Introduction to Machine Learning Introduction to Support Vector Machines

Andres Mendez-Vazquez

January 26, 2023

Outline

- History
 The Beginning
- Separable Classes
 - Separable Classes
 - Hyperplanes

Support Vectors

- Support Vectors
 - Quadratic Optimization
- Rewriting The Optimization Problem
- Karush-Kuhn-Tucker Conditions
- Properties of the Dual

4 Kernels

- Introduction Kernel Idea
- Higher Dimensional Space
- The Mercer Theorem for Kernels
- Basic Idea
- From Inner products to Kernels
- Examples
- Now, How to select a Kernel?

Soft Margins

- Introduction
 - The Soft Margin Solution





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- Cortes is a recipient of the Paris Kanellakis Theory and Practice Award (ACM) for her work on theoretical foundations of support vector machines.

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He died in September 22nd, 2014

At Losiny Ostrov National Park on 22 September 2014.

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Separable Classes

Given

$$\boldsymbol{x}_i, i = 1, \cdots, N$$

A set of samples belonging to two classes ω_1 , ω_2 .

Separable Classes

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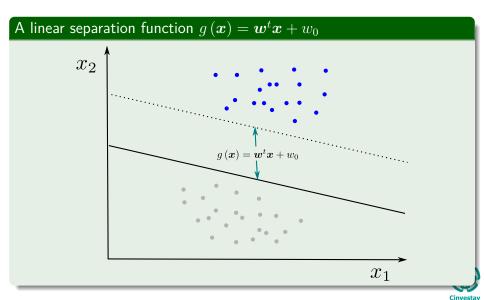
A set of samples belonging to two classes ω_1 , ω_2 .

Objective

We want to obtain a decision function as simple as

$$g(\mathbf{x}) = \mathbf{w}^T \mathbf{x} + w_0$$

Such that we can do the following



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We want the following decision surfaces

• $\boldsymbol{w}^T \boldsymbol{x}_i + w_0 \geq 0$ for $d_i = +1$ if $\boldsymbol{x}_i \in C_1$

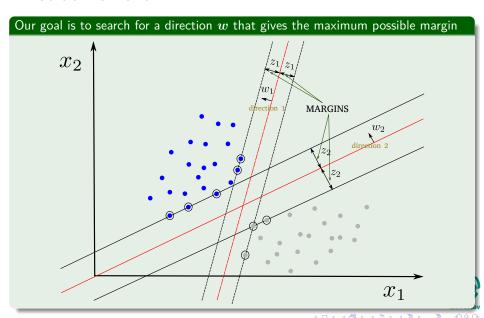
We have the following samples

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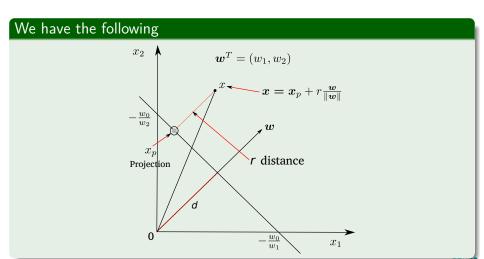
We want the following decision surfaces

- $w^T x_i + w_0 > 0$ for $d_i = +1$ if $x_i \in C_1$
- $\boldsymbol{w}^T \boldsymbol{x}_i + w_0 \leq 0$ for $d_i = -1$ if $\boldsymbol{x}_i \in C_2$

What do we want?



Remember



Given the following

We have for this hyperplane where the elements are in \mathbb{R}^2

$$\boldsymbol{w}^2 \boldsymbol{x} + w_0$$

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Something notable, we know that when the hyperplane intersect x_1

$$\mathbf{w}^{2}\mathbf{x} + w_{0} = (w_{1}, w_{2})\begin{pmatrix} x_{1} \\ 0 \end{pmatrix} + w_{0} = 0$$

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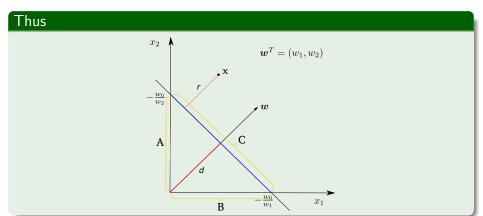
$$\mathbf{w}^2 \mathbf{x} + w_0 = (w_1, w_2) \begin{pmatrix} x_1 \\ 0 \end{pmatrix} + w_0 = 0$$

Then

$$x_1 = -\frac{w_0}{w_1} \to \operatorname{Similar} \, x_2 = -\frac{w_0}{w_2}$$

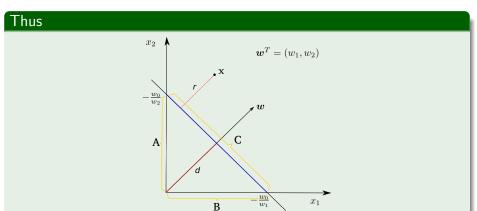


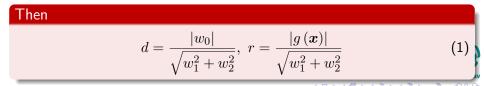
A Little of Geometry





A Little of Geometry





First
$$d = \frac{|w_0|}{\sqrt{w_1^2 + w_2^2}}$$

We can use the following rule in a triangle with a 90^{o} angle

$$Area = \frac{1}{2}Cd\tag{2}$$



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$$Area = \frac{1}{2}AB$$

Thus

$$d = \frac{AB}{C}$$

Remark: Can you get the rest of values?

What about $r = \frac{|g(\boldsymbol{x})|}{\sqrt{w_1^2 + w_2^2}}$?

First, remember

$$g\left(\boldsymbol{x}_{p}\right)=0$$
 and $\boldsymbol{x}=\boldsymbol{x}_{p}+r\frac{\boldsymbol{w}}{\left\Vert \boldsymbol{w}\right\Vert }$ (4)

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Thus, we have

$$g(\mathbf{x}) = \mathbf{w}^{T} \left[\mathbf{x}_{p} + r \frac{\mathbf{w}}{\|\mathbf{w}\|} \right] + w_{0}$$

$$= \mathbf{w}^{T} \mathbf{x}_{p} + w_{0} + r \frac{\mathbf{w}^{T} \mathbf{w}}{\|\mathbf{w}\|}$$

$$= \mathbf{w}^{T} \mathbf{x}_{p} + w_{0} + r \frac{\|\mathbf{w}\|^{2}}{\|\mathbf{w}\|}$$

$$= g(\mathbf{x}_{p}) + r \|\mathbf{w}\|$$

What about $r = \frac{|g(x)|}{\sqrt{w_1^2 + w_2^2}}$?

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$$g\left(\boldsymbol{x}_{p}\right) = 0 \text{ and } \boldsymbol{x} = \boldsymbol{x}_{p} + r \frac{\boldsymbol{w}}{\|\boldsymbol{w}\|}$$
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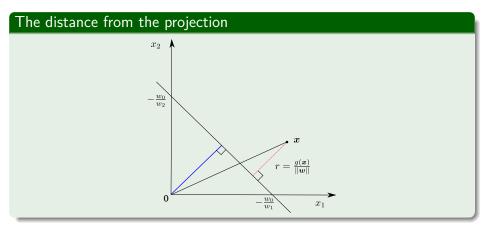
$$= \mathbf{w}^{T} \mathbf{x}_{p} + w_{0} + r \frac{\|\mathbf{w}\|^{2}}{\|\mathbf{w}\|}$$

$$= g(\mathbf{x}_{p}) + r \|\mathbf{w}\|$$

Then

$$r = \frac{g(\mathbf{x})}{||\mathbf{w}||}$$

This has the following interpretation





Now

We know that the straight line that we are looking for looks like

$$\boldsymbol{w}^T x + w_0 = 0 \tag{5}$$

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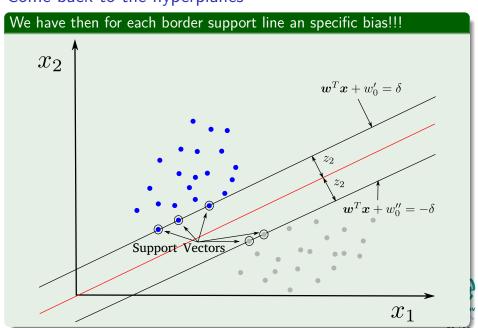
$$\boldsymbol{w}^T x + w_0 = \delta \tag{6}$$

Clearly

This will be above or below the initial line $\mathbf{w}^T x + w_0 = 0$.



Come back to the hyperplanes



The new margin functions

 $\bullet \ \mathbf{w}'^T \mathbf{x} + w_{10} = 1$



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Now, we come back to the middle separator hyperplane, but with the normalized term

• $\mathbf{w}^T \mathbf{x}_i + w_0 \ge \mathbf{w}'^T \mathbf{x} + w_{10}$ for $d_i = +1$

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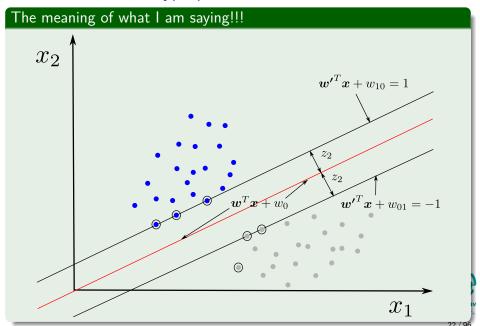
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- $w^T \mathbf{x}_i + w_0 \le w'^T \mathbf{x} + w_{01}$ for $d_i = -1$
 - Mhere w_0 is the bias of that central hyperplane!! And the w is the normalized direction of w'

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A little about Support Vectors

They are the vectors (Here, we assume that w)

 \boldsymbol{x}_i such that $\boldsymbol{w}^T\boldsymbol{x}_i+w_0=1$ or $\boldsymbol{w}^T\boldsymbol{x}_i+w_0=-1$

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Properties

- The vectors nearest to the decision surface and the most difficult to classify.
- Because of that, we have the name "Support Vector Machines".

Now, we can resume the decision rule for the hyperplane

For the support vectors

$$g(\mathbf{x}_i) = \mathbf{w}^T \mathbf{x}_i + w_0 = -(+)1 \text{ for } d_i = -(+)1$$
 (7)



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For the support vectors

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Implies

The distance to the support vectors is:

$$r = \frac{g\left(\mathbf{x}_{i}\right)}{||\mathbf{w}||} = \begin{cases} \frac{1}{||\mathbf{w}||} & \text{if } d_{i} = +1\\ -\frac{1}{||\mathbf{w}||} & \text{if } d_{i} = -1 \end{cases}$$

Therefore ...

We want the optimum value of the margin of separation as

$$\rho = \frac{1}{||\boldsymbol{w}||} + \frac{1}{||\boldsymbol{w}||} = \frac{2}{||\boldsymbol{w}||}$$
(8)

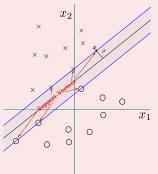


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Thus

If we want to maximize

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We instead to minimize

$$||\boldsymbol{w}|| = \sqrt{\boldsymbol{w}^T \boldsymbol{w}}$$

Or to minimize, after all we only need the direction of the vector $oldsymbol{w}$

$$\frac{1}{2} \boldsymbol{w}^T \boldsymbol{w}$$



Under the restrictions

Then, we have the samples with labels

$$T = \{(\boldsymbol{x}_i, d_i)\}_{i=1}^N$$

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Then we can put the decision rule as

$$d_i\left(\boldsymbol{w}^T\boldsymbol{x}_i + w_0\right) \ge 1 \ i = 1, \cdots, N$$

Then, we have the optimization problem

The optimization problem

$$min_{\boldsymbol{w}}\Phi\left(\boldsymbol{w}\right) = \frac{1}{2}\boldsymbol{w}^T\boldsymbol{w}$$

s.t.
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- ullet The constrains are linear with respect to w.

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Then, Rewriting The Optimization Problem

The optimization with equality constraints

$$min_{m{w}}\Phi\left(m{w}\right) = \frac{1}{2}m{w}^Tm{w}$$

s.t. $d_i(\mathbf{w}^T \mathbf{x}_i + w_0) \ge 1$ $i = 1, \dots, N$



Using the Lagrange Multipliers (We will call them α_i)

We obtain the following cost function that we want to minimize

$$J(\boldsymbol{w}, w_0, \boldsymbol{\alpha}) = \frac{1}{2} \boldsymbol{w}^T \boldsymbol{w} - \sum_{i=1}^{N} \alpha_i [d_i(\boldsymbol{w}^T \mathbf{x}_i + w_0) - 1]$$

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Observation

- Minimize with respect to \mathbf{w} and w_0 .
- \bullet Maximize with respect to α because it dominates

$$-\sum_{i=1}^{N} \alpha_{i} [d_{i}(\boldsymbol{w}^{T}\boldsymbol{x}_{i} + w_{0}) - 1].$$

(9)



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First An Inequality Constrained Problem ${\cal P}$

First An Inequality Constrained Problem P

$$\begin{array}{ll}
\min & f(\mathbf{x}) \\
s.t & g_1(\mathbf{x}) = 0 \\
& \vdots \\
g_N(\mathbf{x}) = 0
\end{array}$$

A really minimal version!!! Hey, it is a patch work!!!

A point x is a local minimum of an equality constrained problem P only if a set of non-negative α_j 's may be found such that:

$$\nabla L\left(\boldsymbol{x},\boldsymbol{\alpha}\right) = \nabla f\left(\boldsymbol{x}\right) - \sum_{i=1}^{N} \alpha_{i} \nabla g_{i}\left(\boldsymbol{x}\right) = 0$$

Important

Think about this each constraint correspond to a sample in both classes, thus

• The corresponding α_i 's are going to be zero after optimization, if a constraint is not active i.e. $d_i \left(\boldsymbol{w}^T \boldsymbol{x}_i + w_0 \right) - 1 \neq 0$ (Remember Maximization).

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Again the Support Vectors

This actually defines the idea of support vectors!!!

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Again the Support Vectors

This actually defines the idea of support vectors!!!

Thus

Only the α_i 's with active constraints (Support Vectors) will be different from zero when $d_i \left(\boldsymbol{w}^T \boldsymbol{x}_i + w_0 \right) - 1 = 0$.

The necessary conditions for optimality

Condition 1

$$\frac{\partial J(\boldsymbol{w}, w_0, \boldsymbol{\alpha})}{\partial \boldsymbol{w}} = 0$$



The necessary conditions for optimality

Condition 1

$$\frac{\partial J(\boldsymbol{w}, w_0, \boldsymbol{\alpha})}{\partial \boldsymbol{w}} = 0$$

Condition 2

$$\frac{\partial J\left(\boldsymbol{w},w_{0},\boldsymbol{\alpha}\right)}{\partial w_{0}}=0$$



Using the conditions

We have the first condition

$$\frac{\partial J(\boldsymbol{w}, w_0, \alpha)}{\partial \boldsymbol{w}} = \frac{\partial \frac{1}{2} \boldsymbol{w}^T \boldsymbol{w}}{\partial \boldsymbol{w}} - \frac{\partial \sum_{i=1}^N \alpha_i [d_i(\boldsymbol{w}^T \boldsymbol{x}_i + w_0) - 1]}{\partial \boldsymbol{w}} = 0$$
$$\frac{\partial J(\boldsymbol{w}, w_0, \alpha)}{\partial \boldsymbol{w}} = \frac{1}{2} (\boldsymbol{w} + \boldsymbol{w}) - \sum_{i=1}^N \alpha_i d_i \boldsymbol{x}_i$$

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$$\frac{\partial J(\boldsymbol{w}, w_0, \alpha)}{\partial \boldsymbol{w}} = \frac{1}{2} (\boldsymbol{w} + \boldsymbol{w}) - \sum_{i=1}^N \alpha_i d_i \boldsymbol{x}_i$$

Thus

$$\boldsymbol{w} = \sum_{i=1}^{N} \alpha_i d_i \mathbf{x}_i$$

(10)



In a similar way ...

We have by the second optimality condition

$$\sum_{i=1}^{N} \alpha_i d_i = 0$$

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$$\sum_{i=1}^{N} \alpha_i d_i = 0$$

Note

$$\alpha_i \left[d_i \left(\boldsymbol{w}^T \boldsymbol{x}_i + w_0 \right) - 1 \right] = 0$$

Because the constraint vanishes in the optimal solution i.e. $\alpha_i=0$ or $d_i\left({\bm w}^T{\bm x}_i+w_0\right)-1=0.$

Thus

We need something extra

Our classic trick of transforming a problem into another problem

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In this case

We use the Primal-Dual Problem for Lagrangian





Thus

We need something extra

Our classic trick of transforming a problem into another problem

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Where

We move from a minimization to a maximization!!!



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Duality Theorem

First Property

If the Primal has an optimal solution (w* and $\alpha*$), the dual too.

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If the Primal has an optimal solution (w* and $\alpha*$), the dual too.

Thus

In order to w* and $\alpha*$ to be optimal solutions for the primal and dual problem respectively, It is necessary and sufficient that w*:

• It is a feasible solution for the primal problem and

$$\Phi(\boldsymbol{w}*) = J(\boldsymbol{w}*, w_0*, \boldsymbol{\alpha}*)$$
$$= \min_{\boldsymbol{w}} J(\boldsymbol{w}*, w_0*, \boldsymbol{\alpha}*)$$

Reformulate our Equations

We have then

$$J(\boldsymbol{w}, w_0, \boldsymbol{\alpha}) = \frac{1}{2} \boldsymbol{w}^T \boldsymbol{w} - \sum_{i=1}^{N} \alpha_i d_i \boldsymbol{w}^T \mathbf{x}_i - w_0 \sum_{i=1}^{N} \alpha_i d_i + \sum_{i=1}^{N} \alpha_i$$

Reformulate our Equations

We have then

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Now for our 2nd optimality condition

$$J(\boldsymbol{w}, w_0, \boldsymbol{\alpha}) = \frac{1}{2} \boldsymbol{w}^T \boldsymbol{w} - \sum_{i=1}^{N} \alpha_i d_i \boldsymbol{w}^T \boldsymbol{x}_i + \sum_{i=1}^{N} \alpha_i$$

We have finally for the 1st Optimality Condition:

First

$$\boldsymbol{w}^T \boldsymbol{w} = \sum_{i=1}^N \alpha_i d_i \boldsymbol{w}^T \boldsymbol{x}_i = \sum_{i=1}^N \sum_{j=1}^N \alpha_i \alpha_j d_i d_j \boldsymbol{x}_j^T \boldsymbol{x}_i$$



We have finally for the 1st Optimality Condition:

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Second, setting $J(\boldsymbol{w}, w_0, \boldsymbol{\alpha}) = Q(\boldsymbol{\alpha})$

$$Q\left(\boldsymbol{\alpha}\right) = \sum_{i=1}^{N} \alpha_{i} - \frac{1}{2} \sum_{i=1}^{N} \sum_{j=1}^{N} \alpha_{i} \alpha_{j} d_{i} d_{j} \boldsymbol{x}_{j}^{T} \boldsymbol{x}_{i}$$



From here, we have the problem

This is the problem that we really solve

Given the training sample $\{(\mathbf{x}_i,d_i)\}_{i=1}^N$, find the Lagrange multipliers $\{\alpha_i\}_{i=1}^N$ that maximize the objective function

$$Q(\alpha) = \sum_{i=1}^{N} \alpha_i - \frac{1}{2} \sum_{i=1}^{N} \sum_{j=1}^{N} \alpha_i \alpha_j d_i d_j \boldsymbol{x}_j^T \boldsymbol{x}_i$$

subject to the constraints

$$\sum_{i=1}^{N} \alpha_i d_i = 0 \tag{11}$$

$$\alpha_i \ge 0 \text{ for } i = 1, \cdots, N$$
 (12)



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$$(12)$$

Note

In the Primal, we were trying to minimize the cost function, for this it is necessary to maximize α . That is the reason why we are maximizing $Q(\alpha)$.

Solving for lpha

We can compute $oldsymbol{w}^*$ once we get the optimal $lpha_i^*$ by using (Eq. 10)

$$oldsymbol{w}^* = \sum_{i=1}^N lpha_i^* d_i oldsymbol{x}_i$$

Solving for lpha

We can compute $m{w}^*$ once we get the optimal $lpha_i^*$ by using (Eq. 10)

$$\boldsymbol{w}^* = \sum_{i=1}^N \alpha_i^* d_i \boldsymbol{x}_i$$

In addition, we can compute the optimal bias w_0^* using the optimal weight, ${\boldsymbol w}^*$

For this, we use the positive margin equation:

$$g\left(\boldsymbol{x}^{(s)}\right) = \boldsymbol{w}^T \boldsymbol{x}^{(s)} + w_0 = 1$$

corresponding to a positive support vector.



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corresponding to a positive support vector.

Then

$$w_0 = 1 - (\mathbf{w}^*)^T \mathbf{x}^{(s)} \text{ for } d^{(s)} = 1$$

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What do we need?

Until now, we have only a maximal margin algorithm

• All this work fine when the classes are separable

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What do we need?

Until now, we have only a maximal margin algorithm

- All this work fine when the classes are separable
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- What we can do?

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Map to a higher Dimensional Space

Assume that exist a mapping

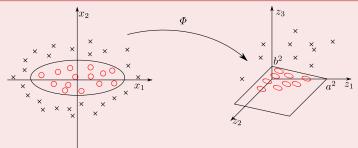
$$oldsymbol{x} \in \mathbb{R}^l
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Map to a higher Dimensional Space

Assume that exist a mapping

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Then, it is possible to define the following mapping



$$\varPhi: (x_1,x_2) \rightarrow \left(x_1^2,\sqrt{2}x_1x_2,x_2^2\right)$$

$$\left(\frac{x_1}{a}\right)^2 + \left(\frac{x_2}{b}\right)^2 = 1 \to \frac{z_1}{a^2} + \frac{z_3}{b^2} = 1$$

Define a map to a higher Dimension

Nonlinear transformations

Given a series of nonlinear transformations

$$\{\phi_i\left(\boldsymbol{x}\right)\}_{i=1}^m$$

from input space to the feature space.

Define a map to a higher Dimension

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We can define the decision surface as

$$\sum_{i=0}^{m} w_{i} \phi_{i} \left(\boldsymbol{x} \right) + w_{0} = 0$$



This allows us to define

The following vector

$$\phi\left(\boldsymbol{x}\right) = \left(\phi_{0}\left(\boldsymbol{x}\right), \phi_{1}\left(\boldsymbol{x}\right), \cdots, \phi_{m}\left(\boldsymbol{x}\right)\right)^{T}$$

that represents the mapping.

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From this mapping

We can define the following kernel function

$$K: \mathbf{X} \times \mathbf{X} \to \mathbb{R}$$

$$K(\boldsymbol{x}_i, \boldsymbol{x}_j) = \phi(\boldsymbol{x}_i)^T \phi(\boldsymbol{x}_j)$$



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Basic Idea

Something Notable

• The SVM uses the scalar product $\langle x_i, x_j \rangle$ as a measure of similarity between x_i and x_j , and of distance to the hyperplane.

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- The SVM uses the scalar product $\langle x_i, x_j \rangle$ as a measure of similarity between x_i and x_j , and of distance to the hyperplane.
- Since the scalar product is linear, the SVM is a linear method.

But

Using a nonlinear function instead, we can make the classifier nonlinear.

We do this by defining the following map

Nonlinear transformations

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This allows us to define

The following vector

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Finally

We define the decision surface as

$$\boldsymbol{w}^{T}\phi\left(\boldsymbol{x}\right)=0\tag{14}$$



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$$\boldsymbol{w}^{T}\phi\left(\boldsymbol{x}\right)=0\tag{14}$$

We now seek "linear" separability of features, we may write

$$\boldsymbol{w} = \sum_{i=1}^{N} \alpha_i d_i \phi\left(\boldsymbol{x}_i\right) \tag{15}$$

Finally

We define the decision surface as

$$\boldsymbol{w}^{T}\phi\left(\boldsymbol{x}\right)=0\tag{14}$$

We now seek "linear" separability of features, we may write

$$\boldsymbol{w} = \sum_{i=1}^{N} \alpha_i d_i \phi\left(\boldsymbol{x}_i\right) \tag{15}$$

Thus, we finish with the following decision surface

$$\sum_{i=1}^{N} \alpha_i d_i \phi^T(\mathbf{x}_i) \phi(\mathbf{x}) = 0$$
(16)



Thus

The term $\phi^{T}\left(\boldsymbol{x}_{i}\right)\phi\left(\boldsymbol{x}\right)$

It represents the inner product of two vectors induced in the feature space induced by the input patterns.

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The term $\phi^T(\boldsymbol{x}_i) \phi(\boldsymbol{x})$

It represents the inner product of two vectors induced in the feature space induced by the input patterns.

We can introduce the inner-product kernel

$$K(\boldsymbol{x}_{i}, \boldsymbol{x}) = \phi^{T}(\boldsymbol{x}_{i}) \phi(\boldsymbol{x}) = \sum_{j=0}^{m} \phi_{j}(\boldsymbol{x}_{i}) \phi_{j}(\boldsymbol{x})$$
(17)

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$$K(\boldsymbol{x}_{i}, \boldsymbol{x}) = \phi^{T}(\boldsymbol{x}_{i}) \phi(\boldsymbol{x}) = \sum_{j=0}^{m} \phi_{j}(\boldsymbol{x}_{i}) \phi_{j}(\boldsymbol{x})$$
(17)

Property: Symmetry

$$K(\boldsymbol{x}_i, \boldsymbol{x}) = K(\boldsymbol{x}, \boldsymbol{x}_i)$$
(18)





This allows to redefine the optimal hyperplane

We get

$$\sum_{i=1}^{N} \alpha_i d_i K(\boldsymbol{x}_i, \boldsymbol{x}) = 0$$
(19)

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Something Notable

Using kernels, we can avoid to go from:

Input Space \Longrightarrow Mapping Space \Longrightarrow Inner Product

(20)

This allows to redefine the optimal hyperplane

We get

$$\sum_{i=1}^{N} \alpha_i d_i K(\boldsymbol{x}_i, \boldsymbol{x}) = 0$$
(19)

Something Notable

Using kernels, we can avoid to go from:

By directly going from

Input Space \Longrightarrow Inner Product

Input Space \Longrightarrow Mapping Space \Longrightarrow Inner Product

(21)

(20)

Important

Something Notable

The expansion of (Eq. 17) for the inner-product kernel $K(x_i, x)$ is an important special case of that arises in functional analysis.

Mercer's Theorem

Mercer's Theorem

Let K(x, x') be a continuous symmetric kernel that is defined in the closed interval $a \le x \le b$ and likewise for x'. The kernel K(x, x') can be expanded in the series

$$K(\boldsymbol{x}, \boldsymbol{x'}) = \sum_{i=1}^{\infty} \lambda_i \phi_i(\boldsymbol{x}) \phi_i(\boldsymbol{x'})$$
 (22)

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$$K(\boldsymbol{x}, \boldsymbol{x'}) = \sum_{i=1}^{\infty} \lambda_i \phi_i(\boldsymbol{x}) \phi_i(\boldsymbol{x'})$$
 (22)

With

Positive coefficients, $\lambda_i > 0$ for all i.



Mercer's Theorem

For this expression to be valid and or it to converge absolutely and uniformly

It is necessary and sufficient that the condition

$$\int_{a}^{b} \int_{a}^{b} K(\boldsymbol{x}, \boldsymbol{x'}) \psi(\boldsymbol{x}) \psi(\boldsymbol{x'}) d\boldsymbol{x} d\boldsymbol{x'} \ge 0$$
(23)

holds for all ψ such that $\int_a^b \psi^2\left(x\right) dx < \infty$ (Example of a quadratic norm for functions).

Remarks

First

The functions $\phi_i(x)$ are called eigenfunctions of the expansion and the numbers λ_i are called eigenvalues.

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The functions $\phi_i(x)$ are called eigenfunctions of the expansion and the numbers λ_i are called eigenvalues.

Second

The fact that all of the eigenvalues are positive means that the kernel $K\left(\boldsymbol{x},\boldsymbol{x}'\right)$ is positive definite.

Not only that

We have that

For $\lambda_i \neq 1$, the ith image of $\sqrt{\lambda_i}\phi_i\left(\boldsymbol{x}\right)$ induced in the feature space by the input vector \boldsymbol{x} is an eigenfunction of the expansion.

Not only that

We have that

For $\lambda_{i}\neq1$, the ith image of $\sqrt{\lambda_{i}}\phi_{i}\left(\boldsymbol{x}\right)$ induced in the feature space by the input vector \boldsymbol{x} is an eigenfunction of the expansion.

In theory

The dimensionality of the feature space (i.e., the number of eigenvalues/eigenfunctions) can be infinitely large.

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Example

Assume

$$m{x} \in \mathbb{R}
ightarrow m{y} = \left[egin{array}{c} x_1^2 \ \sqrt{2}x_1x_2 \ x_2^2 \end{array}
ight]$$



Example

Assume

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ightarrow oldsymbol{y} = \left[egin{array}{c} x_1^2 \ \sqrt{2}x_1x_2 \ x_2^2 \end{array}
ight]$$

We can show that

$$oldsymbol{y}_i^Toldsymbol{y}_j = \left(oldsymbol{x}_i^Toldsymbol{x}_j
ight){}^2$$



Example of Kernels

Polynomials

$$k\left(\boldsymbol{x},\boldsymbol{z}\right) = (\boldsymbol{x}^T\boldsymbol{z} + 1)^q \, q > 0$$

Example of Kernels

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Radial Basis Functions

$$k\left(oldsymbol{x}, oldsymbol{z}
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Example of Kernels

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Radial Basis Functions

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ight) = \exp\left(-rac{||oldsymbol{x}-oldsymbol{z}||^2}{\sigma^2}
ight)$$

Hyperbolic Tangents

$$k\left(\boldsymbol{x}, \boldsymbol{z}\right) = \tanh\left(\beta \boldsymbol{x}^T \boldsymbol{z} + \gamma\right)$$





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Now, How to select a Kernel?

We have a problem

Selecting a specific kernel and parameters is usually done in a try-and-see manner.

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Thus

In general, the Radial Basis Functions kernel is a reasonable first choice.

Now, How to select a Kernel?

We have a problem

Selecting a specific kernel and parameters is usually done in a try-and-see manner.

Thus

In general, the Radial Basis Functions kernel is a reasonable first choice.

Then

if this fails, we can try the other possible kernels.

Thus, we have something like this

Step 1

Normalize the data.



Thus, we have something like this

Step 1

Normalize the data.

Step 2

Use cross-validation to adjust the parameters of the selected kernel.

Thus, we have something like this

Step 1

Normalize the data.

Step 2

Use cross-validation to adjust the parameters of the selected kernel.

Step 3

Train against the entire dataset.

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Optimal Hyperplane for non-separable patterns

Important

We have been considering only problems where the classes are linearly separable.

Optimal Hyperplane for non-separable patterns

Important

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Now

What happen when the patterns are not separable?

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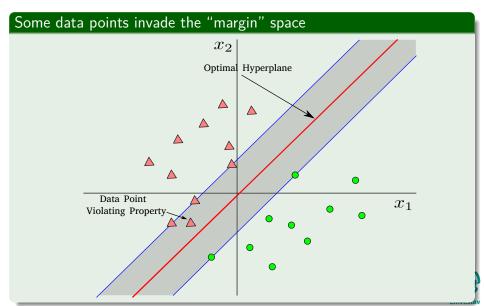
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What happen when the patterns are not separable?

Thus, we can still build a separating hyperplane

But errors will happen in the classification... We need to minimize them...

What if the following happens



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Fixing the Problem - Corinna's Style

The margin of separation between classes is said to be soft if a data point (x_i, d_i) violates the following condition

$$d_i\left(\mathbf{w}^T\mathbf{x}_i + b\right) \ge +1 \ i = 1, 2, ..., N$$
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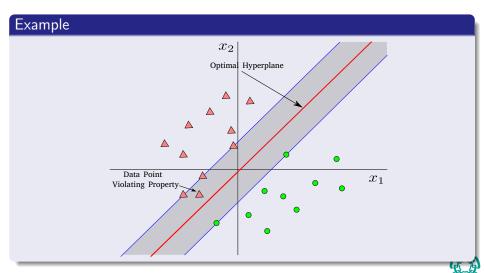
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This violation can arise in one of two ways

The data point (x_i, d_i) falls inside the region of separation but on the right side of the decision surface - still correct classification.

We have then



Or...

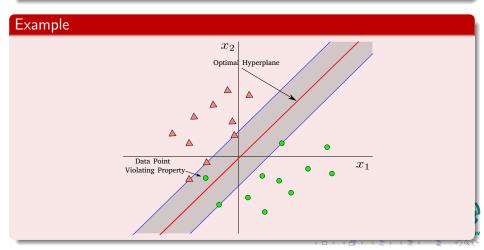
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ullet We introduce a set of nonnegative scalar values $\left\{ \xi_{i}
ight\}_{i=1}^{N}.$

Introduce this into the decision rule

$$d_i\left(\mathbf{w}^T \mathbf{x}_i + b\right) \ge 1 - \xi_i \ i = 1, 2, ..., N$$
 (25)

The ξ_i are called slack variables

What?

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In 1995, Corinna Cortes and Vladimir N. Vapnik suggested a modified maximum margin idea that allows for mislabeled examples.

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Instead of expecting to have constant margin for all the samples, the margin can change depending of the sample.

What do we have?

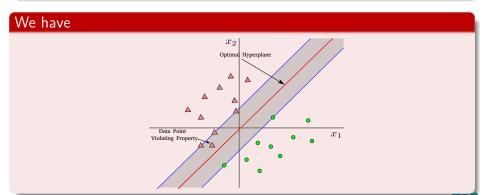
 ξ_i measures the deviation of a data point from the ideal condition of pattern separability.

What if?

• You have $0 \le \xi_i \le 1$

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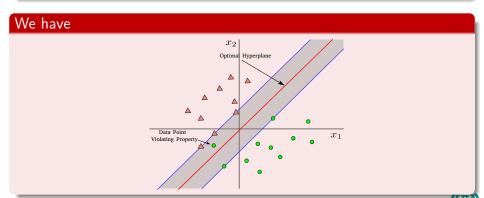


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Support Vectors

We want

• Support vectors that satisfy equation (Eq. 25) even when $\xi_i > 0$

$$d_i\left(\boldsymbol{w}^T\boldsymbol{x}_i+b\right) \ge 1-\xi_i \ i=1,2,...,N$$

We want the following

We want to find an hyperplane

Such that average error is misclassified over all the samples

$$\frac{1}{N}\sum_{i=1}^{N}\mathsf{e}^2\tag{26}$$

First Attempt Into Minimization

We can try the following

Given

$$I(x) = \begin{cases} 0 & \text{if } x \le 0\\ 1 & \text{if } x > 0 \end{cases}$$
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Minimize the following

$$\Phi\left(\boldsymbol{\xi}\right) = \sum_{i=1}^{N} I\left(\xi_i - 1\right)$$

(28)

with respect to the weight vector $oldsymbol{w}$ subject to

- **1** $d_i\left(\boldsymbol{w}^T\boldsymbol{x}_i + b\right) \ge 1 \xi_i \ i = 1, 2, ..., N$
 - $\|\boldsymbol{w}\|^2 \le C$ for a given C.

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Using this first attempt

Minimization of $\Phi(\xi)$ with respect to ${\bf w}$ is a non-convex optimization problem that is NP-complete.

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Now, we simplify the computations by integrating the vector $oldsymbol{w}$

$$\Phi\left(\boldsymbol{w},\boldsymbol{\xi}\right) = \frac{1}{2}\boldsymbol{w}^{T}\boldsymbol{w} + C\sum_{i=1}^{N} \xi_{i}$$
(30)

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• Which is a measure of the capacity (complexity, expressive power, richness, or flexibility) of a statistical classification algorithm.

Second

The second term $\sum_{i=1}^{N} \xi_i$ is an upper bound on the number of test errors.

Some problems for the Parameter C

Little Problem

The parameter C has to be selected by the user.

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This can be done in two ways

- ullet The parameter C is determined experimentally via the standard use of a training! (validation) test set.
- ② It is determined analytically by estimating the Vapnik–Chervonenkis dimension.

Primal Problem

Problem, given samples $\{(\boldsymbol{x}_i, d_i)\}_{i=1}^N$

$$\min_{\boldsymbol{w},\boldsymbol{\xi}} \Phi\left(\boldsymbol{w},\boldsymbol{\xi}\right) = \min_{\boldsymbol{w},\boldsymbol{\xi}} \left\{ \frac{1}{2} \boldsymbol{w}^T \boldsymbol{w} + C \sum_{i=1}^N \xi_i \right\}$$
s.t. $d_i(\boldsymbol{w}^T \boldsymbol{x}_i + w_0) \ge 1 - \xi_i$ for $i = 1, \dots, N$

$$\xi_i \ge 0 \text{ for all } i$$

With $\,C\,$ a user-specified positive parameter.

Outline

- History
 The Beginning
- Separable Classes
 - Separable Classes
 - Hyperplanes

Support Vectors

- Support Vectors
- Quadratic Optimization
- Rewriting The Optimization Problem
- Karush-Kuhn-Tucker Conditions
- Properties of the Dual

4 Kernels

- Introduction Kernel Idea
- Higher Dimensional Space
- The Mercer Theorem for Kernels
 Basic Idea
 - From Inner products to Kernels
- Examples
- Now, How to select a Kernel?

Soft Margins

- Introduction
 - The Soft Margin Solution



Final Setup

Using Lagrange Multipliers and dual-primal method is possible to obtain the following setup

Given the training sample $\{(\mathbf{x}_i,d_i)\}_{i=1}^N$, find the Lagrange multipliers $\{\alpha_i\}_{i=1}^N$ that maximize the objective function

$$\min_{\alpha} Q(\alpha) = \min_{\alpha} \left\{ \sum_{i=1}^{N} \alpha_i - \frac{1}{2} \sum_{i=1}^{N} \sum_{j=1}^{N} \alpha_i \alpha_j d_i d_j \boldsymbol{x}_j^T \boldsymbol{x}_i \right\}$$

subject to the constraints

$$\sum_{i=1}^{N} \alpha_i d_i = 0$$

(32

(31)

$$0 \le \alpha_i \le C \text{ for } i = 1, \cdots, N$$
 (32)

where C is a user-specified positive parameter.

Something Notable

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Instead of using the constraint $\alpha_i \geq 0$, the new problem use the more stringent constraint $0 \leq \alpha_i \leq C$.

Note the following

$$\xi_i = 0 \text{ if } \alpha_i < C$$

(33)





The optimal solution for the weight vector $oldsymbol{w}^*$

$$oldsymbol{w}^* = \sum_{i=1}^{N_s} lpha_i^* d_i oldsymbol{x}_i$$

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- $\bullet \ \alpha_i \left[d_i \left(\boldsymbol{w}^T \boldsymbol{x}_i + w_o \right) 1 + \xi_i \right] = 0 \text{ for } i = 1, 2, ..., N.$
 - $\mu_i \xi_i = 0$ for i = 1, 2, ..., N.

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At saddle point, the derivative of the Lagrangian function for the primal problem:

$$\frac{1}{2} \boldsymbol{w}^{T} \boldsymbol{w} + C \sum_{i=1}^{N} \xi_{i} - \sum_{i=1}^{N} \alpha_{i} \left[d_{i} \left(\boldsymbol{w}^{T} \boldsymbol{x}_{i} + w_{o} \right) - 1 + \xi_{i} \right] - \sum_{i=1}^{N} \mu_{i} \xi_{i}$$
 (34)

Thus

We get

$$\alpha_i + \mu_i = C \tag{35}$$



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We may determine w_0

Using any data point (\boldsymbol{x}_i,d_i) in the training set such that $0\leq \alpha_i^*\leq C.$

Then, given $\xi_i = 0$,

$$w_0^* = \frac{1}{d_i} - (\boldsymbol{w}^*)^T \boldsymbol{x}_i \tag{36}$$



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Nevertheless

It is better

To take the mean value of w_0^{\star} from all such data points in the training sample (Burges, 1998).

• BTW He has a great book in SVM's "An Introduction to Support Vector Machines and Other Kernel-based Learning Methods"