

**MCSC 102: Artificial Intelligence**  
**M.Sc. (Computer Science)**  
**Semester I**  
**Minor Exam, January 2022**

**Time: One Hour**

**Max. Marks: 15**

1. Differentiate between the following giving examples

- a. Goal based agent and Utility based agent
- b. Greedy Best first search and A\* algorithm

[2+2]

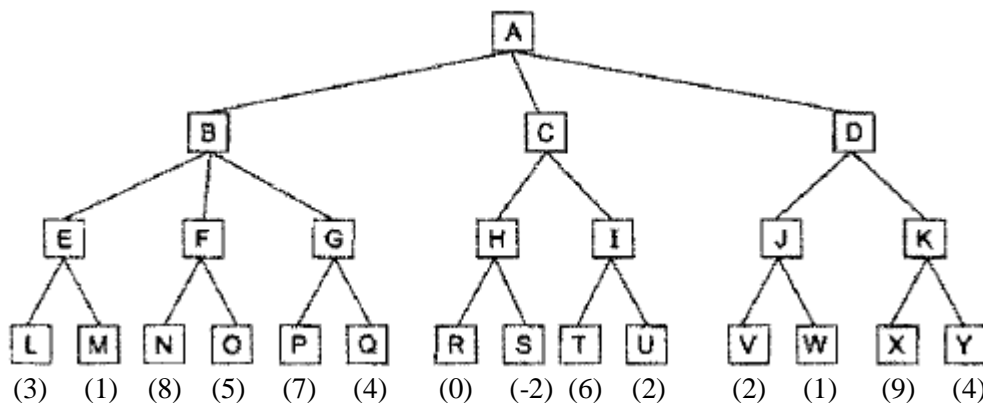
2. Using constraint satisfaction algorithm, solve the following cryptarithmic problem:

ROW  
+ROW  
-----  
FORM  
-----

You are required to solve the problem step by step and give reasons for choosing a particular value and path.

[5]

3. Given below a game tree (assume that the first player is a maximizing player):



- a) What move should be chosen under min-max procedure? Explain your answer.
- b) What nodes would not be needed to be examined using  $\alpha$ - $\beta$  pruning procedure? Give reasons for pruning detailing the steps.

[2+4]