

Kylie K. Yamamoto

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(808) 223-3532

Summary

Motivated developer bringing a unique perspective to the software design industry. Effective communicator with project management experience who is successful working in teams and independent settings.

Technical Experience

- Confident in programming languages C++ and Java
- Experience in data structures
- Educated in object oriented programming
- Experience working in Windows and Linux (Ubuntu) environments
- Excellent communication and problem solving skills

Education

2015 to University of Washington, Bothell, WA

2016

- Graduate Certificate in Software Design and Development
- Related coursework:
 - Data Structures and Object Oriented Programming
 - Software Modeling Techniques
- Software Development Processes
- **Systems Programming**
- Software Testing and Quality

2009 to University of Washington, Seattle, WA

2013

- Bachelor of Arts, Architectural Studies; Minor in Environmental Studies
- Graduated with Honors in Architectural Studies

2005 to Mililani High School, Mililani, HI

2009

Valedictorian

Professional Experience

June 2015 to **Project Manager**, MBB Architecture, Seattle, WA

Aug 2018

- Managed multiple projects throughout all phases including fee negotiation, design and construction
- Delegated internal project tasks based on team members' strengths to meet deadlines
- Facilitated communication between clients and engineers in teams ranging from 4-20 people
- Planned and maintained project schedules using Gantt Charts and work flow diagrams
- Estimated and compiled project costs across multiple disciplines

June 2014 to **Design Staff**, MBB Architecture, Seattle, WA

June 2015

- Modeled designs in 3-D environments as high quality renderings to share with clients
- Produced detailed construction drawing sets in Revit and AutoCad
- Collaborated on projects with a construction costs up to \$60 million
- Coordinated project goals with clients through in person and online meetings

Nov 2010 to Technological Assistant, UW Foster School of Business, Seattle, WA

Sept 2013

- Communicated with professors on troubleshooting for Microsoft Suite, Blackboard, and Mediasite
- Recorded presentations and processed footage using Adobe Premiere and Final Cut Pro
- Managed tasks across team using SharePoint

July 2012 to Architectural Intern, Urban Works Inc., Honolulu, HI

Sept 2012

- Modeled landscape, surrounding buildings, various site information, and non-structural details for new construction projects using Revit
- Developed multiple schematic design options for a mixed use building façade using SketchUp

June 2011 to Sept 2011

June 2011 to Architectural Intern, AES Design Group Inc., Aiea, HI

- o Created a detailed SketchUp model and video presentation for client
- o Picked up red marks on drawings and drew mechanical details using AutoCad

Personal Interests

- Hiking and camping
- Adventuring in the real and digital worlds
- Reading fantasy and science fiction novels (currently reading Mistborn by Brandon Sanderson)
- o My puppy, Rhaeya

