

# Lessons Learned Report

## Project: Hiking Trails Web Application

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### 1. Project Overview

The Hiking Trails Web Application was our first major project aimed at creating a platform to explore and review hiking trails in Saskatchewan. It was designed to help users find trails based on their preferences while promoting responsible trail use. We developed it using HTML, CSS, JavaScript, APIs, and NoSQL databases. The project involved features such as filtering options, user reviews, and social media integration. However, as first-time learners of many of these tools and technologies, it was a challenging yet rewarding experience.

### 2. Lessons Learned

#### 2.1 Technical Lessons

- **Learning New Tools:**  
This was our first time using technologies like HTML, CSS, JavaScript, APIs, and NoSQL databases. While these tools are powerful, the learning curve was steep, and it was difficult to apply them effectively within our limited timeline. Debugging and integrating APIs, in particular, required extensive research and trial-and-error.
- **Balancing Features:**  
We had many ideas for features, but due to our lack of experience and time constraints, we couldn't implement them all. This taught us the importance of prioritizing a Minimum Viable Product (MVP) and focusing on the most impactful features.
- **Complexity of APIs and NoSQL:**  
Understanding how APIs interact with our application and managing data with NoSQL databases proved more challenging than expected. This experience showed us the importance of planning and testing integration early in the development process.

#### 2.2 Project Management

- **Time Constraints:**  
Developing the product and coding within a tight schedule was one of our biggest challenges. Learning new technologies while trying to meet deadlines made it hard to stay on track. We learned the importance of better time allocation and setting realistic milestones.
- **Team Collaboration:**  
Regular team meetings and task distribution helped us make progress despite the time crunch. Using GitHub was invaluable for version control and collaboration, but it also took time to learn and use effectively.

### 3. Challenges Faced

- **Lack of Experience:**  
Being first-time learners of HTML, CSS, JavaScript, APIs, and NoSQL made it difficult to implement features and slowed our development process. Debugging and integration often required more time than expected.

- **Time Constraints:**  
The limited timeline for product development meant we couldn't explore or perfect all the ideas we initially envisioned.
- **Feature Implementation:**  
We struggled to translate all our ideas into functional features due to our lack of experience. This meant some planned features had to be simplified or postponed.
- **Technical Integration:**  
Understanding and effectively using APIs and managing NoSQL data were harder than anticipated, requiring significant effort and collaboration.

#### 4. Recommendations for Future Projects

- **Focus on Learning:**  
Allocate time early in the project to learn and practice using the required tools and technologies, reducing delays during development.
- **Start Simple:**  
Begin with a simple MVP and gradually add features as expertise and time allow. This approach reduces stress and ensures a functioning product by the deadline.
- **Plan for Integration Early:**  
Test critical components, such as APIs and databases, early in the process to identify and resolve compatibility issues sooner.
- **Time Management:**  
Break the project into smaller tasks with realistic deadlines, leaving buffer time for unexpected challenges or debugging.
- **Offline Features:**  
In the future, include offline functionality to make the app more accessible for users in remote areas without internet access.
- **Automated Tools:**  
Explore automated tools for tasks like content moderation to reduce manual workload and improve efficiency.

#### 5. Conclusion

Working on this project as first-time learners of web development technologies was both challenging and rewarding. While we faced obstacles like time constraints, a steep learning curve, and limited experience, we successfully created a functional and engaging application. This experience has taught us the importance of focusing on priorities, managing time effectively, and continuing to build our technical skills. Moving forward, we will use these lessons to approach future projects more confidently and efficiently.