BulletZone User Guide

What is BulletZone?

BulletZone is a tank game played on a two dimensional field.

Installation

1. Start your Android Device
2. Open the App Store
3. Search "BulletZone"
4. Install "BulletZone" by Team Baryte

On the game screen

- *Join Game* - Join the game
- *Respawn* - Respawn your tank
- *Login* - Use your credentials to login to your account
- *Account Information*
    - *Bank Account Balance* - The number of credits you have
    - *Garage* - The container for your items, like tanks
- *Leave* - Close the game
- *Fire* - Fire bullets in the direction you are facing
- *Directional Keys* - Turn or move your tank
    - *Up*
    - *Down*
    - *Left*
    - *Right*
- *Game Board* - The game board to interact with your tank and other tanks

The Player

You are the player. Each player has a configurable tank which can be turned and moved. You can also fire bullets. Your tank is stored in your Garage. Each player also has an account with a starting balance of 1000 credits.

The Game Board

- ➢ Tanks
    - ○ The directional keys can be used to turn and move the tank.
        - ■ Pressing a key that is a "sideways" direction causes your tank to turn that direction.
        - ■ Pressing a key in the current or opposite direction you are facing causes your tank to move that direction.
    - ○ Your tank can fire bullets in the direction your tank is facing.
- ➢ Walls
    - ○ Indestructible - These walls can not be destroyed by firing bullets at them.
    - ○ Destructible - These walls can be destroyed by firing bullets at them.
- ➢ Bullets
    - ○ Bullets are fired from Tanks and can cause damage to walls and other tanks.
- ➢ Terrain
    - ○ There are 3 kinds of terrain each terrain provides different resources and reduces speed by a different amount
        - ■ Rocky
            - ● Grey
            - ● Provides rocks
        - ■ Hilly
            - ● Light green
            - ● Provides iron
        - ■ Meadow

- Dark green
- Provides clay

➢ Roads
- ○ Increases movement speed

Resources

Resources are shown in the bottom left

Replay

You can watch replays by clicking all the replay buttons in the top right. It will show the last game played.

Move to command

You can click on the grid to pick a tile to move to. The tank will try to move that tile, but it will stop if it can't.

Types of Tanks

All tanks can fire and move, but have different attributes like turning speed, movement speed, bullet speed, and health. To switch tanks press the drop down menu and pick the tank you want to control.

➢ Miner
- ○ Can Mine to collect resources depending on which terrain their on

➢ Builder
- ○ Can build destructible, indestructible, and roads
- ○ You need 3 clay for a road; 1 rock and 2 clay for a destructible wall; 3 iron, 3 clay, and 3 rock for a indestructible
- ○ Click on the build menu to pick if you want build
- ○ Select build to get a drop down menu of what you want to build
- ○ You can also dismantle

- ○ Dismantling destroys the improvement behind you refunding all resources
- ➢ Tank
  - ○ Normal tank

Creating and Logging into an Account

1. Press the Login button on the home screen
2. Type your username and password in the textboxes
3. If this is a new account, press register. If this is an existing account, press login.
4. You are now logged in.

Gameplay

Note: The game is currently under development.

Start by logging in. You play as a tank, a miner, and a builder. The goal is to fire bullets at other tanks to be the last tank standing. Move around the board using the directional keys to avoid bullets and hit other tanks with your bullets. Be careful to keep track of your health. When you are done playing, leave the game.