

JavaScript Cheatsheet

1. `addEventListener()` - Attaches an event handler to an element without overwriting.
2. `querySelector()` - Returns the first element that matches a specified CSS selector in the document.
3. `querySelectorAll()` - Returns a Node List representing a list of elements that match a specified CSS selector in the document.
4. `getElementById()` - Returns the element that has the ID attribute.
5. `getElementsByClassName()` - Returns a collection of all elements in the document with the mentioned class name.
6. `getElementsByTagName()` - Returns a collection of all elements in the document with the specified tag name.
7. `createElement()` - Creates a new HTML element specified by the tag name.
8. `appendChild()` - Adds a node to the end of the list of children of a specified parent node.
9. `removeChild()` - Removes a child node from the DOM and returns the removed node.
10. `setAttribute()` - Sets the value of an attribute on the specified element.
11. `classList` - Provides methods to manipulate the class attributes of an element.
12. `classList.add()` - Adds one or more classes to an element's list of classes.
13. `classList.remove()` - Removes one or more classes from an element's list of classes.
14. `classList.toggle()` - Toggles between adding and removing a class from an element's list of classes.
15. `classList.contains()` - Checks if an element has a specific class.
16. `setTimeout()` - Executes a function after a specified delay, in milliseconds.
17. `setInterval()` - Executes a function repeatedly, with a fixed time delay between each call.
18. `clearInterval()` - Clears a timer set with the `setInterval()` method.