# Typechecking Simple Modules CS496

#### Modules

#### For large systems one needs:

- A good way to separate the system into relatively self-contained parts, and to document the dependencies between those parts.
- 2. A better way to control the scope and binding of names.
  - Lexical scoping insufficient when programs may be large or split up over multiple sources
- 3. A way to enforce abstraction boundaries (interface/implem.)
- 4. A way to combine these parts flexibly, so that a single part may be reused in different contexts.

#### SIMPLE-MODULES

- Adds a simple module system to REC
- A program consists of a sequence of module definitions followed by an expression to be evaluated.

```
module m1
    interface
     [a:int
      b: int
      c : intl
    body
     [a = 33]
     x = -(a,1) %=32
      b = -(a,x) \% = 1
      c = -(x,b)] %=31
 let a = 10
  in -(-(from m1 take a,
         from m1 take b),
13
       a)
14
```

#### SIMPLE-MODULES

Each module establishes an abstraction boundary between the module body and the rest of the program.

- The expressions in the module body are inside the abstraction boundary,
- and everything else is outside the abstraction boundary.

```
module m1
    interface
     [a : int
      b: int
      c: intl
    body
     [a = 33]
      x = -(a,1) %=32
      b = -(a,x) \% = 1
      c = -(x,b) %=31
|11| let a = 10
|12| in -(-(from m1 take a,
          from m1 take b),
13
       a)
14
```

#### SIMPLE-MODULES

- Each module definition binds a name to a module
- A created module is a set of bindings, much like an environment
- Next we'll see more examples of modules

```
module m1
    interface
      [a : int
      b: int
      c : intl
    body
     [a = 33]
      x = -(a,1) %=32
      b = -(a,x) \% = 1
      c = -(x,b)] %=31
10
|11| let a = 10
|12| in -(-(from m1 take a,
          from m1 take b),
13
       a)
14
```

```
module m1
    interface
    [a : int
    b : int
     c : int]
6
   body
    [a = 33]
    x = -(a,1) \%=32
8
   b = -(a,x) \% = 1
9
    c = -(x,b) %=31
10
  let a = 10
  in -(-(from m1 take a,
         from m1 take b),
13
       a)
14
```

- ▶ Has type int and value ((33 1) 10) = 22.
- from m1 take a and from m1 take b are called qualified variables

```
module m1
interface
    [u : bool]
body
    [u = 33]
4
```

- Type error!
- ► The body of the module must associate each name in the interface with a value of the appropriate type, even if those values are not used elsewhere in the program.

```
module m1
interface
    [u : int
    v : int]
body
    [u = 33]
4
```

- ► Type error!
- ► The module body must supply bindings for all the declarations in the interface.

```
module m1
interface
    [u : int
    v : int]
body
    [v = 33
          u = 44]
from m1 take u
```

- ► Type error!
- To keep the implementation simple, our language requires that the module body produce the values in the same order as the interface.

```
module m1
    interface
2
      [u : int]
3
    body
    [u = 44]
5
6
  module m2
    interface
8
      [v : int]
9
    body
10
      [v = -(from m1 take u, 11)]
11
  -(from m1 take u, from m2 take v)
```

- ▶ Has type int
- Modules have let\* scoping

```
module m2
    interface
    [v : int]
    body
      [v = -(from m1 take u, 11)]
5
6
 module m1
    interface
8
    [u : int]
9
   body
10
     [u = 44]
  -(from m1 take u, from m2 take v)
```

- ► Type error!
- from m1 take u is not in scope where it is used in the body of m2.

# SIMPLE-MODULES: Concrete Syntax

# SIMPLE-MODULES: Concrete Syntax

```
\langle ModuleDefn \rangle ::= module \langle Identifier \rangle interface \langle Iface \rangle body \langle ModuleBody \rangle
```

Syntax for the interface of a module:

```
\langle \textit{Iface} \rangle ::= [\{\langle \textit{Decl} \rangle\}^*] 
\langle \textit{Decl} \rangle ::= \langle \textit{Identifier} \rangle : \langle \textit{Type} \rangle
```

Syntax for the body of a module

```
\langle ModuleBody \rangle ::= [\{\langle Defn \rangle\}^*] 
\langle Defn \rangle ::= \langle Identifier \rangle = \langle Expression \rangle
```

# ${\bf SIMPLE\text{-}MODULES:} \ \textbf{Concrete Syntax}$

```
\langle \textit{Expression} \rangle ::= ...as before...
\langle \textit{Expression} \rangle ::= from \langle \textit{Identifier} \rangle take \langle \textit{Identifier} \rangle
```

```
\langle Program \rangle ::= \{\langle ModuleDefn \rangle\}^* \langle Expression \rangle
```

```
\langle \textit{Iface} \rangle ::= [\{\langle \textit{Decl} \rangle\}^*] 
\langle \textit{Decl} \rangle ::= \langle \textit{Identifier} \rangle : \langle \textit{Type} \rangle
```

```
\langle ModuleBody \rangle ::= [\{\langle Defn \rangle\}^*] 
\langle Defn \rangle ::= \langle Identifier \rangle = \langle Expression \rangle
```

### Concrete vs Abstract Syntax

Simple Modules

The Interpreter

The Type-Checker

- Two part process
  - 1. Module body evaluation
  - 2. Body evaluation
- Module body evaluation
  - Will produce an environment consisting of all the bindings exported by the module.
- Body Evaluation
  - Will produce an expressed value.

```
module m1
    interface
     [a:int
      b: int
      c: intl
    body
     [a = 33]
      x = -(a,1) %=32
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|11| let a = 10
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     [a = 33]
     x = -(a,1) %=32
      b = -(a,x) \% = 1
      c = -(x,b)] %=31
10
 let a = 10
|12| in -(-(from m1 take a,
         from m1 take b),
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14
```

- Two part process
  - 1. Module body evaluation
  - 2. Body evaluation
- Module body evaluation
  - Will produce an environment consisting of all the bindings exported by the module.
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```
module m1
    interface
     [a:int
      b: int
      c: intl
    body
     [a = 33]
      x = -(a,1) %=32
      b = -(a,x) \% = 1
      c = -(x,b) %=31
11 | let a = 10
12 in -(-(from m1 take a,
         from m1 take b),
13
       a)
14
```

Evaluation of a module body will produce an environment consisting of all the bindings exported by the module.

```
(define-datatype typed-module typed-module?
(simple-module
(bindings environment?)))
```

```
(define-datatype typed-module typed-module?
(simple-module
(bindings environment?)))
```

```
module m1
    interface
    Γa : int
    b : int
5
    c : int]
6
   body
    [a = 33]
8
    b = 44
   c = 551
10 module m2
  interface
  [a : int
12
    b : int]
  body
14
  [a = 66]
  b = 77
16
17 | let z = 99
in -(z, -(from m1 take a, from m2 take a))
```

#### Environment extant at line 18

```
#(struct:extend-env
     z #(struct:num-val 99)
    #(struct:extend-env-with-module
3
       m2 #(struct:simple-module
              #(struct:extend-env
                 a #(struct:num-val 66)
6
                 #(struct:extend-env
                 b #(struct:num-val 77)
8
                    #(struct:empty-env))))
9
      #(struct:extend-env-with-module
         m1 #(struct:simple-module
                #(struct:extend-env
                a #(struct:num-val 33)
13
                   #(struct:extend-env
14
15
                      b #(struct:num-val 44)
                        #(struct:extend-env
16
                           c #(struct:num-val 55)
                             #(struct:empty-env)))))
18
        #(struct:empty-env))))
19
```

#### Environment extant at line 18

```
#(struct:extend-env
     z #(struct:num-val 99)
    #(struct:extend-env-with-module
       m2 #(struct:simple-module
              #(struct:extend-env
5
                 a #(struct:num-val 66)
6
                 #(struct:extend-env
                 b #(struct:num-val 77)
8
                    #(struct:empty-env))))
9
      #(struct:extend-env-with-module
         m1 #(struct:simple-module
                #(struct:extend-env
                a #(struct:num-val 33)
13
                   #(struct:extend-env
14
15
                      b #(struct:num-val 44)
                        #(struct:extend-env
16
                           c #(struct:num-val 55)
                             #(struct:empty-env)))))
18
        #(struct:empty-env))))
19
```

#### Environment extant at line 18

```
#(struct:extend-env
     z #(struct:num-val 99)
    #(struct:extend-env-with-module
       m2 #(struct:simple-module
              #(struct:extend-env
5
                 a #(struct:num-val 66)
6
                 #(struct:extend-env
                 b #(struct:num-val 77)
8
                    #(struct:empty-env))))
9
      #(struct:extend-env-with-module
         m1 #(struct:simple-module
                #(struct:extend-env
                a #(struct:num-val 33)
13
                   #(struct:extend-env
14
15
                      b #(struct:num-val 44)
                         #(struct:extend-env
16
17
                           c #(struct:num-val 55)
                             #(struct:empty-env)))))
18
         #(struct:empty-env))))
19
```

#### **Body Evaluation**

 Same as before except we now have to deal with qualified variables

```
from m take var
```

- ▶ We use lookup-qualified-var-in-env
- ► This first looks up the module m in the current environment, and then looks up var in the resulting environment.

► Prepares the environment with the result of evaluating all the modules

```
add-module-defns-to-env::{Listof(Defn),Env} -> Env
(define add-module-defns-to-env
   (lambda (defns env)
        (if (null? defns)
        env
        (cases module-definition (car defns)
              (a-module-definition (m-name iface m-body)
              (add-module-defns-to-env
              (cdr defns)
              (extend-env-with-module m-name
                    (value-of-module-body m-body env) env)))))))
```

```
add-module-defns-to-env::{Listof(Defn),Env} -> Env
(define add-module-defns-to-env
  (lambda (defns env)

  (if (null? defns)
        env
  (cases module-definition (car defns)
        (a-module-definition (m-name iface m-body)
        (add-module-defns-to-env
        (cdr defns)
        (extend-env-with-module m-name
        (value-of-module-body m-body env) env))))))
```

```
add-module-defns-to-env::{Listof(Defn),Env} -> Env
(define add-module-defns-to-env
(lambda (defns env)
(if (null? defns)
env
(cases module-definition (car defns)
(a-module-definition (m-name iface m-body)
(add-module-defns)
(cdr defns)
(extend-env-with-module m-name
(value-of-module-body m-body env) env))))))
```

#### Program Evaluation

```
add-module-defns-to-env::{Listof(Defn),Env} -> Env
(define add-module-defns-to-env
(lambda (defns env)
(if (null? defns)
env
(cases module-definition (car defns)
(a-module-definition (m-name iface m-body)
(add-module-defns)
(cdr defns)
(extend-env-with-module m-name
(value-of-module-body m-body env) env))))))
```

value-of-module-body evaluates the body of its argument module

#### Program Evaluation

value-of-module-body evaluates the body of its argument module

## **Program Evaluation**

## Evaluating the Body of a Module

```
defns-to-env::{Listof(Defn),Env} -> Env
  (define defins-to-env
    (lambda (defns env)
      (if (null? defns)
        (empty-env)
        (cases definition (car defns)
6
           (val-defn (var exp)
7
            (let ((val (value-of exp env)))
8
            (let ((new-env (extend-env var val env)))
9
              (extend-env var val
10
                     (defns-to-env
                       (cdr defns) new-env)))))))))
12
```

Simple Modules

The Interpreter

The Type-Checker

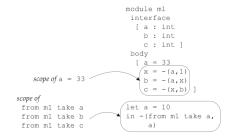
#### The Type-Checker

#### Make sure that

- each module body satisfies its interface,
- each variable is used consistently with its type.

#### The scoping rules:

- Modules follow let\* scoping, putting into scope qualified variables for each of the bindings exported by the module.
- ▶ Declarations and definitions both follow let\* scoping as well



# Type-Checking

- 1. Obtain type of interface of module body
- 2. Obtain interface of module
- 3. Compare them

Let us revisit some examples from above

```
module m1
interface
    [u : bool]
body
    [u = 33]
4
```

- Type error!
- ► The body of the module must associate each name in the interface with a value of the appropriate type, even if those values are not used elsewhere in the program.

```
module m1
interface
    [u : int
    v : int]
body
    [u = 33]
4
```

- ► Type error!
- ► The module body must supply bindings for all the declarations in the interface.

```
module m1
interface
    [u : int]
body
[v = 2
    u = -(33,v)]
4
```

- ► Ok!
- ▶ v is private to module body

```
module m1
interface
   [u : int]
body
[v = 2
   u = -(33,v)]
from m1 take v
```

- ► Type error!
- ▶ v is private to module body

- Type error!
- To keep the implementation simple, our language requires that the module body produce the values in the same order as the interface.

```
module m2
    interface
    [v : int]
    body
      [v = -(from m1 take u, 11)]
5
6
 module m1
    interface
8
    [u : int]
9
   body
10
     [u = 44]
  -(from m1 take u, from m2 take v)
```

- ► Type error!
- from m1 take u is not in scope where it is used in the body of m2.

## Typing System for SIMPLE-MODULES

- We are going to introduce typing judgements
- Then typing rules
- ► Finally, we are going to implement a type-checker by using the typing rules as specification

## Summary of Typing Judgements

Judgements for typing expressions

Judgements for typing programs

▶ Judgements for typing list of module declarations

## Typing Judgements for Expressions

Before

Now

- tenv is the standard type environment from before
- m\_tenv is a module type environment and is required for typing the expression from m take x

## Typing Programs in Expressions

▶ Module Type

$$m[u_1:t_1,\ldots,u_n:t_n]$$

► Module type environment (m\_tenv)

$$m_1[u_{1,1}:t_1,\ldots,u_{1,n_1}:t_{n_1}]\ldots m_k[u_{k,1}:t_1,\ldots,u_{k,n_k}:t_{n_k}]$$

- ▶ If  $m[u_1:t_1,\ldots,u_n:t_n] \in \mathtt{m\_tenv}$ , then
  - ▶ We say  $m \in Dom(m_tenv)$
  - ightharpoonup m\_tenv $(m, u_i) = t_i$

## Typing System for Expressions

$$\frac{\textit{m} \in \textit{Dom}(\texttt{m\_tenv}) \quad \texttt{m\_tenv}(\textit{m},\textit{x}) = \texttt{t}}{\texttt{m\_tenv}; \texttt{tenv} \vdash \texttt{from} \ \texttt{m} \ \texttt{take} \ \texttt{x} :: \texttt{t}} \ \textit{TFromTake}$$

## Typing Judgements for Programs

▶ M is the list of declared modules

## Typing Judgements for Module Declarations

$$m_{tenv_1} \vdash M :: m_{tenv_2}$$

- m\_tenv2 is the type of the list of modules M
- ▶ m\_tenv<sub>1</sub> is the type of the list of modules that M can use
- ▶ list1 < list2 means that list1 is a sublist of list2
- ▶  $[x_i]_{i \in I} \triangleleft [y_j]_{j \in J}$  determines an injective, order preserving function  $f: I \rightarrow J$

$$(\texttt{m\_tenv}; [y_1 := s_1] \dots [y_{j-1} := s_{j-1}] \texttt{tenv} \vdash e_j :: s_j)_{j \in J}$$

$$(t_i = s_{f(i)})_{i \in I}$$

$$\underline{m[x_i : t_i]_{i \in I} \text{ m\_tenv} \vdash \texttt{M} :: \texttt{m\_tenv}}$$

$$\underline{m[x_i : t_i]_{i \in I} [y_j = e_j]_{j \in J}}$$

$$\underline{m[x_i : t_i]_{i \in I} [y_j = e_j]_{j \in J}}$$

$$\underline{m[x_i : t_i]_{i \in I} [y_j = e_j]_{j \in J}}$$

$$\underline{m[x_i : t_i]_{i \in I} \text{ m\_tenv}}$$

## Summary of Typing Judgements

Judgements for typing expressions

Judgements for typing programs

▶ Judgements for typing list of module declarations

#### Implementing the Type-Checker

- ▶ We will use the typing rules as a guideline
- Rather than having to deal with two different type environments (m\_tenv and env below)

$$\frac{m \in Dom(\texttt{m\_tenv}) \quad \texttt{m\_tenv}(m,x) = t}{\texttt{m\_tenv;tenv} \vdash \texttt{from m take } x :: t} TFromTake$$

we will have just one environment where we can lookup variables and modules

#### Type Environments

#### Recall from the interpreter:

## Type-Checking Programs

#### Type-Checking Qualified Variables

```
\frac{m \in Dom(\texttt{m\_tenv}) \quad \texttt{m\_tenv}(m, var) = t}{\texttt{m\_tenv}; \texttt{env} \vdash \texttt{from m take var} :: t} \ \textit{TFromTake}
```

## Type-Checking Qualified Variables

#### from m take var

- first lookup m in the type environment,
- ▶ then lookup up the type of var in the resulting interface.

```
\frac{m \in Dom(\texttt{m\_tenv}) \quad \texttt{m\_tenv}(m, var) = t}{\texttt{m\_tenv}; \texttt{env} \vdash \texttt{from m take var} : t} TFrom Take
```

## Type-Checking Modules

```
module m1
interface
   [u : int
   z: int]
body
   [u = 2
   v = -(33,u)
   z = 7]
4
```

Must compare actual and expected types of each module:

```
[u:int [u:int 2 v:bool <: z:int] z:int]
```

<:-decls is the operation in charge of this

$$(\texttt{m\_tenv}; [y_1 := s_1] \dots [y_{j-1} := s_{j-1}] \texttt{tenv} \vdash e_j :: s_j)_{j \in J}$$

$$(t_i = s_{f(i)})_{i \in I}$$

$$m[x_i : t_i]_{i \in I} \text{ m\_tenv} \vdash \texttt{M} :: \texttt{m\_tenv}$$

$$m\_{\texttt{tenv}} \vdash \underbrace{m[x_i : t_i]_{i \in I} [y_j = e_j]_{j \in J}}_{a \text{ module declaration}} \underbrace{\texttt{M}}_{the \text{ others}} :: m[x_i : t_i]_{i \in I} \text{ m\_tenv}$$

$$TMod$$

# Type-Checking Modules

$$(\texttt{m\_tenv}; [y_1 := s_1] \dots [y_{j-1} := s_{j-1}] \texttt{tenv} \vdash e_j :: s_j)_{j \in J}$$

$$(t_i = s_{f(i)})_{i \in I}$$

$$\underline{m[x_i : t_i]_{i \in I} \text{ m\_tenv} \vdash \texttt{M} :: \texttt{m\_tenv}}$$

$$\underline{m[x_i : t_i]_{i \in I} [y_j = e_j]_{j \in J}}$$

$$\underline{m[x_i : t_i]_{i \in I} [y_j = e_j]_{j \in J}}$$

$$\underline{m[x_i : t_i]_{i \in I} [y_j = e_j]_{j \in J}}$$

$$\underline{m[x_i : t_i]_{i \in I} [\texttt{M} \dots \texttt{m\_tenv}]}$$

$$\underline{TModE}$$

## Type-Checking Programs

```
⊢M::m_tenv m_tenv;empty-tenv⊢e::t

⊢M e::t
```

```
add-module-defns-to-tenv::{Listof(ModuleDefn),Tenv} -> Tenv
  (define add-module-defns-to-teny
    (lambda (defns tenv)
      (if (null? defns)
5
       tenv
       (cases module-definition (car defns)
6
        (a-module-definition (m-name expected-iface m-body)
           (let ((actual-iface (interface-of m-body tenv)))
8
9
            (if (<:-iface actual-iface expected-iface tenv)</pre>
             (let ((new-tenv
                         (extend-tenv-with-module
                          m-name
13
                           expected-iface
                          tenv)))
14
                  (add-module-defns-to-tenv
15
                          (cdr defns) new-tenv))
16
             (report-module-doesnt-satisfy-iface
                 m-name expected-iface actual-iface))))))))
18
```

```
add-module-defns-to-tenv::{Listof(ModuleDefn),Tenv} -> Tenv
  (define add-module-defns-to-teny
    (lambda (defns tenv)
      (if (null? defns)
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           (let ((actual-iface (interface-of m-body tenv)))
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            (if (<:-iface actual-iface expected-iface tenv)</pre>
             (let ((new-tenv
                         (extend-tenv-with-module
                          m-name
13
                           expected-iface
                          tenv)))
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                         (cdr defns) new-tenv))
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           (let ((actual-iface (interface-of m-body tenv)))
8
9
            (if (<:-iface actual-iface expected-iface tenv)</pre>
             (let ((new-tenv
11
                         (extend-tenv-with-module
                          m-name
13
                           expected-iface
                          tenv)))
14
                  (add-module-defns-to-tenv
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                          (cdr defns) new-tenv))
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```

```
add-module-defns-to-tenv::{Listof(ModuleDefn),Tenv} -> Tenv
  (define add-module-defns-to-teny
    (lambda (defns tenv)
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5
       tenv
       (cases module-definition (car defns)
6
        (a-module-definition (m-name expected-iface m-body)
           (let ((actual-iface (interface-of m-body tenv)))
8
9
            (if (<:-iface actual-iface expected-iface tenv)</pre>
             (let ((new-tenv
                        (extend-tenv-with-module
                           m-name
13
                           expected-iface
                          tenv)))
14
                  (add-module-defns-to-teny
15
                         (cdr defns) new-tenv))
16
             (report-module-doesnt-satisfy-iface
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18
```

```
add-module-defns-to-tenv::{Listof(ModuleDefn),Tenv} -> Tenv
  (define add-module-defns-to-teny
    (lambda (defns tenv)
      (if (null? defns)
5
       tenv
       (cases module-definition (car defns)
6
         (a-module-definition (m-name expected-iface m-body)
           (let ((actual-iface (interface-of m-body tenv)))
8
9
            (if (<:-iface actual-iface expected-iface tenv)</pre>
             (let ((new-tenv
11
                         (extend-teny-with-module
                           m-name
13
                           expected-iface
                           tenv)))
14
                  (add-module-defns-to-tenv
15
                          (cdr defns) new-tenv))
16
             (report-module-doesnt-satisfy-iface
17
                 m-name expected-iface actual-iface))))))))
18
```

```
defns-to-decls::{Listof(Defn),Tenv} -> Listof(Decl)
  (define defns-to-decls
    (lambda (defns tenv)
      (if (null? defns)
4
      '()
6
      (cases definition (car defns)
7
         (val-defn (var-name exp)
8
           (let ((ty (type-of exp tenv)))
9
                 (cons
                   (val-decl var-name ty)
                   (defns-to-decls
11
                      (cdr defns)
12
                      (extend-tenv var-name ty tenv))))))))
13
```

## Subtyping Interfaces

Work delegated to helper function <:decls

```
<:-decls::{Listof(Decl),Listof(Decl),Tenv} -> Bool
  (define <:-decls
   (lambda (actual expectd tenv)
    (cond
4
5
        ((null? expectd) #t)
        ((null? actual) #f)
6
7
        (else
          (let ((name1 (decl->name (car actual)))
8
9
                (name2 (decl->name (car expectd))))
            (if (eqv? name1 name2)
11
                (and (equal?
                              (decl->type (car actual))
12
                              (decl->type (car expectd)))
13
                      (<:-decls (cdr actual) (cdr expectd)</pre>
14
      tenv))
                  (<:-decls (cdr actual) expectd tenv))))))</pre>
15
```

#### The Interpreter for SIMPLE-MODULES

- Code available from http://www.eopl3.com
- Directory chapter8/simplemodules
- Open top.scm in Racket
- ▶ There are a number of tests in test-suite.scm
- You can run them with run-one. Eg.

```
| > (run-one 'modules-take-one-value)
| (num-val 3)
```

#### Beyond SIMPLE-MODULES

- Opaque types: modules that declare types (not just values)
- ► Module procedures: modules that take a module as argument and produce another module as result