

RandomInteger.java ×

```
import java.util.Random;

public class RandomInteger {
    public static void main(String[] args) {
        log("Generating 10 random integers in range 0..99");

        Random randomGenerator = new |;
        for (int i = 0; i < 100; C Random (java.util)
            int random = randomG C SecureRandom (java.security)
            log("Generated: " + Press ^Space once more to search across chained method calls
        }

        log("Done");
    }

    private static void log(String message) {
        System.out.println(message);
    }
}
```