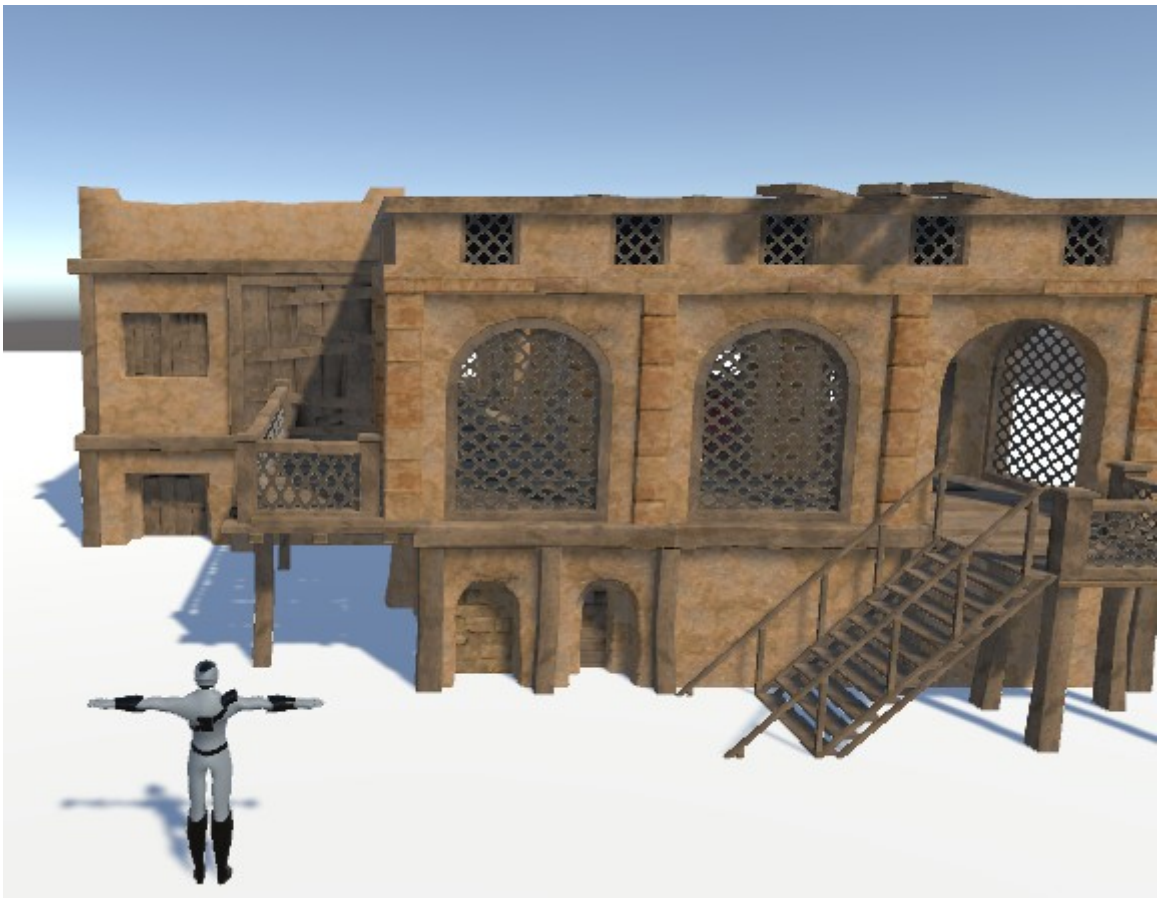
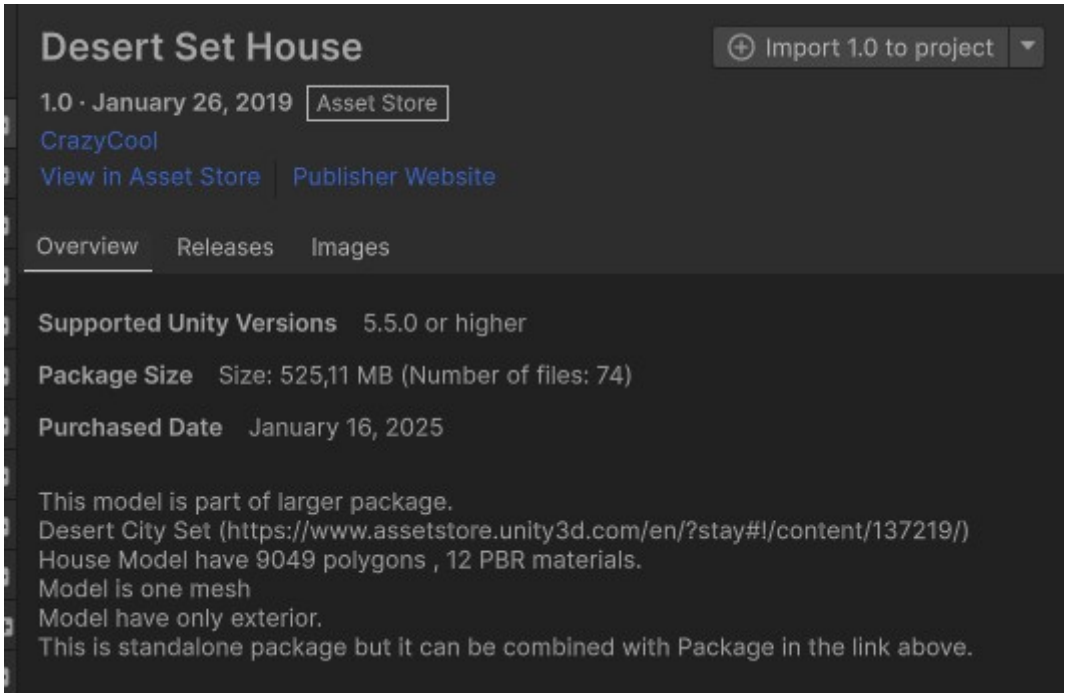
Unity 3D part 2 c



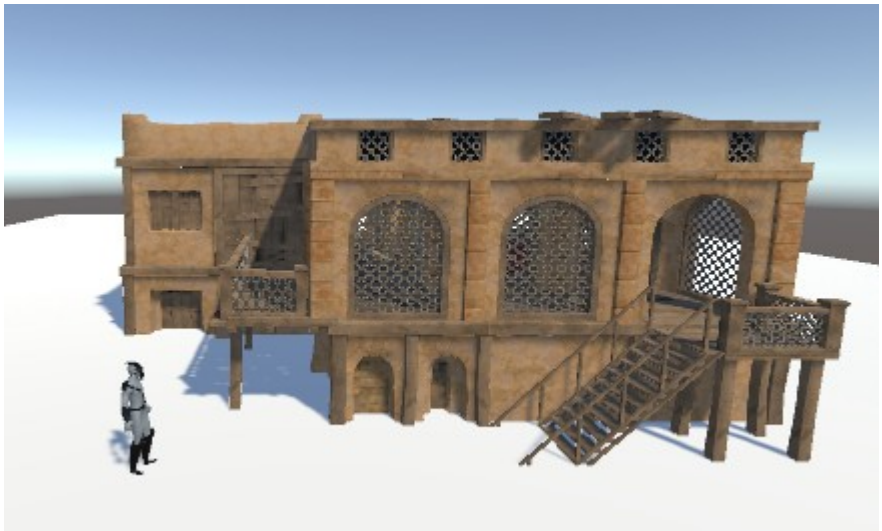
Free eBook by
Adam Higherstein

Add 3D house

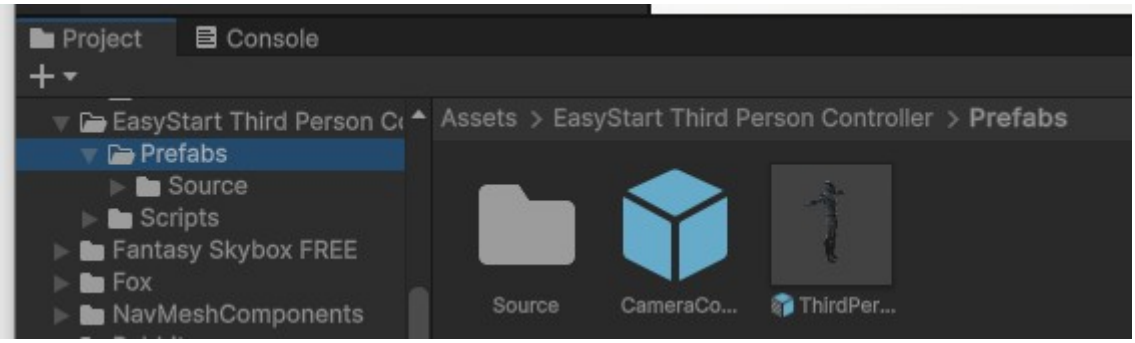
Add a house from assets. Here is one choice:



Project has a plane and house is added there¨



There is also 3. person



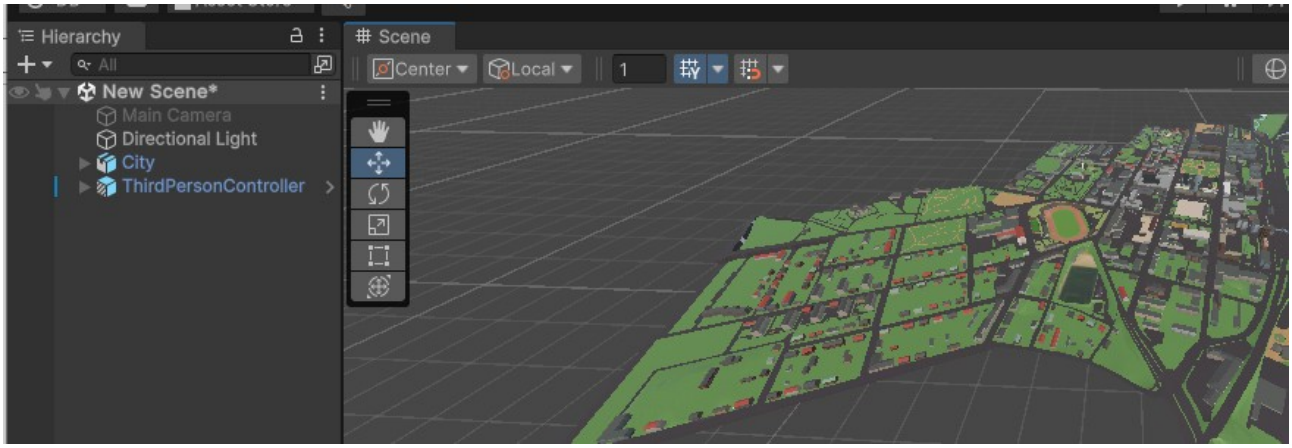
You can use stairs, too

Go on creating your own garden!

Add objects like trees, smaller houses, benches, flowers, skybox, wind, objects to pick and so on!!

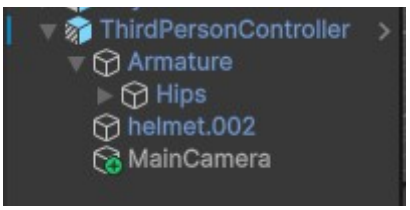
Adding a 3D city model

We import a city model to our project.

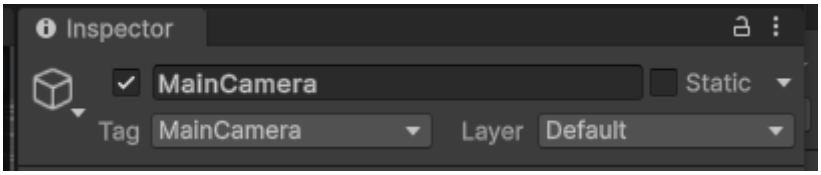


Then add there 3. person

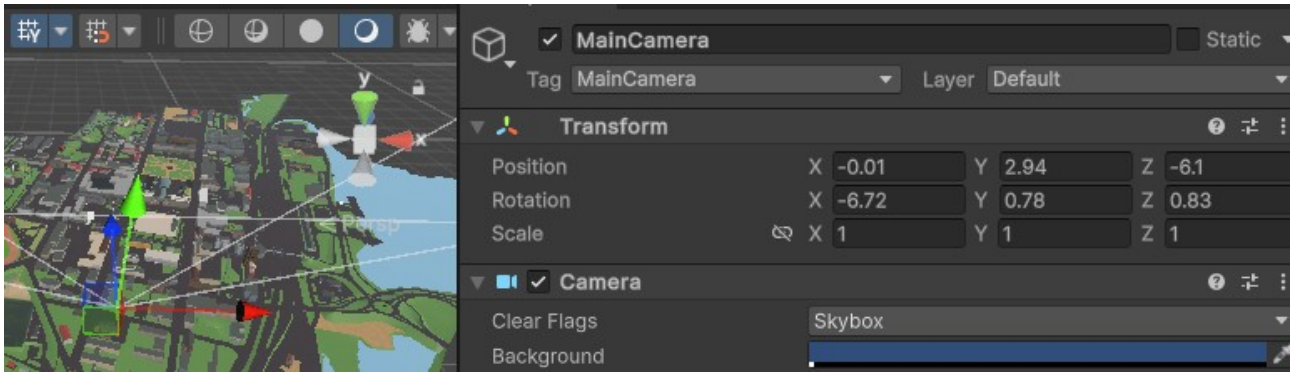
Remove the main camera and add new camera to player:



Change name and tag:



Adjust camera so that you can see details of the city...

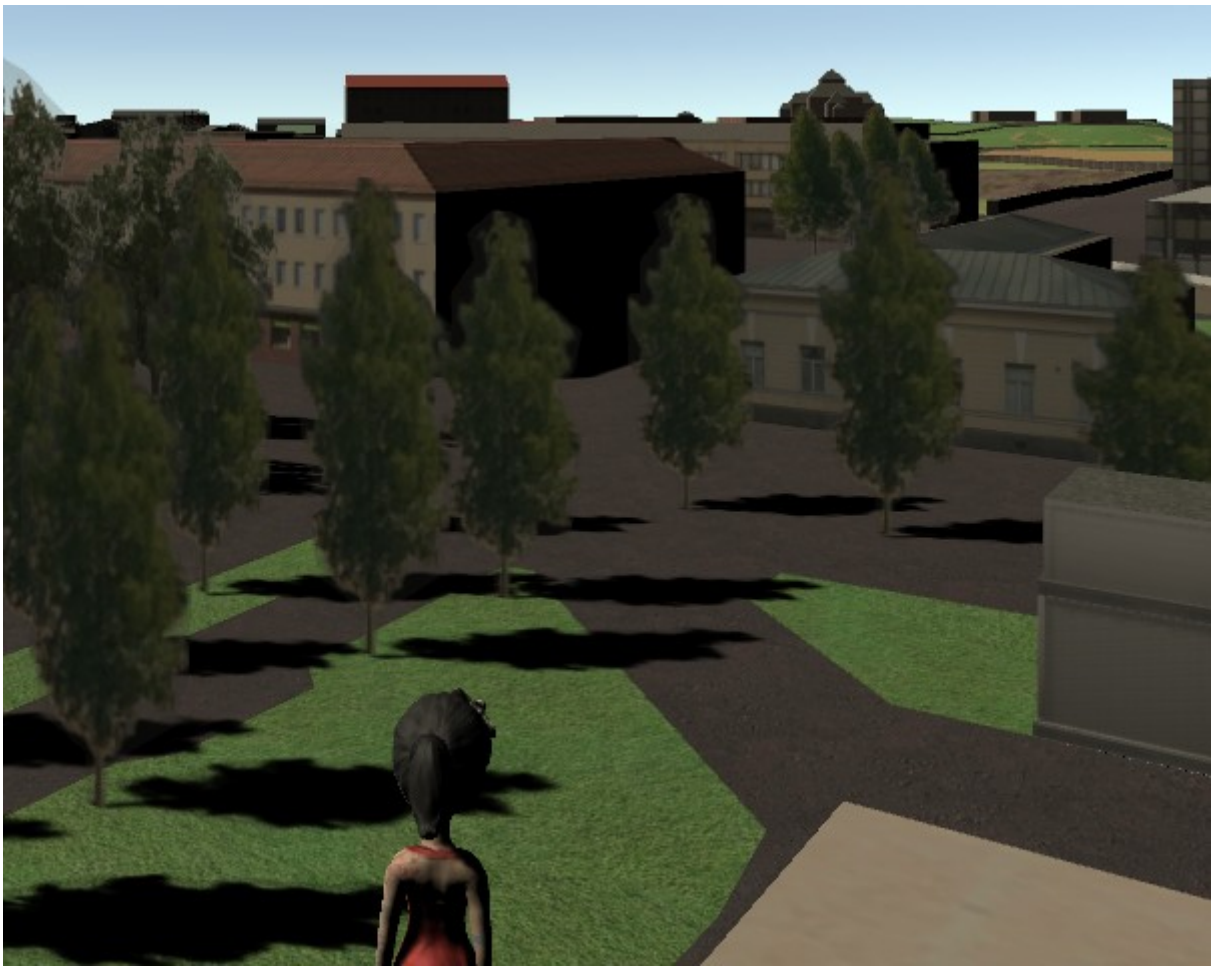


Now walk around the city.

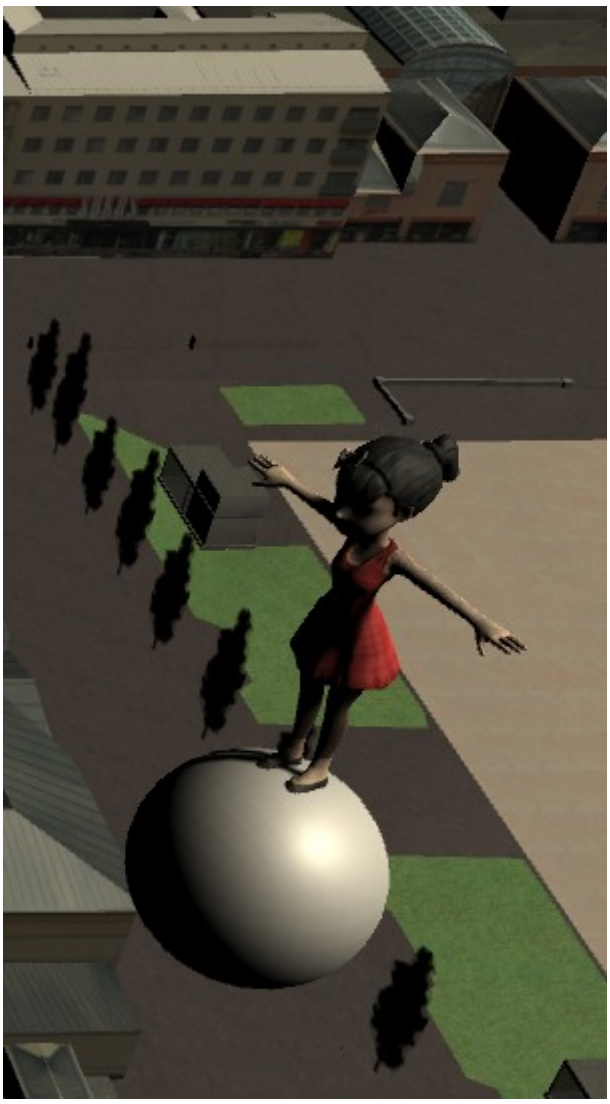
Add there new trees, busses, characters, buildings and object to search...

Examples here

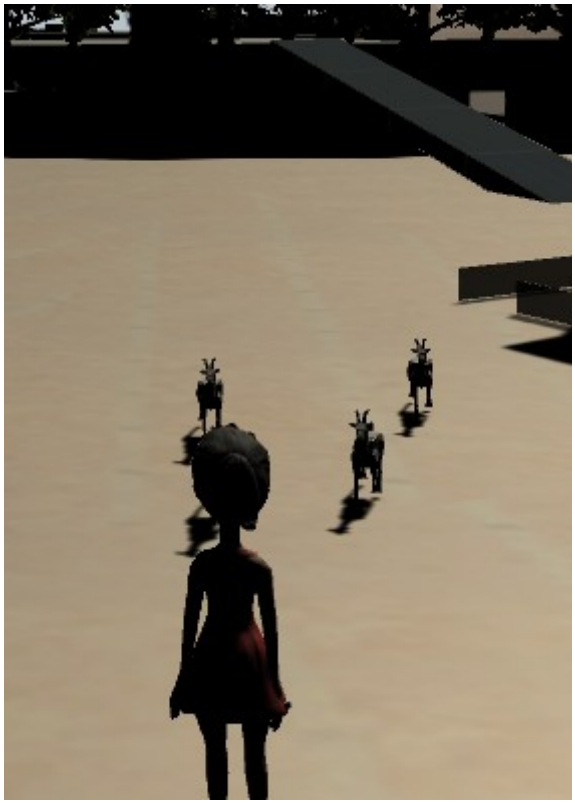
Moving around



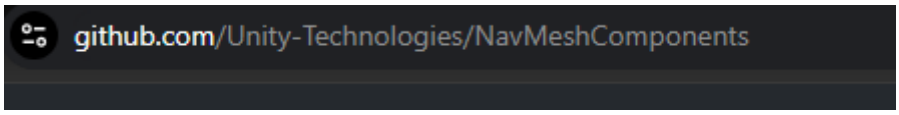
Flying over city



Someone (goats now) following you (navigation needed)



Good!


github.com/Unity-Technologies/NavMeshComponents