

How to trouble-shoot possible error messages:

Error: "Unable to draw on canvas"

Refer to <https://github.com/BenJeu/react-native-draw/issues/70#issuecomment-1279750444> replace with file at [/node_modules/@luncheon/simplify-svg-path/index.min.js](#) with the code at that link above.

Error: for error during (npm install @benjeau/react-native-draw react-native-gesture-handler react-native-svg)

Run `npx expo install react-native-svg` instead if the error occurs with Android operating system.

Error: "Invariant Violation: requireNativeComponent: "RNSVGSvgViewAndroid" was not found in the UIManager"

Refer to <https://stackoverflow.com/questions/74651911/invariant-violation-requirenativecomponent-rnsvgsvgviewandroid-was-not-found>.

Error: Tried to synchronously call function {addPointToPath} from a different thread

Refer to <https://github.com/BenJeu/react-native-draw/issues/59>.

Add in `.runOnJS(true)` at [/node_modules/@benjeau/react-native-draw/src/Canvas.tsx](#) on [line 333](#), as shown in the screenshot below:

