Introduction to Machine Learning Feature Selection

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February 19, 2019

Outline

- Introduction
 - What is Feature Selection?
 - Preprocessing
 - Outlier Removal
 - Example, Finding Multivariate Outliers
 - Data Normalization
 - Missing Data
 - The Peaking Phenomena
- 2 Feature Selection
 - Introduction
 - Oconsidering Feature Sets
 - The Projection and The Rotation Idea
 - Scatter Matrices
 - What to do with it?
 - Sequential Backward Selection

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Main Question

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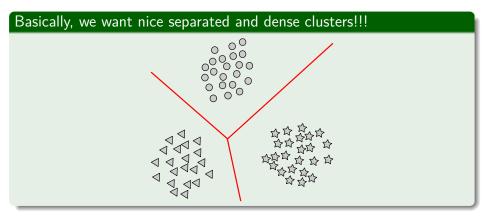
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- Large between-class distance.
- 2 Small within-class variance.

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- Outlier removal.
- Data normalization.
- Deal with missing data.

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Definition

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Points with values very different from the mean value produce large errors during training and may have disastrous effects. These effects are even worse when the outliers, and they are the result of noisy measureme

Important

Then removing outliers is the biggest importance.

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You can do the following

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- Adopt cost functions that are not sensitive to outliers:
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- For more techniques look at
 - Huber, P.J. "Robust Statistics," JohnWiley and Sons, 2nd Ed 2009.

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Return O.

How?

Get the Sample Mean per feature \boldsymbol{k}

$$oldsymbol{m}_i = rac{1}{N} \sum_{k=1}^N oldsymbol{x}_{ki}$$

$$v_i = rac{1}{N-1} \sum_{i=1}^{N} (x_{ki} - m_i) (x_{ki} - m_i)^T$$

How?

Get the Sample Mean per feature k

$$\boldsymbol{m}_i = \frac{1}{N} \sum_{k=1}^{N} \boldsymbol{x}_{ki}$$

Get the Sample Variance per feature k

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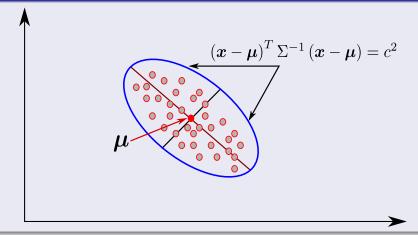
Mahalonobis Distance

We have

$$M(\boldsymbol{x}) = \sqrt{(\boldsymbol{x} - \boldsymbol{\mu})^T \Sigma^{-1} (\boldsymbol{x} - \boldsymbol{\mu})}$$

Thus

Setting $M\left({m{x}} \right)$ to a constant c defines a multidimensional ellipsoid with centroid at ${m{\mu}}$



Algorithm

The Partial Code

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In the real world

In many practical situations a designer is confronted with features whose values lie within different dynamic ranges.

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We can have two features with the following ranges

 $x_i \in [0, 100, 000]$

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Be Naive

For each feature i = 1, ..., d obtain the \max_i and the \min_i such that

$$\hat{x}_{ik} = \frac{x_{ik} - \min_i}{\max_i - \min_i} \tag{1}$$

This simple normalization will send everything to a unitary sphere thus loosing data resolution!!!

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Everything is Gaussian...

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$$\overline{x}_k = \frac{1}{N} \sum_{i=1}^{N} x_{ik}, \ k = 1, 2, ..., d$$

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- $\sigma_k^2 = \frac{1}{N-1} \sum_{i=1}^N (x_{ik} \overline{x}_k)^2, \ k = 1, 2, ..., d$

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$$\hat{x}_{ik} = \frac{x_{ik} - \overline{x}_k}{\sigma}$$

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All new features have zero mean and unit variance.

Further

Other linear techniques limit the feature values in the range of [0,1] or [-1,1] by proper scaling.

We can non-linear mapping. For example the softmax scaling

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Example IV

Softmax Scaling

It consists of two steps

$$y_{ik} = \frac{x_{ik} - \overline{x}_k}{\sigma} \tag{3}$$

$$\hat{\gamma}_{ik} = \frac{1}{1 + \exp\left\{-y_{ik}\right\}}$$
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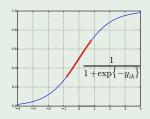
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Explanation

Notice the red area is almost flat!!!



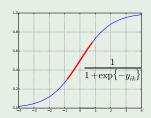
- The red region represents values of y inside of the region defined by the mean and variance (small values of y).
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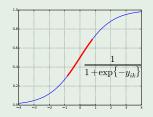


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Examples where this happens

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Note

Completing the missing values in a set of data is also known as imputation.

Some traditional techniques to solve this problem

Use zeros and risked it!!!

The idea is not to add anything to the features

The sample mean/uncoin

Does not matter what distribution you have use the sample mean

$$\overline{v}_i = \frac{1}{N} \sum_{k=1}^{N} x_{ik} \tag{5}$$

Use the mean from that distribution. For example, if you have a beta

$$\overline{x}_i = \frac{\alpha}{\alpha + \beta} \tag{6}$$

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Find the distribution of your data

Use the mean from that distribution. For example, if you have a beta distribution

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The MOST traditional

Drop it

- Remove that data
 - ► Still you need to have a lot of data to have this luxury

Something more advanced

Split data samples in two set of variables

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$$P\left(\boldsymbol{x_{missed}}|\boldsymbol{x_{observed}},\Theta\right) = \frac{P\left(\boldsymbol{x_{missed}},\boldsymbol{x_{observed}}|\Theta\right)}{P\left(\boldsymbol{x_{observed}}|\Theta\right)} \tag{8}$$

$$p\left(\boldsymbol{x}_{observed}|\Theta\right) = \int_{\mathcal{X}} p\left(\boldsymbol{x}_{complete}|\Theta\right) d\boldsymbol{x}_{missed} \tag{9}$$

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Something more advanced - A two step process

Clearly the Θ needs to be calculated

For this, we use the Expectation Maximization Algorithm (Look at it for that)

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We draw samples from (Something as simple as slice sampler)

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Normally, to design a classifier with good generalization performance, we want the number of sample N to be larger than the number of features d.

The intuition, the larger the number of samples vs the number of features, the smaller the error P_e

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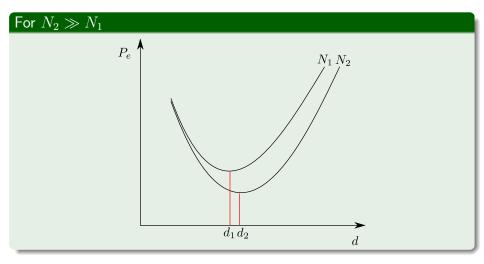
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Graphically



The Goal

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Back to Feature Selection

Given N

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- The basic philosophy
 - Discard individual features with poor information content.
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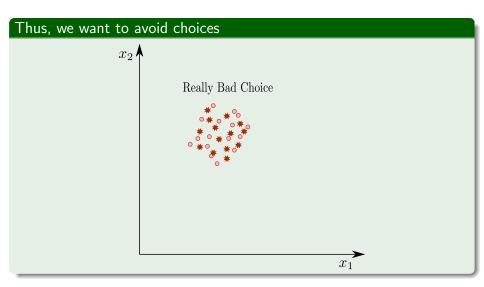
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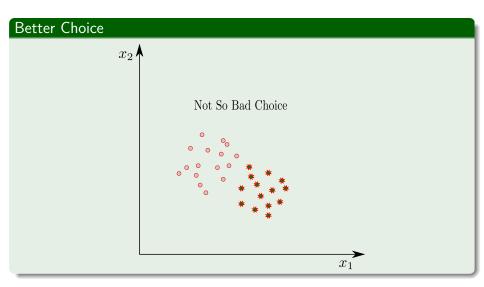
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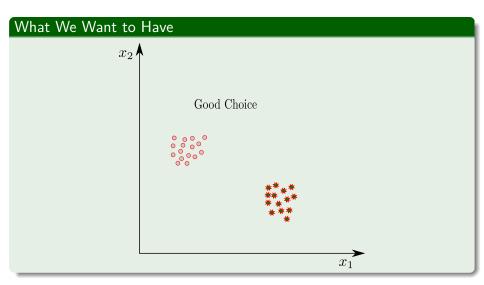
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Something Notable

The emphasis so far was on individually considered features.

That is, two features may be rich in information, but if they are highly correlated we need not consider both of them.

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Combine features to search for the "best" combination after features have been discarded.

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- Use different feature combinations to form the feature vector.
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- Also, local minimum may give misleading results.

Adopt a class separability measure and choose the best feature combination against this cost.

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Better

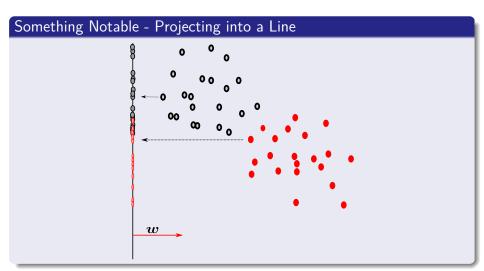
Adopt a class separability measure and choose the best feature combination against this cost.

Outline

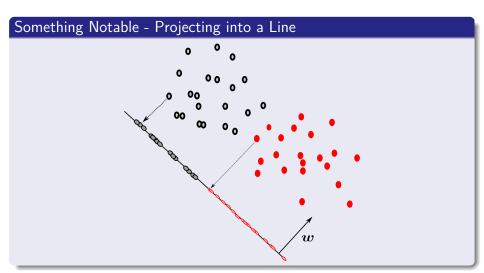
- - What is Feature Selection?
 - Preprocessing
 - Outlier Removal
 - Example, Finding Multivariate Outliers
 - Data Normalization
 - Missing Data
 - The Peaking Phenomena
- Feature Selection
 - Introduction
 - Considering Feature Sets
 - The Projection and The Rotation Idea Scatter Matrices

 - What to do with it?
 - Sequential Backward Selection

Intuition



A Better Line



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- 1 Introduction
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These are used as a measure of the way data are scattered in the respective feature space.

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Within-class Scatter Matrix

$$S_w = \sum_{i=1}^C P_i S_i \tag{11}$$

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- $\bullet S_i = E\left[(\boldsymbol{x} \boldsymbol{\mu_i}) (\boldsymbol{x} \boldsymbol{\mu_i})^T \right]$
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 - **1** n_i is the number of samples in class ω_i .

Between-class scatter matrix

$$S_b = \sum_{i=1}^{C} P_i \left(\boldsymbol{x} - \boldsymbol{\mu_0} \right) \left(\boldsymbol{x} - \boldsymbol{\mu_0} \right)^T$$
 (12)

$$\mu_0 = \sum_{i=1}^{C} P_i \mu_i \tag{13}$$

The global mean

$$S_m = E\left[\left(x - \mu_0 \right) \left(x - \mu_0 \right)^T \right] \tag{14}$$

Note: it can be proved that $S_m = S_w + S_l$

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Criterion's

First One

$$J_1 = \frac{trace\{S_m\}}{trace\{S_w\}} \tag{15}$$

It takes takes large values when samples in the d-dimensional space are well clustered around their mean, within each class, and the clusters of the different classes are well separated.

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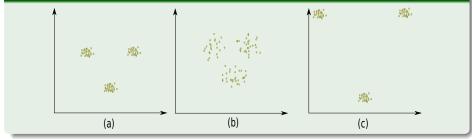
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Other Criteria are

- **2** $J_3 = trace \{S_w^{-1} S_m\}$

Example

(a) small within-class variance and small between-class distances, (b) large within-class variance and small between-class distances, and (c) small within-class variance and large between-class distances.



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As for example

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- Then, get all possible combinations of features

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with l = 1, 2, ..., m

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- Sequential Forward Selecti
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- However these are sub-optimal methods

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We have the following example

Given x_1, x_2, x_3, x_4 and we wish to select two of them

Step 3

Adopt a class separability criterion, C, and compute its value for the feature vector $[x_1, x_2, x_3, x_4]^T$.

Eliminate one feature, vou get

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You use your criterion C

Thus the winner is $[x_1, x_2, x_3]^T$

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- The method is sub-optimal
- It suffers of the so called nesting-effect
 - Once a feature is discarded, there is no way to reconsider that feature again.

Similar Problem

For

Sequential Forward Selection

We can overcome this by using

Floating Search Methods

I loading Search Methods

Dvnamic Programming

Branch and Bound

Similar Problem

For

Sequential Forward Selection

We can overcome this by using

• Floating Search Methods

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A more elegant methods are the ones based on

- Dynamic Programming
- Branch and Bound