

# CS 135 Spring 2018: Problem Set 2.

**Problem 1.** (10 points) Let  $Fool(x, y, d)$  be a predicate that represents the statement “ $x$  makes a fool of  $y$  on day  $d$ .” Thus, for example,  $\exists x \forall d Fool(x, Lem, d)$  means that there is someone who fools Lem every day.

Express each of the following statements as a quantified predicate.

- a. Every day Lem fools someone.  $\forall d \exists x : Fool(Lem, x, d)$
- b. There is a person who, on each day, fools someone other than himself.  $\exists x \forall d \exists y : (x \neq y \wedge Fool(x, y, d))$
- c. Everyone fools someone someday.  $\forall x \exists y \exists d : Fool(x, y, d)$
- d. On any day a person who is fooled does not fool anyone that day.  $\forall d \exists x \exists y : (Fool(x, y, d) \Rightarrow \forall z : \neg Fool(y, z, d))$
- e. Lem never fools himself.  $\forall d : \neg Fool(Lem, Lem, d)$

Now, let  $Wise(x)$ ,  $Future(d_1, d_2)$  respectively denote the predicates “ $x$  is wise” and “on day  $d_1$ , day  $d_2$  lies in the future” (i.e., day  $d_2$  comes after day  $d_1$ ). Use these in addition to  $Fool(x, y, d)$  to express the following statements.

- f. A wise person never fools himself.  $\forall d \forall x : W(x) \Rightarrow \neg Fool(x, x, d)$
- g. If Lem fools a wise person someday then he never fools that person on any future day.  $\exists d_1 \exists x : (W(x) \wedge Fool(Lem, x, d_1)) \Rightarrow (\forall d_2 : Future(d_1, d_2) \Rightarrow \neg Fool(Lem, x, d_2))$
- h. If someone fools Lem someday then Lem fooled himself someday in the past.  $\exists x \exists d_1 : Fool(x, Lem, d_1) \Rightarrow (\exists d_2 : Future(d_2, d_1) \wedge Fool(Lem, Lem, d_2))$
- i. Anyone who is fooled by the same person on more than one day is not wise.  $\forall x \exists y \exists d_1 \exists d_2 : ((d_1 \neq d_2) \wedge Fool(y, x, d_1) \wedge Fool(y, x, d_2)) \Rightarrow \neg W(x)$
- j. Lem was fooled two different people other than himself, each on a different day.  $\exists d_1 \exists d_2 \exists x \exists y : (x \neq y) \wedge (d_1 \neq d_2) \wedge Fool(x, Lem, d_1) \wedge Fool(y, Lem, d_2)$

**Problem 2.** (10 points) In this problem we explore the use of logic in computer arithmetic. As you know, computers represent numbers using the bits (binary digits) 0 and 1. These bits represent (obviously!) the numbers zero and one respectively. The number two is represented as 10, three is 11, and four is 100. The four bit sequence  $b_3b_2b_1b_0$  represents the number  $2^0b_0 + 2^1b_1 + 2^2b_2 + 2^3b_3$ . As examples, the sequence 1001 represents  $(2^3 \times 1) + (2^0 \times 1) = 8 + 1 = 9$ , while the number thirteen is represented as 1101.

Suppose we have to design an addition circuit to add three one-bit numbers  $a_0, b_0, c_0$ . The possible values for the sum are 0, 1, 2, and 3. So the sum will be represented by a 2-bit number  $s_1s_0$ . For example,  $0+1+1 = 10$ , while  $1+0+0 = 01$ .

To see the connection to logic, let us correspond the bit value 1 with the logical value T (True) and 0 with F (False). So we can consider  $a_0, b_0, c_0, s_1, s_0$  to be logical variables.

- a. Construct the truth tables for  $s_1$  and  $s_0$  in terms of the inputs  $a_0, b_0, c_0$ . For example, when  $a_0 = T, b_0 = T, c_0 = F$ , the truth values of  $s_1 = T$  and  $s_0 = F$ .
- b. Express  $s_0$  as a proposition using the variables  $a_0, b_0, c_0$  and the logical connectives  $\neg, \wedge, \vee$ . Write a similar expression for  $s_1$ .
- c. Express  $s_0$  and  $s_1$  using only the NAND connective discussed in lecture.
- d. Next, let's see how to add two 2-bit numbers  $a_1a_0, b_1b_0$  to produce the 3-bit result  $s_2s_1s_0$ . Recall how we usually add numbers – we first add the lowest order bits ( $a_0$  and  $b_0$ ) to get the value  $s_0$  as well as a “carry bit” which when added with  $a_1$  and  $b_1$  produces  $s_1$  and a carry bit (which is  $s_2$  for 2-bit numbers). Express each of  $s_2, s_1, s_0$  in terms of  $a_1, a_0, b_1, b_0$  using the NAND connective.