

# Mining Meaningful Knowledge from User Behavior: Network-based Approach

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Industrial & Systems Engineering

KAIST

# Outline

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Part 1: Research Motivation & Background

Part 2: **Multi-modal** User Behavior Analysis

Part 3: **Multi-aspect** User Behavior Analysis

Part 4: Vision for the future

# Outline

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Part 1: Research Motivation & Background 

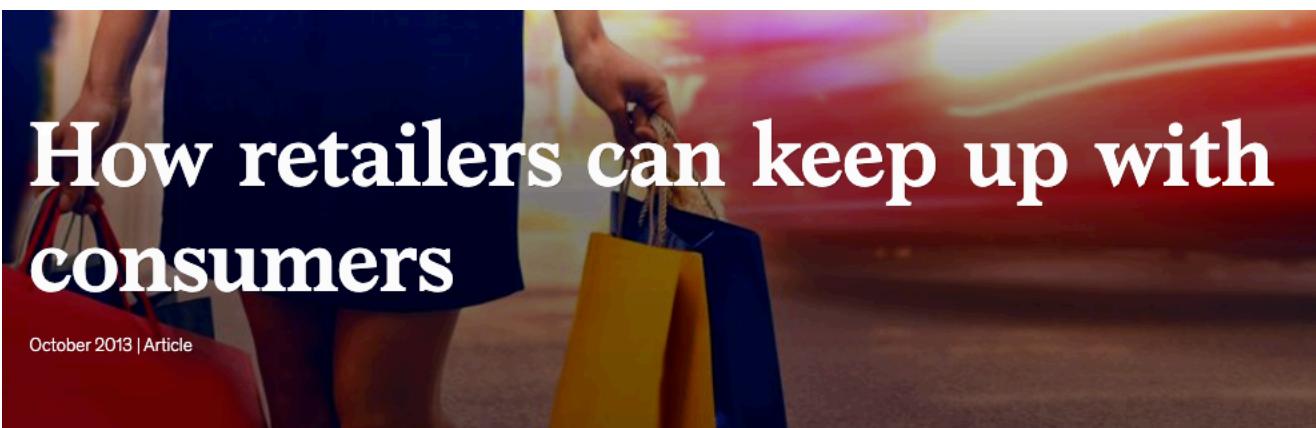
Part 2: **Multi-modal** User Behavior Analysis

Part 3: **Multi-aspect** User Behavior Analysis

Part 4: Vision for the future

# User Behaviors in E-Commerce





*"... 35 percent of what consumers purchase on Amazon and 75 percent of what they watch on Netflix come from product recommendations ..."*

<https://www.mckinsey.com/industries/retail/our-insights/how-retailers-can-keep-up-with-consumers>

## Importance of user behavior analysis

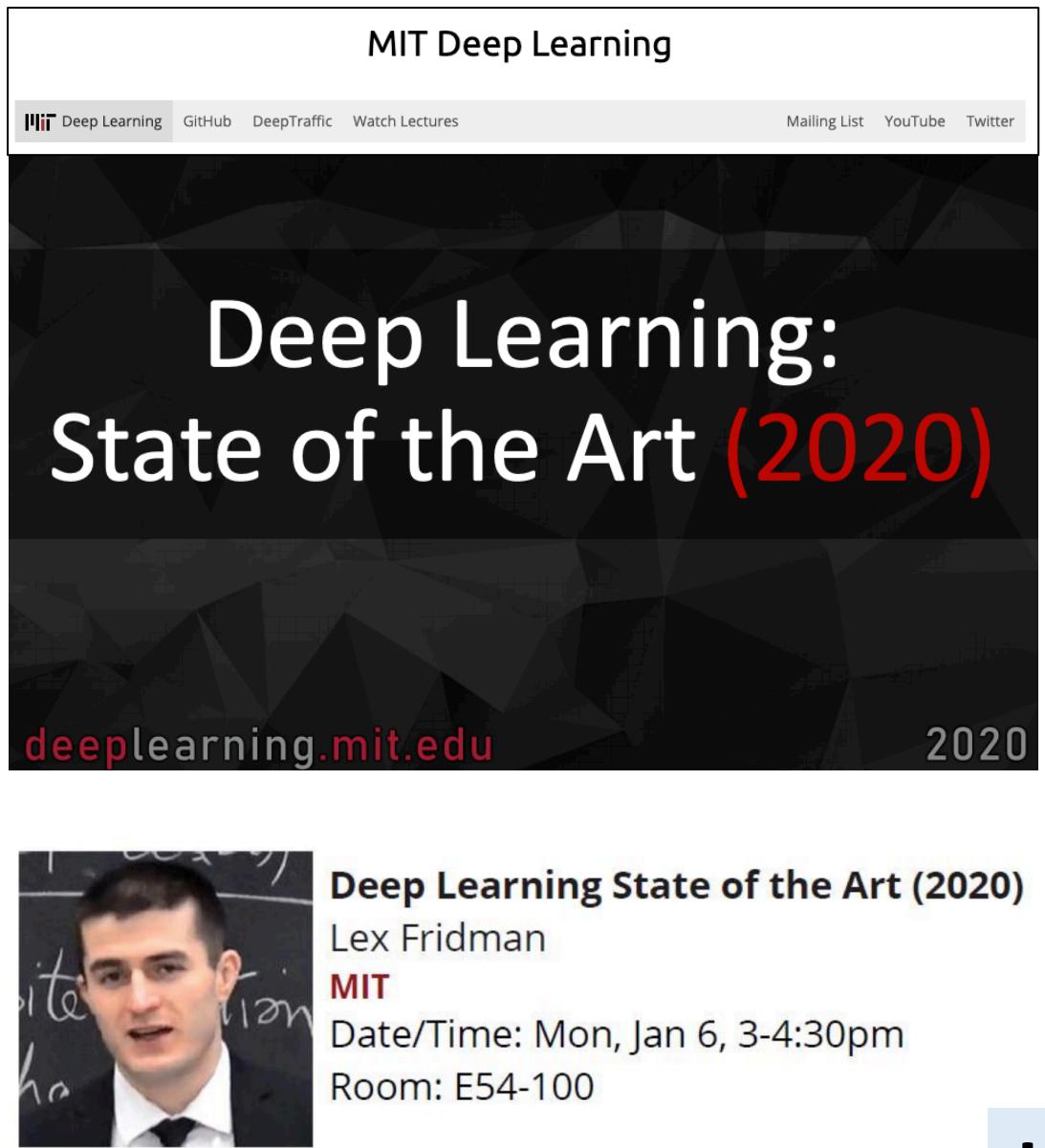
# How Netflix's AI Recommendation Engine Helps It Save \$1 Billion A Year

On Wednesday, Aug 7 2019, by [Vishnu Subramanian](#)

Over the last decade, Netflix has slowly grown into the world's most popular subscription-based video streaming service, offering a wide selection of films and TV series including several "Netflix Originals" produced by the company themselves in-house. Netflix has over 150 million subscribers worldwide, a testament to the company's cross-cultural popularity and market dominance in several countries around the world. While this popularity can be attributed to Netflix's pioneering model, an affordable subscription fee and top-notch content/programming, Netflix is also known for using techniques from Artificial Intelligence to maintain its market dominance. Chief among these is the Netflix Recommendation Engine, a tool that is reportedly worth over \$1 Billion per year to the company in indirect cost savings.



<https://artelliq.com/blog/how-netflix-s-ai-recommendation-engine-helps-it-save-1-billion-a-year/>



The slide is titled "Deep Learning: State of the Art (2020)" in large white and red text. It features the MIT Deep Learning logo and links to GitHub, DeepTraffic, and Watch Lectures. The URL [deeplearning.mit.edu](https://deeplearning.mit.edu) is at the bottom left, and the year "2020" is on the right. A photo of Lex Fridman is on the left, and event details are listed on the right.

MIT Deep Learning

MIT Deep Learning GitHub DeepTraffic Watch Lectures Mailing List YouTube Twitter

# Deep Learning: State of the Art (2020)

deeplearning.mit.edu 2020



Deep Learning State of the Art (2020)  
Lex Fridman  
**MIT**  
Date/Time: Mon, Jan 6, 3-4:30pm  
Room: E54-100

<https://www.youtube.com/watch?v=0VH1Lim8gL8>

## Recommendation System

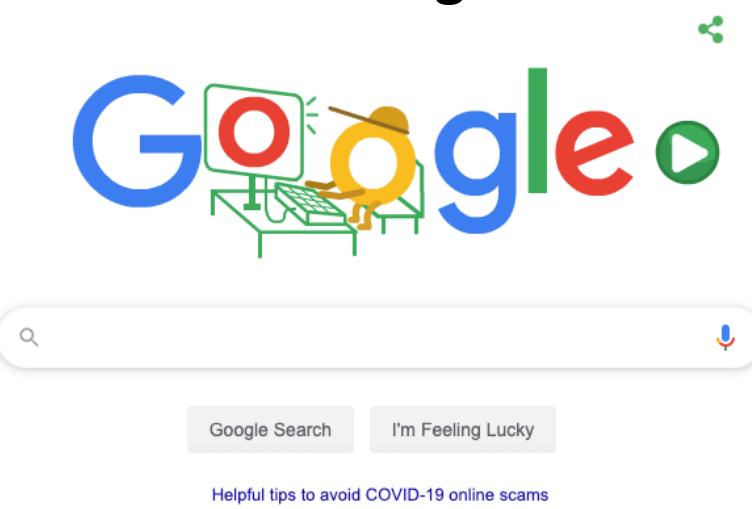
“Recommendation system is the **most important** in terms of **impact part of AI systems...**”

“...the **most powerful AI space for the next a couple of decades** is recommendation systems. They are going to have **the biggest impact on our society** because they **affect the information we see, how we learn, what we think, how we communicate. These algorithms are controlling us...**”

## Importance of user behavior analysis

# Other Applications

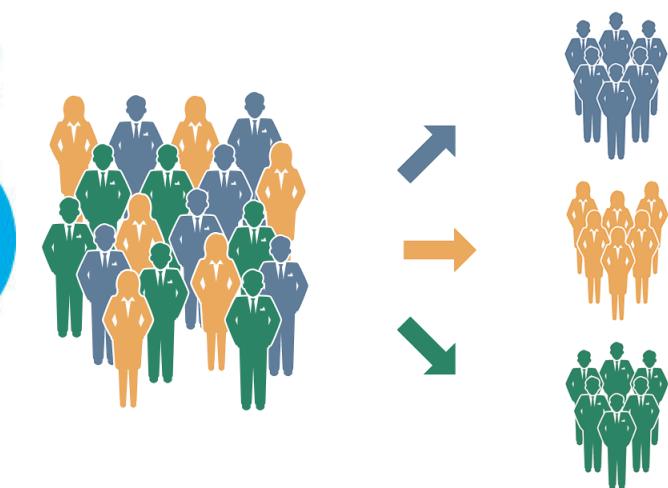
## Search engine



## Ad retargeting/remarketing



## User segmentation



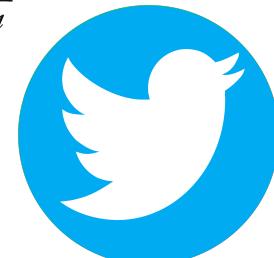
# Collecting More Data

## More Data → Better Performance

Computer Vision  
(Image)



Natural Language Processing (Text)



# Collecting Data in User Behavior Analysis

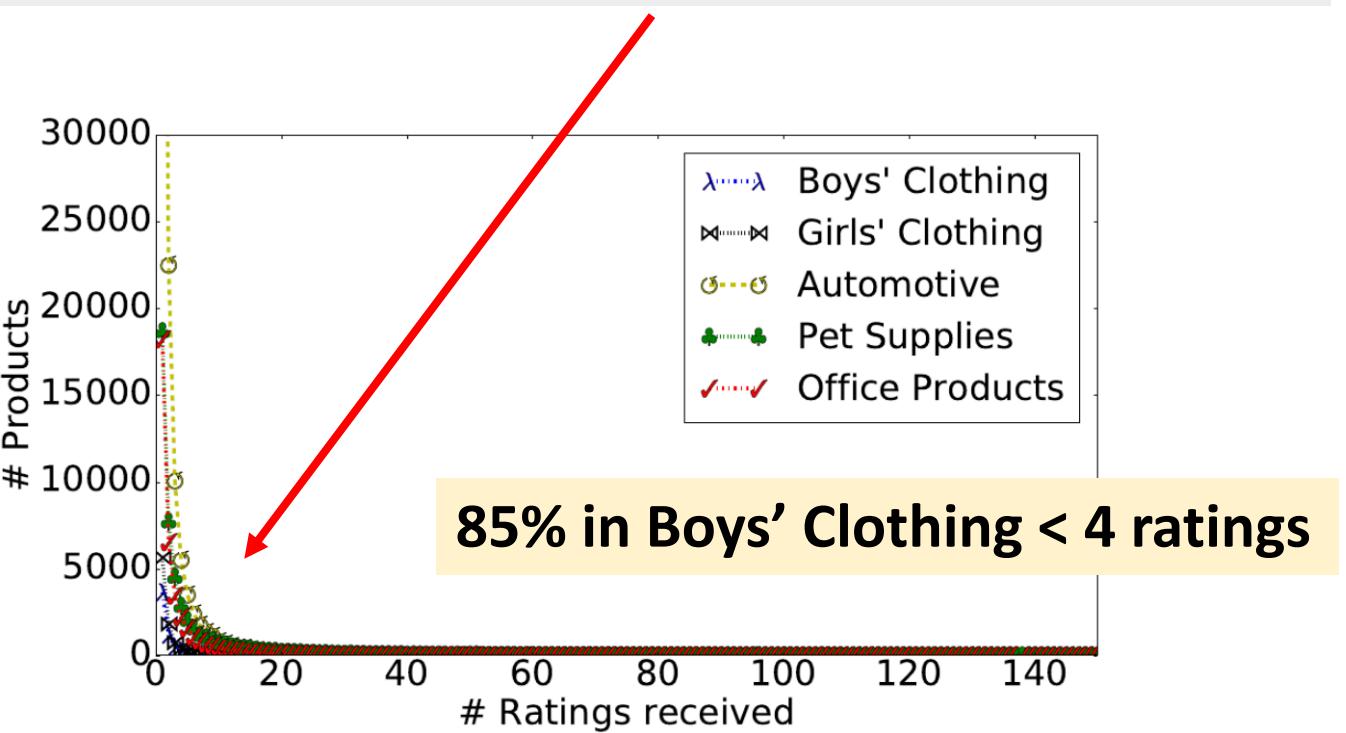


User explicit feedback  
requires user engagement



Hard to collect!

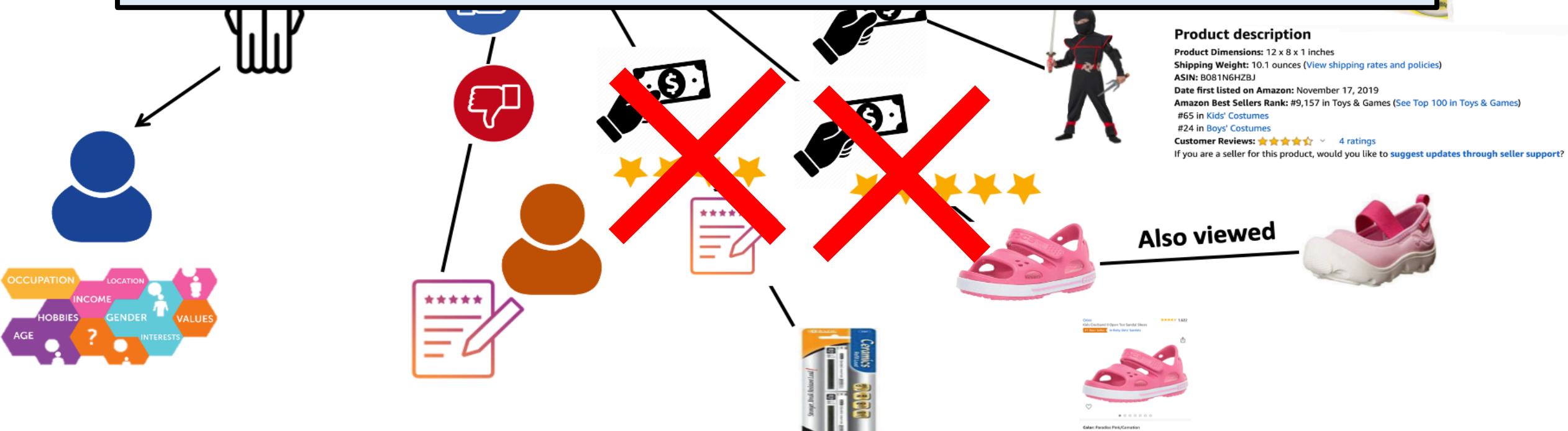
Most items receive **few** feedback from users



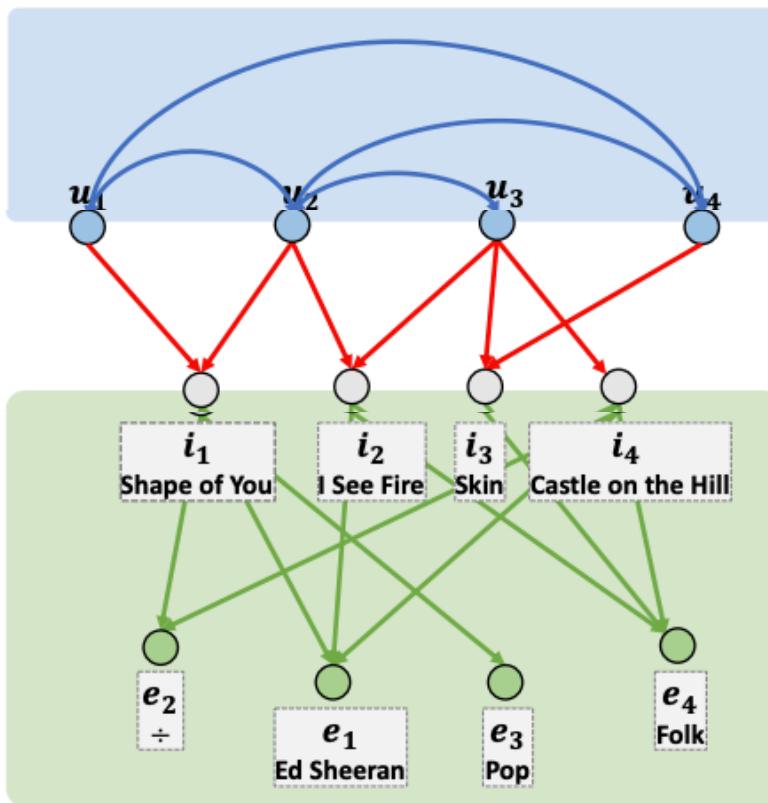
Data sparsity!

# Collecting Data in User Behavior Analysis

We need to make use of  
**user implicit feedback or auxiliary data**



# How can we represent user behavior in the real-world?



## User-User Connections

- Social Relations
- Same Profiles ...

## User-Item Interactions

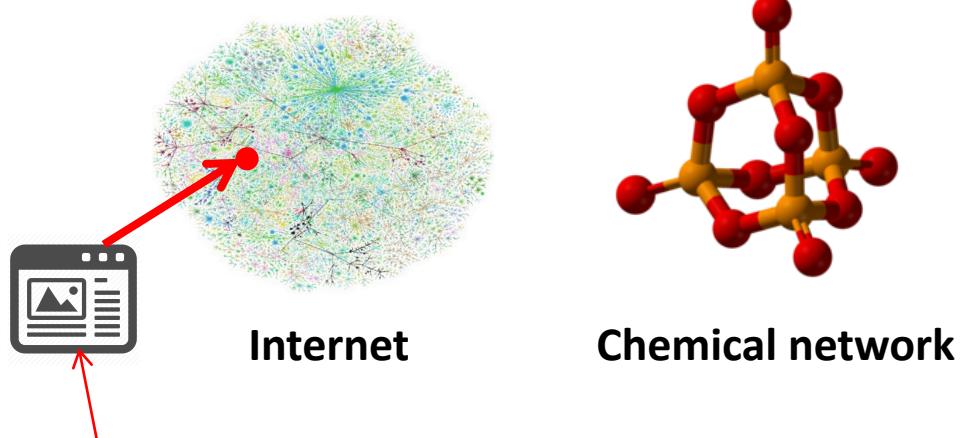
- Implicit Feedback
- Explicit Feedback ...

## Item-Item Connections

- Same Attributes
- External Knowledge ...

- Many types of data can be flexibly formulated as **networks**

- e.g., Internet, biological network, chemical network, network of neurons

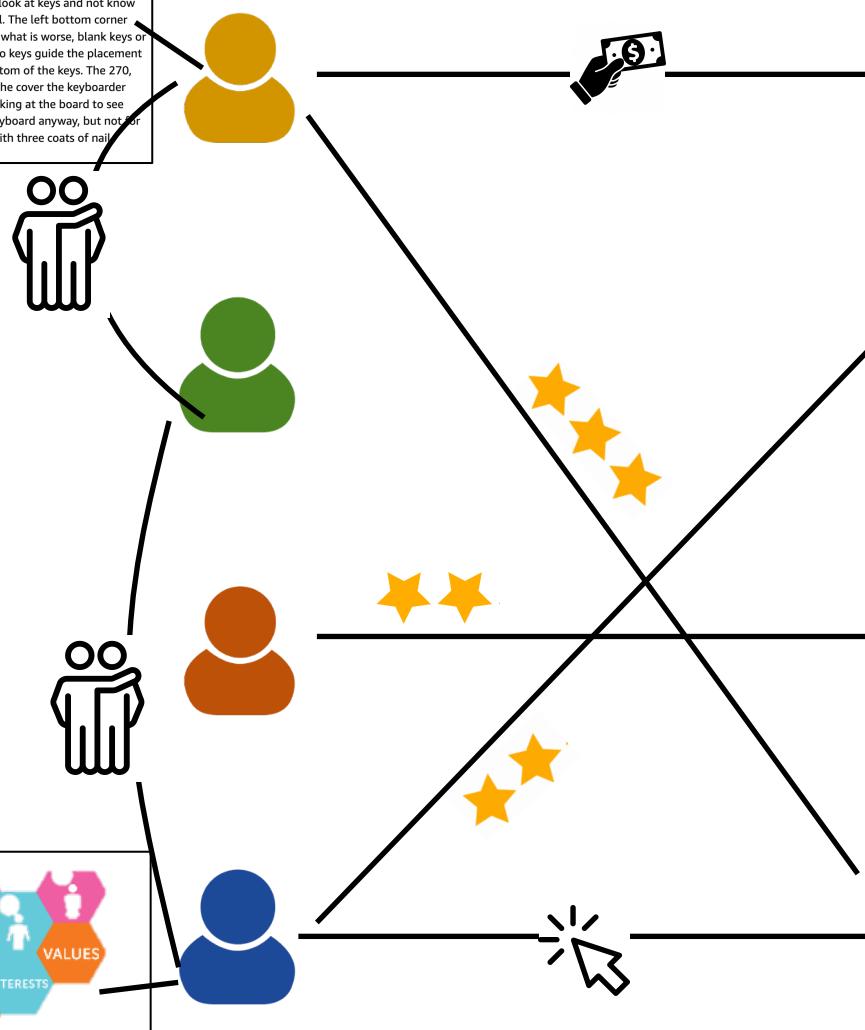


- **Node features** can be easily incorporated
  - Text or image as features of nodes

Network best represents complex user behavior

# User Behaviors as a Network

Color: Transparent | Verified Purchase  
 'after a year and a half of use, I had to replace another Logitech 270 keyboard, because most of the keys' markings had disappeared. Although I have been a touch typist for over 50 years and supported myself in college typing papers for other students, sometimes I need to look at the keyboard: it's disquieting to look at keys and not know what they stand for. I thought this cover would help avoid key wear. It fits perfectly well. The left bottom corner tends to come up when fingers are trying to get to the CTRL key. Now I'm not sure now what is worse, blank keys or the annoyance of not being able to find the guiding keys, f and j. traditionally those two keys guide the placement of fingers to find all other keys on the board because they have raised points at the bottom of the keys. The 270, for which this cover is made, have the markers so small the keys are almost flat; under the cover the keyboarder cannot tell where the keys are, and it is both annoying and time-consuming to keep looking at the board to see where the keys are. It may work well for hen-pecking typists who have to look at the keyboard anyway, but not for actual typists. It's too cheap to bother to return, and I have had to cover the two keys with three coats of nail enamel to guide my fingers to them. Would not buy again.'

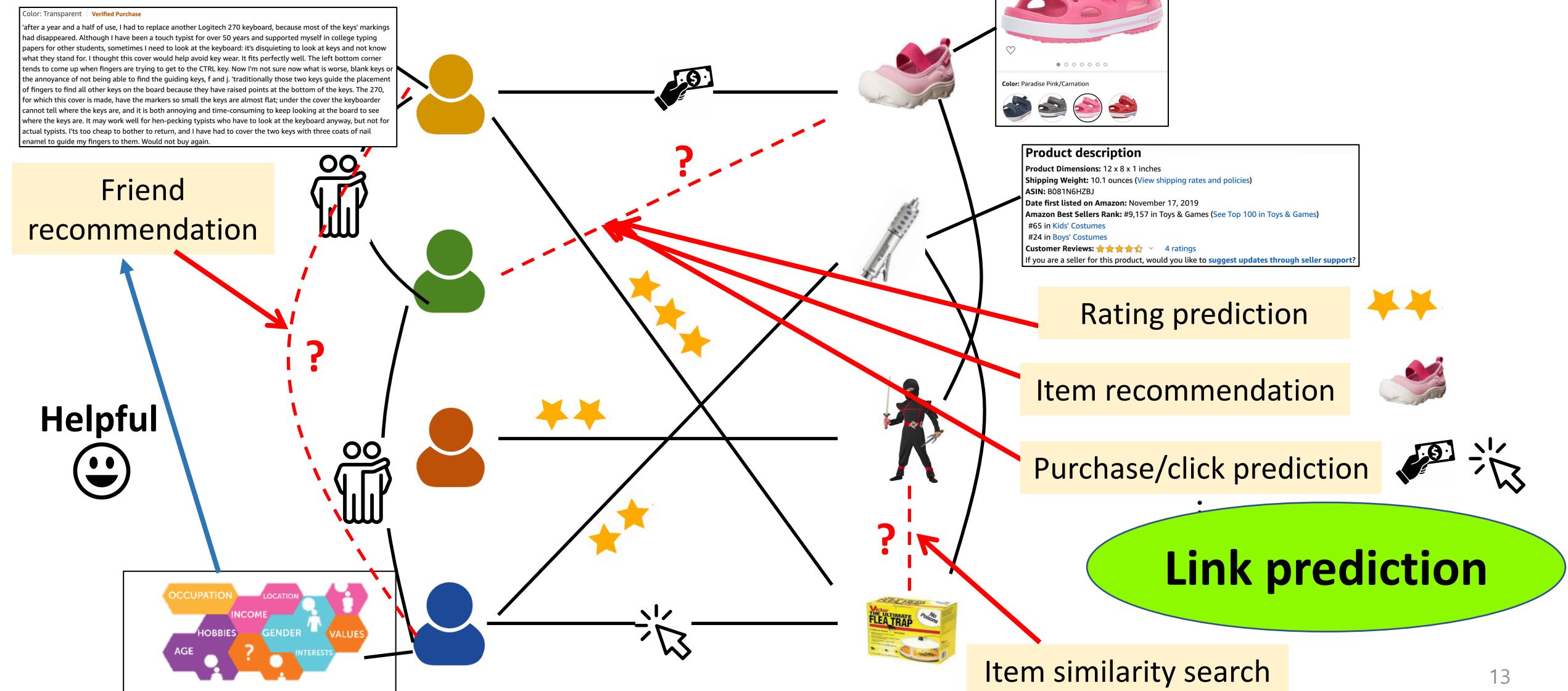


**Product description**  
 Product Dimensions: 12 x 8 x 1 inches  
 Shipping Weight: 10.1 ounces ([View shipping rates and policies](#))  
 ASIN: B081N6HZBJ  
 Date first listed on Amazon: November 17, 2019  
 Amazon Best Seller Rank: #9,157 in Toys & Games ([See Top 100 in Toys & Games](#))  
 #65 in Kids' Costumes  
 #24 in Boys' Costumes  
 Customer Reviews: ★★★★☆ 4 ratings  
 If you are a seller for this product, would you like to [suggest updates through seller support?](#)

**What can we do?**

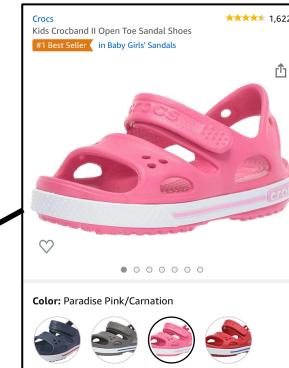
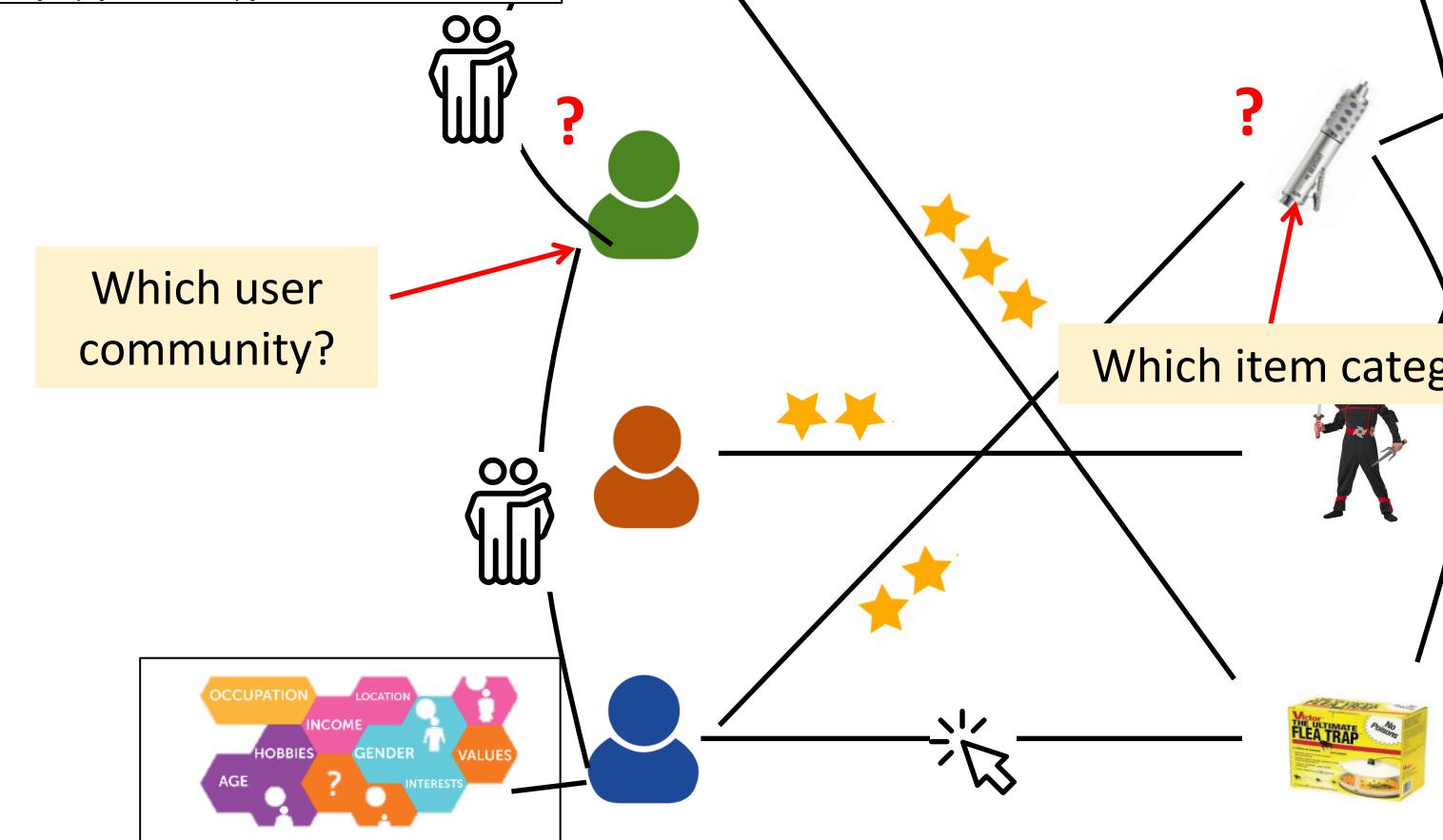


# User Behaviors as a Network



# User Behaviors as a Network

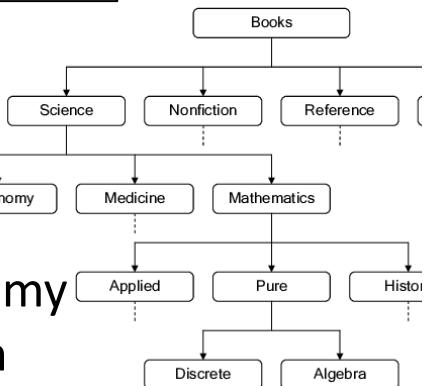
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 Customer Reviews: ★★★★☆ 4 ratings  
 If you are a seller for this product, would you like to [suggest updates through seller support?](#)

**Helpful**

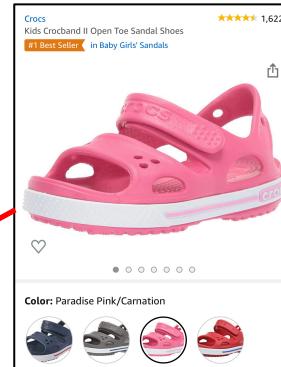
e.g., for taxonomy construction



**Node classification**

# User Behaviors as a Network

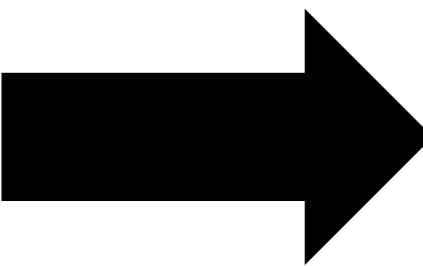
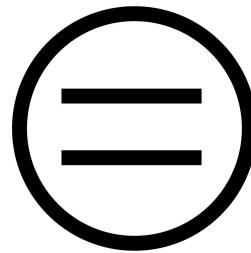
Color: Transparent | Verified Purchase  
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Community detection / Clustering

# User Behaviors as a Network

**Understanding  
user behavior network**



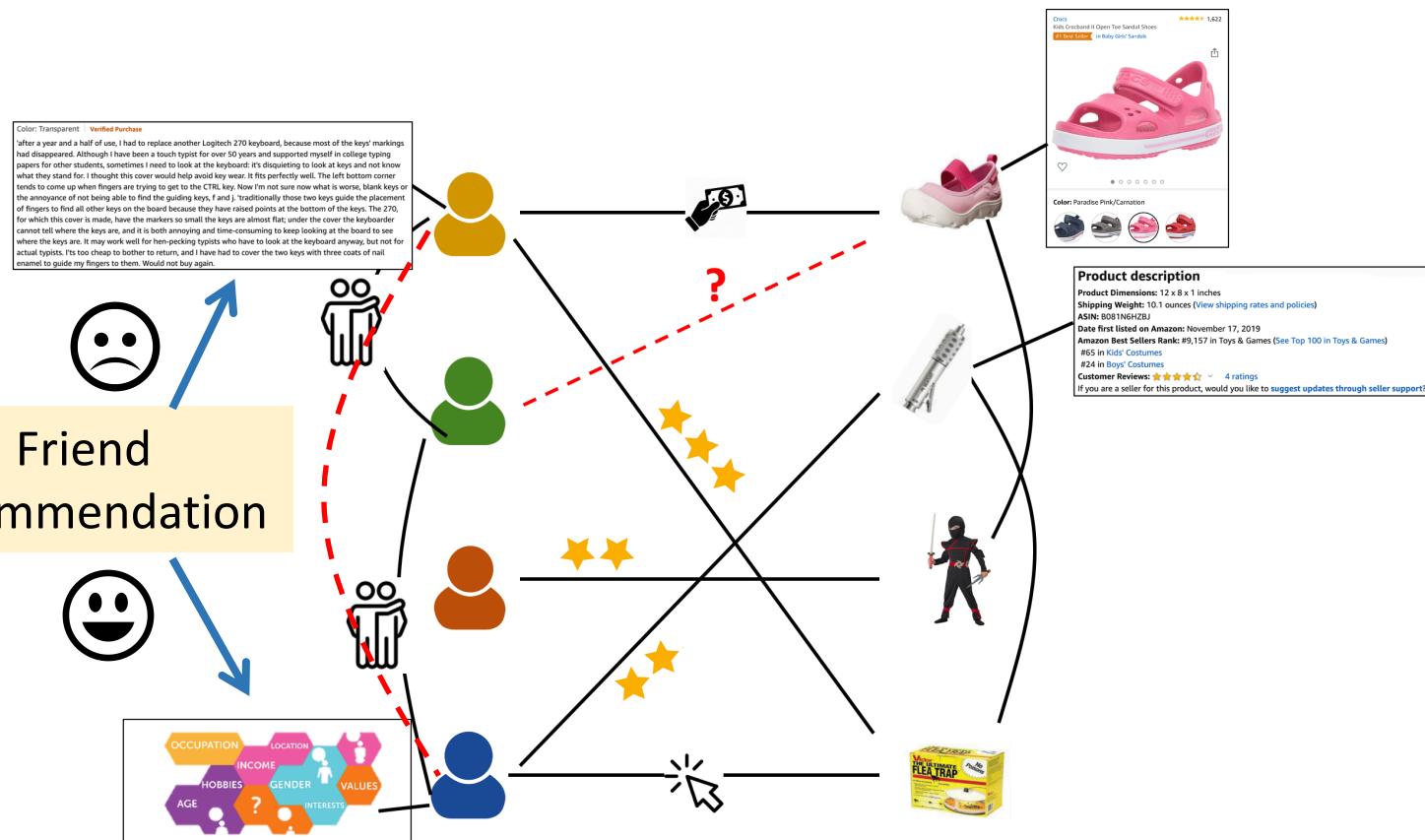
**The **key** for  
accurate  
user behavior  
analysis**

**Learning representations for  
nodes and understanding  
relationship between nodes  
in user behavior network**



# Challenges of User Behavior Analysis

## 1. User behavior data is **multi-modal**



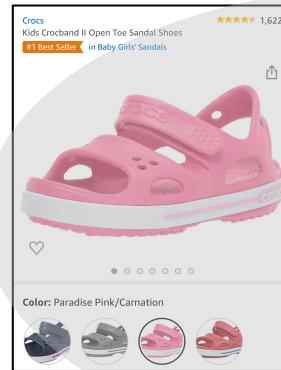
- Click
- Purchase
- Friend
- Item image
- Item description text
- User reviews
- User demographics
- Also-viewed, also-bought
- ...

How to extract knowledge from multi-modal user behavior data?

# vs. Modeling data in other domains?

## Data type

### Computer vision    Natural language processing (NLP)



★★★★★ Good concept maladjusted to the keyboard's const  
Reviewed in the United States on December 7, 2019  
Color: Transparent | Verified Purchase  
'after a year and a half of use, I had to replace another Logitech 270  
had disappeared. Although I have been a touch typist for over 50 years  
papers for other students, sometimes I need to look at the keyboard  
what they stand for. I thought this cover would help avoid key wear  
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enamel to guide my fingers to them. Would not buy again.

### User behavior analysis

#### Various sources



Rating



Helpful

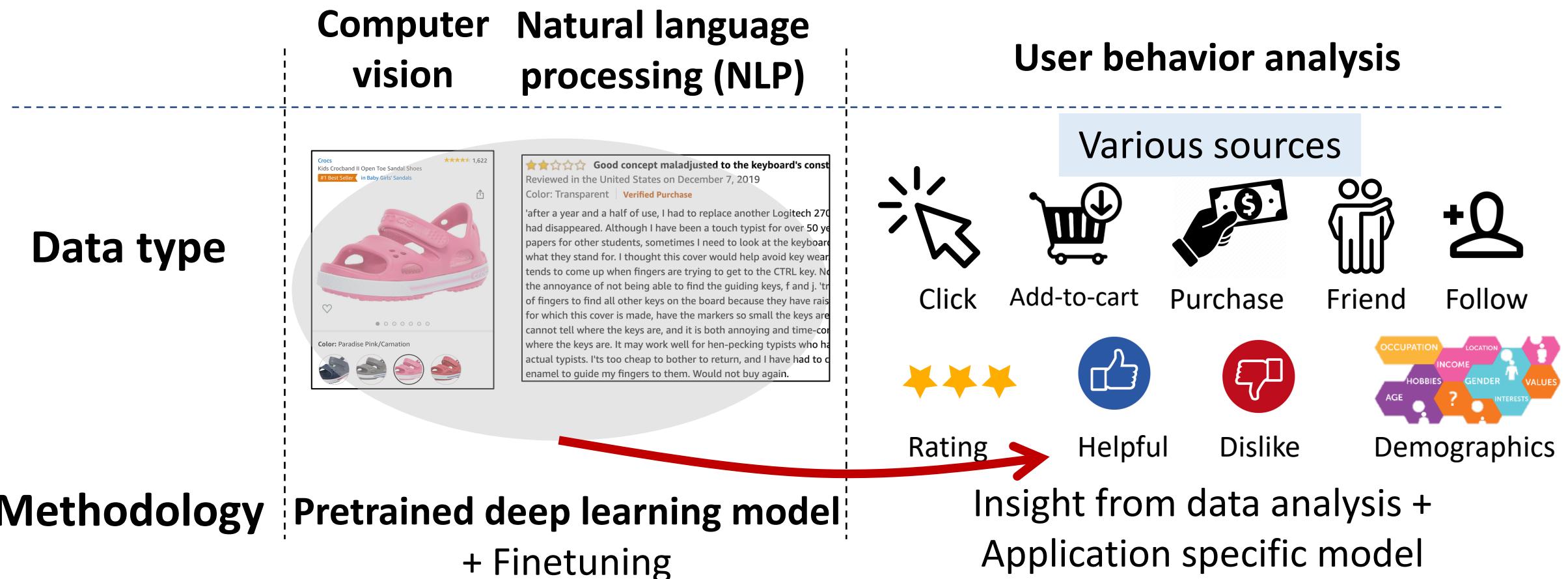


Dislike



Demographics

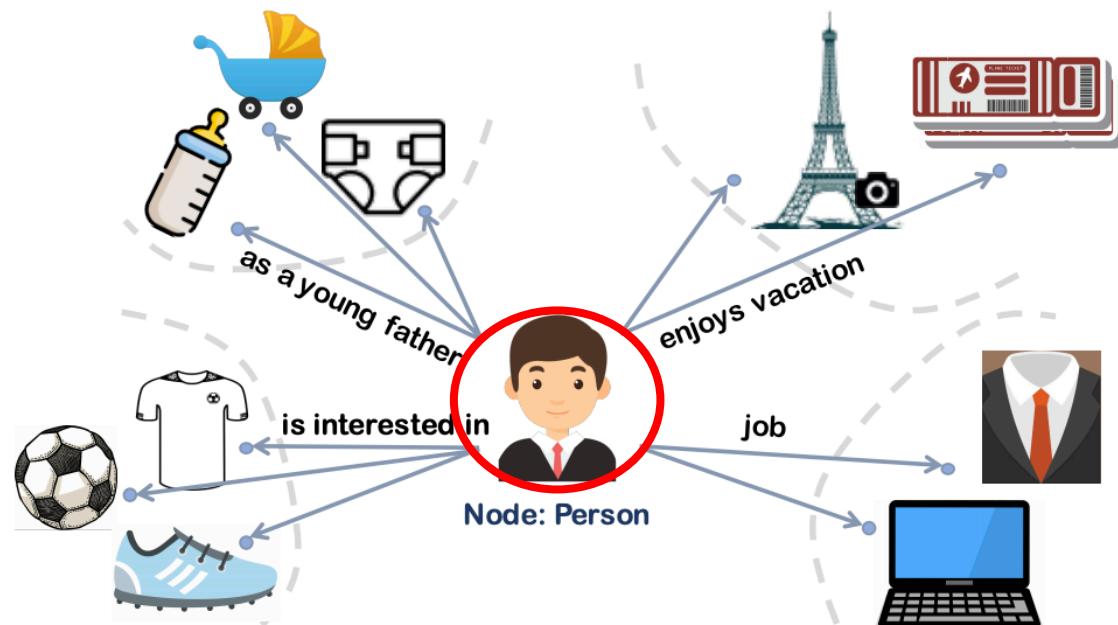
# vs. Modeling data in other domains?



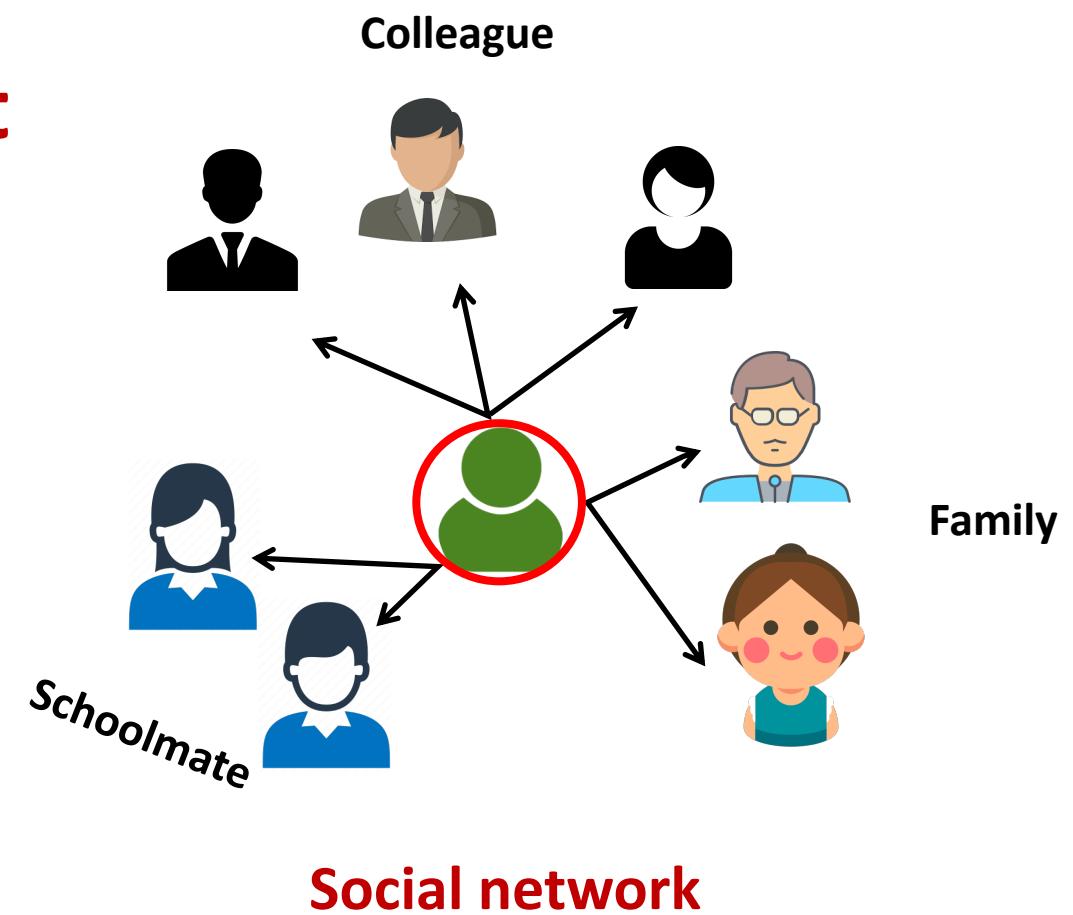
Ability to deal with various types of data is the key for user behavior analysis

# Challenges of User Behavior Analysis

## 2. User behavior has **multi-aspect**



Purchase history



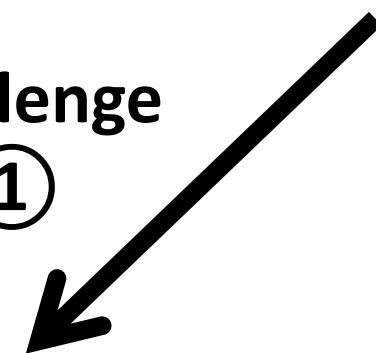
Social network

How to differentiate among multiple aspects?

# Recap: User Behavior Analysis

**Goal:** To understand and extract meaningful knowledge from user behaviors

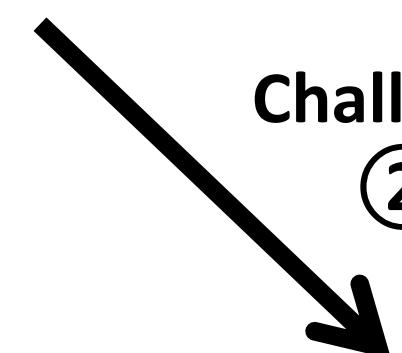
Challenge  
①



User behavior data is  
**multi-modal**

How to extract knowledge from  
different modalities?

Challenge  
②



User behavior  
has **multi-aspect**

How to differentiate  
multiple aspects?

# Overview: User Behavior Analysis

## Part 2: Multi-modal

User	Demographics	[RecSys15]
	Social network	[WWW16, InforSci16]
	User Review	[InforSci19, SIGIR18]
Item	Meta-data	[RecSys15, ICDM18]
	Item description	[Recsys16, InforSci17]
	Image	[WWW17]
	Affinity relation	[WWW17]
User-Item	Rating	[RecSys16, WWW17,
	Click/Purchase/	InforSci17,19, SIGIR18,ICDM18]
	Add-to-cart/	[IJCAI19b, InforSci20,KNOSYS20]
	Add-to-favorite	
	Bookmark	[ICDM18]
	Time information	[IJCAI19a, KNOSYS20, sub_b]

## Part 3: Multi-aspect

Homogeneous Network	[KDD20]
Multiplex Network	[AAAI20, KNOSYS20]
Heterogeneous Network	[ICDM18, CIKM19, KDD20, sub_c]

# Outline

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Part 2: **Multi-modal** User Behavior Analysis 

Part 3: **Multi-aspect** User Behavior Analysis

Part 4: Vision for the future

# Overview: User Behavior Analysis

## Part 2: Multi-modal

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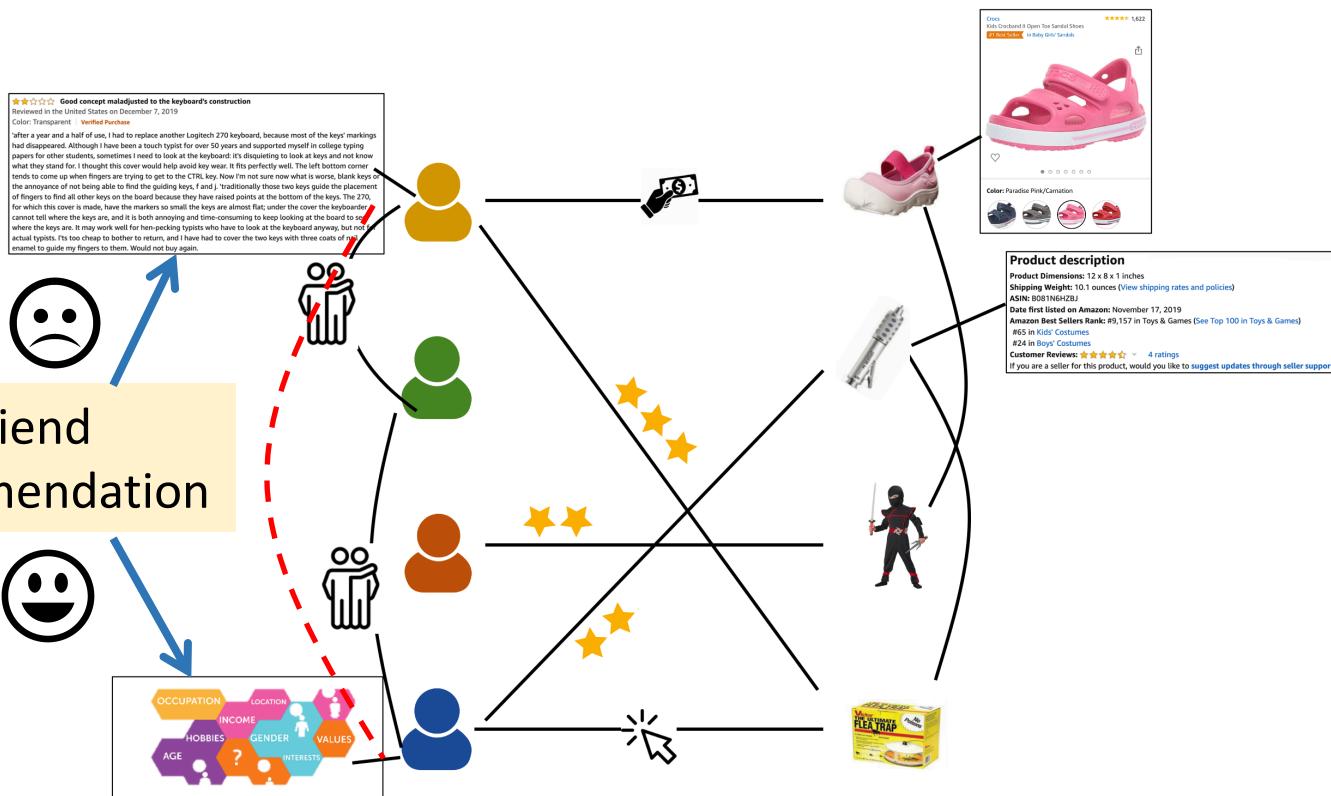
Item	Meta-data	[RecSys15, ICDM18]
	Item description	[Recsys16, InforSci17]
	Image	[WWW17]
	Affinity relation	[WWW17]

User-Item	Rating	[RecSys16, WWW17,
	Click/Purchase/	InforSci17,19, SIGIR18,ICDM18]
	Add-to-cart/	
	Add-to-favorite	[IJCAI19b, InforSci20,KNOSYS20]
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## Part 3: Multi-aspect

Homogeneous Network	[KDD20]
Multiplex Network	[AAAI20, KNOSYS20]
Heterogeneous Network	[ICDM18, CIKM19, KDD20, sub_c]

# User behavior data is multi-modal



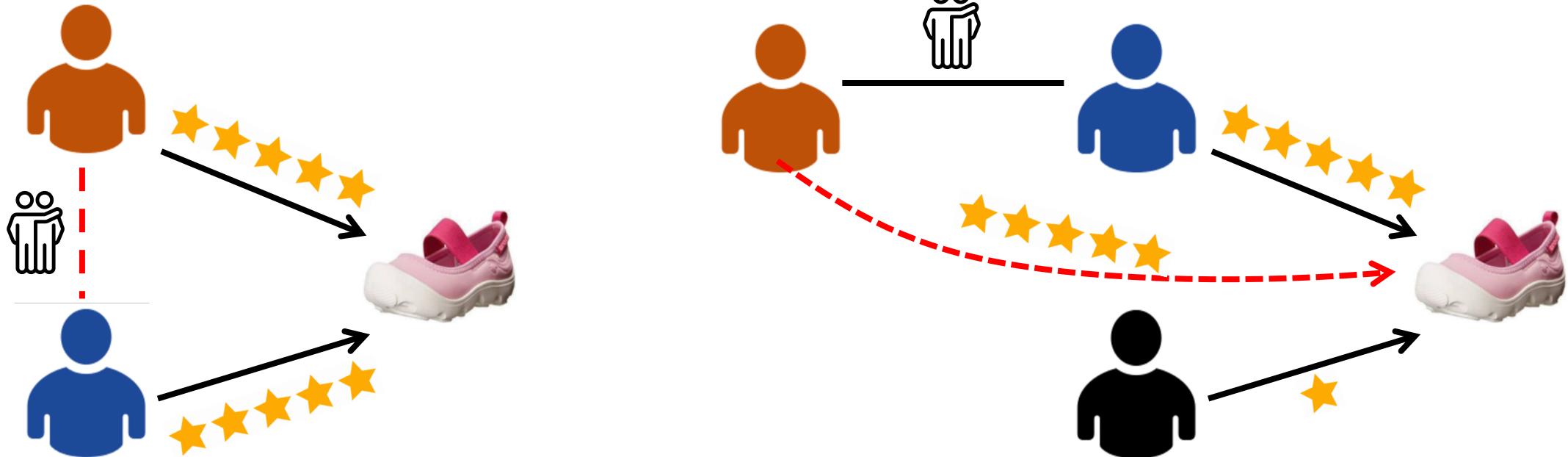
- Click
- Purchase
- Friend
- Item image
- Item description text
- User reviews
- User demographics
- Also-viewed, also-bought
- ...

How to extract knowledge from multi-modal user interaction?

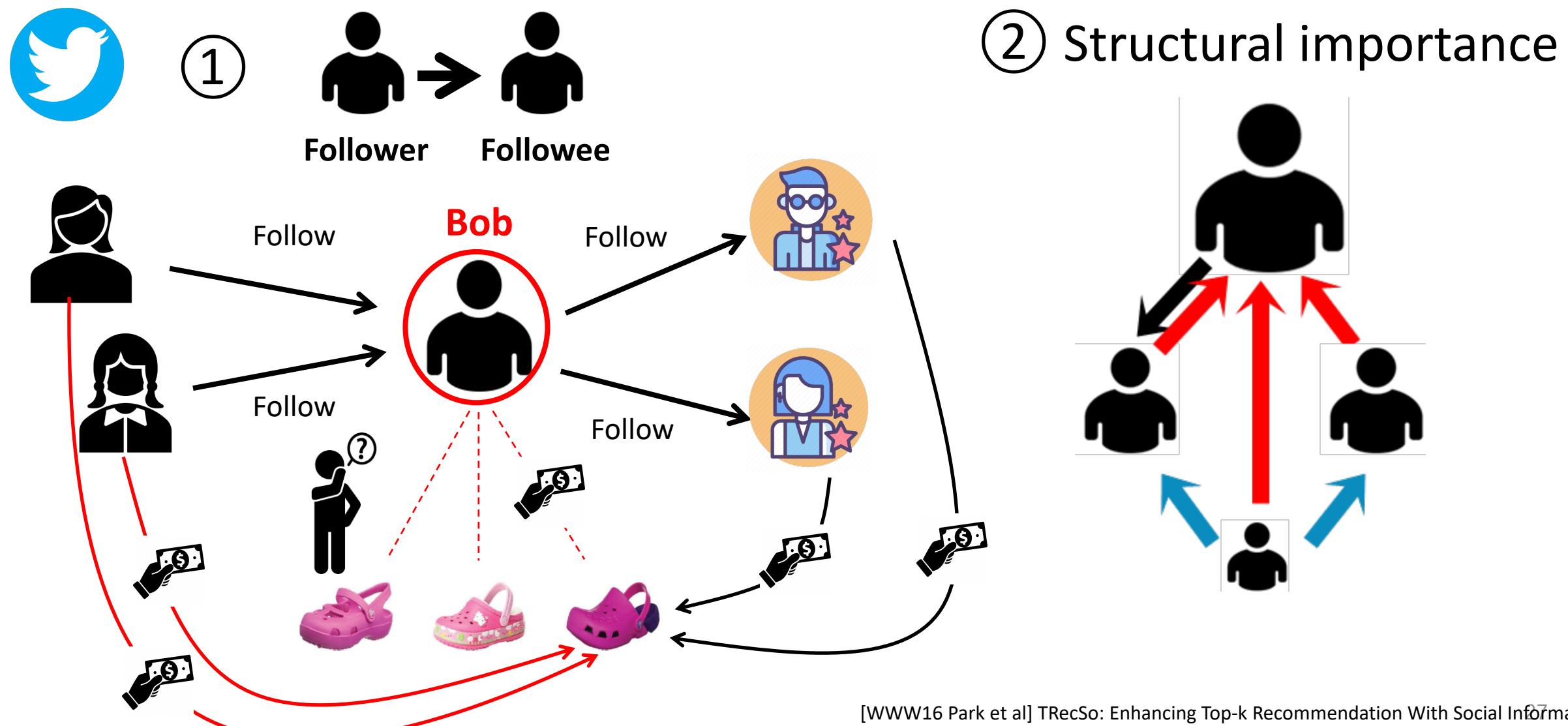
# How Does User Social Network Help?

## Homophily effect

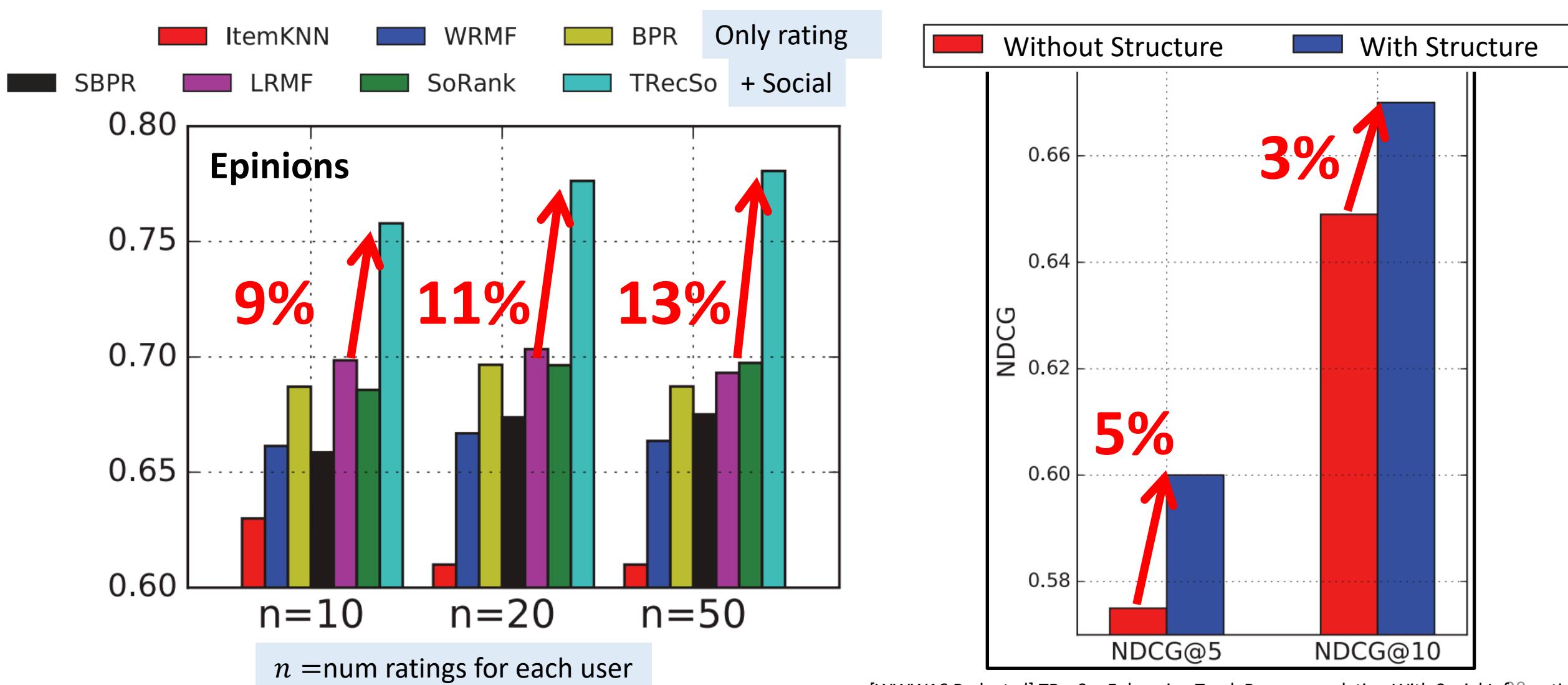
Likely to be friends with users with similar interest



# Social information of users [WWW'16, InforSci'16]



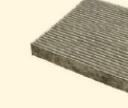
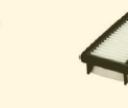
# Social information of users [WWW16, InforSci16]



# How Does Item Relational Network Help? [WWW'17]

**Clothing  
Domain**

**Non-  
clothing  
Domain**

Product Domain	Target	Also-viewed item (Item relational network)					
Boys' Clothing							
							
Automotive							
Pet Supplies							
Office Products							

**Also-viewed item  
(Item relational network)**

**Visually  
related**

**Functionally  
related**

# How Does Item Relational Network Help? [WWW'17]

**Clothing  
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**Non-  
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Domain**

Product Domain	Target	Also-viewed item (Item relational network)					
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Automotive	<b>Flea repellant (Liquid)</b>						
Pet Supplies							
Office Products							

**Also-viewed item  
(Item relational network)**

**Visually  
related**

**Functionally  
related**

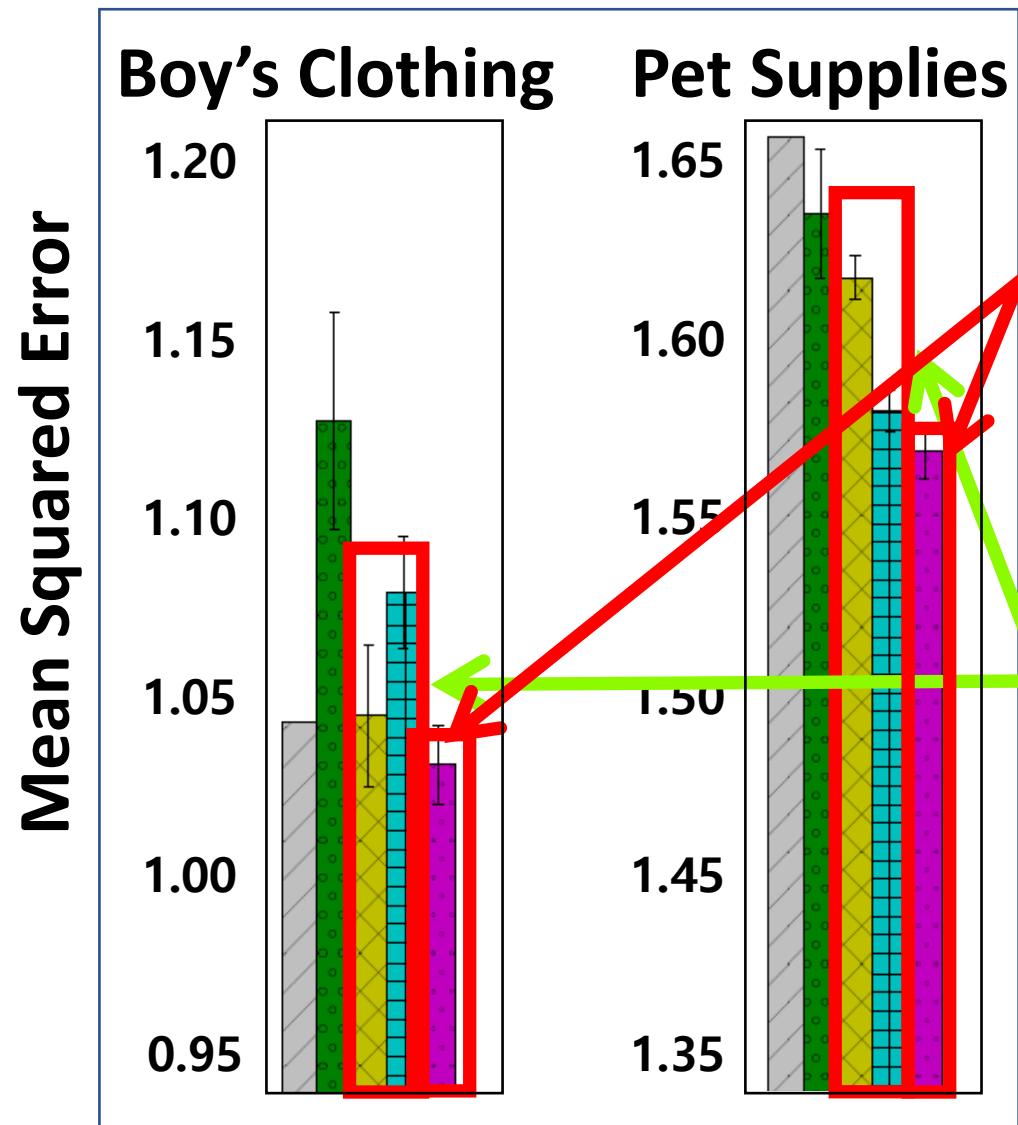
**Functionality** cannot be captured by item images

# How Does Item Affinity Network Help? [WWW'17]

## Rating Prediction Task

- █ PMF      Rating only
- █ VMF      + Visual
- █ MCF      + Also-viewed
- █ VMCF      + Both

The smaller  
the better



Combining both visual information and item affinity network performs the best regardless of the domains

Clothing domain  
→ Visual information

Non-clothing domain  
→ also-viewed information

[RecSys16 Kim and Park et al] Convolutional Matrix Factorization for Document Context-Aware Recommendation  
 [InfoSci17 Kim and Park et al] Deep Hybrid Recommender Systems via Exploiting Document Context and Statistics of Items  
 [SIGIR18 Hyun and Park et al] Review Sentiment-Guided Scalable Deep Recommender System  
 [InforSci18 Hyun, Park et al] Target-Aware Convolutional Neural Network for Target-Level Sentiment Analysis  
 [IJCAI19a Lee, Park et al] Action Space Learning for Heterogeneous User Behavior Prediction  
 [IJCAI19b Kim, Kim, Park et al] Sequential and Diverse Recommendation with Long Tail

# Others

- **User demographics / Item metadata** [RecSys'15]
  - Age, resident, purchased time, category, price, quantity, etc
  - **User purchase prediction competition (Top 1.1% out of 850 teams. Paper invited)**
- **User review / Item description text** [RecSys'16, InforSci'17,19, SIGIR'18]
  - **Field-Weighted Citation Impact (FWCI): 54.34 (Top 1% worldwide)**
  - **Top-2 Cited paper in RecSys'16 (Cited 311 times)**
    - c.f.) Top-1: Deep neural networks for YouTube recommendations (work by Google)
- **Temporal dynamics (sequence of clicks/purchases)** [IJCAI'19b, KNOSYS'20, sub]
- **Heterogeneous behaviors** [IJCAI'19a, InforSci'20]
  - Click, Purchase, Add-to-Cart, Favorite

[KNOSYS20 Park et al] An Encoder-Decoder Switch Network for Purchase Prediction

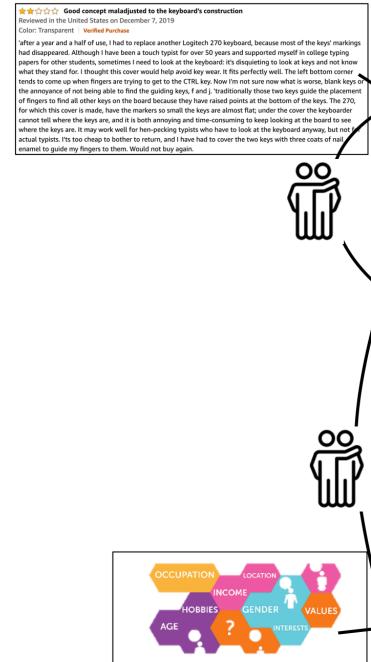
[InforSci20 Park et al] Click-aware Purchase Prediction with Push at the Top

[RecSys15 Park et al] Predicting User Purchase in E-commerce by Comprehensive Feature Engineering and Decision Boundary Focused Under-Sampling

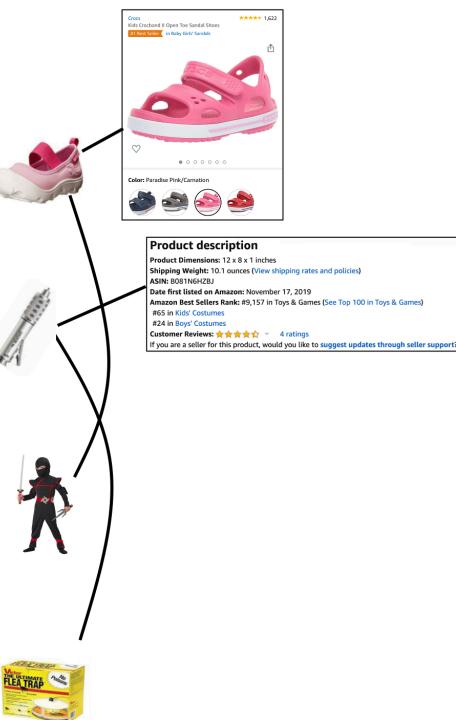
[sub Hyun, Cho, Park et al] Time-variant Review Representation for Recommender System

# Part 2

## So far, different types of user behavior

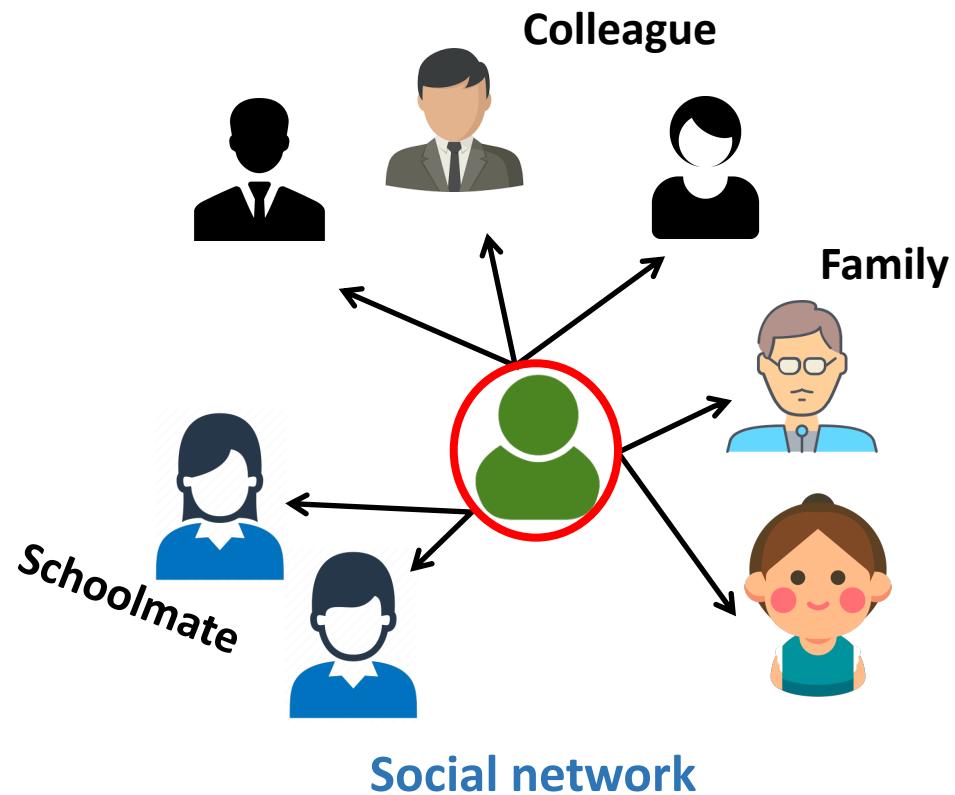


**What?  
How?**



# Part 3

## Now, we will go deeper into each user



**Why?**

# Outline

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Part 2: **Multi-modal** User Behavior Analysis

Part 3: **Multi-aspect** User Behavior Analysis 

Part 4: Vision for the future

# Overview: User Behavior Analysis

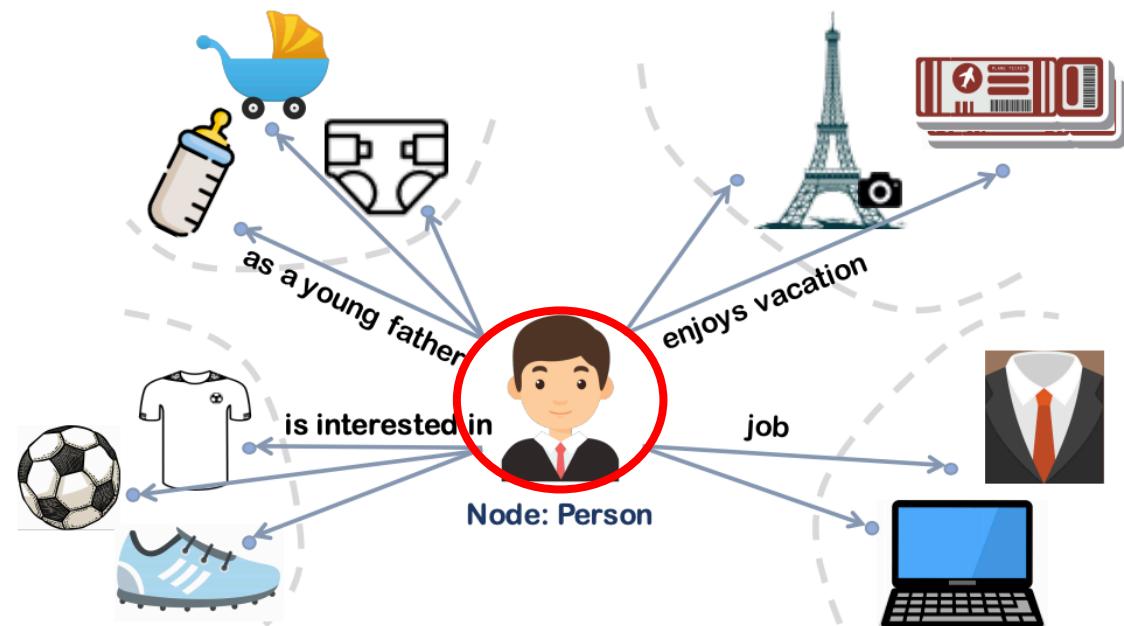
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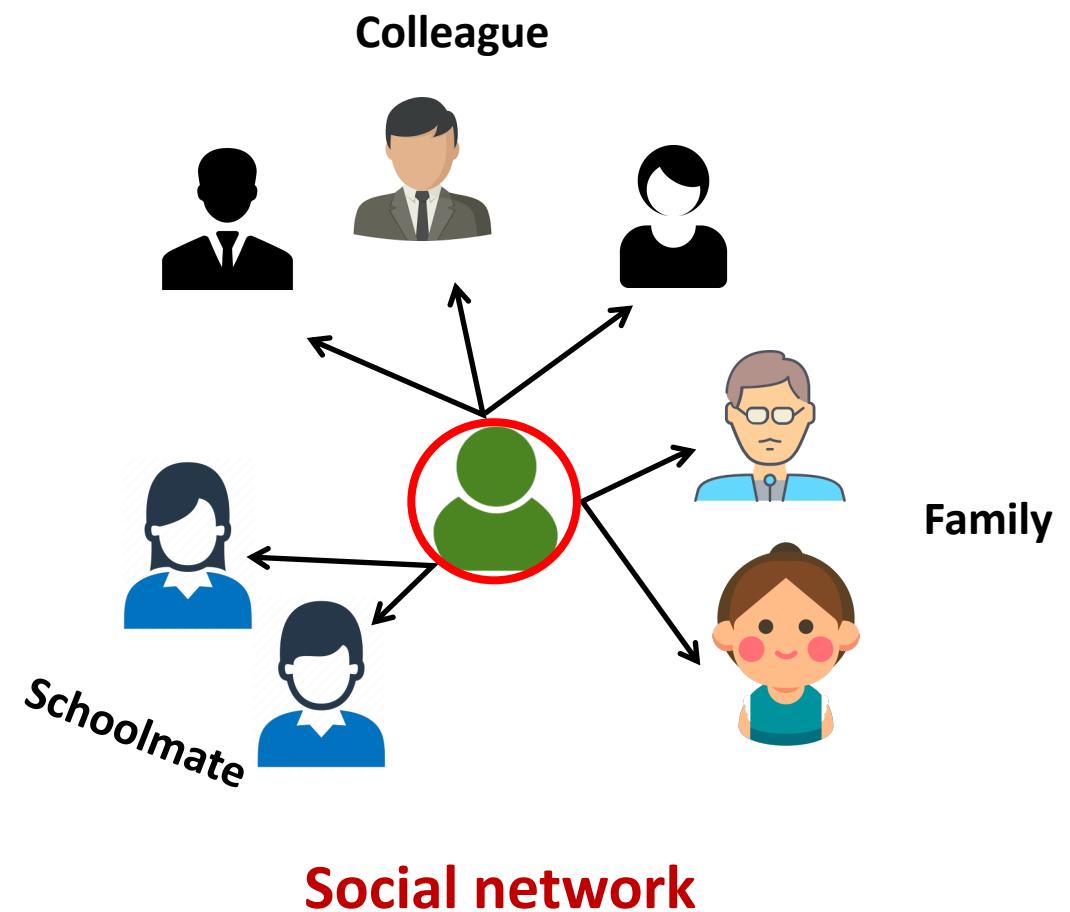
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# User behavior has **multi-aspect**



Purchase history



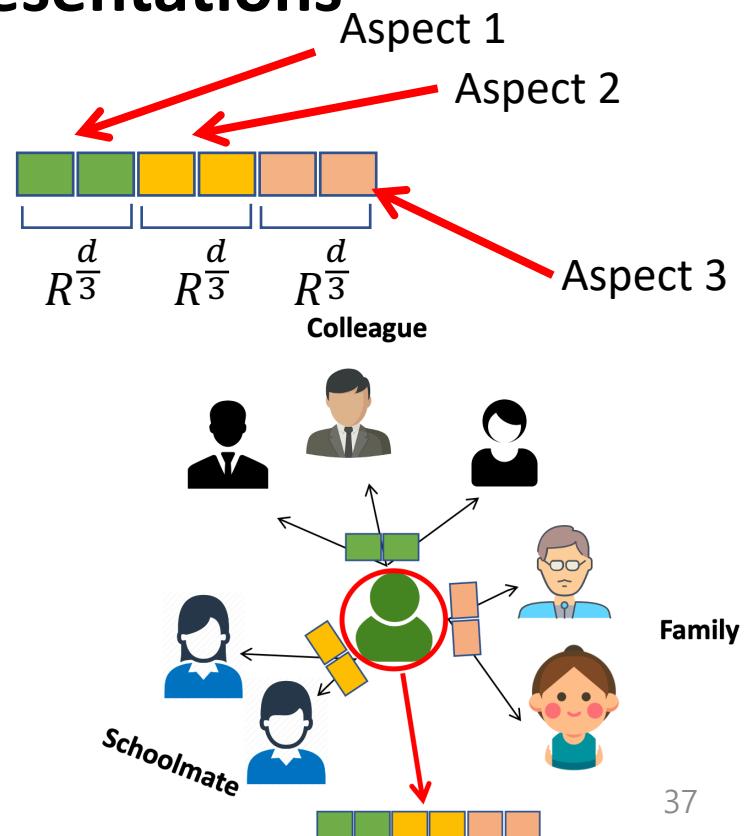
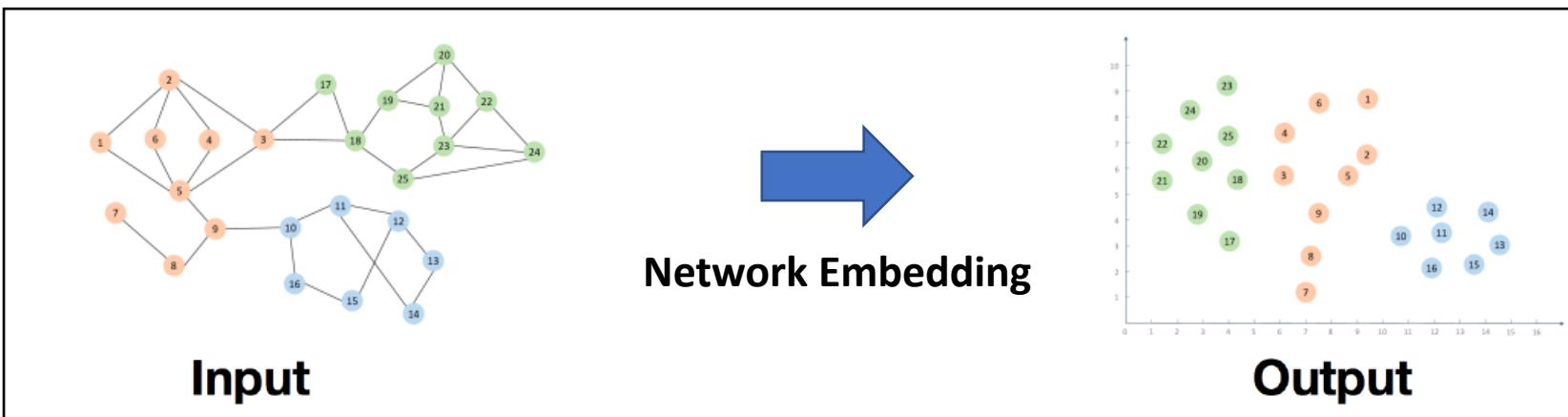
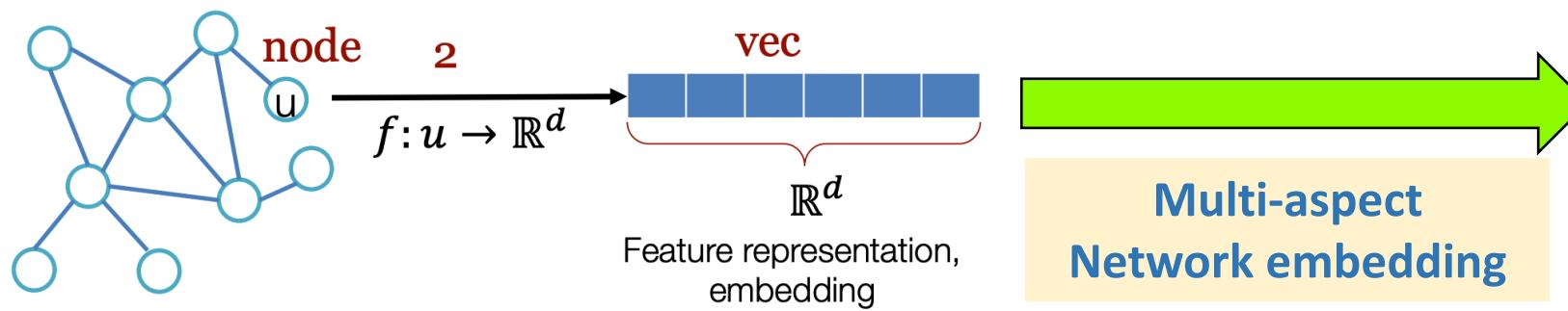
Social network

How to differentiate among multiple aspects?

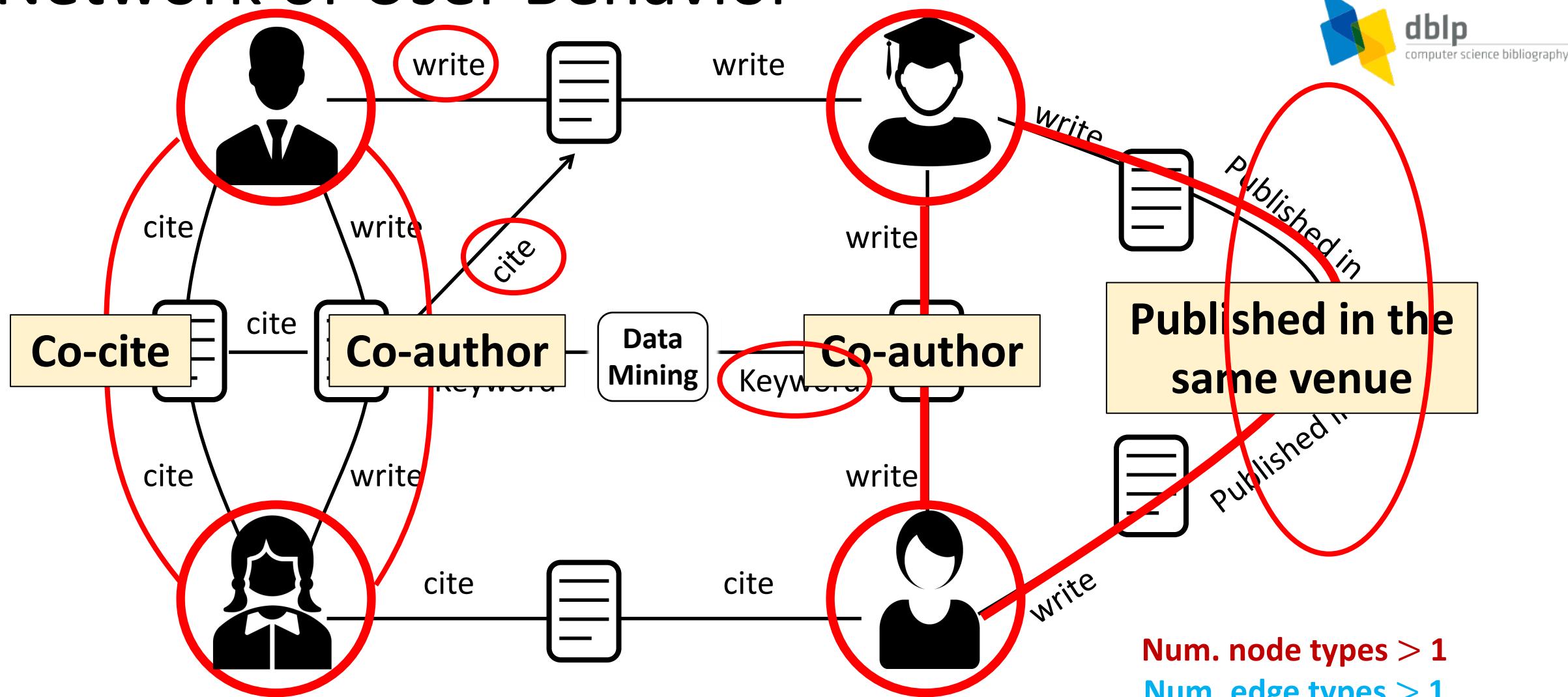
Figure credit: Jure Leskovec's slide

# What is Network Embedding?

- Encode nodes so that **similarity in the embedding space** approximates **similarity in the original network**
- Similar nodes in a network have similar vector representations**



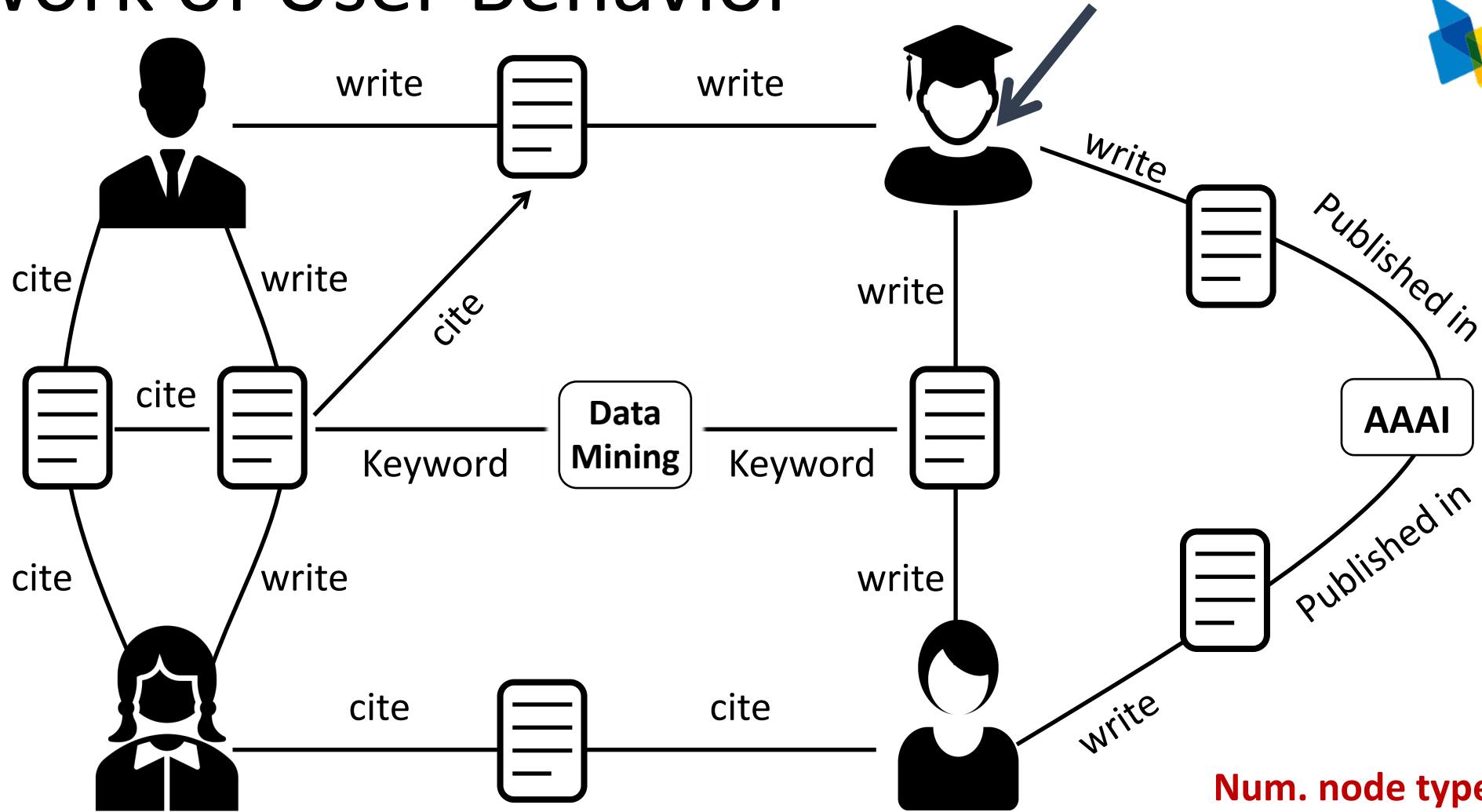
# Network of User Behavior



Heterogeneous Information Network

# Network of User Behavior

Task: Research interest?



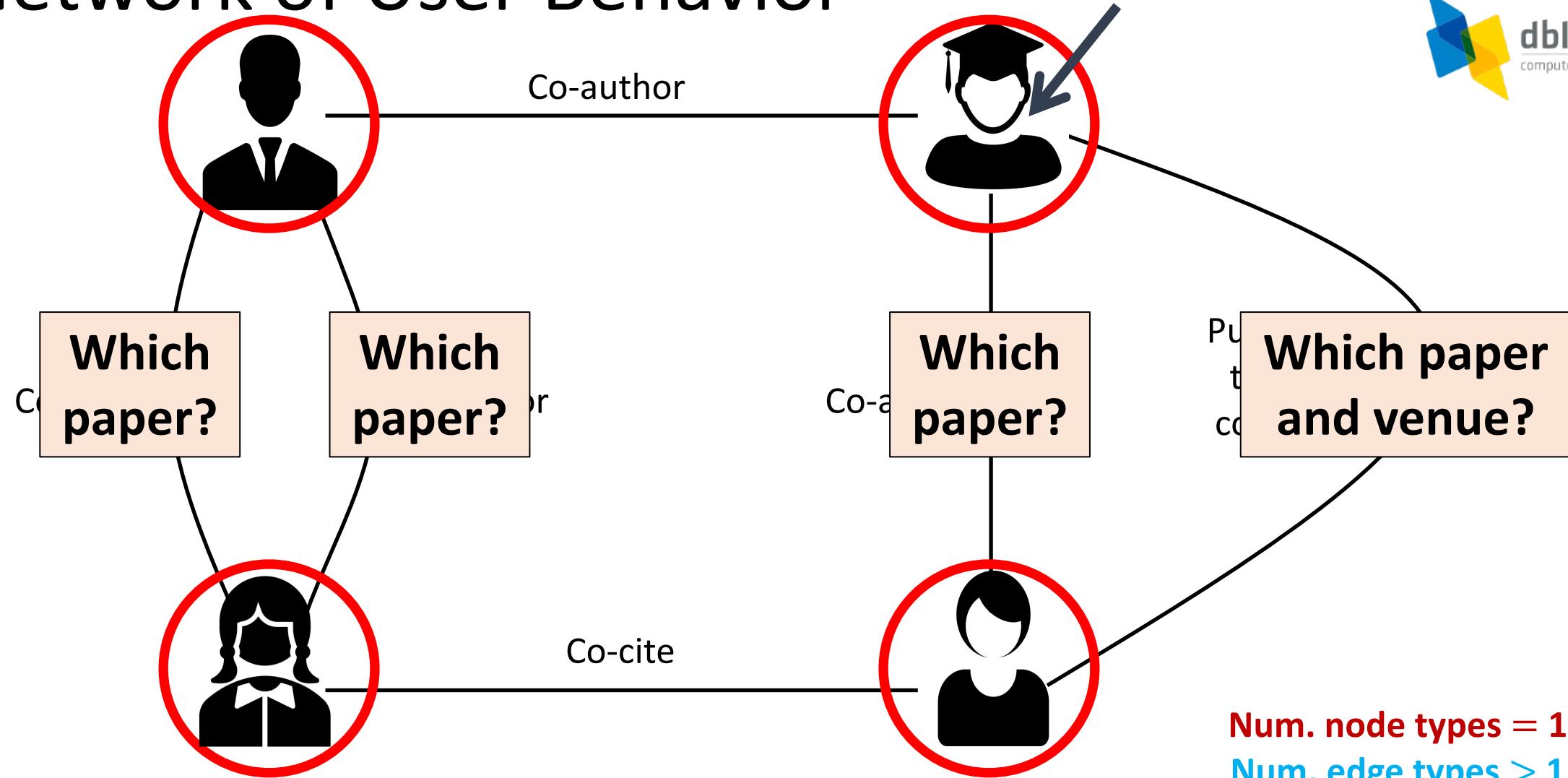
Num. node types > 1

Num. edge types > 1

Heterogeneous Information Network

# Network of User Behavior

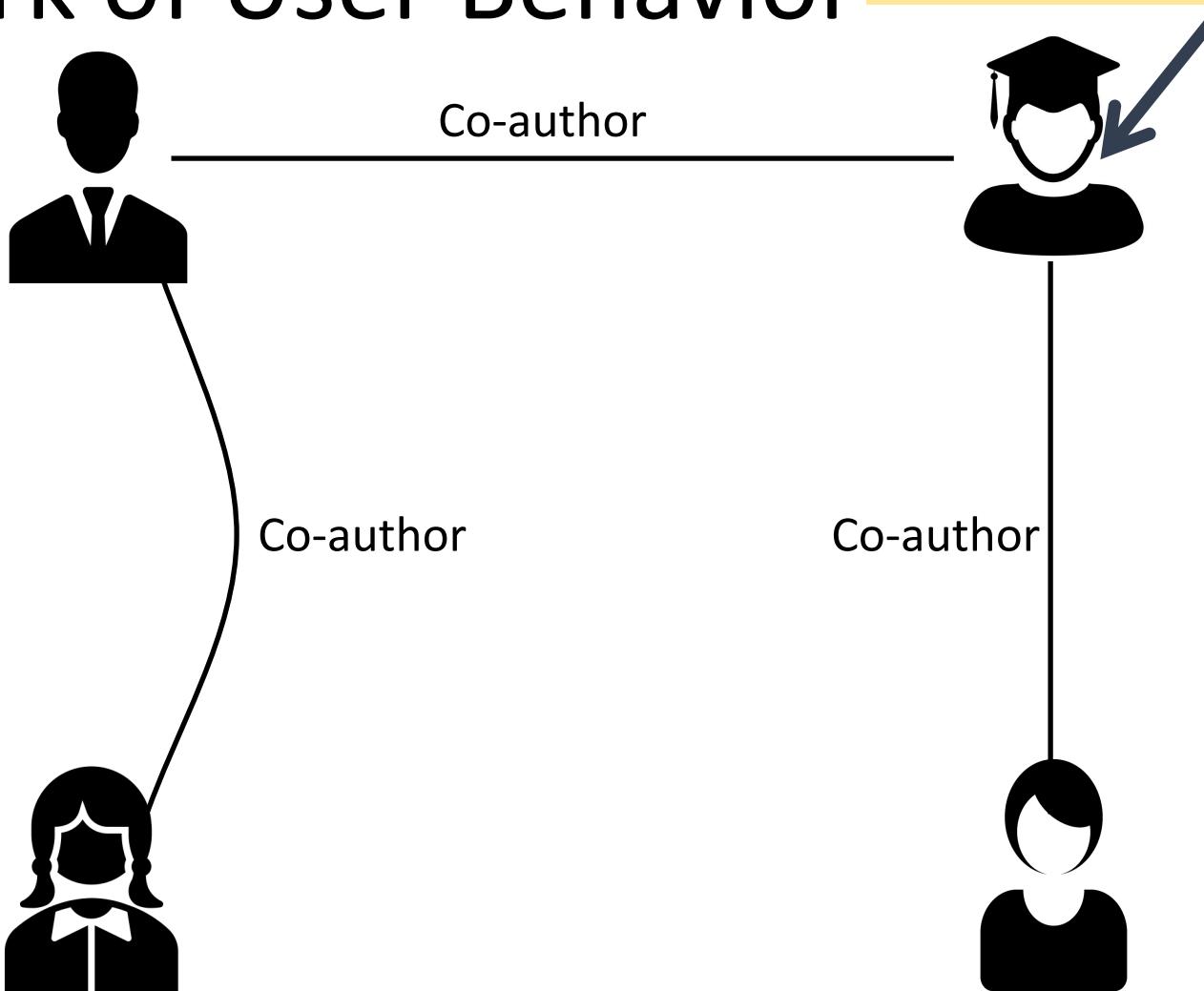
Task: Research interest?



Multiplex Network

# Network of User Behavior

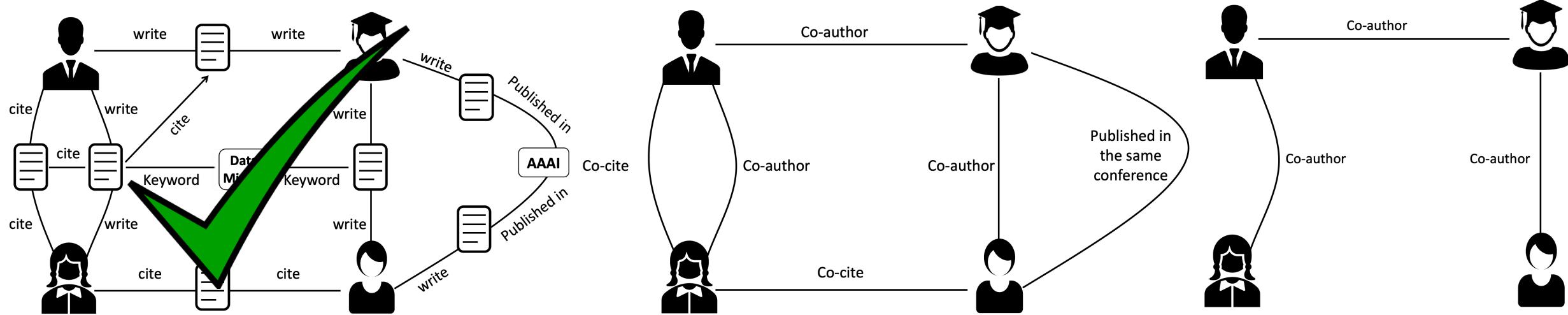
Task: Research interest?



Num. node types = 1  
Num. edge types = 1

Homogeneous Network

# Recap: Multi-aspect User Behavior



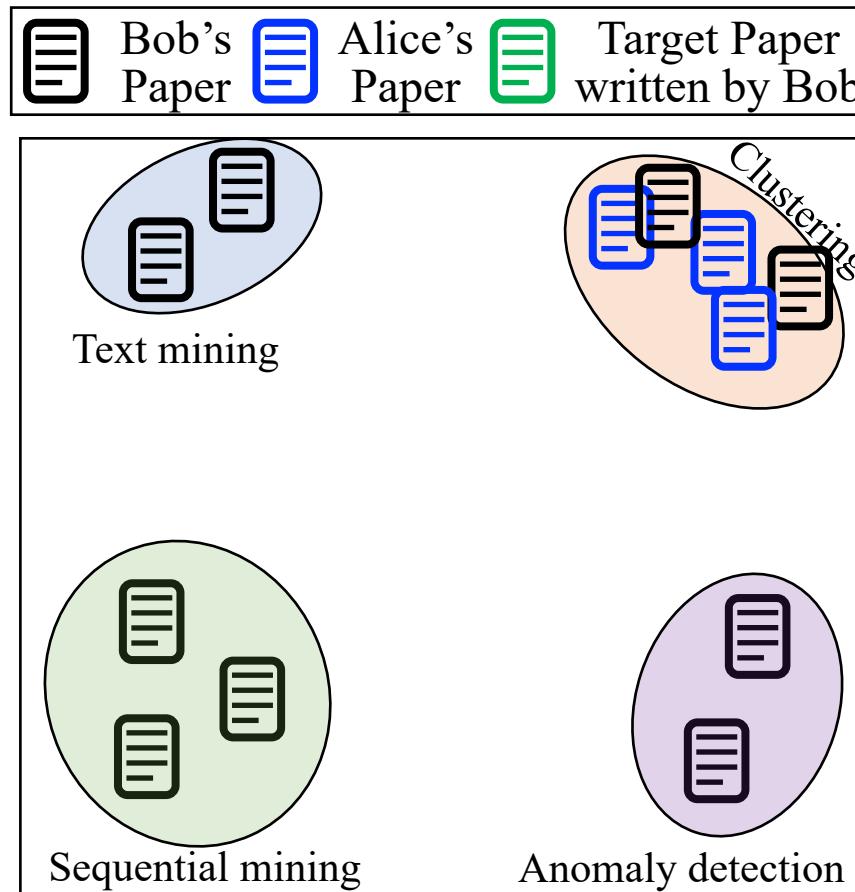
Heterogeneous network  
[ICDM18, CIKM19, KDD20, sub\_c]

Multiplex network  
[AAAI20, KNOSYS20]

Homogeneous network  
[KDD20]



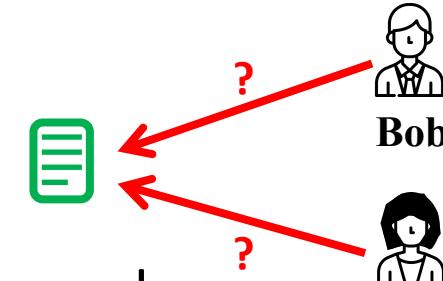
# Why does it matter? ex) Author identification



Has **multiple** papers in various research areas

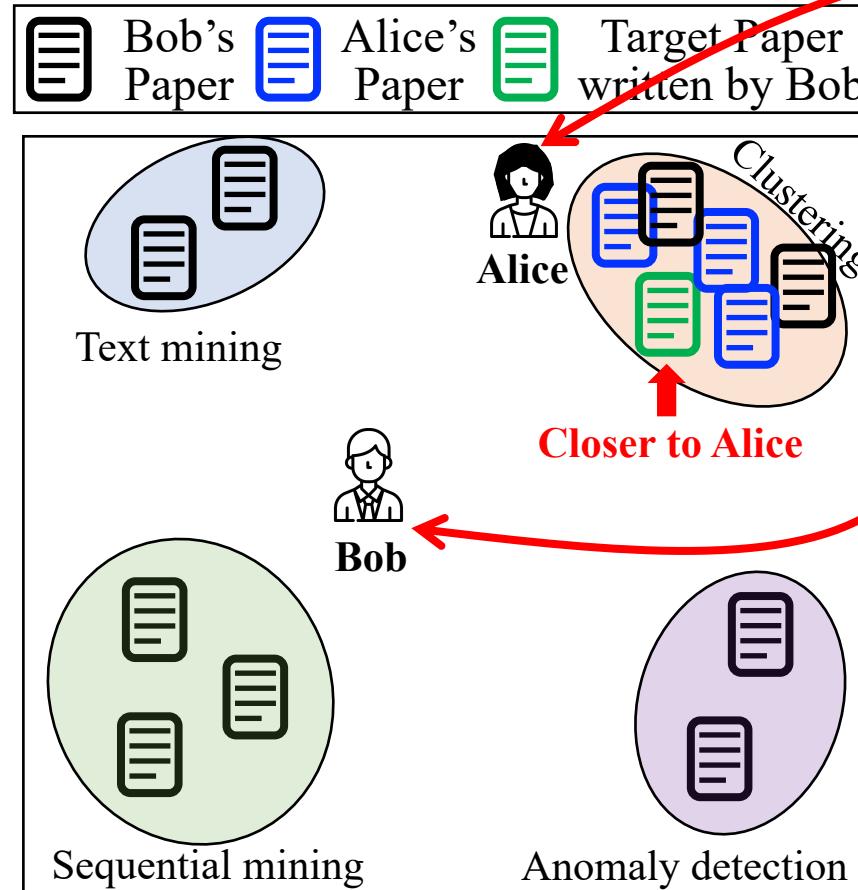


**Only** works on “Clustering” topic



Where are the **optimal points for embedding?**

# Why does it matter? ex) Author identification



Has **multiple** papers in various research areas

**Only** works on “Clustering” topic

Where are the **optimal points for embedding?**

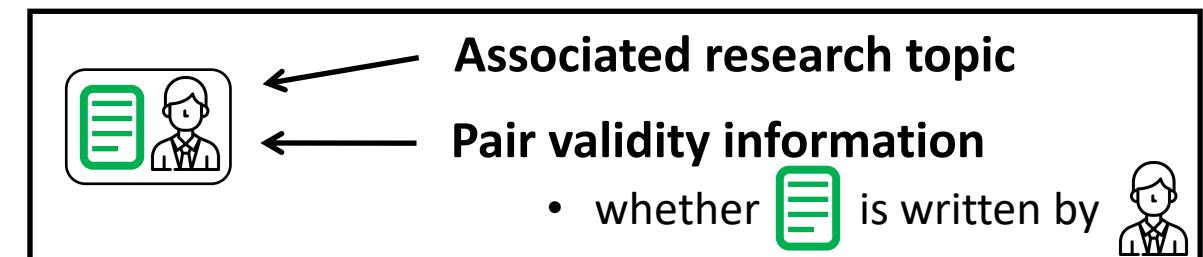
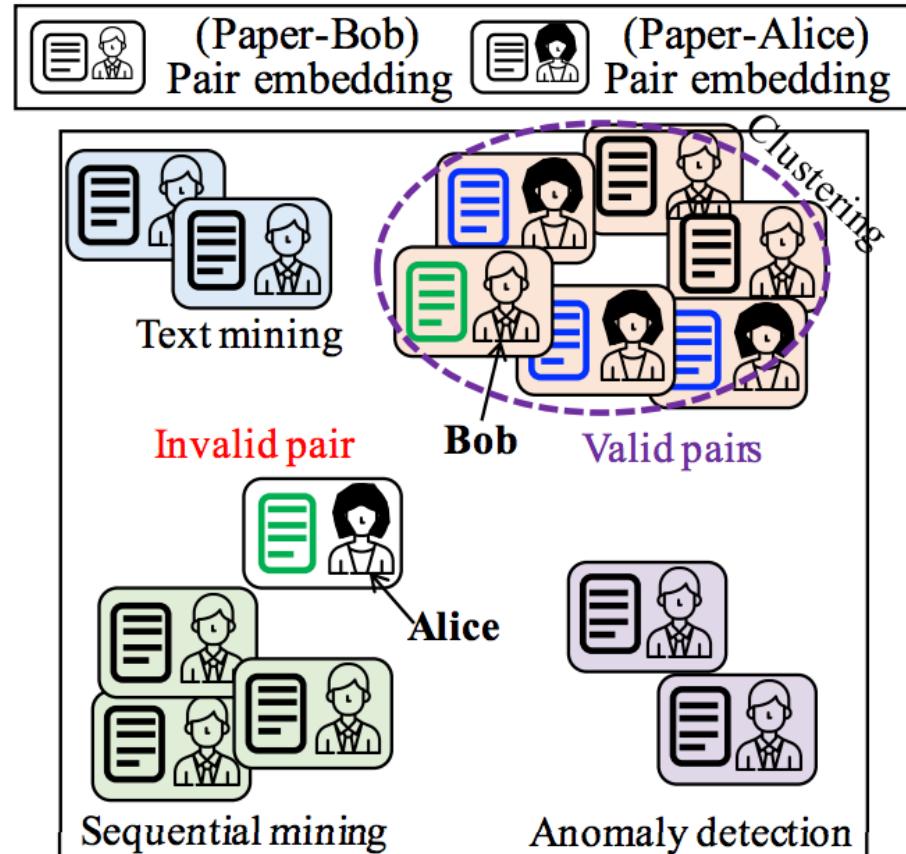
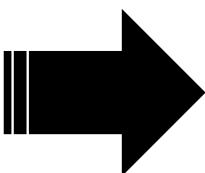
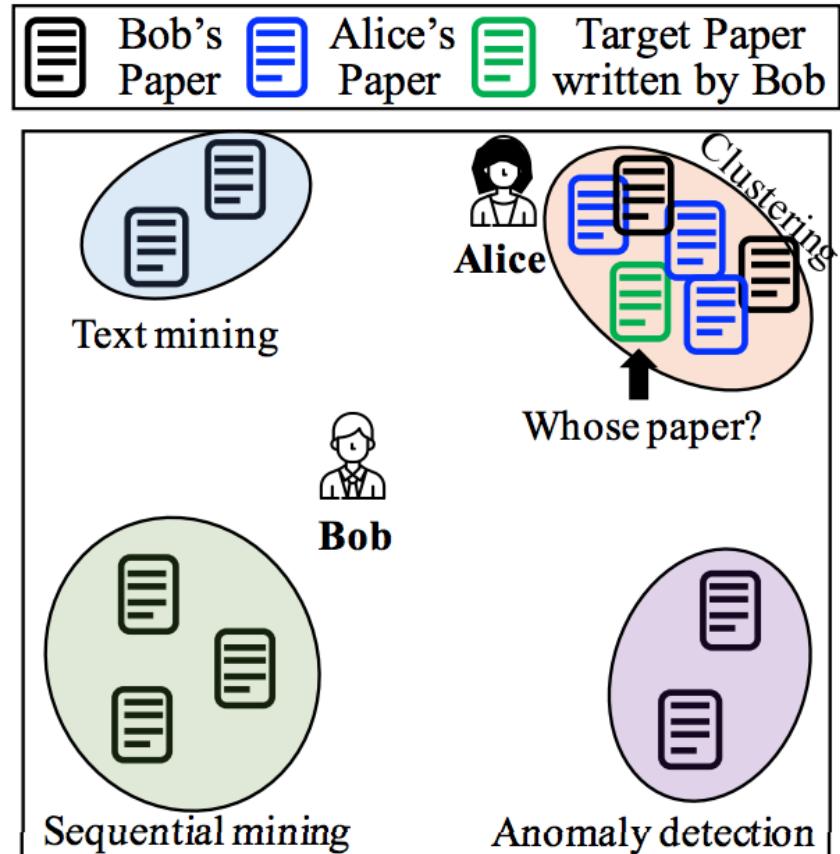
**Q. What will be the prediction for a new paper on “Clustering” written by Bob?**

**Ans. Alice’s Paper**

∴ Embedded together with “Clustering” papers  
→ Closer to Alice

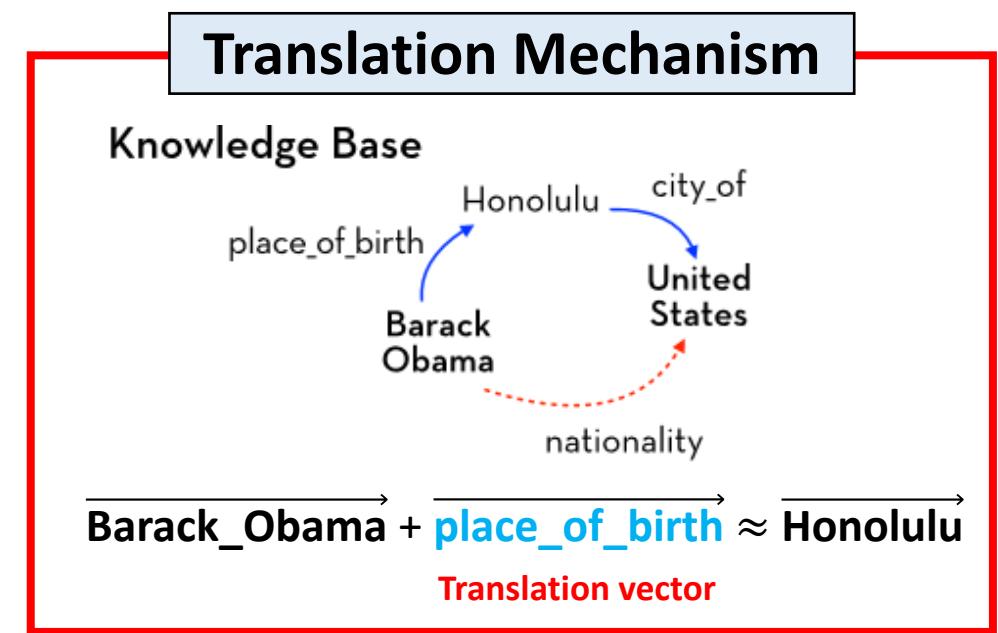
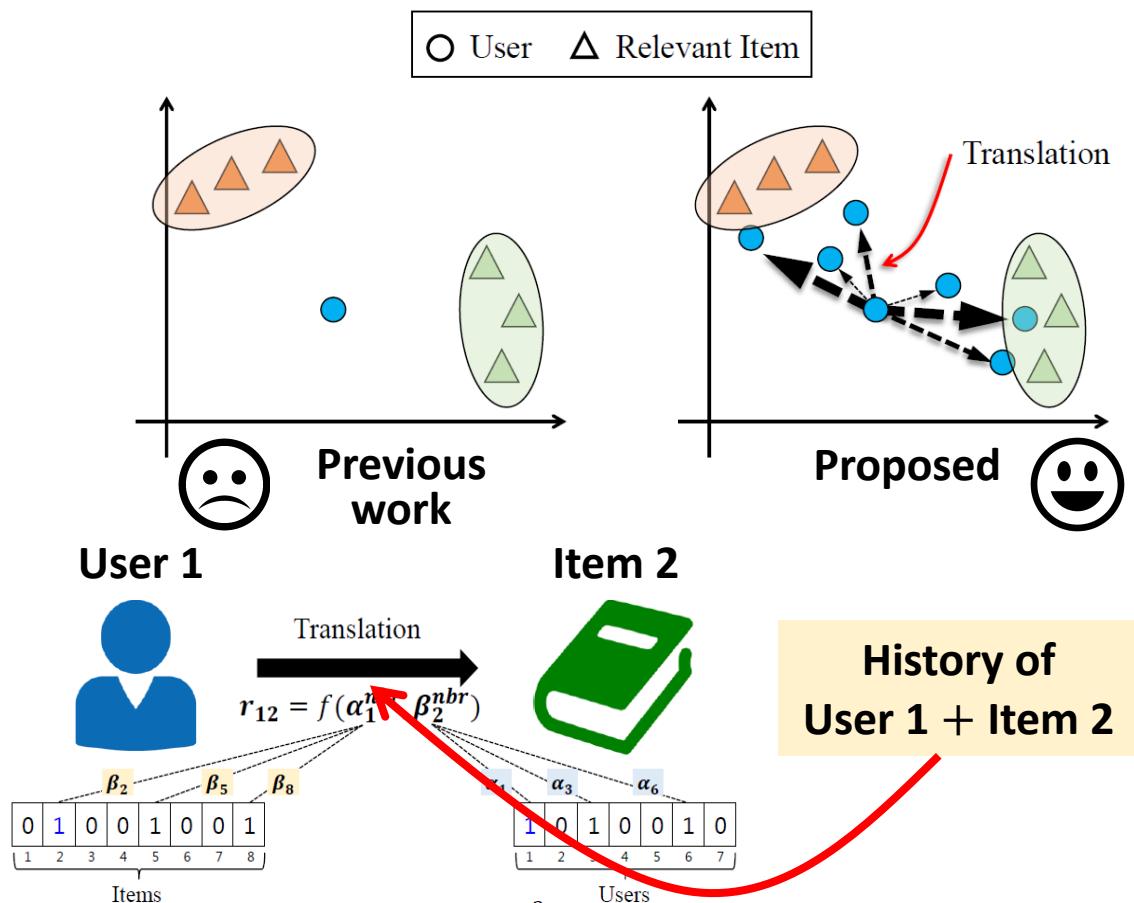
**Bob has multi-aspects and should be considered**

# Pair Embedding Framework [CIKM'19]

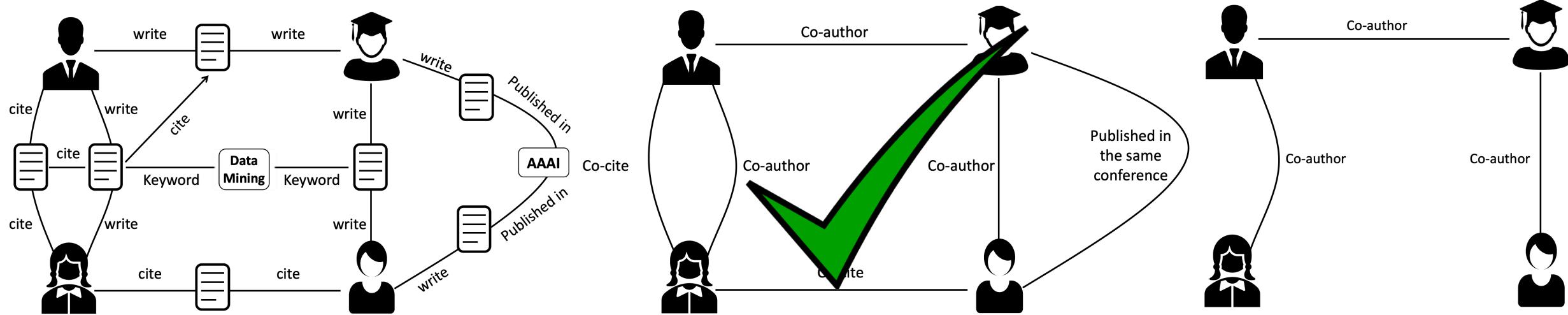


# Translation-based Metric learning Approach [ICDM'18]

- Alternative way of pair embedding
- “Translate” each user to items considering the user’s relation with items



# Recap: Multi-aspect User Behavior



Heterogeneous network  
[ICDM18, CIKM19, sub\_c]

Multiplex network  
[AAAI20, KBS20]

Homogeneous network  
[sub\_a]

**The amount of Information**

Rich ← → Sparse



# Why Consider Multiplex Network?

- Example 1: Social network
  - Relationship between users
- Example 2: E-commerce

Num. node types = 1  
Num. edge types > 1

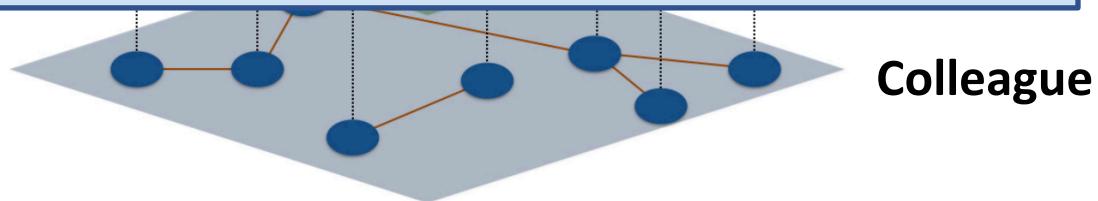


Node: User  
↑

We know different relations exists between nodes.

Then, how can we use them to model  
multi-aspect user behavior?

- Relationship between movies
  - Common director, common actor
- Example 5: Transportation network in a city
  - Relation between locations in a city
    - Bus, train, car, taxi

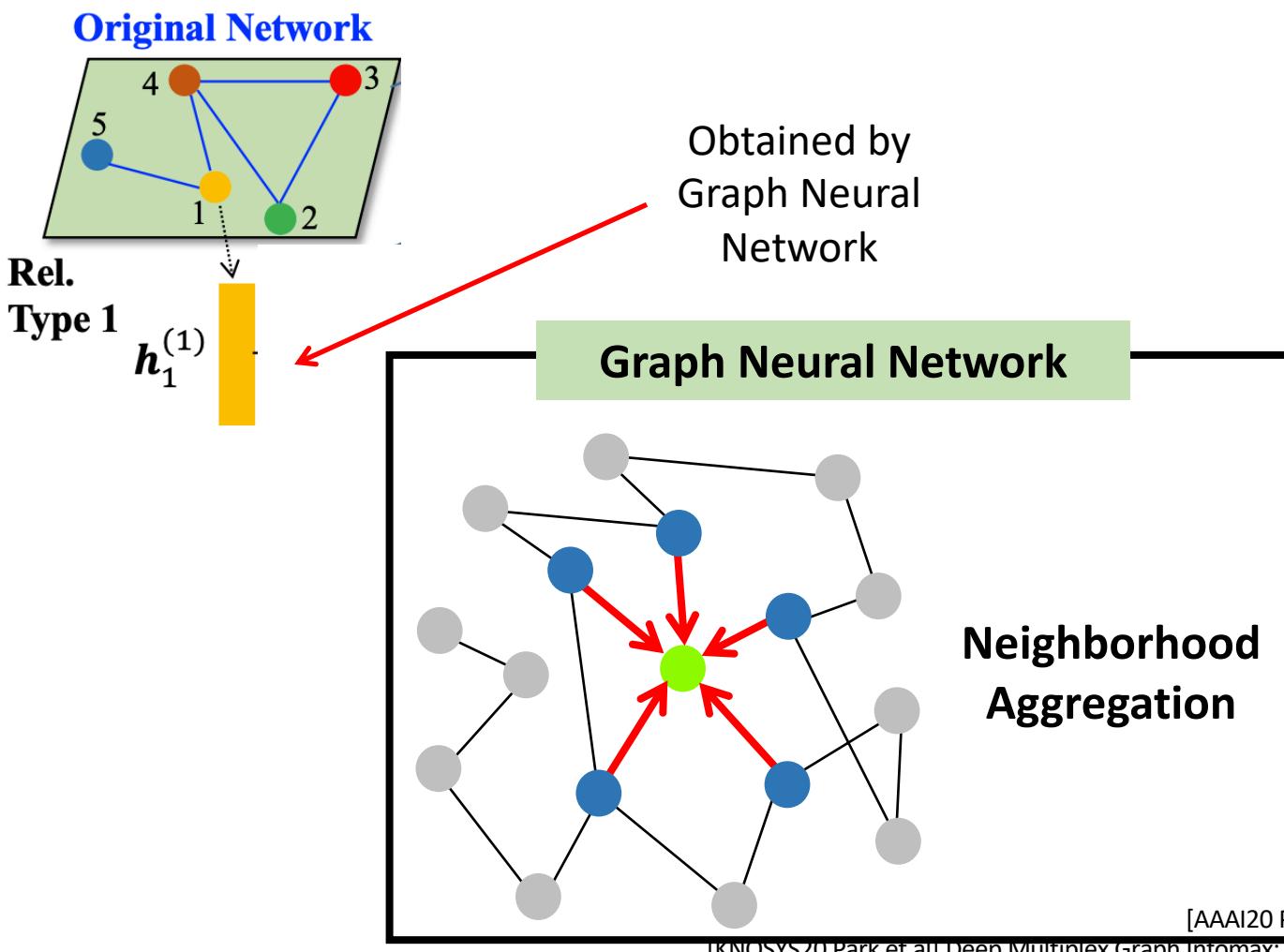


Social Network

# Deep Multiplex Graph Infomax [AAAI'20]

## Social Network

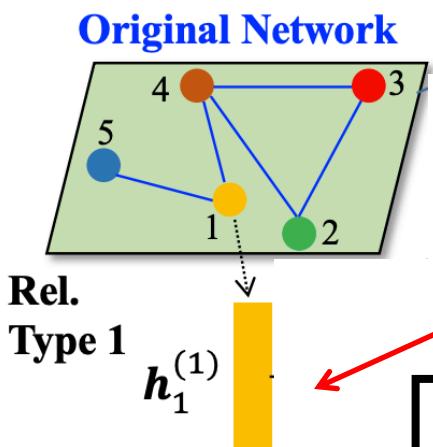
Schoolmate



# Deep Multiplex Graph Infomax [AAAI'20]

## Social Network

Schoolmate



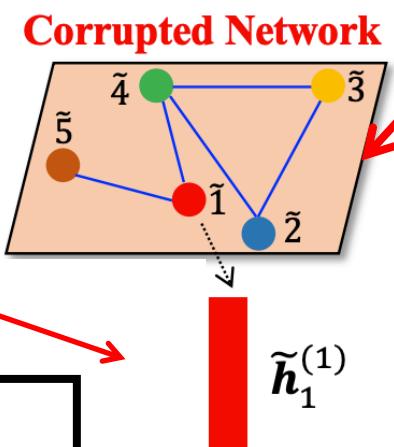
Shuffle feature matrix

$X$

Corrupt

$\tilde{X}$

Obtained by  
Graph Neural  
Network



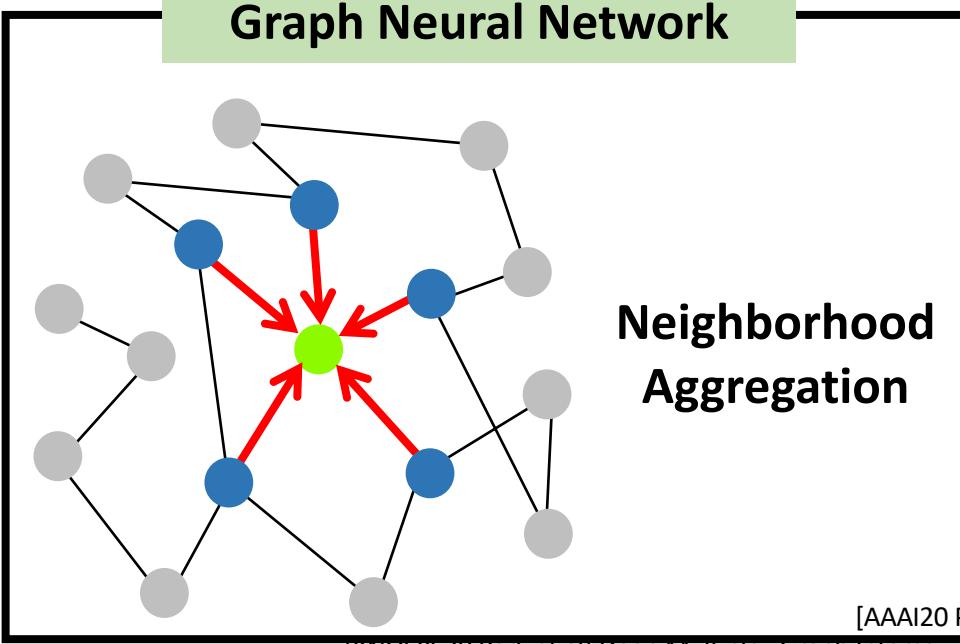
This is required for  
unsupervised training

Local  
information

Graph Neural Network

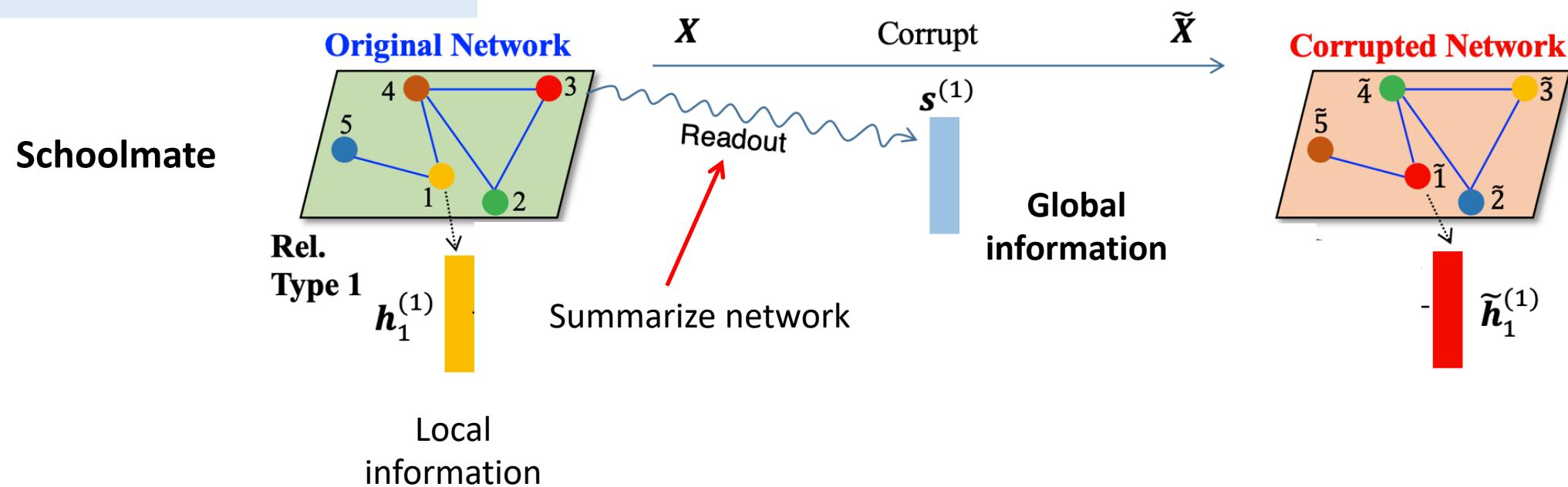
Neighborhood  
Aggregation

Local  
information



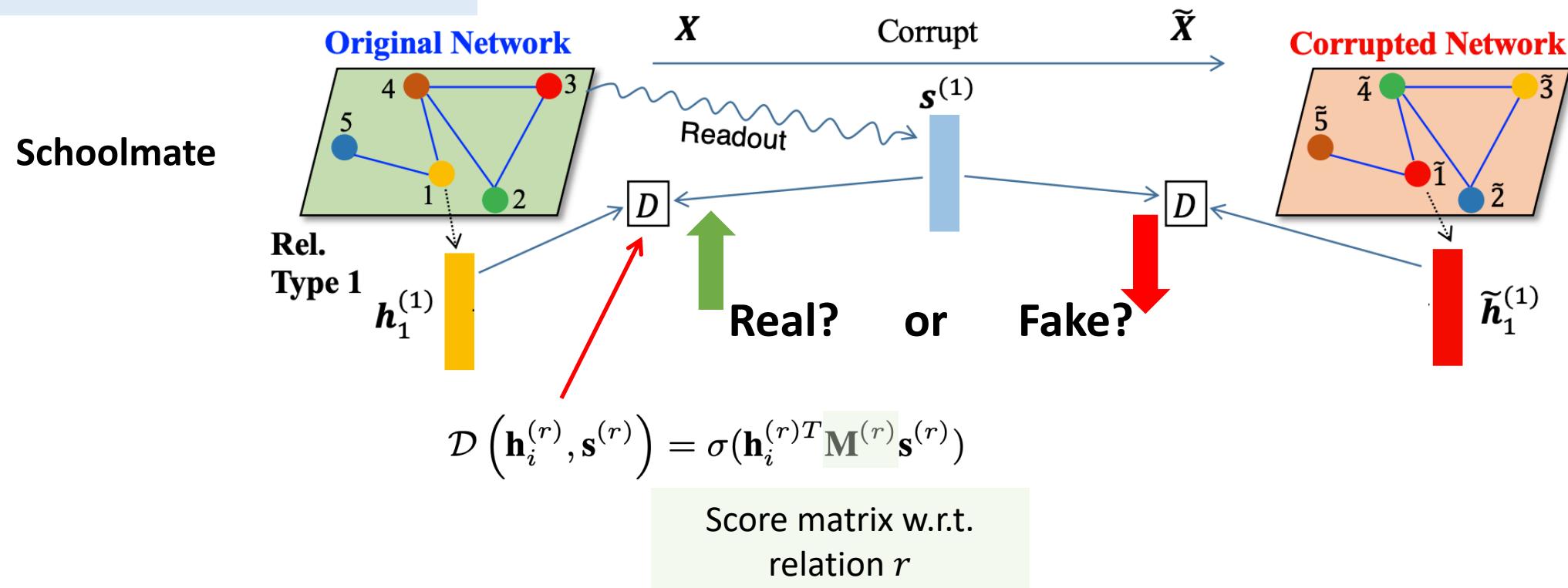
# Deep Multiplex Graph Infomax [AAAI'20]

## Social Network



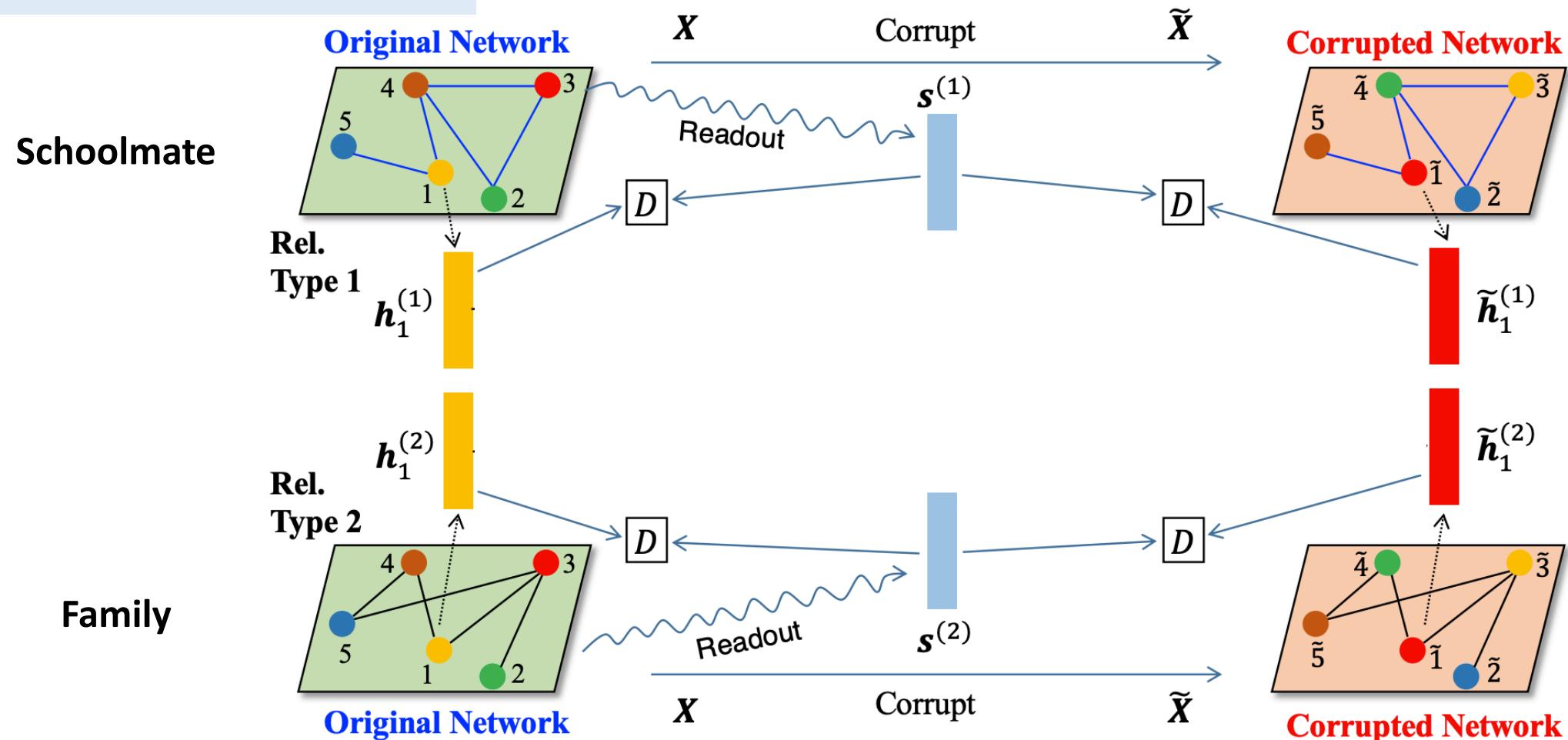
# Deep Multiplex Graph Infomax [AAAI'20]

## Social Network



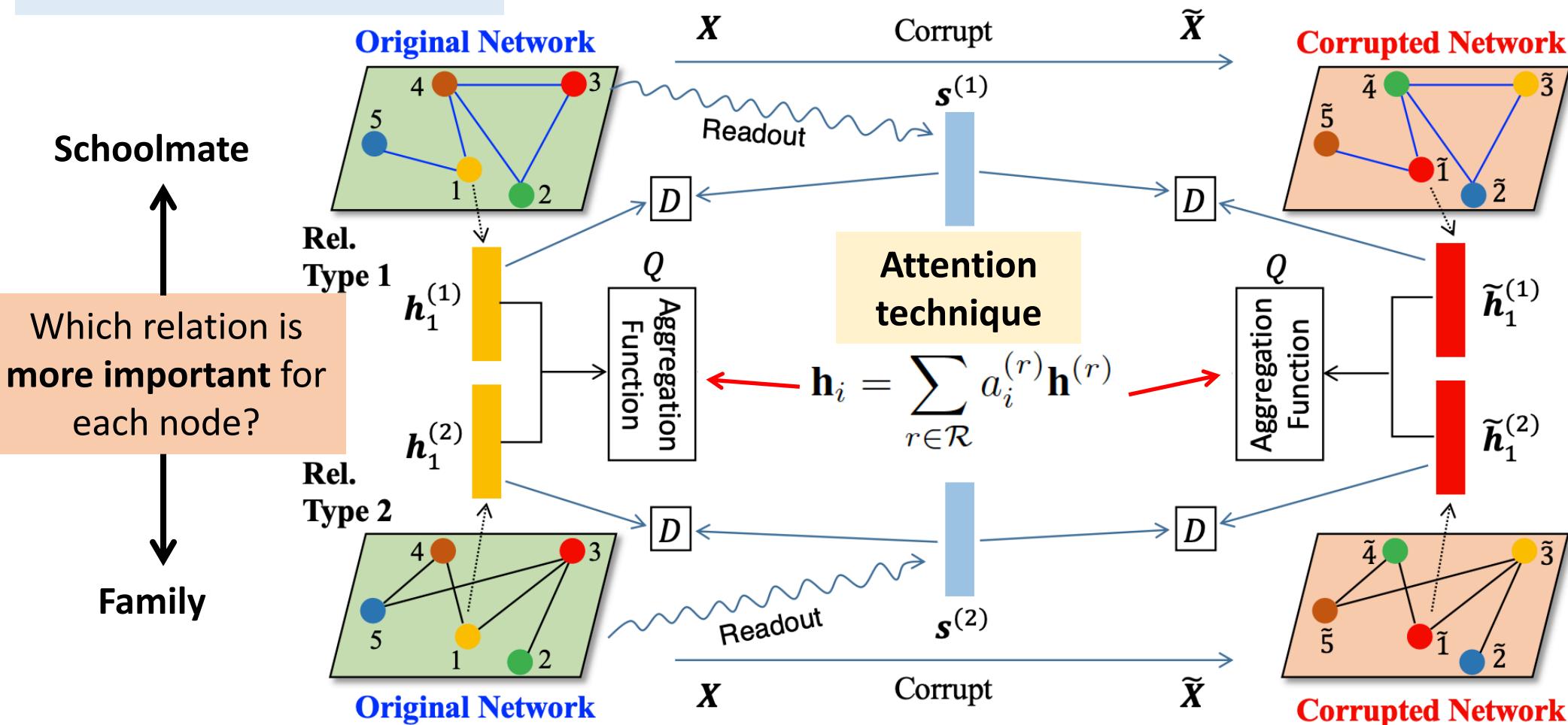
# Deep Multiplex Graph Infomax [AAAI'20]

## Social Network



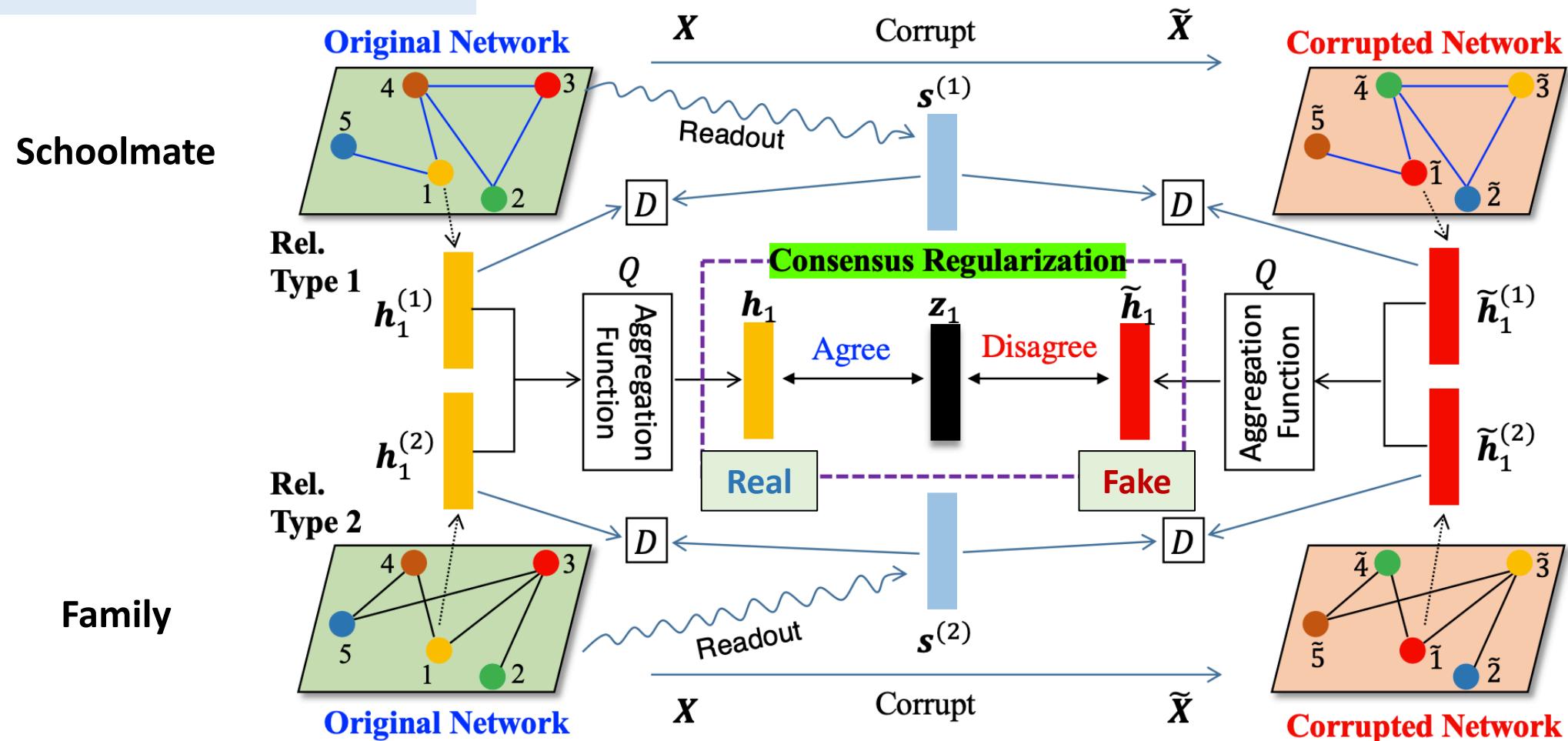
# Deep Multiplex Graph Infomax [AAAI'20]

## Social Network

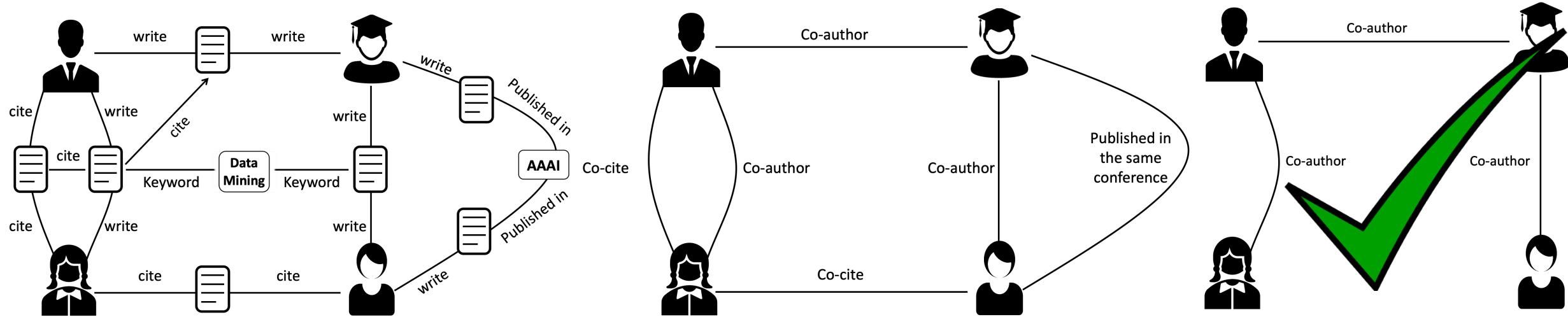


# Deep Multiplex Graph Infomax [AAAI'20]

## Social Network



# Recap: Multi-aspect User Behavior



Heterogeneous network  
[ICDM18, CIKM19, KDD20, sub\_c]

Multiplex network  
[AAAI20, KNOSYS20]

Homogeneous network  
[KDD20]



# Why Homogeneous Network?



**In reality,  
Node features (types) or labels are not always given**

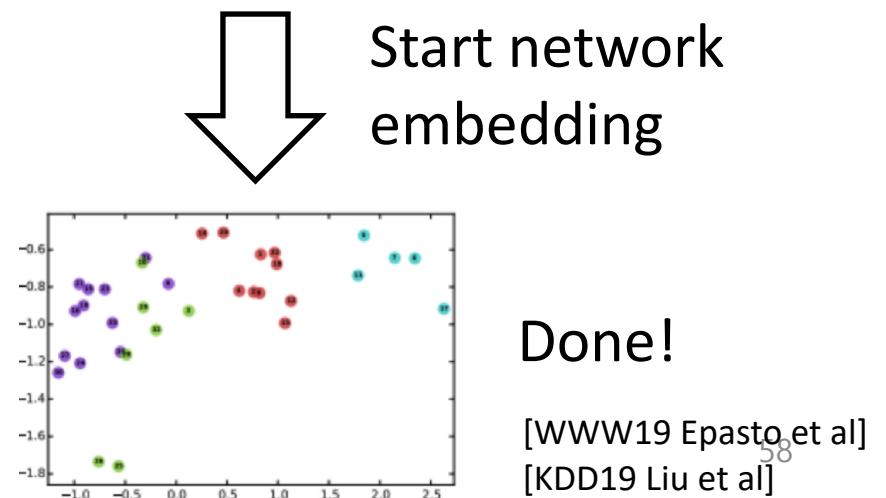
Can we capture the multi-aspect user behavior  
**solely based on the network structure?**

The most challenging case!

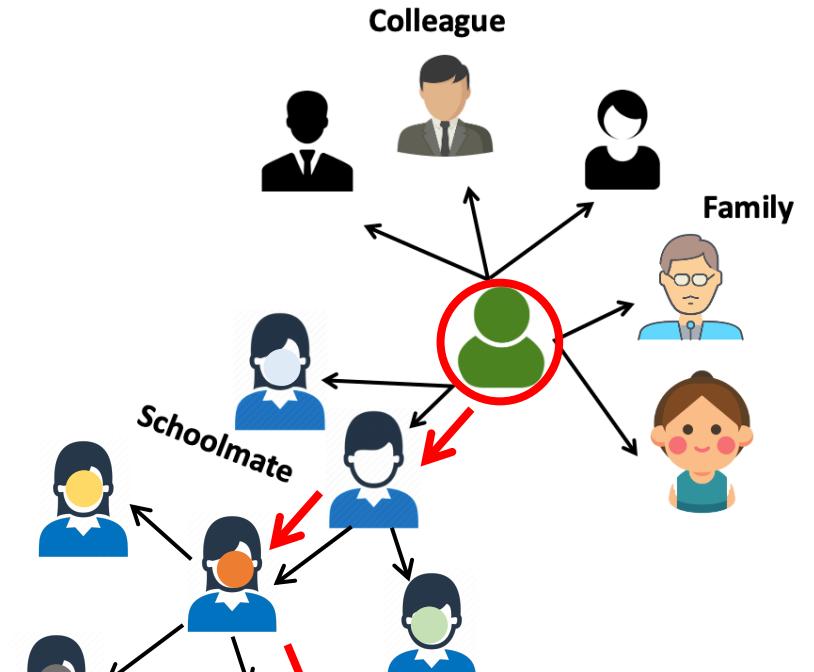
# Clustering-based aspect assignment



- :(1. Each node always has the same **fixed aspect** regardless of its current context
- :(2. Final network embedding **quality depends on the performance of clustering**
  - Training **cannot be done end-to-end**



# Context-based aspect assignment [KDD'20]



**Considers  
multi-hop neighbors**

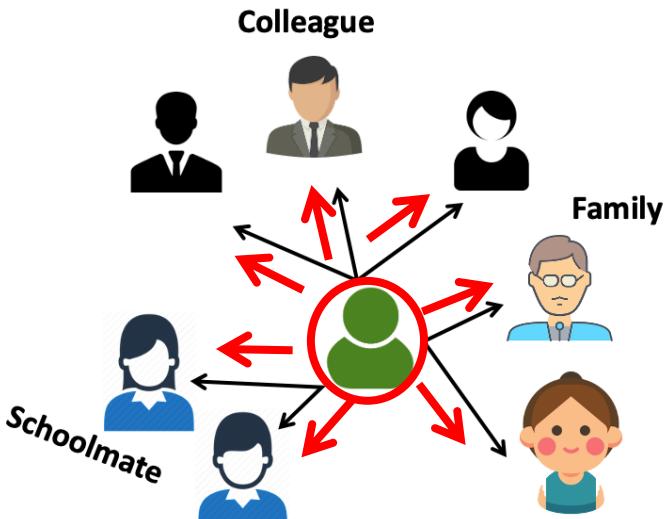


More effective for **capturing  
multi-aspect** user behavior

**Context: Schoolmate**



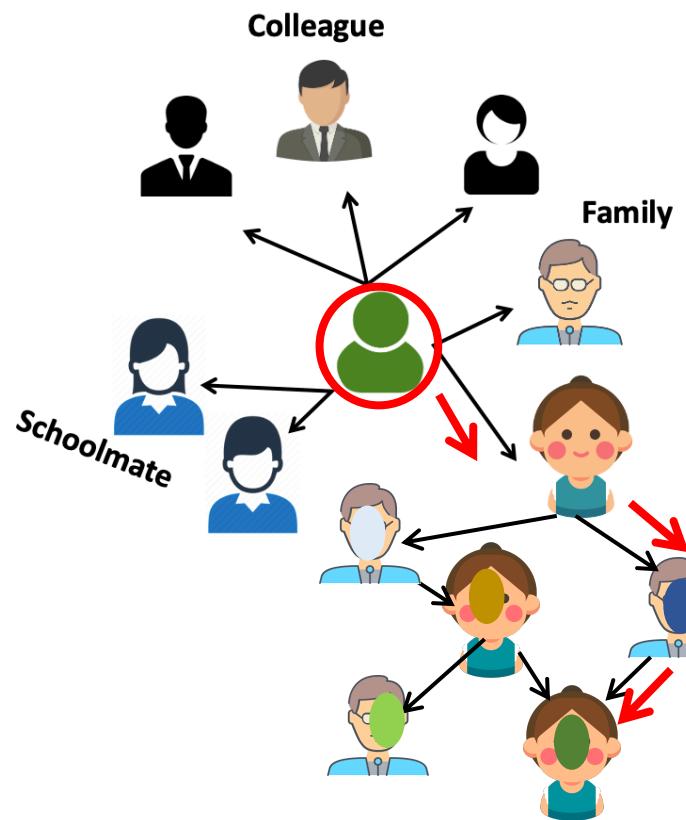
Assign “Schoolmate” aspect  
Previous clustering-based method



**Only considers  
one-hop neighbors**



# Context-based aspect assignment [KDD'20]



Context: Family



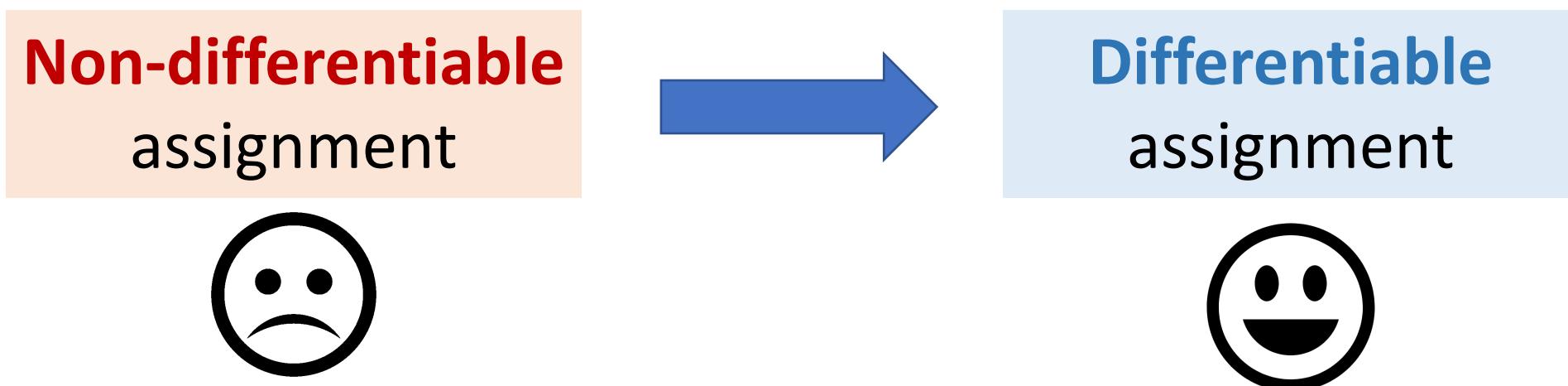
Assign “Family” aspect

Assign a single aspect for each node  
based on the context

This assignment process is non-differentiable

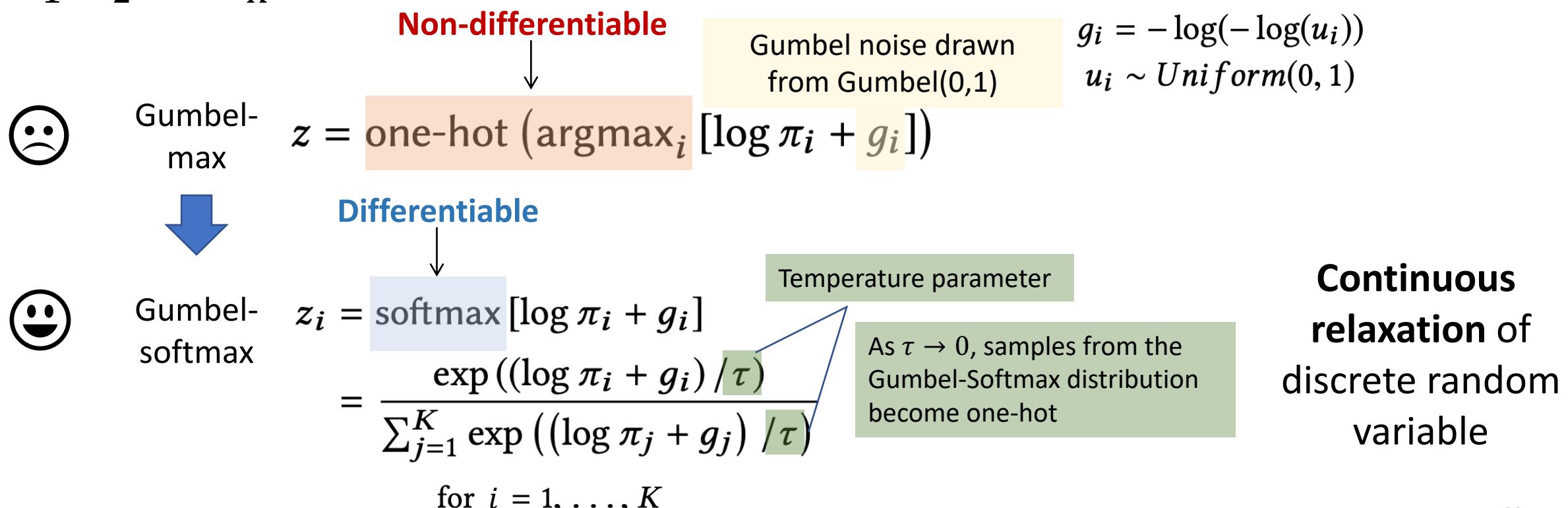
# Gumbel-Softmax based Aspect Selection [KDD'20]

- Adopt the **Gumbel-softmax trick** to dynamically sample aspects based on the context



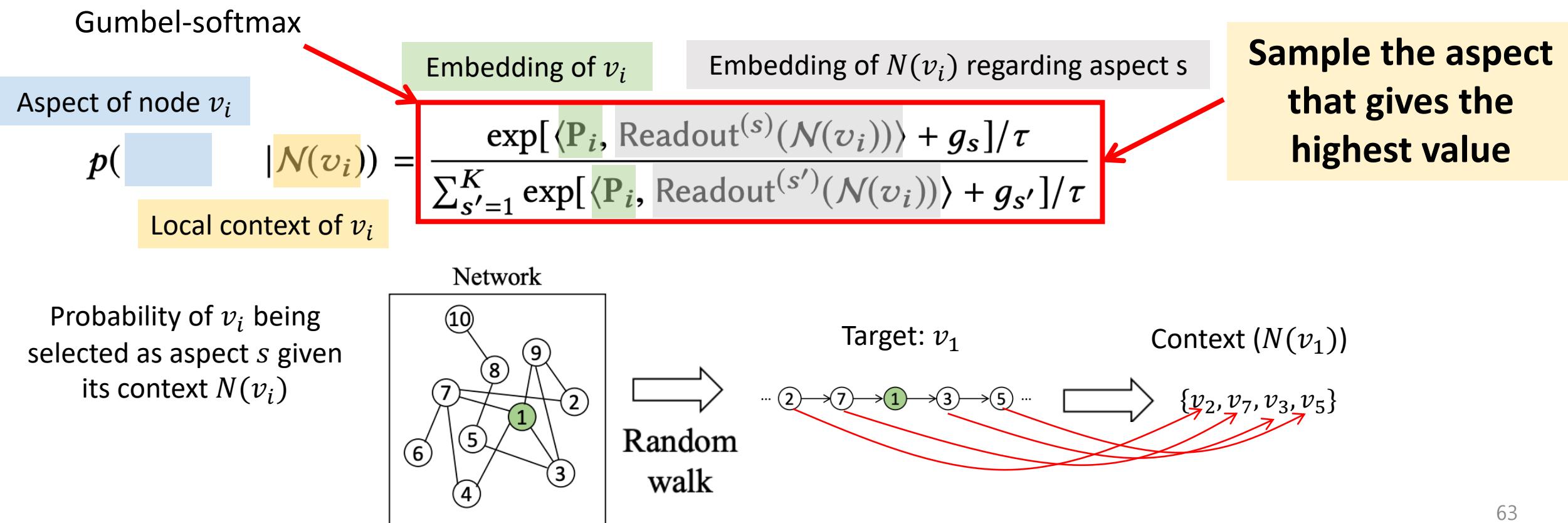
# Gumbel-Softmax Trick (Jang et al, 2017)

- A simple way to draw a one-hot sample  $z$  from the **categorical distribution**
- **Given:** A  $K$ -dimensional **categorical distribution** with class probability  $\pi_1, \pi_2, \dots, \pi_K$



# Gumbel-Softmax based Aspect Selection [KDD'20]

- Adopt the **Gumbel-softmax trick** to dynamically sample aspects based on the context



# Summary of Contributions

- Developed tools for **mining meaningful knowledge from multi-modal and multi-aspect user behavior data**

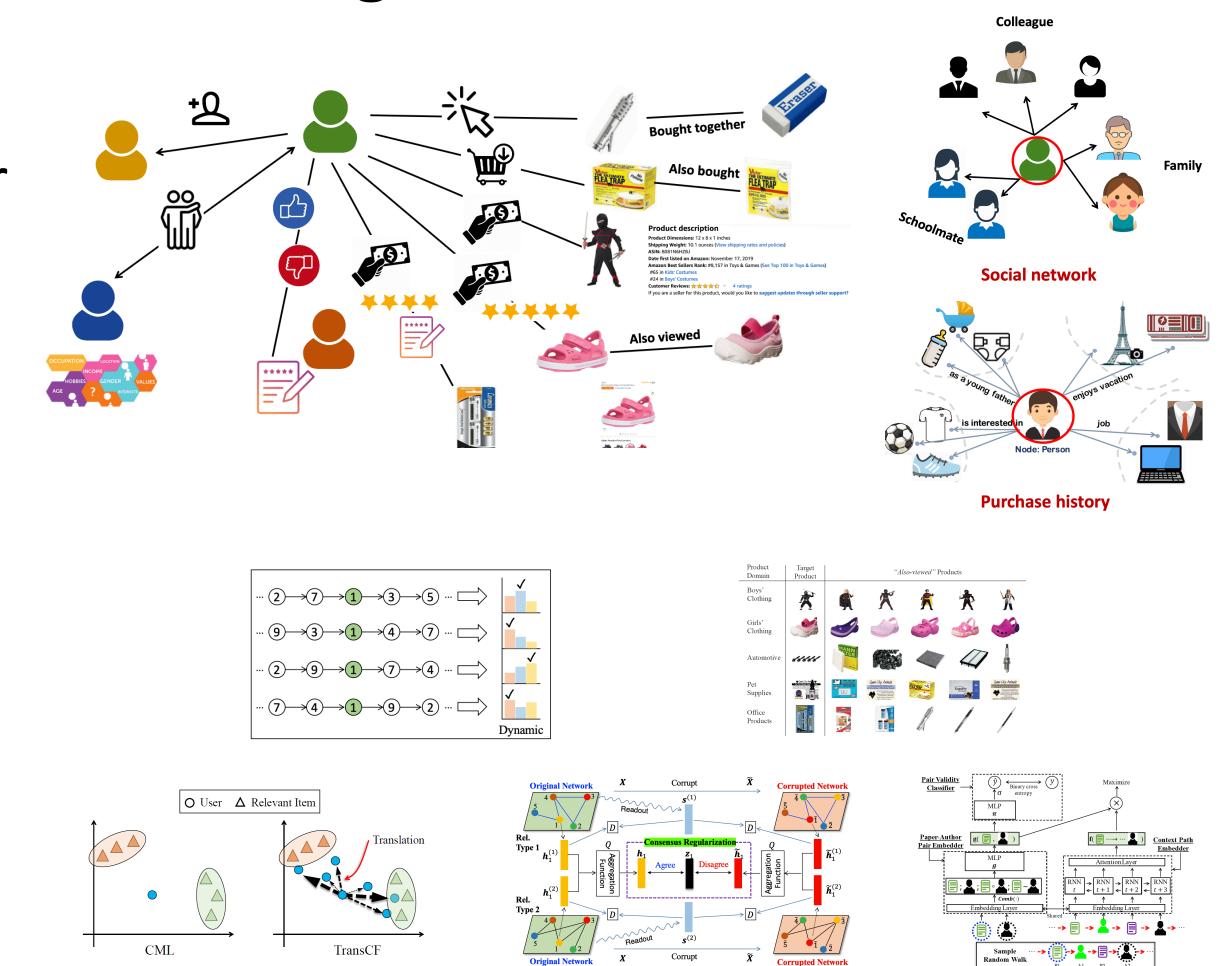
**Knowledge representation**

Represent user behavior based on network structures



**Information Extraction**

Develop network mining techniques for user behavior understanding



# Outline

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Part 1: Research Motivation & Background

Part 2: **Multi-modal** User Behavior Analysis

Part 3: **Multi-aspect** User Behavior Analysis

Part 4: Vision for the future



# Research Agenda

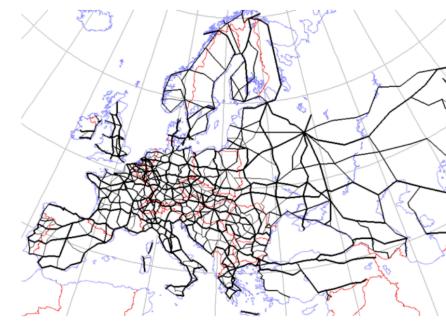
- **Research Philosophy**
  - Research in data mining should be **driven by the real-world needs**
- **Research Goal**
  - Building **practical** artificial intelligent solutions with potential for **impact** in the real-world

# Network as a General Framework

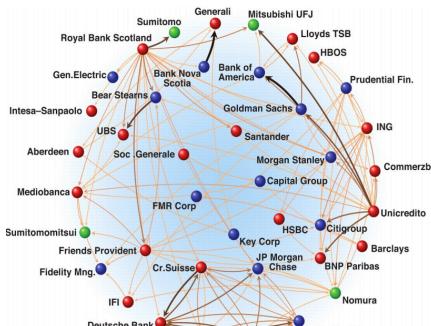
- Current research: **User behavior** as a network
- Future direction: Network as a **General Framework**
- Our world is more closely connected than we think
- Network is a **general yet powerful framework to represent complex relationships** in reality
  - Any type of relations between any type of entities (+ optionally features)



Internet-of-Things



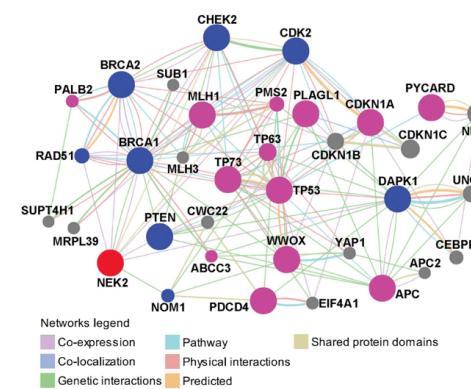
Road network



Financial network



Logistic network

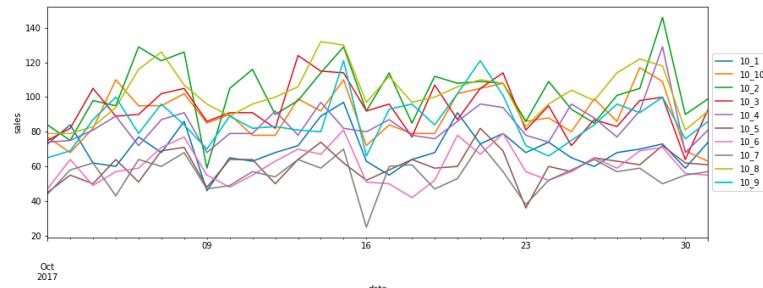


Gene network

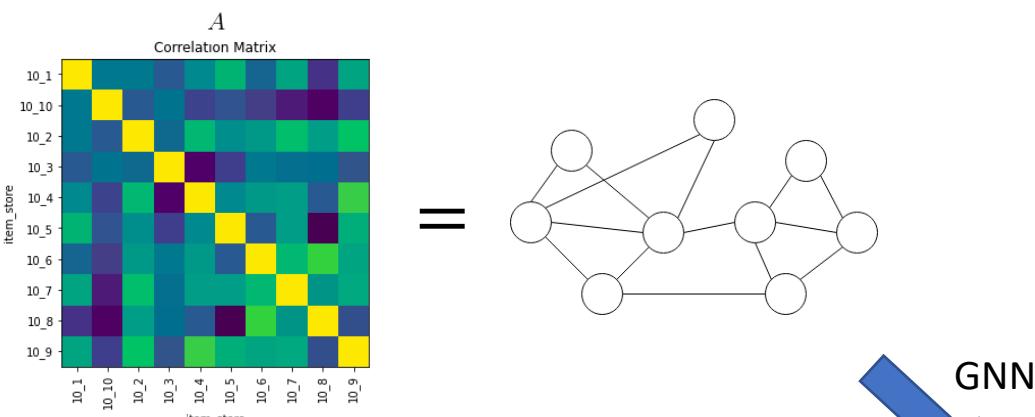
Many problems in our real-life can be modeled as machine learning tasks **over large networks**

# Network mining in **Retail / Manufacturing Industry**

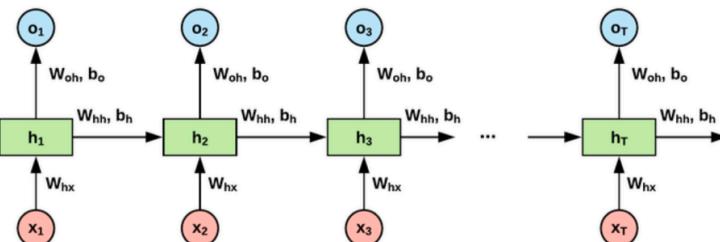
- Demand forecasting
- Sales forecasting
- Anomaly detection in sensor stream



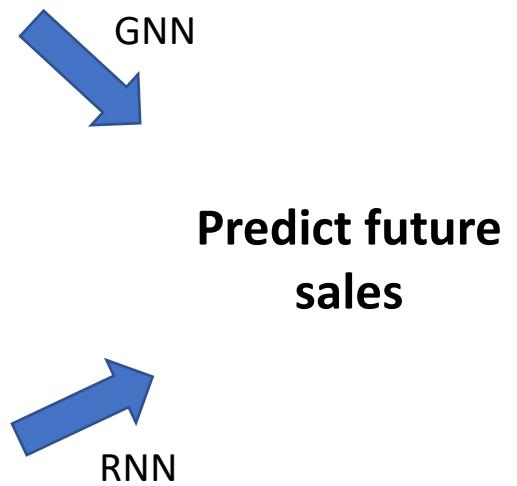
Sales of an item for  
multiple stores



Captures relationship between stores  
(Global view)



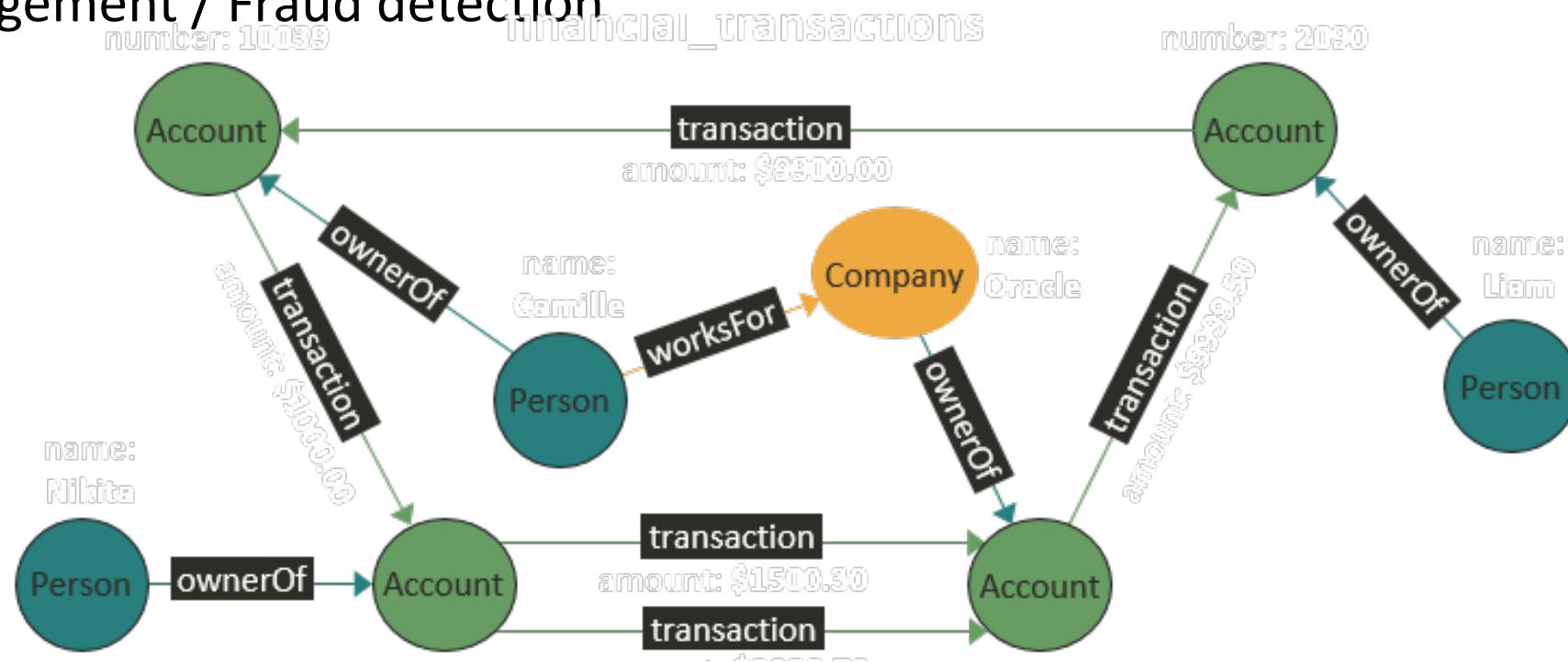
Captures sequential pattern  
(Local view)



Use a graphical representation of time series to predict future

# Network mining in Finance

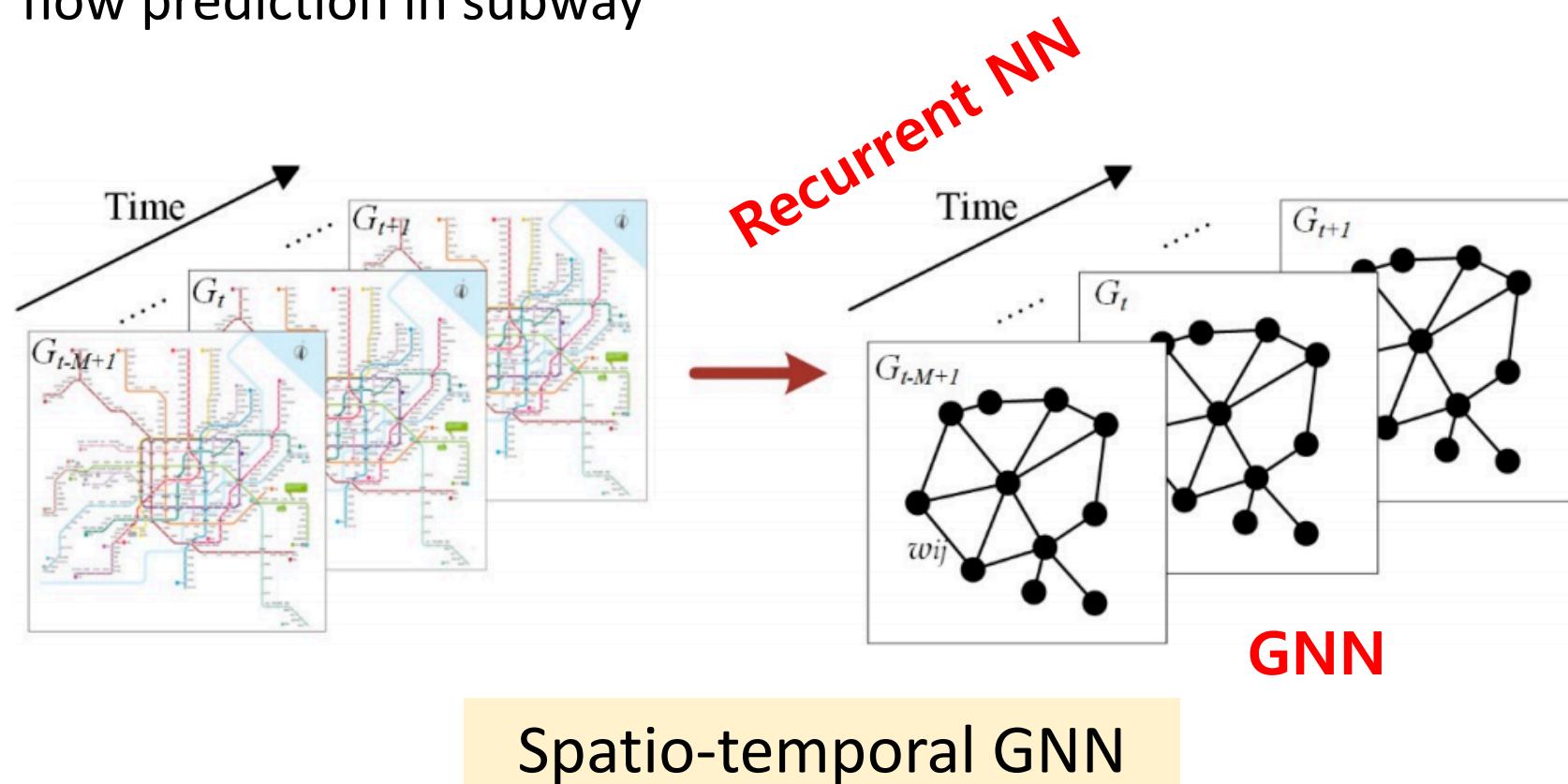
- Stock market prediction
- Risk management / Fraud detection



Fraud detection in heterogeneous information network

# Network mining in Urban Computing

- Bike flow prediction
- Taxi demand prediction / Ride-hailing demand forecasting (Uber, Lyft)
- Passenger flow prediction in subway



# Vision for the Future: Overview

## Short Term

In-depth User Behavior Analysis

Malicious user behavior

Evolving user behavior

POI recommendation

Influence maximization

⋮

Broader Applications in Various Domains

Retail

Manufacturing

Finance

Urban Computing

⋮

## Long Term

Advancing Fundamentals on Network Algorithms

Robustness

Flexibility

Data Sparsity

Interpretability

Fairness

Security & Privacy

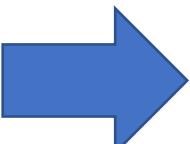
Scalability

Visualization

⋮

⋮

Expertise in multi-modal data mining using network-based technology



Solid foundation for building practical solutions across various disciplines

Thank you!  
Questions?