

Towards Efficient Search:

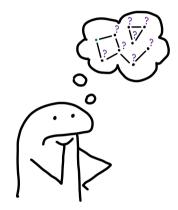
Leveraging Relational Interpreters and Partial Deduction Techniques

Ekaterina Verbitskaja

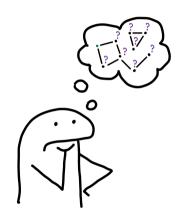
JetBrains Research, Programming Lanuages and Program Analysis Lab Constructor University, Bremen

June 6, 2024

Find Reachable Vertices

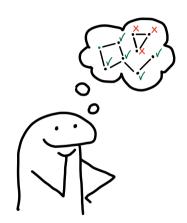


Find Reachable Vertices



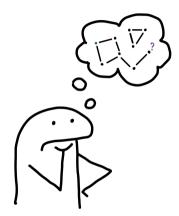
```
procedure DFS(G, v) =
  S.push(v)
  while !S.empty do
    v = S.pop()
    if (!seen[v]) then
       seen.add(v)
       for (_, w) in G.edges(v) do
        S.push(w)
```

Find Reachable Vertices



```
procedure DFS(G, v) =
  S.push(v)
  while !S.empty do
    v = S.pop()
    if (!seen[v]) then
       seen.add(v)
       for (_, w) in G.edges(v) do
        S.push(w)
```

Find a Path

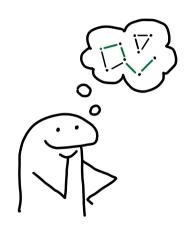


Find a Path



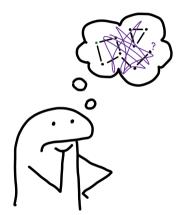
```
procedure DFS(G, v, u) =
  S.push(v, [])
  while !S.empty do
    if (v == u) then return path
    (v, path) = S.pop()
    if (!seen[v]) then
      seen.add(v)
      for (_, w) in G.edges(v) do
        S.push(w, path.add(w))
    return none
```

Find a Path

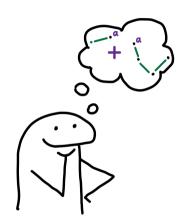


```
procedure DFS(G, v, u) =
  S.push(v)
  path.push(v)
  while !S.empty do
    if (v == u) then return path
    v = S.pop()
    if (!seen[v]) then
      seen.add(v)
      for (_, w) in G.edges(v) do
        S.push(w)
    path.pop()
    return none
```

Find All Paths



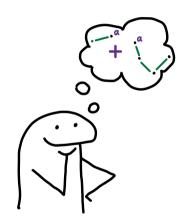
What is a Path?



$$path(v, u) = [v], if v = u$$

 $| \exists w : edge(v, w) \land path(w, u)$

What is a Path?



$$path(v, u) = [v], if v = u$$

$$| \exists w : edge(v, w) \land path(w, u)$$

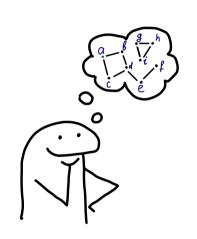
$$path(V, V, [V]).$$

$$path(V, U, [V|P]) :- edge(V, W), path(W, U, P).$$

$$| | | |$$

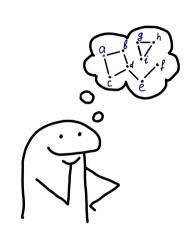
$$start end path % Prolog$$

Logic Programming: Querying Paths



```
edge(a, b).
edge(a, c).
edge(i, g).
path(V, V, [V]).
path(V, U, [V|P]) := edge(V, W), path(W, U, P).
? path(a, f, _). ? path(a, h, _). true \leftarrow predicate \rightarrow false
? path(a, f, P).
P = [a, b, d, e, f]
                      <- nondeterminism
P = [a, c, d, e, f]
false
```

Logic Programming: Querying Reachable Vertices



```
edge(a, b).
edge(a, c).
edge(i, g).
path(V, V, [V]).
path(V, U, [V|P]) := edge(V, W), path(W, U, P).
  path(a, X, ).
             ignore
X = b
b = X
X = e
X = f
false
```

Logic and Functional Logic Programming

- Prolog
- Datalog
- Mercury
- Curry
- The Verse Calculus
- ...
- MINIKANREN

Relational Programming in MINIKANREN



```
(define (patho v u p)
                                                   : Racket
  (fresh (w p1)
     (conde
        [(== v u) (== p '(,v))]
        [(edge v w)
         (patho w u p1)
         (== p (cons v p1))])))
(run* (q) (patho 'a 'e q))
                                                (* OCaml *)
let rec patho v u p =
   (v \equiv u \land p \equiv [v]) \lor
   (fresh (w p_1))
     (edge^o v w \wedge
       path w<sub>1</sub> u p<sub>1</sub> \
       p \equiv v : p_1)
```

MINIKANREN

```
relation

let rec path v u p =

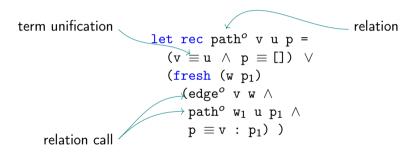
(v \equiv \lambda p \equiv []) \times

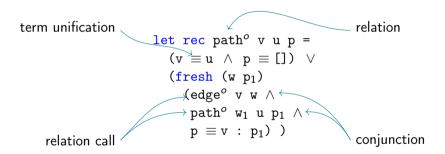
(fresh (w p_1)

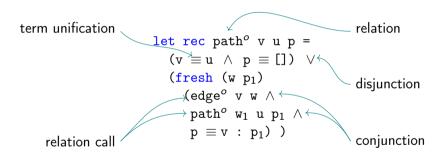
(edge v w \lambda

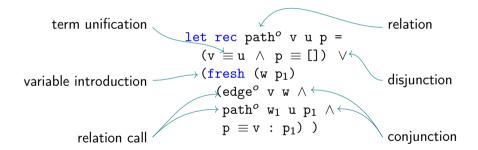
path w_1 u p_1 \lambda

p \equiv v : p_1) )
```









The Semantics of MINIKANREN: Unification

$$f(x,g(z),y) \equiv f(h(A,y),g(B),y)$$
$$\{x \mapsto h(A,y), z \mapsto B\}$$

 (\equiv) :: Term ightarrow Term ightarrow Subst ightarrow Stream Subst

$$f(x,x) \equiv f(h(A,y),g(B))$$

The Semantics of MINIKANREN: Stream¹

```
data Stream a = Empty | Mature a (Stream a)
instance Alternative Stream where
  empty = Empty
  (Mature h tl) < > y = Mature h (y < > tl)
               <|> v = v
  Empty
instance Monad Stream where
  Empty >>= _ = mzero
  Mature x xs >>= g = mplus (g x) (xs >>= g)
(\wedge) = (>>=)
( \lor ) = ( < | > )
```

- Expresses nondeterminism and failure
- Facilitates interleaving search
 - Not depth-first
 - Not breadth-first
 - Not incremental deepening
- Complete search

¹Oleg Kiselyov, Chung-chieh Shan, Daniel P. Friedman, and Amr Sabry. Backtracking, Interleaving, and Terminating Monad Transformers: (Functional Pearl)

Solvers from Verifiers

Verifiers



```
let rec is_path path =
  match path with
  | [], [_] \rightarrow true
  | u :: v :: t \rightarrow
    if edge u v
    then is_path (v :: t)
    else false
```

Solvers



```
let rec dfs ... =
  push stack ...
  while ...
    ... pop stack
  if seen ...
    ... dfs ...
    ... return ...
```

Solvers from Verifiers²



```
(* function *)
let rec is_path path =
  match path with
     [], [] \rightarrow \text{true}
   | u :: v :: t \rightarrow
       if edge u v
       then is_path (v :: t)
       else false
                     relational conversion
let rec path v u p = (* relational interpreter*)
  (v \equiv u \land p \equiv [v]) \lor
                                                 verifier
  (fresh (w p_1))
     (edge^{\circ} v w \wedge
                                                 solver
      path w<sub>1</sub> u p<sub>1</sub> \
      p \equiv v : p_1)
```

²Petr Lozov, Ekaterina Verbitskaia, and Dmitry Boulytchev. Relational Interpreters for Search Problems.

Solvers from Verifiers: Examples



```
let rec type° e t =
  (fresh (x y)
    (e \equiv Int x \land t = TInt) \rangle
    (e \equiv Plus x y \land
            type° x Int \land
            type° y Int \land
            t \equiv Int) \rangle
            type inhabitance
            type inhabitance
```

The Issue



The Issue



- Unifications are expensive
- The order of conjunctions is finicky
- But! We know something that can help

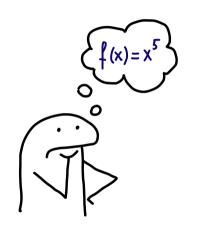
Problem Statement

Goal: figure out if partial evaluation is capable of making the verifier-to-solver approach a reality

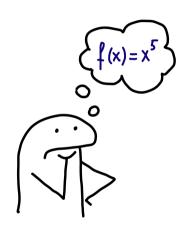
- Explore partial deduction, focusing on the application to relational interpreters
- Implement functional conversion to generate a function equivalent to the original relation
- Integrate the specialization methods with the conversion for further speed up
- Collect a benchmark suite to evaluate the performance impact of these transformations

Specialization

Specialization



Specialization³



$$program: I_{static} imes I_{dynamic} o O$$

$$program_{I_{static}}:I_{dynamic} o O$$

Same outputs for the same inputs

³Valentin F Turchin. The Concept of a Supercompiler.

Specialization for MINIKANREN

```
let rec eval° fm s r =  fm \equiv neg \ x \ \land \ not^o \ a \ r \ \land \ eval^o \ x \ s \ a \ \lor \\ \dots
```

Specialization for MINIKANREN

```
input program
let rec evalo fm s r =
   fm \equiv neg x \wedge not^o a r \wedge eval^o x s a \vee
   . . .
                                                                 known argument
                                     eval° fm s true < - -
fm \equiv neg x \wedge not^o a true \wedge eval^o x s a \lor
. . .
       fm \equiv neg x \land eval^o x s false \lor
       . . .
```

```
input program
let rec evalo fm s r =
   fm \equiv neg x \wedge not^o a r \wedge eval^o x s a \lor
   . . .
                                                                 known argument
                                     eval° fm s true < - -
fm \equiv neg x \wedge not^o a true \wedge eval^o x s a \lor
. . .
       fm \equiv neg x \land eval^o x s false \lor
       . . .
```

```
input program
 let rec evalo fm s r =
   fm \equiv neg x \wedge not^o a r \wedge eval^o x s a \lor
    . . .
                                                                     known argument
                                        evalo fm s true \leftarrow -
fm \equiv neg x \wedge not^o a true \wedge eval^o x s a \lor
. . .
                                                                                       let rec eval true<sup>o</sup> fm s =
                                                                                          fm \equiv neg x \land eval\_false^o x s \lor
       fm \equiv neg x \land eval^o x s false \lor
                                                                                          . . .
                                                                                       let rec eval false<sup>o</sup> fm s =
                                                                                          fm \equiv neg x \land eval\_true^o x s \lor
```

output

Specialization for Logic Programming Languages

- Rules and strategies⁴
- Partial deduction⁵
 - Conjunctive partial deduction⁶
- Offline partial deduction: cogen approach⁷

⁴Alberto Pettorossi and Maurizio Proietti. Rules and Strategies for Transforming Functional and Logic Programs

⁵H Jan Komorowski. Partial Evaluation as a Means for Inferencing Data Structures in an Applicative Language: A theory and Implementation in the Case of Prolog.

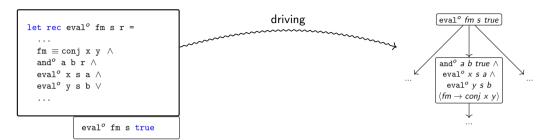
⁶Danny De Schreye, Robert Glück, Jesper Jørgensen, Michael Leuschel, Bern Martens, and Morten Heine Sørensen. Conjunctive Partial Deduction: Foundations, Control, Algorithms, and Experiments.

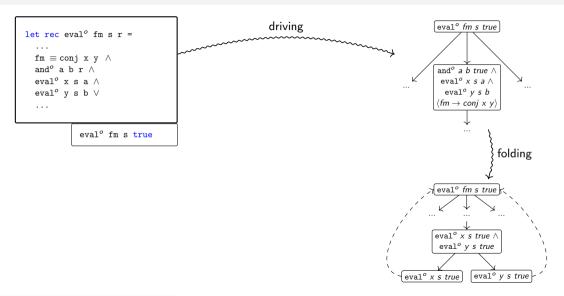
⁷Michael Leuschel, Jesper Jørgensen, Wim Vanhoof, and Maurice Bruynooghe. Offline Specialisation in Prolog Using a Hand-Written Compiler Generator.

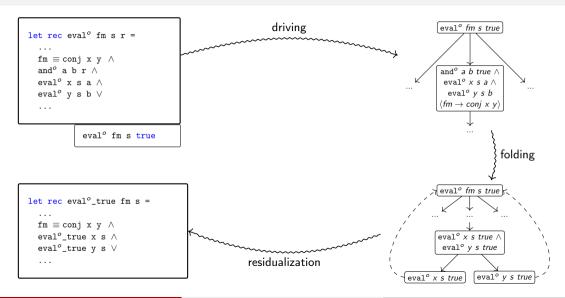
```
let rec eval° fm s r = ...

fm \equiv conj x y \land
and° a b r \land
eval° x s a \land
eval° y s b \lor
...

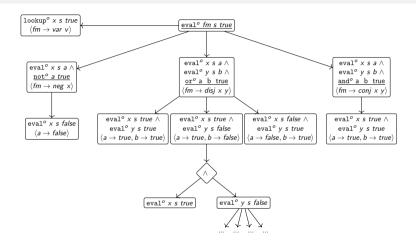
eval° fm s true
```





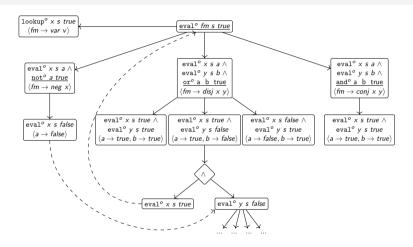


Conservative Partial Deduction⁸



⁸Ekaterina Verbitskaia, Daniil Berezun, and Dmitry Boulytchev. An Empirical Study of Partial Deduction for miniKanren

Conservative Partial Deduction⁸



⁸Ekaterina Verbitskaia, Daniil Berezun, and Dmitry Boulytchev. An Empirical Study of Partial Deduction for miniKanren

Evaluator of Logic Formulas: Order of Calls

boolean connective last

```
let rec eval° fm s r = 

fresh (v x y a b) (

(fm \equiv var v \land lookup° v s r) \lor

(fm \equiv neg x \land eval° x s a \land not° a r) \lor

(fm \equiv conj x y \land eval° x s a \land eval° y s b \land and° a b r) \lor

(fm \equiv disj x y \land eval° x s a \land eval° y s b \land or° a b r) )
```

boolean connective first

```
let rec eval° fm s r =

fresh (v x y a b)

(fm \equiv var v \land lookup° v s r) \lor

(fm \equiv neg x \land not° a r \land eval° x s a) \lor

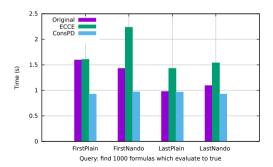
(fm \equiv conj x y \land and° a b r \land eval° x s a \land eval° y s b) \lor

(fm \equiv disj x y \land or° a b r \land eval° x s a \land eval° y s b) \rbrace
```

Evaluator of Logic Formulas: Evaluation

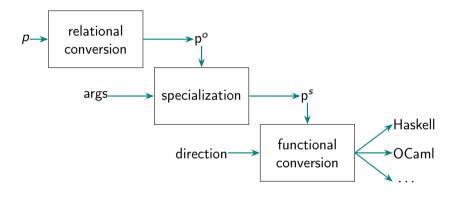
	Implementation	Placement
FirstPlain	table-based	before
LastPlain	table-based	after
FirstNando	via nand ^o	before
LastNando	via nand ^o	after

Table: Different implementations of eval^o



Functional Conversion

Functional Conversion⁹



⁹Ekaterina Verbitskaia, Igor Engel, and Daniil Berezun. A Case Study in Functional Conversion and Mode Inference in minikanren

Example: Addition in the Forward Direction

let rec add° x y z =
$$(x \equiv 0 \land y \equiv z) \lor (fresh (x_1 z_1))$$
 $(x \equiv S x_1 \land add° x_1 y z_1 \land z \equiv S z_1))$

$$\mathsf{add}^\circ \ \mathsf{0} \ \mathsf{1} \ z = \{z \mapsto \mathsf{1}\}$$

```
\begin{array}{lll} \text{addIIO} :: & \text{Nat} & \rightarrow & \text{Nat} \\ \text{addIIO} & \text{x} & \text{y} & = \\ & \text{case} & \text{x} & \text{of} \\ & \text{O} & \rightarrow & \text{y} \\ & \text{S} & \text{x}_1 & \rightarrow & \text{S} & (\text{addIIO} & \text{x}_1 & \text{y}) \end{array}
```

$$\mathsf{addIIO}\ 0\ 1 = 1$$

Addition in the Backward Direction: Nondeterminism

```
let rec add° x y z =
(x \equiv 0 \land y \equiv z) \lor
(fresh (x_1 z_1)
(x \equiv S x_1 \land
add° x_1 y z_1 \land
z \equiv S z_1))
```

```
\begin{array}{lll} \text{add00I} & :: \text{Nat} \rightarrow \text{Stream (Nat, Nat)} \\ \text{add00I} & z & = \\ & \text{return (0, z)} < \mid > \\ & \text{case z of} \\ & 0 \rightarrow \text{Empty} \\ & \text{S } z_1 \rightarrow \text{do} \\ & & (x_1, y) \leftarrow \text{add00I } z_1 \\ & & \text{return (S } x_1, y) \end{array}
```

add°
$$x \ y \ 1 = [\{x \mapsto 0, y \mapsto 1\}, \{x \mapsto 1, y \mapsto 0\}]$$

addOOI $1 = [(0,1), \ (1,0)]$

Free Variables in Answers: Generators

```
let rec add° x y z =
(x \equiv 0 \land y \equiv z) \lor (fresh (x_1 z_1))
(x \equiv S x_1 \land add° x_1 y z_1 \land z \equiv S z_1)
```

```
add° 1 y z = \{z \mapsto S y\}
genNat = [0, 1, 2, ...]
addlOO 1 = [(0,1), (1,2), (2,3), ...]
```

```
addIOO :: Nat \rightarrow Stream (Nat, Nat)
addIOO x =
  case x of
     0 \rightarrow do
       z \leftarrow genNat
       return (z, z)
     S x_1 \rightarrow do
       (y, z_1) \leftarrow addIOO x_1
       return (y, S z_1)
 genNat :: Stream Nat
 genNat =
     (return 0) <|> (S <$> genNat)
```

Modes¹⁰: Data Flow

$$\frac{\text{Ground term}}{\text{Free variable}} \ \ \begin{array}{c} S \ (S \ O) \\ \times \end{array}$$

Once a variable is ground, it stays ground

 $\mathsf{Mode} : \mathsf{Inst} \mapsto \mathsf{Inst}$

Mode I: ground \rightarrow ground Mode O: free \rightarrow ground

¹⁰David Overton, Zoltan Somogyi, and Peter J Stuckey. Constraint-Based Mode Analysis of Mercury.

Modded Unification Types

$$\begin{array}{ll} \text{assignment} & x^0 \equiv \mathcal{T}^{\text{I}} \\ \text{guard} & x^{\text{I}} \equiv \mathcal{T}^{\text{I}} \\ \text{match} & x^{\text{I}} \equiv \mathcal{T} \\ \text{generator} & x^0 \equiv \mathcal{T} \end{array}$$

Order in Conjunctions

```
let rec mult° x y z = conde [

(fresh (x_1 r_1)

(x \equiv S x_1) \land

(add^\circ y r_1 z) \land

(mult^\circ x_1 y r_1));
...]
```

```
multIIO_1 :: Nat \rightarrow Nat \rightarrow Stream Nat
multIIO_1 (S x_1) y = do
                                   generate-and-test
   (r_1, r) \leftarrow addI00 v
  multIII x<sub>1</sub> y r<sub>1</sub>
  return r
. . .
multIII :: Nat \rightarrow Nat \rightarrow Nat \rightarrow Stream ()
multIII (S x_1) v z = do
  z_1 \leftarrow multIIO_1 x_1 v
   addIII y z_1 z
multIII _ _ _ = Empty
. . .
```

Mode Inference: Ordering Heuristic

- Guard
- 2 Assignment
- Match
- 4 Recursion, same direction
- 6 Call, some args ground
- 6 Unification-generator
- 7 Call, all args free

Ordering Heuristic: Example

```
let rec mult° x y z = conde [

(fresh (x_1 r<sub>1</sub>)

(x \equiv S x_1) \land

(add° y r<sub>1</sub> z) \land

(mult° x<sub>1</sub> y r<sub>1</sub>));
...]
```

Relational Sort

```
let rec sort° x y =
(x \equiv [] \land y \equiv []) \lor
(fresh (s xs xs_1))
y \equiv s :: xs_1 \land
smallest° x s xs \land
sort° xs xs_1)
```

- √ sorting
- permutations

```
let rec sort° x y =
(x \equiv [] \land y \equiv []) \lor
(fresh (s xs xs_1))
y \equiv s :: xs_1 \land
sort° xs xs_1 \land
smallest° x s xs)
```

- sorting
- ✓ permutations

Relational Sort: Sorting

	Relation		Function
	sorto	smallesto	1
	smallesto	sorto	
[3;2;1;0]	0.077s	0.004s	0.000s
[4;3;2;1;0]	Otimeout	0.005s	0.000s
[31;;0]	Otimeout	1.058s	0.006s
[262;;0]	Otimeout	• timeout	1.045s

Relational Sort: Generating Permutations

	Relation		Function
	smallesto	sorto	
	sorto	smallesto	
[0;1;2]	0.013s	0.004s	0.004s
[0;1;2;3]	• timeout	0.005s	0.005s
[0;;6]	Otimeout	0.999s	0.021s
[0;;8]	• timeout	• timeout	1.543s

Conclusion

- We researched the issues that arise in verifier-to-solver approach 11.
- We implemented:
 - Conservative partial deduction¹²
 - ► Offline partial deduction¹³
 - ► Functional conversion¹⁴

¹¹Petr Lozov, Ekaterina Verbitskaia, and Dmitry Boulytchev. Relational Interpreters for Search Problems. miniKanren and Relational Programming Workshop 2019

¹²Ekaterina Verbitskaia, Daniil Berezun, and Dmitry Boulytchev. An Empirical Study of Partial Deduction for miniKanren. Workshop on Verification and Program Transformation 2021

¹³Aleksandr Shefer, Ekaterina Verbitskaia. Integration of Offline Partial Deduction and Functional Conversion for miniKanren. Workshop on Horn Clauses for Verification and Synthesis 2024

¹⁴Ekaterina Verbitskaia, Igor Engel, and Daniil Berezun. A Case Study in Functional Conversion and Mode Inference in minikanren. Partial Evaluation and Program Manipulation Workshop 2024

Timeline to Defense

- The thesis defense is planned for late October'24
- The thesis is to be finished by late August'24
- Finilizing evaluation is undergoing