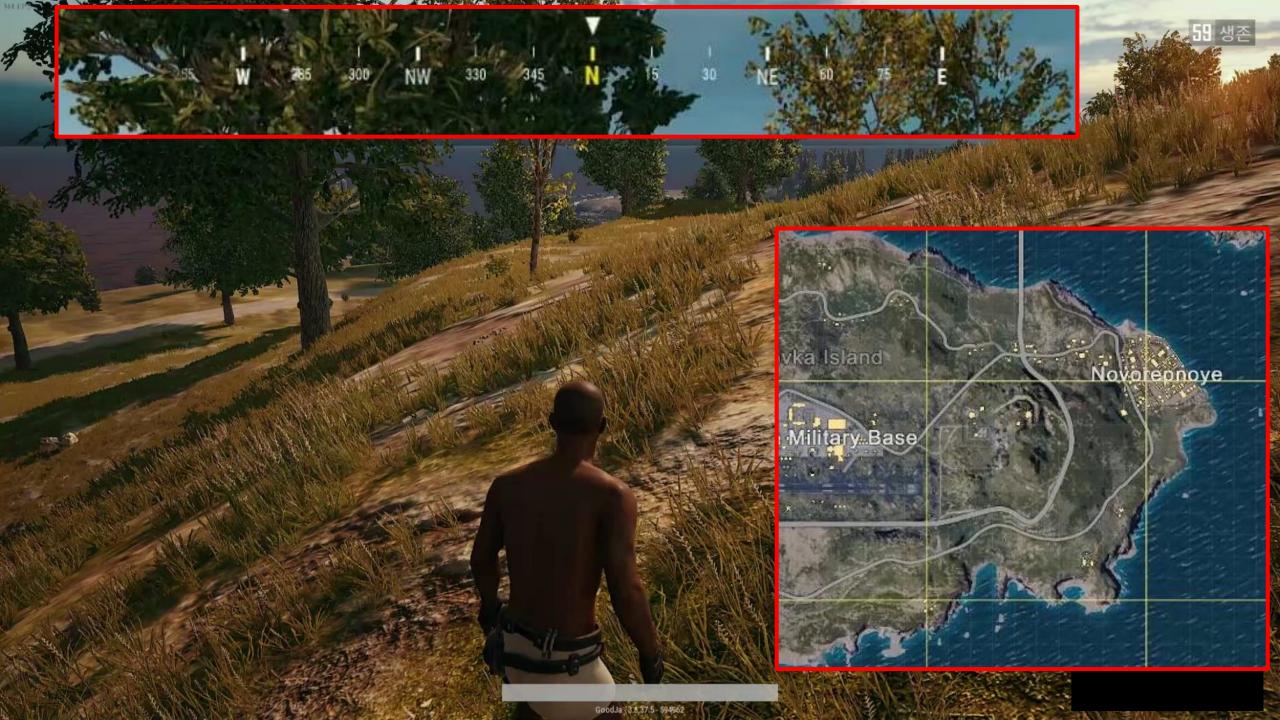
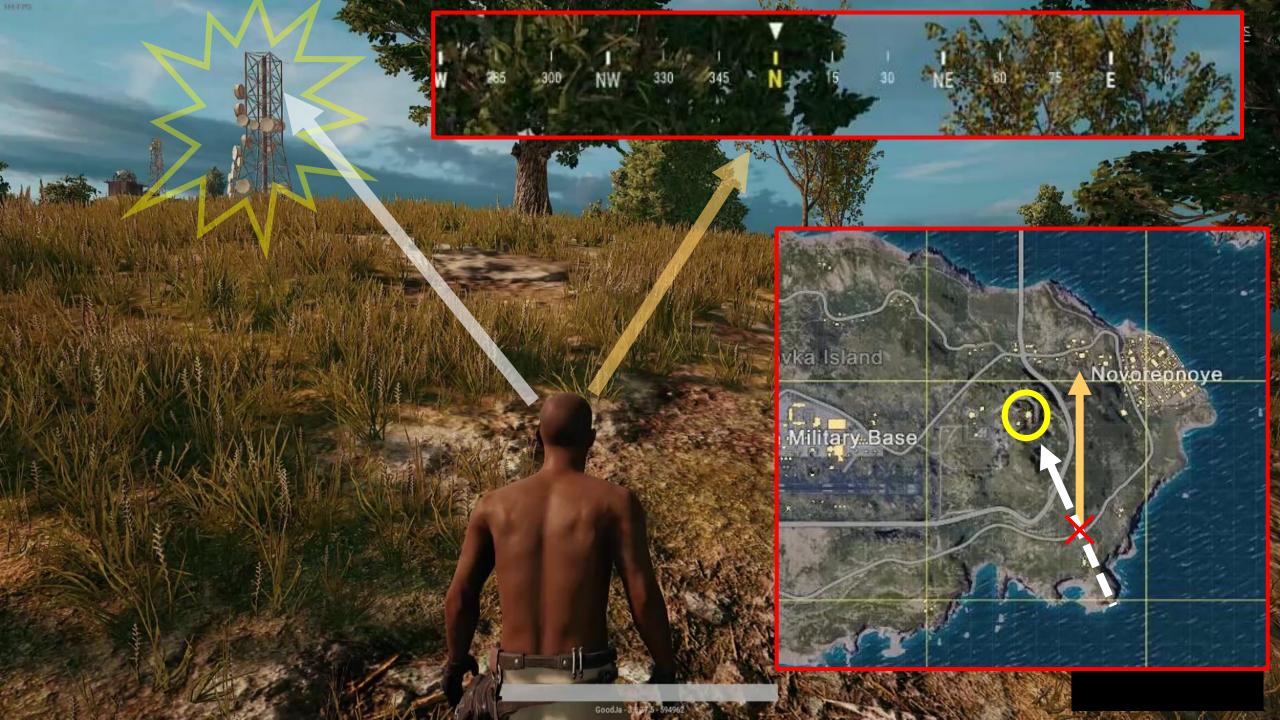
3rd Design Review Capstone7 / 배달의민족













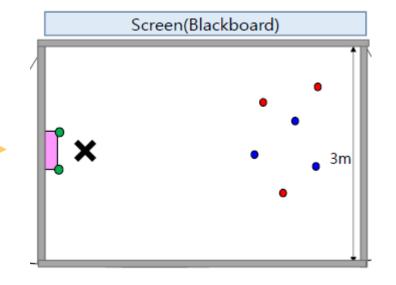
Our Key Strategy





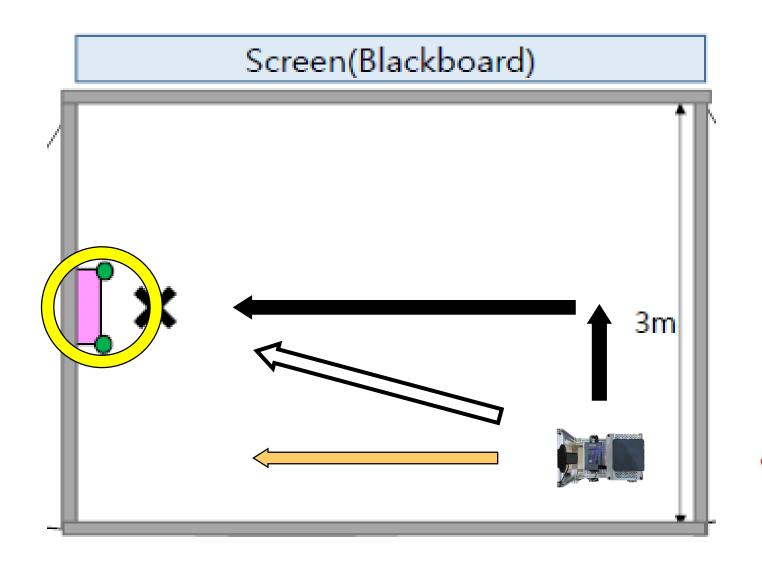






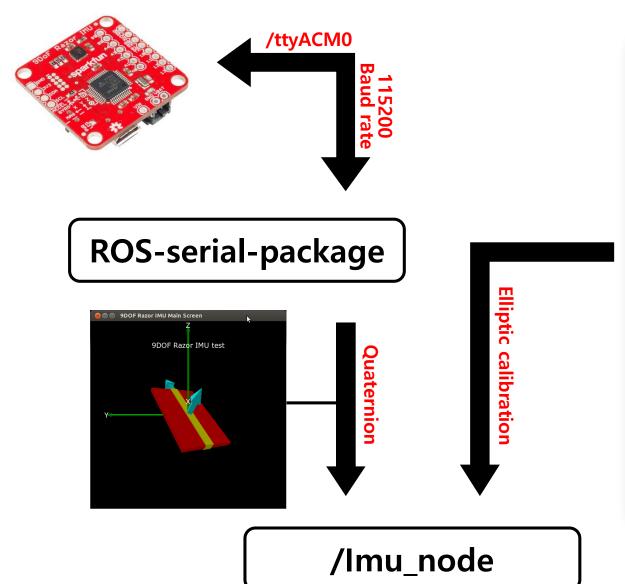


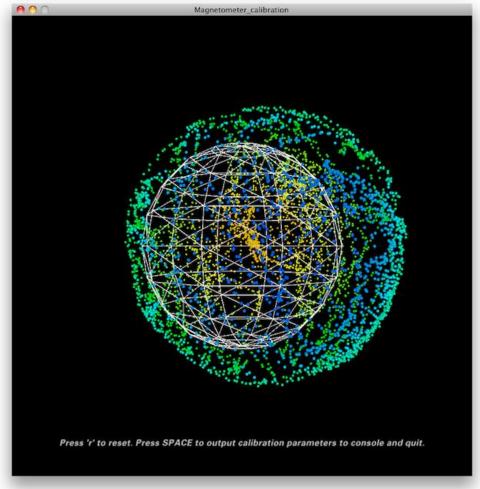
Our Key Strategy



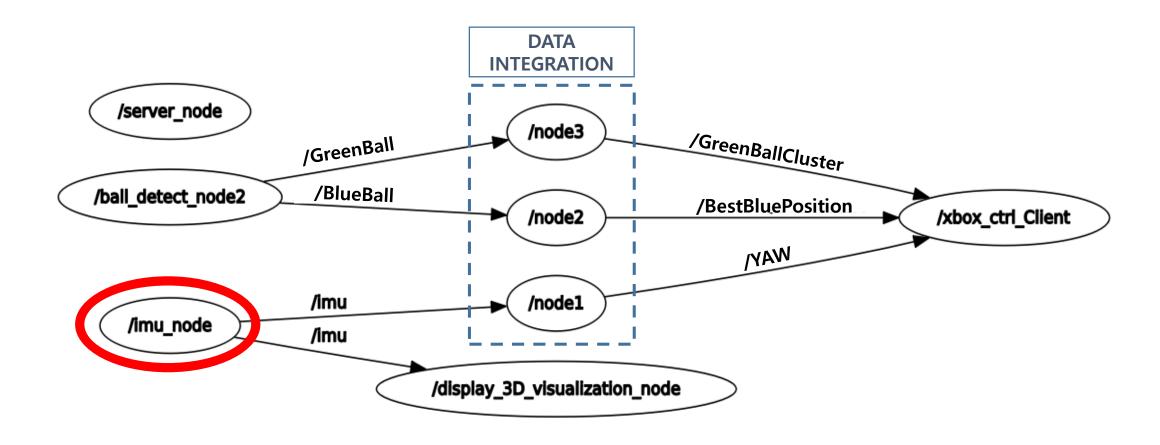


ROS – IMU implementation





ROS – Integration



OpenCV Progress

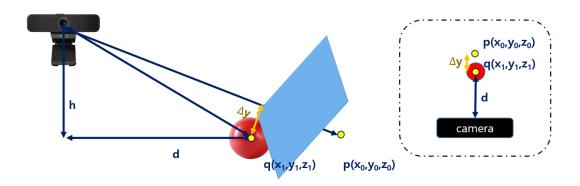
Green Ball

-ball tracking for green ball in order to return blue balls to the basket

Radius to Δy

- -Use center of ball, rather than radius of ball to calculate distance
- -Because center information is more stable



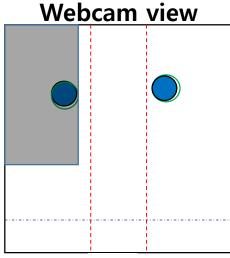


OpenCV Progress

Data Selection

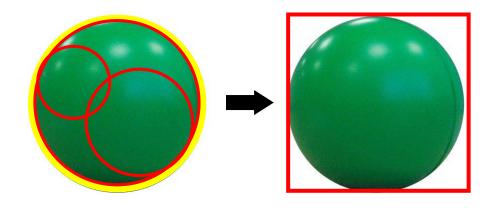
- -If the balls is at similar distance the vehicle sometimes hesitate
- -We forced it to select right most one.

Ignore this region But memorize the fact that blue ball was on the left side



Data Integration

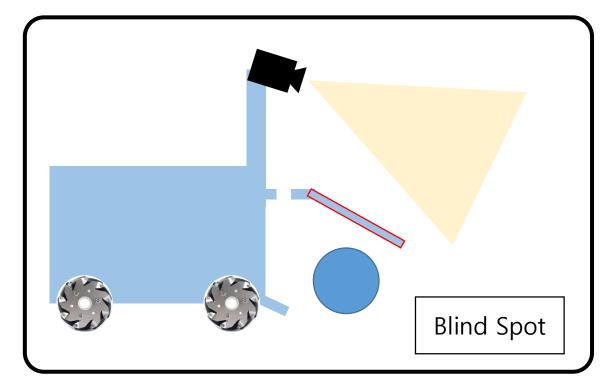
- Confine the noisy detection
- **Extract essential information** (x, y, r, existence ...)

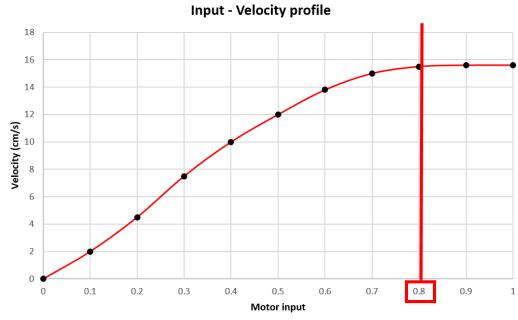


LabView Progress

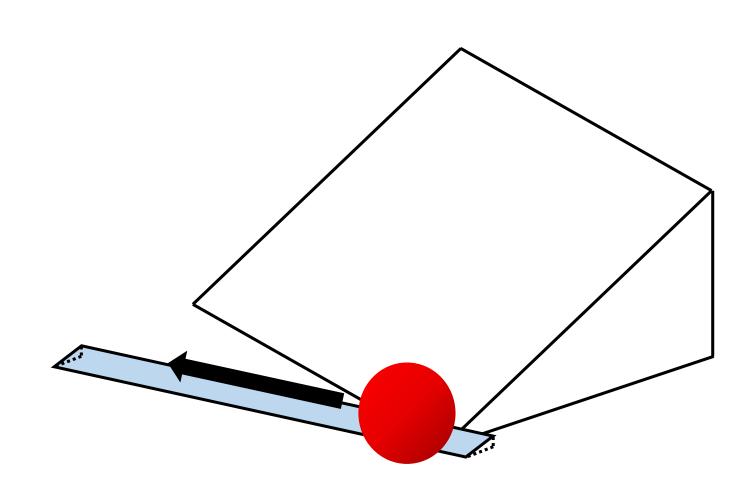
Input and motor integration

- Sweeping the ball at blind spot, the motor would be integrated with appropriate input.



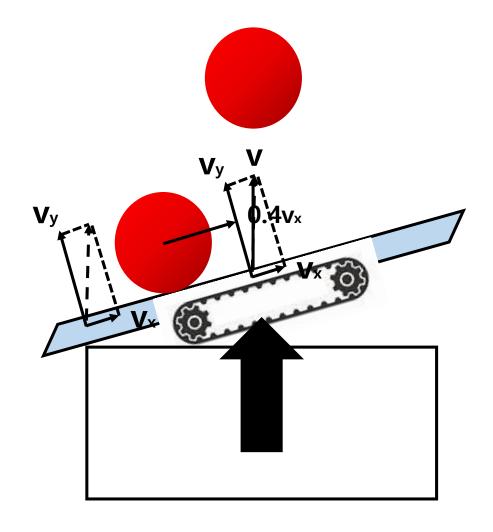


Ramp Design – Push Out The Red

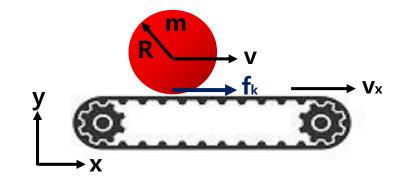


Ramp Design - Push Out The Red

<System Modelling>







$$t_{no-slip} = \frac{v_{\chi}}{\left(\frac{1}{m} + \frac{1}{I/R^2}\right)f_k}$$

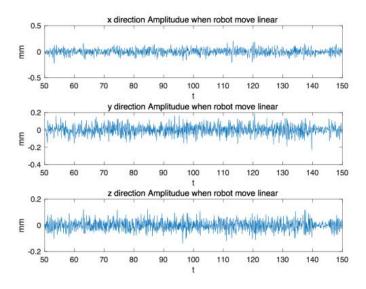
$$v = \frac{f_k}{m}t = \frac{v_x}{1 + \frac{1}{I/mR^2}}$$

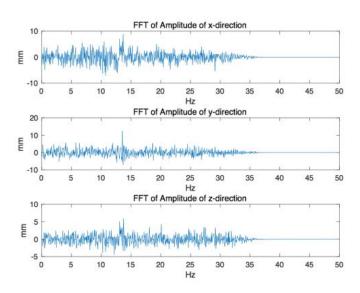
$$v = 0.4v_x$$

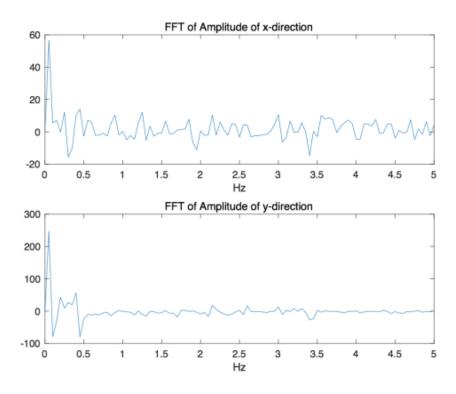
Ramp Design – Field Test



Vibration

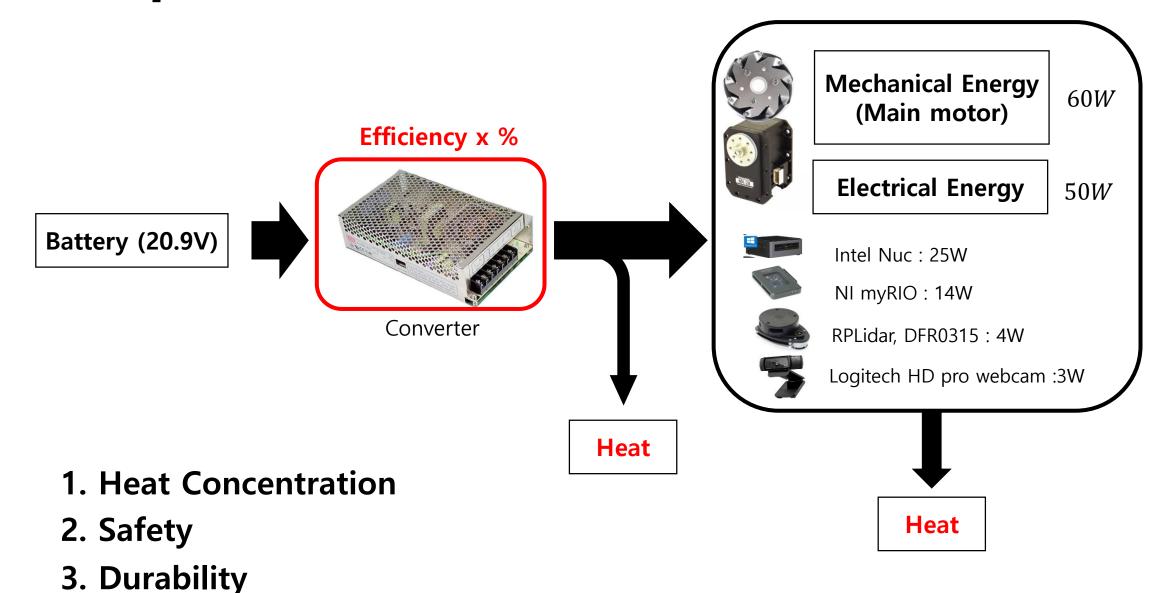


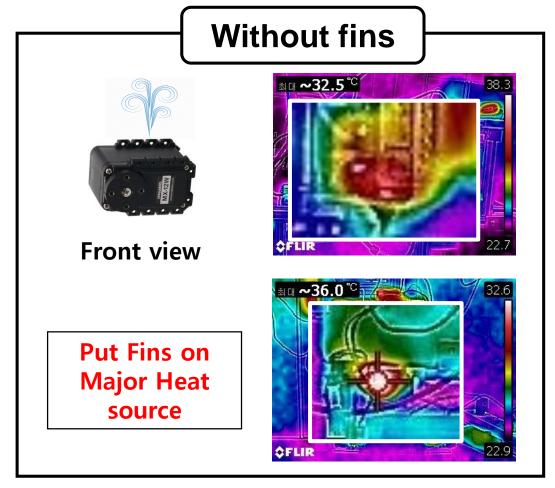


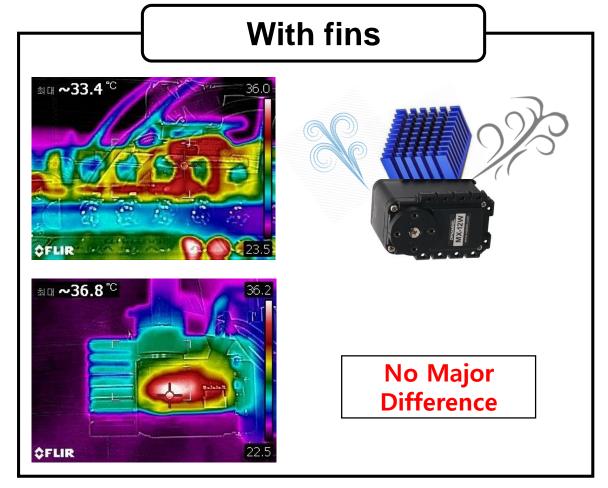


No Big Vibration unless there are abrupt movement

For the case, filter by software / gives some spare









Other solutions

#Fans might increase heat convection coefficient but not suitable to our system.

Drawbacks of Fan

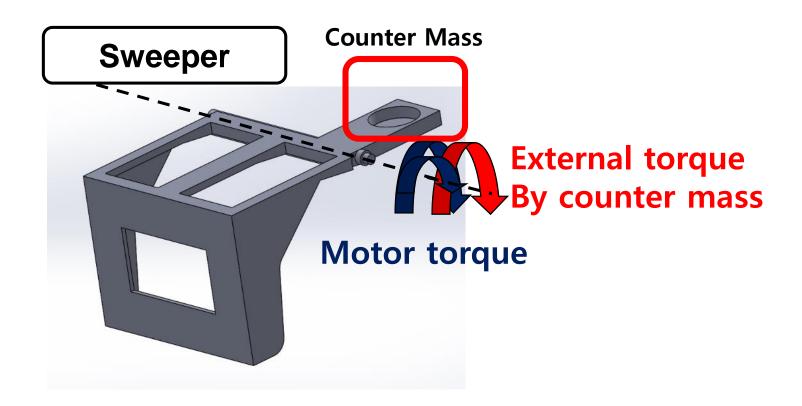
- Required additional converter.
- Energy consumption.
- Higher cost.
- The temperature is not high so the heat transfer might not much effect the system performance.





Focusing on other solution on energy management such as Energy Save / Reducing the Runtime.

Cut Out Energy Consumption



Motor load reduction => Heat dissipation reduction

Cut Out Running Time

1. Push Out The Red Balls

No need to waste extra time / energy on avoiding balls

2. Memorize ball position

Reduce unnecessary movements

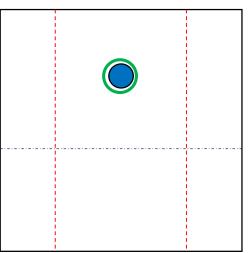
3. Map Reading Method

Reduce unnecessary movements

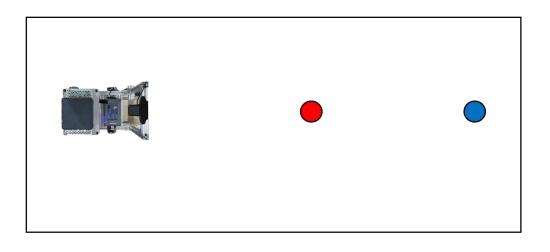
1. Push Out The Red Balls

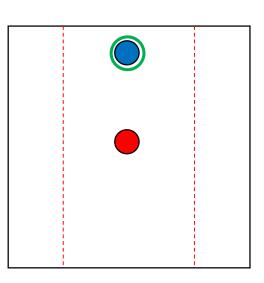


Webcam view

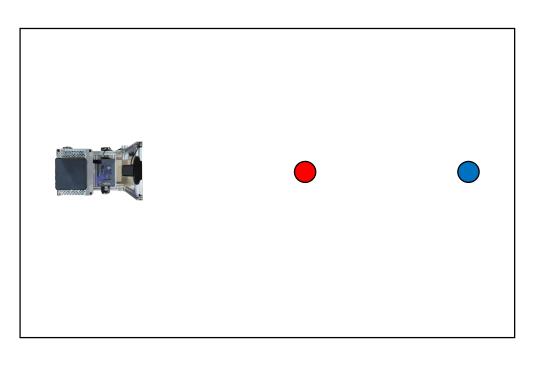


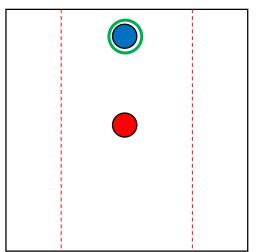
- 1. Blue ball detect
- 2. Move to ball
- 3. Blue ball disappear
- 4. Move 10cm
- 5. Sweep the ball



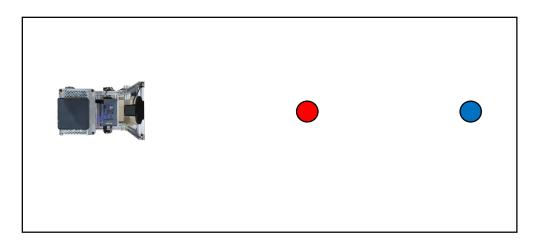


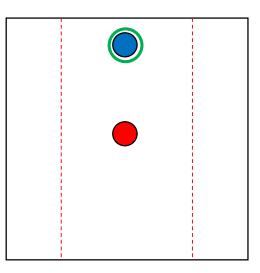
- 1. Blue ball detect but red ball exist in the path
- 2. Move to blue ball & Ignore red ball (Push it away)
- 3. Blue ball Disappear
- 4. Move 10cm
- 5. Sweep the ball





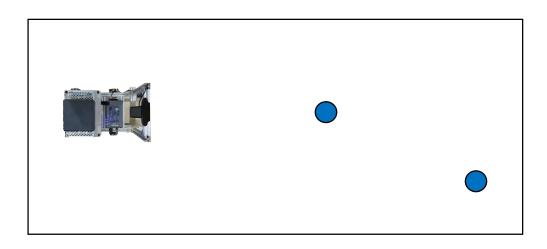
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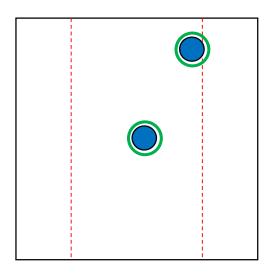


- 1. Blue ball detect but red ball exist in the path
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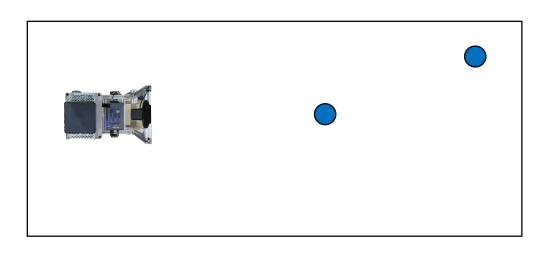
2. Memorize ball position

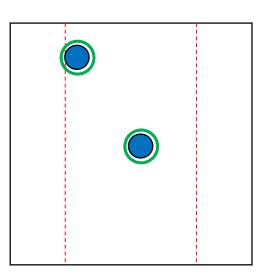


Webcam view



- 1. Blue ball detect but red ball exist in the path
- 2. Move to blue ball & Ignore red ball (Push it away)
- 3. Blue ball Disappear
- 4. Move 10cm
- 5. Sweep the ball





- 1. Blue ball detect but red ball exist in the path
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