Kai Yoshino

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Education

University of Washington, Seattle WA   September 2013 - Present
- Graduating in June of 2017
- Course of study – Informatics: Data Science
- Dean's List 2015-2016

Relevant Coursework

Data Structures and Algorithms	Advanced RDBMS	Computer Programming: Java I, II
Android Development	Front-End Web Development	Project Management
Relational Databases	Data Science I	Data Visualization

Experience

Liberty Mutual Insurance Group   June 2016 – September 2016
- Software Development Intern for the Information Management Department – Hadoop Data Innovation Team
- Assisted in implementing Apache Hadoop Framework data lake alongside legacy data warehouse
- Worked on web application demo that displays telematics data from data lake for business intelligence users

Pariity   December 2016 – Present
- Pariity is a Seattle based project leveraging machine learning and heavy technical analysis to build a cutting edge market analysis and investment tools platform
- Co-Founder on the development team working to deploy an MVP web platform
- Navigating through the daily problem solving of creating a software product from the ground up

Technical Skills

Programming Languages:	Java, Javascript, Typescript, Python
Libraries/Frameworks:	Angular.js 1 & 2, jQuery, Spring-Boot, Spring, Node, Three.js, jUnit, ES6
Databases:	SQL, Firebase, Parse, Hive, HDFS, Django, JSData

Projects   *(more at kaiyoshino.com/#/projects)*

ConcertFindr
- Site that finds music concerts and festivals by querying date and city
- Javascript, AngularJS, SongKick API, Spotify API

Traffic Dodge
- Android gaming application where you can weave through slow traffic in a sweet red sports car!
- Developed in android studio, uses phone accelerometer to detect weaving motion, also uses Android graphics, AudioManager, and touch tools