

# Introduction to Networks

*IT in Supply Chain*  
**Supply Chain Management, MSc**

# Few Details

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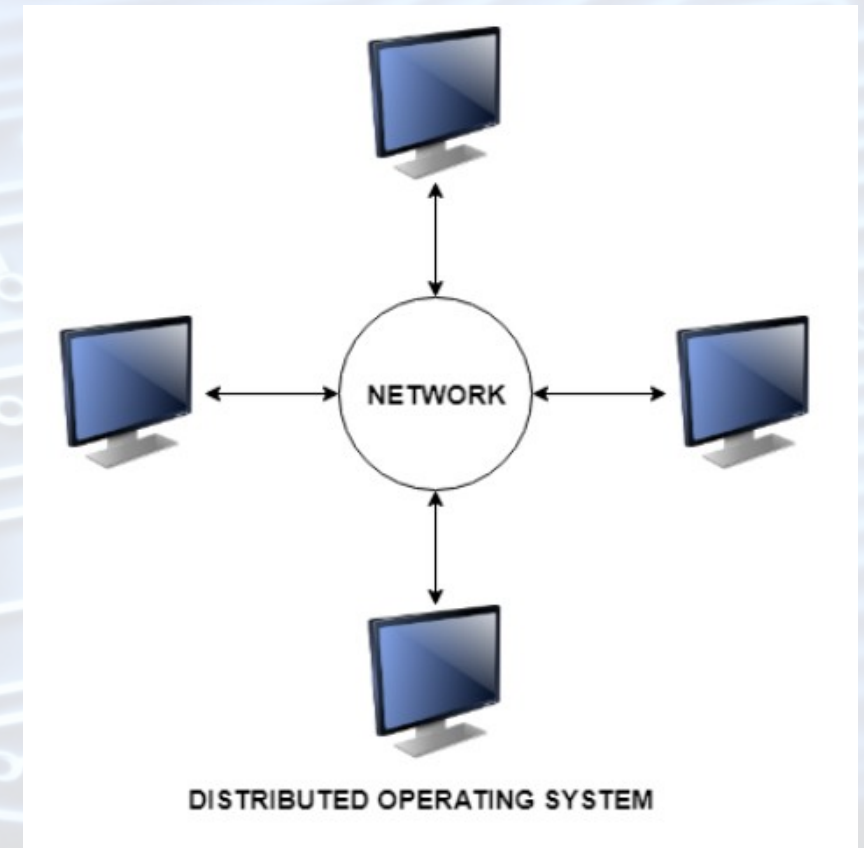


# What is it?

- **COMPUTER-NETWORK:** Connection of at least two computers which can interact and change information.
- **Internet:** Not a computer-network. It is a net of nets. Basically, internet is a service.
- **WWW:** World Wide Web. Not a computer-network. It is a distributed system which is served by the internet.

# Distributed systems

- A distributed system contains multiple nodes that are physically separate but linked together using the network.
- All the nodes in this system communicate with each other and handle processes in parallel.
- Each of these nodes contains a small part of the distributed operating system software.
- The main difference between computer-networks and distributed systems can be found in software rather than in hardware.





# Utilization fields of networks



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- Business applications
- Governance applications
- Home applications
- Personal applications
- Mobile applications

# Business applications

- Source sharing (local networks, distributed systems)
- Conventional communication (chat, e-mail, phone calls, etc.)
- Video conference (Skype, Hangouts, Zoom, Join.me, etc.)
- E-Commerce (Amazon, E-bay, AliExpress, etc.)
- Online Banking and Mobile Payments (PayPal, Google Wallet, Apple Pay, TransferWise, etc.)



# Governance applications

- G2C (Government to Citizen): Two-way-communication for administration, electronic voting, digital signature, etc.
- G2E (Government to Employees): E-Tax Service, E-payroll, E-training, E-learning, etc.
- G2B (Government to Business): E-Tender Box, E-Procurement Programme, E-Support for Business.
- G2G (Government to Government): Government transactions, Digital Democracy, Interaction among governmental agencies.

# Home applications

- Remote data access (FTP, P2P)
- Conventional communication (chat, e-mail, voice calls)
- Video calling or conferencing
- Interactive pastime (online movies, musics, streaming, gaming, etc.)
- E-commerce (Amazon, E-bay, AliExpress, etc.)
- Smart Home





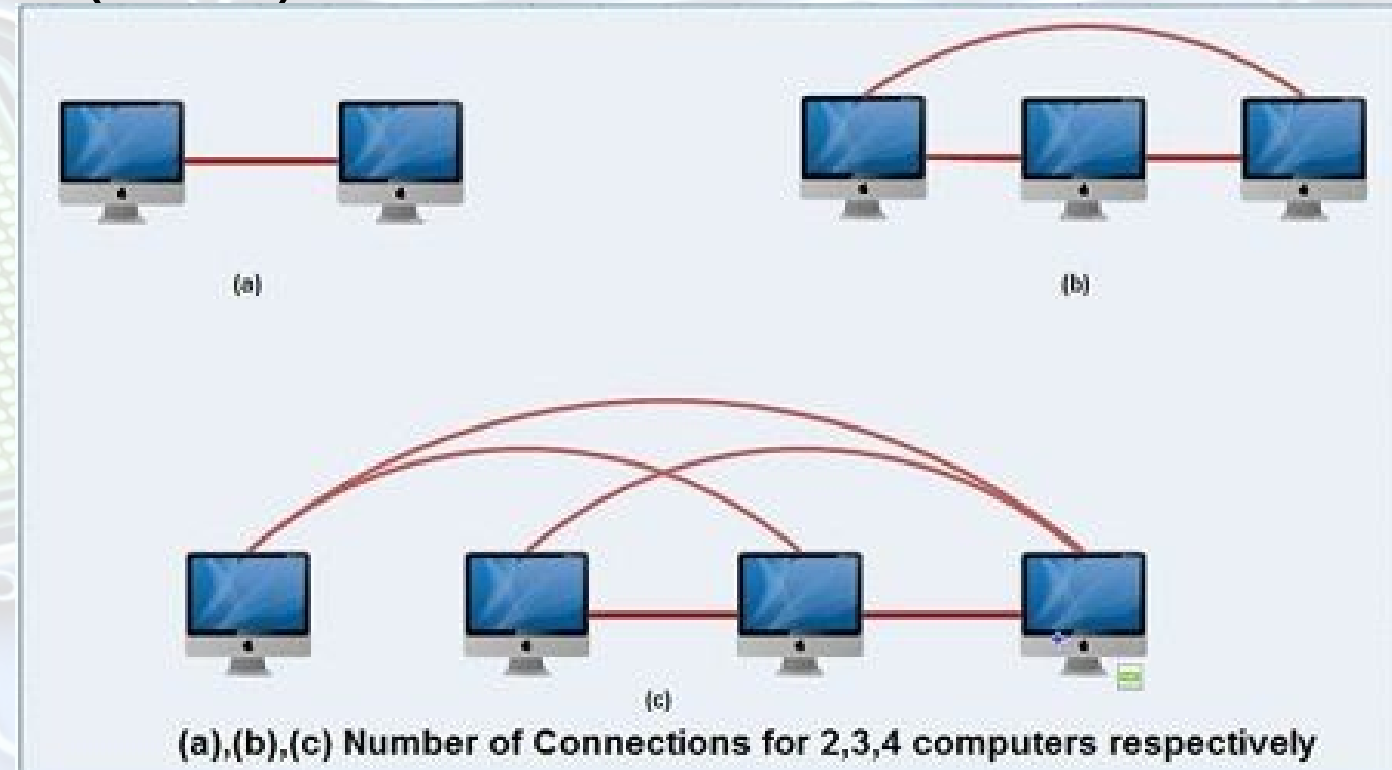
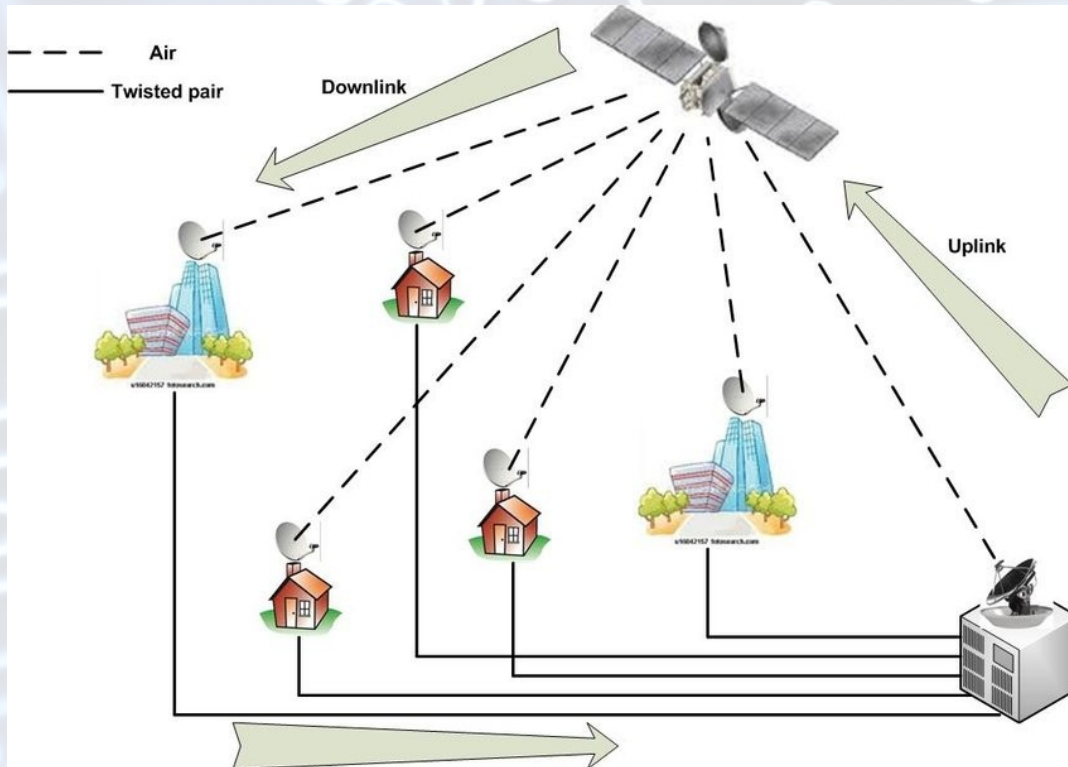
# Categorization of networks

## According to...

- data transfer mode
- local arrangement
- way of the communication
- connection type

# Data Transfer Mode

- Casting Networks (Broadcast, Unicast, Multicast)
- Point-to-Point Networks (LAN)







# Local Arrangement

- Personal Area Network (PAN)
- Local Area Network (LAN)
- Metropolitan Area Network (MAN)
- Wide Area Network (WAN)
- Global Area Network (GAN)

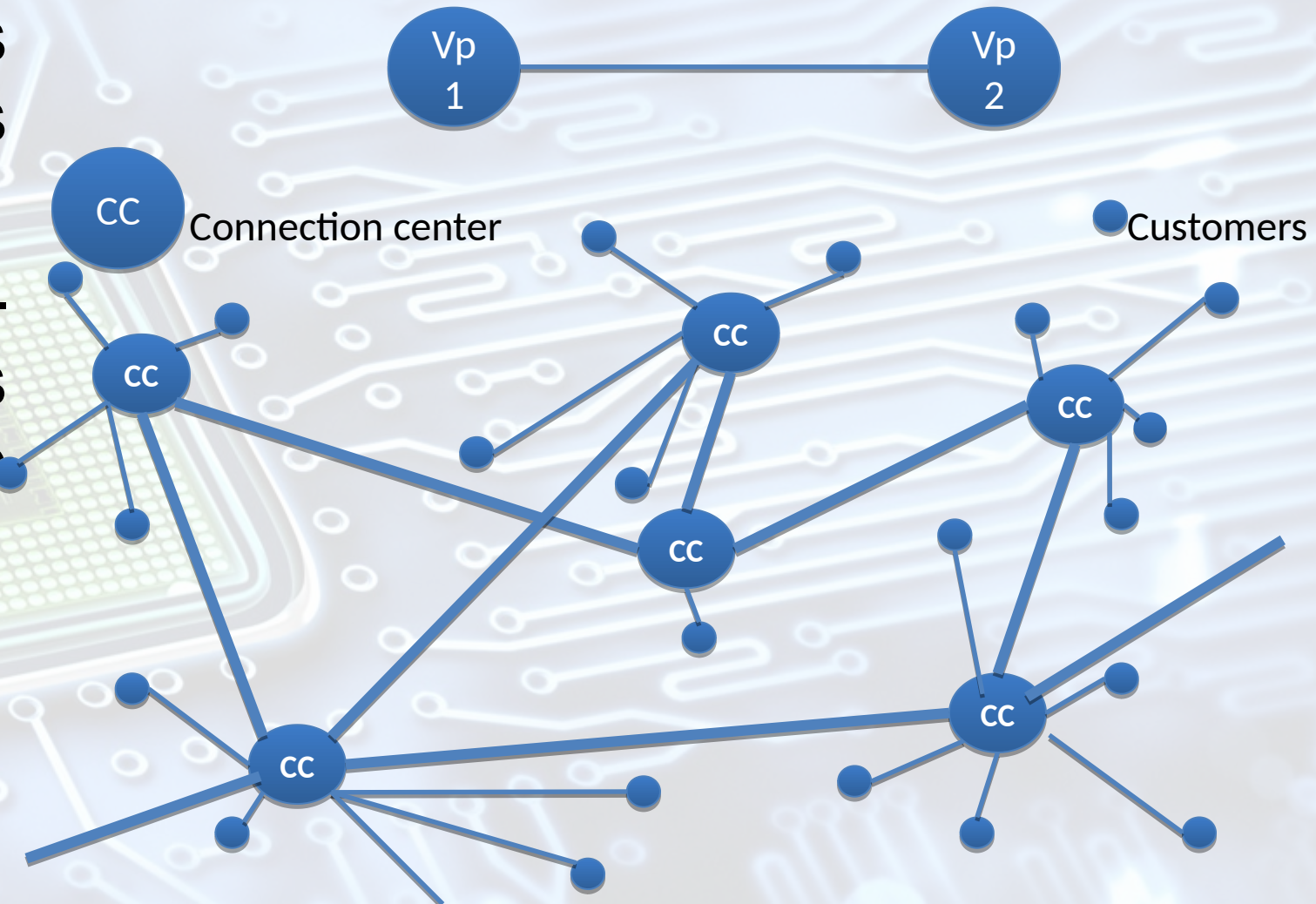
# Way of Communication

- Simplex (One-way communication)
- Half-duplex (Two-way communication, but only one way at a time)
- Full-duplex (Two-way communication at the same time)



# Connection type

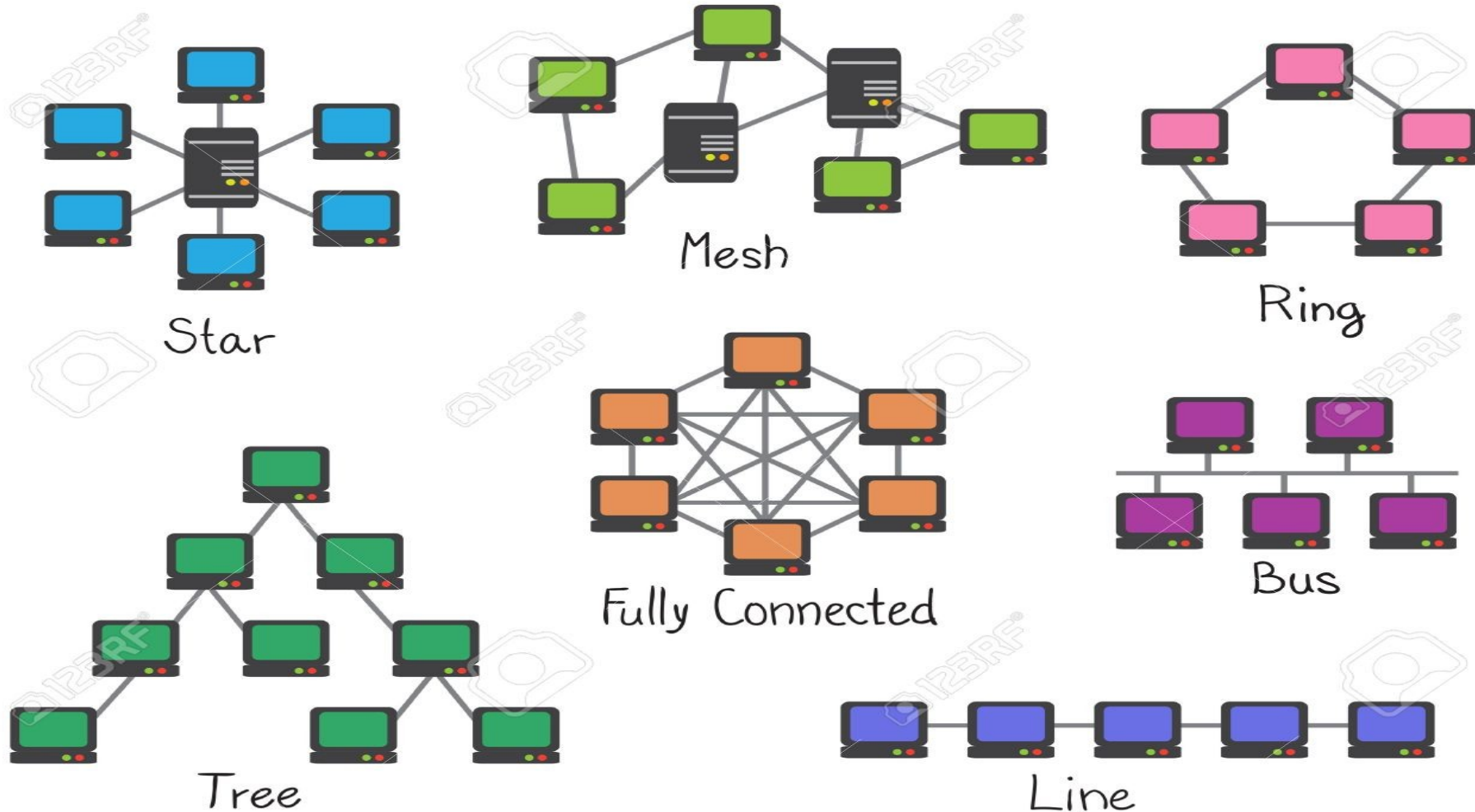
- Fixed-line networks (connection is always active)
- Connected-line networks (connection is active during the transfer)



# Network Topology



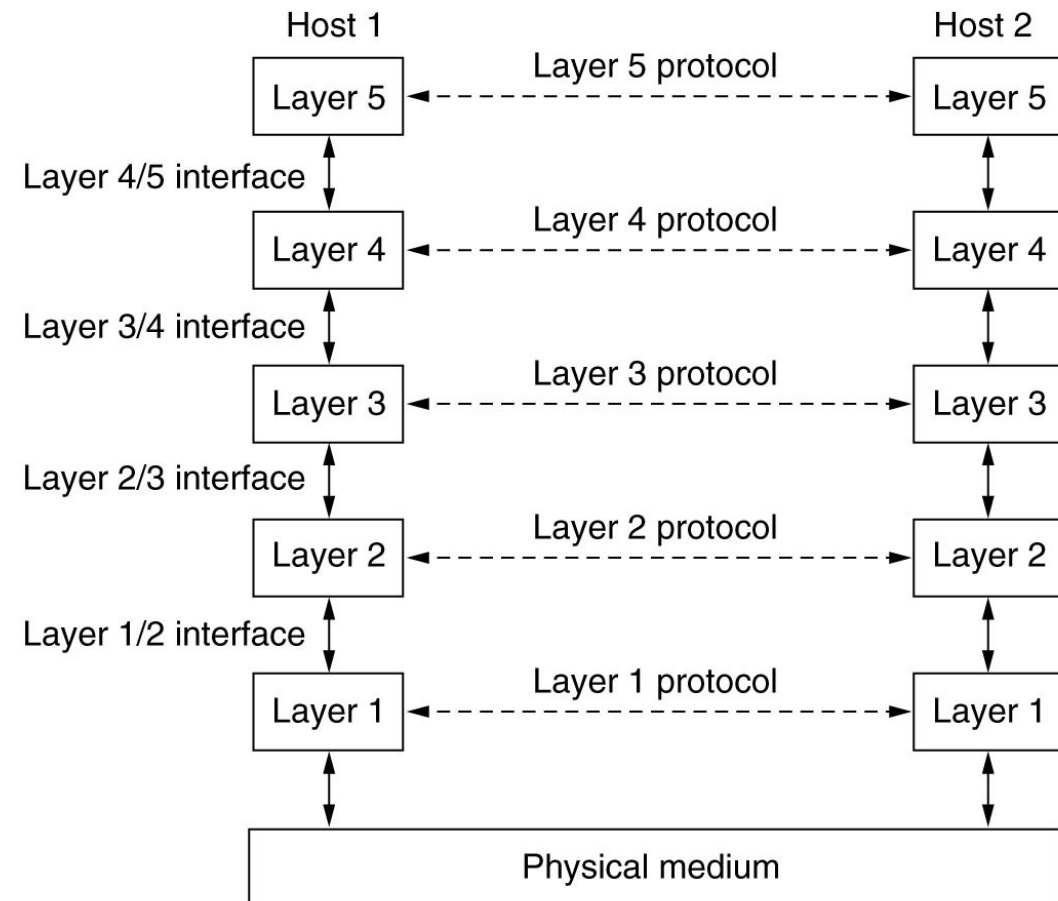
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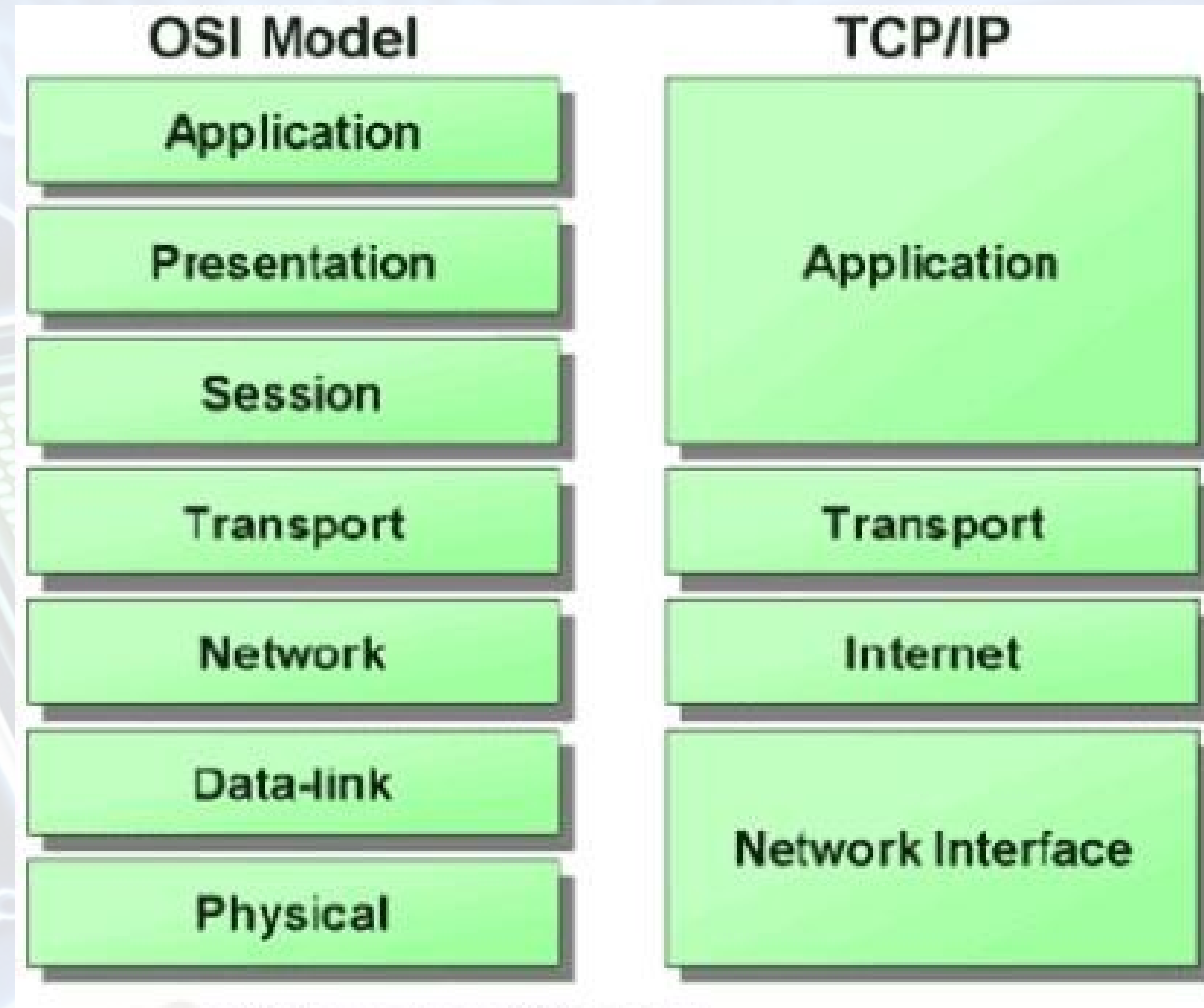
# Network Architecture

- Structured
- Layered
- Protocol-based





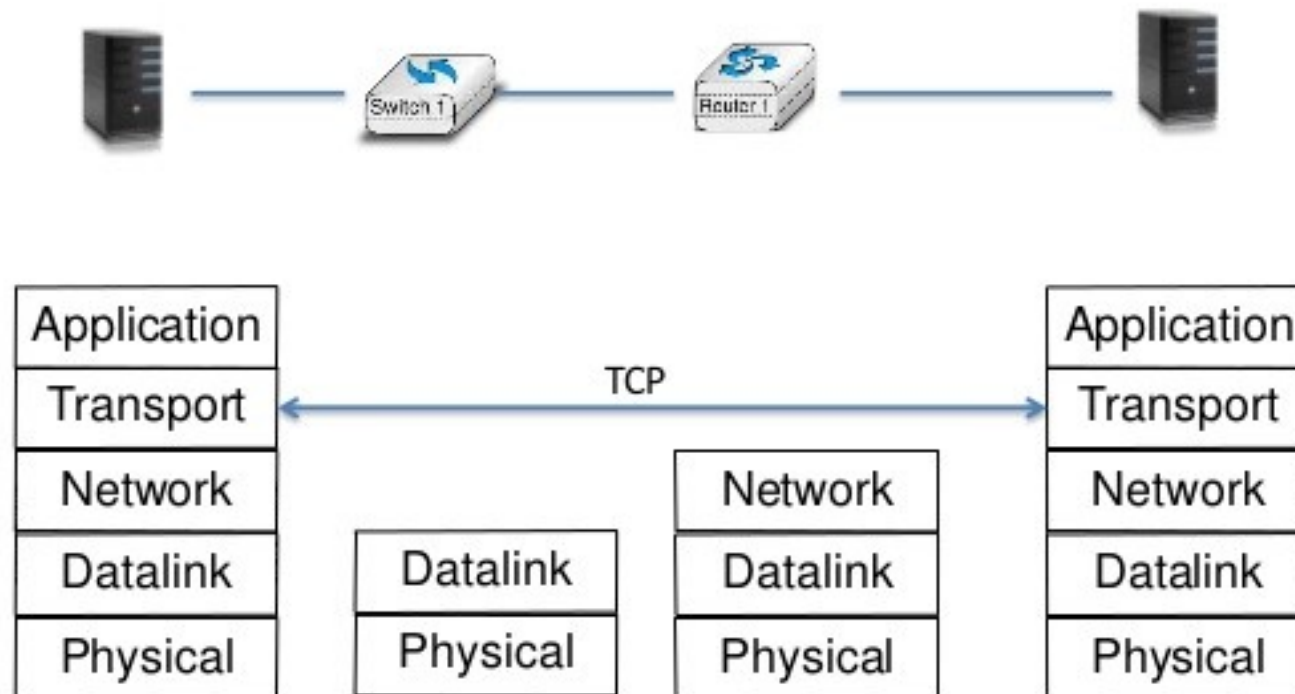
# Network Reference Models





# Network Layers in Practice

## The end-to-end principle





# Physical Layer

- Converts electric waves to bits and vice versa
- Transmits binary numbers
- Ensures the values of bits
- Ensures the voltage levels
- Ensures the transmission time
- Ensures the duplexity





# Data-link Layer

- Uses functional units (MAC, LLC)
- Handles the data-lines between hosts
- Organizes the bits-flow into frames
- Indicates the beginnings and the ends of the frames



# Network Layer

- Controls the sub-nets
- Does routing using IP addresses
- Controls network traffic-jam
- Corrects addressing errors





# Transport Layer

- End-to-End layer from the source to the destination
- Fragments data and forward to the network layer
- Ensures the data flow control
- Ensures error correction

# Application Layer



- Ensures variety of protocols:
  - ✓ HTTP, HTTPS, FTP
  - ✓ SMTP, IMAP, POP3
  - ✓ DHCP, DNS
  - ✓ SSH, Telnet, etc.

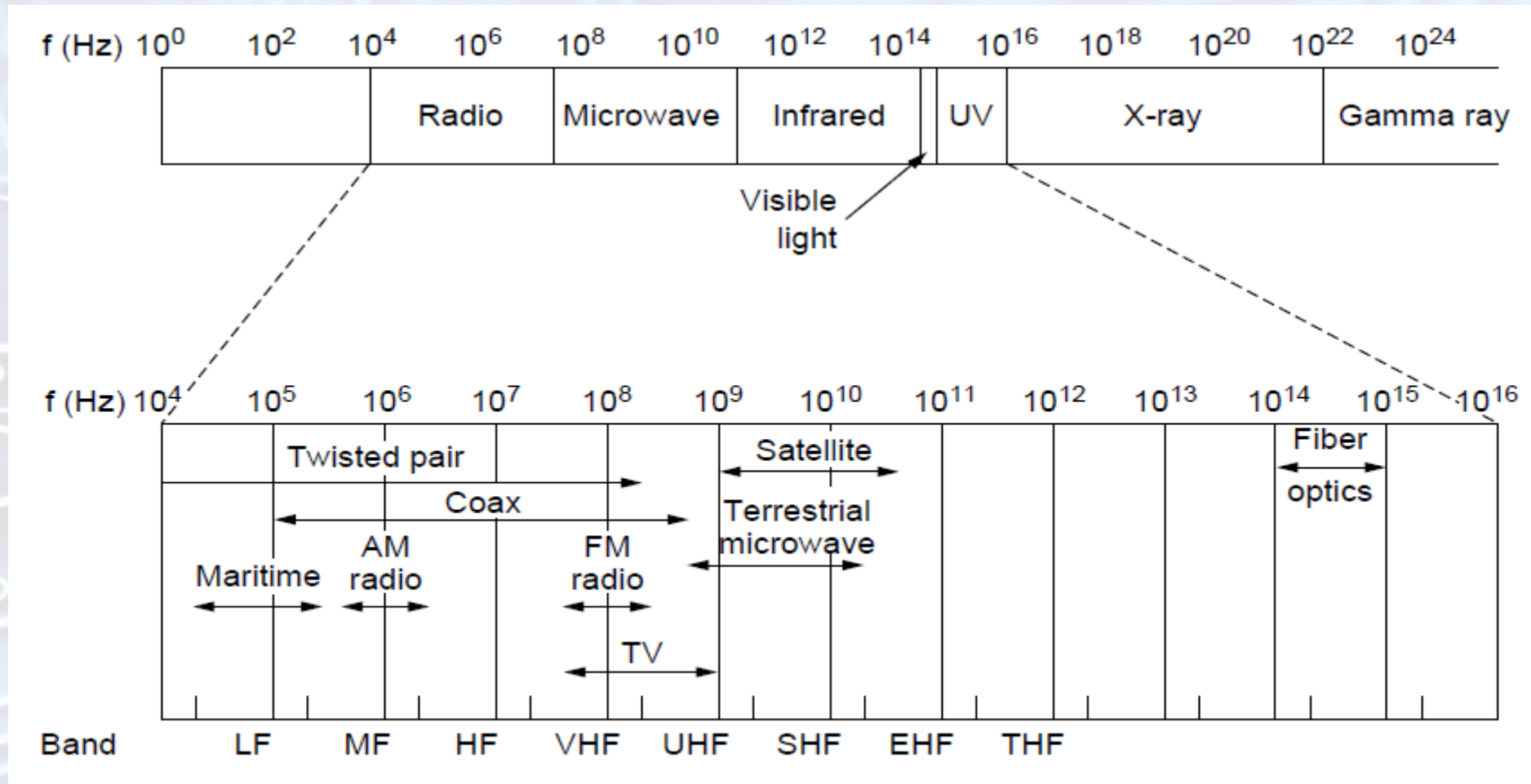




# Wireless Networks

- Global Mobile Systems
- Global Positioning Systems
- IEEE 802.11 – Wi-Fi
- Low Power WAN
- Wireless Mesh Networks

# Wireless Transmission: The Electro-Magnetic Sphere





# Wireless Networks



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To be continued...

**Thank you for your  
attention!**

