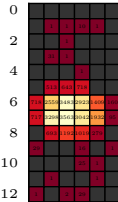


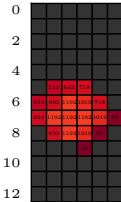
Original

0 1 2 3 4 5



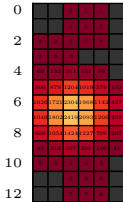
# Opening

0 1 2 3 4 5



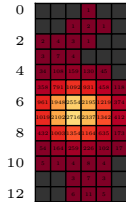
Box

0 1 2 3 4 5



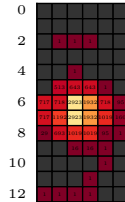
# Gaussian

0 1 2 3 4 5



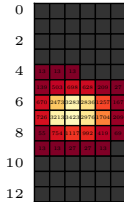
Median

0 1 2 3 4 5



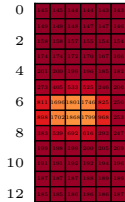
NLM

0 1 2 3 4 5



tv3D

0 1 2 3 4 5



Bilateral

0 1 2 3 4 5

