# KAREN WONG.

# UX/UI DESIGNER | DEVELOPER

# **EXPERIENCE**

SAMSUNG MOBILE | UX Designer May 2018 - Aug 2019

UX Lead of multiple flagship devices (Galaxy S10, Galaxy Note 10, Galaxy Fold) & software updates (Pie OS) for North America market

- Managed and analyzed risk on UX issues raised for mobile applications on Samsung mobile devices
- Designed UI guidelines for mobile network carriers (AT&T, T-Mobile and Verizon) and proposed design alternatives and analysis during early phase of device development
- Ensured design implementation results meet customer's needs, market demand, technical specification and requirements

# F5 NETWORKS | Software Engineer Oct 2015 - May 2018

Main front-end developer that led design and implementation of test management tool for Cloud Operating and System Test team that is used company-wide

- Collaborated across teams to develop new design solutions, processes, and standards on internal infrastructure tools to enhance productivity and software testing efforts
- Creator of web analytics dashboards that helps identity failures across different platforms, run suites, branches and builds

# SPORTS PLAYER'S GUIDE | UX Designer, Freelance | Jan 2017 - Jan 2018

Led redesign of sports app to support strategic brand initiatives and translated user goals into clear product specifications

- Created optimal user experience that minimizes cognitive overhead for novice, casual, and expert sport fans during live games across mobile platforms
- Developed user task flows, interactions and wireframes with regular feedback and collaboration with Players Guide stakeholders

# **EDUCATION**

# **DESIGNLAB UX ACADEMY | UX/UI Design** 2017

Certification in design thinking process, interaction design, user research and usability analysis

#### **UNIVERSITY OF WASHINGTON** 2009-2013

B.A., Political Science Major GPA:3.6/4.0; Minor in Japanese



#### Website

http://www.karenwong.design/



#### **Email**

karen.wsywong@gmail.com



#### Mobile

(206) 778-0150



# Github

github.com/kaka0525

# **SKILLS**

# **UX** Design

Interface Design

Interaction Design

Persona

Prototyping

Responsive Design

Sketching

Storyboard

Wireframing

#### **UX Research**

Contextual Inquiry

Competitive Analysis

Survey

**Usability Testing** 

**User Flows** 

User Research

# **Productivity Tools**

Sketch

Figma

Illustrator

**InVision** 

Marvel

Principle

### **Programming**

Django

HTML/CSS

JavaScript

Python