

The Lambda Calculus

CS496

The Lambda Calculus

- ▶ The result of distilling the essence of all functional programming languages (FPLs)
- ▶ A concise and rigorous testbed for exploring properties of programming languages
- ▶ Introduced in 1932 by Church (Alonzo \sim , 1903-1995)
- ▶ These properties are in fact not limited to FPL
- ▶ Examples are:
 - ▶ Static and dynamic scoping
 - ▶ Type-checking and type inference
 - ▶ Abstract machines for program execution
 - ▶ Judicious strategies for program execution (eg. sharing)
 - ▶ Garbage collection
 - ▶ Secure compilation



The Lambda Calculus

- ▶ Is thus a concise FPL
- ▶ There are only two operations:
 - ▶ Build functions
 - ▶ Apply them to arguments
- ▶ Numbers, booleans, lists, trees, pairs, etc. can all be encoded as functions
- ▶ We shall represent the above two operations directly in Scheme
- ▶ It is fair to say that Scheme is an extension of the Lambda Calculus

The Lambda Calculus

- ▶ There are two important aspects of the Lambda Calculus
 - ▶ Syntax: How to build expressions (or programs)
 - ▶ Semantics: How to execute the expressions (what it means to run a program)
- ▶ We will mainly focus on syntax
- ▶ For the semantics we will rely on Scheme, given that it is an implementation itself of the Lambda Calculus
 - ▶ We can execute the lambda directly in Scheme

The Lambda Calculus: A Sample Computation

$$\begin{aligned} & (\lambda x.x + x)((\lambda y.2 * y) 4) \\ \rightarrow & (\lambda x.x + x)(2 * 4) \\ \rightarrow & (\lambda x.x + x)8 \\ \rightarrow & 8 + 8 \\ \rightarrow & 16 \end{aligned}$$

- ▶ $(\lambda x.x + x)((\lambda y.2 * y) 4)$ is the program or expression
- ▶ 16 is the result of running or evaluating the program

The Syntax of the λ -calculus

$\langle \text{exp} \rangle$	$::=$	$\langle \text{identifier} \rangle$	<i>variable</i>
		$\lambda \langle \text{identifier} \rangle . \langle \text{exp} \rangle$	<i>abstraction</i>
		$(\langle \text{exp} \rangle \langle \text{exp} \rangle)$	<i>application</i>

Examples:

- ▶ y
 - ▶ $(\lambda x. x)$
 - ▶ $(y z)$
 - ▶ $((\lambda x. x) (\lambda y. y))$
 - ▶ $((\lambda x. (x x)) (\lambda x. (x x)))$
- ▶ The λ -expressions are an **inductive** set

Free and Bound Variables Occurrences

- ▶ **Bound:** x is bound in an expression E if it refers to a formal parameter introduced in E
- ▶ **Free:** x is free in E if it is not declared in E

Example:

$$((\lambda x.x)y)$$

At run-time, all variables must be either

1. **lexically bound:** bound by a formal parameter, or
2. **globally bound:** bound by a top-level definition or supplied by the system

Examples

- ▶ $(\lambda x.x)$
- ▶ $(\lambda y.(id\ y))$
- ▶ $((\lambda x.x) ((\lambda y.y)\ z))$
- ▶ $(y(\lambda y.y))$
- ▶ $(\lambda id.(id\ id)) (\lambda y.y)$

Renaming Bound Variables

- ▶ Bound variables can be renamed without changing the meaning of an expression
- ▶ Eg. $(\lambda x.x)$ can be renamed to $(\lambda y.y)$
- ▶ In the λ -calculus, renaming is called α -conversion
- ▶ But renaming requires caution

Renaming requires Caution

We must not capture existing references

$$(\lambda x. (cons\ x\ '()))$$

;; cannot be renamed to

$$(\lambda cons. (cons\ cons\ '()))$$

We must not rename bound uses

$$(\lambda x. ((\lambda x. (cons\ x\ '())) (cons\ x\ '())))$$

;; can be renamed to

$$(\lambda y. ((\lambda x. (cons\ x\ '())) (cons\ y\ '())))$$

;; cannot be renamed to

$$(\lambda y. ((\lambda x. (cons\ y\ '())) (cons\ y\ '())))$$

Free Variables Defined Formally

$\langle \text{exp} \rangle ::=$	$\langle \text{identifier} \rangle$	<i>variable</i>
	$ \quad \lambda \langle \text{identifier} \rangle . \langle \text{exp} \rangle$	<i>abstraction</i>
	$ \quad (\langle \text{exp} \rangle \langle \text{exp} \rangle)$	<i>application</i>

$FV(\cdot) : \langle \text{exp} \rangle \rightarrow \wp \langle \text{var} \rangle$

$$\begin{aligned} FV(x) &= \{x\} \\ FV(\lambda x. E) &= FV(E) - \{x\} \\ FV((E_1 E_2)) &= FV(E_1) \cup FV(E_2) \end{aligned}$$

Bound Variables Defined Formally

$\langle \text{exp} \rangle ::=$	$\langle \text{identifier} \rangle$	<i>variable</i>
	$ \quad \lambda \langle \text{identifier} \rangle . \langle \text{exp} \rangle$	<i>abstraction</i>
	$ \quad (\langle \text{exp} \rangle \langle \text{exp} \rangle)$	<i>application</i>

$BV(\cdot) : \langle \text{exp} \rangle \rightarrow \wp \langle \text{var} \rangle$

$$\begin{aligned}BV(x) &= \emptyset \\BV(\lambda x.E) &= BV(E) \cup (\{x\} \cap FV(E)) \\BV((E_1 E_2)) &= BV(E_1) \cup BV(E_2)\end{aligned}$$

Static vs. Dynamic Properties

The notion of free/bound variable is a **static** one

- ▶ **Static properties:** Determined by analyzing text of program without considering inputs
 - ▶ names of variables
 - ▶ list of procedures called in block of code
 - ▶ declaration associated with a particular variable
 - ▶ whether a variable occurrence is a declaration or reference
 - ▶ free and bound variables
- ▶ **Dynamic properties:** Determined by run-time inputs
 - ▶ whether a numerical expression will evaluate to a positive or negative number.

The Lambda Calculus

Scoping

Encoding the Lambda Expressions in Scheme

Parsing

Declaration vs. Reference

$$\lambda x.x$$

The two occurrences of x are used differently:

- ▶ x a **declaration** or **formal parameter**:
 - ▶ introduces the variable as a name for some value (the value shall be supplied when the procedure is called)
- ▶ x is a **reference**
 - ▶ represents variable use.

A similar example but in Scheme:

```
1 (define (f x)
2   (+ x x))
```

Scoping

Determining which **declaration** is associated with a particular **reference**

- ▶ A **declaration** may be one of
 - ▶ formal parameter list
 - ▶ define construct
- ▶ A **reference** is a variable reference

Example:

$$\lambda y.(\lambda x.(\lambda x.(x + y)))$$

Scoping Rules

Two Rules:

- ▶ **Static:** determining which declaration is associated with each reference by observing program text
- ▶ **Dynamic:** we can only determine which declaration is associated with a reference at run-time

Notes:

- ▶ Examples of dynamic scoping will be seen later
- ▶ For now, we use the standard, static scoping approach

Static Scoping – Region vs Scope

Each declaration determines a

- ▶ **region**: area of program text in which the declaration is in effect
- ▶ **scope**: area of program text in which uses of the defined variable refer to the declaration

Region and **scope** may not be the same due to **shadowing** (local redeclaration)

$$\lambda x. (\lambda x. (x + 1))$$

The inner declaration of **x** shadows the outer declaration. It creates a hole in the scope of the outer declaration.

Matching Use/Declaration

To find associated declaration, start at variable and move outward

- ▶ $\lambda x.(\lambda y.(\lambda x.(x\ y))\ x)$
- ▶ $\lambda z.((\lambda a.\lambda b.\lambda c.(a\ (\lambda a.(a + c))\ b))(\lambda f.\lambda x.(f\ (z\ x))))$

Lexical Addressing

Number of declarations (contours) passed along journey outward.

$$\lambda x. \lambda y. \\ ((\lambda a. \\ (x (a y))) \\ x)$$
$$\lambda x. \lambda y. \\ ((\lambda a. \\ ((x : 1 \ 0)((a : 0 \ 0)(y : 1 \ 1)))) \\ (x : 0 \ 0))$$
$$\lambda 2 \\ ((\lambda 1 \\ ((: 1 \ 0)((: 0 \ 0)(: 1 \ 1)))) \\ (: 0 \ 0))$$

The Lambda Calculus

Scoping

Encoding the Lambda Expressions in Scheme

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Representing λ -calculus in Scheme

- ▶ The lambda calculus is just another example of an inductive set
- ▶ We shall see two possible representations
 1. Using lists
 2. Using a `define-datatype`
- ▶ We could also encode them using Scheme functions themselves

Representing λ -calculus using Lists

Syntax of Lambda Calculus

$\langle \text{exp} \rangle$	$::=$	$\langle \text{identifier} \rangle$	<i>variable</i>
		$ \quad \lambda \langle \text{identifier} \rangle . \langle \text{exp} \rangle$	<i>abstraction</i>
		$ \quad (\langle \text{exp} \rangle \langle \text{exp} \rangle)$	<i>application</i>

Encoding in Scheme

$\langle \text{exp} \rangle$	$::=$	$\langle \text{identifier} \rangle$	<i>variable</i>
		$ \quad (\text{lambda } (\langle \text{identifier} \rangle) \langle \text{exp} \rangle)$	<i>abstraction</i>
		$ \quad (\langle \text{exp} \rangle \langle \text{exp} \rangle)$	<i>application</i>

Representing λ -calculus using Lists

Functions for constructing lambda terms

```
1 (define make-vref                                ;; constructors
2   (lambda (id) id))
3
4 (define make-lam
5   (lambda (id exp)
6     (list 'lambda (list id) exp)))
7
8 (define make-ap
9   (lambda (fun arg)
10    (list fun arg)))
```


Representing λ -calculus using Lists(cont.)

```
1 (define lam->var caadr)                ;; destructors
2 (define lam->exp caddr)
3 (define ap->fun car)
4 (define ap->arg cadr)
5
6 (define vref?                               ;; predicates
7   (lambda (e) (not (pair? e))))
8
9 (define lam?
10  (lambda (e) (and (pair? e) (equal? (car e)
11    'lambda))))
12
13 (define ap?
14  (lambda (e) (and (pair? e) (not (lam? e)))))
```

► Example on the board

Compute Free Variables – An Exercise

```
1 (define (fv exp)
2   (if (vref? exp)
3       (list exp)
4       (if (lam? exp)
5           ...
6           (if (ap? exp)
7               ...
8               (error "bad exp"))))))
```

Examples:

```
1 > (fv (make-vref 'x))
2 (x)
3
4 > (fv (make-lam 'x (make-vref 'x)))
5 ()
6
7 > (fv '((lambda (x) x) (lambda (y) x)))
8 (x)
```

Representing λ -calculus using `define-datatype`

Syntax of Lambda Calculus

$\langle \text{exp} \rangle$	$::=$	$\langle \text{identifier} \rangle$	<i>variable</i>
		$\mid \lambda \langle \text{identifier} \rangle . \langle \text{exp} \rangle$	<i>abstraction</i>
		$\mid (\langle \text{exp} \rangle \langle \text{exp} \rangle)$	<i>application</i>

Encoding using `define-datatype`

```
1 (define-datatype expression expression?
2   (var-exp
3     (id symbol?))
4   (lambda-exp
5     (id symbol?)
6     (body expression?))
7   (app-exp
8     (rator expression?)
9     (rand expression?)))
```

The Lambda Calculus

Scoping

Encoding the Lambda Expressions in Scheme

Parsing

PL Syntax

- ▶ The syntax of a PL usually has two parts
- ▶ Concrete syntax
 - ▶ Syntax in which the programmer codes
- ▶ Abstract syntax
 - ▶ Internal representation of the concrete syntax
 - ▶ Used by the interpreter or compiler for running the program
- ▶ Parser
 - ▶ A program that transforms concrete syntax to abstract syntax

Concrete Syntax

- ▶ Typically described in terms of **BNF grammars**
 - ▶ A set of syntactic rules that identify well-formed expressions
- ▶ Here is an example we've already seen

```
1 <expr> ::= <identifier>  
2           | (lambda (<identifier>) <expr>  
3           | (<expr> <expr>)
```

- ▶ Other examples were given when we introduced notations for inductive sets

Concrete Syntax

```
1 <expr> ::= <identifier>
2           | (lambda (<identifier>) <expr>)
3           | (<expr> <expr>)
```

- Components of a BNF grammar

- **Productions:**

- <expr> ::= <identifier>

- <expr> ::= (lambda (<identifier>) <expr>)

- <expr> ::= (<expr> <expr>)

- **Non-terminals:** <expr>, <identifier>

- **Terminals:** “(”, “)”, “lambda”

- Notice that the rules talk about specific syntactic elements such as parenthesis, the word “lambda”, etc. Eg.

- ((x y)) is not a valid λ -expression, nor is (lam (x) x)

Abstract Syntax

- ▶ An abstraction over the concrete syntax
 - ▶ It may be seen as the underlying **inductive definition** resulting from abstracting away syntactic elements such as parenthesis and the use of the word “lambda”
 - ▶ In essence it identifies the rule associated with each syntactic component
- ▶ Here is the abstract syntax corresponding the the concrete syntax for the λ -calculus

Concrete vs. Abstract

Concrete syntax:

```
1 (lambda (x) (x y))
```

- ▶ Designed for human consumption

Abstract syntax:

```
1 (lambda-exp 'x  
2           (app-exp (var-exp 'x)  
3                     (var-exp 'y)))
```

- ▶ Highlights structure e.g., to enable processing by meta-programs
- ▶ Elements of an abstract syntax are called **Abstract Syntax Trees** (ASTs)

Parsing

- ▶ Process of deriving the corresponding AST from some concrete syntax representation
- ▶ Issues:
 - ▶ programs are typically represented as strings of characters

```
1 ' (#\ (  #\l  #\a  #\m  #\b  #\a  
2   #\ (  #\x  #\)  #\ (  #\x  #\y  #\)  #\))
```

- ▶ we often represent programs as lists of symbols in Scheme

```
1 '(lambda (x) (x y))
```

- ▶ if we represent ASTs using datatypes, we must be able to convert from these forms to datatype value form.

Parsing

```
1 <expr> ::= <identifier>  
2           | (lambda (<identifier>) <expr>  
3           | (<expr> <expr>)
```

Examples:

```
1 'x  
2  
3 '(x z)  
4  
5 '(lambda (x) (x y))
```

Idea: look at datum...

- ▶ if symbol, then it's a identifier
- ▶ if pair, then it's either a lambda or app (check for 'lambda tag)

Parse

BNF definition:

```
1 <expr> ::= <identifier>
2         | (lambda (<identifier>) <expr>)
3         | (<expr> <expr>)
```

Scheme parsing procedure:

```
1 (define (parse datum)
2   (cond
3     ((symbol? datum) (var-exp datum))
4     ((pair? datum)
5      (if (eq? (car datum) 'lambda)
6          (lambda-exp (caadr datum)
7                      (parse (caddr datum)))
8          (app-exp (parse (car datum))
9                  (parse (cadr datum)))))
10    (else (error "parse: Invalid concrete syntax"
11                datum)))))
```

Parse – Example

```
1 (define (parse datum)
2   (cond
3     ((symbol? datum) (var-exp datum))
4     ((pair? datum)
5      (if (eq? (car datum) 'lambda)
6          (lambda-exp (caadr datum)
7                      (parse (caddr datum)))
8          (app-exp (parse (car datum))
9                  (parse (cadr datum)))))
10    (else (error "parse: Invalid concrete syntax"
11                 datum)))))
11
12 > (parse 'x)
13 (var-exp 'x)
14
15 > (parse '(x y))
16 (app-exp (var-exp 'x) (var-exp 'y))
17
18 > (parse '(lambda (x) x))
19 (lambda-exp 'x (var-exp 'x))
```

Parse – Caveat

- ▶ This is an oversimplified example of a parser
- ▶ In particular, note that

```
1 > (parse '(x y z))  
2 (app-exp (var-exp 'x) (var-exp 'y))
```

- ▶ In this case, the parser should in fact give a parsing error
- ▶ Parsers typically work in two phases:
 1. Dividing a sequence of symbols into a list of **tokens**
 2. Constructing an AST from the list of **tokens**
- ▶ We will not go into further details in this course

Unparse

- ▶ Reverse process: going from abstract to concrete syntax
- ▶ Unparsing is usually called **pretty printing**
- ▶ Here is an unparsing functions for our running example

```
1 (define unparse
2   (lambda (exp)
3     (cases expression exp
4       (var-exp (datum) datum)
5       (lambda-exp (id body)
6         (list 'lambda
7               (list id)
8               (unparse body)))
9       (app-exp (rator rand)
10        (list (unparse rator)
11              (unparse rand)))
12      (else (error "unparse: Invalid abstract syntax"
13                    exp))))))
```

Unparse

```
1 (define unparse
2   (lambda (exp)
3     (cases expression exp
4       (var-exp (datum) datum)
5       (lambda-exp (id body)
6         (list 'lambda
7               (list id)
8               (unparse body)))
9       (app-exp (rator rand)
10        (list (unparse rator)
11              (unparse rand)))
12      (else (error "unparse: Invalid abstract syntax"
13                  exp))))))
13
14 > (unparse (lambda-exp 'x (var-exp 'x)))
15 '(lambda (x) x)
```

- compose unparse parse is not always the identity in practice