

# A Case Study in Functional Conversion and Mode Inference in miniKanren

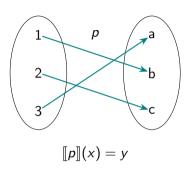
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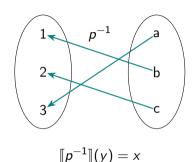
JetBrains Research

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# Program Inversion

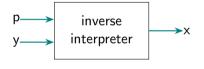




program synthesis: program evaluation<sup>-1</sup>
type inference: type checking<sup>-1</sup>

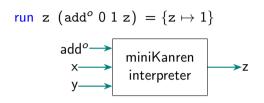
### Inverse Interpreter

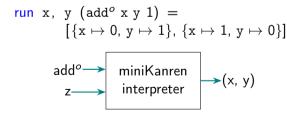
$$\llbracket p \rrbracket(x) = y$$
$$\llbracket p^{-1} \rrbracket(y) = x$$
$$\llbracket invInt \rrbracket(p, y) = x$$



### miniKanren as an Inverse Interpreter

$$\begin{array}{lll} \text{let} & \text{rec} & \text{add}^o \; x \; y \; z \; = \\ & \left( x \; \equiv 0 \; \wedge \; y \; \equiv z \right) \; \vee \\ & \left( \; \text{fresh} \; \left( x_1 \; z_1 \right) \right. \\ & \left( x \; \equiv S \; x_1 \; \wedge \right. \\ & \left. \; \text{add}^o \; x_1 \; y \; z_1 \; \wedge \right. \\ & z \; \equiv S \; z_1 \right) \, \right) \\ \end{array}$$





# Relational Interpreters for Search

```
eval (Conj x y) =
  eval x && eval y
...
```

```
eval<sup>o</sup> fm u = fresh (x y v w)

(fm \equiv Conj x y \land

and<sup>o</sup> v w u \land

eval<sup>o</sup> x v \land

eval<sup>o</sup> y w);

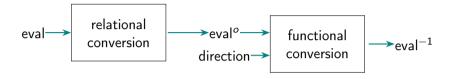
...
```

```
\begin{array}{c} \text{relational} \\ \text{conversion} \end{array} \xrightarrow{\hspace{0.5cm}} \begin{array}{c} \text{eval}^{o} \longrightarrow \\ \text{y} \longrightarrow \end{array} \begin{array}{c} \text{miniKanren} \\ \text{interpreter} \end{array} \longrightarrow \times
```

### Relational Interpreters for Search: the Issue

It is slow

#### Functional Conversion to the Rescue



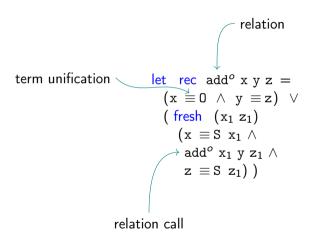
- Generate the same answers as MINIKANREN would
- Inputs: ground
- Outputs: ground
- Hopefully faster

# MINIKANREN Syntax

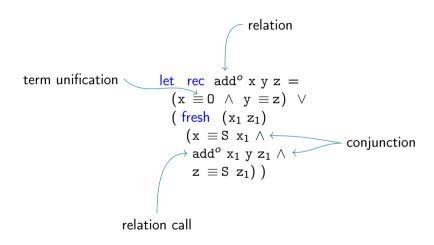
# ${\tt MINIKANREN} \ {\sf Syntax}$

```
relation
         let rec add^{o} x y z =
            (x \equiv 0 \land y \equiv z) \lor
            ( fresh (x_1 z_1)
               (x \equiv S x_1 \wedge
              \rightarrow add<sup>o</sup> x<sub>1</sub> y z<sub>1</sub> \land
                 z \equiv S z_1)
relation call
```

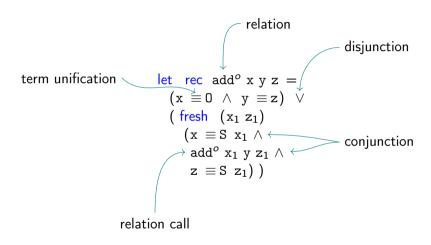
# MINIKANREN Syntax



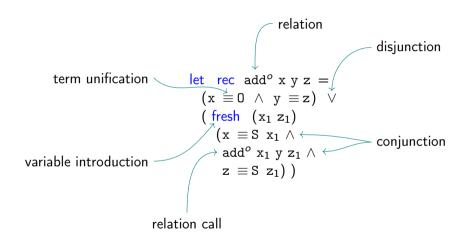
# ${\tt MINIKANREN} \ {\sf Syntax}$



# MINIKANREN Syntax



### MINIKANREN Syntax



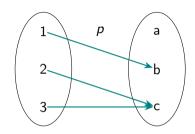
### Example: Addition in the Forward Direction

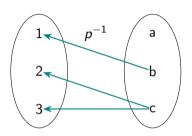
$$\mathsf{add}^{\circ} \ 1 \ 2 \ z = \{z \mapsto 3\}$$

$$\begin{array}{lll} \text{addIIO} :: \text{Nat} & \rightarrow & \text{Nat} & \rightarrow & \text{Nat} \\ \text{addIIO} & \text{x} & \text{y} & = \\ & \text{case} & \text{x} & \text{of} \\ & \text{O} & \rightarrow & \text{y} \\ & \text{S} & \text{x}_1 & \rightarrow & \text{S} & \left( \text{addIIO} & \text{x}_1 & \text{y} \right) \end{array}$$

addIIO 
$$12 = 3$$

### Nondeterministic Inversion





$$\mathsf{add}^{\circ} \ x \ y \ 1 = [\{x \mapsto 0, y \mapsto 1\}, \{x \mapsto 1, y \mapsto 0\}]$$

#### Stream

- Represents nondeterminism
- List-like
- Interleaving search

$$[1,2,3] >>= f = f(1) <|> f(2) <|> f(3)$$
  
 $[1,2,3] <|> [a,b,c] = [1,a,2,b,3,c]$ 

- MINIKANREN: Stream of substitutions
- Functional conversion: Stream of values

### Addition in the Backward Direction: Nondeterminism

```
 \begin{array}{lll} \text{let} & \text{rec} & \text{add}^o \; x \; y \; z \; = \\ & \left( x \; \equiv 0 \; \wedge \; y \; \equiv z \right) \; \vee \\ & \left( \; \text{fresh} \; \left( x_1 \; z_1 \right) \right. \\ & \left( x \; \equiv S \; x_1 \; \wedge \right. \\ & \left. \; \text{add}^o \; x_1 \; y \; z_1 \; \wedge \right. \\ & z \; \equiv S \; z_1 \right) \, \right) \\ \end{array}
```

add° 
$$x \ y \ 1 = [\{x \mapsto 0, y \mapsto 1\}, \{x \mapsto 1, y \mapsto 0\}]$$
  
add00I  $1 = [(0,1), (1,0)]$ 

### Free Variables in Answers: Generators

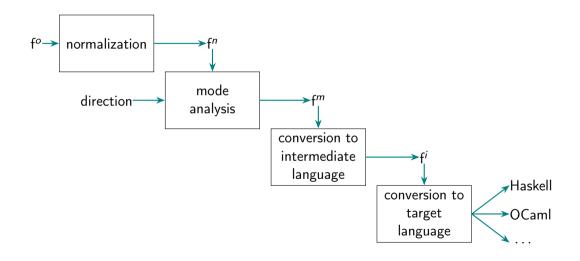
```
add° 1 y z = \{z \mapsto S y\}

genNat = [0, 1, 2,...]

addI00 1 = [(0,1), (1,2), (2,3),...]
```

```
addIOO :: Nat \rightarrow Stream (Nat, Nat)
addTOO x =
  case x of
    0 \rightarrow do
       z \leftarrow genNat
       return (z, z)
    S x_1 \rightarrow do
       (y, z_1) \leftarrow addI00 x_1
       return (v. S z_1)
genNat :: Stream Nat
genNat =
   (return 0) < |> (S < \$> genNat)
```

#### Conversion Scheme



#### Normalization: Flat Term

Eliminate nested constructors and repeated variables

$$\mathcal{FT} = V \cup \{C \ x_0 \dots x_k \mid x_j \in V, x_j - distinct\}$$

$$C(x,y) \equiv C(C(v,u),w) \iff x \equiv C(v,u) \land y \equiv w$$
  
 $add^{\circ}(x,x,z) \iff add^{\circ}(x,y,z) \land x \equiv y$ 

#### Normalization: Goal

### Eliminate disjunctions within conjunctions

#### Modes — Data Flow

$$\frac{\text{Ground term}}{\text{Free variable}} \quad \text{S (S 0)}$$

Once a variable is ground, it stays ground

 $\mathsf{Mode} : \mathsf{Inst} \mapsto \mathsf{Inst}$ 

 $\begin{array}{ll} \mathsf{Mode}\; \mathsf{I:} & \mathsf{ground} \to \mathsf{ground} \\ \mathsf{Mode}\; \mathsf{0:} & \mathsf{free} \to \mathsf{ground} \end{array}$ 

# Modded Unification Types

$$\begin{array}{ll} \text{assignment} & x^0 \equiv \mathcal{T}^{\text{I}} \\ \text{guard} & x^{\text{I}} \equiv \mathcal{T}^{\text{I}} \\ \text{match} & x^{\text{I}} \equiv \mathcal{T} \\ \text{generator} & x^0 \equiv \mathcal{T} \end{array}$$

### Order in Conjunctions

```
let rec mult<sup>o</sup> x y z = conde [

(fresh (x_1 r_1)
(x \equiv S x_1) \land
(add^o y r_1 z) \land
(mult^o x_1 y r_1));
...]
```

```
\mathtt{multIIO_1} :: \mathtt{Nat} \to \mathtt{Nat} \to \mathtt{Stream} \ \mathtt{Nat}
multIIO_1 (S x_1) y = do
   (r_1, r) \leftarrow addI00 y
                                          generate-and-test
   multIII x<sub>1</sub> y r<sub>1</sub>
   return r
\texttt{multIII} :: \texttt{Nat} \to \texttt{Nat} \to \texttt{Nat} \to \texttt{Stream} ()
multIII (S x_1) y z = do
   z_1 \leftarrow multIIO_1 x_1 y
   addIII y z_1 z
multIII _ _ _ = Empty
```

### Mode Inference: Ordering Heuristic

### Priority:

- Guard
- 2 Assignment
- Match
- 4 Recursion, same direction
- 5 Call, some args ground
- 6 Unification-generator
- 7 Call, all args free

### Ordering Heuristic: Example

```
let rec mult° x y z = conde [
  (fresh (x<sub>1</sub> r<sub>1</sub>)
   (x \equiv S x<sub>1</sub>) \wedge
   (add° y r<sub>1</sub> z) \wedge
   (mult° x<sub>1</sub> y r<sub>1</sub>));
...]
```

# Functional Conversion: Intermediate Language

# Functional Conversion into Intermediate Language

$$\begin{array}{lll} \text{Disjunction} & \to & \mathcal{F} < | > \ldots < | > \mathcal{F} \\ \\ \text{Conjunction} & \to & \left( \overline{V} \leftarrow \mathcal{F} \right)^* \\ \\ \text{Relation call} & \to & R \ \overline{V} \ \overline{Gen_G} \\ \\ \text{Unification} & \to & \text{return} \ \mathcal{T}^* \\ & | & \textit{case} \ V \ \textit{of} \ \ \mathcal{T} \to \mathcal{F} \\ & | & V \equiv \mathcal{T} \\ & | & \text{Gen}_G \end{array}$$

### Functional Conversion: Generators

$$add^{\circ} \ 1 \ y \ z = [\{z \rightarrow S \ y\}]$$

#### Functional Conversion: Generators

#### Relational Sort

```
 \begin{array}{lll} \textbf{let} & \textbf{rec} & \textbf{sort}^o \ \textbf{x} \ \textbf{y} = \\ & (\textbf{x} \equiv [] \ \land \ \textbf{y} \equiv []) \ \lor \\ & (\textbf{fresh} \ (\textbf{s} \ \textbf{xs} \ \textbf{xs}_1) \\ & \textbf{y} \equiv \textbf{s} \ :: \ \textbf{xs}_1 \ \land \\ & \textbf{smallest} \ ^o \ \textbf{x} \ \textbf{s} \ \textbf{xs} \ \land \\ & \textbf{sort} \ ^o \ \textbf{xs} \ \textbf{xs}_1) \\ \end{array}
```

- √ sorting
- permutations

```
let rec sort° x y =
(x \equiv [] \land y \equiv []) \lor
(fresh (s xs xs_1)
y \equiv s :: xs_1 \land
sort° xs xs_1 \land
smallest° x s xs)
```

- sorting
- ✓ permutations

# Relational Sort: Sorting

	Relation		Function
	sorto	smallesto	1
	smallesto	sorto	
[3;2;1;0]	0.077s	0.004s	0.000s
[4;3;2;1;0]	<b>Otimeout</b>	0.005s	0.000s
[31;;0]	<b>•</b> timeout	1.058s	0.006s
[262;;0]	<b>•</b> timeout	<b>•</b> timeout	1.045s

### Relational Sort: Generating Permutations

	Relation		Function
	smallesto	sorto	
	sorto	smallesto	
[0;1;2]	0.013s	0.004s	0.004s
[0;1;2;3]	<b>•</b> timeout	0.005s	0.005s
[0;;6]	<b>Otimeout</b>	0.999s	0.021s
[0;;8]	<b>•</b> timeout	<b>•</b> timeout	1.543s

# Possible speedups

- Determinism
- Partial deduction

# Maybe for Semi-Determinism

### Maybe for Semi-Determinism

```
{\tt muloOII} :: {\tt Nat} \, 	o \, {\tt Nat} \, 	o \, {\tt Maybe} \, \, {\tt Nat}
muloOII :: Nat → Nat → Stream Nat
muloOII x1 x2 =
    zero <|> positive
  where
     zero = do
       guard (x2 == 0)
       return O
    positive = do
       x4 \leftarrow addoIOI x1 x2
       S < $> muloOII x1 x4
```

### Need for Partial Deduction

```
run q (eval° q true)
run q (eval_true° q)
```

#### Conclusion

#### Conclusion

- We presented a functional conversion scheme
- The conversion speeds up implementations considerably
- We implemented the conversion scheme in Haskell

#### We are currently working on

- Determinism check
- Integration with partial deduction
- Integration into the framework of using relational interpreters for solving

### Functional Conversion: Example

```
data Term = 0 | S Term
addoIIO :: Term 
ightarrow Term 
ightarrow Stream Term
addoIIO \times y = msum
     do {
           guard (x == 0);
           z \leftarrow return y;
           return z
     do {
           S x_1 \leftarrow return x;
           z_1 \leftarrow \text{addoIIO } x_1 \text{ y};
           z \leftarrow \text{return } (S z_1);
           return z
```