

Semi-Automated Direction-Driven Functional Conversion

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Relational Programming

One relation to solve many problems

Nondeterminism

Completeness of search

Relational Interpreters for Search Problems

Given a function

```
\begin{array}{lll} \text{eval st fm} &= \\ & \text{match fm with} \\ & | \text{Conj } (x, y) \rightarrow \text{ and } (\text{eval st } x) \text{ (eval st } y) \\ & | & \dots \end{array}
```

Generate miniKanren relation

```
\begin{array}{l} \text{eval}^o \; \text{st} \; \text{fm} \; u \; = \; \text{fresh} \; \; \big( \; x \; y \; v \; w \; z \big) \\ \text{(conde [} \\ \text{(fm} \; \equiv \; \text{Conj} \; x \; y \; \wedge \; \text{and}^o \; v \; w \; u \; \wedge \; \text{eval}^o \; \text{st} \; x \; v \; \wedge \; \text{eval}^o \; \text{st} \; y \; w \big); \\ \dots] \big) \end{array}
```

Run it to solve a search problem: run q (eval st q true)

Principal Directions of MINIKANREN Relations

Every argument of a relation can be either input (I) or output (0)

The 8 directions of the addition relation $add^o \times y z$:

```
Forward add° I I O addition

Backward add° O O I decomposition

Predicate add° I I I

Generator add° I O I subtraction

add° I O I subtraction

add° O I I

add° I O O

add° I O O
```

Each Direction is a Function

Each Direction is a Function (Kind of)

```
Functions
                             addition
  Forward
            add^o I I O
             add<sup>o</sup> T O T
                             subtraction
             add<sup>o</sup> 0 T T subtraction
Predicate add<sup>o</sup> I I I
               Relations
Backward add<sup>o</sup> 0 0 I
                             decomposition
Generator add 0 0 0
              addo O I O
              add^{o} I O O
```

Relations are functions which return multiple answers

MINIKANREN Comes with an Overhead

Unifications

Occurs-check

Scheduling complexity

Functional Conversion

Given a relation and a principal direction, construct a functional program that generates the same answers as MINIKANREN would

Preserve the completeness of the search

Both inputs and outputs are expected to be ground

Example: Addition in the Forward Direction

```
let rec add° x y z = conde [ (x \equiv 0 \land y \equiv z); (fresh (x_1 z_1) (x \equiv S x_1 \land add° x_1 y z_1 \land z \equiv S z_1)) ]
```

```
\begin{array}{lll} \text{addIIO} :: \text{Nat} & \rightarrow & \text{Nat} & \rightarrow & \text{Nat} \\ \text{addIIO} & \text{x} & \text{y} & = \\ & \text{case} & \text{x} & \text{of} \\ & \text{O} & \rightarrow & \text{y} \\ & \text{S} & \text{x}_1 & \rightarrow & \text{S} & \left( \text{addIIO} & \text{x}_1 & \text{y} \right) \end{array}
```

Addition in the Backward Direction: Nondeterminism

```
let rec add° x y z = conde [  (x \equiv 0 \ \land \ y \equiv z);  ( fresh (x_1 \ z_1)  (x \equiv S \ x_1 \ \land \ add° \ x_1 \ y \ z_1 \ \land \ z \equiv S \ z_1) ) ]
```

Free Variables in Answers: Generators

```
let rec add^{o} x y z = conde [
  (x \equiv 0 \land y \equiv z);
  (fresh (x_1 z_1)
     (x \equiv S x_1 \wedge
      add^{o} x_{1} y z_{1} \wedge
      z \equiv S z_1)
```

```
addIOO :: Nat \rightarrow Stream (Nat, Nat)
addT00 x =
  case x of
     0 \rightarrow do
       z \leftarrow genNat
       return (z, z)
     S x_1 \rightarrow do
       (y, z_1) \leftarrow addI00 x_1
       return (y, S z_1)
genNat :: Stream Nat
```

Conversion Scheme

Normalization

Mode analysis

Functional conversion

Normalization: Flat Term

Flat terms: a variable or a constructor with distinct variables for arguments

$$\mathcal{FT}_V = V \cup \{\mathcal{C} \ x_0 \dots x_k \mid x_j \in V, x_j - distinct\}$$

$$C(x_1, x_2) \equiv C(C(y_1, y_2), y_3) \iff x_1 \equiv C(y_1, y_2) \land x_2 \equiv y_3$$

$$C(C(x_1, x_2), x_3) \equiv C(C(y_1, y_2), y_3) \iff x_1 \equiv y_1 \land x_2 \equiv y_2 \land x_3 \equiv y_3$$

$$x \equiv C(y, y) \iff x \equiv C(y_1, y_2) \land y_1 \equiv y_2$$

Constructors inside constructors
Repeating variables

Normalization: Goal

$$\begin{array}{lll} \mathcal{K}_{V}^{N} & = & c_{1} \vee \ldots \vee c_{n} & c_{i} \in \mathsf{Conj}_{V} & \mathsf{normal\ form} \\ \mathsf{Conj}_{V} & = & g_{1} \wedge \ldots \wedge g_{n} & g_{i} \in \mathsf{Base}_{V} & \mathsf{normal\ conjunction} \\ \mathsf{Base}_{V} & = & V \equiv \mathcal{FT}_{V} & \mathsf{flat\ unification} \\ & | & R \, x_{1} \ldots x_{k} & x_{j} \in V, x_{j} - \mathit{distinct} & \mathsf{flat\ call} \end{array}$$

Disjunctions within conjunctions Empty disjunctions and conjunctions Constructors as arguments of relation calls

Mode of a Variable

```
\frac{\hbox{Ground term}}{\hbox{Free variable}} \quad \text{no fresh variables} \quad \begin{array}{ll} \hbox{Cons 0 (Cons (S 0) Nil)} \\ \hline \text{s. o.} \end{array}
```

Once we know that a variable is ground, it stays ground in later conjuncts

Mode of a variable: mapping between its instantiations

```
\begin{array}{ll} \mathsf{Mode}\; \mathsf{I:} & \mathsf{ground} \to \mathsf{ground} \\ \mathsf{Mode}\; \mathsf{0:} & \mathsf{free} \to \mathsf{ground} \end{array}
```

Mercury uses more complicated modes

Modded Goal

Assign mode to every variable, make sure they are consistent

Modded Unification Types

$$\begin{array}{ccc} \text{assignment} & x^0 \equiv \mathcal{T}^{\text{I}} \\ & x^{\text{I}} \equiv y^0 \\ & \text{guard} & x^{\text{I}} \equiv \mathcal{T}^{\text{I}} \\ & \text{match} & x^{\text{I}} \equiv \mathcal{T} \\ & \text{generator} & x^0 \equiv \mathcal{T} \end{array}$$

 ${\mathcal T}$ contains both ${\it g}$ and ${\it f}$ variables

Mode Inference: Initialization

```
 \begin{array}{lll} \mbox{Input variables:} & \mbox{I} & \mbox{g} \rightarrow \mbox{g} \\ \mbox{Output variables:} & \mbox{O} & \mbox{f} \rightarrow \mbox{g} \\ \mbox{Other variables:} & \mbox{?} & \mbox{f} \rightarrow \mbox{?} \\ \end{array}
```

Mode Inference: Disjunction

Run inference on each disjunct independently

$$\textbf{x}^{\text{I}} \ \equiv \textbf{0} \ \land \ \textbf{y}^{\text{I}} \ \equiv \ \textbf{z}^{\textbf{0}}$$

$$egin{array}{lll} {\tt x}^{\tt I} & \equiv & {\tt S} & {\tt x}_1^? \ \land \ {\tt add}^o & {\tt x}_1^? & {\tt y}^{\tt I} & {\tt z}_1^? \ \land \ {\tt z}^0 & \equiv & {\tt S} & {\tt z}_1^? \end{array}$$

Mode Inference: Unification

Propagate the groundness information according to the 4 types of modded unifications

$$x^{\text{I}} \equiv S x_1^{?}$$

$$\mathtt{x}^{\mathtt{I}} \equiv \mathtt{S} \ \mathtt{x}_{1}^{\mathtt{0}}$$

$$z^0 \equiv S z_1^?$$

$$z^0 \equiv S z_1^0$$

Pick a conjunct according to the priority, propagate groundness

- Guard
- 2 Assignment
- Match
- 4 Call with some ground arguments
- Unification-generator
- 6 Call with all free arguments

$$egin{array}{lll} {
m add}^o & {
m x}_1^? & {
m y}^{
m I} & {
m z}_1^? & \wedge \ {
m x}^{
m I} & \equiv & {
m S} & {
m x}_1^? & \wedge \ {
m z}^0 & \equiv & {
m S} & {
m z}_1^? \end{array}$$

$$\begin{array}{l} \text{add}^o \ \textbf{x}_1^? \ \textbf{y}^I \ \textbf{z}_1^? \ \land \\ \textbf{x}^I \equiv \ \textbf{S} \ \textbf{x}_1^? \ \land \\ \textbf{z}^0 \equiv \ \textbf{S} \ \textbf{z}_1^? \end{array}$$

$$egin{array}{lll} {\tt x}^{\tt I} & \equiv & {\tt S} & {\tt x}_1^0 & \wedge \ {\tt add}^o & {\tt x}_1^{\tt I} & {\tt y}^{\tt I} & {\tt z}_1^? & \wedge \ {\tt z}^0 & \equiv & {\tt S} & {\tt z}_1^? \end{array}$$

$$\begin{array}{l} \text{add}^o \ \textbf{x}_1^? \ \textbf{y}^I \ \textbf{z}_1^? \ \land \\ \textbf{x}^I \equiv \ \textbf{S} \ \textbf{x}_1^? \ \land \\ \textbf{z}^0 \equiv \ \textbf{S} \ \textbf{z}_1^? \end{array}$$

$$egin{array}{lll} {\tt x}^{\tt I} & \equiv & {\tt S} & {\tt x}_1^0 & \wedge \ {\tt add}^o & {\tt x}_1^{\tt I} & {\tt y}^{\tt I} & {\tt z}_1^? & \wedge \ {\tt z}^0 & \equiv & {\tt S} & {\tt z}_1^? \end{array}$$

$$egin{array}{ll} \mathbf{x}^{\mathtt{I}} \equiv & \mathtt{S} \ \mathbf{x}_{1}^{\mathtt{0}} \ \wedge \ & \mathtt{add}^{o} \ \mathbf{x}_{1}^{\mathtt{0}} \ \mathbf{y}^{\mathtt{I}} \ \mathbf{z}_{1}^{\mathtt{0}} \ \wedge \ & \mathbf{z}^{\mathtt{0}} \equiv & \mathtt{S} \ \mathbf{z}_{1}^{\mathtt{I}} \end{array}$$

Order in Conjunctions: Slow Version

```
let rec mult° x y z = conde [
  (fresh (x<sub>1</sub> r<sub>1</sub>)
   (x \equiv S x<sub>1</sub>) \land
   (add° y r<sub>1</sub> z) \land
   (mult° x<sub>1</sub> y r<sub>1</sub>));
...]
```

```
\mathtt{multIIO_1} :: \mathtt{Nat} \to \mathtt{Nat} \to \mathtt{Stream} \ \mathtt{Nat}
multIIO_1 (S x_1) y = do
   (r_1, r) \leftarrow addIOO y
   multIII x<sub>1</sub> y r<sub>1</sub>
   return r
\texttt{multIII} :: \texttt{Nat} \rightarrow \texttt{Nat} \rightarrow \texttt{Nat} \rightarrow \texttt{Stream} ()
multIII (S x_1) y z = do
   z_1 \leftarrow multIIO_1 x_1 y
   addIII v z<sub>1</sub> z
multIII _ _ _ = Empty
```

Premature grounding of z_1 leads to the generate-and-test behavior

Order in Conjunctions: Faster Version

```
let rec mult° x y z = conde [
  (fresh (x<sub>1</sub> r<sub>1</sub>)
   (x \equiv S x<sub>1</sub>) \land
   (add° y r<sub>1</sub> z) \land
   (mult° x<sub>1</sub> y r<sub>1</sub>));
...]
```

Functional Conversion: Intermediate Language

Functional Conversion into Intermediate Language

```
Disjunction \rightarrow Sum [\mathcal{F}_V]
Conjunction \rightarrow Bind [([V], \mathcal{F}_V)]
Relation call \rightarrow R_i([V],[G])
  Unification \rightarrow Return [\mathcal{T}_V]
                      \mid \mathsf{Match}_V(\mathcal{T}_V, \mathcal{F}_V) 
\mid \mathsf{Guard}(V, V)
                                 Gen a
```

Functional Conversion: Generators

In the untyped miniKanren it is only possible to generate all terms

Instead pass generators to functions as additional arguments
It is up to the user what generator to pass

Functional Conversion: Generators

We pass a generator for every variable in <u>rhs</u> of a unification-generator

Generators used in calls should be passed to the parent function

In a typed version, it should be possible to automatically derive generators from types

Functional Conversion into Haskell

TemplateHaskell to generate code

Stream monad

do-notation

Functional Conversion into OCaml

Hand-crafted (not so) pretty-printer

Stream monad

let*

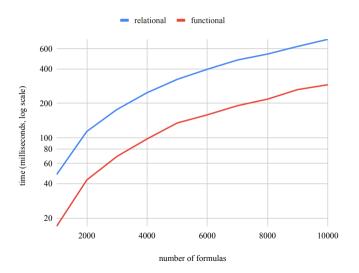
Taking extra care to ensure laziness

Evaluation

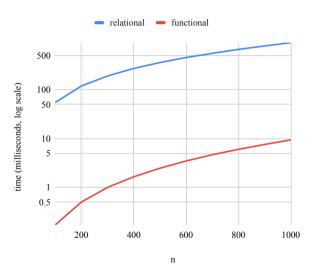
We converted relational interpreters and measured execution time

- Logic formulas generation
 - ▶ Inverse computation of an evaluator of logic formulas
 - Generating formulas which evaluate to true
- Multiplication relation
 - Forward direction: multiplication
 - Backward direction: division
 - Generation

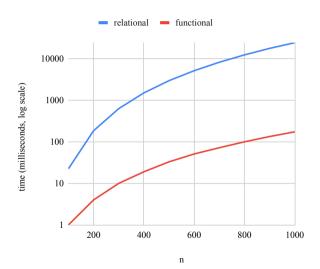
Generation of Logic Formulas: evalo [true; false; true] q true



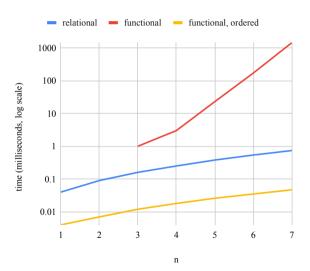
Multiplication: mulo n 10 q



Division: mulo (n/10) q n



Multiplication Generation: take n (mulo 10 q r)

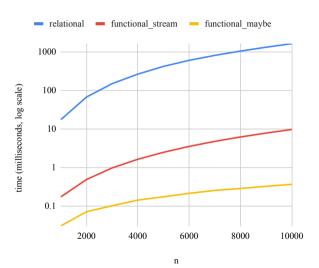


Maybe for Semi-Determinism

Maybe for Semi-Determinism

```
{\tt muloOII} :: {\tt Nat} \to {\tt Nat} \to {\tt Maybe} {\tt Nat}
muloOII : Nat → Nat → Stream Nat
muloOII x1 x2 =
    zero 'mplus' positive
  where
    zero = do
       guard (x2 == 0)
       return O
    positive = do
       x4 \leftarrow addoIOI x1 x2
       S < \$ > muloOII x1 x4
```

Maybe for Semi-Determinism: mulo q 10 1000



Need for Determinism Check

Simply replacing the type of monad from Stream to Maybe improves performance 10 times for relations on natural numbers

Pure (no monad) version is even faster

Use determinism check to figure out when replacing Stream is feasible

Need for Partial Deduction

Running a relational interpreter backwards fixes some arguments

Augmenting functional conversion with partial deduction must be beneficial

Conclusion

Conclusion

- We presented a functional conversion scheme
- The conversion speeds up implementations considerably
- We implemented the conversion scheme in Haskell
- We found some way to order conjuncts

We are currently working on

- The integration with partial deduction
- The integration into the framework of using relational interpreters for solving

Relational Sort

```
let rec sort° x y = conde [
(x \equiv [] \land y \equiv []);
(fresh (s xs xs_1))
y \equiv s :: xs_1 \land
smallesto x s xs \land
sorto xs xs_1)]
```

```
Only good for sorting:
run a (sort o xs a)
```

```
let rec sort° x y = conde [
(x \equiv [] \land y \equiv []);
(fresh (s xs xs_1))
y \equiv s :: xs_1 \land
sorto xs xs_1 \land
smallesto x s xs)]
```

```
Only good permutation generation:
run a (sort° a xs)
```

Relational Sort: Sorting

	Relation		Function
	sorto	smallesto	
	smallesto	sorto	
[3;2;1;0]	0.077s	0.004s	0.000s
[4;3;2;1;0]	timeout	0.005s	0.000s
[31;;0]	timeout	1.058s	0.006s
[262;;0]	timeout	timeout	1.045s

Relational Sort: Generating Permutations

	Relation		Function
	smallesto	sorto	
	sorto	smallesto	
[0;1;2]	0.013s	0.004s	0.004s
[0;1;2;3]	timeout	0.005s	0.005s
[0;;6]	timeout	0.999s	0.021s
[0;;8]	timeout	timeout	1.543s