C-Programs for the following problem statements

```
P1 - Print "your name - SOA University"
Code:
// Print "Your name
#include <stdio.h>
int main()
{
  // Code for printing your name
  printf("Sabyasachi Rajguru – SOA University");
  return 0;
}
OUTPUT – Sabyasachi Rajguru – SOA University
P2 - Print your name, mobile number and email id in different lines
Code:
#include <stdio.h>
int main() {
  // Write C code here
  printf("Name- Sabyasachi Rajguru.\nMobile No- 7894733708.\nEmail id-
sabya.king1@gmail.com.");
  return 0;
}
OUTPUT: Name-Sabyasachi Rajguru.
          Mobile No- 7894733708.
          Email id- sabya.king1@gmail.com.
```

P3 - Get int, float and char as input, then print the same

```
#include <stdio.h>
int main()
{
 int Integer;
 char Character;
 float Float;
 printf(" Please Enter a Character : ");
 scanf("%c",&Character);
 printf("Please Enter an Integer Value : ");
 scanf("%d",&Integer);
 printf("Please Enter Float Value : ");
 scanf("%f",&Float);
 printf("\nThe Integer Value that you Entered is: %d",Integer);
 printf("\nThe Character that you Entered is: %c",Character);
 printf("\nThe Float Value that you Entered is: %f",Float);
 return 0;
OUTPUT:
Please Enter a Character: o
Please Enter an Integer Value: 4
Please Enter Float Value: 2.1
The Integer Value that you Entered is: 4
The Character that you Entered is: o
The Float Value that you Entered is: 2.100000
```

P4- Find the cube of the given number.

```
#include<stdio.h>
int main()
{
 int number, cube;
 printf(" \n Please Enter any integer Value : ");
 scanf("%d", &number);
 cube = number * number * number;
 printf("\n Cube of a given number %d is = %d", number, cube);
 return 0;
}
OUTPUT:
Please Enter any integer Value: 78
Cube of a given number 78 is = 474552
P5- Find the sum of five given numbers
#include<stdio.h>
int main()
{
 int num1, num2, num3, num4, num5, sum;
printf("Please Enter 1st number : ");
scanf("%d",&num1);
printf("\nPlease Enter 2nd number : ");
scanf("%d",&num2);
printf("\nPlease Enter 3rd number : ");
```

```
scanf("%d",&num3);
printf("\nPlease Enter 4th number : ");
scanf("%d",&num4);
printf("\nPlease Enter 5th number : ");
scanf("%d",&num5);
//scanf("%d","%d","%d","%d",%num1,&num2,&num3,&num4,&num5);
 sum = num1+num2+num3+num4+num5;
 printf("Sum of the given numbers is = %d", sum);
return 0;
}
OUTPUT:
Please Enter 1st number: 69
Please Enter 2nd number: 78
Please Enter 3rd number: 89
Please Enter 4th number: 41
Please Enter 5th number: 52
Sum of the given numbers is = 329
P6 - Find a student average mark given mark1 and mark2
#include<stdio.h>
int main() {
int Mark1=360, Mark2=415, Avg;
Avg=Mark1+Mark2;
printf("Average Mark is:%d",Avg);
return 0;
}
```

OUTPUT: Average Mark is: 775 P7- Calculate the total fine charged by library for late-return books. The charge is 0.20 INR for 1 day. CODE: #include<stdio.h> int main() { int finecharge = 0.20, days, tf; printf("Please enter the number of days the book has been kept: "); scanf("%d",&days); tf=days * finecharge; printf("The Total Fine charge is: %d",tf); return 0; };

OUTPUT:

Please enter the number of days the book has been kept: 78

The Total Fine charge is: 15.600000

P8- You had bought a nice shirt which cost Rs.29.90 exclusive of 15% discount. Count the discounted price for the shirt.

CODE:

OUTPUT:

Please enter the number of days the book has been kept: 10

The Total Fine charge is: 2.000000

P8- Calculate the total fine charged by library for late-return books. The charge is 0.20 INR for 1 day.

CODE:

```
#include<stdio.h>
int main() {

float CP=29.90, DR=0.15;
float DA, NettPrice;
DA = CP * DR;
printf("Discount Price is: %f", DA);
NettPrice=CP-DA;
printf("\nNett Price of the shirt is: %f",NettPrice);
return 0;
}
```

OUTPUT:

Discount Price is: 4.485000

Nett Price of the shirt is: 25.414999

P9 - Swap two numbers with third variable.

```
CODE:
```

```
#include <stdio.h>
int main()
{
int var1, var2, temp;
printf("Enter first number: ");
scanf("%d",&var1);
printf("Enter second number: ");
scanf("%d",&var2);
printf("Before Swapping nFirst number = %d \nSecond number = %d", var1, var2);
temp = var1;
var1 = var2;
var2 = temp;
printf("\nAfter SwappingnFirst variable = %d \nSecond variable = %d", var1, var2);
return 0;
}
OUTPUT:
Enter first number: 55
Enter second number: 78
Before Swapping nFirst number = 55
Second number = 78
After SwappingnFirst variable = 78
Second variable = 55
```

```
P10- swap two numbers without third variable (By + and – (or) By * and /).

CODE:

(Using + and -)
```

```
#include<stdio.h>
int main() {
int a=10, b=20;
printf("Before swap a=%d b=%d",a,b);
a=a+b;//a=30 (10+20)
b=a-b;//b=10 (30-20)
a=a-b;//a=20 (30-10)
printf("\nAfter swap a=%d b=%d",a,b);
return 0;
}
(Using * and /)
#include<stdio.h>
#include<stdlib.h>
int main() {
int a=10, b=20;
printf("Before swap a=%d b=%d",a,b);
a=a*b;//a=200 (10*20)
b=a/b;//b=10 (200/20)
a=a/b;//a=20 (200/10)
system("cls");
printf("\nAfter swap a=%d b=%d",a,b);
return 0; }
```

OUTPUT:

Before swap a=10 b=20

After swap a=20 b=10