

A Case Study in Functional Conversion and Mode Inference in miniKanren

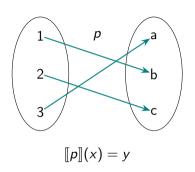
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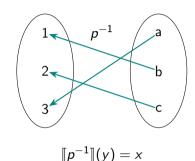
JetBrains Research

PEPM @ POPL 2024

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Program Inversion

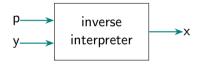




program synthesis: program evaluation⁻¹
type inference: type checking⁻¹

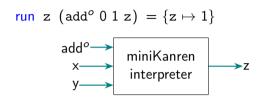
Inverse Interpreter

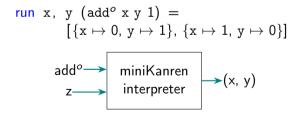
$$\llbracket p \rrbracket(x) = y$$
$$\llbracket p^{-1} \rrbracket(y) = x$$
$$\llbracket invInt \rrbracket(p, y) = x$$



miniKanren as an Inverse Interpreter

$$\begin{array}{lll} \text{let} & \text{rec} & \text{add}^o \; x \; y \; z \; = \\ & \left(x \; \equiv 0 \; \land \; y \; \equiv z\right) \; \lor \\ & \left(\text{ fresh} \; \left(x_1 \; z_1\right) \right. \\ & \left(x \; \equiv S \; x_1 \; \land \right. \\ & \left. \text{add}^o \; x_1 \; y \; z_1 \; \land \right. \\ & z \; \equiv S \; z_1\right) \, \right) \\ \end{array}$$





Relational Interpreters for Search

```
eval (Conj x y) =
  eval x && eval y
...
```

```
eval<sup>o</sup> fm u = fresh (x y v w)

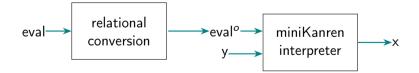
(fm \equiv Conj x y \land

and<sup>o</sup> v w u \land

eval<sup>o</sup> x v \land

eval<sup>o</sup> y w);

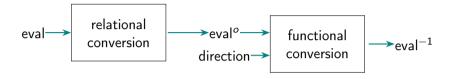
...
```



Relational Interpreters for Search: the Issue

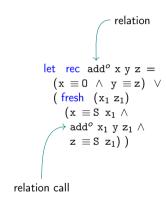
It is slow

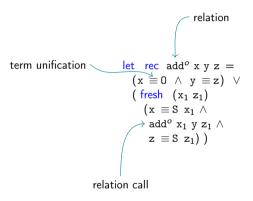
Functional Conversion to the Rescue

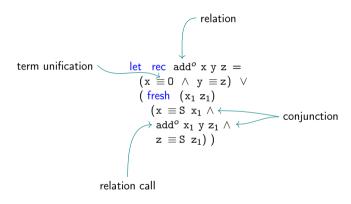


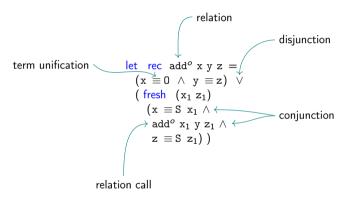
- Generate the same answers as MINIKANREN would
- Inputs: ground
- Outputs: ground
- Hopefully faster

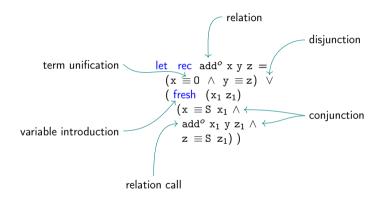
```
let rec add° x y z =  (x \equiv 0 \ \land \ y \equiv z) \ \lor  (fresh (x_1 \ z_1) (x \equiv S \ x_1 \ \land \ add° \ x_1 \ y \ z_1 \ \land \ z \equiv S \ z_1) )
```











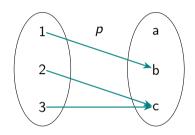
Example: Addition in the Forward Direction

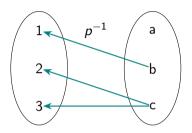
$$\mathsf{add}^{\circ} \ 1 \ 2 \ z = \{z \mapsto 3\}$$

$$\begin{array}{lll} \text{addIIO} :: \text{Nat} & \rightarrow & \text{Nat} & \rightarrow & \text{Nat} \\ \text{addIIO} & \text{x} & \text{y} & = \\ & \text{case} & \text{x} & \text{of} \\ & \text{O} & \rightarrow & \text{y} \\ & \text{S} & \text{x}_1 & \rightarrow & \text{S} & \left(\text{addIIO} & \text{x}_1 & \text{y} \right) \end{array}$$

addIIO
$$12 = 3$$

Nondeterministic Inversion





run x, y (add^o x y 1) =
$$[\{x \mapsto 0, y \mapsto 1\}, \{x \mapsto 1, y \mapsto 0\}]$$

Stream

- Represents nondeterminism
- List-like
- Interleaving search

$$[1,2,3] >>= f = f(1) <|> f(2) <|> f(3)$$

 $[1,2,3] <|> [a,b,c] = [1,a,2,b,3,c]$

- MINIKANREN: Stream of substitutions
- Functional conversion: Stream of values

Addition in the Backward Direction: Nondeterminism

```
 \begin{array}{lll} \text{let} & \text{rec} & \text{add}^o \; x \; y \; z \; = \\ & \left( x \; \equiv 0 \; \land \; y \; \equiv z \right) \; \lor \\ & \left( \; \text{fresh} \; \left( x_1 \; z_1 \right) \right. \\ & \left( x \; \equiv S \; x_1 \; \land \right. \\ & \left. \; \text{add}^o \; x_1 \; y \; z_1 \; \land \right. \\ & z \; \equiv S \; z_1 ) \; \right) \\ \end{array}
```

```
run x, y (add° x y 1) = [\{x \mapsto 0, y \mapsto 1\}, \{x \mapsto 1, y \mapsto 0\}]
add00I x y 1 = [(0, 1), (1, 0)]
```

Free Variables in Answers: Generators

```
run y, z (add° 1 y z) = \{z \mapsto S y\}
genNat = [0, 1, 2,...]
add[0, 1, 2,...]
```

```
addIOO :: Nat \rightarrow Stream (Nat, Nat)
addTOO x =
  case x of
    0 \rightarrow do
       z \leftarrow genNat
       return (z, z)
    S x_1 \rightarrow do
       (y, z_1) \leftarrow addI00 x_1
       return (v. S z_1)
genNat :: Stream Nat
genNat =
   (return 0) < |> (S < \$> genNat)
```

Conversion Scheme

- Normalization
- 2 Mode analysis
- § Functional conversion

Normalization: Flat Term

Eliminate nested constructors and repeated variables

$$\mathcal{FT} = V \cup \{C \ x_0 \dots x_k \mid x_j \in V, x_j - distinct\}$$

$$C(x,y) \equiv C(C(v,u),w) \iff x \equiv C(v,u) \land y \equiv w$$

 $add^{\circ}(x,x,z) \iff add^{\circ}(x,y,z) \land x \equiv y$

Normalization: Goal

Eliminate disjunctions within conjunctions

Mode of a Variable

Instantiation describes whether at a given point a variable has a known value:

```
Ground term no fresh variables Cons 0 (Cons (S 0) Nil)

Free variable a fresh variable .0
```

Once we know that a variable is ground, it stays ground in later conjuncts

Mode is a transition between instantiations, associated with each use of a variable

```
Mode I: ground \rightarrow ground
```

 $\mathsf{Mode}\; \mathtt{0:} \quad \mathtt{free} \to \mathtt{ground}$

Taken together, modes represent data flow.

Mercury uses more complicated modes

Modded Unification Types

$$\begin{array}{ll} \text{assignment} & x^0 \equiv \mathcal{T}^{\text{I}} \\ \text{assignment} & x^{\text{I}} \equiv y^0 \\ \text{guard} & x^{\text{I}} \equiv \mathcal{T}^{\text{I}} \\ \text{match} & x^{\text{I}} \equiv \mathcal{T} \\ \text{generator} & x^0 \equiv \mathcal{T} \end{array}$$

 ${\mathcal T}$ contains at least one f variable

Order in Conjunctions

```
let rec mult° x y z = conde [

( fresh (x_1 r_1)

(x \equiv S x_1) \land

(add^o y r_1 z) \land

(mult^o x_1 y r_1));
...]
```

```
\begin{array}{c} \text{multII0} :: \texttt{Nat} \to \texttt{Nat} \to \texttt{Stream Nat} \\ \text{multII0} \ (\texttt{S} \ \texttt{x}_1) \ \texttt{y} = \texttt{do} \\ \text{$r_1 \leftarrow \texttt{multII0} \ \texttt{x}_1 \ \texttt{y}$} \\ \text{addII0} \ \texttt{y} \ \texttt{r}_1 \end{array} \qquad \begin{array}{c} \textbf{10x} \\ \textbf{faster} \end{array}
```

```
\mathtt{multIIO_1} :: \mathtt{Nat} \to \mathtt{Nat} \to \mathtt{Stream} \ \mathtt{Nat}
multIIO_1 (S x_1) y = do
   (r_1, r) \leftarrow addI00 y
                                          generate-and-test
   multIII x<sub>1</sub> y r<sub>1</sub>
   return r
\texttt{multIII} :: \texttt{Nat} \to \texttt{Nat} \to \texttt{Nat} \to \texttt{Stream} ()
multIII (S x_1) y z = do
   z_1 \leftarrow multIIO_1 x_1 y
   addIII y z_1 z
multIII _ _ _ = Empty
```

Mode Inference: Ordering Heuristic

Priority:

- Guard
- 2 Assignment
- Match
- 4 Recursion, same direction
- 5 Call, some args ground
- 6 Unification-generator
- 7 Call, all args free

Functional Conversion: Intermediate Language

$$\begin{array}{lll} \mathcal{F}_{V} & = & \mathcal{F}_{V} < | > \cdots < | > \mathcal{F}_{V} & \text{interleaving} \\ & | & (\overline{V} \leftarrow \mathcal{F}_{V})^{*} & \text{monadic bind on streams} \\ & | & \text{return } \mathcal{T}_{V}^{*} & \text{return a tuple of terms} \\ & | & V == \mathcal{T}_{V} & \text{equality check} \\ & | & \textit{case } V \textit{ of } \mathcal{T}_{V} \rightarrow \mathcal{F}_{V} & \text{match a variable against a pattern} \\ & | & Gen_{G} & \text{function call} \\ & | & Gen_{G} & \text{generator} \end{array}$$

Functional Conversion into Intermediate Language

$$\begin{array}{lll} \mathsf{Disjunction} & \to & <|>\mathcal{F}_V^*| \\ \mathsf{Conjunction} & \to & \mathsf{Bind}\,(V^*,\mathcal{F}_V)^* \\ \mathsf{Relation} \; \mathsf{call} & \to & R_i(V^*,G^*) \\ \\ \mathsf{Unification} & \to & \mathsf{return}\,\mathcal{T}_V^* \\ & | & \mathsf{Match}_V\,(\mathcal{T}_V,\mathcal{F}_V) \\ & | & \mathsf{Guard}\,(V,\mathcal{T}_V) \\ & | & \mathsf{Gen}_G \end{array}$$

Functional Conversion: Generators

Functional Conversion: Generators

Functional Conversion into the Target Languages

HASKELL

TemplateHaskell to generate code

Stream monad

do-notation

OCAML

Hand-crafted (not so) pretty-printer

Stream monad

let*

Taking extra care to ensure laziness

Relational Sort

```
 \begin{array}{lll} \textbf{let} & \textbf{rec} & \textbf{sort}^o \ \textbf{x} \ \textbf{y} = \\ & (\textbf{x} \equiv [] \ \land \ \textbf{y} \equiv []) \ \lor \\ & (\textbf{fresh} \ (\textbf{s} \ \textbf{xs} \ \textbf{xs}_1) \\ & \textbf{y} \equiv \textbf{s} \ :: \ \textbf{xs}_1 \ \land \\ & \textbf{smallest} \ ^o \ \textbf{x} \ \textbf{s} \ \textbf{xs} \ \land \\ & \textbf{sort} \ ^o \ \textbf{xs} \ \textbf{xs}_1) \\ \end{array}
```

- √ sorting
- permutations

```
let rec sort° x y =
(x \equiv [] \land y \equiv []) \lor
(fresh (s xs xs_1))
y \equiv s :: xs_1 \land
sort° xs xs_1 \land
smallest° x s xs)
```

- sorting
- ✓ permutations

Relational Sort: Sorting

| | Relation | | Function |
|-------------|-----------|-----------|----------|
| | sorto | smallesto | |
| | smallesto | sorto | |
| [3;2;1;0] | 0.077s | 0.004s | 0.000s |
| [4;3;2;1;0] | timeout | 0.005s | 0.000s |
| [31;;0] | timeout | 1.058s | 0.006s |
| [262;;0] | timeout | timeout | 1.045s |

Relational Sort: Generating Permutations

| | Relation | | Function |
|-----------|-----------|-----------|----------|
| | smallesto | sorto | |
| | sorto | smallesto | |
| [0;1;2] | 0.013s | 0.004s | 0.004s |
| [0;1;2;3] | timeout | 0.005s | 0.005s |
| [0;;6] | timeout | 0.999s | 0.021s |
| [0;;8] | timeout | timeout | 1.543s |

Conclusion

Conclusion

- We presented a functional conversion scheme
- The conversion speeds up implementations considerably
- We implemented the conversion scheme in Haskell

We are currently working on

- Determinism check
- Integration with partial deduction
- Integration into the framework of using relational interpreters for solving

Maybe for Semi-Determinism

Maybe for Semi-Determinism

```
{\tt muloOII} :: {\tt Nat} \to {\tt Nat} \to {\tt Maybe} {\tt Nat}
muloOII :: Nat \rightarrow Nat \rightarrow Stream Nat
muloOII x1 x2 =
     zero <|> positive
  where
     zero = do
       guard (x2 == 0)
       return O
     positive = do
       x4 \leftarrow addoI0I x1 x2
       S < \$ > muloOII x1 x4
```

Need for Determinism Check

Simply replacing the type of monad from Stream to Maybe improves performance 10 times for relations on natural numbers

Pure (no monad) version is even faster

Use determinism check to figure out when replacing Stream is feasible

Need for Partial Deduction

Running a relational interpreter backwards fixes some arguments

Augmenting functional conversion with partial deduction must be beneficial

Functional Conversion: Example

```
 \begin{array}{lll} \text{let} & \text{rec} & \text{add}^o \; x \; y \; z \; = \\ & \left( x \; \equiv 0 \; \land \; y \; \equiv z \right) \; \lor \\ & \left( \begin{array}{lll} \text{fresh} & \left( x_1 \; z_1 \right) \\ & \left( x \; \equiv S \; x_1 \; \land \\ & \text{add}^o \; x_1 \; y \; z_1 \; \land \\ & z \; \equiv S \; z_1 \right) \, \end{array}
```

```
data Term = 0 | S Term
addoIIO :: Term 
ightarrow Term 
ightarrow Stream Term
addoIIO \times y = msum
     do {
           guard (x == 0);
           z \leftarrow return y;
           return z
     do {
           S x_1 \leftarrow return x;
           z_1 \leftarrow \text{addoIIO } x_1 \text{ y};
           z \leftarrow \text{return } (S z_1);
           return z
```