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# C Arrays

# Objectives

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- At the end of the Lecture students should be able to
  - To define an array, initialize an array and refer to individual elements of an array.
  - To define and manipulate multidimensional arrays.
  - To use string functions to handle character arrays.

# Introduction

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- Array is a data structure which store the data items of the same data type.
- Array store all the data items in continuous memory locations.

c[0]	-45
c[1]	6
c[2]	0
c[3]	72
c[4]	1543
c[5]	-89
c[6]	0
c[7]	62

## Defining Arrays

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- To define an array, we need to specify the type of data elements, name and the number of elements (size).

```
int c[8]
```

- The above definition reserves 8 elements for integer array c.
- Array name, like other variables can contain only letters, digits and underscore and cannot begin with a digit.

## Using Arrays

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- To refer to a particular location or element in the array, we need to specify array's name followed by the position number (index, subscript) of the particular element in square brackets.
- First element in the array is the zeroth element. Last element is size – 1.

`c[0], c[1], c[2],c[3].....c[7]`

## Using Arrays

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- Print the first element in the array.

```
printf("%d", c[0]);
```

- Print the sum of first three elements in the array.
- Add 2 to the fifth element

```
printf("%d", c[0] + c[1] + c[2]);
```

```
c[4] += 2;
```

## Defining and initializing an array

```
//initializing the elements of an array to zeros
# include <stdio.h>
int main(void)
{
    int n[ 5 ]; // n is an array of 5 integers
    int i; // counter

    //initialize elements of array n to 0
    for( i = 0; i < 5; ++i)
        n[ i ] = 0;

    printf("%s%13s\n", "Element", " Value");

    //output contents of array n in a tabular format
    for( i = 0; i < 5; ++i)
        printf("%7d %13d\n", i , n[ i ]);
    return 0;
}
```

# Initializing array using an initializer list

```
/*initializing the elements of an array using an initializer  
list */
```

```
# include <stdio.h>
```

```
int main(void)
```

```
{
```

```
    int n[5] = {5, 12, 34, 56, 23};
```

```
    int i;
```

```
    printf("%s%13s\n", "Element", " Value");
```

```
    //output contents of array n in a tabular format
```

```
    for( i = 0; i < 5; ++i)
```

```
        printf("%7d %13d\n", i , n[ i ]);
```

```
    return 0;
```

```
}
```



# Specifying an array's size with a symbolic constant

```
# include <stdio.h>
# define SIZE 10
int main(void)
{
    int a[ SIZE ];
    int j; // counter

    for( j = 0; j < SIZE; ++j)
        a[ j ] = 2 + 2 * j;

    printf("%s%13s\n", "Element", " Value");

    for( j = 0; j < SIZE; ++j)
        printf("%7d %13d\n", j , a[ j ]);
}
```

# Summing the Elements of an Array

```
# include <stdio.h>
```

```
# define SIZE 12
```

```
int main(void)
```

```
{
```

```
    int a[ SIZE ] ;
```

```
    int i;
```

```
    int total = 0; // sum of array
```

```
    for( i = 0; i < SIZE; ++i)
```

```
    {
```

```
        printf("\na[ i ] = ");
```

```
        scanf("%d", &a[ i ]);
```

```
    }
```

```
    for( j = 0; j < SIZE; ++j)
```

```
        total += a[ j ];
```

```
    printf("Total of array elements is %d \n", total);
```

```
}
```

## Question

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- Write a C program to the following.
  - Define an integer array *counts* with 10 elements.
  - Initialize all elements to zeros.
  - Read and store 10 numbers each of which is between 10 to 100.
  - Find the maximum number from the stored numbers.

## Storing *strings* in character arrays

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- A string can be stored in a character array as follows:

```
char string1 [ ] = "first";
```

```
char string1 [ ] = {'f', 'i', 'r', 's', 't', '\0'};
```

```
scanf( "%19s", string1);
```

- Function scanf will read characters until space, tab, newline or end-of-file indicator is encountered.

# Display character strings

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- A character array representing a string can be printed as follows:

```
printf("string1 is : %s\n", string1);
```

# Function strcpy

- **strcpy** copy the entire string in array x into y

```
# include <stdio.h>
# include <string.h>
# define SIZE1 25
# define SIZE2 15
int main ( void )
{
    char x[ ]= 'Happy Birthday to You';
    char y[ SIZE1];

    strcpy( y , x );
    printf("The string in array y is : %s\n", y);
    return 0;
}
```

Output: The string in array y is : Happy Birthday to You

# Function strlen

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- strlen takes a string as an argument and return the number of characters in the string.

```
# include <stdio.h>
# include <string.h>
int main ( void )
{
    char string1[ ]= 'I love C programming';
    printf("The length of string1 is %d", strlen(string1));
    return 0;
}
```

Output: The length of string1 is 20

# Multidimensional Arrays

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- C language have arrays with multiple subscripts.
- These arrays are refers to as multidimensional arrays.
- Multidimensional arrays are used to represent table of values consisting of information arranged in rows and columns.
- A array with two subscripts is called **double-subscripted or Two-Dimensional** array.



# Two-Dimensional Array

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	Column 0	Column 1	Column 2	Column 3
Row 0	a[0][0]	a[0][1]	a[0][2]	a[0][3]
Row 1	a[1][0]	a[1][1]	a[1][2]	a[1][3]
Row 2	a[2][0]	a[2][1]	a[2][2]	a[2][3]



Column index  
Row index  
Array name

//initializing multidimensional arrays

## Define and initialize 2D array

```
#include <stdio.h>
```

```
int main(void)
```

```
{
```

```
    int array1[ 2 ][ 3 ] = { { 1, 2, 3},{4,5,6}};
```

```
    int array2[ 2 ][ 3 ] = { 1, 2, 3, 4, 5};
```

```
    int array3[ 2 ][ 3 ] = {{1, 2}, {4}};
```

```
    for( i = 0; i <= 1; ++i){
```

```
        for( j = 0; j <= 2;
```

```
        ++j)
```

```
            printf("%d\n",  
                array1[i][j]);
```

```
            printf("\n");
```

```
}
```

```
    for( i = 0; i <= 1; ++i){
```

```
        for( j = 0; j <= 2; ++j)
```

```
            printf("%d\n", array2[i][j]);
```

```
        printf("\n");
```

```
    }
```

```
    for( i = 0; i <= 1; ++i){
```

```
        for( j = 0; j <= 2; ++j)
```

```
            printf("%d\n", array3[i][j]);
```

```
        printf("\n");
```

```
    }
```

```
    return 0;
```

```
}
```

# Define and initialize 2D array

---

Values in array1 by row are:

1 2 3

4 5 6

Values in array2 by row are:

1 2 3

4 5 0

Values in array3 by row are:

1 2 0

4 0 0

```
# include <stdio.h>
```

```
# define SIZE 12
```

# Summing the Elements of a 2D Array

```
int main(void)
```

```
{
```

```
    int row, column;
```

```
    int a[ 2][3];
```

```
    int total = 0;
```

```
    for( row = 0; row <=1; ++row){
```

```
        for( column = 0; column <= 2; ++  
column)
```

```
        {
```

```
            printf("\na[ row][column ] = ", row,  
column);
```

```
            scanf("%d", &a[ row ][column ]);
```

```
        }
```

```
        for( row = 0; row <=1; ++row)
```

```
            for( column = 0; column <= 2; ++  
column)
```

```
                total += a [row] [column];
```

```
    printf("The total of the elements of the array : %d", total);
```