# 텍스트기반웹게임개발

결과 발표

Team:zl존짱H4ck3r

## 필수 구현 요소

- 계정 로그인 구현
- 캐릭터 스탯, 레벨, 전직 등..
- 몬스터 스탯, 레벨, 전리품 등...
- 사냥터 레벨, 특수 효과 등..

### GitHub

Switch branches/tags ×	d	
Find or create a branch	deletion, or require status checks before merging. Learn more	Protect this branch ×
Branches Tags  ✓ main default	//github.com/kakunge/BoB-Web-Game 012597b 4 m	inutes ago 🖰 107 commits
battle	Update battle	3 hours ago
hkbranch	U	5 minutes ago
login	Create .gitignore	12 hours ago
navbar  View all branches	Create README.md	yesterday
🗋 арр.ру	Merge branch 'main' of https://github.com/kakunge/BoB-We	b-Game 4 minutes ago
battletest.py	hk12	2 hours ago
database.py	hk13	1 hour ago
🗋 objects.py	hk19	46 minutes ago
randdd.py	hk5	5 hours ago
settings.txt	hk7	4 hours ago
게발톤 개요.pdf	Add 개발톤 개요	yesterday

## 전투화면

BoB Web Game Register Login

#### **Battle**

#### Player

equipments: [None, None, None, None, None, None]

attack element : None defence element : None

class: Novice

level:1

hp : 27.0/30.0 exp : 1/10 atk : 2

def:1

#### **Battle Log**

Monster's hp: 8.0/10.0 Player's hp: 29.0/30.0

Critical!!

Monster's hp: 5.0/10.0 Player's hp: 28.0/30.0 Monster's hp: 3.0/10.0 Monster's hp: 1.0/10.0 Player's hp: 27.0/30.0 Monster's hp: -1.0/10.0 Total Passed turn: 5.0

You win.

#### Monster

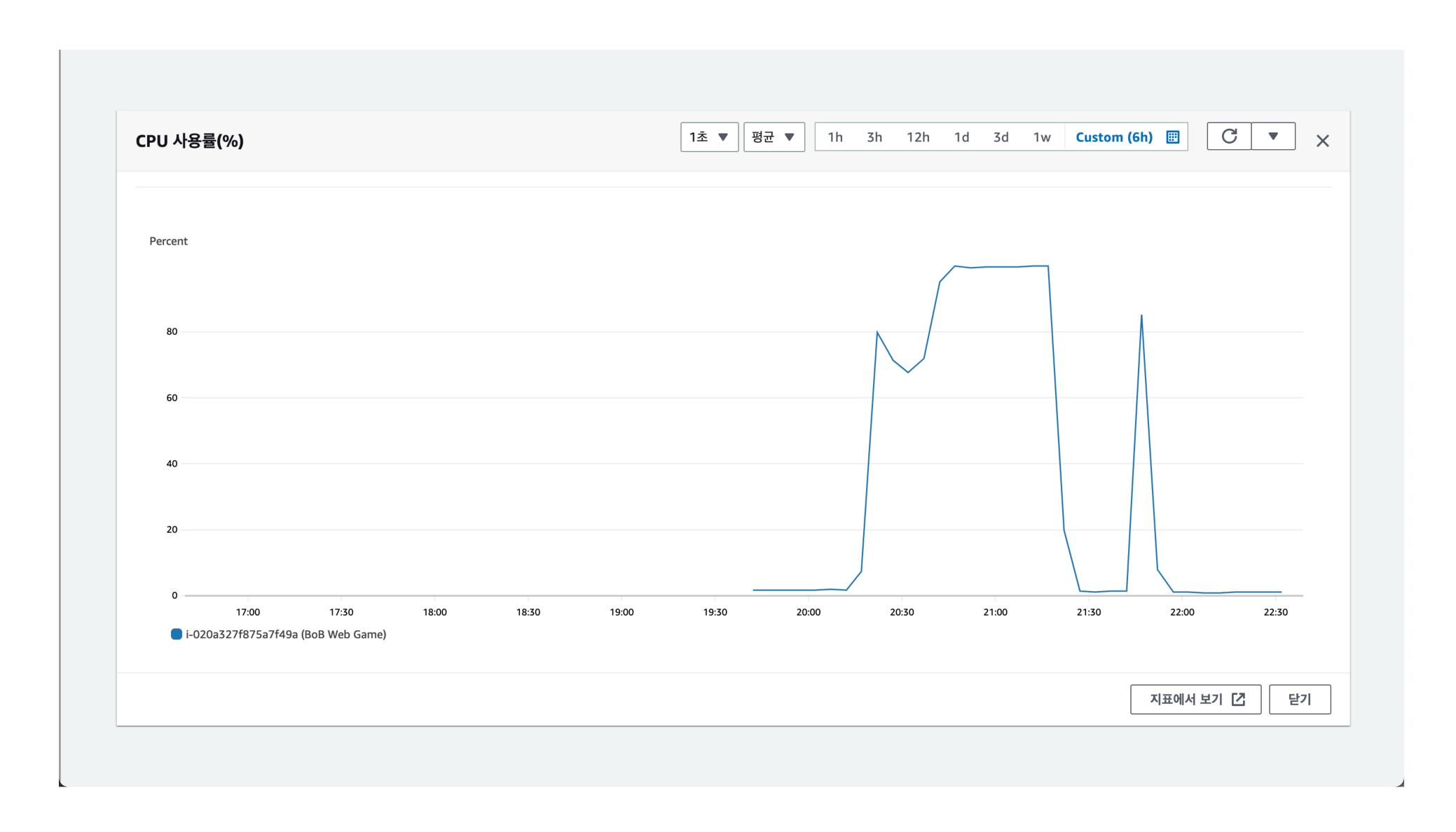
name : slime type : Normal element : None

level:1

current hp : -1.0/10.0

atk : 2 def : 0

# EC2가 많이 아파요...



# 감사합니다

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