

CPS-ing MINIKANREN for sh*ts and giggles

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Abstract

Languages in the Kanren family strive to bridge the gap between logic and general-purpose mainstream programming. Logic programming comes with an overhead such as keeping track of substitutions of logic variables and unifying terms. However, in many practical applications there is no need to bear all that overhead, and thus we should not. Ideally, we should be able to automatically rewrite a relation into a function which computes the outputs but omits most unnecessary overhead. In this paper we present a method to translate miniKanren relations into pure functions in continuation passing style. The project is at an early stage, but it is promising: the functions run much faster than the original miniKanren code.

Keywords: relational programming, functional programming, cps

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1 Introduction

Here is going to be an introduction.

2 Modes

Any relation comes with a multitude of *modes*, or directions. The mode, among other things, specifies which arguments of the relation are input, and which values are to be computed. In some systems, such as MERCURY, modes also specify the determinism of a relation: whether or not it is supposed to compute one or many values. There are many other different types of determinism, one can [read more about this here](#).

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```
let rec addo x y z = conde [
  (x ≡ zero ∧ y ≡ z);
  (fresh (x' z')
    (x ≡ succ x' ∧
     z ≡ succ z' ∧
     addo x' y z') ) ]
```

Listing 1. Addition relation

A relation with a specified mode can be viewed as a function which maps its bound variables into its free variables. Consider a relation $\text{add}^o x y z$ in Listing 1 with the mode $(\text{in}, \text{in}, \text{out})$ is *det*. This mode means that the arguments x and y are known (are input), the value of z is computed, and there must be exactly one value of z for every distinct pair of values of x and y . This mode corresponds to the addition. The mode $(\text{out}, \text{out}, \text{in})$ is *nondet* means that the value of z is known, the values of x and y are computed. We use *nondet* here, since there may be a multitude of possible pairs of x and y which sum up to a given value z . Notice that at least one such pair exist for any value of z , but we do not explicitly specify it.

Modes cannot be computed exactly, only over-approximated [find a citation for some Mercury paper](#). Mercury allows to only specify modes for top-level predicates and functions, and the uses abstract interpretation to inference other modes. It is not unusual to have several modes for a single predicate. A predicate with a given mode may directly or indirectly use the same predicate with different modes. In this case, several functions are generated for each mode of the predicate.

3 Translation by Examples

In this section we present a scheme for translation of a MINIKANREN relation with a given mode into pure functions. We start by exploring examples which are translated straightforwardly, and then consider aspects of relational programming which complicate translation considerably. We will then describe how translation scheme must be adjusted to incorporate these complicated features.

3.1 The Simplest Case

For a relation $\text{add}^o x y z$ with the mode $(\text{in}, \text{in}, \text{out})$ is *det* we can easily construct a pure function which has the same semantics: see Listing 2. We construct this function using the following thinking. The relation add^o is comprised of a

single disjunction (**conde**). Each disjunct involves a unification of a known (**in**) variable x . These unifications of x are disjunct: there may only be one succeeding disjunct in the **conde** when computed with a particular ground value of x . This naturally translates into a pattern matching on x with two possible branches: either x is **zero** or a **succ** of some other value. The bodies of both branches are then generated using the remaining conjuncts in the **conde** branches. The unifications of z rule how the result can be constructed when other variables are known. The body of the first branch of the pattern match is thus just y . The second branch of the disjunction involves a recursive call to the add^0 relation and a unification of z . A recursive call to add^0 relation is done in the mode (**in**, **in**, **out**) since y is known and x is a unification with a known variable. This means that here we can do a recursive call to the function add_x_y . The only thing left is constructing a resulting value which corresponds to z by applying **succ** to the result of the recursive call.

3.2 Nondeterminism

The simplest translation scheme works, but in a very small number of potential modes. First of all, the mode must be deterministic for that translation scheme to work. If there are multiple answers, then we have to express nondeterminism somehow. One natural way is to use the simplest nondeterminism monad: a list, to represent the resulting value.

Consider the same relation $\text{add}^0 x y z$, but with the mode (**out**, **out**, **in**) is **nondet**. This case is about finding all pairs of values which sum up to the given z . Querying this relation with the value of $z = \text{succ zero}$ must compute two answers for x and y : (**zero**, **succ zero**) and (**succ zero**, **zero**). The first answer comes from the first branch of the **conde**, when z is unified with y , and x is zero. The second answer is computed in the second branch of **conde**, after a recursive call to add^0 is done with the argument equal to **zero**.

Notice that the value of z do not discriminate the two branches of **conde**. We know that z cannot be **zero** in the second branch, but the first branch do not restrict the value of z at all. This means that when z is zero, answers should be generated from both branches of **conde**. One way of implementing this is shown in Listing 3. Here we concatenate the results which are generated by the first and the second branches of **conde** via a list concatenation operator $@$. The first branch universally provides a single answer $(0, z)$, while the other branch does a recursive call to the add_z function and then applies **succ** constructor to x .

3.3 Infinitely Many Answers

Lists serves well as an abstraction to capture nondeterminism. However, there are infinitely many answers sometimes which may pose a problem in case of eager host languages such as OCAML. Consider $\text{add}^0 x y z$ with the mode (**out**, **in**, **out**) is **nondet**.

Here we compute all values x and z that $x + y = z$ when y is given. Although the implementation of this function is straightforward (see Listing 4), it contains infinite recursion which generates infinite number of answers. When the host language is lazy, one can force only the first n answers, while in an eager host language additional care must be taken.

Move to a subsection about miniKanren streams. The problem of the infinite number of answers gets more complicated when the user expects only a single answer, but computing it involves intermediate infinite list. In this case there is no way to just force only the first answers, they all have to be considered. **Example.**

3.4 Generators

This all is wrong, should be rewritten with a more suitable example which really involves a generator Some relations do not restrict some of the variables at all. Consider the relation $\text{append}^0 xs ys zs$ which concatenates the lists xs and ys to get the result zs (Listing ??). Whatever the mode of this relation is, it never restricts the value of the fresh variable h . Our objective is to implement a function which computes *ground* answers, but since h is never restricted in any way, there is no way to provide ground elements of lists. One to solve this problem is by asking the end user to provide a generator of the values which can be used as elements of the list. Sometimes, this information can be derived from the task or from the type annotations, if the host language is typed.

4 Related Work

Previous work [?]

5 Future Work

6 Conclusion

Acknowledgments

Here is where acknowledgments come

References

- [1] Petr Lozov, Ekaterina Verbitskaia, and Dmitry Boulytchev. 2019. Relational interpreters for search problems. In *Relational Programming Workshop*. 43.

```

let rec add_x_y x y =
  match x with
  | zero → y
  | succ x' → succ (add_x_y x' y)

```

Listing 2. Functional representation of `addo x y z` with the mode `(in, in, out)` is `det`

```

let rec add_z z =
  [(0, z)] @
  match z with
  | succ z' → List.map ( $\lambda$  x y → (succ x, y)) (add_z (z - 1))
  | _ → []

```

Listing 3. Functional representation of `addo x y z` with the mode `(out, out, in)` is `nondet`

```

let rec add_y y =
  [(0, y)] @ List.map ( $\lambda$  x z → (succ x, succ z)) (add_y y)

```

Listing 4. Functional representation of `addo x y z` with the mode `(out, in, out)` is `nondet`

