## **Description of Attributes**

### Location:

- **movies**: Movie() String: Attribute holds the location of a specific movie name in the system.
- **moviePopularity**(Movie): double: Attribute gets popularity of movie and stores as moviePopularity type, once a specific movie is imputed.
- **seatMap**: char, int: Holds specific layout of seating for users to input a character or integer value (ex: B6).
- **theaterRewards**: bool: Stores a true or false value for user input if user is part of the rewards program on the system.

#### IMDbRT:

- movieName: string: Stores movie name input from Imdb data as a string.
- movieRating: int: Movie rating from IMDb data as an integer.
- actors: string: Name(s) of actors stored as string.

### Ticket:

- **seat**: (char, int): Location of a specific seat on the seating chart/map of each theater in the system labeled as character and integer value (ex: Seat H4)
- **price**: double: Price value for ticket at theater imputed as a double.
- **seatStatus**: string : String value that provides the user with status of current seat they have selected or would like to purchase.

### Movie:

- movieName: string: Stores name of any movie as a string data type.
- **showingDate**: int: Provides movie showtime date as an integer (ex: 1/15/2023)
- **showingTime**: int: Shows movie showtime as an integer (ex: 10:45)
- **Screen**: int: Provides the number of screen corresponding to the theater in which the movie will be played (ex: Screen #2) however, this value is stored just as an integer therefore would just be (ex: 2).
- rating: string: user is allowed to see movie rating based on a written review shown as a string.
- **location**: string: Location of movie theater.

- seatStatus: string: Displayed if seat is occupied or empty.
- **seatLocation**: <char, int> : Provides location of seat on seat map (ex: Seat F3)

## EmployeeInfo:

• employeeID: int : Displays employees ID #

• managerID: int : Displays manager's ID #

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• transactionID: string: ID# of a specific transaction

• userTicket: Ticket: Displays user ticket.

• validCardInfo: bool: Shows user's card info accepted or not.

#### UserInfo:

• rewardsPoints: int : Displays user rewards points as an int.

• rewardsMember: bool: Shows if user is a rewards member or not.

• **discountStatus**: bool : Displays if user is currently receiving a discount on ticket pricing.

### AccountInfo:

- userName: string: Name user inputs to log into system and account.
- password: string: Password for user to log into system.
- **phoneNumber**: string: Phone number for user to receive information/tickets.
- email: string: Email address where user can receive info/tickets.
- **creditCard**: int : Saves card information for user to make recurring purchases.

## **Description of Operations:**

### Location:

- updateMovie(Movie) : void : Updates movie into system retuning void.
- seatOccupancy(Movie.seatMap()): int : Returns an integer describing the amount of seats a specific movie is showing.
- chekTheaterRewards(); bool: Checks whether the user is a rewards member at the theater, returns true or false.

#### Ticket:

- buyTicket(): void : Allows the user to purchase ticket, returns void.
- viewTicket(): void : Allows the user to view specific ticket they have purchased.
- transferTicket(): void : User can transfer ticket to another user in the system.
- ticketMaxCount(): bool : Specifies whether or not tickets are full or not.

#### Movie

- setName(String); void : Sets movie name as a string.
- getName(): string: Gets name of a specific movie and returns a string.
- setTime(int): void : Sets movie times as an int.
- getTime(): double : Gets movie time as a double.
- setDate(String): void : Sets movie date as a string.
- getDate(): String Gets movie date, returns value as a string.
- setScreen(int): void : Sets movie screen number.
- getScreen(): int : Gets movie screen number. getRating(Movie.getName): String : Gets movie rating based on movie name.
- getLocation(Movie.getName, Movie.getDate): String: Gets movie location based upon date and name of movie, shows available theaters.
- getSeatStatus(Movie.getName, Movie.getLocation, Movie.getScreen(): String: Gets seat status depending on the movie, theater location and screen number. Returns a string verification.
- getSeatLocation(getSeatStatus.Movie): <char, int> : Gets seat location based upon movie status.

### **Employee Info**

- updateMovie(Movie, int): void : Updates movies
- deleteMovie(Movie): void : Deletes specific movie

- addMovie(Movie): void : Adds movie into system.
- verifyRewards(userTicket): void : Verifies rewards of user.
- nullifyTickets(userTicket): void : Movies user ticket.

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- purchaseNumber(userTicket): int : user can purchase ticket through PearPay
- maxTicket(): bool : Max tickets true or false.

## UserInfo

- updateRewardsPoints(Movie.rewardsMember): int : updates user rewards
- viewMovies(): void : Allows user to view movies.
- pickMovie(): void : User can pick movies
- cancelTicket(): void : User can cancel order.