

Sprint 8 Retrospective Report

Product Name: LML Marine Debris Data Visualization Tool

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Actions to Stop Doing

- Coding Functionality
- Sprint planning

Actions to Start Doing

- Documentation
- Code Cleanup
- Remove old code
- Passing off the keys
- Project Retrospect
- Working on the presentation
- Remove errors/warnings that appear on the console and in the build log

Actions to Keep Doing

- Communicate with sponsor
- Communicating when we push to hosted branch
- Adding to backlog cleanup tasks
- Meeting for standups

What Went Well

- Sprint planning
- Prioritization
- Hosting
- Code Merge

Work Completed/Not Completed

Completed:

- 1. “As any admin, I want to be able to securely log in and upload new data to the LML Marine Debris website.”
- 2. “As a super admin, I want to be able to view and manage other admin users.”
- 3. “As a general user, I want the official LML Marine Debris website to be updated with the latest version of code.”
- 4. “As a LML website visitor, I want to see and interact with a clean, user-friendly data visualization page.”
- 5. “As a LML website visitor, I want to see and interact with a clean, user-friendly website.”
- 6. “As a developer, I want to create an easy to understand poster and presentation of how and why the LML Marine Debris project was developed.”

Not Completed:

- None!

Work Completion Rate

- User stories completed: 6/6

Number of days during sprint: 14

Hours completed: 79

Burnup Chart

Completed Work Hours: 89

Burnup Chart Sprint 8

