

1. Calculate the sum of numbers (10 numbers max) & If the user enters a negative number, the loop terminates.

```
#include<stdio.h>
int main()
{
    int number, i, sum=0;

    for(i=0;i<=10;i++)
    {

        printf("Enter number: ");
        scanf("%d",&number);

        if( number<0 ) //-ve numbers are skipped
            break;

        sum += number; //sum = sum + number
    }

    printf("Sum=%d",sum);

    return 0;
}
```

Output:

```
Enter number: 8
Enter number: -9
Sum=8

...Program finished with exit code 0
Press ENTER to exit console. □
```

2. Calculate the sum of numbers (10 numbers max) & If the user enters a negative number, it's not added to the result.

```
#include<stdio.h>
int main()
{
    int number, i, sum=0;

    for(i=1;i<=10;i++)
    {

        printf("Enter number: ");
        scanf("%d",&number);

        if( number<0 ) //-ve numbers are skipped
            continue;

        sum += number; //sum = sum + number
    }

    printf("Sum=%d",sum);

    return 0;
}
```

Output:

```
Enter number: 5
Enter number: -5
Enter number: 5
Enter number: 5
Enter number: 5
Enter number: 5
Enter number: 5
Enter number: -5
Enter number: 5
Enter number: 5
Sum=40

...Program finished with exit code 0
Press ENTER to exit console. □
```

3. Take input from the user until he/she enters zero. (Using Break)

```
#include<stdio.h>
int main()
{
    int number, i=1, sum=0;

    while(i++)
    {

        printf("Enter number: ");
        scanf("%d",&number);

        if( number == 0 )
            break;

    }
    return 0;
}
```

Output:

```
Enter number: 85
Enter number: 85
Enter number: 45
Enter number: 56
Enter number: 85
Enter number: 456
Enter number: 1
Enter number: 0

...Program finished with exit code 0
Press ENTER to exit console. □
```

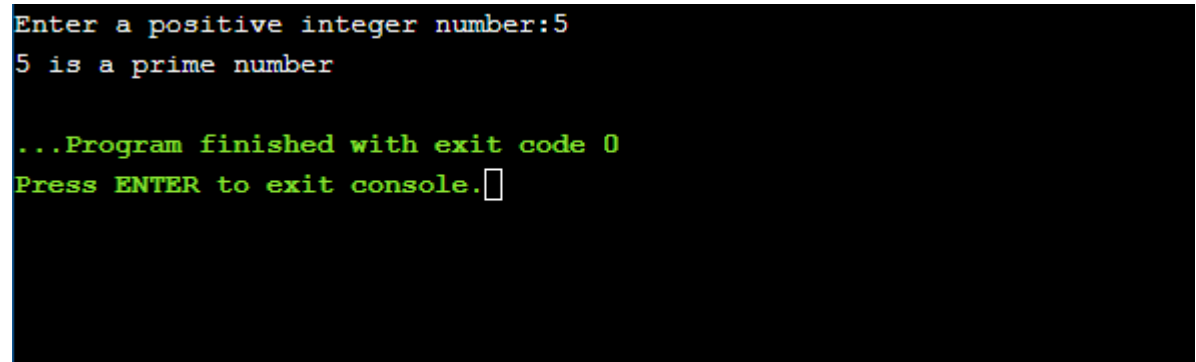
4. Check whether the given number is prime or not.(Using Break)

```
#include <stdio.h>
int main() {
    int num, flag = 0;

    printf("Enter a positive integer number:");
    scanf("%d",&num);

    for(int i=2 ; i < num/2 ; i++)
    {
        if(num%i == 0) {
            printf("%d is not a prime number", num);
            flag = 1;
            break;
        }
    }
    if(flag == 0) {
        printf("%d is a prime number", num);
    }
}
```

Output:



```
Enter a positive integer number:5
5 is a prime number

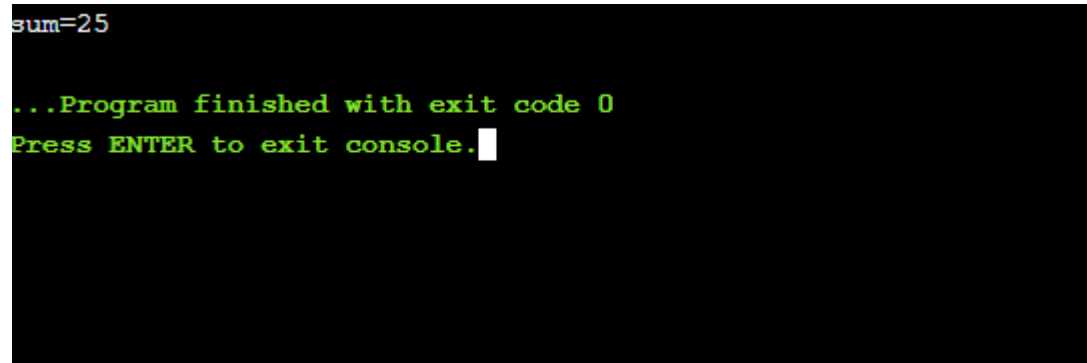
...Program finished with exit code 0
Press ENTER to exit console.
```

5. Print sum of odd numbers between 0 and 10. (Using Continue)

```
#include<stdio.h>

int main()
{
    int i,sum=0;
    for(i=0;i<10;i++){
        if(i%2==0)
            continue;
        sum+=i;
    }
    printf("sum=%d",sum);
    return 0;
}
```

Output:



```
sum=25
...Program finished with exit code 0
Press ENTER to exit console.
```

6. Check whether the given number is prime or not.(Using Continue)

```
#include <stdio.h>
int main() {
    int n, i, temp= 0;
    printf("Enter a positive integer: ");
    scanf("%d", &n);
    for (i = 2; i <= n / 2; ++i) {
        if (n % i == 0) {
            temp= 1;
            continue;
        }
    }

    if (n == 1) {
        printf("1 is neither prime nor composite.");
    }
    else
    {
        if (temp == 0)
            printf("%d is a prime number.", n);
        else
            printf("%d is not a prime number.", n);
    }

    return 0;
}
```

Output:

```
Enter a positive integer: 87
87 is not a prime number.

...Program finished with exit code 0
Press ENTER to exit console.█
```

7. Print all even numbers from 1 to 100. (Using Continue)

```
#include <stdio.h>
int main()
{
    int i,sum;
    printf("Even numbers between 1 to 100\n");
    for(i= 1; i<= 100; i++)
    {
        if(i%2 == 0)
        {
            printf("%d ", i);
        }
        if(i%2==0)
        {
            sum=sum+i;
            printf("Sum:%d\n",sum);
            continue; }
    }
    printf("The total sum is:%d\n",sum);
    return 0;
}
```

Output:

```
Even numbers between 1 to 100
2 Sum:2
4 Sum:6
6 Sum:12
8 Sum:20
10 Sum:30
12 Sum:42
14 Sum:56
16 Sum:72
18 Sum:90
20 Sum:110
22 Sum:132
24 Sum:156
26 Sum:182
28 Sum:210
30 Sum:240
32 Sum:272
34 Sum:306
36 Sum:342
38 Sum:380
40 Sum:420
42 Sum:462
44 Sum:506
46 Sum:552
48 Sum:600
50 Sum:650
52 Sum:702
54 Sum:756
56 Sum:812
```

```
56 Sum:812
58 Sum:870
60 Sum:930
62 Sum:992
64 Sum:1056
66 Sum:1122
68 Sum:1190
70 Sum:1260
72 Sum:1332
74 Sum:1406
76 Sum:1482
78 Sum:1560
80 Sum:1640
82 Sum:1722
84 Sum:1806
86 Sum:1892
88 Sum:1980
90 Sum:2070
92 Sum:2162
94 Sum:2256
96 Sum:2352
98 Sum:2450
100 Sum:2550
The total sum is:2550
```

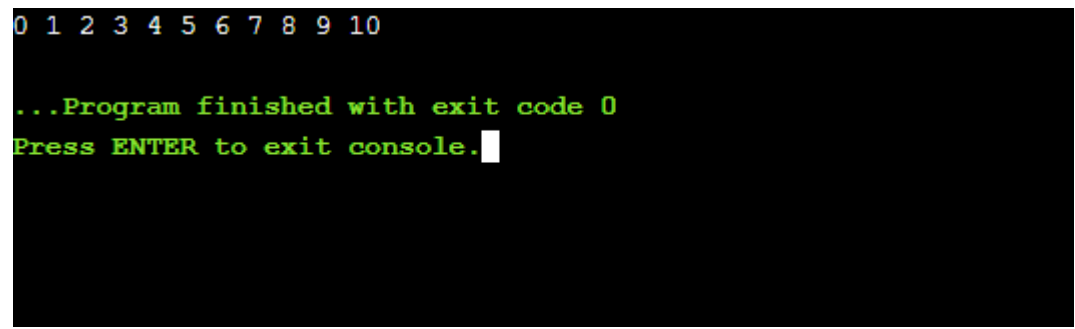
```
...Program finished with exit code 0
Press ENTER to exit console.
```


8. Print numbers from 1 to 10 using goto statement. (Using goto)

```
#include <stdio.h>

int main(){
    int n;
    START:
    printf("%d ",n);
    n++;
    if(n<=10)
        goto START;
    return 0;
}
```

Output:



```
0 1 2 3 4 5 6 7 8 9 10

...Program finished with exit code 0
Press ENTER to exit console. █
```

9. Program to calculate the sum and average of positive numbers, If the user enters a negative number, the sum and average are displayed. (Using goto)

```
#include <stdio.h>

int main() {

    const int maxInput = 100;
    int i;
    double number, average, sum = 0.0;

    for (i = 1; i <= maxInput; ++i) {
        printf("%d. Enter a number: ", i);
        scanf("%lf", &number);

        if (number < 0.0) {
            goto jump;
        }
        sum += number;
    }

jump:
    average = sum / (i - 1);
    printf("Sum = %.2f\n", sum);
    printf("Average = %.2f", average);

    return 0;
}
```

Output:

```
1. Enter a number: 85
2. Enter a number: 47
3. Enter a number: 98
4. Enter a number: -8
Sum = 230.00
Average = 76.67

...Program finished with exit code 0
Press ENTER to exit console.
```

10. Check if a number is even or not. (Using goto)

```
#include <stdio.h>
#include <stdlib.h>

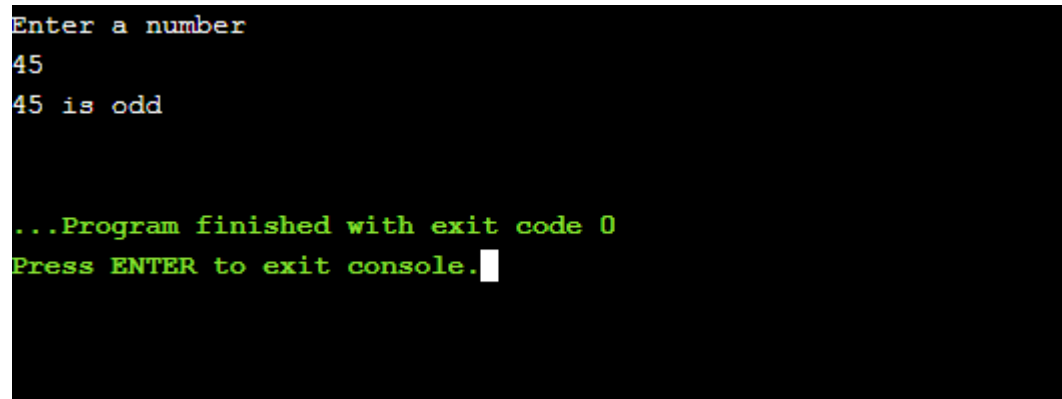
int main()
{
    int num;

    printf("Enter a number\n");
    scanf("%d", &num);

    if (num % 2 == 0)
        goto even;
    else
        goto odd;

even:
    printf("%d is even\n", num);
    exit(0);
odd:
    printf("%d is odd\n", num);
return 0;
}
```

Output:



```
Enter a number
45
45 is odd

...Program finished with exit code 0
Press ENTER to exit console.
```