

Kalash Jain

Software Engineer

Enthusiastic engineering graduate with basic knowledge in coding and design. Proficient in HTML 5, CSS, JavaScript, and Java. Ability to learn new softwares and technologies quickly. Capability to work in teams by providing valuable support.

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Ujjain, India

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10 October, 2001

github.com/kalashjain1010

EDUCATION

Computer Science Engineering Shri Vaishnav Institute of Information Technology, Indore

2020 - Present 7.8 CGPA

Courses

- with Specialization in Artificial intelligence

Class - 12th, CBSE Akshat International School

2020 Ujjain

Courses

- PCM with Information Practises

PERSONAL PROJECTS

Social Networking Site

 Created a crowdsourced question and answer platform that is reliant on an active community for content and development.

Word Counter

- Created a website that counts the number of words and chararcters in a textarea with some addition functionalities like convert Uppercase/Lowercase, and dark mode button.
- Created using Reactis and tailwind CSS.

Voting Machine

 Built a software platform that allows groups to securely conduct votes and elections.

Anime Website

- Built a website detailing the various anime characters with search box, and dark mode.
- Created using HTML, CSS, JavaScript.

SKILLS



CERTIFICATES & ACHIEVEMENTS

Spandan E-sports Winner

lead the team throughout the tournament to win.

District-level Football Player

Runner-up team Captain

LANGUAGES

English

Hindi

Full Professional Proficiency

Full Professional Proficiency

INTERESTS

Web Development Cyber Security Debate

Gaming Music Artificial Intelligence

VOLUNTEER EXPERIENCE

Research & Development Head College E-sports Club

2023 - Present

Achievements/Tasks

- Winner of Spandan 2023 Lan event
- organised successful gaming events