

CS 110 – Creative Problem Solving
in Computer Science
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Lab Assignment

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Remarks

- This assignment is open books.
- You are expected to use your laptop to implement your solution.
- You can ask the Teaching Assistants for help during lab.
- Please refrain from communicating with other students during this assignment.
- This assignment is due at the end of the Lab session.

Exercises

1. (Recursion) The list `l` contains the name and salary for employees at SmartSoftware LLC. The CEO, Emma Winter, announced yesterday that all salaries will be updated with a 2% inflation increase.
 - (40 points) Write a recursive Python function `salaryUpdate(l)` that takes the list `l` of tuples (name, salary) and returns a new list where the salaries reflect the CEO's announcement.

Test cases:

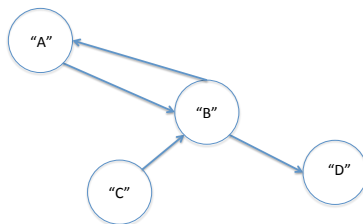
```
>>> salaryUpdate([])
[]
>>> salaryUpdate([("Jim", 70000), ("Amy", 80000)] )
[('Jim', 71400), ('Amy', 81600)]
>>>
```

Remember that tuples are very similar to lists, except that they cannot be updated, but you can always make a new one using elements of the old one.

Notice the following script where we use a list of tuples `L`, and we make a new tuple using the first element of `L`.

```
>>> L = [('Jim', 70000), ('Amy', 80000)]
>>> L[0]
('Jim', 70000)
>>> L[0][0]
'Jim'
>>> L[0][1]
70000
>>> t = (L[0][0], L[0][1]+500)
>>> t
('Jim', 70500)
>>>
```

2. (Use-It-Or-Lose-It) (30 points) Consider a graph defined by a list of edges (a, b) connecting its nodes. Following the Use It or Lose It strategy, write a Python program `path(x, y, l)` that given two nodes x and y , and a list of edges l , it returns `True` if there is a path from x to y in the graph and `False` otherwise.



The list of edges describing this graph is $[('A', 'B'), ('B', 'A'), ('C', 'B'), ('B', 'D')]$. In this graph there is path from 'A' to 'D', but no path from 'D' to 'A'.

The path from 'A' to 'D' is composed by the edges $('A', 'B')$ and $('B', 'D')$. Your code should work for any list l of edges, not just the one in the picture.

Hint: All the Use-It-Or-Lose-It algorithms on lists follow the same structure.

```
if "we are done": return "something"
elif "the list is empty, we run out of options": return "something else"
elif "the list is not empty, but the first argument is useless":
    return "go on with the rest of the list (LoseIt case)"
elif "the list is not empty but the first argument may be useful.
      Here we have two options":
    UseIt=
    LoseIt =
    return "something combining the results from UseIt and LoseIt"
```

Test cases:

```
>>> path('A','B',[])
False
>>> path('C','C', [('A','B'), ('B','A'), ('C','B'), ('B','D')])
True
>>> path('D','A', [('A','B'), ('B','A'), ('C','B'), ('B','D')])
False
>>> path('A','D', [('A','B'), ('B','A'), ('C','B'), ('B','D')])
True
```

3. Consider the code for the function `subset` that we saw in class.

```
def subset( target, numberList ):
    ''' Returns True if there exists a subset of numberList that adds
    up to target and returns False otherwise. '''
    if target == 0:
        return True
    elif numberList == ():
        return False
    if numberList[0] > target:
        return subset(target, numberList[1:])
    else:
        useIt = subset(target - numberList[0], numberList[1:])
        loseIt = subset(target, numberList[1:])
        return useIt or loseIt

>>> subset(25, (17, 20, 2, 15))
False
>>> subset(10, (2, 2, 3, 12, 3))
True
>>>
```

- (30 points) Write a memoized version of `subset`.
Hint: remember that lists cannot be keys, so as we did in class with `memochange`, the list of numbers has to be represented with tuples.