Kaleb Lee

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https://kalebleedev.github.io/

EDUCATION

California State University, Long Beach
Bachelor of Science in Computer Science   *Graduation: May 2025*
- Organizations: Theta Tau Xi Epsilon Chapter, Beach InterVarsity

WORK EXPERIENCE

ACADEMIC TECHNOLOGY SERVICES, CSULB   **Long Beach, CA**
Classroom Support Services   *October 2023 - August 2024*
- Managed phone line to handle incoming calls.
- Generated tickets to document issues reported.
- Facilitated checkout and return process of technologies for both students and faculty.
- Engaged with callers to gather information about technology issues and give troubleshooting advice.
- Provided general directions and assistance to faculty, students, and visitors.

ENROLLMENT SERVICES, CSULB   **Long Beach, CA**
Student Assistant   *March 2021 - December 2022*
- Contributed to quality assurance efforts by verifying and data entry into the school database.
- Reviewed unidentified transcripts to identify/match student IDs using the school database.
- Managed new incoming mail and unorganized transcripts.
- Maintained filing system by sorting new and old physical transcripts.

PROJECTS

SQUID GAME: ATTACK OF THE SHAPES - PYTHON, TURTLE, TKINTER   *June 2025*
- Developed an interactive keyboard-controlled game using Python, incorporating turtle, tkinter, and random modules.
- Implemented game logic for collision detection, enemy spawning and boundary constraints.

MINECRAFT SEQUEL: CREEPER - C++, OPENGL, SFML, ASSIMP   *May 2025*
- Created a 3D-interactive scene in OpenGL simulating Minecraft characters.
- Integrated model loading, camera movement, and character orientation.

MOVEMENTOR - SWIFT, SWIFTUI, PYTHON, DJANGO   *May 2025*
- Senior Design Capstone - Full Stack Development of an AI-powered fitness app.
- Built the User Interface referenced from Figma using SwiftUI library, assisted in backend database connection and user testing.

KALEBLEEDEV - HTML, CSS, JAVASCRIPT   *January 2025*
- Portfolio Website consisting of HTML/CSS/Javascript.
- Designed the User Interface by using heuristic design principles and aesthetic judgment.

SKILLS

Software: Android Studio, XCode, Visual Studio Code, Microsoft Office, Trello, Kanban
Skills: Python, Java, C++, Swift, Kotlin, HTML/CSS