# Kaitlyn Huynh

2487 S. Oakland Circle • 720-412-2982 • kaitlynhuynh8@gmail.com • linkedin.com/in/kaitlyn-huynh-3b884a1b3

## EDUCATION

**Bachelor of Science (B.S) Creative, Technology & Design**                                    *May 2023*
University of Colorado Boulder, Boulder, CO
- Graduated Cum Laude with GPA: 3.773 / Major GPA: 3.91
- Relevant Coursework: Intro to CS, Data Structures, Front-End Development, Mobile App Development, HCI, Software Development Methods & Tools, Object-Oriented Analysis & Design, Web, Intensive Programming Workshop, Big Data Architecture

## EXPERIENCE

**Advanced Application Engineering Analyst, Accenture / Technology Development Program Denver**, CO     *July 2024 – Present*
Served as the main PM in a client facing role where responsibilities included:
- Leading weekly client and internal meetings to ensure clear communication of project updates, timelines and action items
- Communicating key updates and progress on Go-Live initiatives, ensuring clients and stakeholders are informed on risks, timelines and next steps
- Facilitating the onboarding of 40+ international and local resources while maintaining constant communication with both the team and new team member to ensure a smooth transition onto the project

**SWE Intern, The Trade Desk / Core Experiences Team** Denver, CO                              *May 2022 – August 2022*
- Developed an upload resource feature that enhanced client-trader interactions by enabling traders to send resources to clients efficiently. Significantly reduced communication gaps and improved client satisfaction.
- Utilized TypeScript, React and C# to create the feature, integrating it with Provisioning database for seamless resource management
- Leveraged storage services like Amazon S3 and Cloudberry to provide users with the ability to upload and store files securely, ensuring data integrity and accessibility.
- Collaborated closely with fellow SWE interns and PM interns, fostering a cohesive team environment and aligning with Agile methodologies, utilizing Git and Jira for streamlined project management.

## PROJECTS

**Team Member (Front-end), Academic Project / Playlist Genie**                                    *May 2023*
- Collaborated on a full-stack application recommending playlists based on facial features.
- Utilized React for the user interface and integrated the Spotify API to retrieve playlist data
- Configured API routes with Node.js, bridging front-end and back-end for seamless transition
- Demonstrated practical application of machine learning in real-world context, improving full-stack skills & API integration.

**Team Member, Academic Project / Lava Java**                                                     *May 2023*
- Led mobile game development in Android Studio using Java 8 and LibGDX.
- Implemented OOAD principles (MVC, Singleton, Decorator) for a well-structured codebase.
- Created all in-game assets, including sprites, background art, and the opening screen, using Procreate

**Developer, Academic Project / Genshin Viewer**          *November 2021*
- Created an interactive iOS application using Xcode and Swift, inspired by the popular mobile game "Genshin Impact."
- Engineered a versatile app enabling users to:
  - Playback voice lines in three languages for immersive gaming.
  - Explore game artwork in an image gallery, enhancing visual engagement.
  - Take a character quiz to test knowledge in "Genshin Impact."

## TECHNICAL SKILLS

- **Programming Languages:** C++| HTML/CSS/| JavaScript| Swift| Kotlin| C# | PostgreSQL | Java
- **Technical Skills:** React | Typescript| Figma Prototyping | Adobe Suite (Photoshop, Illustrator, XD) | Android Studio | Xcode | Git | Node.js || EJS | Docker | Kubernetes | REST API| Qt Creator| Excel|