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%=====
% Name:
                        hw5_3.m
                       Kairi Kozuma
% Author:
% Psi matrix
psi = [400,0,360;0,-400,240;0,0,1];
% Visible point
pL = [16.595;-15.538;63.748];
rL = psi * pL;
pW = [33.1;-39.1;38.5];
scale_vec = [0.5:0.5:100];
pL_vec = pL .* scale_vec;
% Transformation matrix
\textbf{R\_WL} = [0.913545457642601, -0.063627629171822, 0.401729040058774; 0.287606238475951, 0.799453749866612, -0.527405302792764; -0.287606238475951, 0.59734849680]]
\texttt{R\_WR} = \texttt{[0.994521895368273,-0.016351854232753,0.103241544429788;0.073912785203567,0.808411029059454,-0.583959337863936;-0.073912785203567,0.58839121760]}
T_{WL} = [-8.659258262890683; 2.169872981077807; 4.830127018922193];
T_WR = [10.659258262890683; 5.830127018922193; 1.169872981077807];
% G matrices
G_{WL} = [R_{WL}, T_{WL}; 0, 0, 0, 1];
G_WR = [R_WR, T_WR; 0, 0, 0, 1];
G_RL = inv(G_WR) * G_WL;
1_vec = [0:.1:1000];
for i = 1:size(1_vec,2)
    rR(:,i) = [psi,zeros(3,1)] * G_RL * [pL .* l_vec(i) ;1];
% Rescale to 1
rR = rR . / rR(3,:);
% Plot the line
figure(1);
plot(rR(1,:),rR(2,:));
axis([0,720,0,480]);
title('Line of points projecting to the right camera');
```

