

Advection-Dispersion

(a)

Langmuir equation

$$dx = S dt + \sqrt{D} \cdot dW \Rightarrow \frac{dx}{dt} = S + \sqrt{D} \cdot \frac{dW}{dt}$$

Wasserstrom:

$$m_{xx} = 0$$

$$0^2 = dx$$

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constant concentration: $c^2 = \frac{1}{x^2}$
 stability: additive noise: $\frac{dx}{dt} = S + \sqrt{D} \cdot \frac{dW}{dt}$

+ This Langmuir equation describes an active swimmer that moves with velocity S (deterministic term), with random perturbations from the surrounding fluid particles.

S is constant!

(b)

$$x' = x - Sx \Rightarrow dx' = dx - S dx \Rightarrow dx = dx' + S dx$$

Substituting in the previously derived Langmuir eq.:

$$(dx' + S dx) = S dx + \sqrt{D} \cdot dW \Rightarrow dx' = \sqrt{D} \cdot dW$$

+ This is precisely the diffusion equation for x' .

"Forward Fokker-Planck" equation (general case):

$$\frac{\partial}{\partial t} P(x) = - \frac{\partial}{\partial x} (x \cdot P(x)) + \frac{\partial^2}{\partial x^2} (D \cdot P(x))$$

In this case, $\frac{\partial}{\partial x} (x \cdot P(x)) = 0$, $\frac{\partial^2}{\partial x^2} (D \cdot P(x)) = 0$

$$\Rightarrow \frac{\partial P(x)}{\partial t} = \frac{\partial^2}{\partial x^2} (D \cdot P(x)) \rightarrow \text{Diffusion equation}$$

$$\Rightarrow P(x') = \frac{1}{\sqrt{2\pi D t}} \cdot e^{-\frac{x'^2}{2 D t}} \Rightarrow$$

$$\Rightarrow P(x) = \frac{1}{\sqrt{2\pi D t}} \cdot e^{-\frac{(x-Sx)^2}{2 D t}} \rightarrow \text{Initial condition satisfied}$$

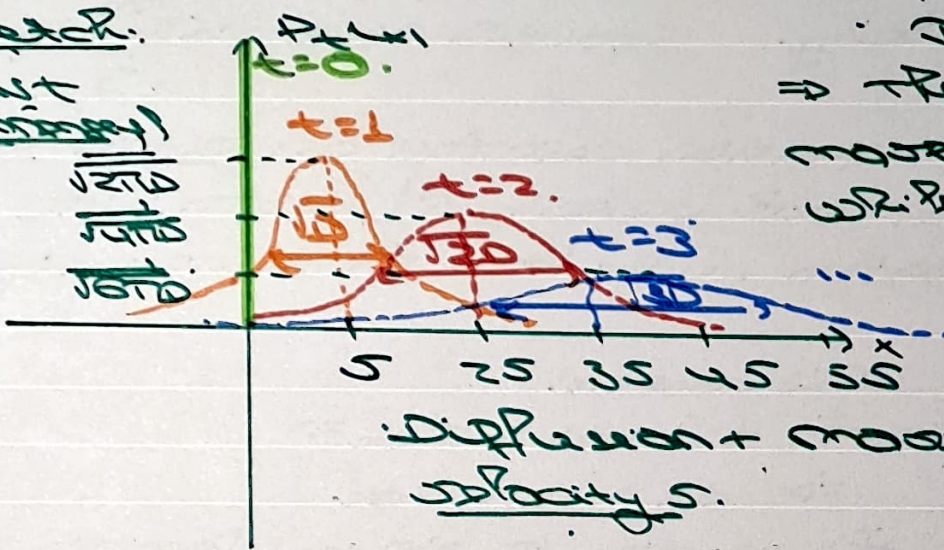
to see this explicitly, use:
 $\lim_{t \rightarrow 0} \frac{1}{\sqrt{2\pi t}} e^{-\frac{x^2}{2t}} = \delta(x)$

Dirac:
 $\delta(x) = 0$ for $x \neq 0$
 $\int \delta(x) dx = 1$

$P_t(x) = \frac{1}{\sqrt{2\pi t}} e^{-\frac{(x-\sigma t)^2}{2t}}$. Gaussian with:
 $\mu = \sigma t$
 $\sigma^2 = t$

Sketch:

(last
 integral)
 value
 value
 value



\Rightarrow The distribution
 moves to the right,
 with probability out.
 (last integral)

Diffusion + movement with
 velocity σ .

(C). Rewriting the Fokker-Planck equation:

$$\partial_t P_t(x) = -\partial_x \left(\sigma P_t(x) - \frac{\sigma^2}{2} \partial_x P_t(x) \right)$$

$$\partial_t P_t(x) = \partial_x J$$

\downarrow
probability
 current density

If we now require that
 stationary, we get:

$$\begin{aligned} J=0 &\Rightarrow \sigma P_t(x) - \frac{\sigma^2}{2} \partial_x P_t(x) = 0 \Rightarrow \\ &\Rightarrow \partial_x P_t(x) = \frac{2}{\sigma} P_t(x) \Rightarrow \\ &\Rightarrow P_t(x) = P_0 e^{\frac{2x}{\sigma}} \end{aligned}$$

\uparrow
 stationary case, doesn't depend on t .

But this expression diverges for $x \rightarrow \infty$, so it
 cannot be normalized! If we allow $x \rightarrow 0$ to
 infinity, we will never achieve a stationary state.
 The system will, on average, just keep walking to
the right, indefinitely.

If we really want to have a stationary firm, we can introduce another cost at $x=0$.

Then:

normalization \Rightarrow to $\frac{1}{\int_0^1 x^{\frac{250}{a}-1} dx} = \frac{250}{a}$

And now, the average position of the firm is:

$$\int_0^1 x \cdot f(x) \cdot x^{\frac{250}{a}-1} dx = \int_0^1 x^{\frac{250}{a}} \cdot \frac{1}{\frac{a}{250}} dx = \frac{250}{a} \int_0^1 x^{\frac{250}{a}} dx$$

$$= \frac{250}{a} \left(\frac{1}{\frac{250}{a} + 1} \right) \left(1^{\frac{250}{a} + 1} - 0^{\frac{250}{a} + 1} \right) = \frac{250}{a} \left(\frac{1}{\frac{250}{a} + 1} \right) = \frac{250}{a + 250}$$

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Final result:

$$c(x) = \frac{0}{1 - \frac{250}{a}} - \frac{a}{250}$$

If we increase a , $c(x)$ decreases, as x increases.

On the other hand, an increase in a leads to the decrease of $c(x)$, which intuitively makes sense, since we need for greater distances from the center city etc.