboarding experience
- Assisted with storyboarding product features to assess for usability
- Used Angular and Sass to convert web design into interactive components

08/2016 - 09/2017

Software Engineer, Agrilyst (Acquired by IUNU)

03/2016 - 08/2016

Software Engineer Intern

- Wrote software tutorials and walkthroughs on new features
- Tested the platform for quality assurance and reported bugs
- Researched Cornell University's GAP and applied findings as a new feature
- Drafted a web tool that manages the user's food safety protocols in indoor farms
- Developed and automated web scraping scripts to gather HTML content
- Organized and cleaned large sets of data in Excel