

# Implementing RRT-Connect and Goal biased RRT for motion planning and Comparing the performance with Standard RRT.

#### Video Presentation:

https://drive.google.com/file/d/1mROburGyOG8sWYYiW1FhAI57FzRK3z8j/view?usp=share\_link



**ENPM 661** 

Project -5

Team:

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## Goal

- To explore different variants of Rapidly Exploring Random Tree search algorithms.
- To implement and understand innovative strategies to make the standard Sample Based Method much more efficient.
- To compare the results of RRT Connect and Goal biased RRT with Standard RRT.
- Simulating the path planning algorithms on ROS turtlebot in Gazebo environment.





#### Standard RRT

- RRT path planning is a sampling based motion planning algorithm that uses
  Rapidly Exploring Random Trees (RRTs) to generate feasible paths for a robot or
  other agent in a high-dimensional configuration space.
- RRT path planning incrementally builds a tree of possible paths by randomly sampling the configuration space and connecting the samples to the existing tree.

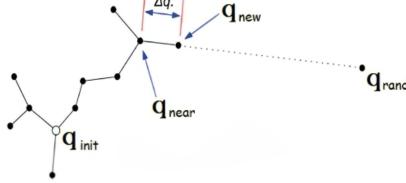
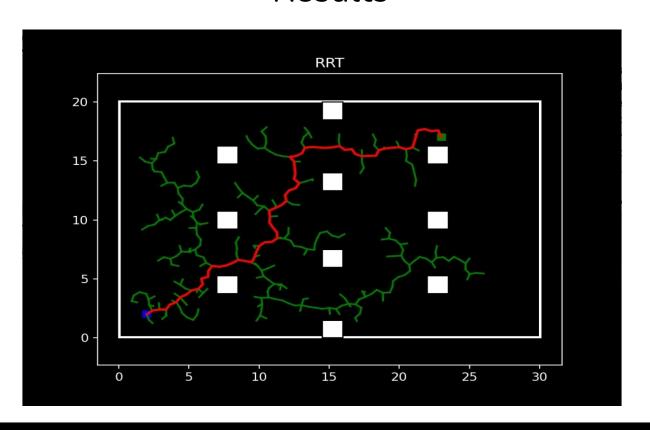


Fig. 1. Mechanism of tree expansion of an RRT





## Results

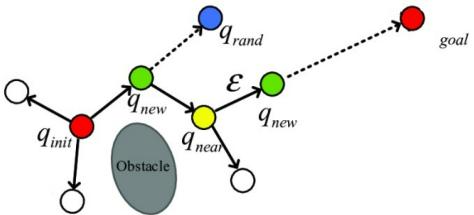






#### Goal Biased RRT

- Goal Biased RRT is a variant of the RRT algorithm for that incorporates a bias towards the goal configuration when generating random samples.
- The algorithm generates a sample towards the goal configuration rather than at a random point in the configuration space, which can help the algorithm converge more quickly towards a solution.





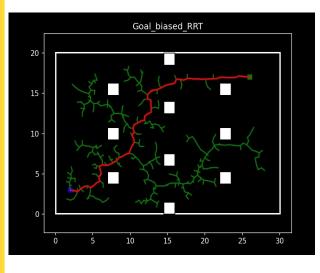


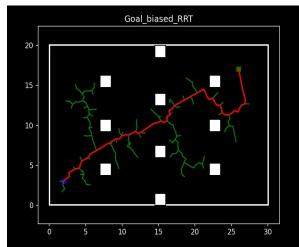
## Results

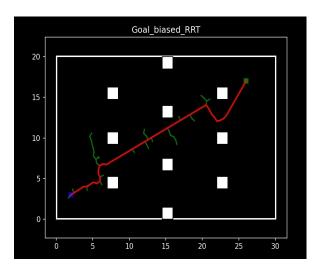
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Bias=0.5

Bias =0.9





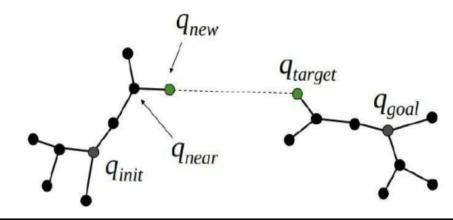






#### RRT-Connect

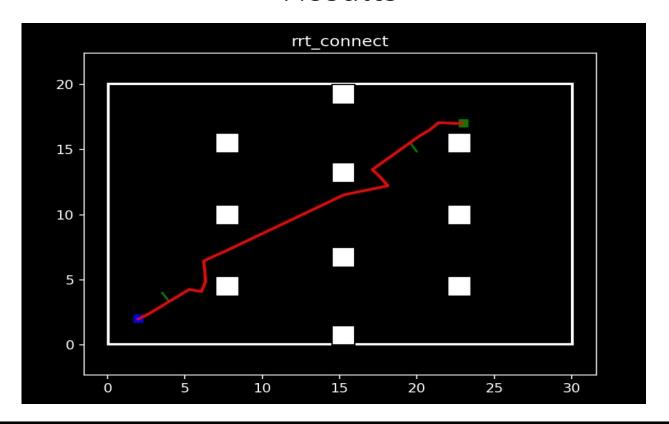
RRT-Connect builds two RRTs, one from the start configuration and one from the goal configuration, and attempts to connect them in alternating fashion until a path is found between the start and goal configurations.







## Results





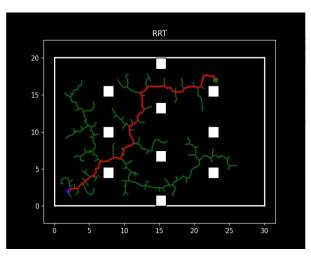


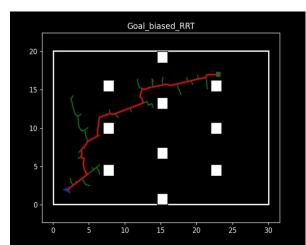
## **Comparing Results**

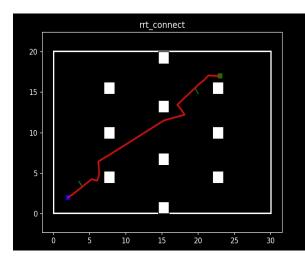
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Time taken=0.23s

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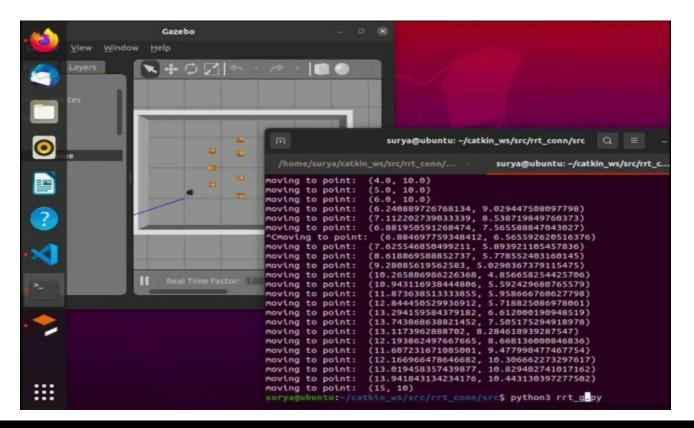








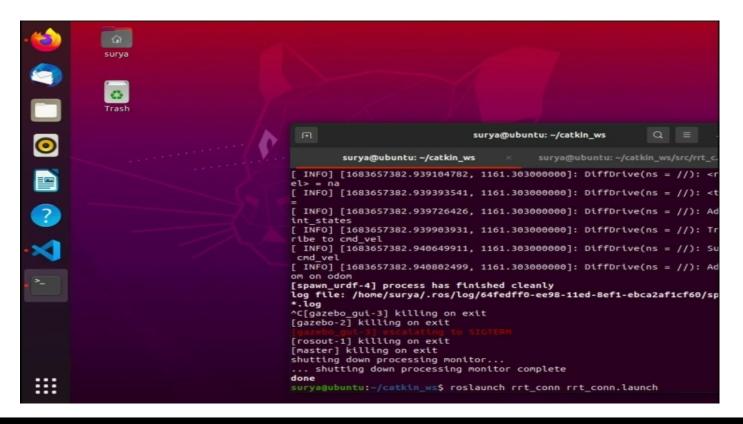
### RRT visualization in Gazebo







#### Goal-Biased-RRT visualization in Gazebo







## RRT-Connect visualization in Gazebo







## Thank You

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