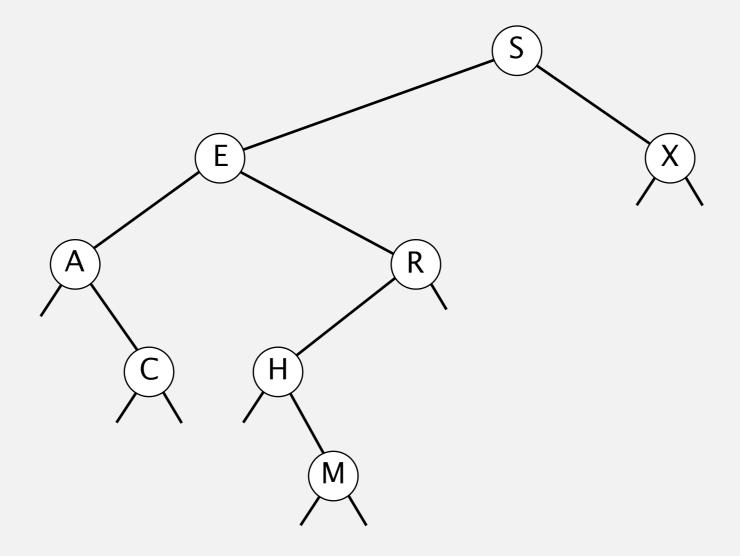
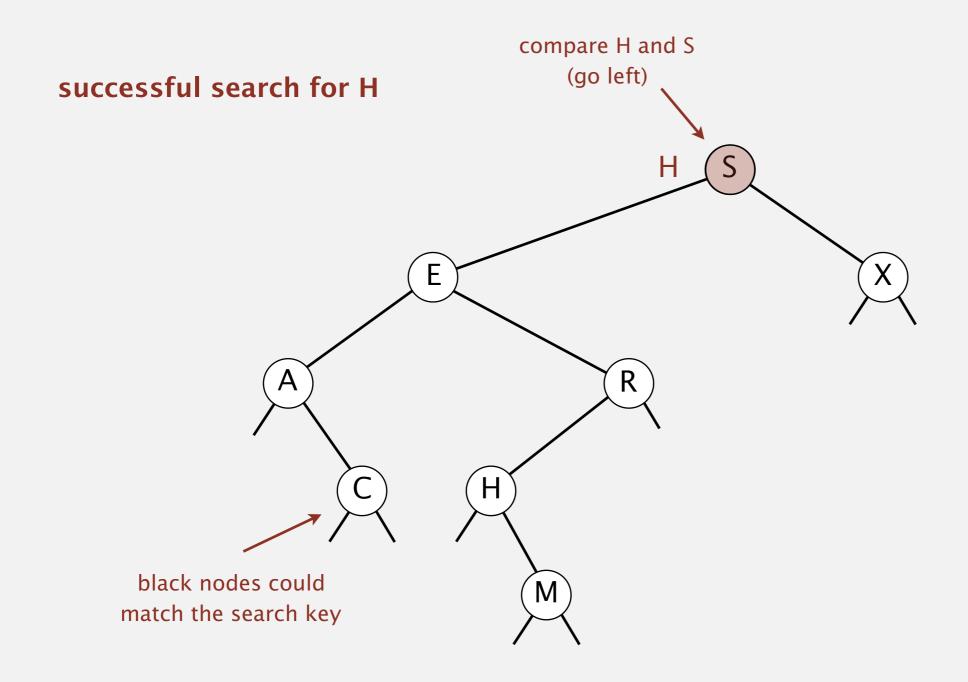


3.2 BINARY SEARCH TREE DEMO

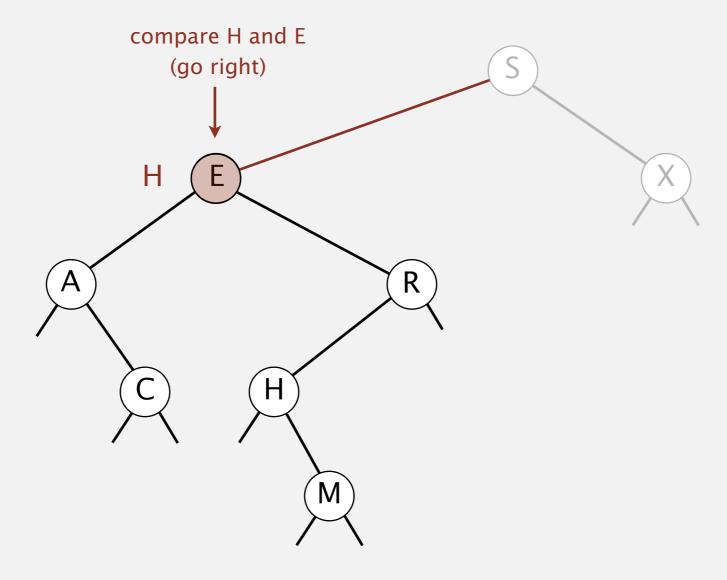
Search. If less, go left; if greater, go right; if equal, search hit.



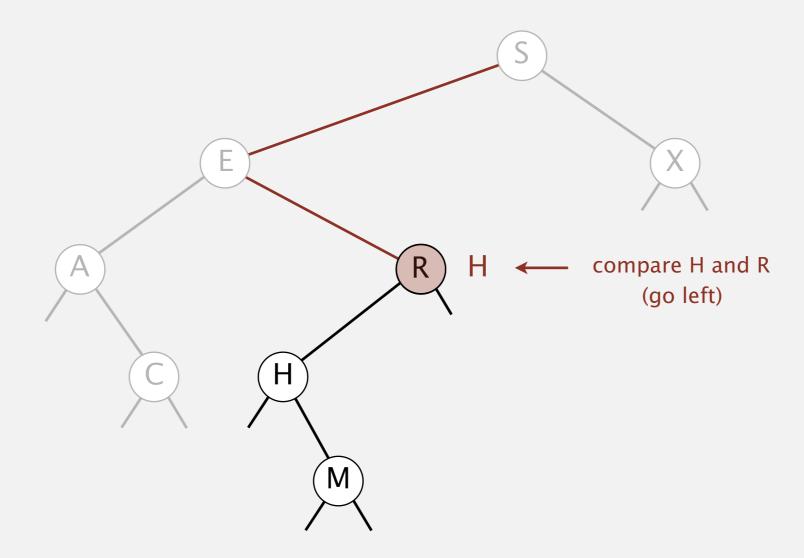
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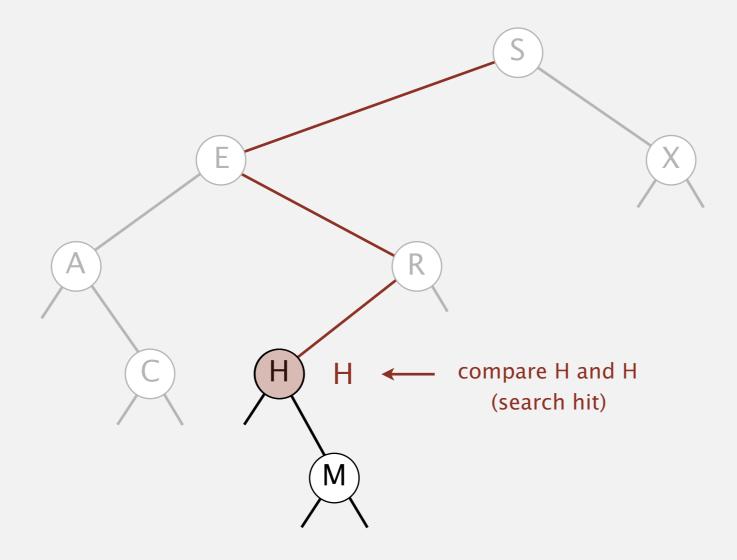
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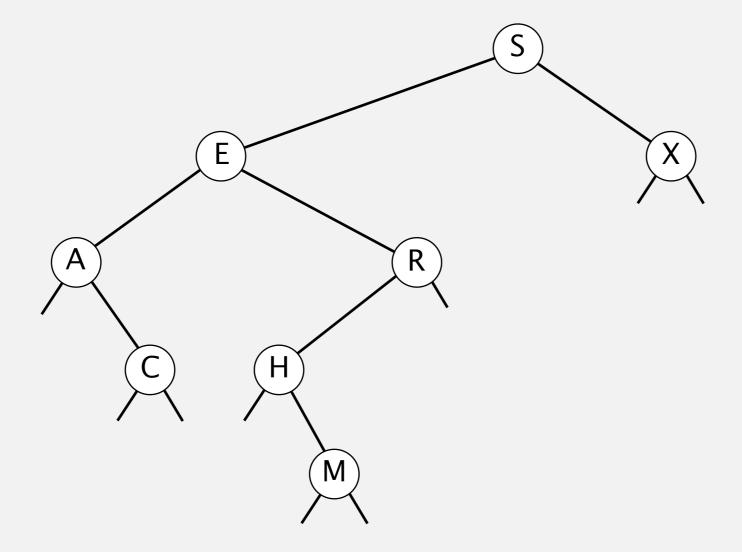
Search. If less, go left; if greater, go right; if equal, search hit.



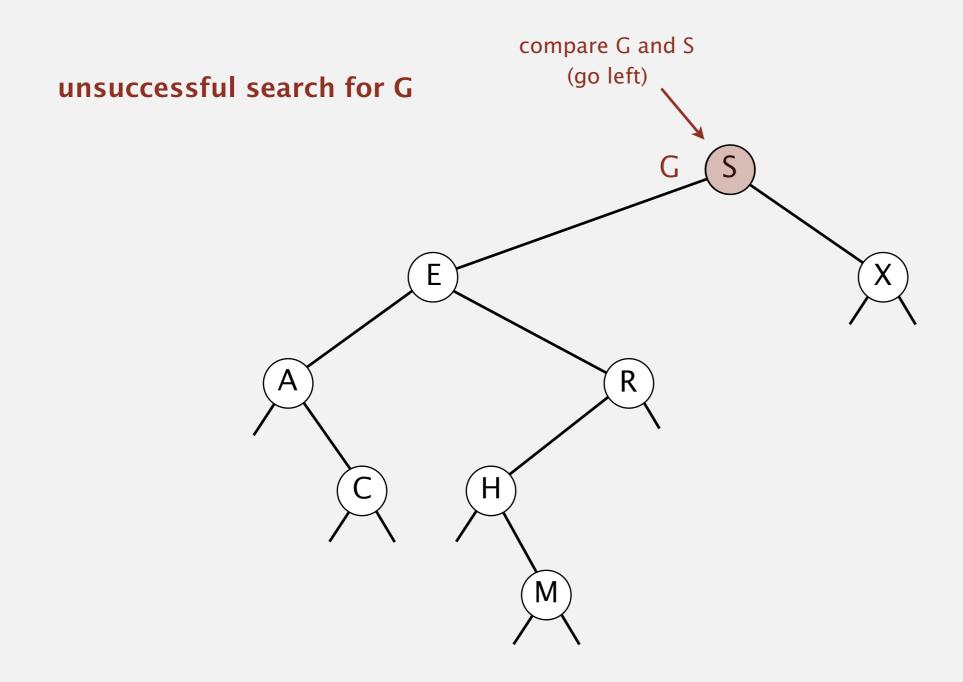
Search. If less, go left; if greater, go right; if equal, search hit.



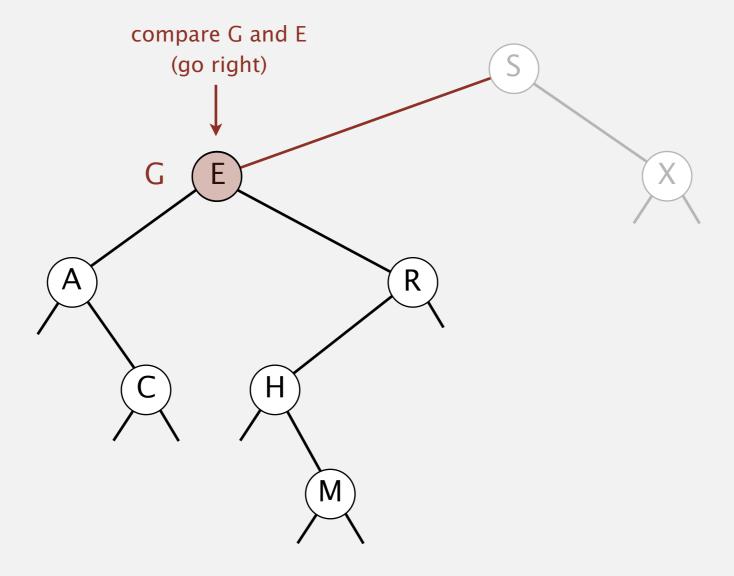
Search. If less, go left; if greater, go right; if equal, search hit.



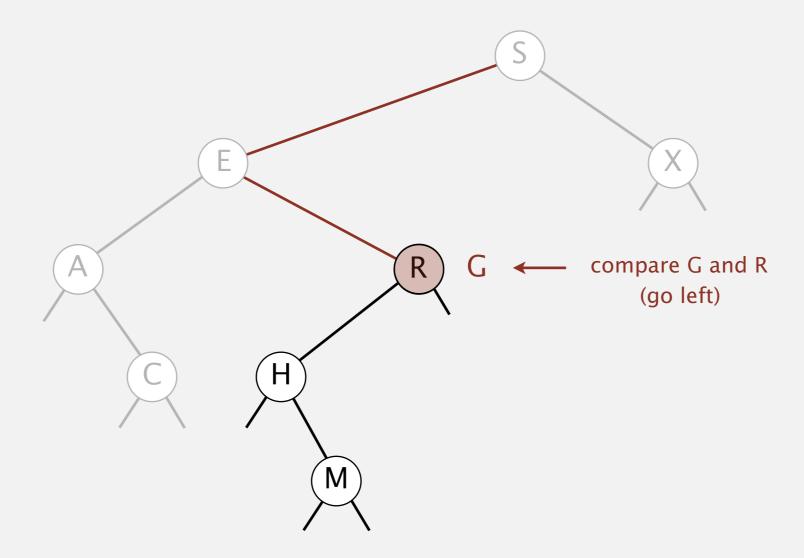
Search. If less, go left; if greater, go right; if equal, search hit.



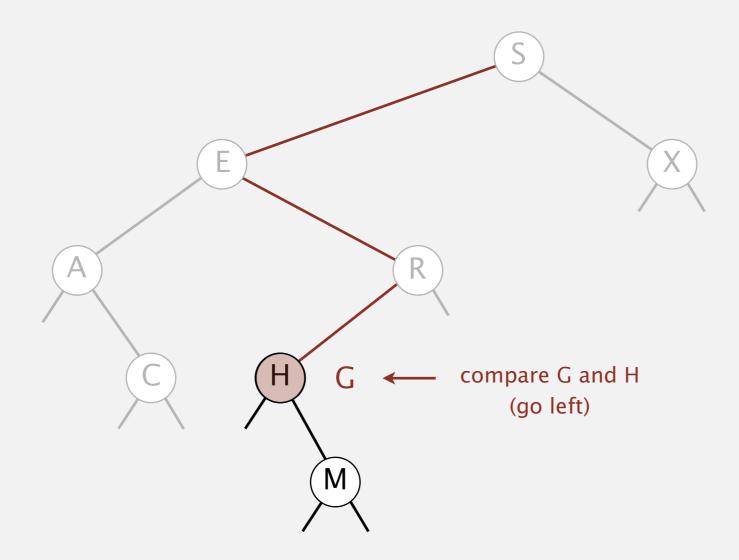
Search. If less, go left; if greater, go right; if equal, search hit.



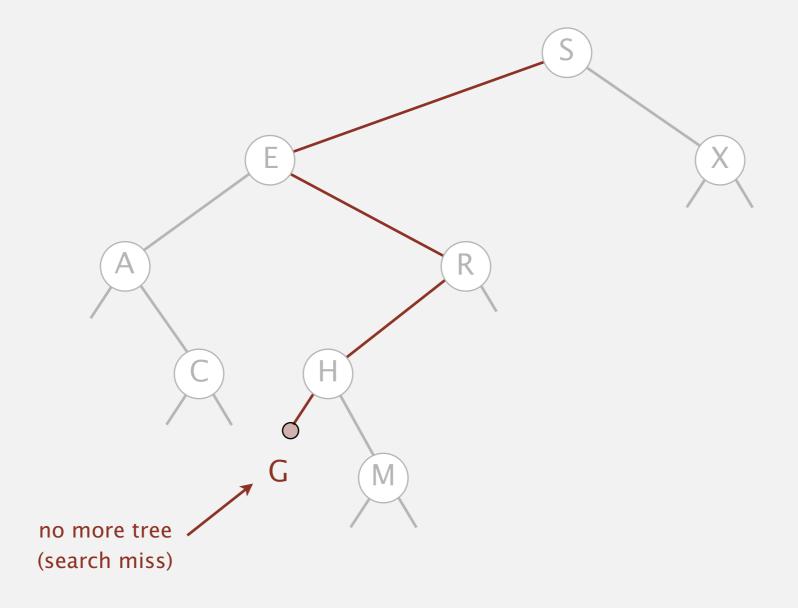
Search. If less, go left; if greater, go right; if equal, search hit.



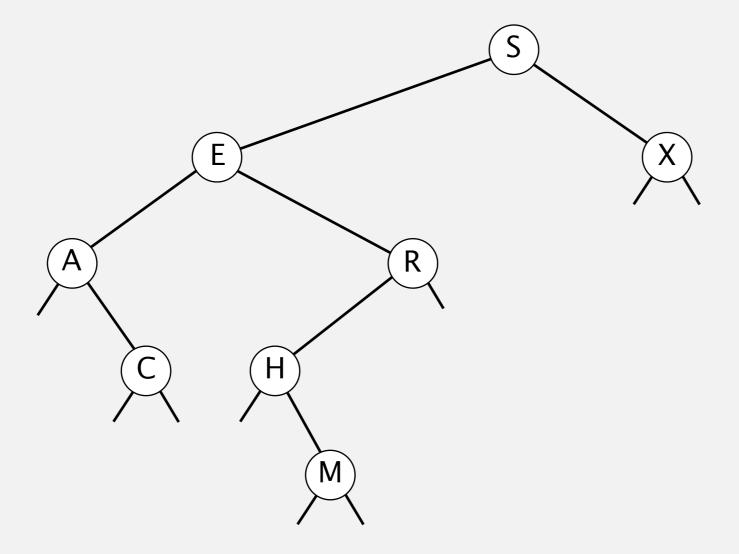
Search. If less, go left; if greater, go right; if equal, search hit.



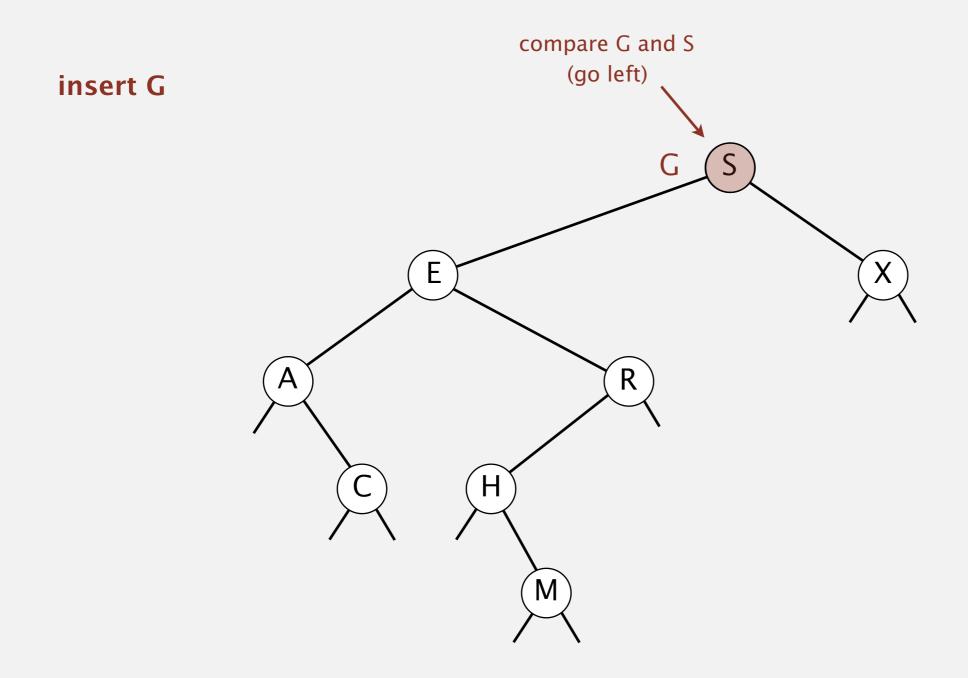
Search. If less, go left; if greater, go right; if equal, search hit.



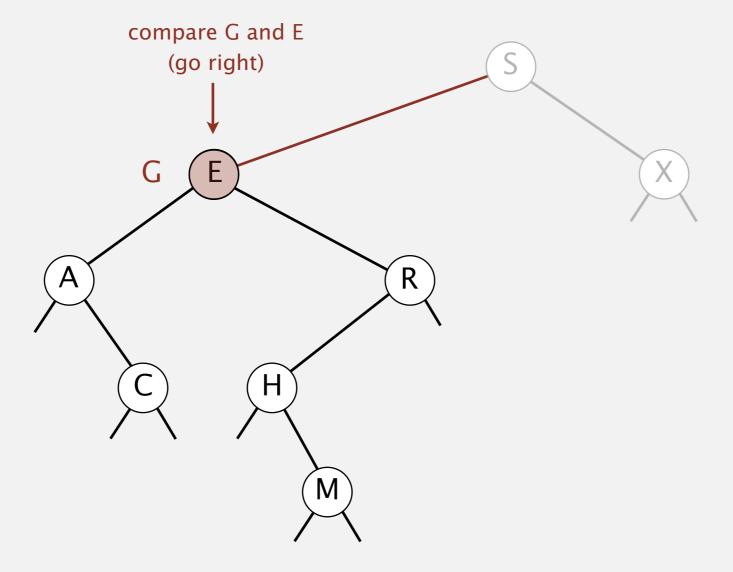
Insert. If less, go left; if greater, go right; if null, insert.



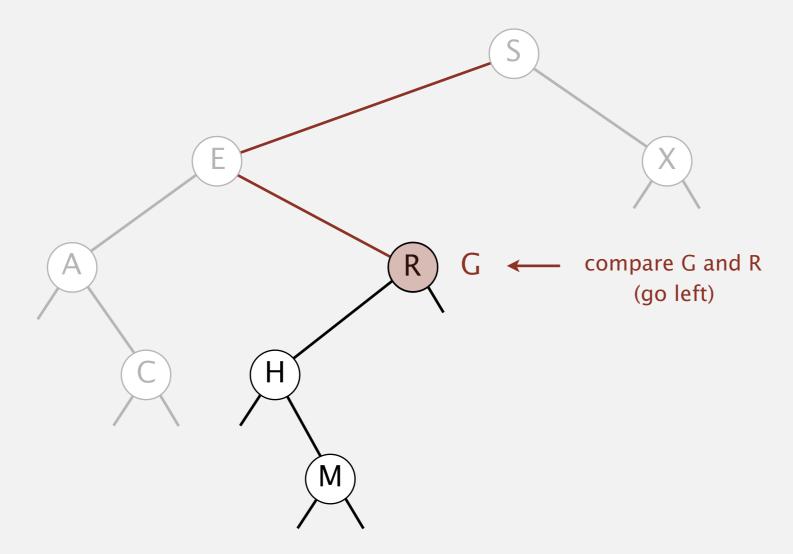
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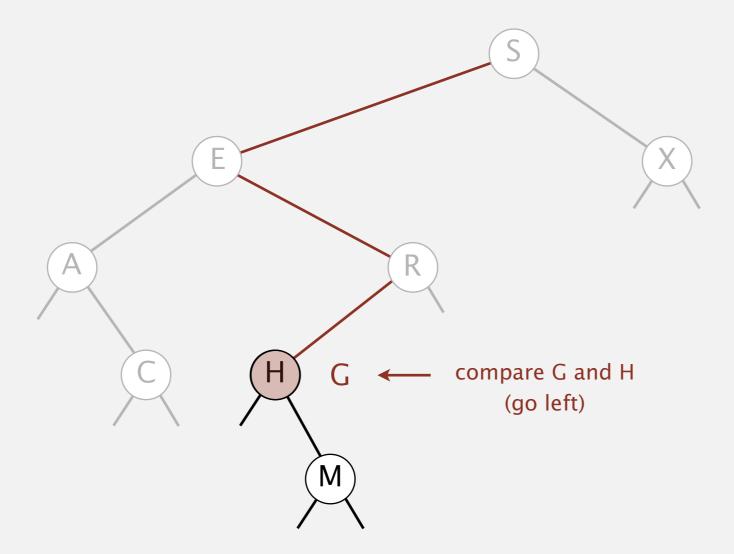
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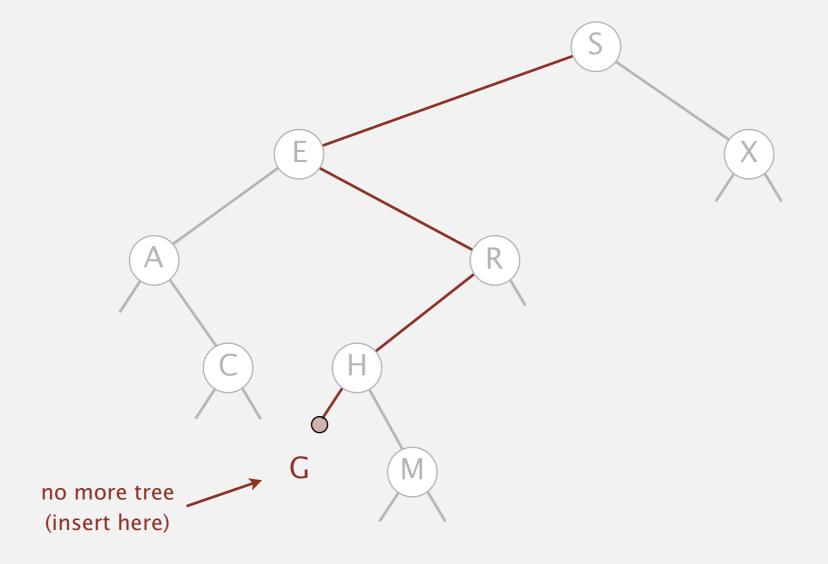
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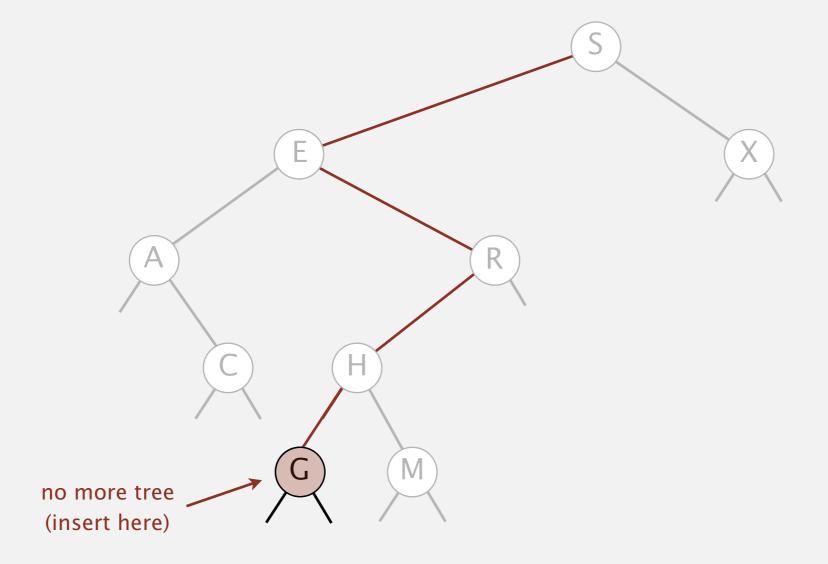
Insert. If less, go left; if greater, go right; if null, insert.



Insert. If less, go left; if greater, go right; if null, insert.



Insert. If less, go left; if greater, go right; if null, insert.



Insert. If less, go left; if greater, go right; if null, insert.

