

### Semi-Automated Direction-Driven Functional Conversion

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# Relational Programming

One relation to solve many problems

Nondeterminism

Completeness of search

## Relational Conversion: Easy

#### Given a function

#### generate miniKanren relation

```
let rec add° x y z = conde [
(x \equiv 0 \ \land \ y \equiv z);
(fresh \ (x_1 \ z_1)
(x \equiv S \ x_1 \ \land
add° \ x_1 \ y \ z_1 \ \land
z \equiv S \ z_1))
```

### Principal Directions of MINIKANREN Relations

Every argument of a relation can be either in or out For addition relation  $add^o \times y \times z$  there are 8 directions:

- Forward direction: addo in in out addition
- Backward direction: add<sup>o</sup> out out in decomposition
- Predicate: add<sup>o</sup> in in in
- Generator: addo out out out
- add<sup>o</sup> in out in subtraction
- add<sup>o</sup> out in in subtraction
- add<sup>o</sup> out in out
- addo in out out

### Each Direction is a Function

## Each Direction is a Function (kind of)

#### Straightforward functions:

- Forward direction: add<sup>o</sup> in in out addition
- add<sup>o</sup> in out in subtraction
- add<sup>o</sup> out in in subtraction
- Predicate: addo in in in

#### Relations:

- Backward direction: add<sup>o</sup> out out in decomposition
- Generator: addo out out out
- add<sup>o</sup> out in out
- addo in out out

These relations are functions which return multiple answers (list monad)

#### MINIKANREN Comes with an Overhead

Unifications

Occurs-check

Scheduling complexity

#### **Functional Conversion**

Given a relation and a principal direction, construct a functional program which generates the same answers as  ${
m MINIKANREN}$  would

Preserve completeness of the search

Both inputs and outputs are expected to be ground

## Example: Addition in Forward Direction

```
let rec add° x y z = conde [
(x \equiv 0 \ \land \ y \equiv z);
(fresh \ (x_1 \ z_1))
(x \equiv S \ x_1 \ \land add° \ x_1 \ y \ z_1 \ \land z \equiv S \ z_1))
```

```
addIIO :: Nat \rightarrow Nat \rightarrow Nat addIIO x y =

case x of

0 \rightarrow y

S x_1 \rightarrow S (addIIO x_1 y)
```

### Addition in the Backward Direction: Nondeterminism

```
let rec add° x y z = conde [ (x \equiv 0 \land y \equiv z); (fresh (x_1 z_1) (x \equiv S x_1 \land add° x_1 y z_1 \land z \equiv S z_1)) ]
```

### Free Variables in Answers: Generators

genNat :: Stream Nat
genNat = Mature 0 (S <\$> genNat)

#### **Predicates**

```
let rec add° x y z = conde [  (x \equiv 0 \ \land \ y \equiv z);  (fresh (x_1 \ z_1)  (x \equiv S \ x_1 \ \land \ add° \ x_1 \ y \ z_1 \ \land \ z \equiv S \ z_1)) ]
```

### Conversion Scheme

- Normalization
- Mode analysis
- Functional conversion

#### Normalization: Flat Term

Flat terms: a var or a constructor which takes distinct vars as arguments:

$$\mathcal{FT}_{V} = V \cup \{C_{i}(x_{1}, \dots, x_{k_{i}}) \mid x_{i} \in V, x_{i} - distinct\}$$

Examples:

$$C(x_1, x_2) \equiv C(C(y_1, y_2), y_3) \iff x_1 \equiv C(y_1, y_2) \land x_2 \equiv y_3$$

$$C\left(C\left(x_{1},x_{2}\right),x_{3}\right)\equiv C\left(C\left(y_{1},y_{2}\right),y_{3}\right)\iff x_{1}\equiv y_{1}\wedge x_{2}\equiv y_{2}\wedge x_{3}\equiv y_{3}$$

$$x \equiv C(y, y) \iff x \equiv C(y_1, y_2) \land y_1 \equiv y_2$$

#### Normalization: Goal

$$\begin{array}{lll} \mathcal{K}_{V}^{N} & = & \bigvee \left(c_{1}, \ldots, c_{n}\right), c_{i} \in \mathsf{Conj}_{V} & \mathsf{normal\ form} \\ \mathsf{Conj}_{V} & = & \bigwedge \left(g_{1}, \ldots, g_{n}\right), g_{i} \in \mathsf{Base}_{V} & \mathsf{normal\ conjunction} \\ \mathsf{Base}_{V} & = & V \equiv \mathcal{FT}_{V} & \mathsf{flat\ unification} \\ & & \mid & R_{i}\left(x_{1}, \ldots, x_{k_{i}}\right), x_{j} \in V, x_{j} - \mathit{distinct} & \mathsf{flat\ call} \end{array}$$

#### Mode of a Variable

Mode of a variable: mapping between its instantiations

Ground term contains no variables

Free variable: fresh variable, no info about its instantiation

Once we know that a variable is ground, it stays ground in subsequent conjuncts

Mode in: ground  $\rightarrow$  ground Mode out: free  $\rightarrow$  ground

Mercury uses more complicated modes

### Modded Goal

Assign mode to every variable, make sure they are consistent

#### Modded Unification

- Assignments:  $x^{\text{out}} \equiv \mathcal{T}^{\text{in}}$  and  $x^{\text{in}} \equiv y^{\text{out}}$
- Guards:  $x^{\text{in}} \equiv \mathcal{T}^{\text{in}}$
- Match:  $x^{\text{in}} \equiv \mathcal{T} \ (\mathcal{T} \ \text{contains both } in \ \text{and } out \ \text{variables})$
- Generators:  $x^{\text{out}} \equiv \mathcal{T}$

### Mode Inference: Initialization

- For all input variables: ground → ?
- For all other variables:  $free \rightarrow ?$

```
 \begin{array}{lll} \textbf{let rec} & \textbf{add}^o & \textbf{x}^{g \to g} & \textbf{y}^{g \to g} & \textbf{z}^{f \to g} = \textbf{conde} \\ & & (\textbf{x}^{g \to g} \equiv 0 \ \land \ \textbf{y}^{g \to g} \equiv \ \textbf{z}^{f \to g}); \\ & & (\textbf{x}^{g \to g} \equiv \ \textbf{S} \ \textbf{x}_1^{f \to ?} \ \land \\ & & \textbf{add}^o \ \textbf{x}_1^{f \to ?} \ \textbf{y}^{g \to g} \ \textbf{z}_1^{f \to ?} \ \land \\ & & \textbf{z}^{f \to g} \equiv \ \textbf{S} \ \textbf{z}_1^{f \to ?}) \end{array}
```

# Mode Inference: Disjunction

### Run inference on each disjunct independently

$$x^{g \to g} \equiv 0 \land y^{g \to g} \equiv z^{f \to g}$$

$$\begin{array}{l} \mathbf{x}^{g \to g} \equiv \mathbf{S} \ \mathbf{x}_1^{f \to ?} \ \land \\ \mathrm{add}^o \ \mathbf{x}_1^{f \to ?} \ \mathbf{y}^{g \to g} \ \mathbf{z}_1^{f \to ?} \ \land \\ \mathbf{z}^{f \to g} \equiv \mathbf{S} \ \mathbf{z}_1^{f \to ?} \end{array}$$

#### Mode Inference: Unification

Propagate the groundness information according to the 4 types of modded unifications

$$\mathbf{x}^{g \to g} \, \equiv \, \mathbf{S} \, \, \mathbf{x}_1^{f \to ?} \, \Rightarrow \, \mathbf{x}^{g \to g} \, \equiv \, \mathbf{S} \, \, \mathbf{x}_1^{f \to g}$$

$$z^{f \to g} \equiv S z_1^{f \to ?} \Rightarrow z^{f \to g} \equiv S z_1^{f \to g}$$

## Mode Inference: Conjunction

Pick a conjunct according to the priority, propagate groundness

- Guards
- Assignments
- Matches
- Calls with at least one ground argument
- Generators

# Mode Inference: Conjunction

$$\begin{array}{l} \mathbf{x}^{g \to g} \equiv \mathbf{S} \ \mathbf{x}_1^{f \to ?} \ \land \\ \mathrm{add}^o \ \mathbf{x}_1^{f \to ?} \ \mathbf{y}^{g \to g} \ \mathbf{z}_1^{f \to ?} \ \land \\ \mathbf{z}^{g \to g} \equiv \mathbf{S} \ \mathbf{z}_1^{f \to ?} \end{array}$$

$$\mathbf{x}^{g o g} \equiv \mathbf{S} \ \mathbf{x}_1^{f o g} \ \land \ \mathbf{add}^o \ \mathbf{x}_1^{f o g} \ \mathbf{y}^{g o g} \ \mathbf{z}_1^{f o ?} \ \land \ \mathbf{z}^{g o g} \equiv \mathbf{S} \ \mathbf{z}_1^{f o ?}$$

$$\begin{array}{l} \mathbf{x}^{g \to g} \equiv \mathbf{S} \ \mathbf{x}_1^{f \to g} \ \land \\ \mathbf{add}^o \ \mathbf{x}_1^{f \to g} \ \mathbf{y}^{g \to g} \ \mathbf{z}_1^{f \to g} \ \land \\ \mathbf{z}^{g \to g} \equiv \mathbf{S} \ \mathbf{z}_1^{f \to g} \end{array}$$

## Order in Conjunctions

```
let rec mult° x y z = conde [
...
  (fresh (x<sub>1</sub> r')
     (x = S x<sub>1</sub>)  \( \)
     (add° y r' z)  \( \)
     (mult° x<sub>1</sub> y r')
  )]
```

## Order in Conjunctions: Slow Version

```
\mathtt{multIIO_1} :: \mathtt{Nat} \to \mathtt{Nat} \to \mathtt{Stream} \ \mathtt{Nat}
multIIO_1 (S x_1) y = do
   (r_1, r) \leftarrow addX y
   multIII x<sub>1</sub> y r<sub>1</sub>
   return r
\mathtt{multIII} :: \mathtt{Nat} \to \mathtt{Nat} \to \mathtt{Nat} \to \mathtt{Stream} \ ()
multIII (S x_1) y z = do
   z_1 \leftarrow multIIO_1 x_1 y
   addIII y z<sub>1</sub> z
multIII _ _ _ = Empty
```

Premature grounding of z<sub>1</sub> leads to generate-and-test behavior

## Order in Conjunctions: Faster Version

## Functional Conversion: Intermediate Language

# Functional Conversion into Intermediate Language

- Disjunction  $\rightarrow$  Sum  $[\mathcal{F}_V]$
- Conjunction  $\rightarrow$  Bind  $[([V], \mathcal{F}_V)]$
- Relation call  $\rightarrow R_i([V],[G])$
- Unification o Return  $[{\mathcal T}_V]$  or Match $_V({\mathcal T}_V,{\mathcal F}_V)$  or Guard (V,V) or  $\mathsf{Gen}_G$

#### Functional Conversion into Haskell

- TemplateHaskell to generate code
- Stream monad
- do-notation

#### Functional Conversion into OCaml

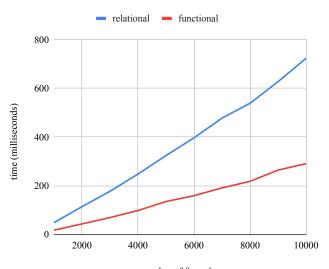
- Hand-crafted (not so) pretty-printer
- Stream monad
- let\*
- Taking extra care to employ laziness

#### **Evaluation**

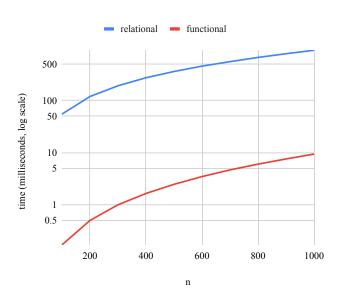
We converted relational interpreters and measured execution time

- Logic formulas generation
  - Inverse computation of an evaluator of logic formulas
  - Generating formulas which evaluate to true
- Multiplication relation
  - Forward direction: multiplication
  - Backward direction: division
  - Generation

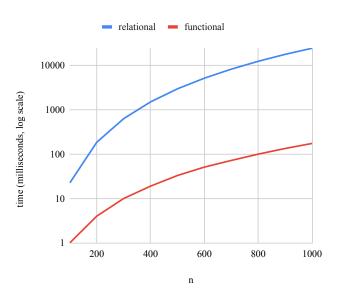
# Generation of Logic Formulas: evalo [true; false; true] q true



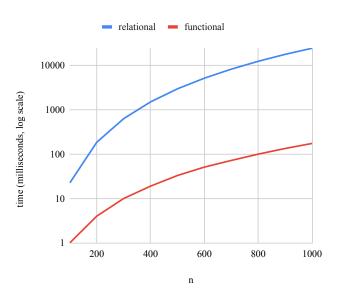
# Multiplication: mulo n 10 q



# Division: mulo (n/10) q n



## Multiplication Generation: take n (mulo 10 q r)

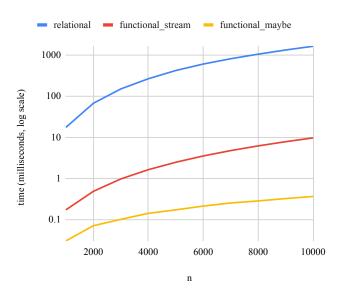


### Data Types

We generate weird data type declarations:

```
\begin{array}{l} \texttt{elem}^o \ \texttt{i} \ \texttt{st} \ \texttt{v} = \\ & \textbf{fresh} \ (\texttt{h} \ \texttt{t} \ \texttt{i}_1) \ \textbf{conde} \ [ \\ & (\texttt{i} \equiv \texttt{Zero} \ \land \ \texttt{st} \equiv \texttt{Cons} \ (\texttt{v}, \ \texttt{t})); \\ & (\texttt{i} \equiv \texttt{Succ} \ \texttt{i}_1 \ \land \texttt{st} \equiv \texttt{Cons} \ (\texttt{h}, \ \texttt{t}) \ \land \ \texttt{elem}^o \ \texttt{i}_1 \ \texttt{t} \ \texttt{v})] \end{array}
```

## Need for Determinism Check: mulo q 10 1000



#### Need for Determinism Check

- Replacing Stream with Maybe improves performance about 10 times for relations on natural numbers
- Functional (no monad) version is still faster
- Use determinism check to figure out when replacing Stream is feasible
- How to combine different monads naturally?

#### Need for Partial deduction

MINIKANREN can run a verifier backwards to get solver run q (eval° q true)

Augmenting functional conversion with partial deduction must be beneficial

#### Conclusion

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- We presented a functional conversion scheme as a series of examples
- The conversion speeds up implementations considerably
- We implemented the conversion scheme in Haskell
- Found some way to order conjuncts

#### Future work

- Integration with partial deduction
- Integration into a relational interpreters for solving framework