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CAPSTONE DESIGN 2

TEAM SBC



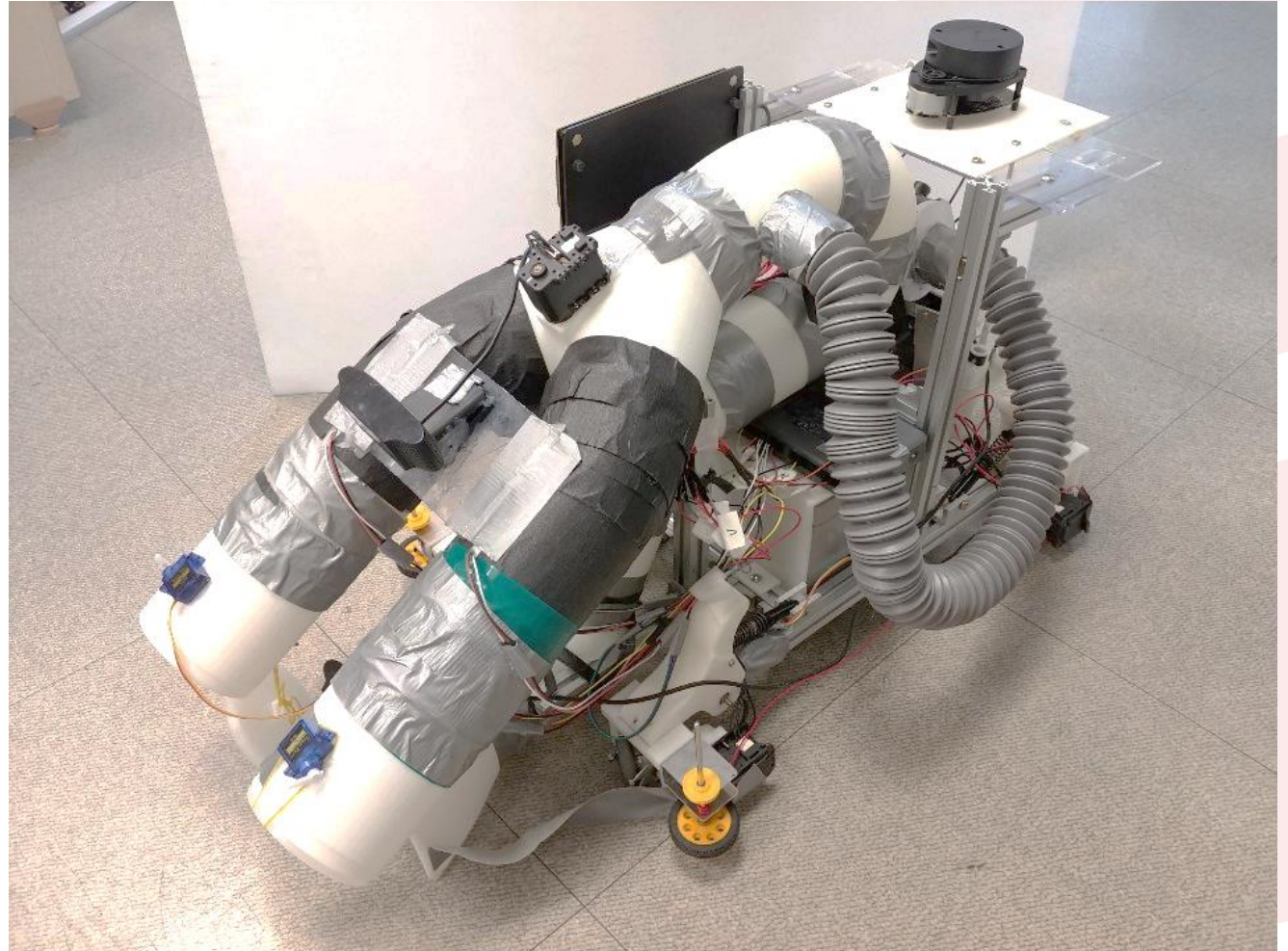
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- 

Super Ball Collector Specifications

Specifications	
Height	430mm
Width	225mm
Length	712mm
Weight	9.4kg
Maximum Suction Mass (by experiment)	~ 40g
Gear Ratio	3 : 1
Wheel Radius	30mm

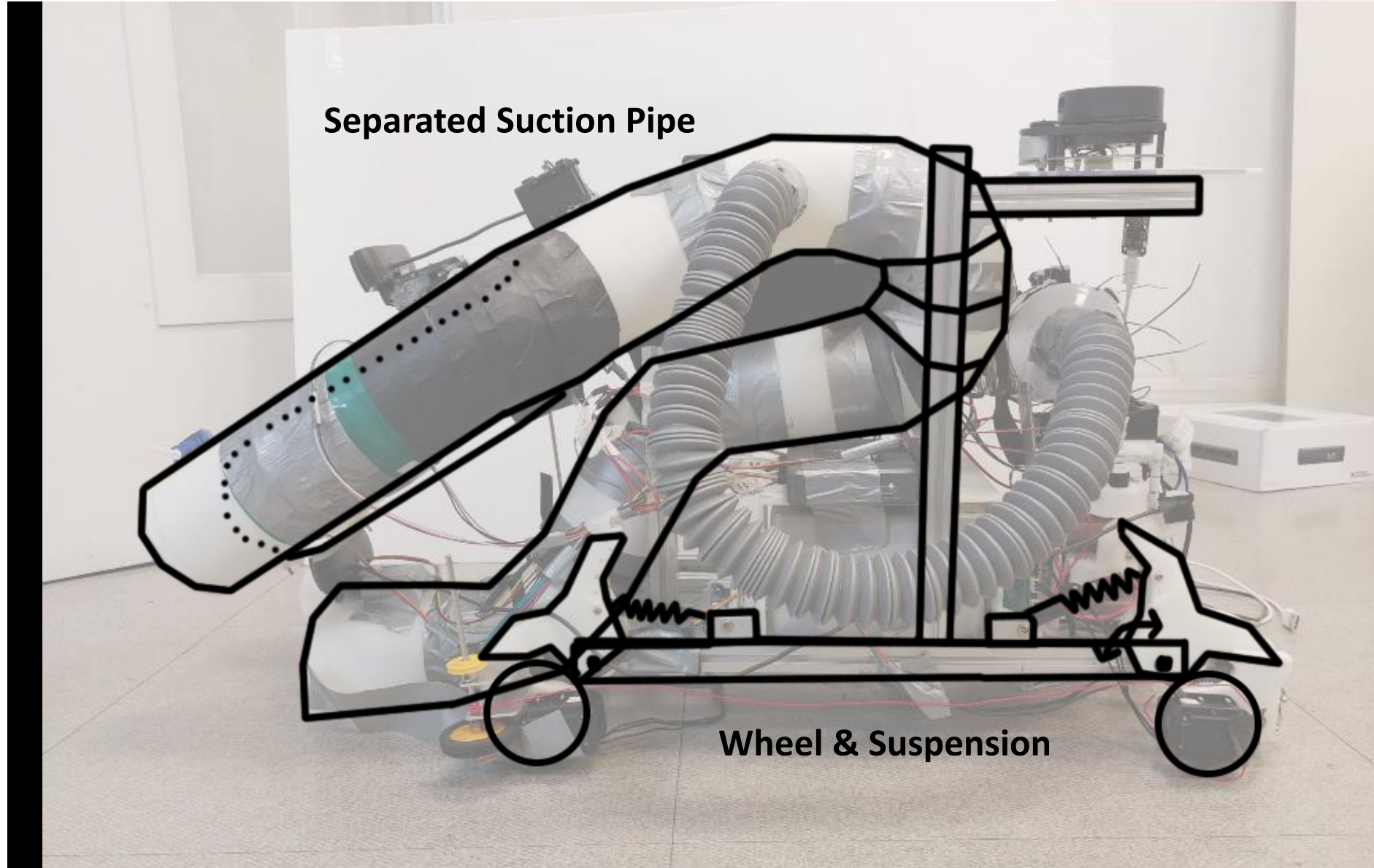
<SBC Specification Table>



<Super Ball Collector>

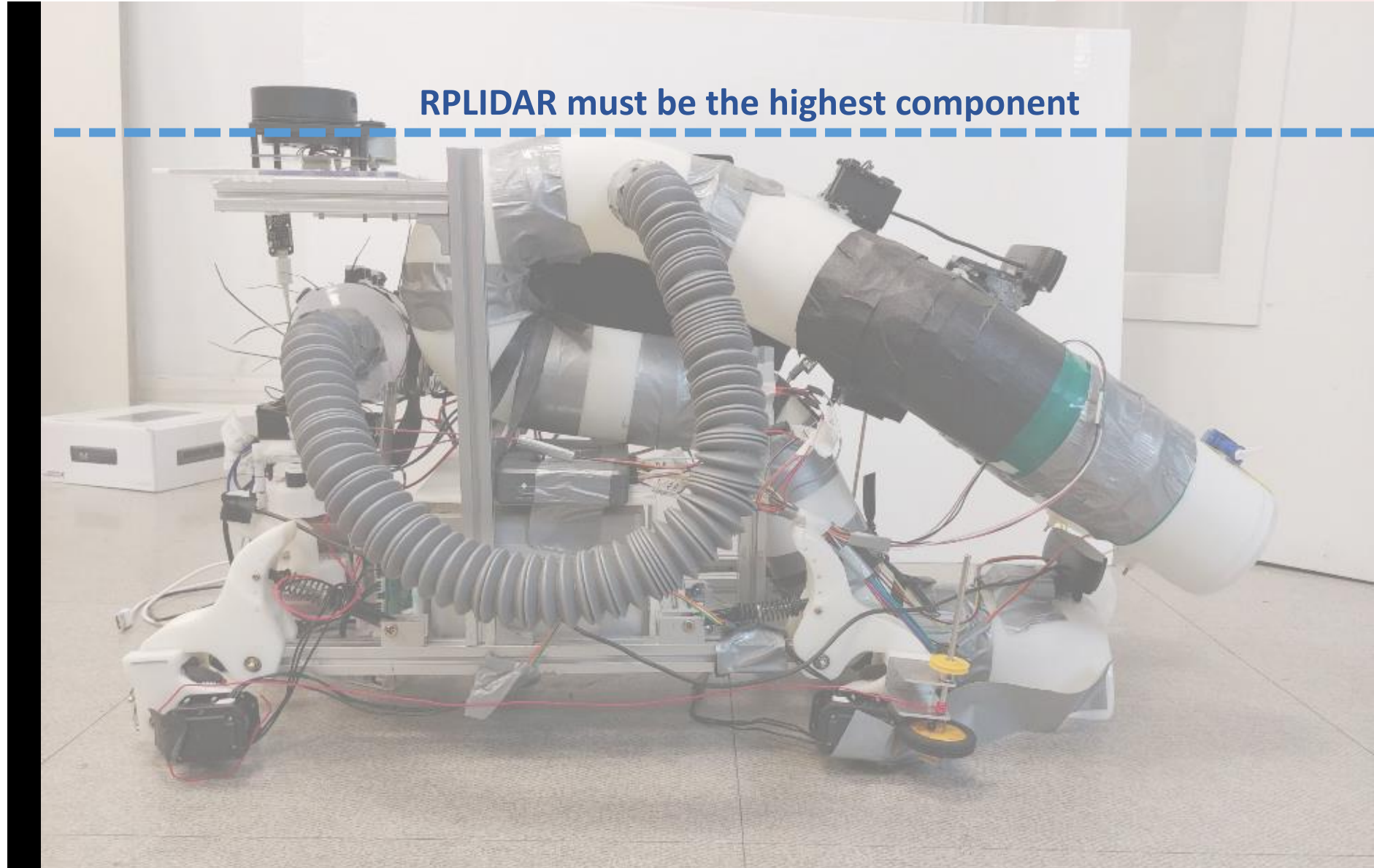
Hardware Overview

1. Structure



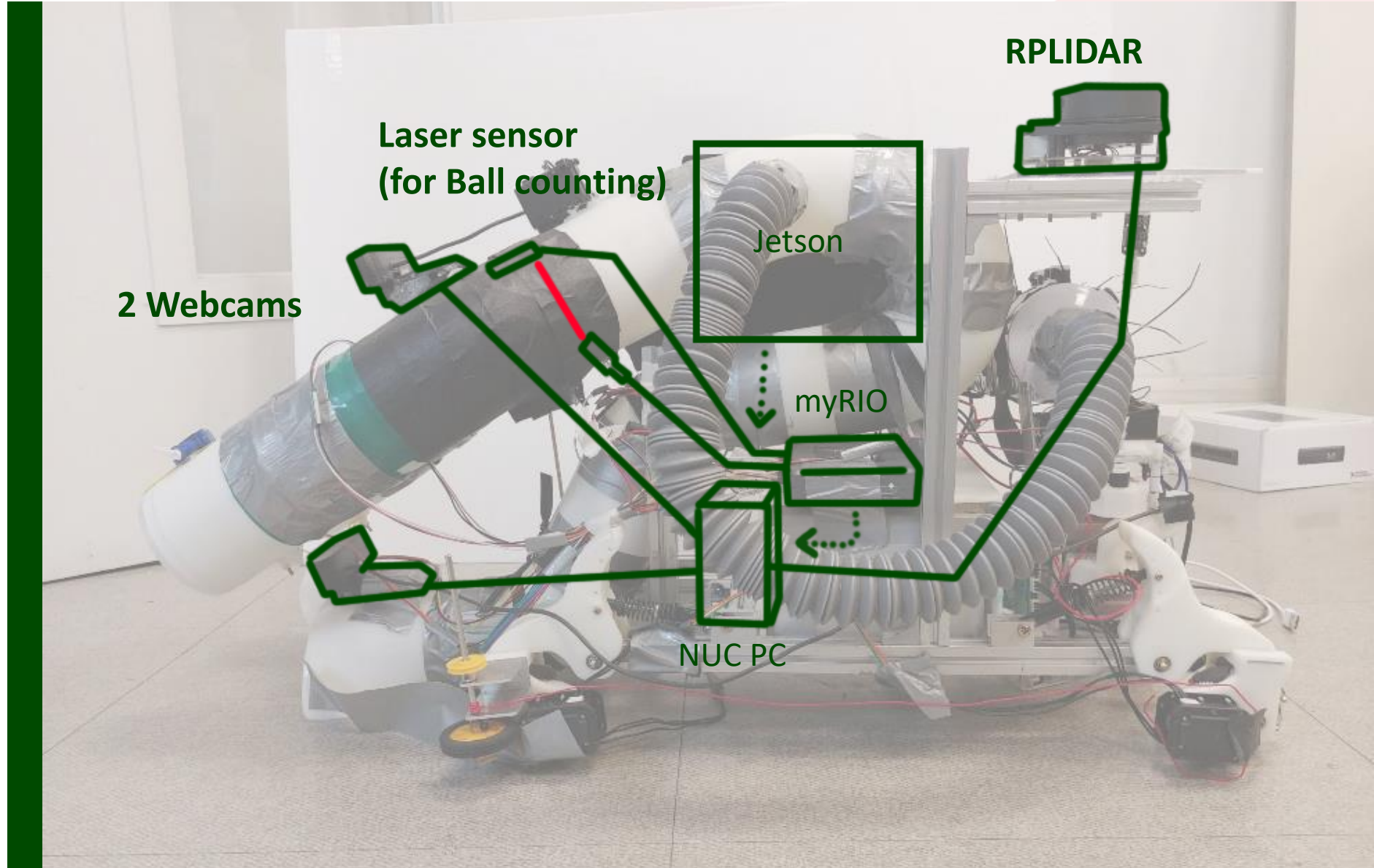
Hardware Overview

SLAM



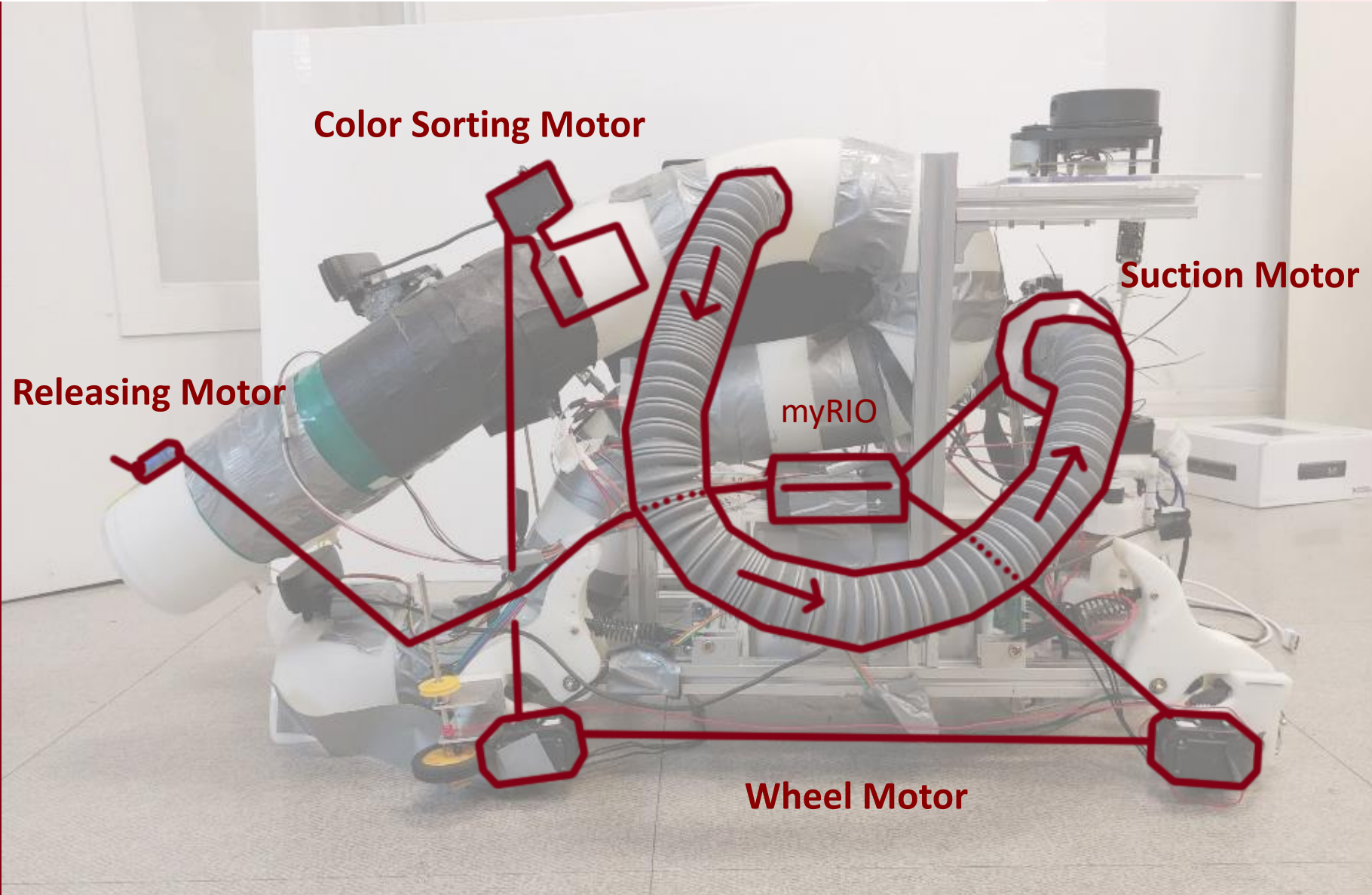
Hardware Overview

2 Sensor



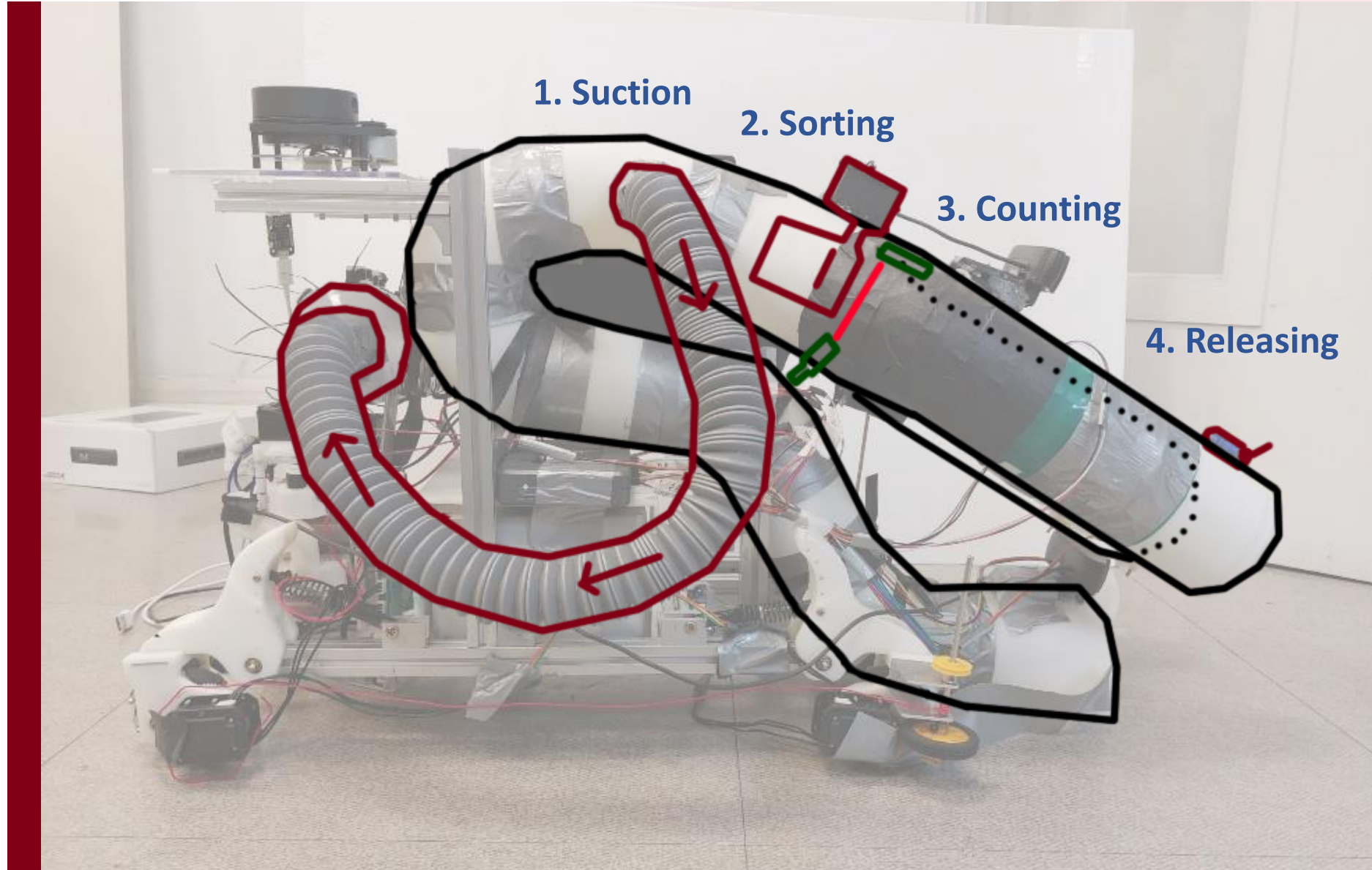
Hardware Overview

3. Actuator



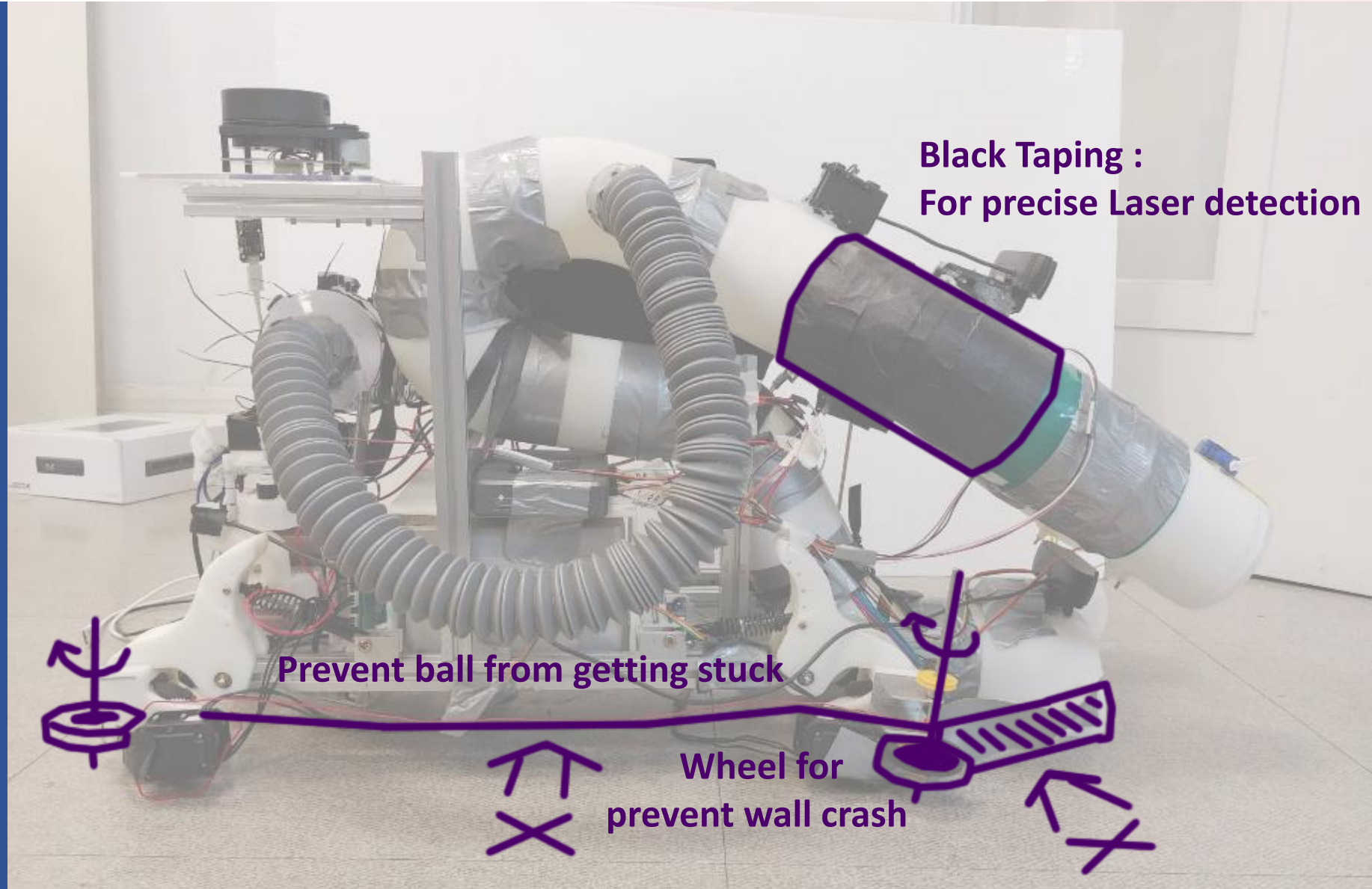
Hardware Overview

Ball suction

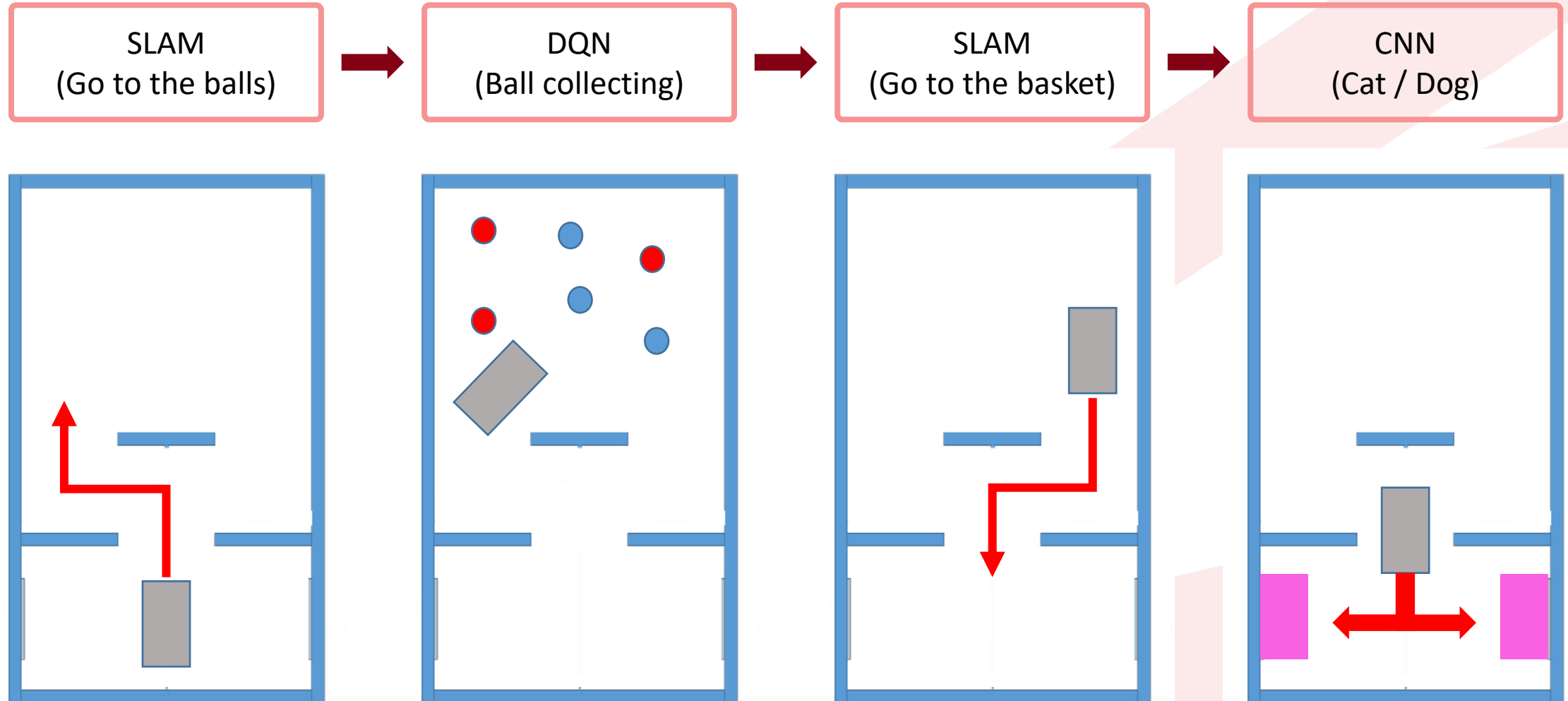


Hardware Overview

4. Minor Details



Software Overview



Mission Challenges

1. Need for **verification** of the collected balls

< ROS code >

While (DQN)

If (do Suction)

Collecting Ball

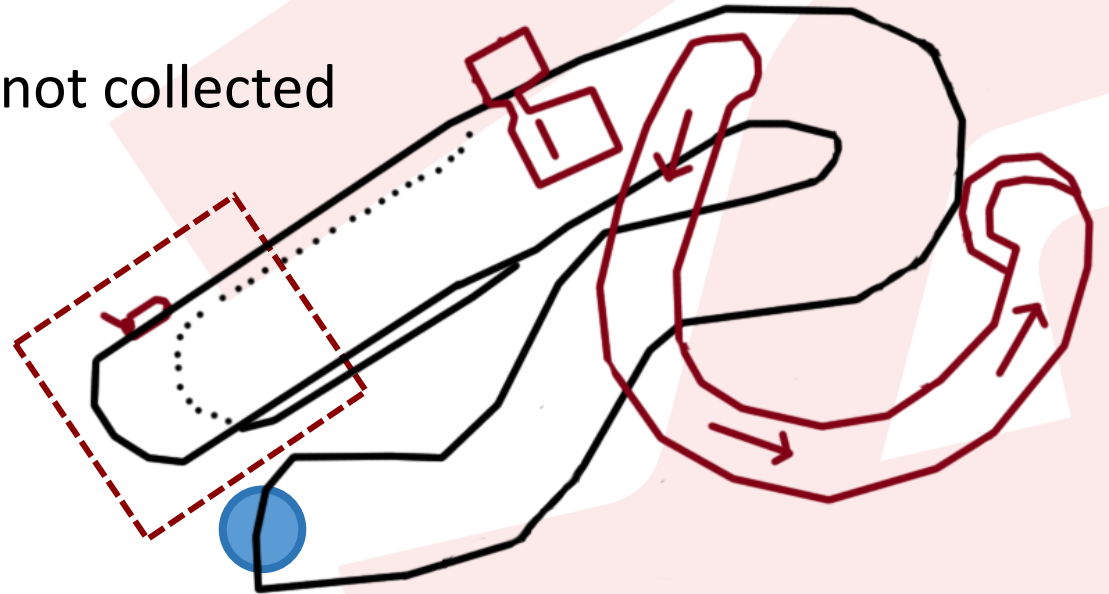
Ball collected + 1

If (Ball collected = 6)

DQN Finish!

Ball Collected = 0

BUT Ball is not collected



Unexpected suction failure

Mission Challenges

1. Need for **verification** of the collected balls

< ROS code >

While (DQN)

If (do Suction)

Collecting Ball

Ball collected + 1

If (Ball collected = 6)

DQN Finish!

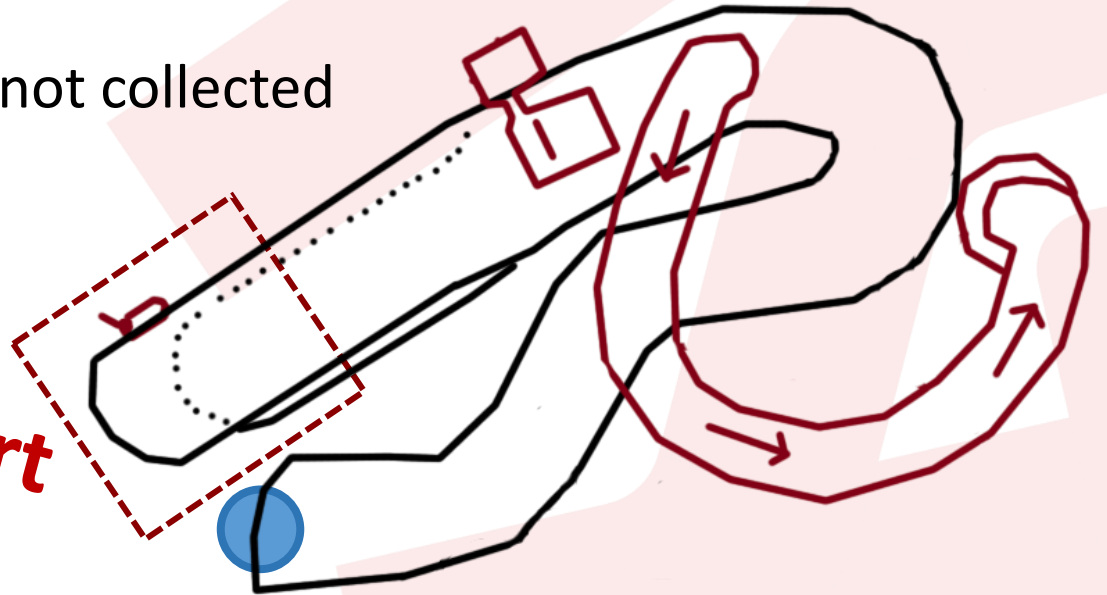
Ball Collected = 1

BUT Ball is not collected

**Problem :
Cannot Sort**



(Next Collection)



(Remained ball)

Unexpected suction failure

Mission Challenges

1. Need for **verification** of the collected balls

< Feedback ROS code >

Subscribe **Sensor collected**

While (DQN)

If (do Suction)

Collecting Ball

If (**Sensor collected** not changed)

Go backward

If (**Sensor collected** = 6)

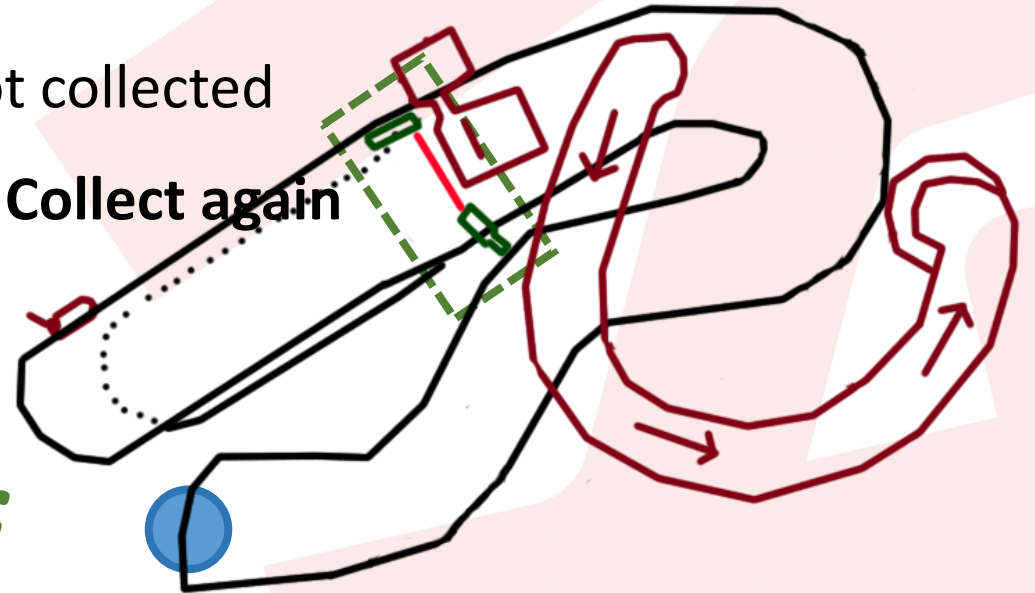
DQN Finish!

Ball Collected = 0

AND Ball is not collected

=> **Go Back & Collect again**

Solution :
Laser Sensor



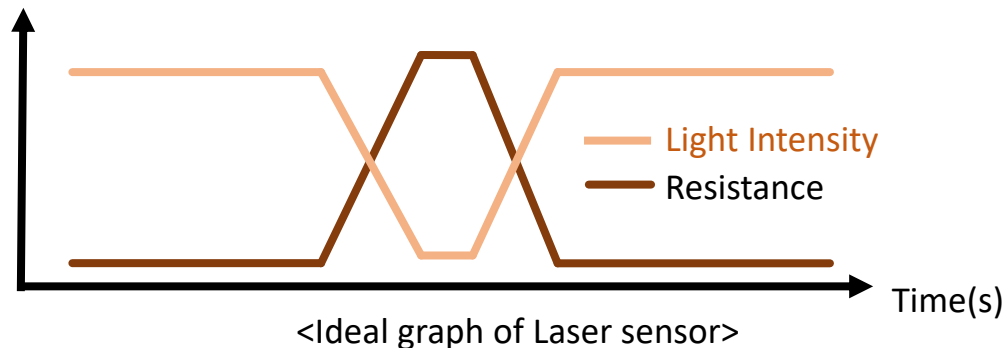
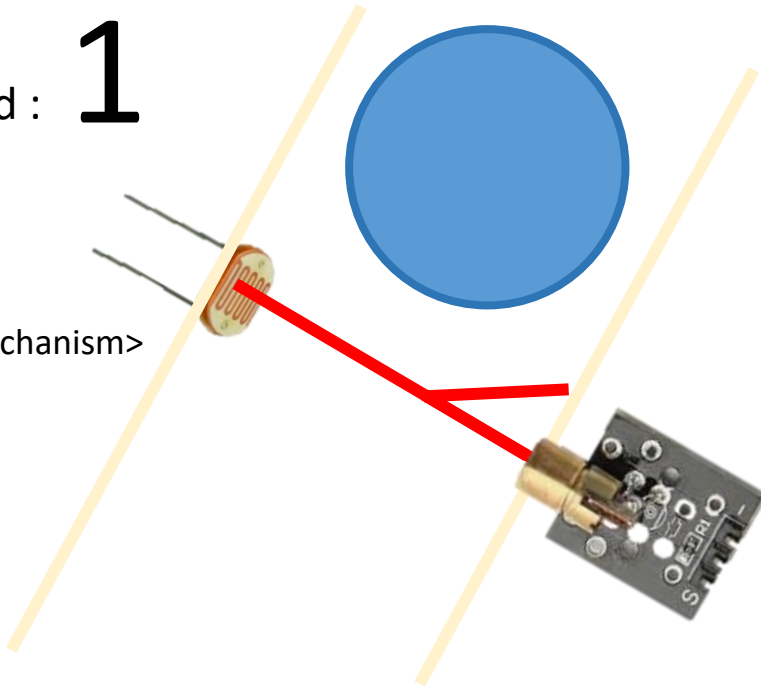
Unexpected suction failure

Expected working of Laser Sensor

1. Need for verification of the collected balls

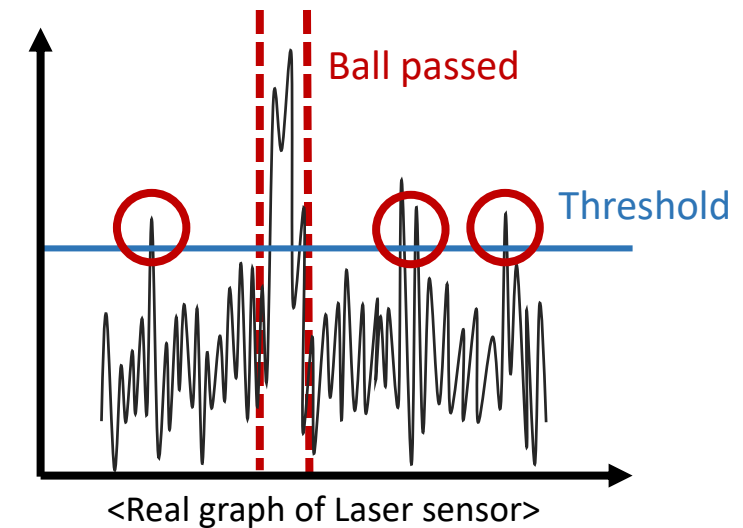
Ball Collected : **1**

<Animated Collecting Mechanism>



Problem

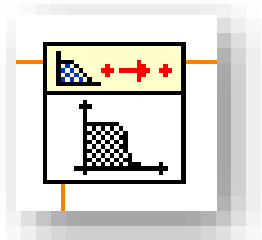
Ball's moving speed is faster than we expected
Noise is MUCH bigger than we expected



Implementation of Filter

1. Need for verification of the collected balls

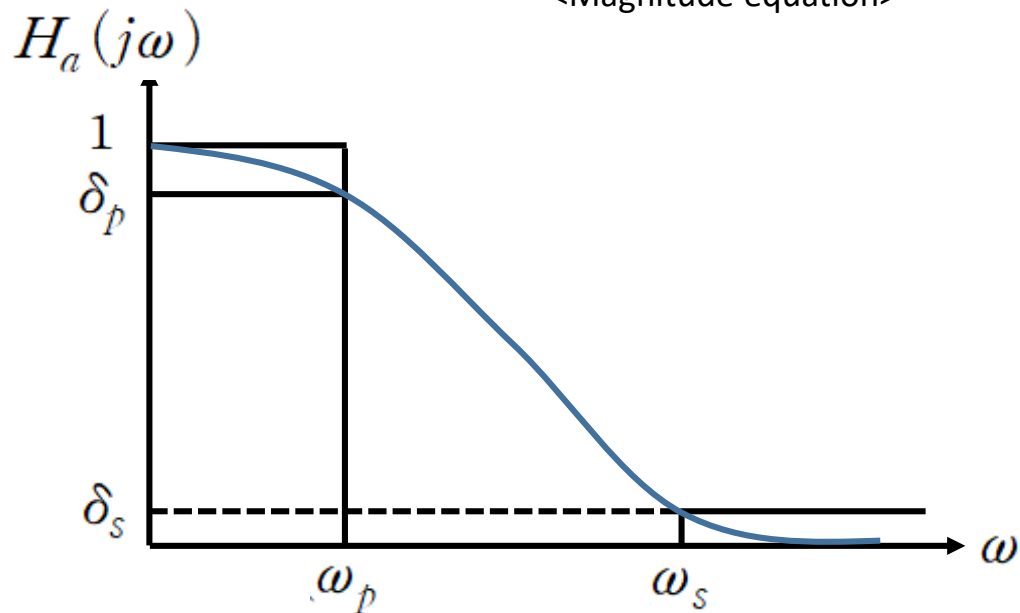
Noise Filtering : Point by point **Butterworth** Filter



<LabVIEW icon>

$$|H_a(j\omega)|^2 = \frac{1}{1 + \left(\frac{\omega}{\omega_c}\right)^{2N}}$$

<Magnitude equation>



<Butterworth Filter's Magnitude graph>

Filter's order & cut-off frequency

$$N \geq \frac{\log_{10} \sqrt{\frac{\delta_p^2 - 1}{\delta_s^2 - 1}}}{\log_{10} \left(\frac{\omega_p}{\omega_s} \right)} \quad \omega_c = \frac{\omega_p}{\left(\frac{1}{\delta_p^2} - 1 \right)^{1/2N}}$$

Required Filter's $(\omega_p, \delta_p) (\omega_s, \delta_s)$

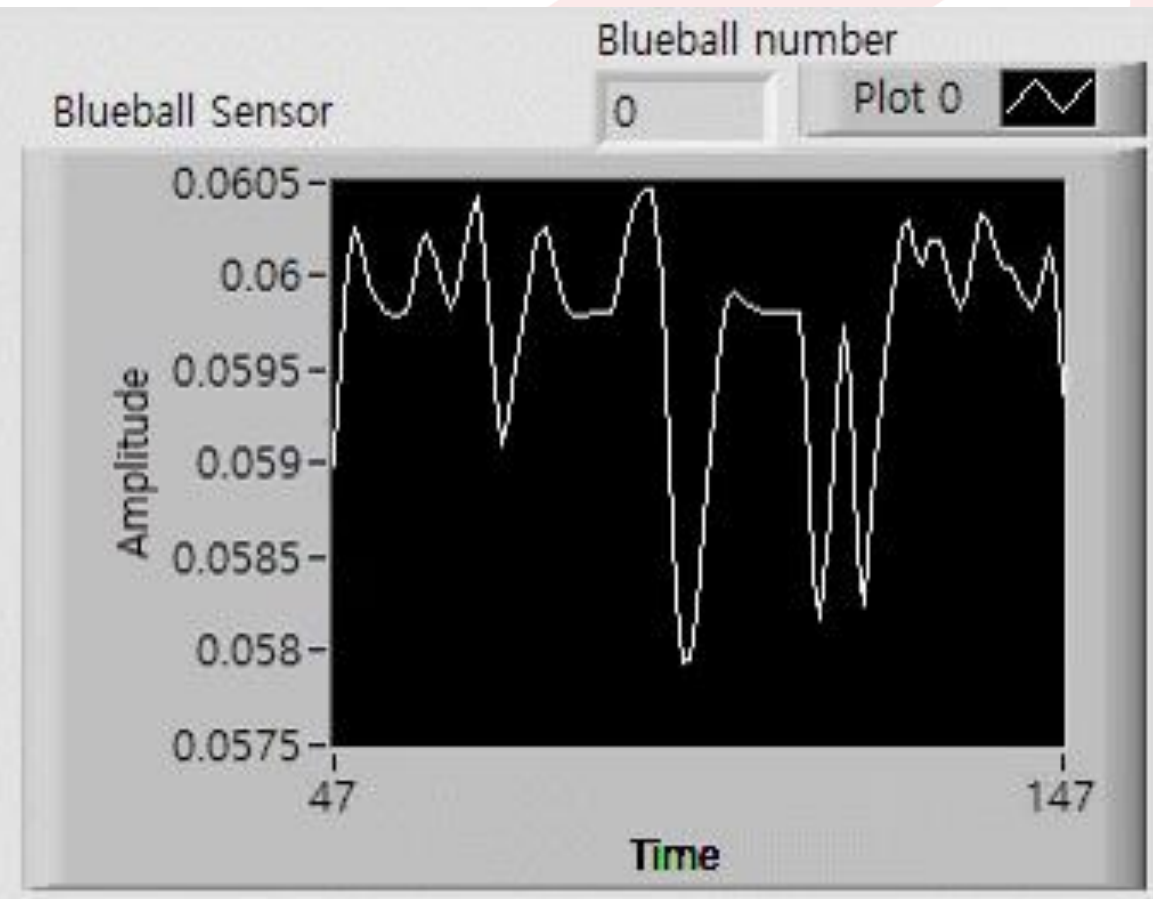
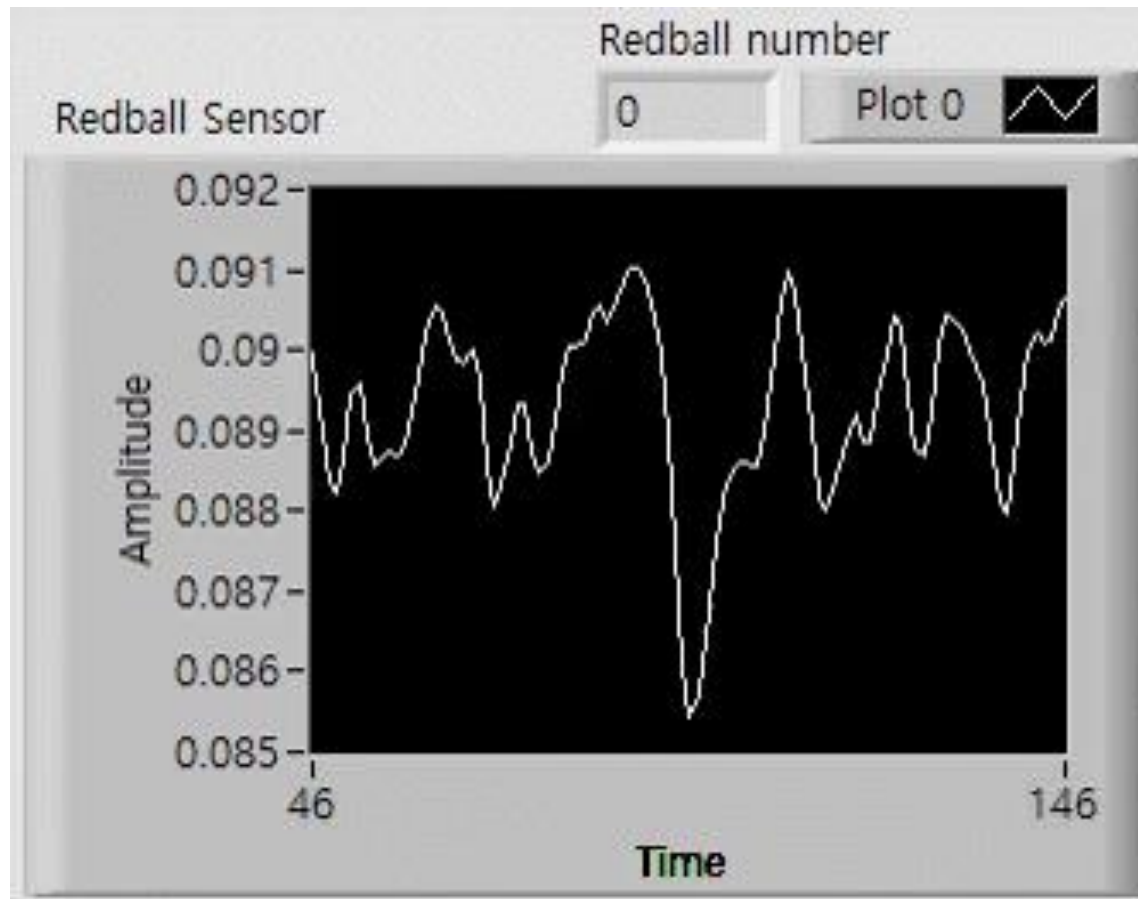
$$= (13\pi, 0.95), (20\pi, 0.05)$$

$$\therefore N \geq 2.699 \quad (N = 3)$$

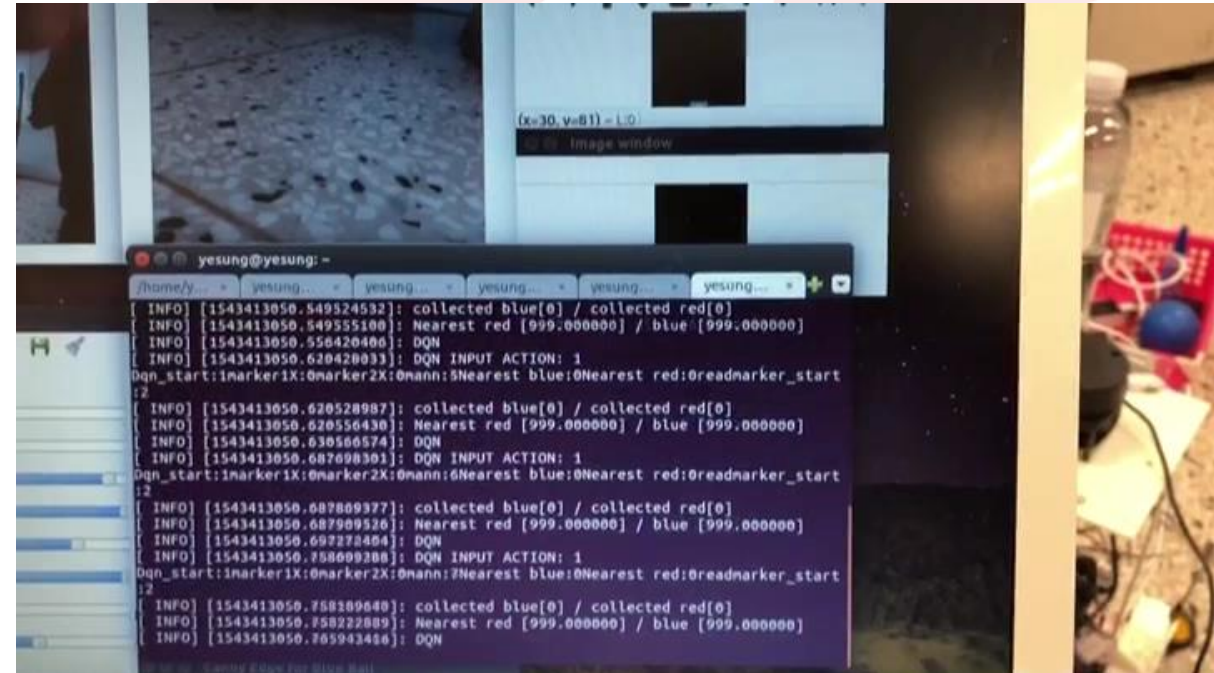
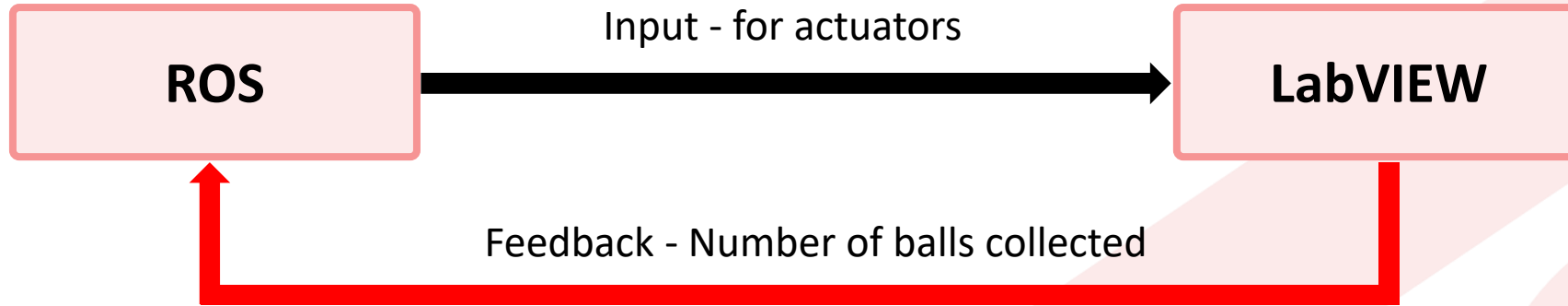
$$\omega_c = 59.179 \text{ rad/s}$$

Expected working of Laser Sensor

1. Need for verification of the collected balls

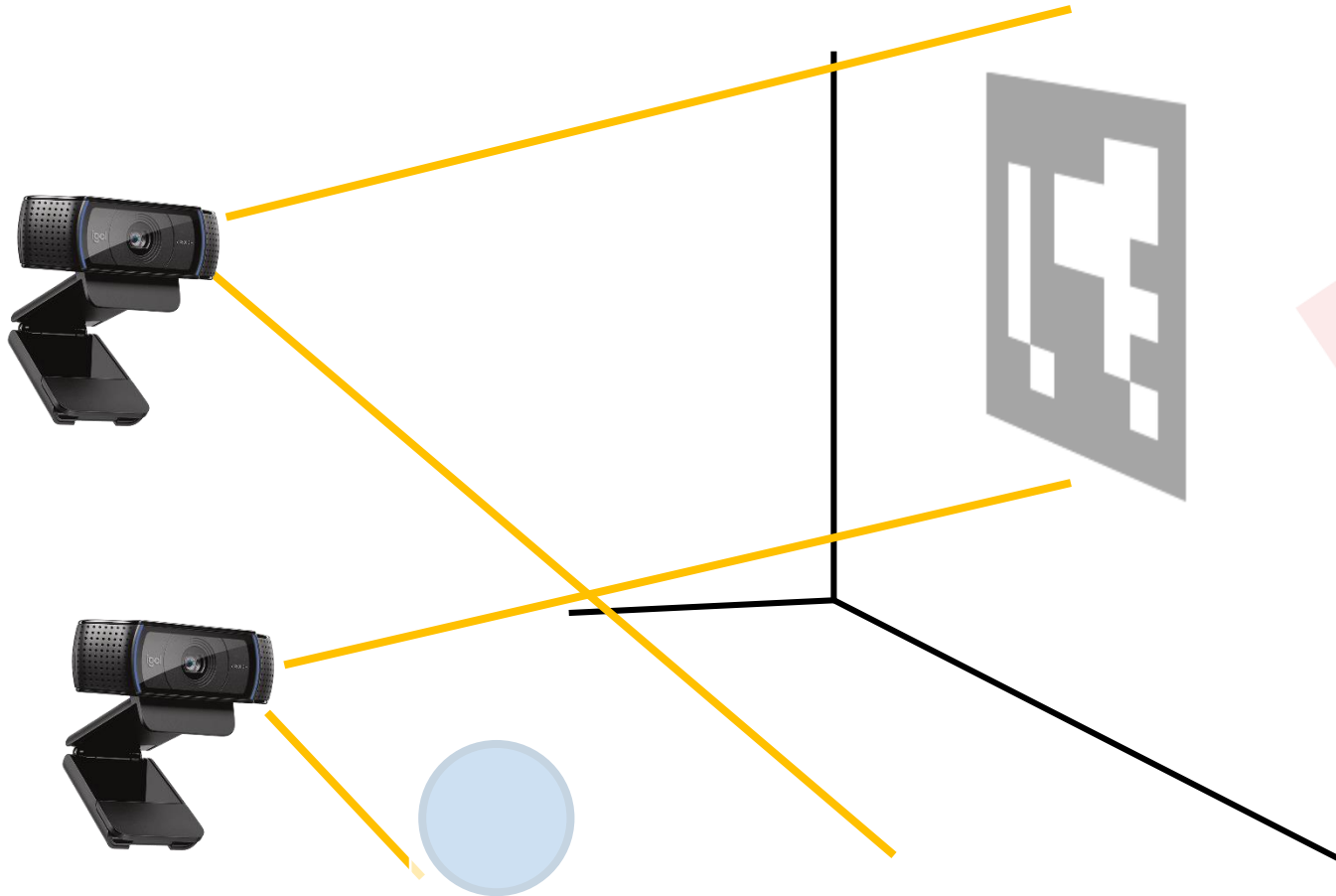


Strengths of SBC – Laser sensor



Mission Challenges

2 Limited Camera's Field of View

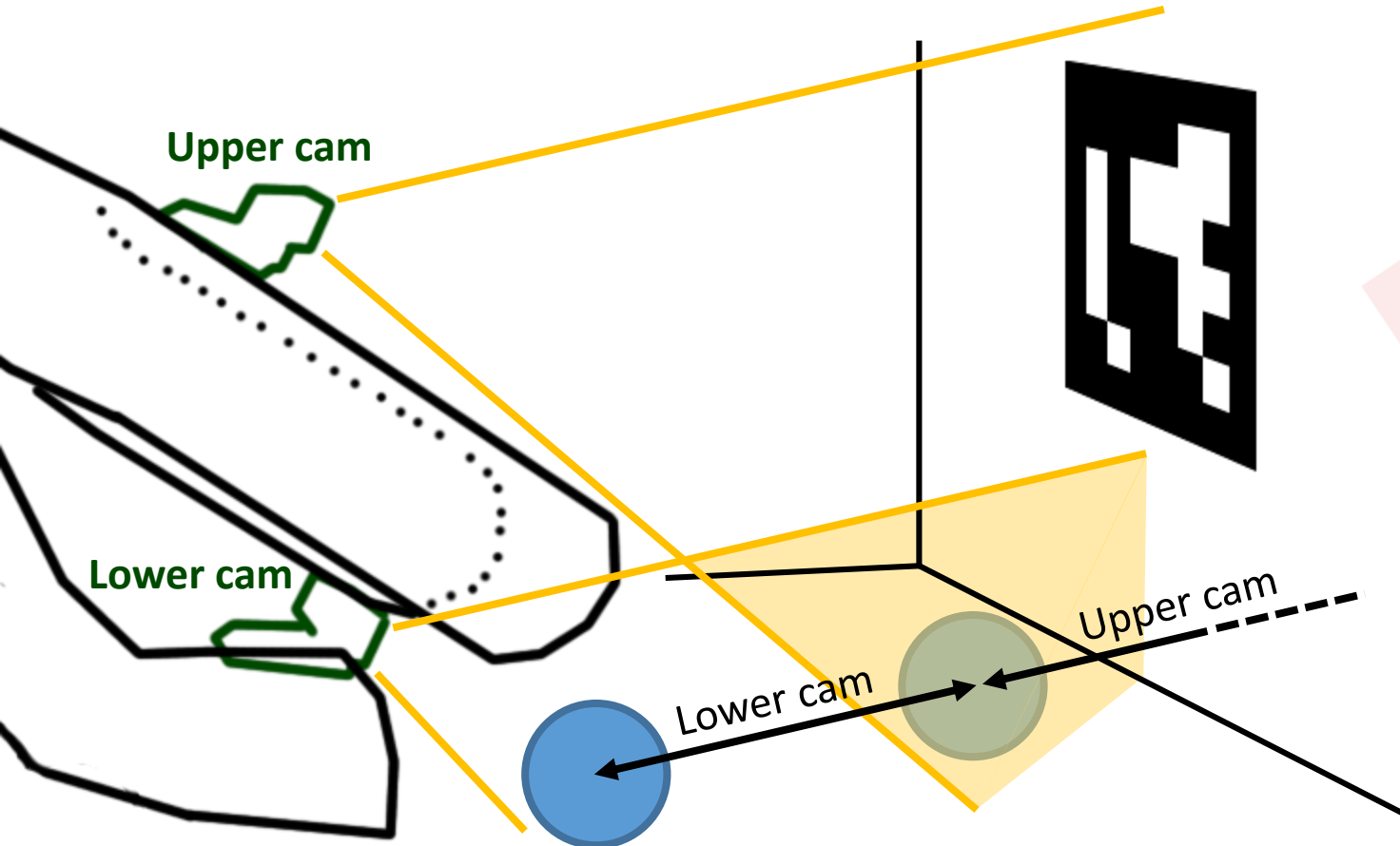


Dilemma

1. If we want to see **Aruco markers** :
We cannot see **the ball** in front of suction entrance
2. If we try to see **the ball**:
We cannot see **Aruco markers**

Mission Challenges

2 Limited Camera's Field of View



Devised solution – Dual Camera

Problem 1

How to handle this area?

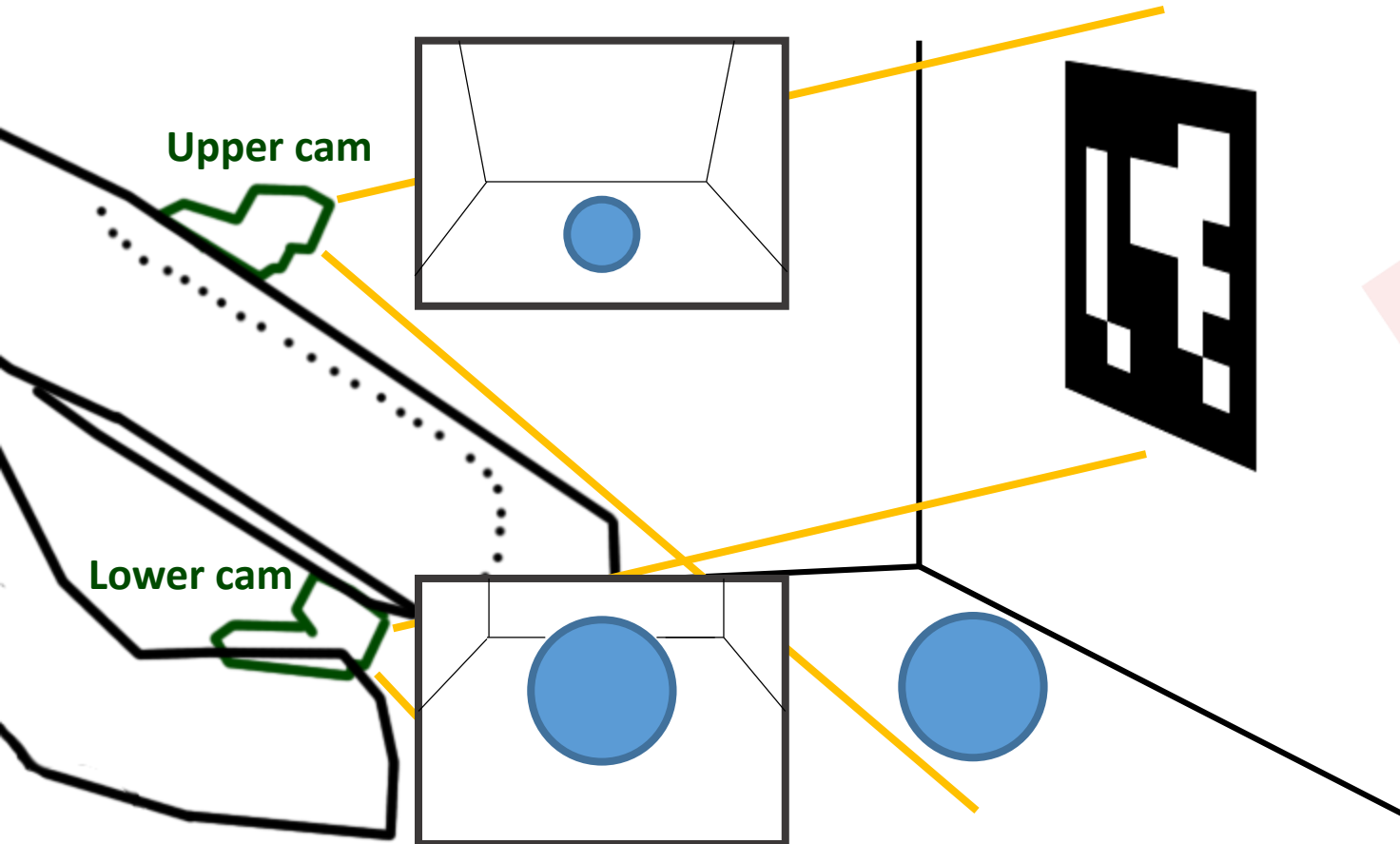
Solution 1

Aruco markers : Upper Cam

Balls : Divide the detection area
(by ROS code)

Mission Challenges

2 Limited Camera's Field of View



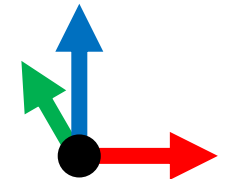
Devised solution – Dual Camera

Problem 2

Two cameras have different view
How to get real ball's position?

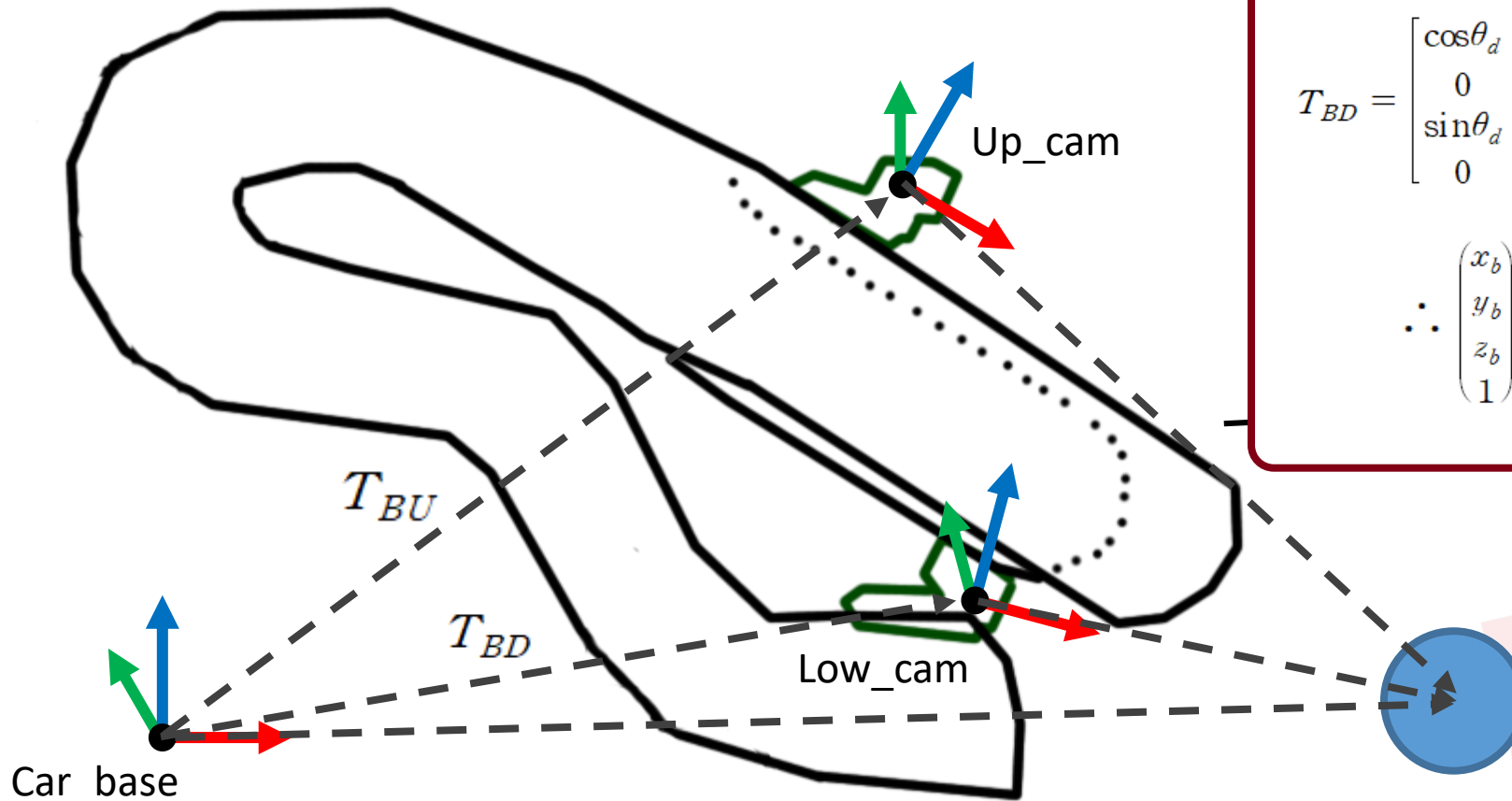
Solution 2

Give TF function!



TF Implementation

2 Limited Camera's Field of View



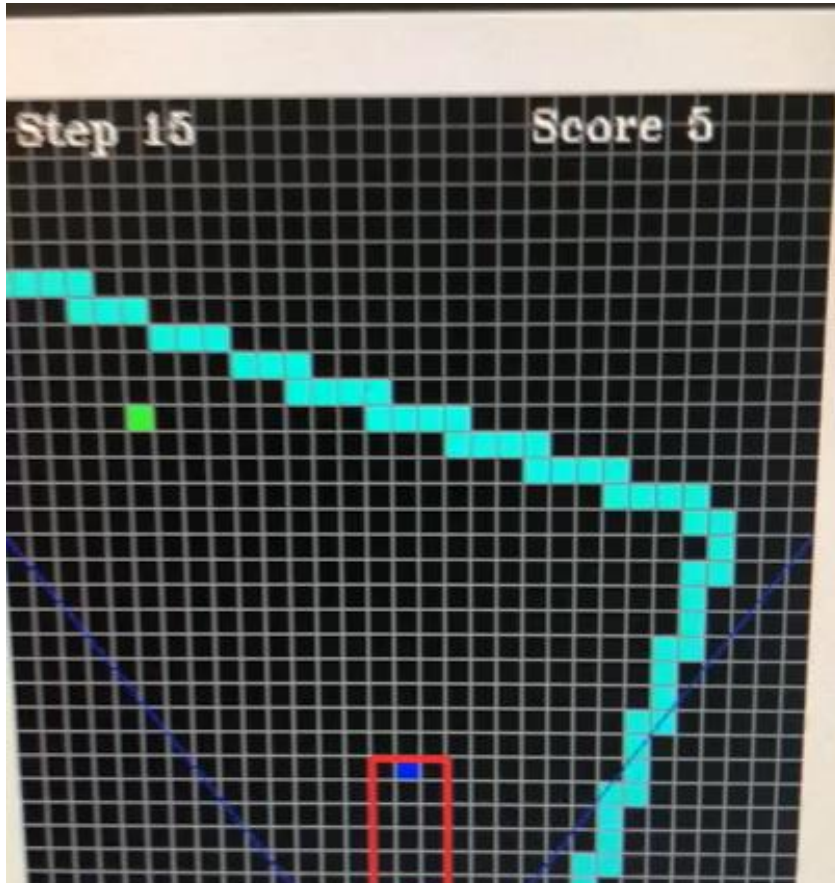
$$T_{BU} = \begin{bmatrix} \cos\theta_u & 0 & -\sin\theta_u & x_u \\ 0 & 1 & 0 & y_u \\ \sin\theta_u & 0 & \cos\theta_u & z_u \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 0.9063 & 0 & -0.4226 & 300 \\ 0 & 1 & 0 & 0 \\ 0.4226 & 0 & 0.9063 & 330 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$T_{BD} = \begin{bmatrix} \cos\theta_d & 0 & -\sin\theta_d & x_d \\ 0 & 1 & 0 & y_d \\ \sin\theta_d & 0 & \cos\theta_d & z_d \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 0.9397 & 0 & -0.3420 & 342 \\ 0 & 1 & 0 & 0 \\ 0.3420 & 0 & 0.9397 & 104 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

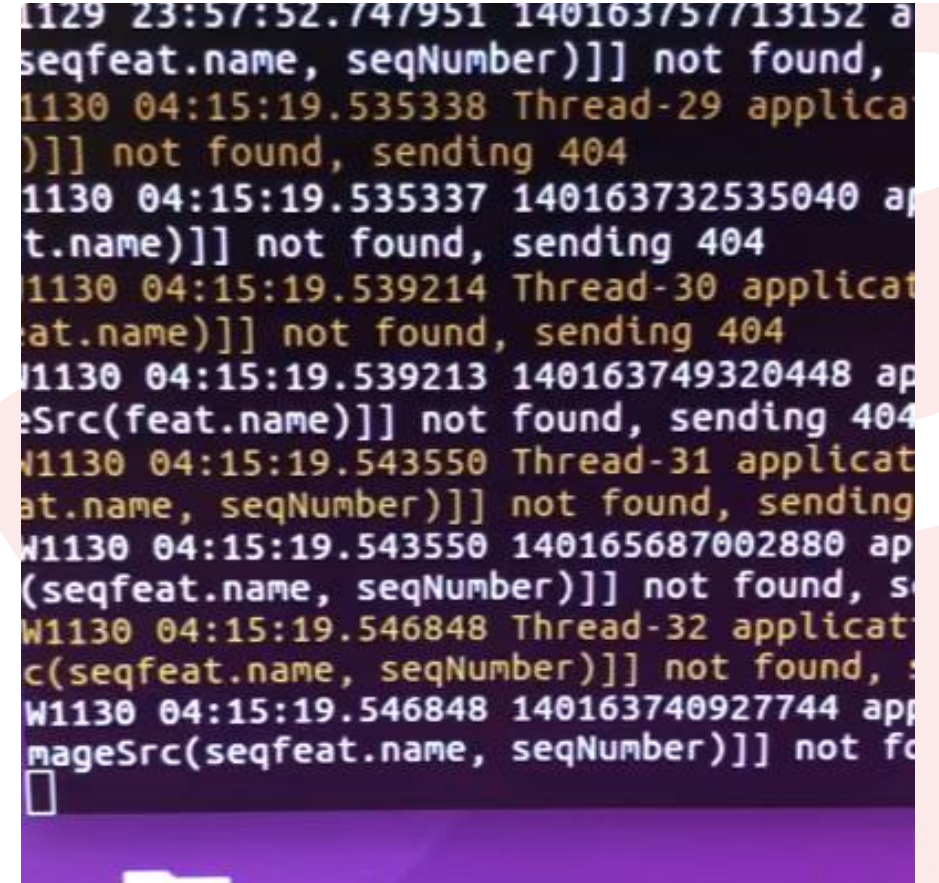
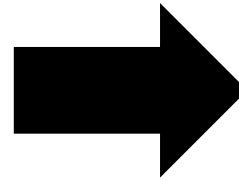
$$\therefore \begin{pmatrix} x_b \\ y_b \\ z_b \\ 1 \end{pmatrix} = T_{BU}^{-1} \begin{pmatrix} x_u \\ y_u \\ z_u \\ 1 \end{pmatrix}$$

$$\therefore \begin{pmatrix} x_b \\ y_b \\ z_b \\ 1 \end{pmatrix} = T_{BD}^{-1} \begin{pmatrix} x_d \\ y_d \\ z_d \\ 1 \end{pmatrix}$$

DQN Learning Process

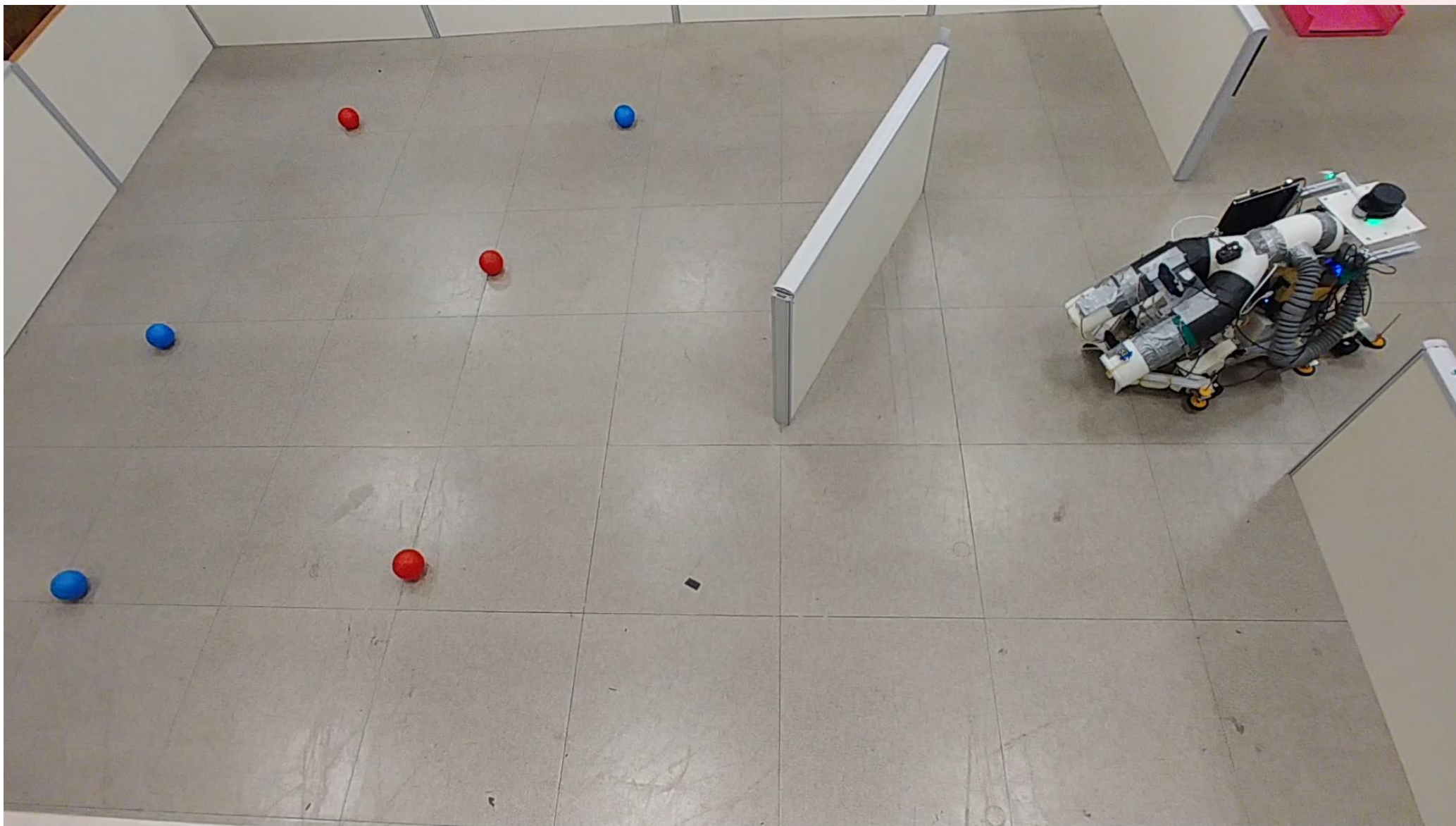


<Before DQN Learning>



<After DQN Learning>

DQN Video



Strengths of SBC

Robust System

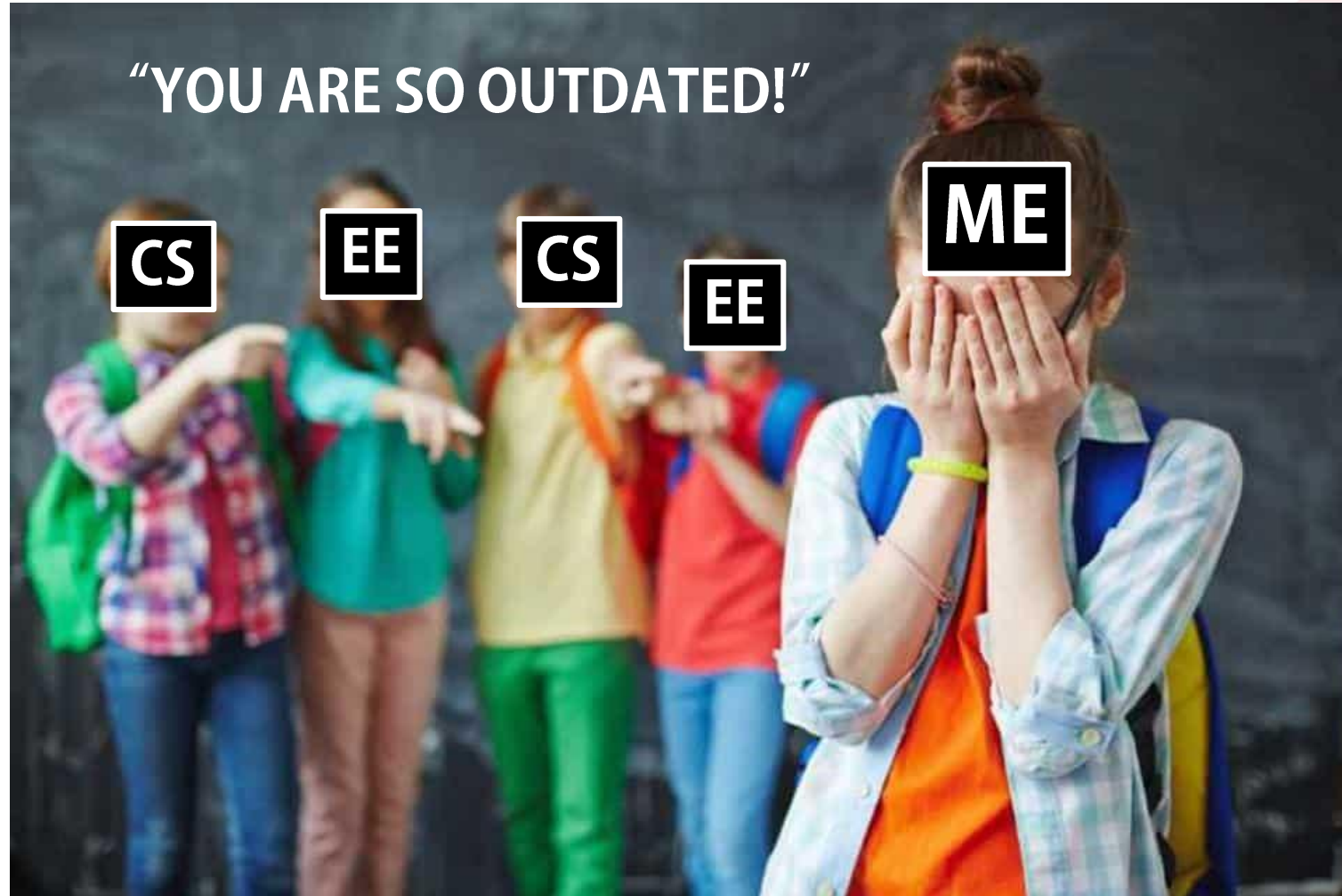
Dual Camera

Feedback Control

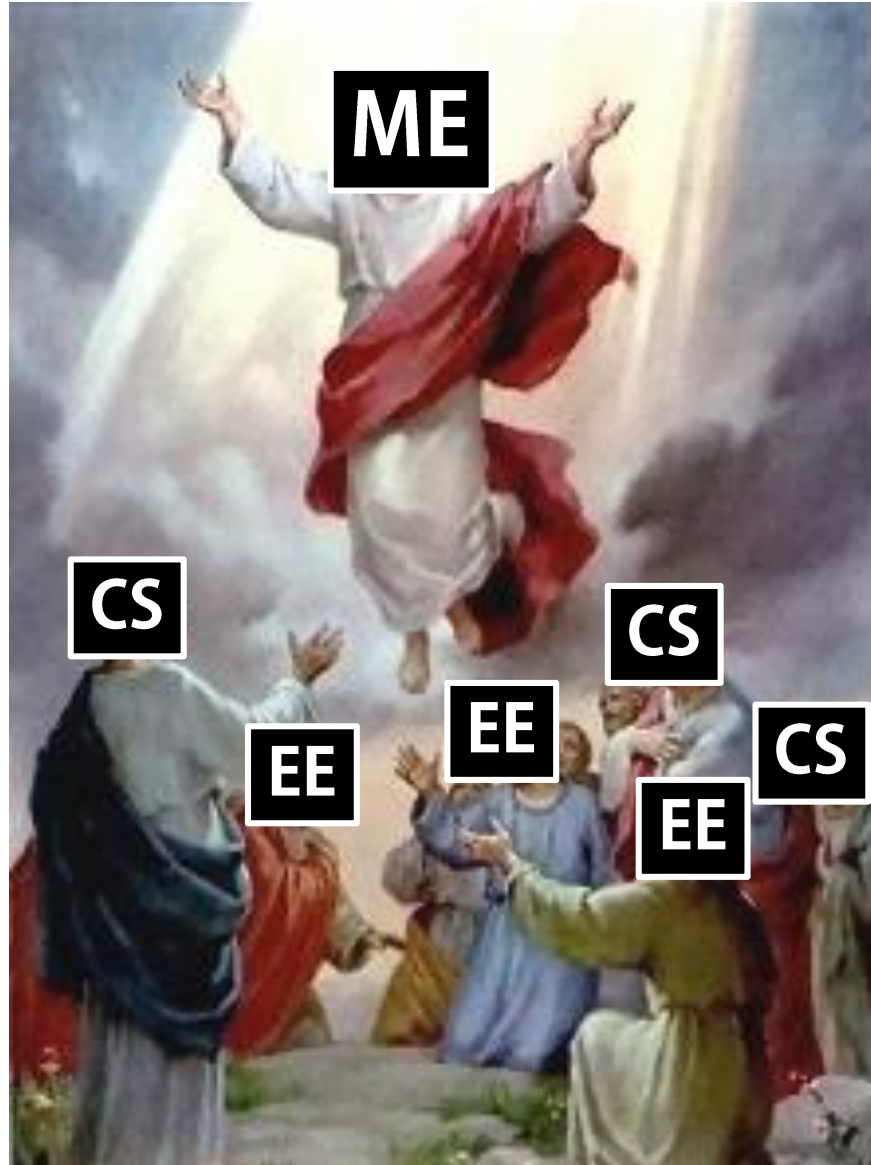
Capstone 1 vs Capstone 2

	Capstone 1 (Control Method)	Capstone 2 (Deep Learning)
Pros	<ul style="list-style-type: none">• Efficient use of data• Less room for error	<ul style="list-style-type: none">• Can be used for more general missions• We got to learn and apply new technology• Became “Deep Learning Master”
Cons	<ul style="list-style-type: none">• Have to consider every situation	<ul style="list-style-type: none">• Not efficient for simple missions• Requires a large amount of data• Time consuming• Hard to comprehend

Before Capstone Design



After Capstone Design



Thank you for listening!

