



python

LIST COMPREHENSIONS

BENEFITS:

Create a new list based
on the values of an
existing list...



- Clean, elegant way of writing a for loop.
- **Declarative** – tell it what to do, instead of how to do it! (*Imperative*)
- Single tool that can be used in many situations: i.e. mapping, filtering.
- One-liner!

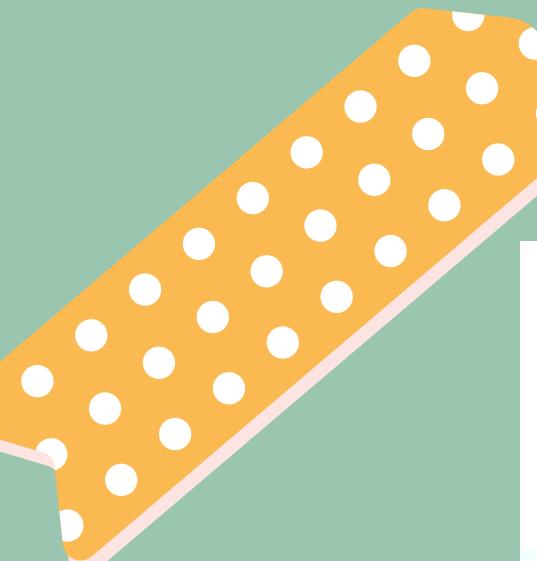


SYNTAX:

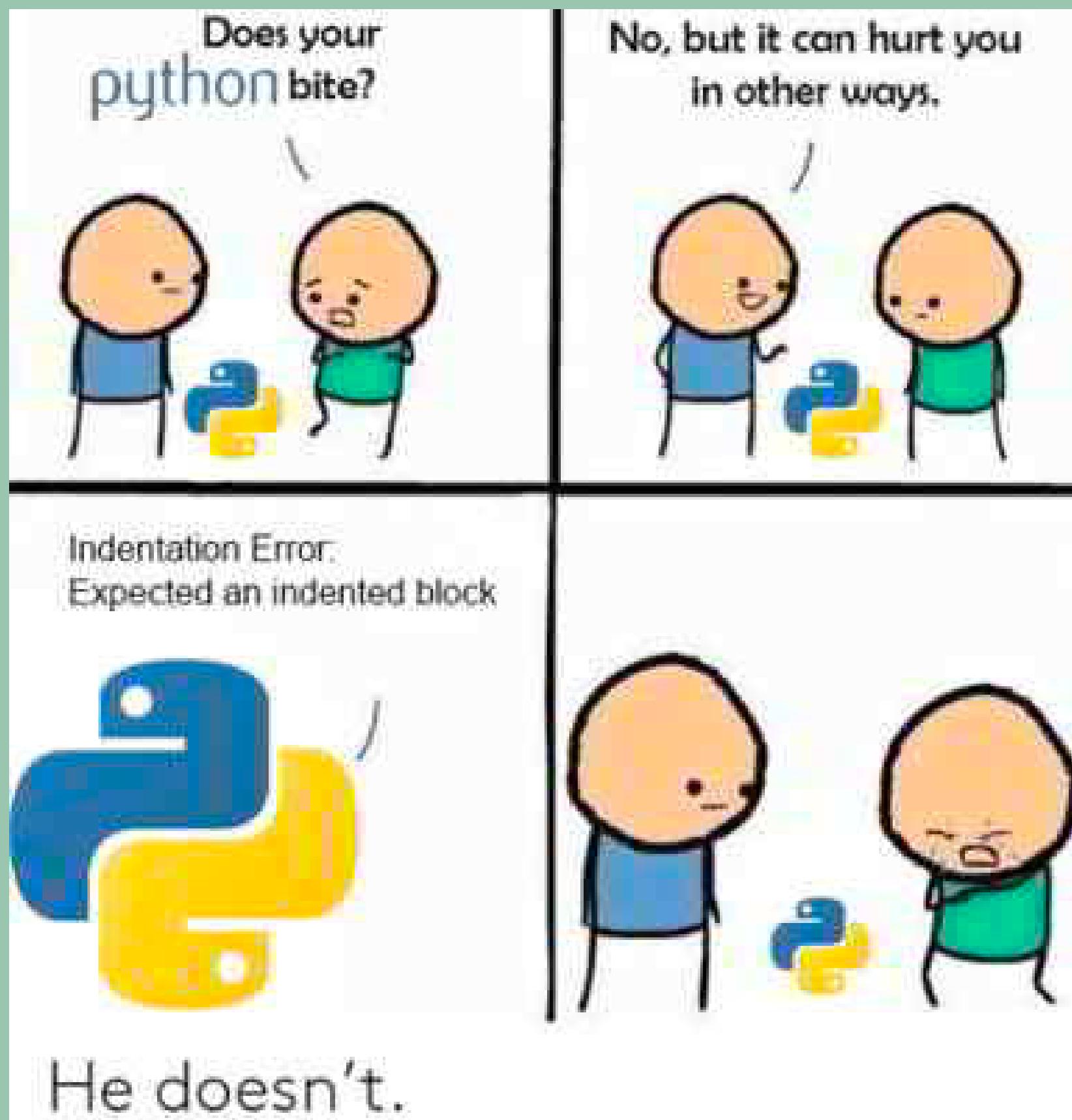
```
def multiply_by_two(numbers):
    results = []
    for num in numbers:
        results.append(num * 2)
    return results
```

```
def multiply_by_two(numbers):
    return [num * 2 for num in numbers]
```

Can transform any data type, and
from one data type to another.



WRITE PYTHONIC CODE.



WRITE PYTHONIC CODE.

PEP 8 – the Style Guide for Python Code

This stylized presentation of the well-established [PEP 8](#) was created by [Kenneth Reitz](#) (for humans).

[Introduction](#)

A Foolish Consistency is the Hobgoblin of Little Minds

Code lay-out

- *Indentation*
- *Tabs or Spaces?*
- *Maximum Line Length*
- *Should a line break before or after a binary operator?*
- *Blank Lines*
- *Source File Encoding*
- *Imports*
- *Module level dunder names*

String Quotes

Whitespace in Expressions and Statements

- *Pet Peeves*
- *Other Recommendations*

When to use trailing commas

Comments

- *Block Comments*
- *Inline Comments*
- *Documentation Strings*

Introduction

This document gives coding conventions for the Python code comprising the standard library in the main Python distribution. Please see the companion informational PEP describing style guidelines for the C code in the C implementation of Python [1](#).

This document and [PEP 257](#) (Docstring Conventions) were adapted from Guido's original Python Style Guide essay, with some additions from Barry's style guide [2](#).

This style guide evolves over time as additional conventions are identified and past conventions are rendered obsolete by changes in the language itself.

Many projects have their own coding style guidelines. In the event of any conflicts, such project-specific guides take precedence for that project.

A Foolish Consistency is the Hobgoblin of Little Minds

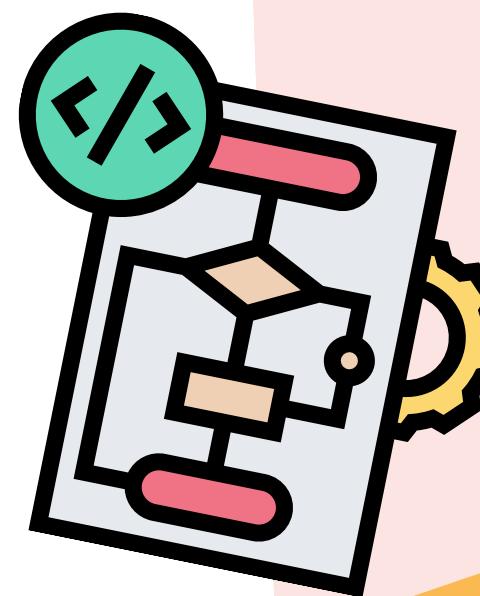
One of Guido's key insights is that code is read much more often than it is written. The guidelines provided here are intended to improve the readability of code and make it



python

BUBBLE SORT & SWAPPING

Algorithms!



BUBBLE SORT

An algorithm for ordering a list by using a swapping function.



- Time complexity: $O(n^2)$
- Space complexity: $O(1)$

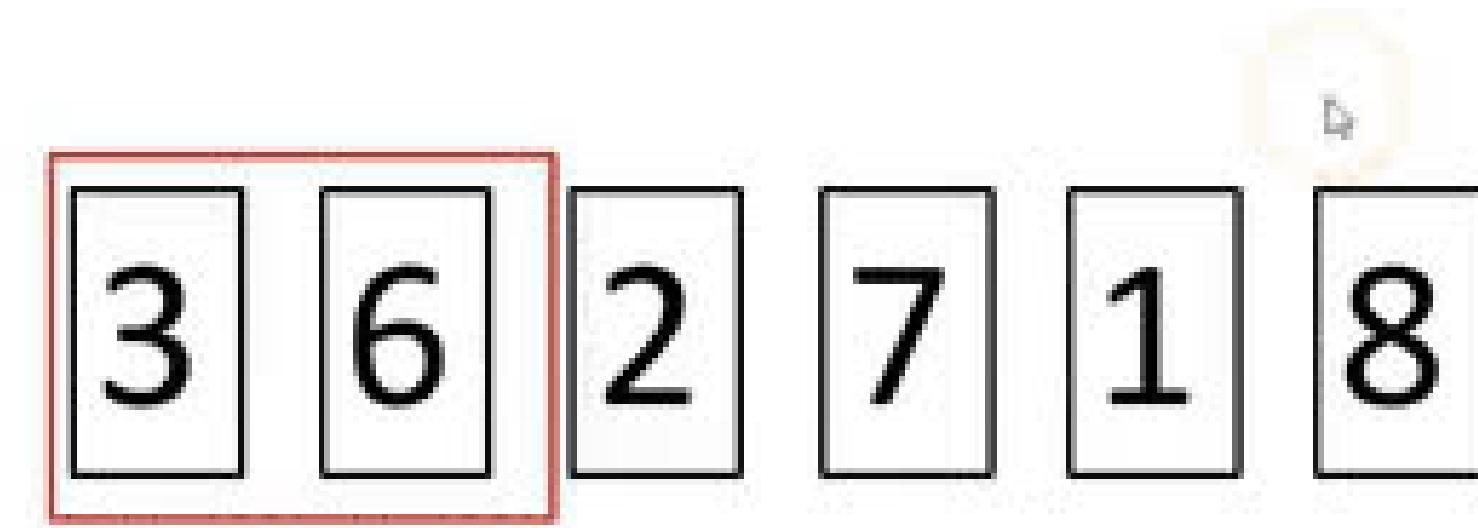
CONSIDERED THE SIMPLEST SORTING ALGO.

Python swapping makes this cool.



HOW IT WORKS:

Bubble Sort:



BUBBLE SORT:



**WRITE
PYTHONIC
CODE.**

Swap two numbers:

```
# Python program to swap two variables

x = 5
y = 10
```

```
# create a temporary variable and swap the values
temp = x
x = y
y = temp
```

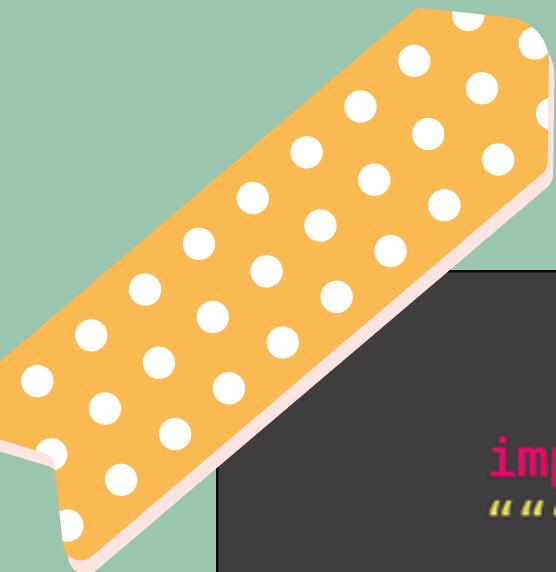
**WRITE
PYTHONIC
CODE.**

Swap two numbers,
pythonically:

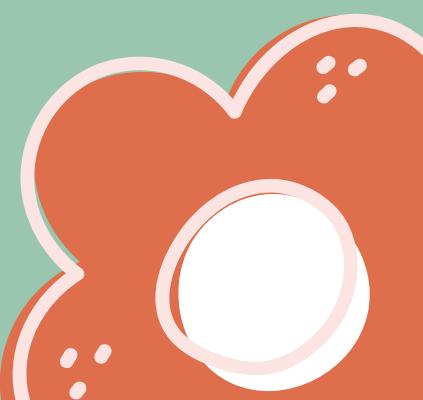
```
x, y = y, x
```

MULTIPLE ASSIGNMENT





WRITE PYTHONIC CODE.



```
import this
"""The Zen of Python, by Tim Peters. (poster by Joachim Jablon)"""

1 Beautiful is better than ugly.
2 Explicit is better than implicit.
3 Simple is better than complex.
4 Complex is better than complicated.
5 Flat is better than nested.
6 Sparse is better than dense.
7 Readability counts.
8 Special cases aren't special enough to break the rules.
9 Although practicality beats purity.
10 raise PythonicError("Errors should never pass silently.")
11 # Unless explicitly silenced.
12 In the face of ambiguity, refuse the temptation to guess.
13 There should be one-- and preferably only one --obvious way to do it.
14 # Although that way may not be obvious at first unless you're Dutch.
15 Now is better than ...               never.
16 Although never is often better than rightnow.
17 If the implementation is hard to explain, it's a bad idea.
18 If the implementation is easy to explain, it may be a good idea.
19 Namespaces are one honking great idea -- let's do more of those!
```

TUPLE UNPACKING



5 Features that Make Python Unique

Here are 5 features and syntactical sugars that make Python so different and unique.

Medium / Jun 28, 2021

python

TECHNICAL COMMUNICATION

ALGO TEA...

How to talk through any problem.



QUICK REVIEW:

- `JSON.loads`, `JSON.dumps`
- Iterate through a dictionary & list

TECHNICAL COMMUNICATION:

**Input, Output,
Pseudocode**



**WRITE
PYTHONIC
CODE.**

JSON Encoding / Serializing

'javascript object notation'

```
import json
```

`json.loads()`

json string --> python object

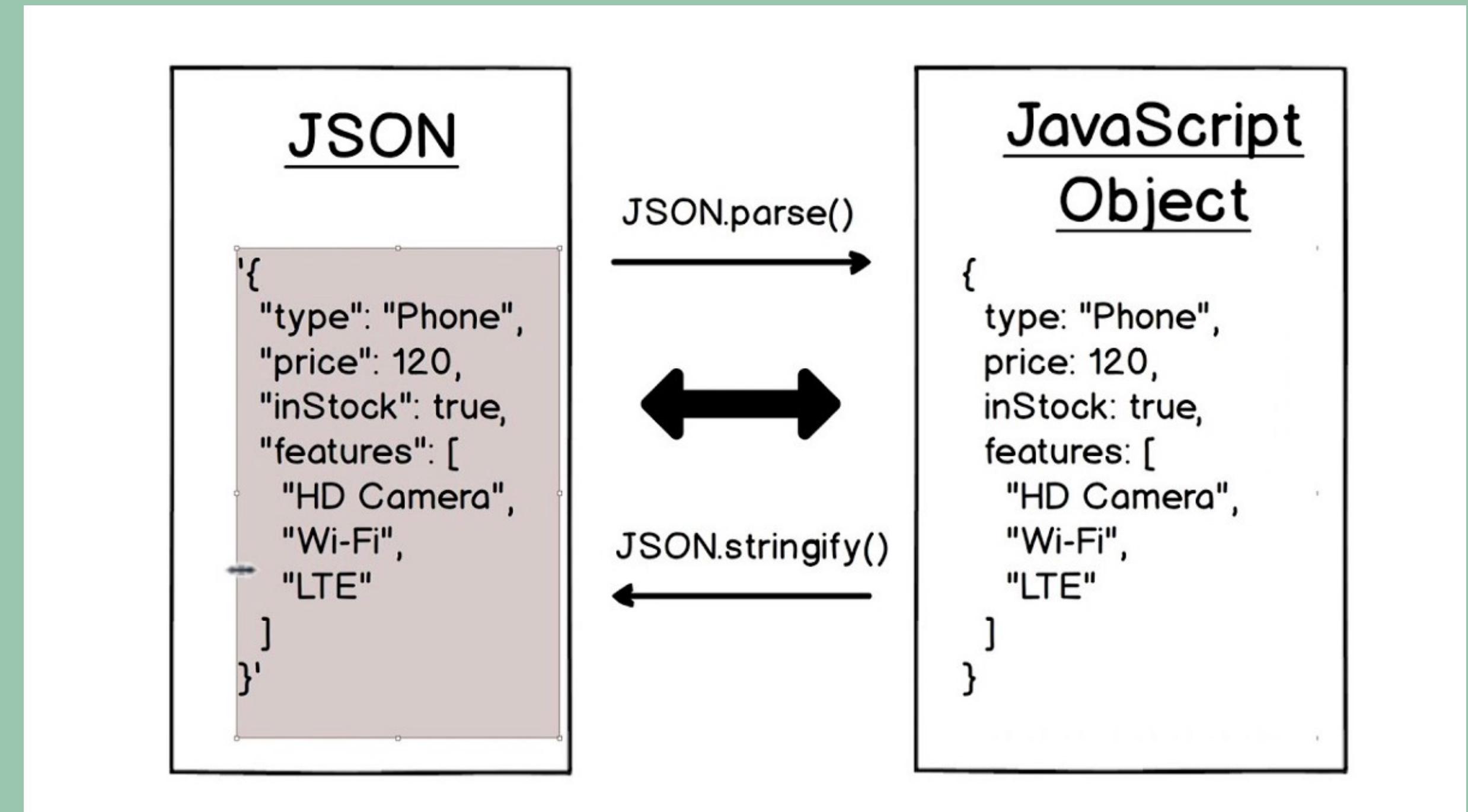
`json.dumps()`

python object --> json string

**WRITE
JAVASCRIPT:**

JS

JSON Encoding / Serializing 'javascript object notation'



**WRITE
PYTHONIC
CODE.**

Iterate Through a Dictionary

.items()

Python

>>>

```
>>> a_dict = {'color': 'blue', 'fruit': 'apple', 'pet': 'dog'}  
>>> d_items = a_dict.items()
```

Python

```
>>> for item in a_dict.items():  
...     print(item)  
  
...  
('color', 'blue')  
('fruit', 'apple')  
('pet', 'dog')
```

**WRITE
PYTHONIC
CODE.**

Iterate Through a Dictionary

.keys()

Python

```
>>> a_dict = {'color': 'blue', 'fruit': 'apple', 'pet': 'dog'}  
>>> keys = a_dict.keys()  
>>> keys  
dict_keys(['color', 'fruit', 'pet'])
```

Python

```
>>> for key in a_dict.keys():  
...     print(key, '->', a_dict[key])  
  
color -> blue  
fruit -> apple  
pet -> dog
```

**WRITE
PYTHONIC
CODE.**

Iterate Through a Dictionary

.values()

Python

```
>>> a_dict = {'color': 'blue', 'fruit': 'apple', 'pet': 'dog'}  
>>> values = a_dict.values()  
>>> values  
dict_values(['blue', 'apple', 'dog'])
```

Python

```
>>> a_dict = {'color': 'blue', 'fruit': 'apple', 'pet': 'dog'}  
>>> 'pet' in a_dict.keys()  
True  
>>> 'apple' in a_dict.values()  
True  
>>> 'onion' in a_dict.values()  
False
```

**WRITE
PYTHONIC
CODE.**

Iterate Through a Dictionary

.items()

Python

>>>

```
>>> a_dict = {'color': 'blue', 'fruit': 'apple', 'pet': 'dog'}  
>>> d_items = a_dict.items()
```

Python

```
>>> prices = {'apple': 0.40, 'orange': 0.35, 'banana': 0.25}  
>>> for k, v in prices.items():  
...     prices[k] = round(v * 0.9, 2) # Apply a 10% discount  
...  
>>> prices  
{'apple': 0.36, 'orange': 0.32, 'banana': 0.23}
```

**WRITE
PYTHONIC
CODE.**

Iterate Through a List
range()

range (start, stop[, step])

**WRITE
PYTHONIC
CODE.**

Iterate Backwards: List range()

```
# # Initializing number from which
# # iteration begins
N = 6

# Using slice syntax perform the backward iteration
k = range(N+1) [::-1]
print("The reversed numbers are : ",end=' ')
for i in k:
    print(i, end=' ')
```

Output

```
The reversed numbers are : 6 5 4 3 2 1 0
```

TECHNICAL COMMUNICATION:

Input, Output,
Pseudocode



STEP 1. Define inputs and outputs:

Why are you choosing these data structures?

What is your expected return value?

STEP 2. Communicate overall strategy.

What technique will you use to solve this problem?

Time/ Space complexity?

STEP 3. Pseudocode before you code.

Communicate line by line.

Communicate what you don't know.

STEP 4. Summarize.



python

TECHNICAL COMMUNICATION

2

TECHNICAL COMMUNICATION

How to talk through any problem.



STEPS:

- 1. Define inputs and outputs.
- 2. Communicate overall strategy.
 - Think through edge cases & tests.
 - Time & space complexity.
- 3. Pseudocode.
- 4. Summarize: time & space complexity, potential refactoring.

**Input, Output,
Pseudocode**



**WRITE
PYTHONIC
CODE.**

Python DocStrings

Python docstrings are the string literals that appear right after the definition of a function, method, class, or module.

Python docstring

A Python docstring is a **string used to document a Python module, class, function or method**, so programmers can understand what it does without having to read the details of the implementation. Also, it is a common practice to generate online (html) documentation automatically from docstrings.

WRITE
PYTHONIC
CODE.

DocString Convention Example

```
def my_function(arg1):
    """
        Summary line.

        Extended description of function.

        Parameters:
            arg1 (int): Description of arg1

        Returns:
            int: Description of return value

    """

    return arg1

print(my_function.__doc__)
```

WRITE
PYTHONIC
CODE.

Python DocStrings

Python Enhancement Proposals

[Python](#) » [PEP Index](#) » PEP 257



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 - [What is a Docstring?](#)
 - [One-line Docstrings](#)
 - [Multi-line Docstrings](#)
 - [Handling Docstring Indentation](#)
- [Copyright](#)
- [Acknowledgements](#)

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PEP 257 – Docstring Conventions

Author: David Goodger <goodger@python.org>, Guido van Rossum <guido@python.org>

Discussions-To: [Doc-SIG list](#)

Status: Active

Type: Informational

Created: 29-May-2001

Post-History: 13-Jun-2001

► [Table of Contents](#)

Abstract

This PEP documents the semantics and conventions associated with Python docstrings.

A FEW RULES OF THUMB



JAVASCRIPT!

A few key differences
from Python



- Declare your variables!
 - Use **const** for immutable variables.
 - **let** vs. **var**
- Curly brackets {} and Semicolons; !
 - Iterate through a list: **for...of**
 - Iterate through an object: **for...in**





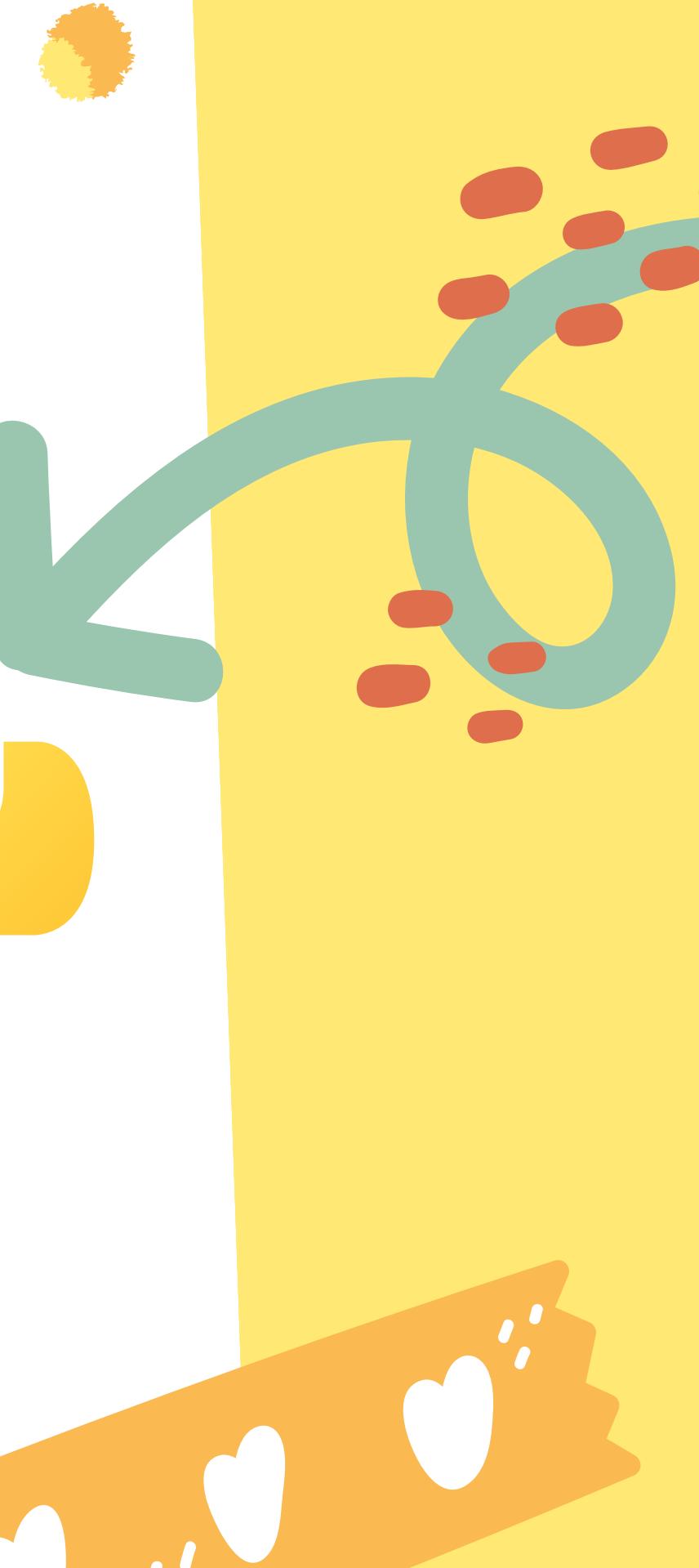
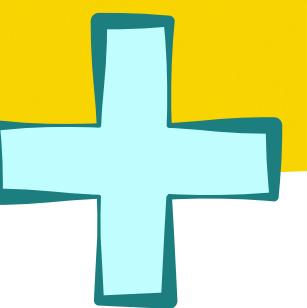
JS !=
PYTHON

Length is a Property,
not a Method

Javascript: string1.length

Python: len(string2)

REDUCER



JAVASCRIPT + PYTHON



- Reducer is an **array method** in JS
- Reducer is a Python tool in the **functools library**



Mathematical technique:

FOLDING



The **reduce(fun,seq)** function is used to apply a particular function passed in its argument to all of the list elements.

Python

```
>>> def my_add(a, b):
...     result = a + b
...     print(f'{a} + {b} = {result}')
...     return result
```

Python

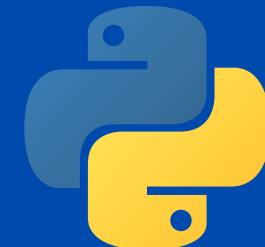
```
>>> from functools import reduce
>>> numbers = [0, 1, 2, 3, 4]
>>> reduce(my_add, numbers)
0 + 1 = 1
1 + 2 = 3
3 + 3 = 6
6 + 4 = 10
10
```

reduce() is defined in the `functools` module

Python

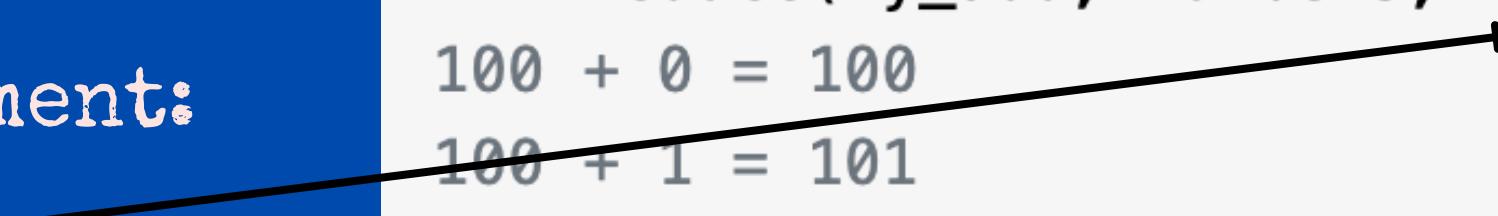
```
functools.reduce(function, iterable[, initializer])
```

Third optional argument:
initializer



Python

```
>>> from functools import reduce  
  
>>> numbers = [0, 1, 2, 3, 4]  
  
>>> reduce(my_add, numbers, 100)  
100 + 0 = 100  
100 + 1 = 101  
101 + 2 = 103  
103 + 3 = 106  
106 + 4 = 110  
110
```



.reduce() is an array method

JS

reduce() Syntax

The syntax of the `reduce()` method is:

```
arr.reduce(callback(accumulator, currentValue), initialValue)
```

Example: Sum of All Values of Array

JS

```
const numbers = [1, 2, 3, 4, 5, 6];

function sum_reducer(accumulator, currentValue) {
  return accumulator + currentValue;
}

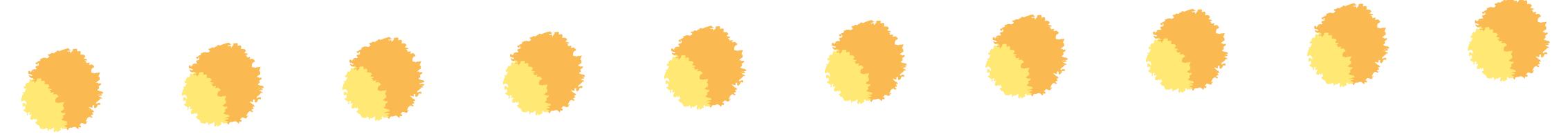
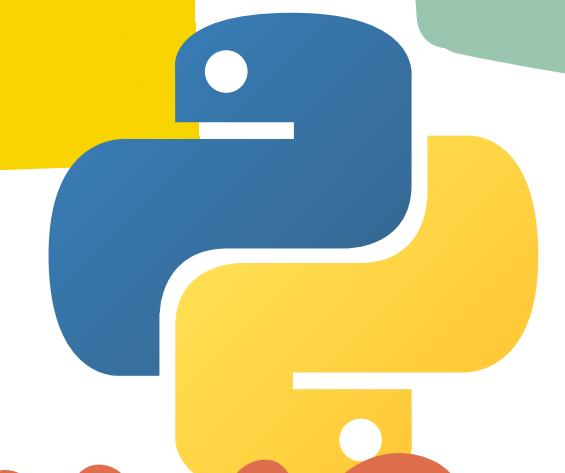
let sum = numbers.reduce(sum_reducer);
console.log(sum); // 21
```

Example: Sum of All Values of Array

JS

```
// using arrow function
let summation = numbers.reduce(
  (accumulator, currentValue) => accumulator + currentValue
);
console.log(summation); // 21
```

SORTING NUMS



Sorting Strings

```
const fruits = ["Banana", "Orange", "Apple", "Mango"];
fruits.sort();
fruits.reverse();
```

Sorting Numbers

array.sort(compareFunction)

- `function(a, b){return a-b}`

Sorting Numbers

```
const points = [40, 100, 1, 5, 25, 10];
points.sort(function(a, b){return a-b});
```