



```
main.py
1  #write a program to find roots of quadratic equation. complex (a, b) returns a complex numb
2  a = 1
3  b = 5
4  c = 6
5  discriminant = b**2 - 4*a*c
6  root1 = (-b + discriminant ** 0.5) / (2*a)
7  root2 = (-b - discriminant ** 0.5) / (2*a)
8
9  print("Root 1:", root1)
10 print("Root 2:", root2)
11
```



```
Root 1: -2.0
Root 2: -3.0

...Program finished with exit code 0
Press ENTER to exit console.
```



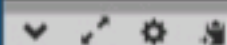
main.py

```
1 # Write a program to transpose 3*3 matrix.
2 matrix = [
3     [1, 2, 3],
4     [4, 5, 6],
5     [7, 8, 9]
6 ]
7 transpose_matrix = [[row[i] for row in matrix] for i in range(len(matrix[0]))]
8 print("Original Matrix:")
9 for row in matrix:
10     print(row)
11 print("\nTransposed Matrix:")
12 for row in transpose_matrix:
13     print(row)
14
```

Original Matrix:  
[1, 2, 3]  
[4, 5, 6]  
[7, 8, 9]  
  
Transposed Matrix:  
[1, 4, 7]  
[2, 5, 8]  
[3, 6, 9]

main.py

```
1 # check whether a list follow ascending or descending or no- order.
2 def check_order(lst):
3     if all(lst[i] <= lst[i + 1] for i in range(len(lst) - 1)):
4         return "Ascending"
5     if all(lst[i] >= lst[i + 1] for i in range(len(lst) - 1)):
6         return "Descending"
7     return "No order"
8 list1 = [1, 2, 3, 4, 5]
9 list2 = [5, 4, 3, 2, 1]
10 list3 = [1, 3, 2, 5, 4]
11 print("List 1:", check_order(list1))
12 print("List 2:", check_order(list2))
13 print("List 3:", check_order(list3))
14
```



input

List 1: Ascending  
List 2: Descending  
List 3: No order

...Program finished with exit code 0  
Press ENTER to exit console.



main.py

```
1 # Write a program to multiply a column matrix with row matrix. Column matrix shape: 1*m Row
2 def matrix_multiply(column_matrix, row_matrix):
3     if len(column_matrix[0]) != len(row_matrix):
4         return "Matrices cannot be multiplied. Incompatible shapes."
5     result = [[sum(column_matrix[i][k] * row_matrix[k][j] for k in range(len(row_matrix)))
6
7     return result
8 column_matrix = [[1], [2], [3]]
9 row_matrix = [[4, 5, 6]]
10 result = matrix_multiply(column_matrix, row_matrix)
11 if isinstance(result, str):
12     print(result)
13 else:
14     print("Result:")
15     for row in result:
16         print(row)
17
```

Result:  
[4, 5, 6]  
[8, 10, 12]  
[12, 15, 18]

...Program finished with exit code 0  
Press ENTER to exit console.



main.py

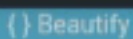
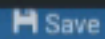
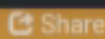
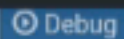
```
1 # A playlist contains five songs. write a program to shuffle the playlist n-times which is
2 import random
3 playlist = ["Song 1", "Song 2", "Song 3", "Song 4", "Song 5"]
4 def shuffle_playlist(playlist):
5     shuffled_playlist = playlist[:]
6     random.shuffle(shuffled_playlist)
7     return shuffled_playlist
8 def print_playlist(playlist):
9     print("Current Playlist:")
10    for song in playlist:
11        print(song)
12    print()
13 n = int(input("Enter the number of times to shuffle the playlist: "))
14 for i in range(n):
15     print("\nShuffle", i+1, ":")
16     playlist = shuffle_playlist(playlist)
17     print_playlist(playlist)
18
```

input

```
Shuffle 2 :
Current Playlist:
Song 4
Song 3
Song 2
Song 1
Song 5
```

```
Shuffle 3 :
Current Playlist:
Song 3
Song 5
Song 4
Song 2
```





Language

Python 3



main.py

```
1 # write a program to remove duplicate characters from string irrespective of case and print
2 def remove_duplicates(string):
3     string = string.lower()
4     seen = set()
5     result = ""
6     for char in string:
7         if char not in seen:
8             result += char
9             seen.add(char)
10
11     return result
12 input_string = "Bookshops"
13 output_string = remove_duplicates(input_string)
14 print("Output:", output_string)
15
```



input

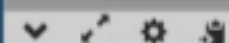
Output: bokshp

```
...Program finished with exit code 0
Press ENTER to exit console.
```



main.py

```
1 # write a program to calculate geometric mean on list. GM of n-elements: (a1*a2*a3*...an)*
2 def geometric_mean(numbers):
3     if not numbers:
4         return None
5     product = 1
6     for num in numbers:
7         product *= num
8     geometric_mean = product ** (1 / len(numbers))
9
10    return geometric_mean
11 numbers = [2, 4, 8, 16, 32]
12 result = geometric_mean(numbers)
13 print("Geometric Mean:", result)
14
```



input

Geometric Mean: 8.0000000000000002

```
...Program finished with exit code 0
Press ENTER to exit console.
```



main.py

```
1 # write a program to calculate compound interest.
2 def compound_interest(principal, rate, time):
3     amount = principal * (1 + rate / 100) ** time
4     compound_interest = amount - principal
5     return compound_interest
6 principal = 1000
7 rate = 5
8 time = 3
9 interest = compound_interest(principal, rate, time)
10 print("Compound Interest:", interest)
11
```

Compound Interest: 157.62500000000023

...Program finished with exit code 0  
Press ENTER to exit console.





main.py

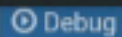
```
1  #A list contains both strings and numbers concatenate all the elements into a string.
2  mixed_list = ['hello', 123, 'world', 456]
3  concatenated_string = ''.join(str(element) for element in mixed_list)
4  print("Concatenated String:", concatenated_string)
5
```

Concatenated String: hello123world456

...Program finished with exit code 0  
Press ENTER to exit console.



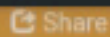
Run



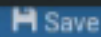
Debug



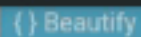
Stop



Share



Save



Beautify

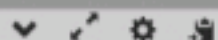


Language Python 3



main.py

```
1 # Write a program to import counter from collections:• Find most frequent element in list.
2 my_list = [1, 2, 3, 4, 1, 2, 2, 3, 2, 2, 5]
3 frequency_dict = {}
4 for item in my_list:
5     if item in frequency_dict:
6         frequency_dict[item] += 1
7     else:
8         frequency_dict[item] = 1
9 most_common = max(frequency_dict, key=frequency_dict.get)
10 least_common = min(frequency_dict, key=frequency_dict.get)
11 print("Elements of the list with their frequencies:")
12 for item, count in frequency_dict.items():
13     print(f"{item}: {count}")
14 print("\nMost frequent element:", most_common)
15 print("Least frequent element:", least_common)
16
```



input

Elements of the list with their frequencies:

```
1: 2
2: 5
3: 2
4: 1
5: 1
```

Most frequent element: 2