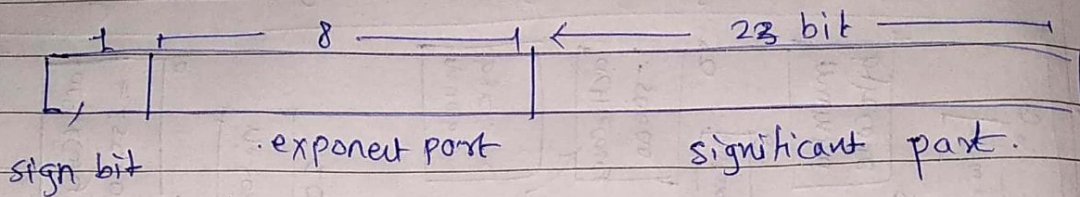


* floating point representation

Single precision format (32 bit)



Procedure :-

1. Convert floating point to binary number
e.g.

4.56 → fractional part
↙
integral part

- ① Convert integral part into binary
 $4 \Rightarrow (0001)_2$

- ② fractional part :

multiply a number ~~with~~ by 2 until we will get 1.00 value

$$\therefore 0.56 \times 2 = 1.12$$

$$0.12 \times 2 = 0.24$$

$$0.24 \times 2 = 0.48$$

$$0.48 \times 2 = 0.96$$

$$0.96 \times 2 = 1.92$$

$$0.92 \times 2 = 1.84$$

$$0.84 \times 2 = 1.68$$

$$0.68 \times 2 = 1.36$$

$$0.36 \times 2 = 0.72$$

$$0.72 \times 2 = 1.44$$

$$0.44 \times 2 = 0.88$$

$$0.88 \times 2 = 1.76$$

$$0.76 \times 2 = 1.52$$

$$0.52 \times 2 = 1.04$$

$$0.04 \times 2 = 0.08$$

$$0.08 \times 2 = 0.16$$

$$0.16 \times 2 = 0.32$$

$$0.32 \times 2 = 0.64$$

$$0.64 \times 2 = 1.28$$

$$0.28 \times 2 = 0.56$$

$$0.56 \times 2 = 1.12$$

$$0.12 \times 2 = 0.24$$

$$0.24 \times 2 = 0.48$$

} skip these bits because these are repeated part.

$$\therefore 1.56 = (1.1000111101111000010100)_2$$

2) make the converted binary number to normalize form Normalization.

1. significant bit $\times 2^{\text{exponent}}$.

$$1.56 = 1.1000111101111000010100 \times 2^0$$

3) Add bias to exponent.

In floating number, no concept called 2's complement to store negative number.

\therefore biasing concept is there to convert -ve to +ve.

$$\text{bias}_n = 2^{n-1} - 1$$

Here we have to allocate 8 bits for exponent, so $n=8$

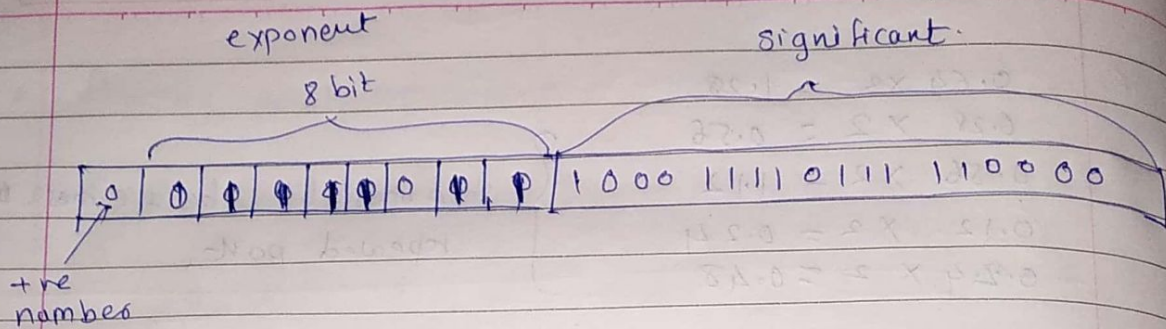
$$\text{So, } 2^{8-1} - 1 = 127$$

= Actual exponent + bias value

$$= 0 + 127$$

$$= 127$$

$$\Rightarrow (01111011)_2 \quad (01111011)$$



2)

2.34

$$2 \Rightarrow 0010$$

$$0.34 \Rightarrow 0.34 \times 2 = 0.68$$

$$0.68 \times 2 = 1.36$$

$$0.36 \times 2 = 0.72$$

$$0.72 \times 2 = 1.44$$

$$0.44 \times 2 = 0.88$$

$$0.88 \times 2 = 1.76$$

$$0.76 \times 2 = 1.52$$

$$0.52 \times 2 = 1.04$$

$$0.04 \times 2 = 0.08$$

$$0.08 \times 2 = 0.16$$

$$0.16 \times 2 = 0.32$$

$$0.32 \times 2 = 0.64$$

$$0.64 \times 2 = 1.28$$

$$0.28 \times 2 = 0.56$$

$$0.56 \times 2 = 1.12$$

$$0.12 \times 2 = 0.24$$

$$0.24 \times 2 = 0.48$$

$$0.48 \times 2 = 0.96$$

$$0.96 \times 2 = 1.92$$

$$0.92 \times 2 = 1.84$$

$$0.84 \times 2 = 1.68 \leftarrow \text{repeated}$$

$$0010.010101100000000000000000$$

$$10.010101100000101000111$$

③ Normalization

$$1.001010110000101000111 \times 2^1$$

④ biasing :-

$$1 + 2^7 - 1 = 1 + 127$$

$$= 128 = 10000000$$

0	1000 0000	1.00101011 0000 101000111
sign bit	exponent	significant

3) 3.65

→ binary conversion

3 → 011

$$.65 \rightarrow 0.65 \times 2 = 1.30$$

$$0.30 \times 2 = 0.60$$

$$0.60 \times 2 = 1.20$$

$$0.20 \times 2 = 0.40$$

$$0.40 \times 2 = 0.80$$

$$0.80 \times 2 = 1.60$$

$$0.60 \times 2 = 1.20$$

← stop: repeating the same sequence

$$\therefore (11.1010011)_2$$

② Normalization

$$1.1010011 \times 2^1$$

④ biasing

$$1 + 2^7 - 1 = 1 + 128 - 1 = 128$$

$$1000 = 1000 - 0000 = 8$$

0	1000 0000	110100110011001100110011
1 bit	8 bit	23 bit

④

4.103

→ ① binary conversion.

4 → 100

$$.103 \rightarrow 0.103 \times 2 = 0.206$$

$$0.206 \times 2 = 0.412$$

$$0.412 \times 2 = 0.824$$

$$0.824 \times 2 = 1.648$$

$$0.648 \times 2 = 1.296$$

$$0.296 \times 2 = 0.592$$

$$0.592 \times 2 = 1.184$$

$$0.184 \times 2 = 0.368$$

$$0.368 \times 2 = 0.736$$

$$0.736 \times 2 = 1.472$$

$$0.472 \times 2 = 0.944$$

$$0.944 \times 2 = 1.888$$

$$0.888 \times 2 = 1.776$$

$$0.776 \times 2 = 1.552$$

$$0.552 \times 2 = 1.104$$

$$0.104 \times 2 = 0.208$$

$$0.208 \times 2 = 0.416$$

$$0.416 \times 2 = 0.832$$

$$0.832 \times 2 = 1.664$$

$$0.664 \times 2 = 1.328$$

$$0.328 \times 2 = 0.656$$

$$0.656 \times 2 = 1.312$$

$$0.312 \times 2 = 0.624$$

100.001101001011100011010₂

Normalization.

$$1.0000110100101110001101 \times 2^2$$

biasing

$$2 + 127 = 129 \Rightarrow (1000\ 0001)_2$$

Representation.

0 | 1000 0001 | 0000110100101110001101

5) 5.97

⇒ binary conversion

5 ⇒ 101

$$0.97 \Rightarrow 0.97 \times 2 = 1.94$$

$$0.94 \times 2 = 1.88$$

$$0.88 \times 2 = 1.76$$

$$0.76 \times 2 = 1.52$$

$$0.52 \times 2 = 1.04$$

$$0.04 \times 2 = 0.08$$

$$0.08 \times 2 = 0.16$$

$$0.16 \times 2 = 0.32$$

$$0.32 \times 2 = 0.64$$

$$0.64 \times 2 = 1.28$$

$$0.28 \times 2 = 0.56$$

$$0.56 \times 2 = 1.12$$

$$0.12 \times 2 = 0.24$$

$$0.24 \times 2 = 0.48$$

$$0.48 \times 2 = 0.96$$

$$0.96 \times 2 = 1.92$$

$$0.92 \times 2 = 1.84$$

$$0.84 \times 2 = 1.68$$

$$0.68 \times 2 = 1.36$$

$$0.36 \times 2 = 0.72$$

$$0.72 \times 2 = 1.44$$

$$0.44 \times 2 = 0.88$$

$$0.88 \times 2 = 1.76$$

$$\Rightarrow (101.1111 1000.0101 0001 110101)_2$$

Normalization

$$(1.011111 1000 0101 0001 1101)_2 \times 2^2$$

biasing

$$12 + 127 = 139 = (1000 0001)_2$$

0	1000 0001	0111 1110	0001 0100	0111 101
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