# Kaitlynn T. Pineda

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#### **EDUCATION**

Johns Hopkins University, Baltimore, MD

August 2021 – Present

PhD Student in Computer Science

Yale University, New Haven, CT

August 2017 – May 2021

Bachelor of Science in Electrical Engineering and Computer Science, Certificate in Spanish

#### RESEARCH EXPERIENCE

#### Yale Social Robotics Lab, New Haven, CT

May 2018 – July 2018, August 2019 – May 2021

STARS I / STARS II Research Intern

- Designed experimental structure to analyze the human sense of fairness and trust in robots
- Programmed a video game interface through Unity for participant interaction
- Designed a project to detect human uncertainty for task completions in Human-Robot Interaction settings
- Developer on the Yale *Robots for Good* project that helps children fight social isolation during COVID-19
- Conducted behavioral analysis of children with ASD using a long-term, in-home socially assistive robot
- Fully funded for four semesters and a summer of academic research via the STARS II program
- Presented at the 2021 STARS II Symposium and the 2021 Pauli Murray College Mellon Forum
- Presented at the 2018 STARS I Summer Symposium and the 2018 Yale Undergraduate Research Symposium

# Université catholique de Louvain, Louvain-la-Neuve, Belgium

*May* 2019 – *July* 2019

Research Intern

- Worked with convolutional neural networks (CNNs) for biomedical image segmentation
- Trained an autoencoder to capture the morphological structure of the segmentation labels
- Regularized the CNN-based segmentation model based on the decoder learned from the priors

#### WORK EXPERIENCE

Facebook, Menlo Park, CA

(Oculus) Software Engineering Intern

June 2021 – August 2021

- On the Planck Length team within Facebook Reality Labs creating a pipeline to facilitate synthetic data generation
- Developed internal visualization tools for the verification of proposed algorithms

(FAIAR) Software Engineering Intern

June 2020 – August 2020

- On the AI Applied Research Conversational AI team working on dialog policy for a future product
- Developed internal testing tools for android and web-based platforms

## TEACHING EXPERIENCE

## Computer Science Undergraduate Learning Assistant, New Haven, CT

January 2020 - May 2020

CPSC 223 Data Structures ULA

- Held evening office hours to assist students with their programming problem sets
- Attended weekly staff meetings with the course instructor and other ULAs to discuss course material

Science and Quantitative Reasoning Tutoring Program, New Haven, CT

November 2020 – December 2020

CPSC 223 Data Structures Peer Tutor

- Held 1-1 tutoring sessions with students to review course concepts and prepare for exams

#### **PUBLICATIONS**

N. Tsoi, J. Connolly, E. Adéníran, A. Hansen, **K. T. Pineda**, T. Adamson, S. Thompson, R. Ramnauth, M. Vázquez, & B. Scassellati. (2021). *Challenges Deploying Robots During a Pandemic: An Effort to Fight Social Isolation Among Children*. In proceedings of the 2021 ACM/IEEE International Conference on Human-Robot Interaction (HRI '21). March 8–11, 2021, Boulder, CO, USA.

N. Salomons, **K. T. Pineda**, A. Adéjàre, & B. Scassellati. (2022). "We Make a Great Team!": Adults with Low Prior Domain Knowledge Learn more from a Peer Robot than a Tutor Robot. In proceedings of the 2022 ACM/IEEE International Conference on Human-Robot Interaction (HRI '22) (accepted)

#### PROFESSIONAL MEMBERSHIPS AND DEVELOPMENT

## **Cientifico Latino Graduate Student Mentorship Initiative (GSMI)**

August 2020 - May 2021

 Mentorship program to help underrepresented students apply to graduate school through application preparation materials, one-on-one guidance, webinars, and mock-interviews

#### **AWARDS**

## Johns Hopkins Computer Science Departmental Fellowship

August 2021 – July 2022

Awarded to a prospective CS PhD student who has shown exceptional promise

## Howard and Jacqueline Chertkof Endowed Fellowship

August 2021 – July 2022

- A donor-funded award within the Whiting School of Engineering that supports graduate financial aid
- Recipients of a named fellowship have been nominated by their department

## Science, Technology and Research Scholars (STARS) II Program

October 2019 – May 2021

- Yale College fellowship program that supports underrepresented minority students in their professional and academic development during their final two years of undergraduate studies
- The program supports students through financial support for research, mentorship, and professional development workshops

#### Alan S. Tetelman 1958 Fellowship for International Research in the Sciences

May 2019 - July 2019

 Yale College fellowship program that provides support for original undergraduate research projects abroad in the natural and applied sciences

## Science, Technology and Research Scholars (STARS) I Summer Program

*May 2018 - July 2018* 

- Yale College fellowship program that supports first or second-year underrepresented minority students in their summer research
- The STARS I Summer program provides a stipend and scientific communication development through the class,
  Scientific Research: Process and Presentation, taken concurrently

#### Science, Technology and Research Scholars (STARS) I Program

September 2017 - May 2018

 Yale College program that establishes community among students of color in STEM and supports first-year underrepresented minorities in STEM fields through workshops and a peer mentorship program

#### **COMMUNITY ENGAGEMENT**

## Yale Computer Science Departmental Student Advisory Committee, New Haven, CT

DSAC Board Member

January 2020 - May 2020

- Yale CS student representative to the faculty and administration
- Held meetings with the Director of Undergraduate Studies and Department Chair during the academic year, and planned events for CS students

## Yale Society of Women Engineers, New Haven, CT

Vice President

August 2019 - May 2020

- Organized professional development and community events for undergraduate women in engineering

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Languages: English (Fluent), Spanish (Fluent)

Skills: Python, C, C++, Java, MATLAB, R, TensorFlow, Keras, ROS, Unity, CAD, Adobe Photoshop, Illustrator, Verilog