Mehmet BINGOL

Work permit: Turkish | **Date of birth:** 15/05/2001 | **Place of birth:** Malatya, Turkey |

Nationality: Turkish | **Phone number:** (+90) 5394043274 (Mobile) | **Email address:**

mehmetbswe@gmail.com | **Website:** https://github.com/bnglm1 | **Website:**

https://www.linkedin.com/in/mehmet-bingöl-96b849224/ |

Address: 44100, Malatya, Turkey (Home)

ABOUT ME

Actively develop projects in the field of mobile application development using Flutter. I place strong emphasis on user experience, performance, and sustainable architecture when building applications.
I have applications published on the Play Store, where I have managed the entire process end to end, including analysis, development, testing, and release. I work with clean code principles and a mindset of continuous improvement.

WORK EXPERIENCE

MOBILE APPLICATION DEVELOPER – SIDEN LTD. – 10/11/2025 – 25/01/2026 – MALATYA, TURKEY

Siden – Internal Product / Company Project
- Developed an internal mobile application for financial and operational management
- Designed a modular architecture for two business domains (food retail and construction)
- Implemented income, expense, and net profit calculation features
- Built a workforce tracking and timesheet (puantaj) module for construction operations
- Developed the application using Flutter
- Integrated Firebase for data storage and real-time data synchronization
- Designed efficient data models and handled query performance considerations
- Applied clean, maintainable state management and modular design principles
- Focused on performance, scalability, and long-term maintainability

EDUCATION AND TRAINING

09/2020 – 06/2025 İstanbul, Turkey
SOFTWARE ENGINEERING Altınbaş University

%100 English

LANGUAGE SKILLS

Mother tongue(s):   **TURKISH**

Other language(s):

	UNDERSTANDING		SPEAKING		WRITING
	Listening	Reading	Spoken production	Spoken interaction	
ENGLISH	B2	B2	B2	B2	B2

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

PROJECTS

messenger application

Created a messenger application like WhatsApp that enables users to communicate through real-time text messaging, voice calls, video calls, and status sharing. The application was developed using Flutter. WebRTC was used for voice and video calling, while Firebase Realtime Database handled real-time data synchronization and messaging.

Link https://play.google.com/store/apps/details?id=com.bintech.siden

vocabulary learning application

Created a vocabulary learning application that allows users to scan letters from photos or screenshots and automatically generate word lists. The main goal of the application is to help users learn these words through various activities such as card matching, quizzes, and dictionary searches. Dictionary API was integrated to build and support the in-app dictionary.

Link https://play.google.com/store/apps/details?id=com.bintech.vocab

video streaming application

Created a video streaming application with the mobile frontend built using Flutter. Users authenticated via Google Sign-In, and video content was delivered through a JSON-based structure stored in Firebase Realtime Database. Videos were played using both a native video player and a WebView-based player. Firebase Authentication, Cloud Firestore, and Firebase Storage were used for user and content management.

Youtube Music Player

Created a music streaming application using the YouTube API. The mobile frontend was built with Flutter, while a Kotlin-based Foreground Service was implemented to support background playback and notification mini-player controls on Android.

SKILLS

JOB-RELATED SKILLS

Flutter | Android SDK | JSON | Firebase | OOP | XML | Kotlin | Java | Git | React | Vite | API & Data Handling