

# Introduction to Machine Learning

## Multilayer Perceptron

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# Outline

## 1 Introduction

- The XOR Problem

## 2 Multi-Layer Perceptron

- Architecture
- Back-propagation
- Gradient Descent
- Hidden-to-Output Weights
- Input-to-Hidden Weights
- Total Training Error
- About Stopping Criteria
- Final Basic Batch Algorithm

## 3 Using Matrix Operations to Simplify

- Using Matrix Operations to Simplify the Pseudo-Code
- Generating the Output  $z_k$
- Generating  $z_k$
- Generating the Weights from Hidden to Output Layer
- Generating the Weights from Input to Hidden Layer
- Activation Functions

## 4 Heuristic for Multilayer Perceptron

- Maximizing information content
- Activation Function
- Target Values
- Normalizing the inputs
- Virtues and limitations of Back-Propagation Layer



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# Do you remember?

The Perceptron has the following problem

Given that the perceptron is a linear classifier

It is clear that

It will never be able to classify stuff that is not linearly separable



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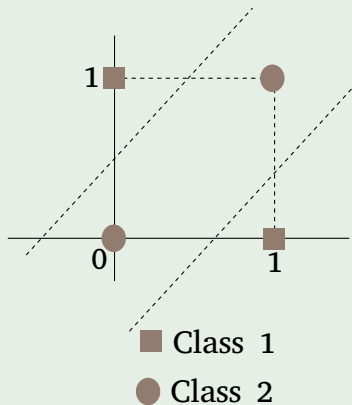
It will never be able to classify stuff that is not linearly separable



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# Example: XOR Problem

## The Problem



# The Perceptron cannot solve it

Because

The perceptron is a linear classifier!!!

Thus

Something needs to be done!!!

Maybe

Add an extra layer!!!



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## A little bit of history

### It was first cited by Vapnik

Vapnik cites (Bryson, A.E.; W.F. Denham; S.E. Dreyfus. Optimal programming problems with inequality constraints. I: Necessary conditions for extremal solutions. AIAA J. 1, 11 (1963) 2544-2550) as the first publication of the backpropagation algorithm in his book "Support Vector Machines."

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Arthur E. Bryson and Yu-Chi Ho described it as a multi-stage dynamic system optimization method in 1969.

### However

It was not until 1974 and later, when applied in the context of neural networks and through the work of Paul Werbos, David E. Rumelhart, Geoffrey E. Hinton and Ronald J. Williams that it gained recognition.

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# Then

## Something Notable

It led to a “renaissance” in the field of artificial neural network research.

## Nevertheless

During the 2000s it fell out of favour but has returned again in the 2010s, now able to train much larger networks using huge modern computing power such as GPUs.



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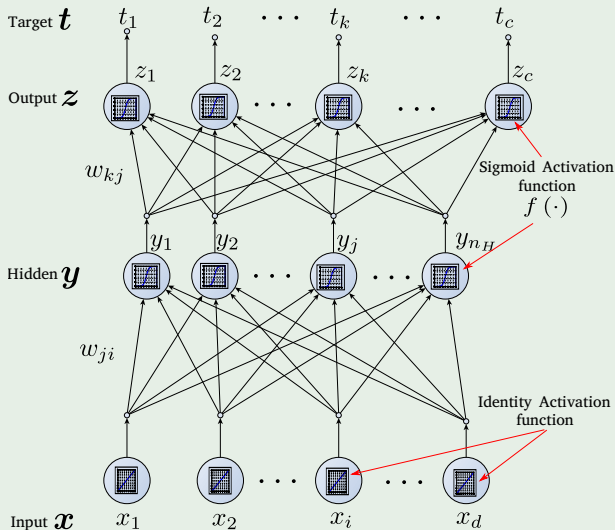
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# Multi-Layer Perceptron (MLP)

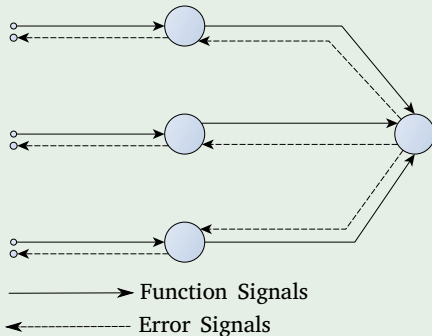
## Multi-Layer Architecture





# Information Flow

We have the following information flow



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# Explanation

## Problems with Hidden Layers

- 1 Increase complexity of Training
- 2 It is necessary to think about "Long and Narrow" network vs "Short and Fat" network.

## Intuition for a One Hidden Layer

- For every input case of region, that region can be delimited by hyperplanes on all sides using hidden units on the first hidden layer.
- A hidden unit in the second layer than ANDs them together to bound the region.

## Advantages

It has been proven that an MLP with one hidden layer can learn any nonlinear function of the input.

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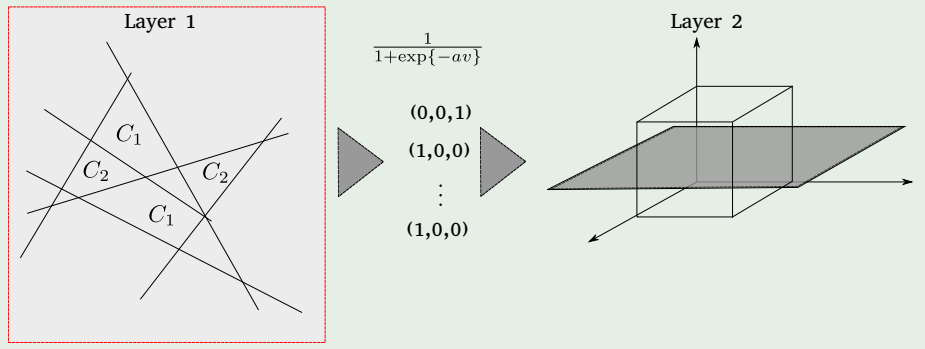
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# The Process

We have something like this



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# Remember!!! The Quadratic Learning Error function

Cost Function our well know error at **pattern**  $m$

$$J(m) = \frac{1}{2} e_k^2(m) \quad (1)$$

Delta Rule or Widrow-Hoff Rule

$$\Delta w_{kj}(m) = -\eta e_k(m) x_j(m) \quad (2)$$

Actually this is know as Gradient Descent

$$w_{kj}(m+1) = w_{kj}(m) + \Delta w_{kj}(m) \quad (3)$$



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# Back-propagation

## Setup

Let  $t_k$  be the  $k$ -th target (or desired) output and  $z_k$  be the  $k$ -th computed output with  $k = 1, \dots, d$  and  $w$  represents all the weights of the network

Training Error for a single Pattern or Sample!!!

$$J(w) = \frac{1}{2} \sum_{k=1}^c (t_k - z_k)^2 = \frac{1}{2} \|t - z\|^2 \quad (4)$$



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# Gradient Descent

## Gradient Descent

The back-propagation learning rule is based on gradient descent.

### Reducing the Error

The weights are initialized with pseudo-random values and are changed in a direction that will reduce the error:

$$\Delta w = -\eta \frac{\partial J}{\partial w} \quad (5)$$

### Where

$\eta$  is the learning rate which indicates the relative size of the change in weights:

$$w(m+1) = w(m) + \Delta w(m) \quad (6)$$

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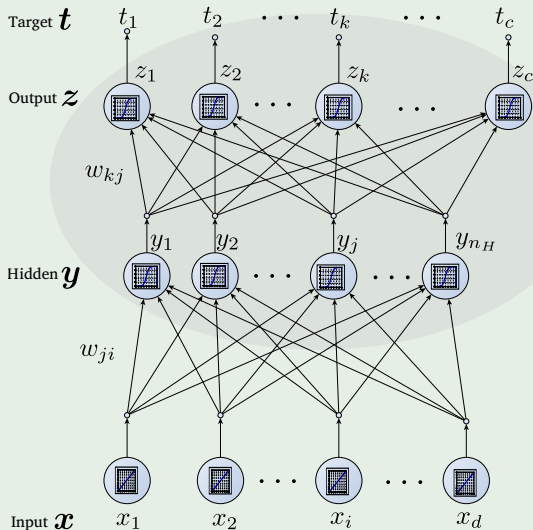
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# Multilayer Architecture

## Multilayer Architecture: hidden-to-output weights



# Observation about the activation function

Hidden Output is equal to

$$y_j = f \left( \sum_{i=1}^d w_{ji} x_i \right)$$

Output is equal to

$$z_k = f \left( \sum_{j=1}^{y_{n_H}} w_{kj} y_j \right)$$



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# Hidden-to-Output Weights

## Error on the hidden-to-output weights

$$\frac{\partial J}{\partial w_{kj}} = \frac{\partial J}{\partial net_k} \cdot \frac{\partial net_k}{\partial w_{kj}} = -\delta_k \cdot \frac{\partial net_k}{\partial w_{kj}} \quad (7)$$

Recall

It describes how the overall error changes with the activation of the unit's net:

$$net_k = \sum_{j=1}^{y_{nH}} w_{kj} y_j = w_k^T \cdot y \quad (8)$$

Now

$$\delta_k = -\frac{\partial J}{\partial net_k} = -\frac{\partial J}{\partial z_k} \cdot \frac{\partial z_k}{\partial net_k} = (t_k - z_k) f'(net_k) \quad (9)$$

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# Hidden-to-Output Weights

Why?

$$z_k = f(\text{net}_k) \quad (10)$$

Thus

$$\frac{\partial z_k}{\partial \text{net}_k} = f'(\text{net}_k) \quad (11)$$

Since  $\text{net}_k = w_{kj} + y_j$  therefore

$$\frac{\partial \text{net}_k}{\partial w_{kj}} = y_j \quad (12)$$



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$$\frac{\partial \text{net}_k}{\partial w_{kj}} = y_j \quad (12)$$



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# Finally

The weight update (or learning rule) for the hidden-to-output weights is:

$$\Delta w_{kj} = \eta \delta_k y_j = \eta (t_k - z_k) f'(net_k) y_j \quad (13)$$



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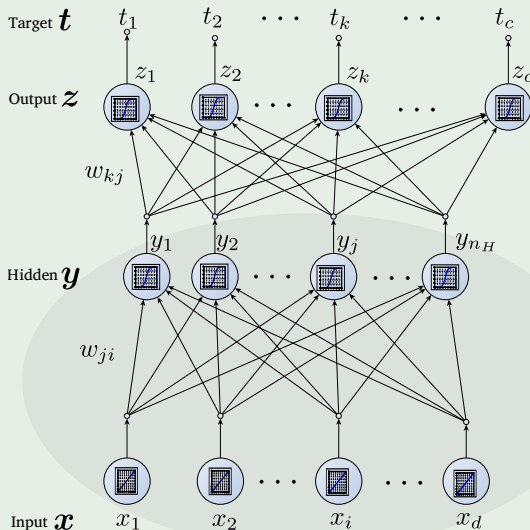
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# Multi-Layer Architecture

## Multi-Layer Architecture: Input-to-Hidden weights



# Input-to-Hidden Weights

## Error on the Input-to-Hidden weights

$$\frac{\partial J}{\partial w_{ji}} = \frac{\partial J}{\partial y_j} \cdot \frac{\partial y_j}{\partial net_j} \cdot \frac{\partial net_j}{\partial w_{ji}} \quad (14)$$

Thus

$$\begin{aligned} \frac{\partial J}{\partial y_j} &= \frac{\partial}{\partial y_j} \left[ \frac{1}{2} \sum_{k=1}^c (t_k - z_k)^2 \right] \\ &= - \sum_{k=1}^c (t_k - z_k) \frac{\partial z_k}{\partial y_j} \\ &= - \sum_{k=1}^c (t_k - z_k) \frac{\partial z_k}{\partial net_k} \cdot \frac{\partial net_k}{\partial y_j} \\ &= - \sum_{k=1}^c (t_k - z_k) \frac{\partial f(net_k)}{\partial net_k} \cdot w_{kj} \end{aligned}$$

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# Input-to-Hidden Weights

Finally

$$\frac{\partial J}{\partial y_j} = - \sum_{k=1}^c (t_k - z_k) f'(net_k) \cdot w_{kj} \quad (15)$$

Remember

$$\delta_k = - \frac{\partial J}{\partial net_k} = (t_k - z_k) f'(net_k) \quad (16)$$



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What is  $\frac{\partial y_j}{\partial net_j}$ ?

First

$$net_j = \sum_{i=1}^d w_{ji} x_i = \mathbf{w}_j^T \cdot \mathbf{x} \quad (17)$$

Then

$$y_j = f(net_j)$$

Then

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Then, we can define  $\delta_j$

By defining the sensitivity for a hidden unit:

$$\delta_j = f'(net_j) \sum_{k=1}^c w_{kj} \delta_k \quad (18)$$

Which means that:

"The sensitivity at a hidden unit is simply the sum of the individual sensitivities at the output units weighted by the **hidden-to-output weights**  $w_{kj}$ ; all multiplied by  $f'(net_j)$ "



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What about  $\frac{\partial net_j}{\partial w_{ji}}$ ?

We have that

$$\frac{\partial net_j}{\partial w_{ji}} = \frac{\partial \mathbf{w}_j^T \cdot \mathbf{x}}{\partial w_{ji}} = \frac{\partial \sum_{i=1}^d w_{ji} x_i}{\partial w_{ji}} = x_i$$





## Finally

The learning rule for the input-to-hidden weights is:

$$\Delta w_{ji} = \eta x_i \delta_j = \eta \left[ \sum_{k=1}^c w_{kj} \delta_k \right] f'(net_j) x_i \quad (19)$$



Basically, the entire training process has the following steps

## Initialization

Assuming that no prior information is available, pick the synaptic weights and thresholds

## Forward Computation

Compute the induced function signals of the network by proceeding forward through the network, layer by layer.

## Backward Computation

Compute the local gradients of the network.

## Finally

Adjust the weights!!!

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Assuming that no prior information is available, pick the synaptic weights and thresholds

### Forward Computation

Compute the induced function signals of the network by proceeding forward through the network, layer by layer.

### Backward Computation

Compute the local gradients of the network.

### Finally

Adjust the weights!!!

# Outline

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- The XOR Problem

## 2 Multi-Layer Perceptron

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- **Total Training Error**
- About Stopping Criteria
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We have for that

The Total Training Error is the sum over the errors of  $N$  individual patterns

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$$J = \sum_{p=1}^N J_p = \frac{1}{2} \sum_{p=1}^N \sum_{k=1}^d (t_k^p - z_k^p)^2 = \frac{1}{2} \sum_{p=1}^N \|t^p - z^p\|^2 \quad (20)$$



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# About the Total Training Error

## Remarks

- A weight update may reduce the error on the single pattern being presented but can increase the error on the full training set.
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## Therefore

It is necessary to have a way to stop when the change of the weights is enough!!!

### A simple way to stop the training

- The algorithm terminates when the change in the criterion function  $J(\mathbf{w})$  is smaller than some preset value  $\Theta$ .

$$\Delta J(\mathbf{w}) = |J(\mathbf{w}(t+1)) - J(\mathbf{w}(t))| \quad (21)$$

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## Norm of the Gradient

The back-propagation algorithm is considered to have converged when the Euclidean norm of the gradient vector reaches a sufficiently small gradient threshold.

$$\|\nabla_w J(m)\| < \Theta \quad (22)$$

## Rate of change in the average error per epoch

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- ➊ Before training starts, the error on the training set is high.
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# Some More Terminology

## Epoch

As with other types of backpropagation, 'learning' is a supervised process that occurs with each cycle or 'epoch' through a forward activation flow of outputs, and the backwards error propagation of weight adjustments.

## In this case

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# Final Basic Batch Algorithm

## Perceptron( $\mathbf{X}$ )

```
1 Initialize random  $w$ , number of hidden units  $n_H$ , number of outputs  $c$ , stopping criterion  $\Theta$ , learning rate  $\eta$ , epoch  
2  $m = 0$   
3 do  
4      $m = m + 1$   
5     for  $s = 1$  to  $N$   
6          $x(m) = X(:, s)$   
7         for  $k = 1$  to  $c$   
8              $\delta_k = (t_k - z_k) f' (w_k^T \cdot y)$   
9             for  $j = 1$  to  $n_H$   
10                  $net_j = w_j^T \cdot x; y_j = f (net_j)$   
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14                      $w_{ji}(m) = w_{ji}(m) + \eta \delta_j x_i(m)$

15     until  $\|\nabla_{\mathbf{w}} J(m)\| < \Theta$

16     return  $\mathbf{w}(m)$



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# Final Basic Batch Algorithm

Perceptron( $\mathbf{X}$ )

1 Initialize random  $\mathbf{w}$ , number of hidden units  $n_H$ , number of outputs  $z$ , stopping criterion  $\Theta$ , learning rate  $\eta$ , epoch

$m = 0$

2 do

3      $m = m + 1$

4     for  $s = 1$  to  $N$

5          $\mathbf{x}(m) = \mathbf{X}(:, s)$

6         for  $k = 1$  to  $c$

7              $\delta_k = (t_k - z_k) f'(\mathbf{w}_k^T \cdot \mathbf{y})$

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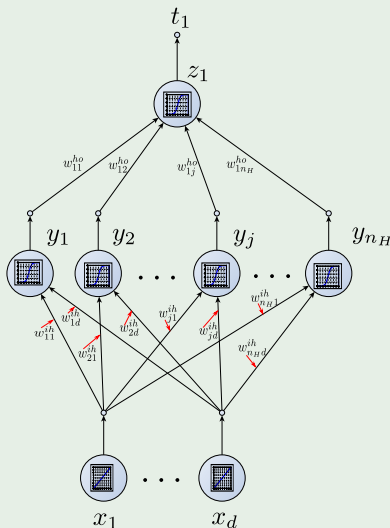
## 4 Heuristic for Multilayer Perceptron

- Maximizing information content
- Activation Function
- Target Values
- Normalizing the inputs
- Virtues and limitations of Back-Propagation Layer



# Example of Architecture to be used

Given the following Architecture and assuming  $N$  samples



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# Generating the output $z_k$

Given the input

$$\mathbf{X} = \begin{bmatrix} \mathbf{x}_1 & \mathbf{x}_2 & \cdots & \mathbf{x}_N \end{bmatrix} \quad (24)$$

Where

$\mathbf{x}_i$  is a vector of features

$$\mathbf{x}_i = \begin{pmatrix} x_{1i} \\ x_{2i} \\ \vdots \\ x_{di} \end{pmatrix} \quad (25)$$



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Therefore

We must have the following matrix for the input to hidden inputs

$$W_{IH} = \begin{pmatrix} w_{11} & w_{12} & \cdots & w_{1d} \\ w_{21} & w_{22} & \cdots & w_{2d} \\ \vdots & \vdots & \ddots & \vdots \\ w_{n_H 1} & w_{n_H 2} & \cdots & w_{n_H d} \end{pmatrix} = \begin{pmatrix} w_1^T \\ w_2^T \\ \vdots \\ w_{n_H}^T \end{pmatrix} \quad (26)$$

Given that  $w_j = \begin{pmatrix} w_{j1} \\ w_{j2} \\ \vdots \\ w_{jd} \end{pmatrix}$

Thus

We can create the  $net_j$  for all the inputs by simply

$$net_j = W_{IH} X = \begin{pmatrix} w_1^T x_1 & w_1^T x_2 & \cdots & w_1^T x_N \\ w_2^T x_1 & w_2^T x_2 & \cdots & w_2^T x_N \\ \vdots & \vdots & \ddots & \vdots \\ w_{n_H}^T x_1 & w_{n_H}^T x_2 & \cdots & w_{n_H}^T x_N \end{pmatrix} \quad (27)$$

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Now, we need to generate the  $\mathbf{y}_k$

We apply the activation function element by element in  $\mathbf{net}_j$

$$\mathbf{y}_1 = \begin{pmatrix} f(\mathbf{w}_1^T \mathbf{x}_1) & f(\mathbf{w}_1^T \mathbf{x}_2) & \cdots & f(\mathbf{w}_1^T \mathbf{x}_N) \\ f(\mathbf{w}_2^T \mathbf{x}_1) & f(\mathbf{w}_2^T \mathbf{x}_2) & \cdots & f(\mathbf{w}_2^T \mathbf{x}_N) \\ \vdots & \vdots & \ddots & \vdots \\ f(\mathbf{w}_{n_H}^T \mathbf{x}_1) & f(\mathbf{w}_{n_H}^T \mathbf{x}_2) & \cdots & f(\mathbf{w}_{n_H}^T \mathbf{x}_N) \end{pmatrix} \quad (28)$$

IMPORTANT about overflows!!

- Be careful about the numeric stability of the activation function.
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## However, We can create a Sigmoid function

It is possible to use the following pseudo-code

Sigmoid( $x$ )

- 1 if  $x < -BIGREAL$
- 2     return 0
- 3 else if  $x > BIGREAL$
- 4     return 1
- 5 else
- 6     return  $\frac{1.0}{1.0 + \exp\{-\alpha x\}}$   $\triangleleft$  1.0 refers to the floating point (Rationals  
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For this, we get  $net_k$

For this, we obtain the  $W_{HO}$

$$W_{HO} = \begin{pmatrix} w_{11}^o & w_{12}^o & \cdots & w_{1n_H}^o \end{pmatrix} = \left( w_o^T \right) \quad (29)$$

Thus

$$net_k = \begin{pmatrix} w_{11}^o & w_{12}^o & \cdots & w_{1n_H}^o \end{pmatrix} \begin{pmatrix} \underbrace{f(w_1^T x_1)}_{y_{k1}} & \underbrace{f(w_2^T x_2)}_{y_{k2}} & \cdots & \underbrace{f(w_{n_H}^T x_N)}_{y_{kN}} \end{pmatrix} \quad (30)$$

In matrix notation

$$net_k = \left( w_o^T y_{k1} \quad w_o^T y_{k2} \quad \cdots \quad w_o^T y_{kN} \right) \quad (31)$$

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Now, we have

Thus, we have  $z_k$  (In our case  $k = 1$ , but it could be a range of values)

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Thus, we generate a vector of differences

$$d = t - z_k = \left( t_1 - f(w_o^T y_{k1}) \quad t_2 - f(w_o^T y_{k2}) \quad \cdots \quad t_N - f(w_o^T y_{kN}) \right) \quad (33)$$

where  $t = \left( t_1 \quad t_2 \quad \cdots \quad t_N \right)$  is a row vector of desired outputs for each sample.



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Now, we multiply element wise

We have the following vector of derivatives of *net*

$$\mathbf{D}_f = \left( \eta f'(\mathbf{w}_o^T \mathbf{y}_{k1}) \quad \eta f'(\mathbf{w}_o^T \mathbf{y}_{k2}) \quad \cdots \quad \eta f'(\mathbf{w}_o^T \mathbf{y}_{kN}) \right) \quad (34)$$

where  $\eta$  is the step rate.

Finally, by element wise multiplication (Hadamard Product)

$$\mathbf{d} = \left( \eta [t_1 - f(\mathbf{w}_o^T \mathbf{y}_{k1})] f'(\mathbf{w}_o^T \mathbf{y}_{k1}) \quad \eta [t_2 - f(\mathbf{w}_o^T \mathbf{y}_{k2})] f'(\mathbf{w}_o^T \mathbf{y}_{k2}) \quad \cdots \quad \eta [t_N - f(\mathbf{w}_o^T \mathbf{y}_{kN})] f'(\mathbf{w}_o^T \mathbf{y}_{kN}) \right)$$



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## Tile $d$

Tile downward

$$d_{tile} = n_H \text{ rows } \left\{ \begin{pmatrix} d \\ d \\ \vdots \\ d \end{pmatrix} \right. \quad (35)$$

Finally, we multiply element wise against  $y_1$  (Hadamard Product)

$$\Delta w_{1j}^{temp} = y_1 \circ d_{tile} \quad (36)$$



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We obtain the total  $\Delta \mathbf{w}_{1j}$

We sum along the rows of  $\Delta \mathbf{w}_{1j}^{temp}$

$$\Delta \mathbf{w}_{1j} = \begin{pmatrix} \eta [t_1 - f(\mathbf{w}_o^T \mathbf{y}_{k1})] f'(\mathbf{w}_o^T \mathbf{y}_{k1}) y_{11} + \eta [t_1 - f(\mathbf{w}_o^T \mathbf{y}_{kN})] f'(\mathbf{w}_o^T \mathbf{y}_{kN}) y_{1N} \\ \vdots \\ \eta [t_1 - f(\mathbf{w}_o^T \mathbf{y}_{k1})] f'(\mathbf{w}_o^T \mathbf{y}_{k1}) y_{n_H 1} + \eta [t_1 - f(\mathbf{w}_o^T \mathbf{y}_{kN})] f'(\mathbf{w}_o^T \mathbf{y}_{kN}) y_{n_H N} \end{pmatrix} \quad (37)$$

where  $y_{hm} = f(\mathbf{w}_h^T \mathbf{x}_m)$  with  $h = 1, 2, \dots, n_H$  and  $m = 1, 2, \dots, N$ .



Finally, we update the first weights

We have then

$$\mathbf{W}_{HO}(t+1) = \mathbf{W}_{HO}(t) + \Delta \mathbf{w}_{1j}^T(t) \quad (38)$$



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- **Generating the Weights from Input to Hidden Layer**
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## 4 Heuristic for Multilayer Perceptron

- Maximizing information content
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- Target Values
- Normalizing the inputs
- Virtues and limitations of Back-Propagation Layer



# First

We multiply element wise the  $\mathbf{W}_{HO}$  and  $\Delta \mathbf{w}_{1j}$

$$\mathbf{T} = \Delta \mathbf{w}_{1j}^T \circ \mathbf{W}_{HO}^T \quad (39)$$

Now, we obtain the element wise derivative of  $net_j$

$$Dnet_j = \begin{pmatrix} f'(w_1^T x_1) & f'(w_1^T x_2) & \cdots & f'(w_1^T x_N) \\ f'(w_2^T x_1) & f'(w_2^T x_2) & \cdots & f'(w_2^T x_N) \\ \vdots & \vdots & \ddots & \vdots \\ f'(w_{nH}^T x_1) & f'(w_{nH}^T x_2) & \cdots & f'(w_{nH}^T x_N) \end{pmatrix} \quad (40)$$





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Thus

We tile to the right  $T$

$$\mathbf{T}_{tile} = \underbrace{\begin{pmatrix} \mathbf{T} & \mathbf{T} & \cdots & \mathbf{T} \end{pmatrix}}_{N \text{ Columns}} \quad (41)$$

Now, we multiply element wise together with  $\gamma$

$$\mathbf{P}_t = \eta (\mathbf{Dnet}_j \circ \mathbf{T}_{tile}) \quad (42)$$

where  $\eta$  is constant multiplied against the result the Hadamar Product  
(Result a  $n_H \times N$  matrix)



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## Finally

We get use the transpose of  $\mathbf{X}$  which is a  $N \times d$  matrix

$$\mathbf{X}^T = \begin{pmatrix} \mathbf{x}_1^T \\ \mathbf{x}_2^T \\ \vdots \\ \mathbf{x}_N^T \end{pmatrix} \quad (43)$$

Finally, we get a  $n_H \times d$  matrix

$$\Delta \mathbf{w}_{ij} = \mathbf{P}_i \mathbf{X}^T \quad (44)$$

Thus, given  $\mathbf{W}_{IH}$ ,

$$\mathbf{W}_{IH}(t+1) = \mathbf{W}_{IH}(t) + \Delta \mathbf{w}_{ij}^T(t) \quad (45)$$



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# We have different activation functions

## The two most important

① Sigmoid function.

② Hyperbolic tangent function



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# Logistic Function

This non-linear function has the following definition for a neuron  $j$

$$f_j(v_j(n)) = \frac{1}{1 + \exp\{-av_j(n)\}} \quad a > 0 \text{ and } -\infty < v_j(n) < \infty \quad (46)$$

Example



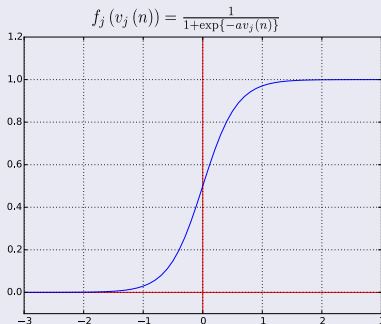
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# The differential of the sigmoid function

Now if we differentiate, we have

$$f'_j(v_j(n)) = \left[ \frac{1}{1 + \exp\{-av_j(n)\}} \right] \left[ 1 - \frac{1}{1 + \exp\{-av_j(n)\}} \right]$$
$$= \frac{\exp\{-av_j(n)\}}{(1 + \exp\{-av_j(n)\})^2}$$



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# The outputs finish as

## For the output neurons

$$\begin{aligned}\delta_k &= (t_k - z_k) f'(net_k) \\ &= (t_k - f_k(v_k(n))) f_k(v_k(n)) (1 - f_k(v_k(n)))\end{aligned}$$

## For the hidden neurons

$$\delta_j = f_j(v_j(n)) (1 - f_j(v_j(n))) \sum_{k=1}^c w_{kj} \delta_k$$



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# Hyperbolic tangent function

Another commonly used form of sigmoidal non linearity is the hyperbolic tangent function

$$f_j(v_j(n)) = a \tanh(bv_j(n)) \quad (47)$$

Example



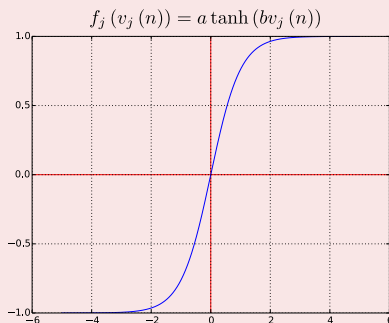
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# The differential of the hyperbolic tangent

We have

$$\begin{aligned} f_j(v_j(n)) &= ab \operatorname{sech}^2(bv_j(n)) \\ &= ab(1 - \tanh^2(bv_j(n))) \end{aligned}$$

BTW

I leave to you to figure out the outputs.



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# The differential of the hyperbolic tangent

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- **Maximizing information content**
- Activation Function
- Target Values
- Normalizing the inputs
- Virtues and limitations of Back-Propagation Layer



# Maximizing information content

## Two ways of achieving this, LeCun 1993

- The use of an example that results in the largest training error.
- The use of an example that is radically different from all those previously used.

### For this

Randomized the samples presented to the multilayer perceptron when not doing batch training.

### Or use an annealing scheme

By using the error identify the difficult vs. easy patterns:

- Use them to train the neural network



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# However

## Be careful about emphasizing scheme

- The distribution of examples within an epoch presented to the network is distorted.
- The presence of an outlier or a mislabeled example can have a catastrophic consequence on the performance of the algorithm.

## Definition of Outlier

An outlier is an observation that lies outside the overall pattern of a distribution (Moore and McCabe 1999).



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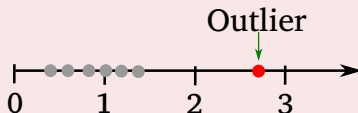
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- **Activation Function**
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# Activation Function

We say that

An activation function  $f(v)$  is antisymmetric if  $f(-v) = -f(v)$

It seems to be

That the multilayer perceptron learns faster using an antisymmetric function.

Example: The hyperbolic tangent



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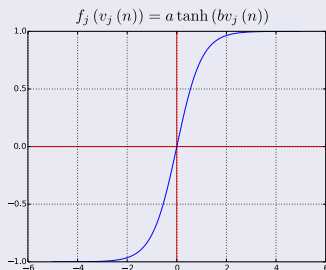
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# Target Values

## Important

It is important that the target values be chosen within the range of the sigmoid activation function.

## Specifically

The desired response for neuron in the output layer of the multilayer perceptron should be offset by some amount  $\epsilon$



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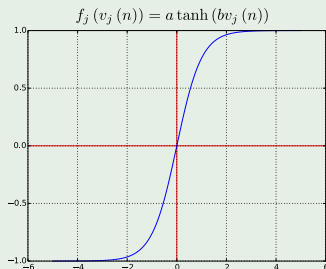
## Specifically

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For example

Given the  $a$  limiting value

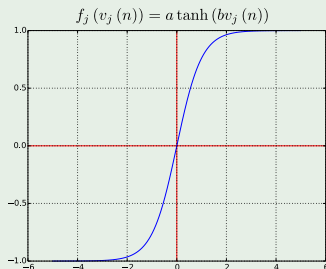


We have then

- If we have a limiting value  $+a$ , we set  $t = a - \epsilon$ .
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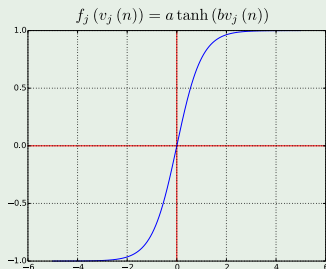
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# Normalizing the inputs

## Something Important (LeCun, 1993)

Each input variable should be preprocessed so that:

- The mean value, averaged over the entire training set, is close to zero.
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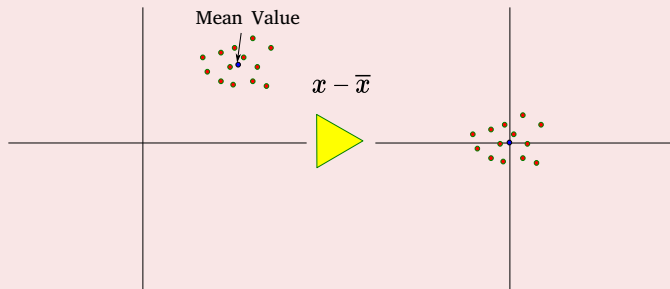
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# The normalization must include two other measures

## Uncorrelated

We can use the principal component analysis

Example



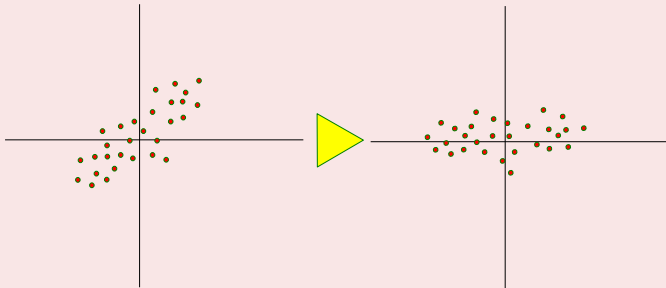
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## In addition

### Quite interesting

The decorrelated input variables should be scaled so that their covariances are The decorrelated approximately equal.

### Why

Ensuring that the different synaptic weights in the ely the same speed network learn at approximately the same speed.



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# There are other heuristics

As

- Initialization
  - Learning form hints
  - Learning rates
  - etc



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# In addition

## In section 4.15, Simon Haykin

We have the following techniques:

- Network growing
  - ▶ You start with a small network and add neurons and layers to accomplish the learning task.
- Network pruning
  - ▶ Start with a large network, then prune weights that are not necessary in an orderly fashion.



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# Virtues and limitations of Back-Propagation Layer

## Something Notable

The back-propagation algorithm has emerged as the most popular algorithm for the training of multilayer perceptrons.

It has two distinct properties:

- It is simple to compute locally.
- It performs stochastic gradient descent in weight space when doing pattern-by-pattern training



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## Back-propagation

It is an example of a connectionist paradigm that relies on local computations to discover the processing capabilities of neural networks.

This form of restriction

It is known as the locality constraint



# Connectionism

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# Why this is advocated in Artificial Neural Networks

## First

Artificial neural networks that perform local computations are often held up as metaphors for biological neural networks.

## Second

The use of local computations permits a graceful degradation in performance due to hardware errors, and therefore provides the basis for a fault-tolerant network design.

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Local computations favor the use of parallel architectures as an efficient method for the implementation of artificial neural networks.



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However, all this has been seriously questioned on the following grounds (Shepherd, 1990b; Crick, 1989; Stork, 1989)

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- The reciprocal synaptic connections between the neurons of a multilayer perceptron may assume weights that are excitatory or inhibitory.
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In a multilayer perceptron, hormonal and other types of global communications are ignored.



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However, all this has been seriously questioned on the following grounds (Shepherd, 1990b; Crick, 1989; Stork, 1989)

### Third

- In back-propagation learning, a synaptic weight is modified by a presynaptic activity and an error (learning) signal independent of postsynaptic activity.

• There is evidence from neurobiology to suggest otherwise.

### Fourth

- In a neurobiological sense, the implementation of back-propagation learning requires the rapid transmission of information backward along an axon.
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• The existence of such neurons is biologically implausible.



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# Computational Efficiency

## Something Notable

The computational complexity of an algorithm is usually measured in terms of the number of multiplications, additions, and storage involved in its implementation.

- This is the electrical engineering approach!!!

Taking in account the total number of synapses  $N$  including biases

We have  $\Delta w_{kj} = \eta \delta_k y_j = \eta (t_k - z_k) f'(net_k) y_j$  (Backward Pass)

We have two for this step

- 1 We need to calculate  $net_k$  linear in the number of weights.
- 2 We need to calculate  $y_j = f(net_j)$  which is linear in the number of weights.

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## Now the Forward Pass

$$\Delta w_{ji} = \eta x_i \delta_j = \eta f'(net_j) \left[ \sum_{k=1}^c w_{kj} \delta_k \right] x_i$$

We have that for this step

$\left[ \sum_{k=1}^c w_{kj} \delta_k \right]$  takes, because of the previous calculations of  $\delta_k$ 's, linear on the number of weights

Clearly all this takes to have memory

In addition the calculation of the derivatives of the activation functions, but assuming a constant time.



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We have that

The Complexity of the multi-layer perceptron is

$O(W)$  Complexity



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# Exercises

We have from NN by Haykin

4.2, 4.3, 4.6, 4.8, 4.16, 4.17, 3.7

