

Bro, Where is my code?

Compiler can optimize
your code out, breaks
your error checking logic

The Problem

Pointer overflow: `if (p + 128 < P)`

```
int foo(char *buf, char *buf_end, uint off) {  
    if (buf + off >= buf_end) return -1;  
    /* compiler optimizes this red line out,  
     * results in pointer overflow.  
     */  
    if (buf + off < buf) return -1;  
    /* access buf[0..off-1] */  
    return 0;  
} /* seen in kernel, chrome, python */
```

Other Undefined Behavior

Signed integer overflow

```
if ( x + 32 < x )
```

Oversized shift

```
if ( ! ( 1 << x ) )
```

Null pointer dereference

```
p->node; if (p)
```

The Consequency

The irony of the problem is that the carefully written boundary check is NO-OPS after compiler optimization.

Note even without -O in the gcc compiler flags, gcc does optimization and increasingly aggressive.

Usage (1)

repo:5000/mitstack:3 is a docker image built specifically to detect undefined behavior in C language.

Once can launch a container with the build directory such as

```
%docker run -rm -v /home/mulin:/home/mulin -it repo:5000/mitstack:3
```

Usage(2)

After lunch the docker image, you can build panos inside the container the same way as before except you need to augment the make with the following:

```
%/root/foobar/build/bin/stack-build make -i  
-k
```

(-i and -k to ignore errors and continue on error)

```
%/root/foobar/build/bin/poptck
```

Usage(3)

The results are in YAML format as the following, you can then inspect the source to check whether it is a problem (there are false positives)

bug: anti-simplify

model: |

%215 = icmp ne i8* %201, null, !dbg !481

--> true

stack:

- /home/mulin/src/libs/common/base/src/foo.c:260:0

ncore: 1

core:

- /home/mulin/src/libs/common/base/src/foo.c:255:0
- pointer overflow
