



# **HTML5**

# **Web Storage API**

## **Fundamentals**

Week 2 – Full-Stack DPP Course



# Welcome

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# Part 1 Outline

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- The HTML5 Web Storage API
- Web Storage Before HTML5
- What HTML5 Could Achieve
- HTML5 Web Storage
- Using the Web Storage
- HTML5 Web Storage API
- Tracking Changes



# Part 1 Learning Objectives

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- Learners would have a good understanding of:
  - What is HTML5 Web Storage
  - Why cookies were not a good solution
  - What can be achieved with HTML5 Web Storage
  - Advantages of HTML5 Web Storage
  - Local and Session Storage
  - How to use the HTML5 Web Storage and syntax
  - The main HTML5 Web Storage objects
  - How to utilise HTML5 Web Storage events



# Before HTML5

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What we use to have in terms of client side storage options:

**Web Apps only  
had Cookies**

Not a good  
solution

- Sent over the line with every request
- Not secure
- Limited to 4KB
- 20 cookies per domain
- Can be disabled by the user



# HTML5 Could Achieve

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What do we really need in terms of storage:



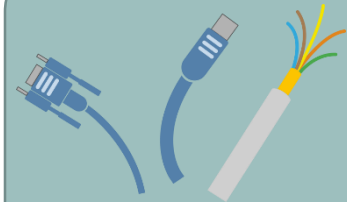
More  
Space



Client-Side  
Storage



Not  
Deleted on  
Refresh



Not Sent  
Over the  
Wire



# HTML5 Web Storage

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- Also known as local storage or DOM storage.
- Supports persistent storage on the client
  - Better than cookies
  - Has a real API to use
  - Key/values pair
  - Data is on device and not transferred with every request
  - Created per domain
  - Supported on all major browsers
  - Limited to 5MB on most browsers



# HTML5 Web Storage

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- Web storage is implemented in two different objects.

## local storage

Stores the data even after browser close

Data It is shared with the browser window and tabs

One instance of local storage is created per domain

## session storage

Deleted after browser or tab close

Not shared between browser or tab windows





# Using Web Storage

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Web storage is a JavaScript API, so local and session storage can be accessed through code.

```
<script>
//Check browser support
if (typeof(storage) != "undefined") {
    localStorage.setItem("firstName", "Alfred");
    document.getElementById("message").innerHTML =
    localStorage.getItem("firstName");
} else {
    document.getElementById("message").innerHTML = "Sorry
Web Storage not supported!";
}
</script>
```



# Web Storage API

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What else is supported in the API for Web Storage?

**setItem**

```
localStorage.setItem("firstName", "Alfred");
```

**getItem**

```
var firstName = localStorage.getItem("firstName");
```

**removeItem**

```
localStorage.removeItem("firstName");
```

**clear**

```
localStorage.setItem("firstName", "Alfred");
```

**length**

```
var storageSize = localStorage.length;
```



# Tracking Changes

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Is possible to be notified about changes using the storage event.

- Called on setItem, removeItem and clear
- Only when something did change

## Attributes

- key
- oldValue
- newValue
- url
- storageArea



# Tracking Changes cont.

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```
window.addEventListener("storage", logMyChanges, false);
```

```
function logMyChanges ( e ) {  
    console.log( e.key );  
    console.log( e.oldValue );  
    console.log( e.newValue );  
}
```



# Hands-on Practice

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Let's practice with two examples.

**w3schools**

**The case study**



# Resources

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- Sample code from the case study
- Use the links below to view Web Storage examples, sample code and video tutorial.

**HTML5 Web  
Storage API -  
w3schools**

**HTML5 Web  
Storage API - MDN**

**Web Storage  
Support Test**

**Pluralsight Tutorial**



# Download Files

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Login into your VLE, look for HTML5 and CSS3 folder.  
Inside the folder click on HTML5 Web Storage API.

or

Access my GitHub account and download the  
HTML5 Web Storage API folder.

**GitHub Account**

