

# Extending REC with References

## CS496

# A New Language

- ▶ We are going to extend REC with references
- ▶ As a consequence we obtain a functional language that supports variables as in imperative programming
- ▶ Note that all previous programming features shall still be available, including
  - ▶ let expressions
  - ▶ procedures
  - ▶ recursion

# Implicit vs Explicit References

There are essentially two ways of doing this:

1. Treat every variable as a mutable reference
  - ▶ The resulting language is called IMPLICIT-REFS
  - ▶ References are implicit
2. Add mutable references to the non-mutable ones
  - ▶ The resulting language is called EXPLICIT-REFS
  - ▶ References are explicit

We are going to study both

# Implicit vs Explicit References

## IMPLICIT-REFS

```
1 let g = let count = 0
2         in proc(d)
3             begin set count = -(count, -1);
4                   count
5             end
6 in -((g 11), (g 22))
```

## EXPLICIT-REFS

```
1 let g = let counter = newref(0)
2         in proc (d)
3             begin
4                 setref(counter, -(deref(counter), -1));
5                 deref(counter)
6             end
7 in -((g 11), (g 22))
```

## Implicit References

Concrete and Abstract Syntax

The Store

The Interpreter

## Explicit References

Concrete and Abstract Syntax

# Concrete Syntax

Two **new** productions that are added to those of REC

$$\begin{aligned}\langle Expression \rangle &::= \text{set } \langle Identifier \rangle = \langle Expression \rangle \\ \langle Expression \rangle &::= \text{begin } \langle Expression \rangle^{+(:)} \text{ end}\end{aligned}$$

- ▶ The **set** expression is assignment
- ▶ A **begin** ... **end** expression evaluates its subexpressions in order and returns the value of the last one.

## Concrete Syntax – An Example

```
1 let g = let count = 0
2         in proc(d)
3             begin set count = -(count,-1);
4                   count
5                 end
6 in -((g 11), (g 22))
```

## Another Example

```
1 let x = 0
2 in letrec even(dummy)
3     = if zero?(x)
4       then 1
5       else begin
6           set x = -(x,1);
7           (odd 888)
8       end
9     odd(dummy)
10    = if zero?(x)
11      then 0
12      else begin
13          set x = -(x,1);
14          (even 888)
15      end
16 in begin set x = 13;
17         (odd -888)
18 end
```



## Example (cont.)

- ▶ This program uses global state (the variable `x`) to communicate between even and odd
  - ▶ This is not recommended practice, it only serves the purpose of illustrating the use of references
- ▶ This program uses multideclaration `letrec` (exercise 3.32) and a `begin` expression (exercise 4.4).
- ▶ The dummy argument is necessary only because all our procedures have exactly one argument, but exercise 3.21 can fix that.

# IMPLICIT-REFS: Abstract Syntax

```
1 (define-datatype expression expression?
2   (const-exp
3     (num number?))
4   (diff-exp
5     (exp1 expression?)
6     (exp2 expression?))
7   (zero?-exp
8     (exp1 expression?))
9   (if-exp
10    (exp1 expression?)
11    (exp2 expression?)
12    (exp3 expression?))
13   (var-exp
14     (var symbol?))
15   (let-exp
16     (var symbol?)
17     (exp1 expression?)
18     (body expression?))
```

## The new variants for references

```
1  (proc-exp
2    (var symbol?)
3    (body expression?))
4  (call-exp
5    (rator expression?)
6    (rand expression?))
7  (letrec-exp
8    (p-name symbol?)
9    (b-var symbol?)
10   (p-body expression?)
11   (letrec-body expression?))
12 (begin-exp
13   (exp (listof expression?)))
14 (assign-exp
15   (id symbol?)
16   (exp expression?))
```

# The new variants for references

```
1  (proc-exp
2    (var symbol?)
3    (body expression?))
4  (call-exp
5    (rator expression?)
6    (rand expression?))
7  (letrec-exp
8    (p-name symbol?)
9    (b-var symbol?)
10   (p-body expression?)
11   (letrec-body expression?))
12  (begin-exp
13    (exp (listof expression?)))
14  (assign-exp
15    (id symbol?)
16    (exp expression?))
```

## Example - Abstract Syntax

```
1 let g = let count = 0
2       in proc(d)
3           begin set count = -(count,-1);
4                 count
5           end
6 in -((g 11), (g 22))
```

```
1 (a-program
2   (let-exp
3     'g
4     (let-exp
5       'count
6       (const-exp 0)
7       (proc-exp 'd (begin-exp (assign-exp 'count
8                                (diff-exp (var-exp 'count) (const-exp -1))) (list
9                                (var-exp 'count)))))
10    (diff-exp (call-exp (var-exp 'g) (const-exp 11))
11              (call-exp (var-exp 'g) (const-exp 22)))))
```

## Implicit References

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## Explicit References

Concrete and Abstract Syntax

# Motivating the Store

set!  $x$  (+  $x$  1)

- ▶ As we know, variables now have two readings:
  - ▶ An address (the blue occurrence of  $x$ )
  - ▶ A value (the red occurrence of  $x$ )
- ▶ Environments therefore have to change their type:
  - ▶ Before:  $Vars \rightarrow ExpVal$
  - ▶ Now:  $Vars \rightarrow Refs$
- ▶ *Refs* is a set of references or locations
- ▶ References point to expressed values
  - ▶ Hence we typically write *Refs*(*ExpVal*) (rather than just *Refs*)

# Motivating the Store

set!  $x$  (+  $x$  1)

- ▶ Environments therefore have to change their type:
  - ▶ Before:  $Vars \rightarrow ExpVal$
  - ▶ Now:  $Vars \rightarrow Refs(ExpVal)$
- ▶ Revisiting the two readings of a variable
  - ▶ Blue  $x$ : we just look it up in the environment
  - ▶ Red  $x$ : we look it up in the environment and then use that location to get its value in a store or memory
- ▶ Our interpreter thus shall need a store



# Environment and Store

Environment

0	1	2
x	y	z

Store

(num-val 3)	(bool-val #t)	(num-val 7)
0	1	2

# Summing Up Our Analysis

$$\begin{aligned}\text{ExpVal} &= \text{Int} + \text{Bool} + \text{Proc} \\ \text{DenVal} &= \text{Ref}(\text{ExpVal})\end{aligned}$$

- ▶ Recall: Denoted values = Values assigned to variables in the environment
- ▶ References exist only as the bindings of variables.
- ▶ Two options for the type of the interpreter
  1. Store is passed as argument

`value-of :: { expression, environment, store } -> expval`

2. Store is held in global variable (we choose this one)

`value-of :: { expression, environment } -> expval`

# Implementing the Store

- ▶ There are many ways to represent the store (eg. Lists, Vectors, User-defined datatypes, etc.)
  - ▶ We choose lists since it is the simplest
  - ▶ The references will just be numbers (indices of the list)
  - ▶ An example

(num-val 3)	(bool-val #t)	(num-val 7)	(num-val 28)
0	1	2	3

- ▶ Sample operations we should support
  - ▶ Create a store
  - ▶ Lookup the value associated to a reference
  - ▶ Ask the store for a fresh reference and assign it a value (allocation)

# Implementing the Store

- ▶ As mentioned, the store will be held in a global variable
- ▶ We name that variable `the-store`

```
1 ;; the-store: a Scheme variable containing the  
2 ;; current state of the store.  
3 (define the-store 'uninitialized)
```

- ▶ Initially set to a dummy value (`'uninitialized`)
- ▶ This definition and the code that follows is in the file `store.scm`

# Implementing the Store

```
1 ;; empty-store : () -> Sto
2 ;; Page: 111
3 (define empty-store
4   (lambda () '()))
5
6 ;; initialize-store! : () -> Sto
7 ;; usage: (initialize-store!) sets the-store to the
8           empty-store
9 ;; Page 111
10 (define initialize-store!
11   (lambda ()
12     (set! the-store (empty-store))))
```

# Implementing the Store

- Allocation of a new association (page 111)

```
1 ;; newref : ExpVal -> Ref
2 (define newref
3   (lambda (val)
4     (let ((next-ref (length the-store)))
5       (set! the-store
6             (append the-store (list val)))
7       (when (instrument-newref)
8         (eopl:printf "newref: allocating location
9         ~s with initial contents ~s~%" next-ref val))
9       next-ref)))
```

# Implementing the Store

(num-val 3)	(bool-val #t)	(num-val 7)
0	1	2

After newref (num-val 28):

(num-val 3)	(bool-val #t)	(num-val 7)	(num-val 28)
0	1	2	3

# Implementing the Store

- ▶ Accessing the store (page 111)

```
1 ;; deref :: Ref -> ExpVal
2 (define deref
3   (lambda (ref)
4     (list-ref the-store ref)))
```

- ▶ (list-ref aList anIndex) simply accesses the anIndex-th element in the list aList



# Implementing the Store

- Updating value of existing reference (page 112)

```
1 ;; setref! :: {Ref, ExpVal} -> Unit
2 (define setref!
3   (lambda (ref val)
4     (set! the-store
5       (letrec
6         ((setref-inner
7           ;; returns a list like store1, except that
8           position ref1 contains val.
9           (lambda (store1 ref1)
10             (cond
11               ((null? store1)
12                (report-invalid-reference ref the-store))
13               ((zero? ref1) (cons val (cdr store1)))
14               (else
15                (cons (car store1)
16                      (setref-inner
17                        (cdr store1) (- ref1 1)))))))
18             (setref-inner the-store ref))))))
```

- The function report-invalid-reference is used for error

# Implementing the Store

(num-val 3)	(bool-val #t)	(num-val 7)	(num-val 28)
0	1	2	3

After `setref! 1 (num-val 42)`:

(num-val 3)	(num-val 42)	(num-val 7)	(num-val 28)
0	1	2	3

# Assessment

- ▶ This representation is **extremely inefficient**
- ▶ Ordinary memory operations require approximately constant time, but in our representation these operations require time proportional to the size of the store.
- ▶ No real implementation would ever do this, of course, **but it suffices for our purposes.**

## Implicit References

Concrete and Abstract Syntax

The Store

The Interpreter

## Explicit References

Concrete and Abstract Syntax

# Specification of Behavior of the Interpreter

- ▶ We now specify how the interpreter `value-of` behaves
- ▶ Input:
  - ▶ expression
  - ▶ environment
  - ▶ store
- ▶ Output:
  - ▶ expressed value
  - ▶ `updated` store

```
value-of :: { expression, environment, store } -> expval * store
```

- ▶ Note: As mentioned, in our implementation the store won't be passed as a parameter, it will be held in a global variable

# Specification of Behavior of Interpreter on Constants

- ▶ First we revisit the interpreter's behavior for the simplest cases.

$$(\text{value-of } (\text{const-exp } n) \rho \sigma) = (\text{num-val } n, \sigma)$$

- ▶  $(\text{var-exp } var)$  is the expression to evaluate
- ▶  $\rho$  is an environment
- ▶  $\sigma$  is the store
- ▶ The specification of `value-of` denotes a pair (result, updatedStore)
- ▶ In this case the store  $\sigma$  is returned unaltered

## Specification of Behavior of Interpreter on Difference

```
1 (value-of (diff-exp exp1 exp2)  $\rho$   $\sigma_0$ ) =  
2   let (val1, $\sigma_1$ ) = (value-of exp1  $\rho$   $\sigma_0$ )  
3       (val2, $\sigma_2$ ) = (value-of exp2  $\rho$   $\sigma_1$ )  
4   in (num-val ((expval->num val1) - (expval->num  
    val2)),  $\sigma_2$ )
```

# Specification of Behavior of Interpreter on Variables

1. look up the identifier in the environment to find the location to which it is bound
2. look up in the store to find the value at that location

$$(\text{value-of } (\text{var-exp } var) \ \rho \ \sigma) = (\sigma(\rho(var)), \ \sigma)$$



# Specification of Behavior of Interpreter w.r.t. Assignment

```
1 (value-of (assign-exp var exp1)  $\rho$   $\sigma_0$ ) =  
2   let (val1,  $\sigma_1$ ) = (value-of exp1  $\rho$   $\sigma_0$ )  
3   in (num-val 27, [ $\rho$ (var) = val1] $\sigma_1$ )
```

- ▶ 27 is a dummy value; an assignment is evaluated to cause an effect (the value is irrelevant)
- ▶ [ $\rho$ (var) = val1] $\sigma_1$  stands for “update the reference  $\rho$ (var) in the store  $\sigma_1$  with the new value val1

# Implementation

```
1 (value-of (var-exp var)  $\rho$   $\sigma$ ) = ( $\sigma(\rho(\text{var}))$ ,  $\sigma$ )
```

```
1 (define value-of  
2   (lambda (exp env)  
3     (cases expression exp  
4       (var-exp (var) (deref (apply-env env var)))  
5         ;; more cases to follow  
6   )))
```

# Implementation

```
1 (value-of (assign-exp var exp1)  $\rho$   $\sigma_0$ ) =  
2   let (val1,  $\sigma_1$ ) = (value-of exp1  $\rho$   $\sigma_0$ )  
3   in (num-val 27, [ $\rho$ (var) = val1] $\sigma_1$ )
```

```
1 (define value-of  
2   (lambda (exp env)  
3     (cases expression exp  
4       (var-exp (var) ...)   
5       (assign-exp (var exp1)  
6         (begin  
7           (setref!  
8             (apply-env env var)  
9             (value-of exp1 env))  
10          (num-val 27)))  
11   )))
```

# Updating the Implementation of Extant REC Features

- ▶ The implementation of features that were already present in REC also have to be updated
- ▶ We've already seen the cases for constants and difference
- ▶ Here is the specification of the behavior of the interpreter for `let`

```
1 (value-of (let-exp var exp1 body)  $\rho$   $\sigma_0$ ) =  
2   let ( $val1, \sigma_1$ ) = (value-of exp1  $\rho$   $\sigma_0$ )  
3   in (value-of body [ $var = l$ ] $\rho$  [ $l = val1$ ] $\sigma_1$ )
```

- ▶  $l$  denotes a fresh store location

# Updating the Implementation of Extant REC Features

## ► The implementation for `let`

```
1 (define value-of
2   (lambda (exp env)
3     (cases expression exp
4       (var-exp (var) ...)
5       (assign-exp (var exp1) ...)
6       (let-exp (var exp1 body)
7         (let ((val1 (value-of exp1 env)))
8           (value-of body
9             (extend-env var (newref val1) env))))
10    )))
```

# Specification of Behavior of Interpreter w.r.t. Procedures

```
1 (value-of (proc-exp var body)  $\rho$   $\sigma$ ) =  
2   ((proc-val (closure var body  $\rho$ )),  $\sigma$ )
```

- No changes w.r.t. REC here

# Specification of Behavior of Interpreter w.r.t. Procedure Calls

```
1 (value-of (call-exp rator rand)  $\rho$   $\sigma_0$ )  
2   = let (proc, $\sigma_1$ ) = (value-of rator  $\rho$   $\sigma_0$ )  
3       (arg, $\sigma_2$ ) = (value-of rand  $\rho$   $\sigma_1$ ))  
4       ((apply-procedure (expval->proc proc) arg),  $\sigma_2$ )
```

- No changes w.r.t. REC here but must update apply-procedure

# Specifying the Behavior of Procedure Application

```
1  (apply-procedure (procedure var body  $\rho$ ) val  $\sigma$ ) =  
2    (value-of body [var =  $l$ ] $\rho$  [ $l$  = val] $\sigma$ )
```

- ▶ Here  $l$  denotes a fresh store location



# Implementing Procedure Application

```
1 ;; Proc * ExpVal --> ExpVal
2 (define apply-procedure
3   (lambda (proc1 val)
4     (cases proc proc1
5       (procedure (var body saved-env)
6         (value-of body
7           (extend-env var (newref val) saved-env))))))
```

# Environment Lookup

- ▶ Last we have to update environment lookup
- ▶ This operation was called `apply-env`
- ▶ Only the case for `letrec` has to be updated
- ▶ Before doing so we recall its definition

## apply-env as Implemented in REC

```
1 (define apply-env
2   (lambda (env search-var)
3     (cases environment env
4       (empty-env ()
5         (report-no-binding-found search-var))
6       (extend-env (saved-var saved-val saved-env)
7         (if (eqv? saved-var search-var)
8             saved-val
9             (apply-env saved-env search-var)))
10      (extend-env-rec (p-name
11                      b-var
12                      p-body
13                      saved-env)
14        (if (eqv? search-var p-name)
15            (proc-val (procedure b-var p-body env))
16            (apply-env saved-env search-var))))))
```

## apply-env as Implemented in REC

```
1 (define apply-env
2   (lambda (env search-var)
3     (cases environment env
4       (empty-env ()
5         (report-no-binding-found search-var))
6       (extend-env (saved-var saved-val saved-env)
7         (if (eqv? saved-var search-var)
8             saved-val
9             (apply-env saved-env search-var)))
10      (extend-env-rec (p-name
11                      b-var
12                      p-body
13                      saved-env)
14        (if (eqv? search-var p-name)
15            (proc-val (procedure b-var p-body env))
16            (apply-env saved-env search-var))))))
```

# Updating `apply-env`

- ▶ Before:
  - ▶ `apply-env` would return a closure
- ▶ Now:
  - ▶ `apply-env` should return a **reference** to a location in the **store** containing the appropriate closure
- ▶ The reason: how the interpreter manages variable lookup

$$_1 \text{ (value-of (var-exp } var) \rho \sigma) = (\sigma(\rho(var)), \sigma)$$

$\rho(var)$  is environment lookup of  $var$  in  $\rho$

## Updating `apply-env`

```
1 (extend-env-rec (p-names b-vars p-bodies saved-env)
2   (let ((n (location search-var p-names)))
3     (if n
4       (newref
5         (proc-val
6           (procedure
7             (list-ref b-vars n)
8             (list-ref p-bodies n)
9             env))))
10    (apply-env saved-env search-var))))
```

- ▶ Manages multideclaration letrec.
- ▶ `location` takes a variable and a list of variables and returns either the position of the variable in the list, or `#f` if it is not present.
- ▶ This completes the implementation of IMPLICIT-REFS.

# The Interpreter for IMPLICIT-REFS

- ▶ Code available from <http://www.eopl3.com>
- ▶ Directory `chapter4/implicit-refs`
- ▶ Open `top.scm` in Racket
- ▶ There are a number of tests in `tests.scm`
- ▶ You can run them with `run-one`. Eg.

```
1 (run-one 'gensym-test)  
2 (num-val -1)
```

## Implicit References

Concrete and Abstract Syntax

The Store

The Interpreter

## Explicit References

Concrete and Abstract Syntax



# EXPLICIT-REFS: A language with explicit references

1. We now define a new language EXPLICIT-REFS, which adds references as expressed values to our language.
2. Concrete and Abstract Syntax
3. Specification
4. Implementation

# Implicit vs Explicit References

## IMPLICIT-REFS

```
1 let g = let count = 0
2         in proc(d)
3             begin set count = -(count, -1);
4                   count
5             end
6 in -((g 11), (g 22))
```

## EXPLICIT-REFS

```
1 let g = let counter = newref(0)
2         in proc (d)
3             begin
4                 setref(counter, -(deref(counter), -1));
5                 deref(counter)
6             end
7 in -((g 11), (g 22))
```

# Implicit vs Explicit Store

- ▶ In the implicit store design, **every variable is mutable**.
  - ▶ Allocation, dereferencing and mutation are built into the language.
- ▶ The explicit reference design gives a clear account of allocation, dereferencing, and mutation
  - ▶ All these operations are explicit in the programmer's code.

# Expressed and Denoted Values

Before (IMPLICIT-REFS)

$$\begin{aligned}\text{ExpVal} &= \text{Int} + \text{Bool} + \text{Proc} \\ \text{DenVal} &= \text{Ref}(\text{ExpVal})\end{aligned}$$

Now (EXPLICIT-REFS):

$$\begin{aligned}\text{ExpVal} &= \text{Int} + \text{Bool} + \text{Proc} + \text{Ref}(\text{ExpVal}) \\ \text{DenVal} &= \text{ExpVal}\end{aligned}$$

- ▶ Before: programs could only produce numbers, booleans or closures as a result
- ▶ Now: programs can **also** produce references as a result (or even store them)

# Expressed Values for EXPLICIT-REFS

## ► Expressed values before

```
1 (define-datatype expval expval?
2   (num-val
3     (num number?))
4   (bool-val
5     (bool boolean?))
6   (proc-val
7     (proc proc?)))
```

## ► Now

```
1 (define-datatype expval expval?
2   (num-val
3     (num number?))
4   (bool-val
5     (bool boolean?))
6   (proc-val
7     (proc proc?))
8   (ref-val
9     (ref integer?)))
```

# Environment and Store

## Environment

(num-val 3)	(num-val 3)	(ref-val 0)
x	y	z

## Store

(num-val 7)	(ref-val 9)	(bool-val #t)
0	1	2

## Yet Another Example – References to References

```
1 let x = newref(newref(0))  
2 in begin  
3     setref(deref(x), 11);  
4     deref(deref(x))  
5 end
```

- ▶ Allocates a new reference containing 0.
- ▶ Then binds `x` to a reference containing the above reference.
- ▶ The value of `deref(x)` is a reference to the first reference.
- ▶ So when it evaluates the `setref`, it is the first reference that is modified, and the entire program returns 11.

## EXPLICIT-REFS: Concrete Syntax

$\langle Expression \rangle ::= \langle Number \rangle$   
 $\langle Expression \rangle ::= -(\langle Expression \rangle, \langle Expression \rangle)$   
 $\langle Expression \rangle ::= \text{zero? } (\langle Expression \rangle)$   
 $\langle Expression \rangle ::= \text{if } \langle Expression \rangle$   
                          then  $\langle Expression \rangle$  else  $\langle Expression \rangle$   
 $\langle Expression \rangle ::= \langle Identifier \rangle$   
 $\langle Expression \rangle ::= \text{let } \langle Identifier \rangle = \langle Expression \rangle \text{ in } \langle Expression \rangle$   
 $\langle Expression \rangle ::= \text{proc } (\langle Identifier \rangle) \langle Expression \rangle$   
 $\langle Expression \rangle ::= (\langle Expression \rangle \langle Expression \rangle)$   
 $\langle Expression \rangle ::= \text{letrec } \langle Identifier \rangle(\langle Identifier \rangle) = \langle Expression \rangle$   
                          in  $\langle Expression \rangle$



## EXPLICIT-REFS: Concrete Syntax

$$\begin{aligned}\langle Expression \rangle &::= \text{newref} (\langle Expression \rangle) \\ \langle Expression \rangle &::= \text{deref} (\langle Expression \rangle) \\ \langle Expression \rangle &::= \text{setref} (\langle Expression \rangle)\end{aligned}$$

We add three new operations to create and use references.

- ▶ `newref`: allocates a new location and returns a reference to it.
- ▶ `deref`: dereferences a reference: that is, it returns the contents of the location that the reference represents.
- ▶ `setref`: changes the contents of the location that the reference represents.

# EXPLICIT-REFS: Abstract Syntax

```
1 (define-datatype expression expression?
2   (const-exp
3     (num number?))
4   (diff-exp
5     (exp1 expression?)
6     (exp2 expression?))
7   (zero?-exp
8     (exp1 expression?))
9   (if-exp
10    (exp1 expression?)
11    (exp2 expression?)
12    (exp3 expression?))
13   (var-exp
14     (var identifier?))
15   (let-exp
16     (var identifier?)
17     (exp1 expression?)
18     (body expression?))
```

## The new variants for references

```
1  (proc-exp
2    (var identifier?)
3    (body expression?))
4  (call-exp
5    (rator expression?)
6    (rand expression?))
7  (letrec-exp
8    (p-name identifier?)
9    (b-var identifier?)
10   (p-body expression?)
11   (letrec-body expression?))
12 (newref-exp
13   (exp1 expression?))
14 (deref-exp
15   (exp1 expression?))
16 (setref-exp
17   (ref expression?)
18   (exp expression?))
```

# The new variants for references

```
1  (proc-exp
2    (var identifier?)
3    (body expression?))
4  (call-exp
5    (rator expression?)
6    (rand expression?))
7  (letrec-exp
8    (p-name identifier?)
9    (b-var identifier?)
10   (p-body expression?)
11   (letrec-body expression?))
12  (newref-exp
13    (exp1 expression?))
14  (deref-exp
15    (exp1 expression?))
16  (setref-exp
17    (ref expression?)
18    (exp expression?))
```

## Example

```
1 let x = newref(newref(0))
2 in begin
3     setref(deref(x), 11);
4     deref(deref(x))
5 end
```

```
1 (a-program
2   (let-exp
3     'x
4     (newref-exp (newref-exp (const-exp 0)))
5     (begin-exp
6       (setref-exp (deref-exp (var-exp 'x)) (const-exp
7         11))
8       (list (deref-exp (deref-exp (var-exp 'x)))))))
```

## Specification – `newref`

```
1 (value-of (newref-exp exp)  $\rho$   $\sigma_0$ ) =  
2   let (val,  $\sigma_1$ ) = (value-of exp  $\rho$   $\sigma_0$ )  
3   in (1, [1=val] $\sigma_1$ )
```

- ▶  $l$  is fresh, that is  $l \notin \text{dom}(\sigma_1)$
- ▶ `ref-val` is the tag that indicates that the result is a reference

## Implementation – `newref`

```
1 (value-of (newref-exp exp)  $\rho$   $\sigma_0$ ) =  
2   let (val,  $\sigma_1$ ) = (value-of exp  $\rho$   $\sigma_0$ )  
3   in (1, [1=val] $\sigma_1$ )
```

```
1 (define value-of  
2   (lambda (exp env)  
3     (cases expression exp  
4       (var-exp (var) ...)   
5       (newref-exp (exp1)  
6         (let ((v1 (value-of exp1 env)))  
7           (ref-val (newref v1))))  
8     )))
```

## Specification – `deref` and `setref`

```
1 (value-of (deref-exp exp)  $\rho$   $\sigma_0$ ) =  
2   let ( $l, \sigma_1$ ) = (value-of exp  $\rho$   $\sigma_0$ )  
3   in ( $\sigma_1(l), \sigma_1$ )
```

```
1 (value-of (setref-exp exp1 exp2)  $\rho$   $\sigma_0$ ) =  
2   let ( $l, \sigma_1$ ) = (value-of exp1  $\rho$   $\sigma_0$ )  
3       ( $val, \sigma_2$ ) = (value-of exp2  $\rho$   $\sigma_1$ )  
4   in (23, [ $l=val$ ] $\sigma_2$ )
```

Because in our language every expression returns a value, `setref` returns a dummy value: 23.



## Implementation – deref

```
1 (value-of (deref-exp exp)  $\rho$   $\sigma_0$ ) =  
2   let (l,  $\sigma_1$ ) = (value-of exp  $\rho$   $\sigma_0$ )  
3   in ( $\sigma_1(l)$ ,  $\sigma_1$ )
```

```
1 (define value-of  
2   (lambda (exp env)  
3     (cases expression exp  
4       (var-exp (var) ...)   
5       (newref-exp (exp1) ...)   
6       (deref-exp (exp1)   
7         (let ((v1 (value-of exp1 env)))  
8           (let ((ref1 (expval->ref v1)))  
9             (deref ref1))))  
10    )))
```

## Implementation — setref

```
1 (value-of (setref-exp exp1 exp2)  $\rho$   $\sigma_0$ ) =  
2   let (l, $\sigma_1$ ) = (value-of exp1  $\rho$   $\sigma_0$ )  
3       (val, $\sigma_2$ ) = (value-of exp2  $\rho$   $\sigma_1$ )  
4   in (23,[l=val] $\sigma_2$ )
```

```
1 (define value-of  
2   (lambda (exp env)  
3     (cases expression exp  
4       (var-exp (var) ...)   
5       (newref-exp (exp1) ...)   
6       (deref-exp (exp1) ...)   
7       (setref-exp (exp1 exp2)  
8         (let ((ref (expval->ref (value-of exp1 env))))  
9           (let ((val2 (value-of exp2 env)))  
10             (begin  
11               (setref! ref val2)  
12               (num-val 23))))))  
13   )))
```

# The Interpreter for EXPLICIT-REFS

- ▶ Code available from <http://www.eopl3.com>
- ▶ Directory `chapter4/explicit-refs`
- ▶ Open `top.scm` in Racket
- ▶ There are a number of tests in `tests.scm`
- ▶ You can run them with `run-one`. Eg.

```
1 (run-one 'gensym-test-1)
2 (num-val -1)
```