

Introduction to Machine Learning

Notes in Linear Search

Andres Mendez-Vazquez

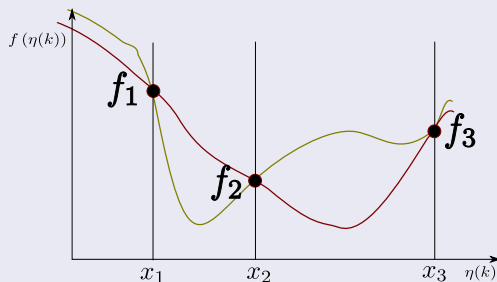
January 28, 2023

Outline

1 Gold Section

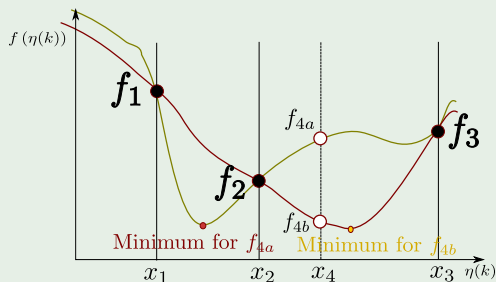
Gold Section

We have $f(\eta(k)) = J(\mathbf{w}(k) - \eta(k) \nabla J(\mathbf{w}(k)))$



Golden Section

Thus the idea is to use an evaluation f_4 to decide which subsection to drop



What is the Golden Ratio Idea?

Basically, given an interval $[x_1, x_3]$

Then, we select a point x_2 and x_4 such that we have a two possible intervals of search for the minimum

① $[x_1, x_2]$

② $[x_2, x_3]$

The Golden Linear Search requires these intervals be equal!!!

If they are not,

- You could run to a series of search wider intervals slowing down the rate of convergence.

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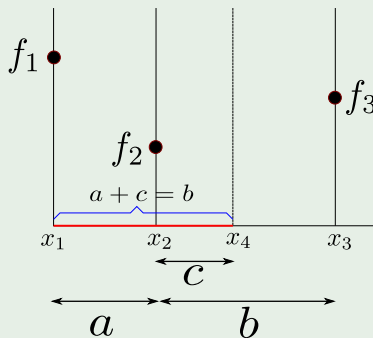
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How?

By the equality $b = a + c$



Therefore

We have the following question?

Where do you place x_2 ? Thus you can generate x_4

you want to avoid

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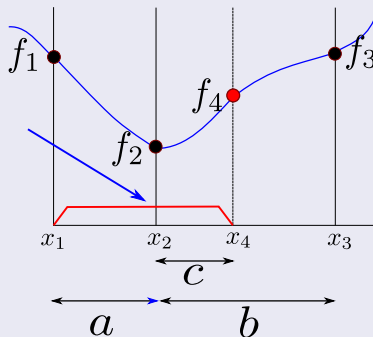
The process is as follow

We define

- $f_1 = f(x_1)$
- $f_2 = f(x_2)$
- $f_3 = f(x_3)$
- $f_4 = f(x_4)$

Two Cases

If $f_2 < f_4$ then the minimum lies between x_1 and x_4 and the new triplet is x_1, x_2 and x_4 .



Here, we have the realization that

We have interval size reduction

$$x_4 - x_1 = \varphi(x_3 - x_1) \mapsto x_4 = x_1 + \varphi x_3 - \varphi x_1$$

Then

$$x_4 = (1 - \varphi)x_1 + \varphi x_3$$

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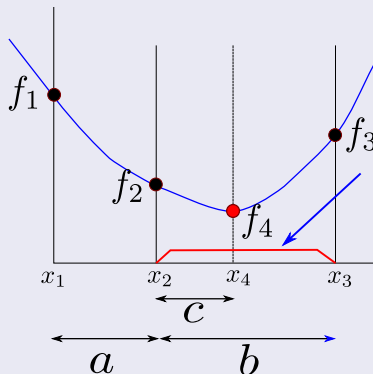
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$$x_3 - x_2 = \varphi(x_3 - x_1) \longmapsto -x_2 = \varphi x_3 - \varphi x_1 - x_3$$

Therefore

$$x_2 = \varphi x_1 + (1 - \varphi)x_3$$

Thus, once we obtain x_1 , we get x_2 and x_3 .

- For this, we make the following assumption $[x_1, x_3] = [0, 1]$

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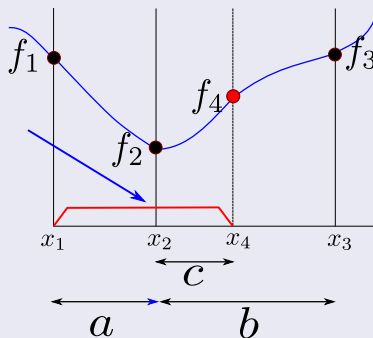
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With a Little Algebra

Then, x_2 is between the the interval $[0, \varphi]$ and assume is a convex combination of such values

$$1 - \varphi = (1 - \varphi) 0 + \varphi \varphi \mapsto \varphi^2 + \varphi - 1 = 0$$

With Solution

$$\varphi = \frac{-1 + \sqrt{5}}{2} = 0.6180$$

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Finally, we have the algorithm

Golden Ratio

INPUT: $x_1, x_3, \tau, \varphi, f$

OUTPUT: $\frac{x_3 - x_1}{2}$

- 1 $x_2 = \varphi x_1 + (1 - \varphi)x_3$
- 2 $x_4 = (1 - \varphi)x_1 + \varphi x_3$
- 3 while $|x_3 - x_1| > \tau(|x_2| + |x_4|)$
- 4 if $f(x_2) < f(x_4)$:
- 5 $x_3 = x_4$
- 6 $x_4 = x_2$
- 7 $x_2 = \varphi x_1 + (1 - \varphi)x_3$
- 8 else
- 9 $x_1 = x_2$
- 10 $x_2 = x_4$
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Until a error threshold is reached.

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There are better versions

Take a look

The papers at the repository.