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01.
<html>
<head><title>log</title>
</head>
<body>
<script>
function greaterNum (x,y){
if (x>y) {
  return x;
}
else {
  return y;
}}
 document.getElementById("demo").innerHTML = "The greater number of 5 and 10 is "+
greaterNum(5,10);
</script>
</body>
</html>
```

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2)
<html>
<head> <title></title>
</head>
<body>
 <script>
var a=6,b=2,c=3,d=8,e=5;
if (a>b && a>c && a>d && a>e){
 document.getElementById("demo").innerHTML=window.alert(a)
}else if (b>a && b>c && b>d && b>e){
 document.getElementById("demo").innerHTML=window.alert(a)
}else if (c>a && b<c && c>d && c>e){
 document.getElementById("demo").innerHTML=window.alert(c)
}else if (d>a && d>b && d>c && d>e){
 document.getElementById("demo").innerHTML=window.alert(d)
}else {
document.getElementById("demo").innerHTML=window.alert(e)
};
</script>
</body>
</html>
```

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3)
<html>
<head> <title></title>
</head>
<body>
 <script>
function assignGrade(marks) {
  if (marks > 75) {
    return 'A';
  } else if (marks > 60) {
    return 'B';
  } else if (marks > 45)
    return 'C';
  else {
    return 'f';
 }
}
document.getElementById('demo').innerHTML='You got a ' + assignGrade(95);
document.getElementById('demo2').innerHTML='You got a ' + assignGrade(35);
</script>
</body>
</html>
```

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4)
<html>
<head> <title></title>
</head>
<body>
       <script>
function assignGrade(m) {
  if (m > 0\&\& score < 10) {
    return 'blue';
  ellipsymbol{} else if (10 < m > 20) {
    return 'red';
  } else if (20<m > 30)
    return 'green';
  else {
    return ' that it is not a correct colour option.';
  }
}
document.getElementById('demo').innerHTML=assignGrade(5);
document.getElementById('demo2').innerHTML= assignGrade(35);
</script>
</body>
</html>
```